

UYUNI 2024.08 Common Workflows Guide Instructions

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UYUNI 2024.08 Common Workflows Guide

Sources

Type:

New Base Channel:

Child Channels (6)

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Specifications

- Product Name: Uyuni 2024.08
- Release Date: August 23, 2024

Product Information

The Uyuni 2024.08 is a software tool designed for common workflows management.

Product Usage Instructions

Client Onboarding

- **Use Case:** This workflow is used for onboarding new clients.
- **Outcome:** Successful onboarding of clients.
- **Preparation:** Gather all necessary client information.
- **Step-by-step Workflow Instructions:** Follow the detailed instructions in the manual for client onboarding.

Clients Update Using Recurring Actions

- **Use Case/Situation:** Updating client information through recurring actions.
- **Outcome/Resolution:** Ensuring client data is up to date.
- **Preparation:** Set up recurring actions for client updates.
- **Step-by-Step Workflow Instructions:** Refer to the manual for detailed steps on updating clients using recurring actions

Configuration Management

- **Use Case:** Managing configurations for clients.
- **Outcome:** Efficient configuration management.
- **Preparation:** Gather necessary configuration details.

- **Step-by-step Workflow Instructions:** Follow the manual for instructions on managing configurations.

Content Lifecycle Management

- **Use Case:** Managing the lifecycle of content.
- **Outcome:** Effective content lifecycle management.
- **Preparations:** Prepare content lifecycle plans.
- **Step-by-step Workflow Instructions:** Detailed instructions for managing content lifecycles are provided in the manual.

FAQ

- **Q: Can I use Uyuni 2024.08 for project management?**

A: Uyuni 2024.08 is primarily designed for common workflows management, but it may not be suitable for complex project management tasks.

Uyuni 2024.08
Common Workflows
August 23 2024

Common workflows overview

Updated: 2024-08-23

The Uyuni Common Workflows Guide covers most commonly used workflows you need to install, manage, and configure your clients with Uyuni.

Each workflow in this book has a clear goal, and provides detailed steps to achieve that goal.

It is designed to help you better understand both routine and advanced tasks, by explaining what you are achieving in each step, and the various options available to you along the way.

Each routine will be described as Workflow.

Chapter 1. Client Onboarding

Uyuni is all about managing client systems. So one of the first things you need to do is onboard some clients. This workflow shows you how to set up your Uyuni Server to manage a new client, set up the software channels you need, and bootstrap the client using an activation key.

Use Case

This workflow shows you how to onboard a client to your Uyuni Server.

The client must be running a supported Linux operating system. For a list of supported client systems, see [Installation-and-upgrade > Client-requirements](#).

This is one of the first tasks you need to do when you set up Uyuni for the first time, and you will probably have to do it many more times as you use the product.

Outcome

When you have completed this workflow, your client is onboarded, and it can be seen in the systems list of the Uyuni Web UI. You can then use Uyuni to manage the client.

Preparation

Before you start, you should already have:

- Uyuni Server installed, that you can access using the Web UI.
- Client machine with an operating system installed, which you can access across the network that your Uyuni

Server is on, using SSH.

- Appropriate subscriptions from <http://scc.suse.com> for the products you are using.

This workflow uses a SUSE Linux Enterprise Server 15 SP2 operating system. You can use other Linux operating systems, but some of the steps might be different. For more information on onboarding other clients, see [Client-configuration > Registration-methods](#).

Step-by-step Workflow Instructions

Procedure: Configure a Fully Qualified Domain Name (FQDN) on Your Client

1. On the client, at the command prompt, show the current hostname:
`hostname -f`
2. This command will probably return an error, or show something like localhost. two periods. In this example, we are using client1.suma.example
`hostnamectl set-hostname client1.suma.example`
3. Check that your change was successful:
`hostnamectl`
4. Open YaST and navigate to Network Services > Hostnames. Edit the hostname to match the one you just set, and click OK .
5. In YaST, navigate to System > Network Settings and go to the Hostname/DNS tab. In the Static hostname field, type your new hostname.
6. Check that the change was successful:
`hostname -f`
This command should return your new FQDN.

