

vtech 80-540600 Learn and Grow Farm Instruction Manual

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Instruction Manual Learn & Grow Farm™



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INFORMATION

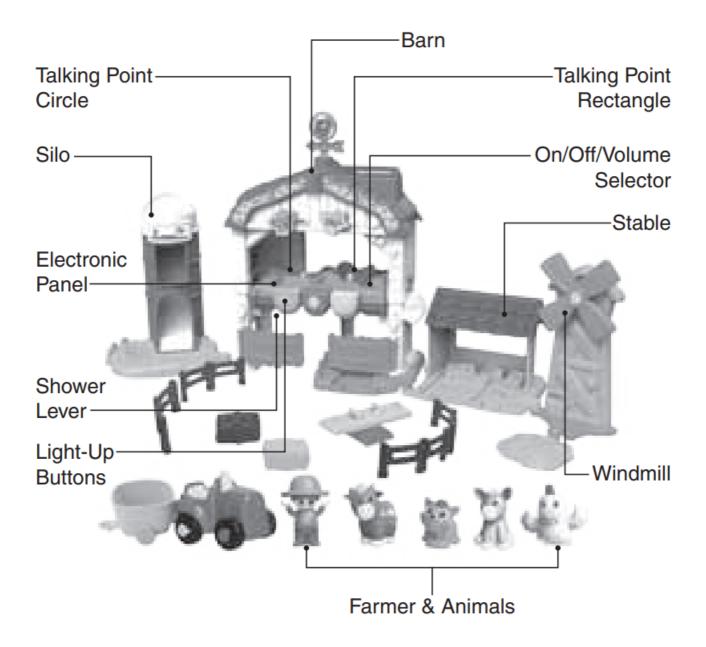
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INTRODUCTION

Thank you for purchasing the **Learn & Grow Farm™**!

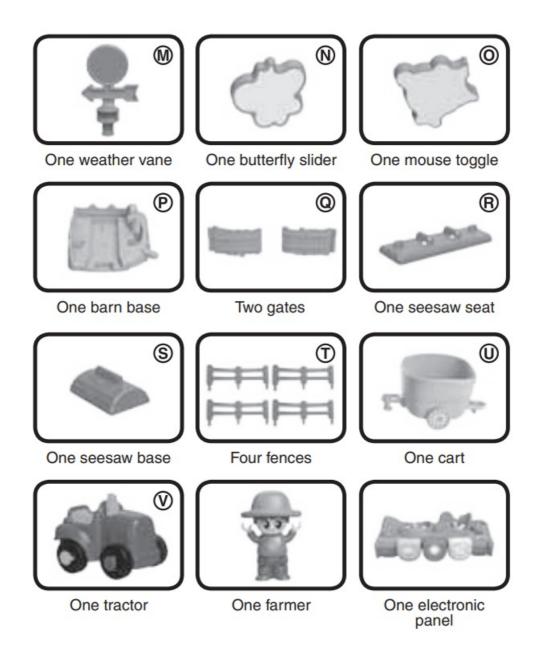
Have fun with farming! Place any of the animals on one of the two Talking Points to hear phrases and sounds.

Three light-up buttons introduce time concepts and daily routines. Set up your farm with a stable, tractor, animals, and more, and let your imagination grow!



INCLUDED IN THE PACKAGE











One bundle of firewood



Four farm animals (Cow, Donkey, Chicken, and Cat)

- · Label sheet
- · Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords, and packaging screws are not part of this toy and should be discarded for your child's safety.

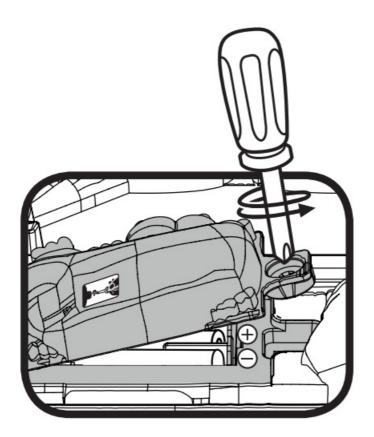
NOTE

Please save this Instruction Manual as it contains important information

INSTRUCTIONS

Battery Removal and Installation

- 1. Make sure the unit is turned Off.
- 2. Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw, and then open the battery cover.
- 3. Remove old batteries by pulling up on one end of each battery.
- 4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
- 5. Replace the battery cover and tighten the screw to secure.



