

vtech KidiZoom Print Cam Digital Camera and Printer User Guide

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vtech KidiZoom Print Cam Digital Camera and Printer



INTRODUCTION

Thank you for purchasing the KidiZoom® PrintCamTM. Take awesome photos and print them out instantly! Print black and white photos with cool effects, mini greeting cards, play money, or your own comic strip and color them in. Share memories and printable games with family and friends.

INCLUDED IN THE PACKAGE



KidiZoom® PrintCam™

(With built-in rechargeable battery. Battery is non-replaceable.)



Micro-USB cable



Roll of thermal paper



Wrist strap

Note

The metallic coating on the KidiZoom® PrintCamTM is insulating.

WARNING All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

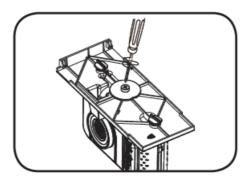
NOTE Please save this Instruction Manual as it contains important information. ATTENTION

NOTE

This toy is only to be connected to equipment bearing either of the following symbols: or The battery in this product must not be disposed of with household waste. This battery is recyclable. Please follow your local recycling regulations.

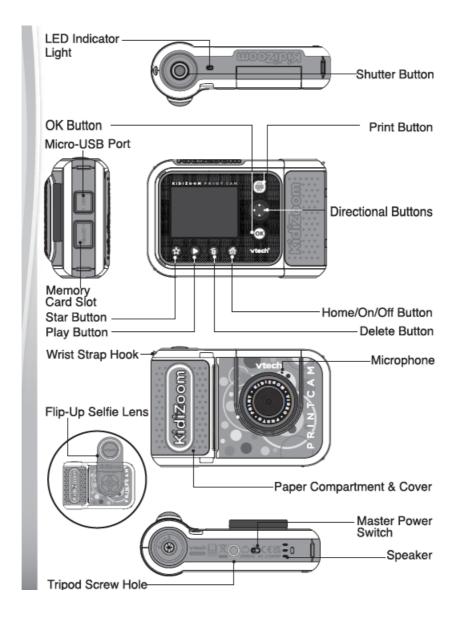
The label covering the camera's screen is packaging material. Please remove this label before use. **WARNING** Adult needed to remove small packaging screw.

Unlock the Packaging Lock



- 1. With a screwdriver, turn the packaging screw several times counterclockwise to loosen and remove.
- 2. Safely discard the screw and all packaging products.

PRODUCT LAYOUT AND BUTTONS



1. Master Power Switch

When the switch is set to the position the camera is disconnected from the battery and the battery will not charge. Move the switch to the position to connect the camera to the battery and allow it to be recharged.

Note: The Master Power Switch is only for resetting the camera with a system reboot. When the camera is in daily use, you should leave the switch in the position.



Shutter Button

Press this button to take a picture in Photo mode or to start recording in Video mode. When you're in another mode, pressing this button will take you to Photo mode.

3. Print Button

In Photo or Video mode, press this button and a print preview screen will show and ask you to confirm before printing. From the Home screen or other menu, press this button to go to Photo mode.



Press this button to change the volume. In Photo or Video modes, press this button to also change camera options.

5. Home/On/Off Button

Press to turn the camera On. Press and hold for two seconds to turn it Off. While the camera is On, press this button to go to the Home screen or to go back to the previous menu.

6. OK Button

Press this button to confirm a choice or action, or as a control in certain games.

Tip: The OK Button can also be used as the Shutter Button in Photo and Video modes.



Directional Buttons

Use these buttons to select options or as controls in certain games.

8. Play Button

Press this button to review photos or videos.

9. Delete Button

Press this button to delete a photo or video or to cancel an operation.

10. Memory Card Slot

Insert a microSD card here to expand the camera's memory.(MicroSD card not included.)

11. Micro-USB Port

Connect to a computer with the included Micro-USB Cable to transfer files to a computer and to charge the camera.

12. Flip-Up Selfie Lens

Flip up the lens to see yourself on-screen as you record and take pictures.