Procedure: Prepare Software Channels on the Uyuni Server

1. In the Uyuni Web UI, navigate to Admin > Setup Wizard.
2. In the Organization Credentials tab, ensure you have entered your SUSE Customer Center credentials, and are correctly authenticated.
3. In the Products tab, ensure that the product catalog is fully updated:
4. Use the product search bar to find the channels you need for your client operating system. Check the channels you want to install, and click Add products :
5. Wait for the product channels to fully synchronize. Depending on the products you have chosen, this could take a long time.

Procedure: Create an Activation Key

1. In the Uyuni Web UI, navigate to Systems > Activation Keys, and click Create Key .
2. Give your activation key a name, and select the base channel that matches the client you want to onboard. This should be the product you just enabled:
3. Check the child channels to include, and any add-on system types you want clients registered with this key to have. Click **Create Activation Key** .

Procedure: Bootstrap the Client

1. In the Uyuni Web UI, navigate to Systems > Bootstrapping.

2. Type the hostname and provide authentication credentials for the client you want to onboard, and select the activation key. Click **Bootstrap** :
3. Navigate to Systems › System List to manage your new client.

Related Topics

- For more information about supported clients and client features, see Client-configuration › Supported-features.
- For more information about different onboarding methods, and instructions for clients running various operating systems, see Client-configuration › Registration-methods.
- For more information about general client concepts, see Client-configuration › Channels.

Chapter 2. Clients Update Using Recurring Actions

This workflow shows how to automate updating the clients registered at Uyuni using recurring actions.

Use Case / Situation

Automated update of clients is beneficial when:

- update of a large number of clients is wanted
- the workflow should not be re-done every execution
- a dedicated maintenance window exists.

Outcome / Resolution

Successful completion of this workflow results in consistent and supportable state.

Preparation

Before you start, you should have a number of clients onboarded. It may make sense to have them sorted into groups you want to update together. In this workflow we use a system group named infra-services.

Step-by-Step Workflow Instructions

To update a client two steps are required. A third step is optional but highly recommended to finalize the update process.

Procedure 1: Creating a Recurring Action to Update Salt Itself

1. As an example, we create the action to update Salt itself as a recurring action for all systems in the organization. In the Uyuni Web UI, navigate to Home › My Organization › Recurring Actions and click Create .
2. Select Action Type Custom State and enter a Schedule Name like update-salt.
3. Select a schedule. For example, Weekly: Wednesday, 9:00 am .
4. Assign the update-salt state by selecting the checkbox.
5. Click Save Changes to save the action.
6. You can edit the execution order of the states if needed. Click Confirm to confirm the order.
7. Click Create Schedule to save the action.

Procedure 2: Creating a Recurring Action to Apply All Available Updates to the Systems

1. As an example we create the action to apply all updates as a recurring action for a system group called infra-services. In the Uyuni Web UI go to Systems › System Groups and click on infra- services.

2. Now go to Recurring Actions and click Create .
3. Select Action Type Custom State and enter a Schedule Name like full-system-update.
4. Select a Schedule. For example, Weekly: Wednesday, 9:30 am . Keep enough time between this action and the update-salt action. The update-salt actions must be finished on all systems before this action should be executed.
5. Assign the states util.syncall, certs, channels and uptodate by selecting the checkboxes. To perform a reboot afterwards you can also add reboot or rebootifneeded.
6. Save the action by clicking Save Changes .
7. You can edit the execution order of the states. The order should be util.syncall, certs, channels, uptodate and finally reboot or rebootifneeded if chosen. Click Confirm to store the order.
8. Click Create Schedule to save the action.

Procedure 4: Creating a Recurring Action to Run a Highstate After the Update

1. As an example, we create the action to apply the highstate for the same group which was fully updated before. In the Uyuni Web UI, navigate to Systems › System Groups and click infra-services.
2. Go to Recurring Actions and click Create .
3. Select Action Type Highstate and enter a Schedule Name like highstate.
4. Select a Schedule. For example, Weekly: Wednesday, 10:30 am . Again, keep enough time between this action and the full-system-update action.
5. Click Create Schedule to save the action.

Related Topics

- For more information about recurring actions, see Recurring Actions.
- For more information about custom info values, see Client-configuration › Custom-info.

