



# SWOOC LADDER TOSS OAK Wooden Ladder Ball Game Set User Manual

[Home](#) » [SWOOC](#) » SWOOC LADDER TOSS OAK Wooden Ladder Ball Game Set User Manual 



LADDER TOSS  
AGES 6+ | 2-8 PLAYERS  
NO TOOLS REQUIRED

## Contents

- 1 INCLUDES
- 2 SIMPLE 2 STEP SETUP
- 3 SCORING
- 4 10 WAYS TO PLAY
- 5 USE & CARE
- 6 Documents / Resources
  - 6.1 References

## INCLUDES



**4X VERTICAL FRAMES PIECES**



**4X BASE SUPPORTS**



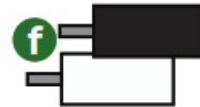
**6X BOLAS (3 WHITE, 3 BLACK)**



**4X KNOB BOLTS**



**12X KNOB NUTS**

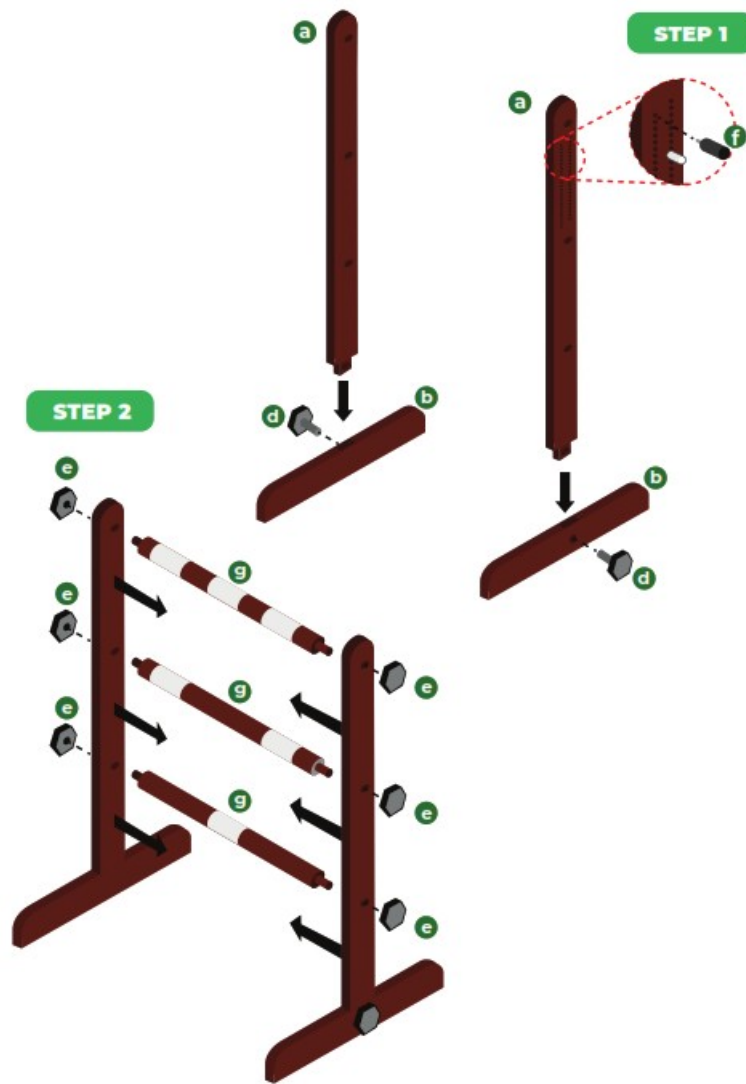


**2X SCOREKEEPER PEGS  
(BLACK AND WHITE)**



**6X LADDER RUNGS (2 EACH DESIGN)**

**SIMPLE 2 STEP SETUP**



## CHOOSE YOUR GAME

### LADDER TOSS CLASSIC RULES 2-4PLAYRS

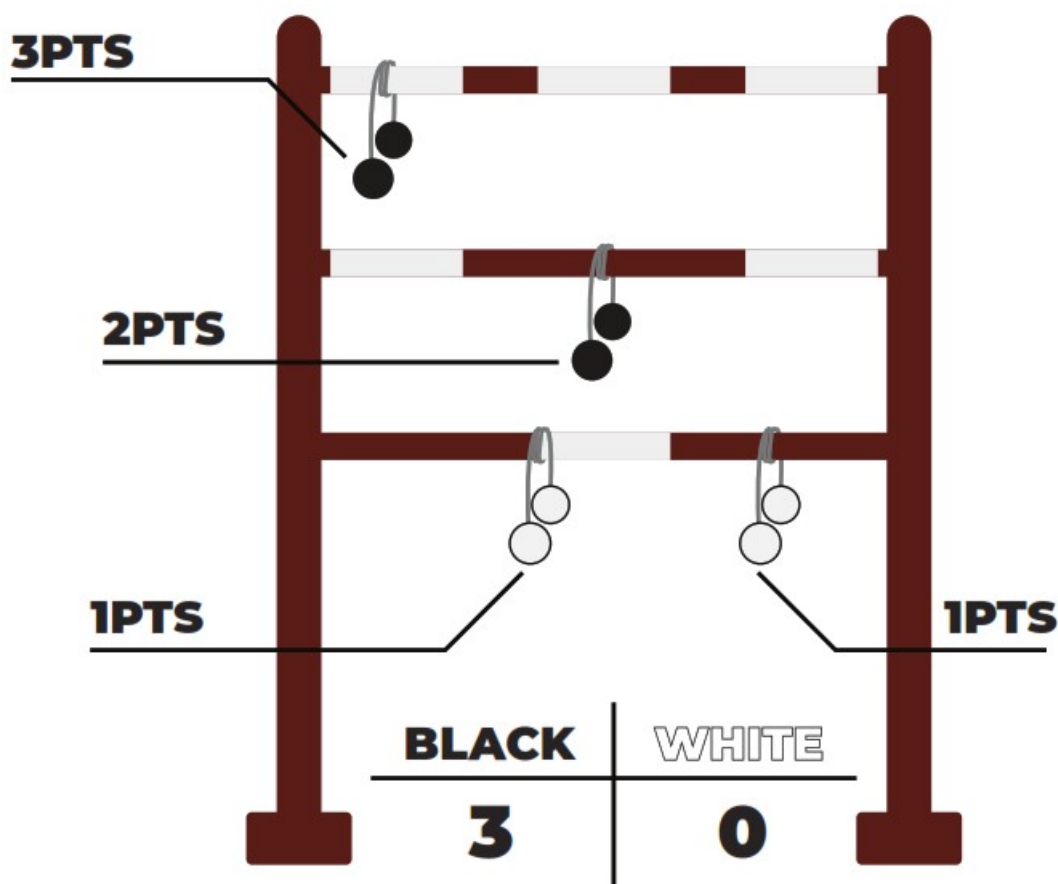


**NOTE:** If playing with 4 players, the additional players will stand next to opposing team members. Ladder Toss is played in rounds, each round consists of both teams tossing 3 bolas. The first player tosses their bola, then the player from the opposing team (standing by the same ladder) tosses their bola. This continues until all bolas are tossed. Bolas must be tossed individually underhanded and can be bounced off the ground.

## SCORING

Points are awarded for bolas that wrap completely around a ladder rung. 3 points for the top rung, 2 points for the middle rung, and 1 point for the bottom rung. One team scores at the end of each round. The score is taken as the difference of each team's points for that round. For example: Player/Team 1 had one bola around the middle rung (2 points) and one bola around the top rung (3 points) for a total of 5 points; Player/Team 2 had two bolas round the bottom rung (1 point each = 2 points).

The score for this round is  $5 - 2 = 3$  points for Team A. The team that scored the last round begins tossing the next round.



### WINNING

The team that scores exactly 21 points at the end of a round wins. If any team goes over 21 points at the end of a round, their points do not count for said round and play continues.

### 10 WAYS TO PLAY

**6-18**

**2-4**

#### PLAYERS

Each player/team tosses all 6 bolas. Whichever team has the amount of points closest to 21 wins!

#### 15 TOSSES

**2-4**

**PLAYERS** Alternating turns after each toss, both players/teams toss their 3 bolas for 5 rounds and keep tally of points scored. The player/team with the highest score after 5 rounds (15 tosses) wins.