13. LED Indicator Light

This LED is to indicate battery charging status, the LED will light up red when the battery is charging and turn to green when charging has completed. In normal mode, the LED will only light up during the camera timer countdown or while saving files.

PRODUCT SPECIFICATIONS

Display	2.4" color LCD		
Language	Multilingual (US English, UK English, Deutsch, Español, Français, Nederlands)		
Photo Resolution	5 MP: 2560 x 1920 (extrapolated) 2 MP: 1600 x 1200 0.3 MP: 640 x 480		
Video Resolution	320 x 240 default 640 x 480 when using memory card without video effects		
Video Length Limit	Internal: 5 minutes per each recording fileMemory card: 10 minutes per each recording file		
Digital Zoom	4X		
Focus Range	1.1 feet – ∞		
Internal Memory	256 MB built-in memory (shared with program data, actual memory available for use r storage will be less)		
File Format	Photo: Standard baseline JPEG Video: AVI (Motion JPEG)		
Connectivity	Built-in USB port for computer connection and battery charging		
Memory Card Format an d Capacity	microSD/microSDHC card (not included) with capacity from 1 GB to 32 GB are recommended		
Battery	Rechargeable Li-ion battery (battery is not replaceable)		
Printer	Printer Type: Black & white thermal printer (No ink used) Thermal paper roll Dimensions: 57 mm width x 28 mm max diameter		
Operating Temperature	32°F to 104°F (0°C to 40°C)		

STORAGE CAPACITY FOR REFERENCE

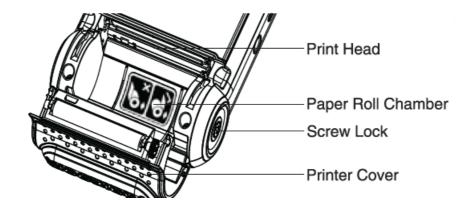
Memory Size		Photos (5 MP)	Photos (2 MP)	Photos (0.3 MP)	Video (minutes)
Internal Memory		320	380	1,930	8
Memory Card	2 GB	3,600	4,400	22,100	90
	4 GB	7,300	8,800	44,200	180
	8 GB	14,700	17,700	88,500	370
	16 GB	29,500	35,400	177,000	740
	32 GB	59,000	70,800	354,100	1,480

Note: The above amounts are approximations. The actual amount depends on the shooting environment. The video length limit is 5 minutes (internal memory) or 10 minutes (memory card) per file. The video length estimation is based on 320×240 video resolution.

PRINTER OPERATION

Precautions

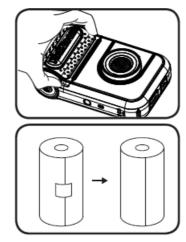
- For best results, refill the paper with the KidiZoom® PrintCamTM Paper Refill Pack
- To ensure your child's safety, only adults should change the paper rolls, and make sure the Printer Cover is always locked.
- Do not open the cover during or right after printing is done, let the Print Head cool down sufficiently before
 replacing the paper roll.
- Do not pull out the thermal paper when the cover is closed as this may damage the printer.
- Avoid touching the Print Head with your hands or other objects. If cleaning is needed, please clean the Print Head with a microfiber lint-free cloth.
- Thermal printing technology is not designed for long-term storage, so to keep your images looking sharp for as long as possible, keep them out of direct sunlight and keep a backup digital copy of any important memories.



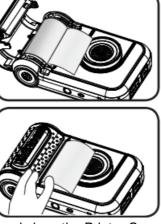
Paper Installation

For your child's safety, only adults should install the paper rolls.

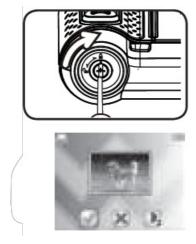
- 1. Locate the Screw Lock at the bottom of the camera, and use a screwdriver (not included) to turn the screw counterclockwise and move it to the unlocked position.
- 2. Locate the finger pull tabs on both sides of the Printer Cover and lift with two fingers as illustrated.