Chapter 3. Configuration Management

You can use configuration files and channels to manage configuration for your clients, rather than configuring each client manually. This workflow shows you how to use the Uyuni Web UI to create a centrally managed configuration file, assign it to a client, and apply the configuration.

1. Use Case

If you are managing a lot of clients, you probably do not want to manually apply configuration settings to each of them in turn. Configuration channels are used to organize configuration files. You can subscribe clients to configuration channels, and deploy configuration files as required.

2. Outcome

When you have completed this workflow, you will have a configuration channel containing a configuration file, have assigned clients to the channel, and applied the configuration successfully.

3. Preparation

Before you start, you should already have:

- Uyuni Server installed, that you can access using the Web UI.
- At least one client registered to your server.
- Appropriate subscriptions from <http://scc.suse.com> for the products you are using.

This workflow uses a centrally managed configuration file and a Salt state. You can also use locally managed configuration files and different methods, to get more flexibility in how you manage configuration in your environment. For more information about the different ways to manage configuration, see [Client-configuration > Configuration-management](#).

Step-by-step Workflow instructions

Procedure: Create a New Configuration Channel and file

1. In the Uyuni Web UI, navigate to Configuration > Channels and click Create State Channel .
2. Type a name, label, and description for your configuration file, and type the contents of your configuration file.
An example that you can copy is at the end of this section. . Click Create Config State Channel
3. Procedure: Assign Clients to the Configuration Channel
4. In the Uyuni Web UI, navigate to Systems > Systems List and select the client you want to assign to your configuration channel.
5. Navigate to the Configuration tab. In the guimenu: Configuration Overview section, click Subscribe to channels .
6. Check the configuration channel you created earlier, and click Continue .
7. If you have more than one configuration channel, you can rank them in order of importance, or click Update Channel Rankings to finish.

Procedure: Apply the Configuration to Your Client

1. In the Uyuni Web UI, navigate to Systems > Systems List and select the client you want to assign to your configuration channel.
2. Navigate to the Configuration tab. In the guimenu:Configuration Actions section, click Deploy all managed config files .

Example

1. SLS State for Keeping Clients Updated

```

include:
  - channels

int_keep_system_up2date_updatestack:
  pkg.latest:
    - pkgs:
      - salt
      - salt-minion
  {%- if grains.os_family == 'Suse'%}
    - zypper
    - libzypp
  {%- elif grains['os_family'] == 'RedHat' %}
  {%- if grains['osmajorrelease'] >= 8 %}
    - dnf
  {%- else %}
    - yum
  {%- endif %}
  {%- endif %}
  - require:
    - sls: channels
  - order: last

int_keep_system_up2date_pkgs:
  pkg.up2date:
    - require:
      - sls: channels
      - pkg: int_keep_system_up2date_updatestack
    - order: last

int_reboot_if_needed:
  cmd.run:
    - name: shutdown -r +5
  {%- if grains['os_family'] == 'RedHat' and grains['osmajorrelease'] >= 8 %}
    - onlyif: 'dnf -q needs-restarting -r; [ $? -eq 1 ]'
  {%- elif grains['os_family'] == 'RedHat' and grains['osmajorrelease'] <= 7 %}
    - onlyif: 'needs-restarting -r; [ $? -eq 1 ]'
  {%- elif grains['os_family'] == 'Debian' %}
    - onlyif:
      - test -e /var/run/reboot-required
  {%- else %}
    - onlyif: 'zypper ps -s; [ $? -eq 102 ]'
  {%- endif %}

```

Related Topics

- For more information about configuration management, see [Client-configuration > Configuration-management](#).
- For more information about SLS files, see:

https://docs.saltproject.io/en/latest/topics/tutorials/starting_states.html.

Chapter 4. Content Lifecycle Management

If you are managing a lot of clients and you need to apply customized packages to them, you can use content lifecycle management (CLM) to manage your packages. CLM allows you to customize and test packages before updating production clients. It is also useful if you need to apply updates during a limited maintenance window.

