



ShanWan Q13 Mobile Game Controller User Guide

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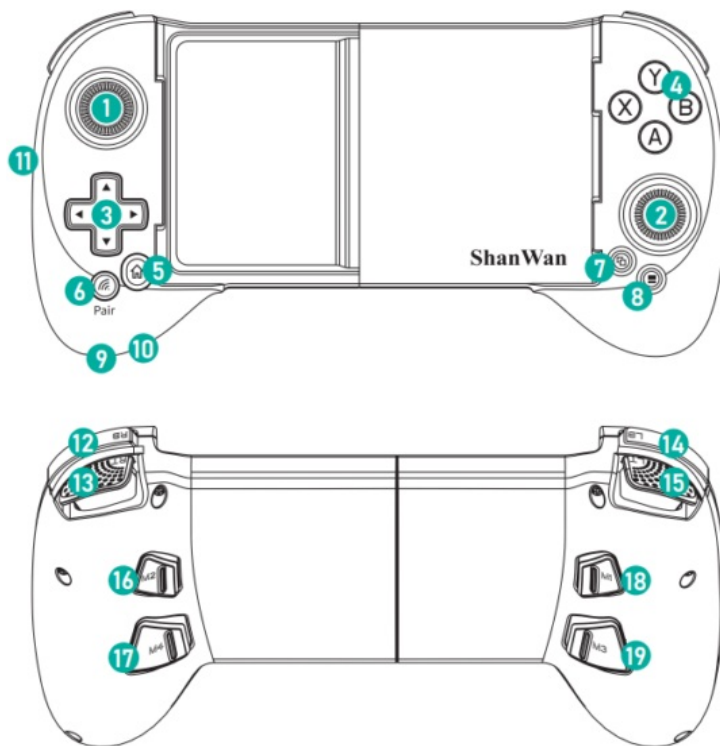
ShanWan Q13 Mobile Game Controller User Guide




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Functional diagram




1. Left Joystick/L3 Button
2. Right Joystick/R3 Button
3. Direction Button
4. X/Y/A/B Button
5.  Button/Reconnection
6. Pair Button/Power-on pairing
7. View Button
8. Menu Button
9. Type-C charging port
10. Reset hole
11. Toggle switch: Mode switch
- 12.
13. RB/RT Button
- 14.
15. LB/LT Button
- 16.
17. M2/M4 Button
- 18.
19. M1/M3 Button

XBOX(X-Input) for Android/iOS


Use: Play emulators, native gamepad games, XBOX streaming and more.
Android 9.0 / iOS13.0 and above

Bluetooth connection

1. Flip the switch: Switch to X to enter the X-INPUT mode.
2. First use (Power-on pairing):
 - a) Press the Pair button for pairing, and the LED blinks quickly.
 - b) Turn on your device's Bluetooth search and connect the Bluetooth device ShanWan Q13 for X.
 - c) If the connection is successful, the LED is steady blue.
3. Use again (Reconnection):
 - a) Press  to power on and the LED will blink blue slowly.
 - b) The LED is always blue when reconnection is successful.
4. Press the Pair button to power off the device.


PS Remote Play Streaming / iOS MFi

Use Play PS streaming, Apple MFi gamepad games, etc.
Bluetooth connection

1. Flip the switch: Switch to P to P4 MFi mode.
2. First use (Power-on pairing):
 - a) Press the Pair button for pairing, and the LED blinks quickly.
 - b) In Android system, search for a device named Android Gamepad to pair and connect;
In iOS system, search for a device named DUALSHOCK 4 Wireless Controller to pair and connect.
 - c) If the connection is successful, the LED is steady red.
3. Use again (Reconnection):
 - a) Press  to power on and the LED will blink red slowly.
 - b) The LED is always red when reconnection is successful.
4. Press the Pair button to power off the device.

Shooting Plus for Android


Use: ShootingPlus App maps to play Android touch screen games.
Bluetooth connection

1. Flip the switch: Switch to V for ShootingPlus mode.
(ShootingPlus App can be downloaded and installed in various mobile app markets.)
2. First use (Power-on pairing):
 - a) Press the Pair button for pairing, and the LED blinks quickly.
 - b) Turn on your device's Bluetooth search and connect the Bluetooth device ShanWan Q13XPV.
 - c) If the connection is successful, the LED is steady green.
3. Use again (Reconnection):
 - a) Press  to power on and the LED will blink green slowly.
 - b) The LED is always green when reconnection is successful.
4. Press the Pair button to power off the device.


M1-M4 Button Function

Button **A/B/X/Y/LB/LT/RB/RT/L3/R3** can be mapped to the **M1/M2/M3/M4**.

A maps to **M1**:

1. Press the mapping **M1** +  at the same time, and the LED blinks;
2. Press A again, the LED will stop blinking and return to the original state.
(If you don't press **A/B/X/Y/LB/LT/RB/RT/L3/R3** within 1 minute, it will automatically exit.)

Cancel mapping on the **M1**:

Press the Mapping **M1** +  at the same time, and then press **M1**.

By default, **M1** is **LB**, **M2** is **RB**, **M3** is **LT**, and **M4** is **RT**.

OTA Firmware Upgrade

In the off state, in the X or P mode, press **LB + X** +  to connect to the GamepadSpace-Q133 Bluetooth device of Android or Apple phone.

Mobile app Market Download and install the GamepadSpace app for firmware upgrade.

Electrical parameters

Working voltage : DC3.7V

Working current : < 60mA

Continuous use time : > 8H

Sleep current : < 5uA

Charging voltage/current : DC5V/500mA

Bluetooth transmission distance : ≤ 8M

Battery capacity : 600mAh

Standby time : 60days (fully charged)

Charging / sleep / wake-up

When charging, the LED will blink slowly; When the battery is full, the LED will keep bright.


Sleep / Wake-up function:

In pairing state: the controller will sleep if it's not paired successfully within 2 minutes.

Connect back state: The controller will sleep if it is not connect back within 1 minutes.





Bluetooth is connected state: The controller will sleep if the controller is not used within 15 minutes.

Wake-up function:



Press the  to connect back when you need to wake-up it.

Joystick setting

Joystick and trigger button calibration:

1. In power-on state, press **A** +  +  to enter calibration state;
2. Turn the joystick clockwise and counterclockwise for a few large circles; press the trigger button several times and press it to the bottom
3. Press **A** +  +  again to exit calibration state.

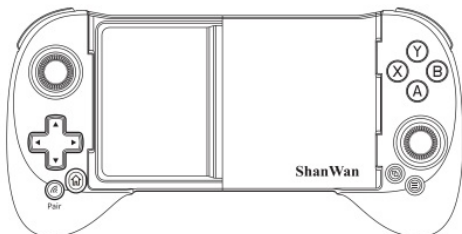
Joystick drawing square or circle/dead zone switch

1. Joystick square circle switching (default is circle drawing): **R3** + .
2. Joystick dead zone switching (default is no dead zone): **L3** + .

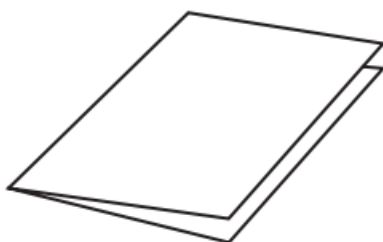
Note: L3 is the left joystick push button, R3 is the right joystick push button.

Product list

Mobile Game Controller



×1
User Manual



×1
FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.



Documents / Resources



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Q13, Q13 Mobile Game Controller, Mobile Game Controller, Game Controller, Controller

References

- [User Manual](#)

[Manuals+](#). [Privacy Policy](#)

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