

Shenzhen Heng Te Bi Technology HD6500 video game controller Instruction Manual

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SHENZHEN

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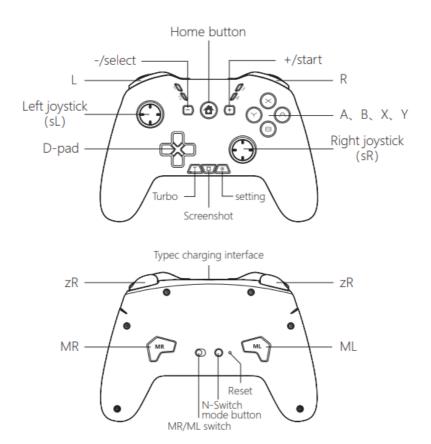
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Thanks for your patronage

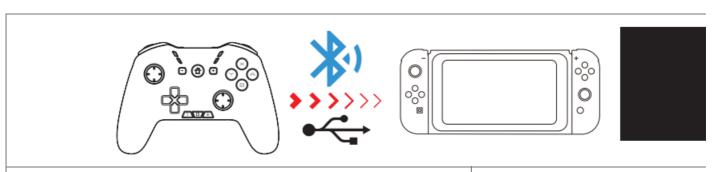
Thanks for your choosing and purchasing our products. Please read this manual carefully before using it, and keep the manual properly for future needs. The controller supports upgrade functions, and subs- subsequent new functions cannot be listed in detail, please consult your dealer.



Button Description



Connect to N-Switch



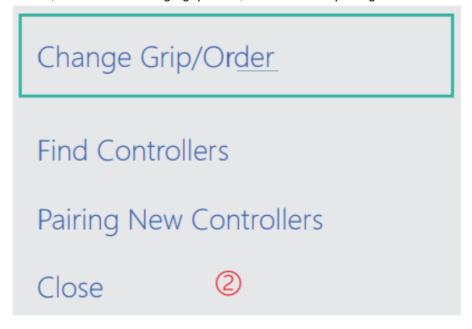
Connect the controller to the N-Switch for the first time.

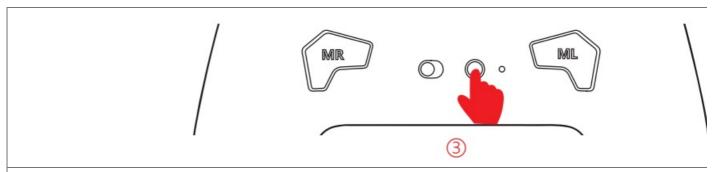
Scan the QR code to view the video m

I With Bluetooth

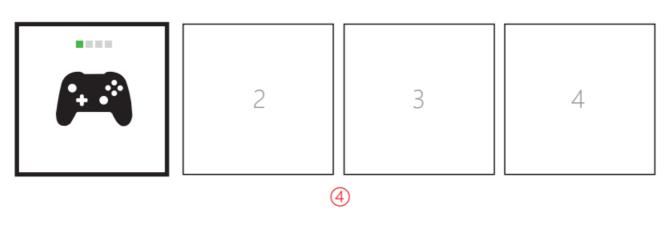


1. Click the controller Icon, then click to change grip/order, then enter the pairing interface



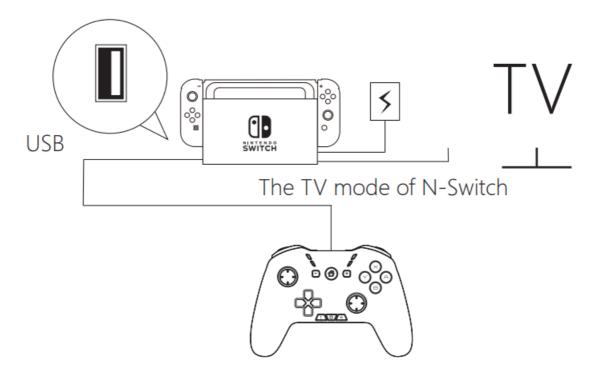


2. Press and hold the pairing button on the back of the controller for 1 second to turn on and enter the pairing



3. After the pairing is successful, as shown in the picture above, press the "Home" button of the controller to return to the operation