1. Use Case

Content lifecycle management allows you to select software channels as sources, adjust them as required for your environment, and thoroughly test them before installing onto your production clients. You can use CLM to

manage your software channels from development, through testing, and rolling the changes out to your clients.

2. Outcome

When you have completed this workflow, you will have a content lifecycle project set up. You will have created a basic CLM project, and promoted it through its lifecycle.

3. Preparations

Before you start, you should already have:

- Uyuni Server installed, which you can access using the Web UI.
- Client machine with an operating system installed, which you can access across the network that your Uyuni Server is on, using SSH.
- Appropriate subscriptions from <http://scc.suse.com> for the products you are using.

Step-by-step Workflow Instructions

Procedure: Create a new CLM Project

1. In the Uyuni Web UI, navigate to Content Lifecycle > Projects, and click Create Project . Type a name, label, and description for your project, and click Create .

Content Lifecycle Project - [redacted] ? Delete

▼ Project Properties Edit Properties

Name: [redacted]

Label: [redacted]

Description: [redacted]

Versions history: Version 1: (draft - not built) - Check the changes below

▼ Sources + Attach/Detach Sources

▼ Filters + Attach/Detach Filters

↓

Build (0)

↓

▼ Environment Lifecycle + Add Environment

No environments created

2. In the Sources section, click Attach/Detach Sources . Select the source type, and select a base channel for your project. The available child channels for the selected base channel are displayed, including information on whether the channel is mandatory or recommended. Check the child channels you require, and click Save to return to the project page.

Sources

Type: | v

New Base Channel: | v

Child Channels (6)