- Remove the sticker to unfasten the roll. Note: The sticker is not part of this toy and should be discarded for your child's safety.
- 4. Insert the new roll of paper into the Paper Roll Chamber as illustrated, ensuring that the tail of the paper comes off the bottom of the roll and not the top.



- 5. Leave a small amount of paper protruding and close the Printer Cover.
- 6. Tear off the excess paper and use your screwdriver to secure the Screw Lock in the closed position.



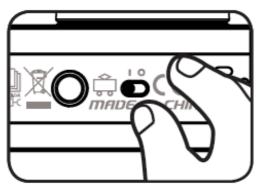
Printing

In-Camera or Video modes, press the Print Button to bring up the print preview screen. From here you can adjust the print intensity with the icon. Press the Print to proceed to print your image and save a digital copy.

Drawing on Thermal Paper

For best results we recommend using felt-tipped pens or markers.

GETTING STARTED



When you use the KidiZoom® PrintCam™ camera for the first time, switch the Master Power Switch to the

position . When the Master Power Switch is in the position , it is not possible to charge the camera or play any activities, and the system clock will reset.

Battery Charging

Note: Adult operation is required.

• Make sure the camera is not in use and the Master Power Switch is in the position . Pull up the rubber

cover over the Micro-USB Port on the side of camera.

- Insert the Micro-USB Cable (small end) into the Micro-USB Port on the camera.
- Insert the large end of the Micro-USB Cable into a USB port on a computer.
- When the battery is charging, a red LED will illuminate and you will see the battery charging icon.
- When the battery is fully charged, the LED will turn green and the screen will turn off. Disconnect the camera from the power source.

Charging Guidelines

Only charge this device using the included Micro-USB Cable connected to a computer. Do not charge using a third party adapter. Before use, inspect the cord to confirm that it is in good condition and that there are no breaks or exposed wires. Ensure there are no particles or liquid (water, juice, etc.) in either of the connectors before plugging in either end of the cable. The device should be completely dry with no debris in the cable connectors when charging. Plug in the cable securely, in the correct orientation. If the device is on when plugged in, a dialog box may open on your computer to allow you to access the device's drive. Never leave the device unattended while charging. Do not charge your device on soft surfaces, as they can trap heat around the device. Typical charging time is between four to seven hours if the battery is fullydepleted. Disconnect the device when it is fully charged. Do not leave the device charging for more than 7 hours.

Note: The actual charging time depends on the charging current, the existing charge and the ambient temperature of the charging environment. The optimal ambient temperature is 32°F to 104°F (0°C to 40°C).

Battery Life

Like with other electronic devices, the more the camera is used, the more quickly the battery will drain. The battery will last approximately four hours with continuous use while taking photos and videos. However, with more printing usage, the battery will last much shorter. The remaining battery capacity will display in the top right corner of the screen. When the battery level is low, the system will restrict printing and reduce the speaker volume. Recharge the battery before further use. When the battery level is too low, the camera will not turn on until it is charged.

Automatic Shut-Off

To preserve battery life, the KidiZoom® PrintCamTM will automatically shut off after a few minutes without input.

Battery Maintenance

Charge the camera regularly to keep it operating at optimal performance, even when the camera isn't in use. Be sure to charge the camera at least every six months.

This toy contains batteries that are non-replaceable.

WARNING PLEASE READ THOROUGHLY BEFORE GIVING THIS PRODUCT TO A CHILD. KEEP AWAY FROM FIRE OR ANY HEAT SOURCES. BATTERIES CANNOT BE REPLACED.

The batteries within this toy are permanently encased. Before giving this toy to a child make sure there are no signs of damage. Regularly check the toy and dispose of it immediately if there are any signs of damage. Do not dispose of the toy in a fire, as the batteries may leak and explode. Keep batteries safely out of children's reach before disposing of them via a safe disposal system.

Memory Card Installation



install:

- Make sure the camera is Off.
- Open the cover over the Memory Card Slot on the side of the camera.
- Insert a memory card (not included) as illustrated. Once the memory card is detected, the memory card will automatically be used as the default memory.
- To remove the memory card from the camera, push the card once and it will eject.