WARNING: Adult assembly required for battery installation. Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

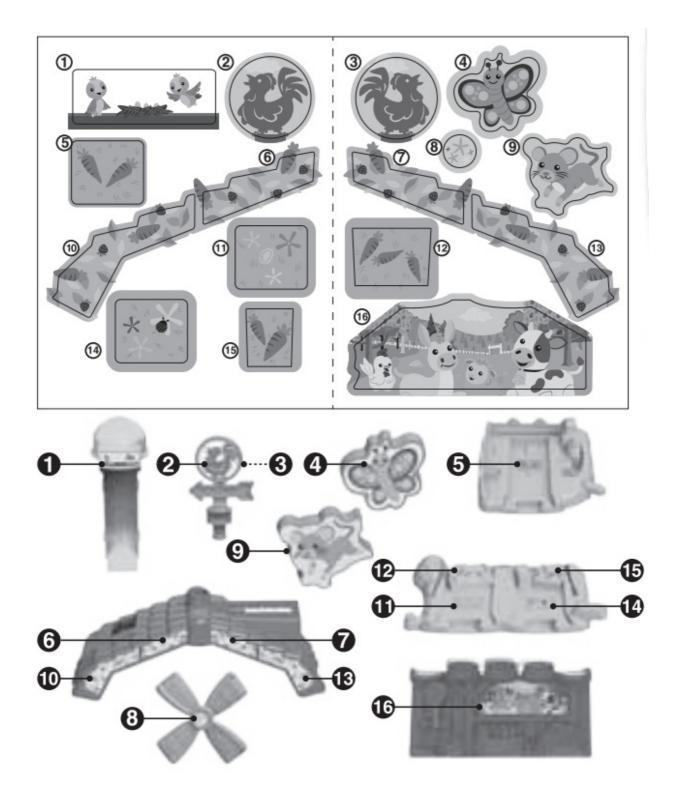
- Insert batteries with the correct polarity (+ and -).
- · Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- · Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in a fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

LABEL APPLICATION

Please securely stick the labels to the playset as indicated on the following pages:

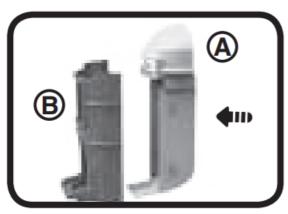


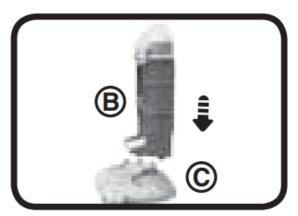
ASSEMBLY INSTRUCTIONS

With the **Learn & Grow Farm™**, safety comes first. To ensure your child's safety, adult assembly is required.

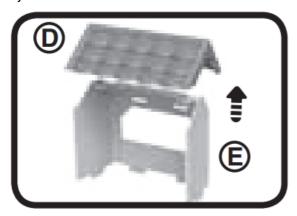
SMALL COMPONENT ASSEMBLY

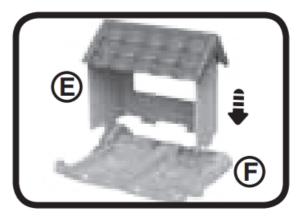
1. Insert A into B, then C as shown. You will hear a click sound to indicate the pieces are secure.



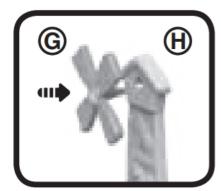


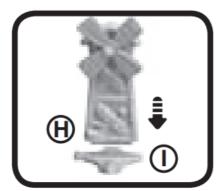
2. Insert **E** into **D**, then insert into **F**. You will hear a click sound to indicate the pieces are secure. Please note that they cannot be detached once connected.