+

☒ Source 1
☒ Source 2
☐ Source 3

☒ ☐ Source 1

☒ Source 2

☒ Source 3

☐ Source 4

☐ Source 5

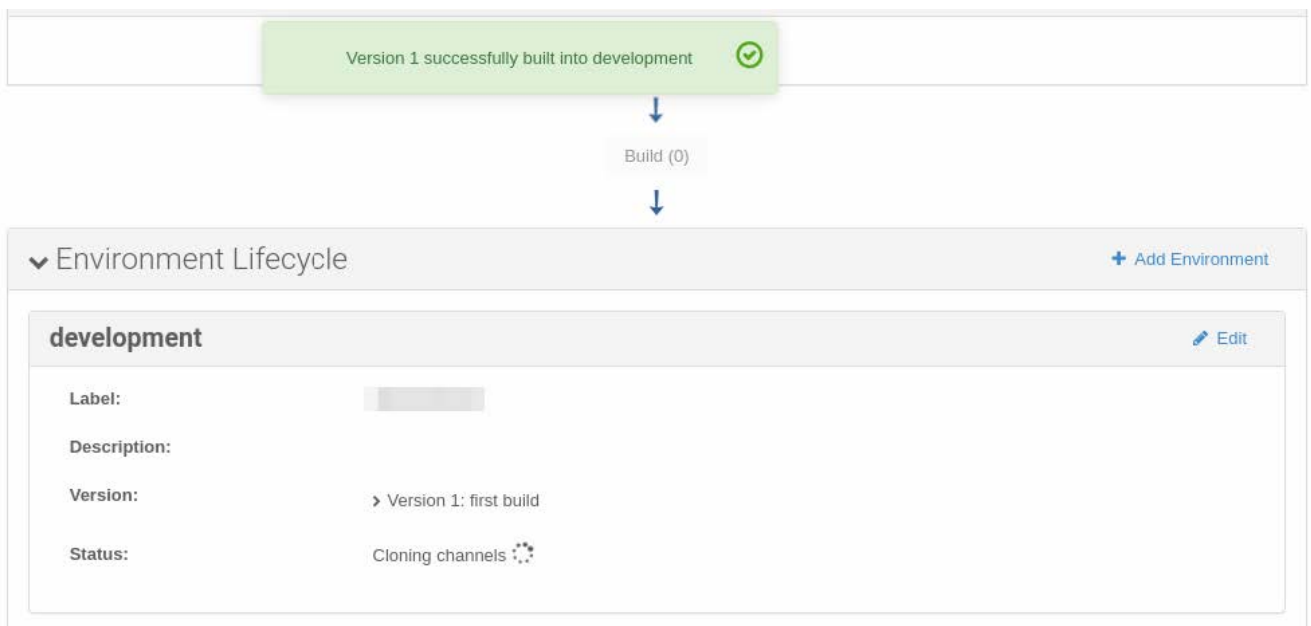
☒ Source 6

☒ Source 7

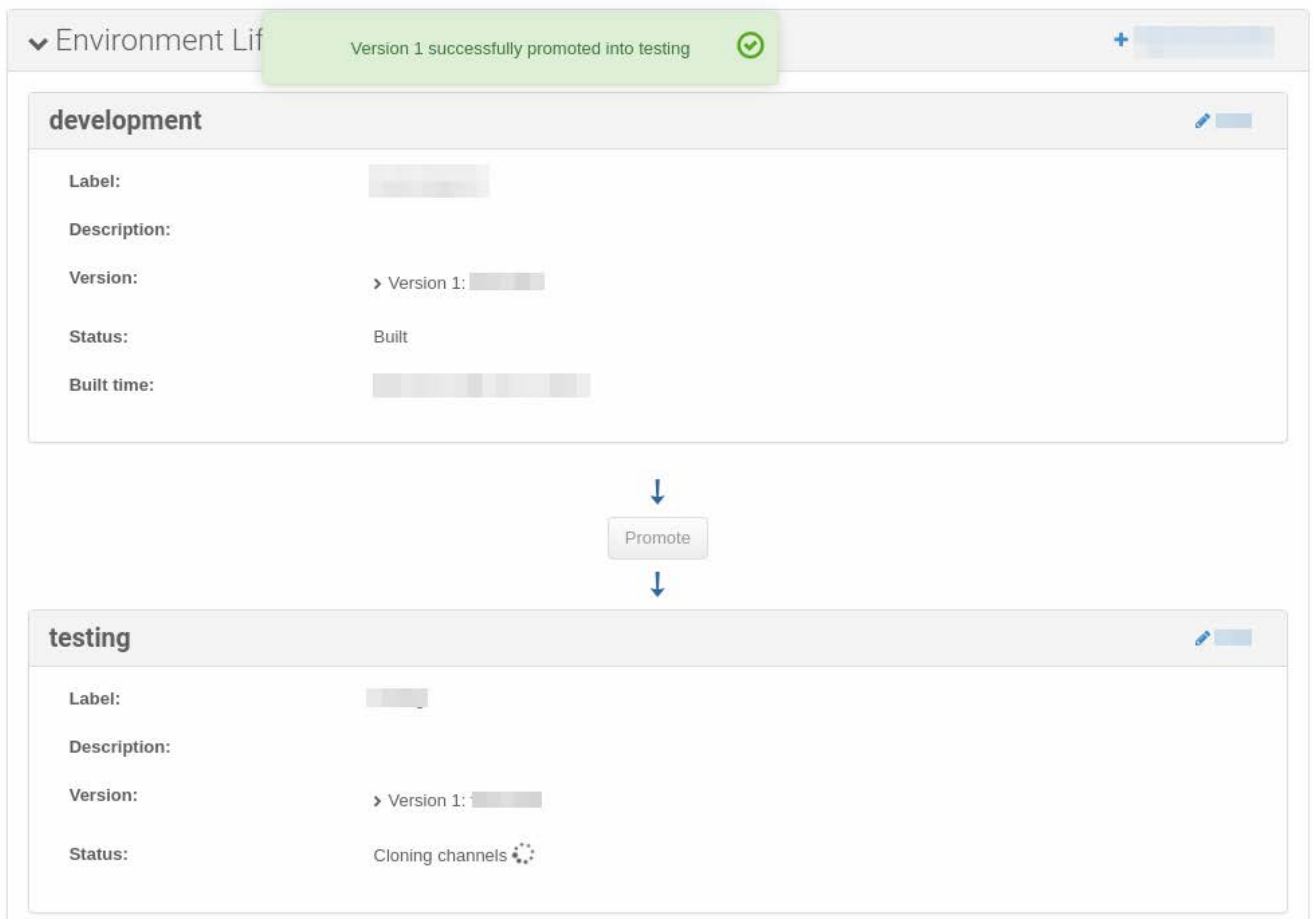
☐ > Source 8

☐ > Source 9

3. Leave the Filters section blank for now, we will not be using them in this example. You can add filters later on if you need to.
4. In the Environment Lifecycle section, create three environments: production, testing, and development. Click Add Environment and complete the name and label for each. For the production environment, leave the Insert before field blank. For the testing environment, in the Insert before field, select production. For the development environment, in the Insert before field, select testing.