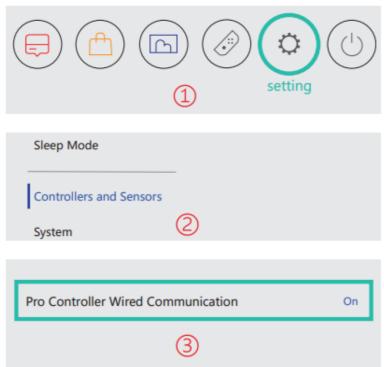
II With data cable



- 1. When the controller is turned off, use the data cable in the accessories to connect the controller to the N-Switch base
- 2. When the controller indicator light is on, unplug the data cable controller and it will automatically connect to the host via Bluetooth

Precautions

Before using the dateline connection to N-Switch, you need to turn on the "Pro Controller Wired Communication". Open method: setting-Pro Controller Wired Communication, set to "on" to use wired connection N-Switch



Auto-reconnect

When the controller has been connected to the N- Switch, when you connect again next time, you only need to wake up the N-Switch first, and then press the home button of the controller for 2 seconds to turn on the device, and it will automatically connect back to the N-Switch. If the controller has been paired with other devices, you need to reconnect to the N-Switch according to method one or two.

II With the data cable

Connect directly to the computer through the data cable in the accessories. The indicator light will flash when the controller is not fully charged, and the indicator light will turn on when it is fully charged

Connect to Apple device



I With Bluetooth

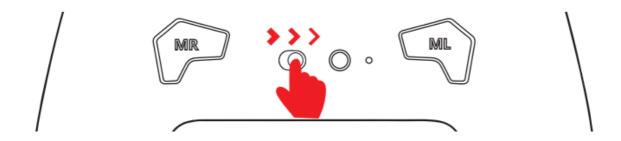
Hold down the handle "A" and "HOME" button for 2 seconds, the handle LED2 flashes quickly, enter the Apple device (iOS, Mac OS) Bluetooth interface search, LED2 will be on after the pairing is successful

Special feature

I Custom the ML/MR button

ML/MR support can copy and store 30 seconds game actions (left joystick, right joystick, L3, R3, L, R, zL, zR, up, down, left, right, A, B, X, Y both Can be copied and stored)

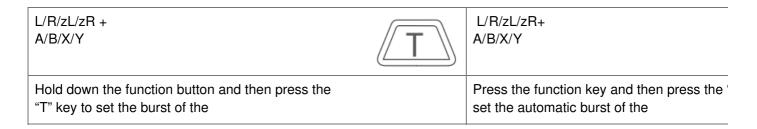
Setting method:



- 1. Turn the ML/MR button switch on the back of the controller to the right to enable the ML/MR button to function
- 2. Press and hold the "Settings" button, and then press the ML or MR button once, the current mode LED of the

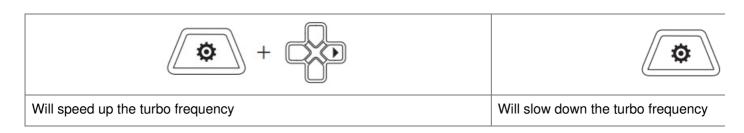
handle flashes twice, indicating that the ML or MR button has entered the programming state, and the recording and storage will start after pressing the first button operation track within 30 seconds (no more than 25 buttons, 8 buttons when the joystick rotates one circle), press the ML or MR button to save the editing after recording; When the recording exceeds 30 seconds, the recording will be cut off at 30 seconds (more than 25 keys will also cut off the recording), press ML or MR to save the operation track recorded within 30, and the excess part will not be saved. ML default L key function, MR default R key function

Turbo function



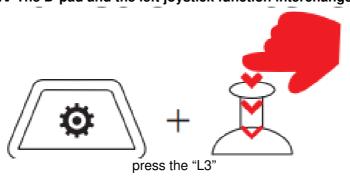
Close: Repeat the operation to close the "TURBO" the function of the corresponding button

Turbo Frequency adjustment



The TURBO frequency is divided into 3 levels of the high, medium, and low (5 times/S,10 times/S), and the default is medium(10 times/S)

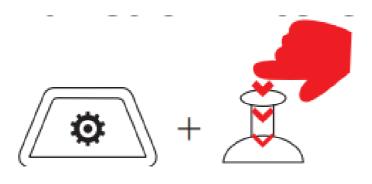




Press and hold the "Settings" button, and then press the "L3" button to interchange the functions of the left joystick and D-pad. At this time, both the "left joystick" and the "D-pad" can control 8 directions.