Note

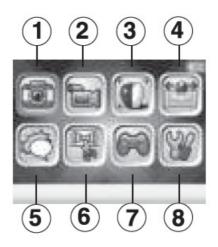
- VTech recommends that you format your memory card before using it with the KidiZoom® PrintCamTM camera.
- Data stored on the camera's internal memory will not be accessible while the memory card is in use. Be sure to
 back up all data to a computer regularly to prevent loss of photos and video. Frequency is set correctly in the
 camera's Settings menu. (See the Settings section in this manual.) Avoid having a direct light source pointing
 towards the camera.

TO BEGIN USING KIDIZOOM® PRINTCAMTM

Make sure the Master Power Switch is in the position and charge the camera before using. turning the camera On for the first time, you will be asked to select the language and set the date and time.

Note: If the battery level is too low and cannot keep the clock running, enter the time and date again after recharging. If you wish to later change the language, date or time, you can do so from the Settings menu.

Home Menu



There are eight modes:

- 1. Photo
- 2. Video
- 3. Click and Color
- 4. Panorama
- 5. Comic Strip Maker

- 6. Print Shop
- 7. Games
- 8. Settings

NOTE: The Games icon will be replaced by the Playback icon if games are disabled. To disable games, please refer to Parental Control section of this manual.

Adjust Speaker Volume

Press the Star Button to show the option panel. Select the Speaker icon and press the Left or Right Directional Buttons to adjust the volume.

Photo and Video Playback

Press the Play Button to view your photos and videos.

- The most recent file will appear first. Press the Left or Right Directional Buttons to select the previous or next file. Press the Up or Down Directional Buttons to jump to the previous 10 or next 10 files.
- Press the OK or Play Button to enlarge a photo to 2X or 4X or view a video/panoramic photo. Press the Delete Button to delete the current file or choose to delete all photo and video files in the memory. Further confirmation is necessary to delete all photo and video files.
- While playing a video, press the Left and Right Directional Buttons to toggle fast-forward or fast-rewind functions at 1X, 2X, and 4X speeds. Press the OK Button to pause or resume playing.
- Panoramic photos will automatically scroll horizontally when being viewed. Press the OK Button to pause or resume the scrolling or press the Left and Right Directional Buttons to move through the image manually. Press the Home Button to pause or resume playing.

Turning Off the KidiZoom® PrintCamTM Camera

To turn the camera Off, press and hold the Home/On/Off Button for two seconds. The camera will also automatically turn off after a few minutes without input.

MODES



Take Photos

- Press the Shutter Button or OK Button to take a photo.
- Press the Left and Right Directional Buttons to cycle through different photo effects.
- Press the Up and Down Directional Buttons of for 1X to 4X digital zoom.

• Press the Print Button to bring up the print preview screen. Press the Print Button or check mark to proceed to print your image and save a digital copy.

Self-Timer or Face-Timer Modes

From the camera preview screen, press the Star Button to pop up the Option menu. In Timer mode, select Self-Timer to use a 10 second countdown timer before taking a photo or select Face-Timer to automatically take a photo when a stable face is detected. The Timer mode will turn off every time the camera is switched off.



Record Video

- Press the Left and Right Directional Buttons to cycle through video themes and effects.
- Press the Shutter Button or OK Button to start recording a video. Press either button to stop recording.
- Press the Up and Down Directional Buttons of 1X to 4X digital zoom.
- After recording completes, press the OK Button to play your video, or press the Delete Button to delete the

video. When a video is playing, press the OK Button or Shutter Button to skip review and return to Record mode.

Press the Print Button to print an instant video frame if recording has not started. The instant video frame will
not be saved to memory.

Self-Timer or Face-Timer Modes

In video preview screen, press the Star Button to pop up the option menu. In Timer mode, select Self-Timer to use a 10 second countdown timer before video capture begins or select Face-Timer to automatically start capturing when a stable face is detected. The Timer mode will turn off every time the camera is switched off.