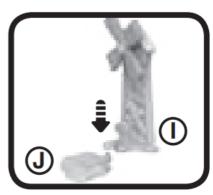




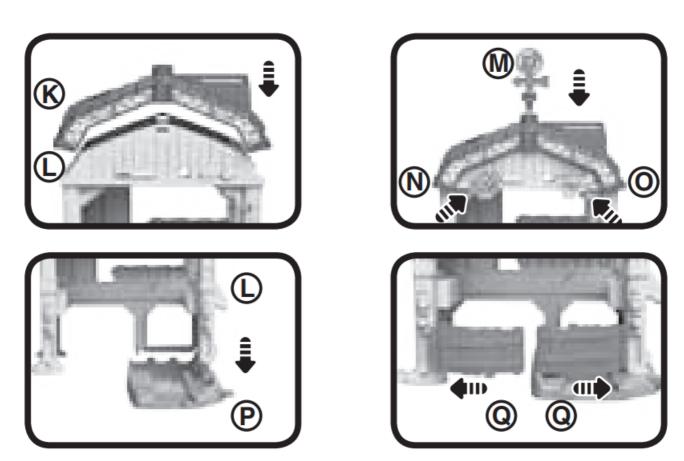
3. Insert G into H, then insert into I. You will hear a click sound to indicate the pieces are secure. Please note they cannot be detached once connected. Lastly, join J to I as shown.



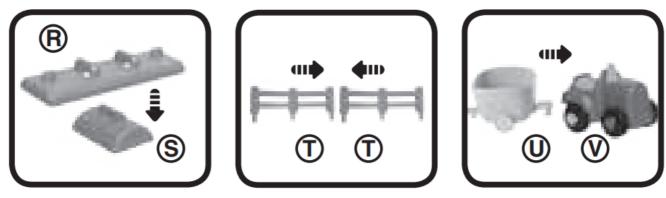




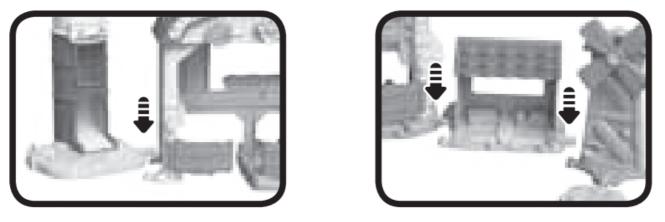
4. First, attach K to L. Second, insert M, N, and O into L as shown. Then, insert L into P. You will hear a click sound to indicate the base is secure. Please note they cannot be detached once connected. Lastly, attach the two Q pieces L as shown.



5. Finally, assemble the play pieces. Insert $\[\mathbb{R} \]$ into $\[\mathbb{S} \]$. Connect the $\[\mathbb{T} \]$ pieces to each other. Attach the $\[\mathbb{U} \]$ to $\[\mathbb{V} \]$ as shown.



6. Join the assembled Silo, Barn, Stable, and Windmill together as shown.

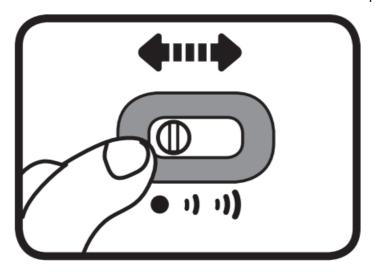


Once you've completed the above steps, you are ready to play! Refer to the product image on the cover page of the manual for one way to set up the **Learn & Grow** FarmTM.

PRODUCT FEATURES

1. On/Off/Volume Selector

To turn the unit **On**, slide the **On/Off/Volume** Selector to either volume setting. You will hear a song, a phrase, and a sound effect. To turn the unit **Off** slide the **On/Off/Volume** Selector to the **Off** ●position.



2. Automatic Shut-Off

To preserve battery life, the **Learn & Grow Farm™** will automatically turn **Off** after approximately 40 seconds without input. The unit can be turned on again by pressing any button.