5. Click Build to build version 1 of your project:



Procedure: Assign Clients

1. Navigate to Systems > System List, select the client to assign, and go to the Software > Software Channels tab.
2. In the Base Channel section, select the CLM project and environment you want to assign the client to. For example, if you want this client to receive updates from your CLM only when packages are in the production environment, assign the base channel <CLM_Project_Name>-production-<Channel_Name>. Alternatively, you could use this client as a way to test if your CLM packages are working as expected before you promote them to development, so you assign the base channel <CLM_Project_Name>-testing-<Channel_Name>.

The screenshot shows the 'Software Channels' configuration page in the Uyuni Web UI. The page has a top navigation bar with 'Software' and 'Software Channels' tabs. The 'Software Channels' tab is active. Below the tabs is a blue header bar with an information icon. The main content area is divided into two panels: 'Base Channel' and 'Child Channels'.

Base Channel:

- Includes a toggle for 'include recommended' (checked).
- A radio button for '(none, disable service)'.
- A section for 'SUSE Channels' with one channel listed.
- A section for 'Custom Channels' with four channels listed. The first channel, 'test-clm-project-production-', is selected with a blue radio button.

Child Channels:

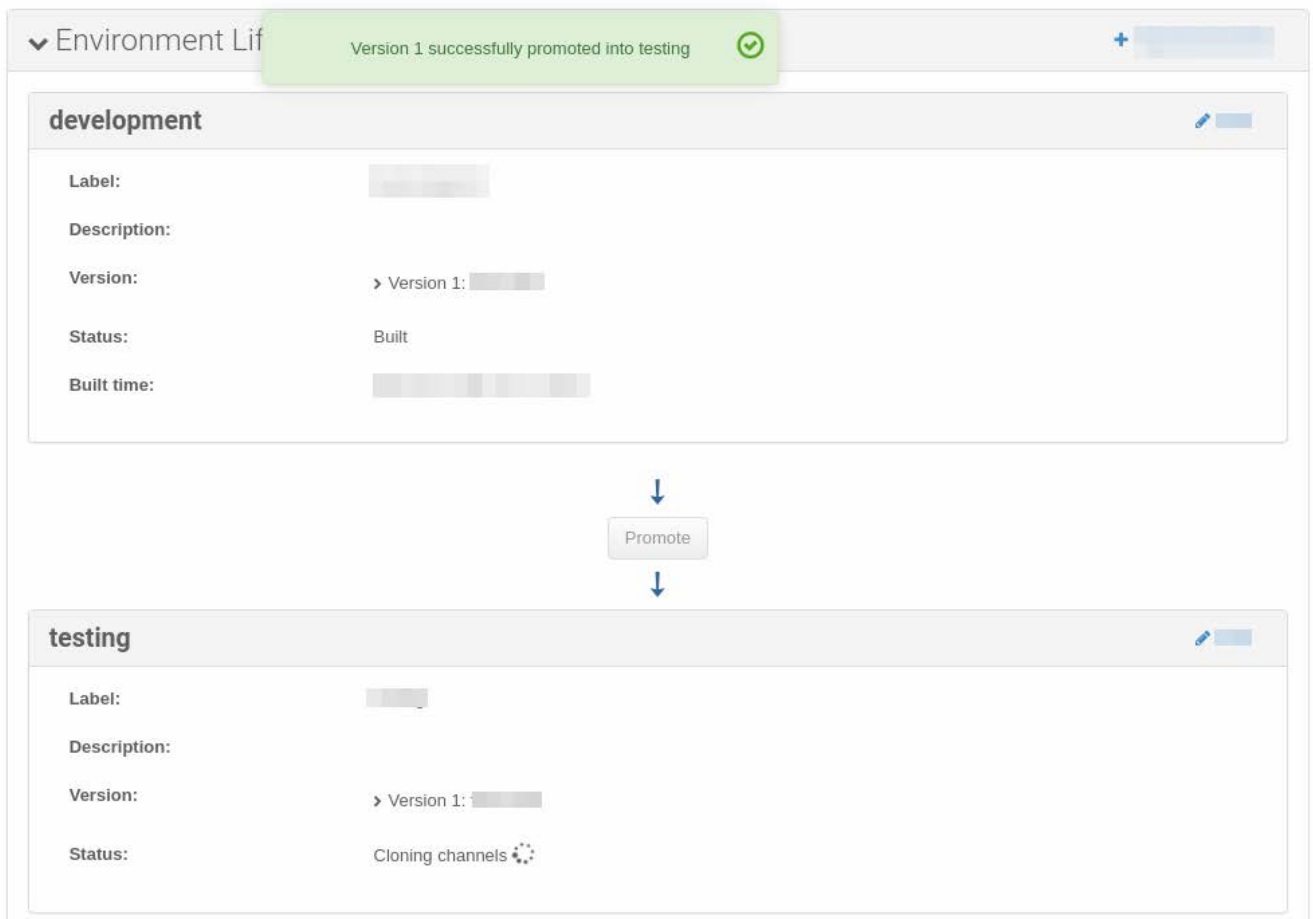
- A list of five channels, all of which are checked with blue checkmarks and marked as 'recommended' in yellow.