Click and Color

In this mode you can take a photo or select a previous photo and convert it into a line drawing and print it for coloring. First, take a photo or select a photo previously taken and press the OK Button to go to next screen. Next, the selected photo will be converted into a line drawing and be shown on the next screen, press the Up and

Down Directional Buttons to adjust the effect intensity in three levels if needed, then select the Print icon to print the picture and the Checkmark icon to save the picture and start over with another one.

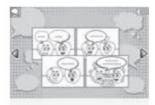


After watching the introduction animation, press the OK Button to go to the Capture screen and take two to four photos to stitch together for your panoramic photo. You can view or print your completed panoramic photos in Playback mode.



In this mode you can create your very own comic strip.

1. Comic Template



Select Sample Comic or Make Your Own to start. The Sample Comic story comes with a four-panel preset story with speech bubbles. You can replace the background with other subjects or add new stamps to customize the comic strip. Select Make Your Own to create a comic from your own imagination.

2. Strip Editor



In this screen you can select a panel and edit from the Panel Editor screen. Each strip can have a maximum of four panels. When you finish all panels, press the Down Directional Button to select the bottom icons to change the outline border style, print the comic strip, or save the comic strip as a picture and finish. To remove a panel from the comic strip, press the Delete Button. You can view or print the saved comic strip in Playback later.

3. Panel Editor



If the selected panel is empty, you will be taken to the Background Photo screen automatically. You can edit the selected panel in this screen with these tools:

Background Photo

Select this icon to change the comic background. You can either take an instant photo or select a photo from memory and convert it into one of the comic effects provided in the next step. Press the OK Button to confirm changes to the background.

. Border

Select a comic border for the background. If you want to remove the added border, press the Delete Button .



Select a stamp to add, follow the steps to flip or resize and move the stamp. You can add maximum 10 stamps in each panel. If you want to remove the added stamps, press the Delete Button.



Select this icon to return to the Strip Editor screen.





In this mode you can select a print template from the library, customize or take a photo to make your creation unique, and then print and color.

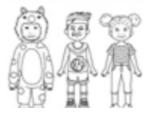
Print Shop Menu

1. Mini Cards



Customize a single-fold or tri-fold card to give to a friend!

2. Costume Party



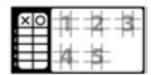
Mix and match different costumes and hairstyles with your face to print out and color.

3. Color By Numbers



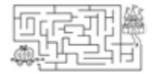
Choose a template to print, then follow the key and color within the lines to reveal the hidden picture.

4. Tic-Tac-Toe



Customize and print out a best-of-five Tic-Tac-Toe tournament game board.

5. Mazes



Print out mazes to complete and customize them with your photo.

6. More



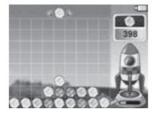
Customize and print out small crafts to cut out and color including bracelets, bow ties, neck ties, play money, labels and notepads.



Games

There are three games on the KidiZoom® PrintCamTM camera.

1. Crystal Blast



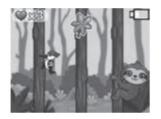
Connect three or more of the same crystals horizontally, vertically or diagonally to clear them. Press the Left and Right Directional Buttons to select a column and then press the OK Button to drop it. The Rainbow Crystal can be used as a universal crystal, while the stone can only be cleared with vertical or horizontal bombs. Try to clear all crystals as soon as possible or a new row of crystals will appear.

2. Hoppy Clown



The Hoppy Clown is the finale of the circus show. Hold and release the OK Button in time to help him jump precisely over platforms to complete the performance.

3. Baby Sloth



Help teach the baby sloth to climb back to her mom. Press the Left and Right Directional Buttons to move the sloth between the twigs. Collect leaves to speed up and avoid poison obstacles along the way.



Settings

1. Brightness

Adjust the brightness of the LCD screen.

2. Memory

Review the status of the camera's internal memory or of the memory card (if one is inserted). There are two advanced options:

Format

This will erase all data in the internal memory or memory card (if one is inserted).

Factory Reset

Factory Reset will erase the contents (including photos, videos and files) stored in the internal memory and reset all system settings to factory default, such as the file index, camera settings and game progress. Files in the memory card (if used) will not be erased.