IV. The D-pad and the left joystick V. A.B. X. Y. function interchange.

Press and hold the "Settings" button, and then press the "L3" button to interchange the functions of the A&B X&Y. At this time, Repeat this operation to switch back to the original function interchange



press the "R3"



• The function does not support N-Switch

VI Shock frequency adjustment

The function does not support Android&iOS



The default shock frequency is 70%

Turn off the shock function When the shock frequency is 0% the shock frequency will turn off. Speed up the shock frequency will turn on the shock function again

Auto reconnect auto shutdown charging low battery

I Auto-reconnect

When the controller has connected the device if you want to connect to the device again press the "HOME" button about 1 second and the controller will auto-reconnect your device If the controller does not auto-reconnect to the device in 60 seconds the controller will auto shutdown

II Auto shutdown

If the controller without any operation in 15 minutes the controller will auto shutdown

III Charging

1-4 LEDs flash slowly at the same time when the controller is charged, and the LEDs will go out when fully charged; When using the wired connection platform, the current mode LED flashes slowly, the current mode is fully charged LED always bright

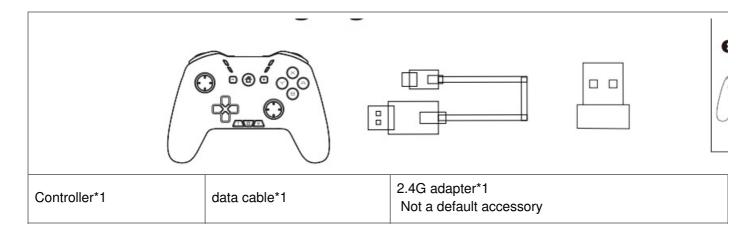
IV low battery

When the power of the handle is low, the current mode indicator flashes slowly, indicating that it needs to be charged; It will automatically shut down after the battery is too low, and can be used normally after recharging; When left unused for a long time, it is recommended to charge it every 30 days

Product parameter

Name:		Wireless game controller
Model:		HD-6500
	Support device:	N-Switch/Win7 and above/Android/i0S/MAC OS
Size/weight:		155*105*56mm/200q
Battery parameters:		capacity:650mAh/Input:DC5V/1A/Working current:25-35mA
Connection method:		Bluetooth/Wireless/Wire
USB type:		USB Type-c
Battery life:		≈12 hours
Special function:		Custom the ML&MR button/ D-pad and the left joystick function interchange/Auto turbo

Packaging and accessories



Common problem

- Q: What should I do if I cannot connect?
- A: Please turn off the controller and follow the user manual again. If it doesn't work, please poke the reset hole on the back of the controller and try again.
- Q: Why can't I operate after connecting?
- A: Please make sure you connect according to the correct mode. If the model is correct, please refer to the question-answer below
- Q: What should I do if some games cannot be played on the
- N-Switch?
- A: Some games on the N-Switch do not support a pro controller, you need to change a game to operate
- Q: What should I do if the reconnection interface pops up suddenly when playing an N-Switch game?
- A: This problem may be that your Joycon joystick drifts, or you accidentally pressed the buttons on the Joycon
- Q: What should I do if mobile games cannot be controlled?
- A: Whether it is an Android or an Apple game, the game itself needs to support the controller function to operate, please download the game that supports the controller
- Q: Why can't my computer game be used?
- A: 1. If it is a windows XP system, please upgrade to win7 and above, and check whether the computer-related controller driver is installed normally
- 2. Please make sure that the game supports the controller function
- 3. Please try to restart the computer and reconnect

Precautions

- 1. This product is not suitable for children 3 years old and below
- 2. Please do not put this product in a high temperature or high humidity environment
- 3. Do not try to disassemble this product, so as not to cause unnecessary damage to the product
- 4. This product has a built-in battery, please do not throw it away with domestic garbage
- 5. Do not charge the product near fire sources or other heat sources
- 6. Non-professionals should not disassemble this product, otherwise, after-sales service will not be provided

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -Reorient or relocate the receiving antenna.
- -Increase the separation between the equipment and receiver.
- -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/TV technician for help.

Documents / Resources



<u>Shenzhen Heng Te Bi Technology HD6500 video game controller</u> [pdf] Instruction Manual HD6500, 2A2LZ-HD6500, 2A2LZHD6500, HD6500 video game controller, HD6500, video game controller

Manuals+, home privacy