A 'Next' button is located at the bottom left of the page.

3. Click Next to assign the client.

Procedure: Promote Environments

1. In the Uyuni Web UI, navigate to Content Lifecycle > Projects, and select the project you want to work with.
2. In the Environment Lifecycle section, locate the environment to promote to its successor, and click Promote .
You can monitor build progress in the Environment Lifecycle section.



Related Topics

- For more information about CLM, including information about how to use filters, see [Administration > Content-lifecycle](#).
- For CLM examples, see [Administration > Content-lifecycle-examples](#).

Chapter 5. Product Upgrade via Web UI

If you want to upgrade the registered SUSE Linux Enterprise client pack to a newer product version, it can be done either on the command line or via Web UI.

This document describes and illustrates in detail the product upgrade using the Web UI.

Product versions used are not reflective of the actual latest versions available. They are used for illustration purposes only. As an example, the following procedure describes the upgrade to version 15 SP5 from and older version 15. If you are targeting a different version, select the corresponding channels and versions.

Procedure: Upgrading Product to a Newer Version Using Web UI

1. Log in to Uyuni Web UI and navigate to [Admin > Setup Wizard > Products](#) and search for SUSE Linux Enterprise Server 15 SP5 x86_64.
2. Select the recommended channels.
3. Click [Add Products](#).
4. Navigate to [Systems > Registered client > Software > Product Migration](#). You will see the targets available for that registered client.
5. Select SUSE Linux Enterprise Server 15 SP5 x86_64. This will expand further.

6. Select Target Base Channel as SLE-Product-SLES15-SP5-Pool for x86_64. Keep Allow Vendor Change unchecked.
7. Click Schedule Migration . The message will be highlighted It is better to do a dry run first so continuing with dry run first.
8. Click Dry run and check the status of the simulation in Events › History. You should see a return code 0 indicating a successful dry run.
9. Click Schedule Migration to perform the actual product migration. The message will be highlighted on top of the screen indicating the scheduling of the action.
10. When the upgrade is complete, check the status in Events › History.
11. On the Uyuni Web UI side, verify the succesfully completed product upgrade by going to Systems › Registered client › Details.
12. On the client side you can verify it by running:
`cat /etc/os-release`
13. The output will look similar to:
`NAME="SLES" VERSION="15-SP5"`
`VERSION_ID="15.5"`
`PRETTY_NAME="SUSE Linux Enterprise Server 15 SP5" ID="sles"`
`ID_LIKE="suse"`
`ANSI_COLOR="0;32"`
`CPE_NAME="cpe:/o:suse:sles:15:sp5"`
`DOCUMENTATION_URL="https://documentation.suse.com/"`

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