Note: When a memory card is inserted, data stored in the internal memory cannot be accessed on the camera unless the memory card is removed. When the memory of the camera is getting full, or when the file indexes are used up, back up all the files to your computer and then delete all the files on your camera. To do this, either go to Settings and format the memory, or delete all photos and videos from Playback mode.

3. Camera Settings

Photo Resolution

Photos can be saved at either 5 MP, 2 MP, or 0.3 MP quality settings.

Please refer to the Product Specifications and Storage Capacity sections for more details.

Indoor Light Frequency

The default frequency is set according to your region. Please leave your camera set to the default value unless you are traveling.

4. Date & Time

To change the date or time, press the OK Button and use the Directional Buttons and press the OK Button to save.



to adjust the settings

5. Language

Choose from a list of available languages to change the text interface of the camera.

6. Parental Controls

The Parental Controls menu allows you to limit playtime for the games or set a print limit.



Press and hold the Star Button until you see a pop-up message asking for a passcode. Use the

proceed.

to enter the two-digit answer to the math problem and press the OK Button to

On the next screen, you can choose from the following options:

- 1. Game Time Limit By default there is no time limit enabled, you can choose a limit of 15, 30, 60 or 90 minutes per day. Once a time limit is reached, games will not be accessible until the following day. When games are disabled, icons will appear in the Main Menu in a slightly different configuration.
- 2. Daily Print Limit

By default there is no print limit enabled, you can choose a limit of 10, 20 or 50 prints per day.

Tip: This feature is designed for parents of children who cannot yet read, as access to the setting is granted by following simple, on-screen instructions.

TRANSFERRING FILES TO A COMPUTER

You can connect the KidiZoom® PrintCamTM camera to a PC or Mac using the included Micro-USB Cable. Once a computer is connected, you can transfer files between the camera and computer. Please follow these steps:

- Insert the Micro-USB Cable (small end) into the Micro-USB Port on the camera.
- Insert the larger end of the Micro-USB Cable into a USB port on the computer.
- On the computer, you will see a removable drive called VTech 5491. Please use this to transfer files to and from the camera. There is another removable drive called VT SYSTEM, which is for the storage of system data only. Do not use or remove the VT SYSTEM drive.

Note

Once the camera is connected to your computer, keep it connected while files are uploading or downloading. After you finish, safely eject the camera electronically from your computer and then physically disconnect the camera. To avoid potential damage to your KidiZoom® PrintCamTM, ensure the rubber cover over the Micro-USB Port is firmly closed when the camera is not connected to a cable.

To Back Up Photos or Videos

- Open the DCIM folder on the removable drive VTech 5491.
- Drag and drop your photos or videos from their subfolders to a location on your computer to back them up.

To Transfer Photos or Videos to KidiZoom® PrintCamTM

- Select the photo or video files you would like to upload from your computer first.
- Open the DOWNLOAD folder on the removable drive VTech 5491. Drag and drop your photos into the PHOTO folder, and videos into the VIDEO folder.

Note

Do not transfer photo or video files created by other cameras onto the KidiZoom® PrintCamTM camera, as these file formats may not be compatible. Minimum System Requirements Microsoft® Windows® 8 or Windows® 10 Operating System, Mac OS X 10.10, 10.11, macOS 10.12 to 11. USB port required. Microsoft® and Windows

logos are trademarks of Microsoft Corporation in the United States and other countries. Macintosh and Mac logos are trademarks of Apple Inc. in the United States and other countries. All other trademarks are the property of their respective owners.

USB Cable: The USB cable provided with this product complies with FCC and other regulatory emission limits. If using a USB cable other than the one provided, please note that in order to not exceed FCC and other regulatory emissions limits, a shielded cable must be used.

CARE & MAINTENANCE

- Keep the rubber cover of the Micro-USB Port and Memory Card Slot tightly closed while the camera is not in use in order to prevent dust or water from getting into it.
- Keep the camera clean by wiping it with a slightly damp cloth.
- Turn the camera off at the Master Power Switch if it will not be in use for an extended period of time.
- Keep the camera out of direct sunlight and away from any direct heat sources.
- Do not drop the camera on a hard surface and do not expose it to moisture or water.
- Keep the Lens clean. If the images are blurry, it could be because there is dust or dirt on the Lens.