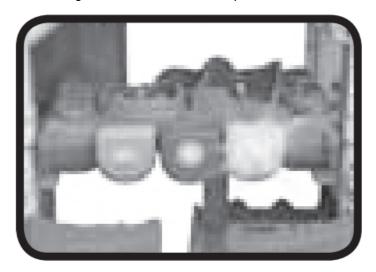
NOTE

If the unit powers down or if the light fades out during play, please install a new set of batteries.

ACTIVITIES

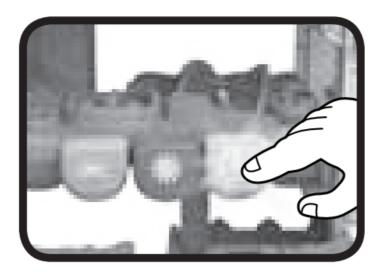
1. Electronic Panel

Insert the **Electronic Panel** into the **Barn** to enter Play Time mode. Remove the **Electronic Panel** from the **Barn** to enter Farm Time mode. To turn the **Electronic Panel** into a shower, flip it 90 degrees. Pull the **Shower Lever** to hear fun sound effects and give the **Farm Animals** a pretend shower.



2. Light-up Buttons

Press the **Light-up Buttons** to learn time concepts and colors, and hear sing-along songs and melodies. The lights will flash with sounds.



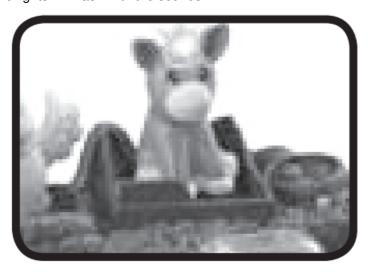
3. Talking Point Circle

Place one of the **Farm Animals** or the **Farmer** on the Talking Point Circle to hear the Farmer say friendly phrases. Place a figure on either Talking Point to hear even more unique phrases. The lights will flash with the sounds.



4. Talking Point Rectangle

Place one of the **Farm Animals** or the **Farmer** on the Talking Point Rectangle. The Talking Point will recognize the animals and teach animals names, sounds, and facts. Place a figure on either Talking Point to hear even more unique phrases. The lights will flash with the sounds.



- 1. Bingo
- 2. Red River Valley
- 3. I Want to Go Back to Michigan, Down on the Farm
- 4. Oats, Peas, Beans, and Barley Grow
- 5. Old MacDonald Had a Farm
- 6. Peas Porridge Hot
- 7. Sweet and Low
- 8. Hey Diddle, Diddle
- 9. Good Morning, Merry Sunshine
- 10. Frère Jacques
- 11. Twinkle, Twinkle, Little Star
- 12. Brahms' Lullaby

SONG LYRICS

Song 1

On the farm, every day is busy There's always something to do

Song 2

There's lots of room to work and play, here on our farm each day

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep the unit out of direct sunlight and away from any direct heat sources.
- 3. Remove the batteries if the unit will not be in use for an extended period of time.
- 4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

- 1. Turn the unit Off.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit sit for a few minutes, then replace the batteries.
- 4. Turn the unit **On.** The unit should now be ready to play again.
- 5. If the unit is not working properly, install a brand new set of batteries.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S., **1-877-352-8697** in Canada, or by going to our website <u>vtechkids.com</u> and filling out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity

47 CFR § 2.1077 Compliance Information

Trade Name: VTech®

Model: 5406

Product Name: Learn & Grow Farm™

Responsible Party: VTech Electronics North America, L.L.C.

Address: 1156 W. Shure Drive, Suite 200 Arlington Heights, IL 60004

Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

Visit our website for more information about our products, downloads, resources, and more.

vtechkids.com vtechkids.ca Read our complete warranty policy online at vtechkids.com/warranty



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Printed in China.
91-004000-000 US

Documents / Resources



vtech 80-540600 Learn and Grow Farm [pdf] Instruction Manual 80-540600, Learn and Grow Farm, 80-540600 Learn and Grow Farm

References

- VTech Canada | Official Electronic Learning Toys & Games for Kids
- ▼ VTech Canada | Official Electronic Learning Toys & Games for Kids
- ■ Best Kids Tech Toys | Electronic Learning Toys | VTech America
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