#### L-A-D-D-E-R

**2-8**

#### PLAYERS

Similar to the classic basketball shooting game H-O-R-S-E, 1 player chooses where they want to toss from and the rung they are aiming for. If their bola lands on that rung, the other players must toss from the exact same location. Any of the other players that do not land their shot get a letter. (The first time they get a L, the second time, an A, etc. until they spell L-A-D-D-E-R and then they are out). Any players that do land their shot do NOT get a letter. If the original shooter does not land on the rung, the next player will choose a location and shoot from there. Play continues until all players except 1 spell L-A-D-D-E-R. The remaining player is the winner.

#### FIRST TO 50

**2-4**

**PLAYERS** Alternating turns after each toss, both players/teams alternate turns tossing their 3 bolas each round and keep tally of points scored. First player to score 50 or more points wins!

#### 3 LIVES

**3 PLAYERS** Each player is assigned a different one of the rungs from the ladder. That rung's number is their

number for the rest of the game. Write down who is which number, and the number 3 next to it (for their number of lives). Each player takes turns

tossing 1 bola. Players will target their own number until they have landed on their own number 3 times. Then they become an ELIMINATOR. Once any player becomes an ELIMINATOR they will then target the other players rungs. Each time an ELIMINATOR scores on another player's rung, the other player loses 1 life. When a player reaches 0 lives they are out. There can be any number of ELIMINATORS at any given time, and the last player remaining with at least 1 life wins.

#### **LAST MAN STANDING**

**2-8 PLAYERS** The first player tosses 3 bolas and tries to get the highest score they can. The next person has to either meet or beat that score. If they do, play continues to the next person after that who has to beat the 2nd player. If the 2nd player fails to beat the score of the person before them, they get an "X" and the high score to beat resets for the third player. If any player gets 3 X's, they're out. Last man standing wins.

#### **LONG TOSS 2-4**

**PLAYERS** Alternating turns after each toss, players/teams toss 3 bolas each round from the distance of their choice. Those who tossed the bola from the furthest distance away that lands on the middle rung scores the total of all of their landed tosses for the round (even the ones not around the middle rung). If nobody lands on the middle rung, then no points are scored. Players alternate who goes first each round. First player/team to score 21 points wins.

#### **COUNTDOWN 2-4**

**PLAYERS** Each player/team starts with 30 points. The goal of the game is to get exactly 0 points. Alternating turns after each toss, both players/teams toss their 3 bolas each round and reduce their point total by their total points landed in the round. The first player/team to score exactly 0 points wins. If on a turn, your score goes below 0, then you do not reduce your point total and play continues until someone reaches exactly 0.

#### **CLIMB THE LADDER**

**2-8**

#### **PLAYERS**

Alternating turns after each toss, both players / teams toss their bolas with the goal of hitting the rungs from bottom to top in ascending order. Each player must land their bolas on the bottom rung 3 times before moving to the middle rung. Then they must land their bolas 3 times on the middle rung. And finally 3 times on the top rung to complete climbing the ladder. First player to CLIMB THE LADDER wins.

## **USE & CARE**

The wood is sealed for a water and weather resistant finish, although it is still recommended to be stored inside and not intentionally left in wet or humid conditions to extend the life and beauty of the game.

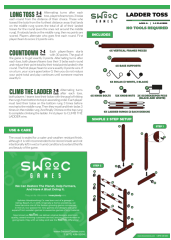
**We Can Restore The Planet, Help Farmers, And Have A Blast Doing It.**

**They smile. We smile. #everybodywins**

Splinter Woodworking Co. was born out of a garage in Delray Beach, FL in 2015. Originally a home woodshop, we have become one of the fastest-growing game companies in the US. Our passion for new games and designs led us to expand from wooden games to awesome games of any material. Now known as sWOOC, we deliver original designs, premium quality, award-winning customer service, and our commitment to giving back. Play with us today and see the sWOOC difference!

[www.SwoocGames.com](http://www.SwoocGames.com)

1 (877) 436-5204



[SWOOC LADDER TOSS OAK Wooden Ladder Ball Game Set](#) [pdf] User Manual  
LADDER TOSS OAK Wooden Ladder Ball Game Set, LADDER TOSS OAK, Wooden Ladder B  
all Game Set, Ladder Ball Game Set, Ball Game Set, Game Set

## References

- [S SWOOC Games \(formerly Splinter Woodworking Co.\)](#)
- [User Manual](#)

Manuals+.