WARNING

A very small percentage of the public, due to a pre-existing condition, may experience epileptic seizures or momentary loss of consciousness

when viewing certain types of flashing colors or patterns.

While the KidiZoom® PrintCamTM camera does not contribute to any additional risks, we do recommend that parents supervise their children while they play games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your doctor. Please note that focusing on the KidiZoom® PrintCamTM camera at close range and handling it as a game controller for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

WRIST STRAP ATTACHMENT

- 1. Locate the thread loop on the end of the strap. Insert it into the Strap Hook and push through.
- 2. Feed the end of the strap up through the loop and pull it all the way through.
- 3. Pull gently to ensure the loop is securely tightened around the Strap Hook.

TROUBLESHOOTING

Consult this section if you experience difficulty while operating your

KidiZoom® PrintCamTM camera.

Problem	Solution		
	1. Turn the Master Power Switch off for 30 seconds.2. Turn the Master Power Switch on again and then press the Home/On/Off Button to turn it on. The camera should now work properly.		
The camera isn't workin	3. If the camera still doesn't work, recharge the battery and try again.		
Screen display is abnor mal	1. Turn the Master Power Switch off for 30 seconds.2. Turn the Master Power Switch on again and then press the Home/On/Off Button to turn it on. The screen display should be normal again.		
Photos and videos aren' t clear	Make sure the lighting conditions of the shooting environment are adequate.2. C heck to see if the Lens is clean.		
Recorded video is not s mooth	Check your memory card's performance. We recommend using a Class 10 or ab ove microSD or microSDHC card. Using a memory card with lower performance may slow the video data- writing on the card and thus affect the video quality. The performance of some memory cards will slow down after they have been used for a I ong time. If you have this problem, first back up your files and then re-format the card.		
Cannot connect to computer	Check the connections on the USB cable between the camera and the computer and review the connection procedures in this manual. Turn the Master Power Switch on and connect to the computer again.		

Problem	Possible Solutions		
Flickering in recorded vi deo	 Check if the Indoor Light Frequency setting iscorrect. Avoid having both sunlight and indoor lighting appear at the same time in your vid eo composition. 		
Memory card can't be d etected	 Check if the memory card is correctly inserted. Check to see if the memory card is the supported type. The camera only supports microSD or microSDHC card. Check to see if the file system of your memory card is FAT or FAT32. The KidiZoo m[®] PrintCamTM camera does not support NTFS or exFAT file systems. Be sure to ba ck up all important data from your memory card and format it in either the FAT or FAT 32 file system before using in your KidiZoom[®] PrintCamTM. 		
Can't view the download ed video or photo files	Check if the downloaded files are in the correct directory on the KidiZoom [®] PrintCam TM . Photos should be put in the DOWNLOAD/PHOTO folder, and videos should be put in the DOWNLOAD/ VIDEO folder.KidiZoom [®] PrintCam TM only supports these fo rmats: Photos in Standard Baseline JPEG, and videos in AVI (Motion JPEG) created by the KidiZoom [®] PrintCam TM camera.		
Printed images are not c lear	 Check if the printing contrast is set too low or too high. To change the print contra st, from print confirmation screen, use the contrast icon to adjust to the best output r esult. Check if the print head needs to be cleaned, please refer to Printer and Roll Paper section in this manual for more details. Refill the paper with the KidiZoom® PrintCamTM Paper Refill Pack 		

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Documents / Resources



vtech KidiZoom Print Cam Digital Camera and Printer [pdf] User Guide

KidiZoom Print Cam, Digital Camera and Printer, Camera and Printer, Digital Camera, Digital Printer, Printer



vtech KidiZoom Print Cam Digital Camera and Printer [pdf] User Guide

KidiZoom Print Cam Digital Camera and Printer, KidiZoom Print Cam, Digital Camera and Print er, Digital Camera, Camera, Printer

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