



SDC 432KLDUR Lockdown Push Switch Installation Guide

[Home](#) » [SDC](#) » SDC 432KLDUR Lockdown Push Switch Installation Guide

SDC 432KLDUR Lockdown Push Switch Installation Guide



Contents [[hide](#)

1 Product Overview

1.1 Side View

1.2 Top View

1.3 DPST

2 Operations

3 Specification

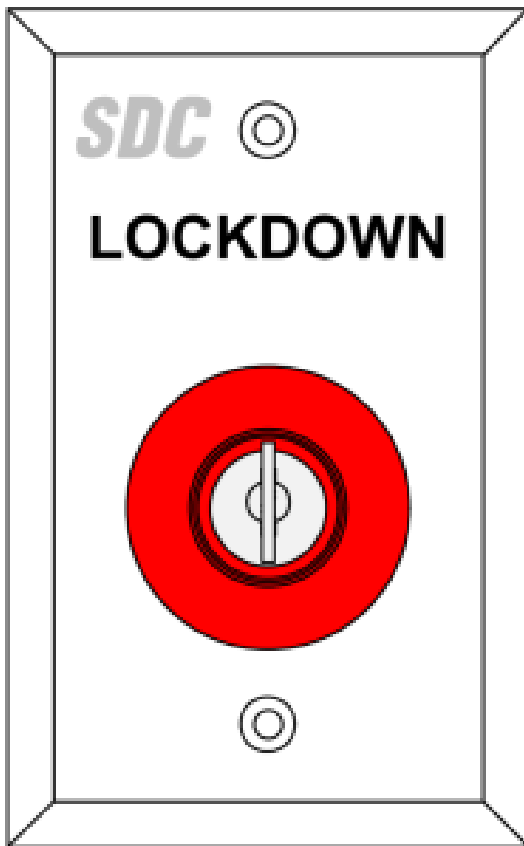
4 UL 294 Performance Rating

5 Support

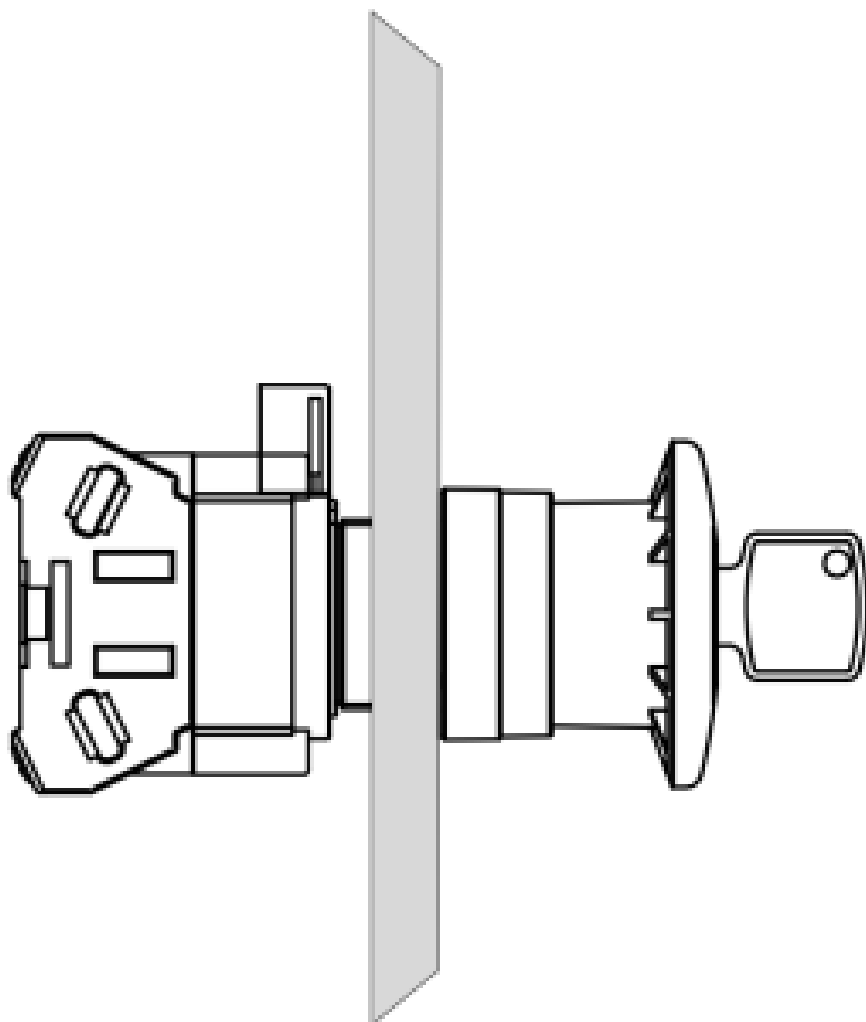
6 Documents / Resources

7 Related Posts

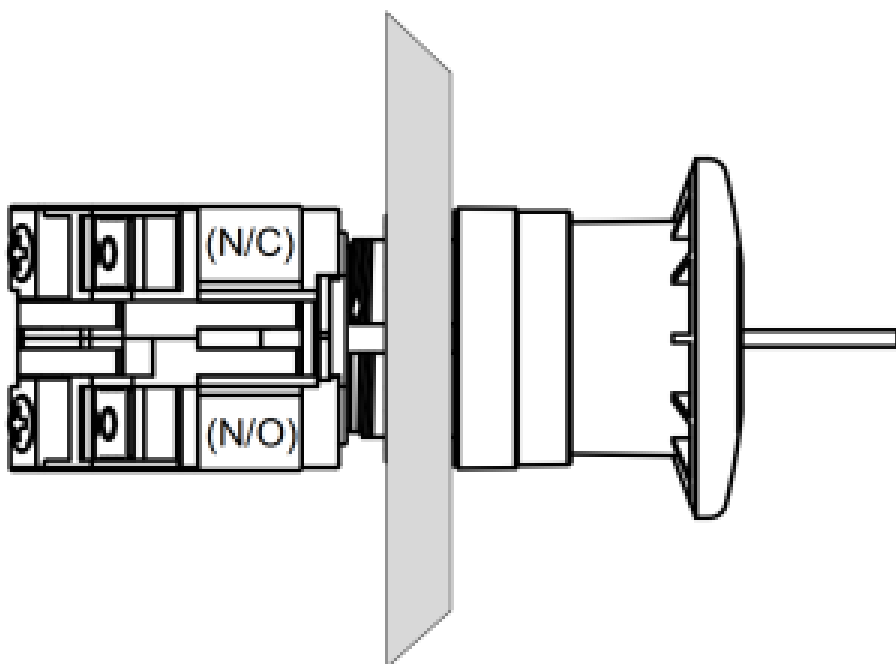
Product Overview



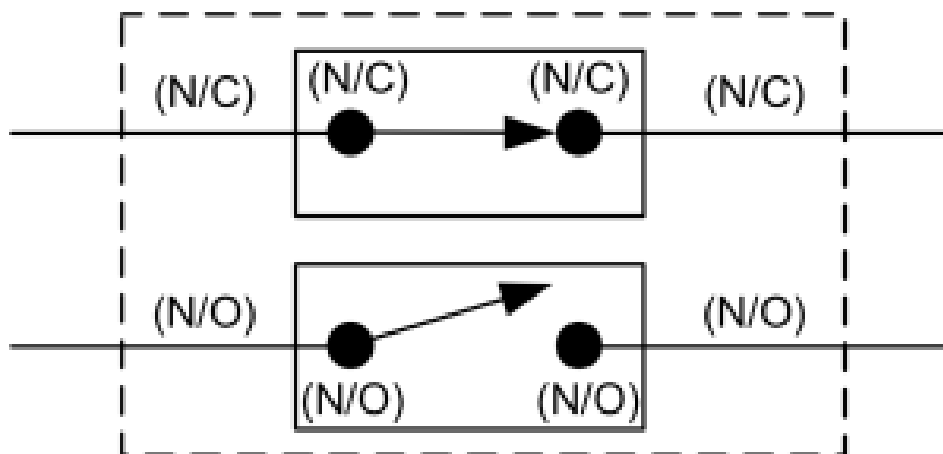
Side View



Top View



DPST



Single Color LED Wiring (Optional L2 model)



- 432KLDURL2 Model only

Operations

Push mushroom button to activate & latch.

Insert key & turn clockwise to reset.

Specification

- **Mounting** : Single-Gang, 2" Depth Min.
- **Overall Dimensions** : 2-78" H x 4-5/8" W x 3-1/4" D
(De-Activated, Less Key)
- **Plate Finish** : 630 (US32D)
- **Contact Type** : DPST (1 N/C & 1 N/O)
- **Contact Rating** : 24VDC @ 3 AMPS (Resistive/Inductive)
- **Wire Size** : 12~22AWG (Single)

UL 294 Performance Rating

Level I : Line Security / Destructive Attack / Standby Power

Level IV : Endurance

To be used with a Class 2 power supply or voltage compatible UL 294 or UL 603 listed power supply

Compliance with ANSI/NFPA 70 National Electrical Code

All peripheral modules for UL compliance are required to be UL Listed UL 294.

Any suggestions or comments to this instruction or product are welcome. Please contact us through our website or email engineer@sdsecurity.com

Support

SECURITY DOOR CONTROLS

WWW.SDCSECURITY.COM

[t] 800.413.8783
805.494.0622

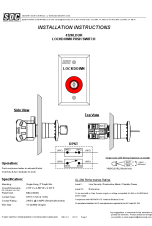
E-mail: service@sdsecurity.com

801 Avenida Acaso, Camarillo, CA 93012

PO Box 3670, Camarillo, CA 93011



Documents / Resources

 The image shows the cover page of the installation guide for the SDC 432KLDUR Lockdown Push Switch. It features a technical drawing of the switch and its mounting bracket, along with the SDC logo and the title 'INSTALLATION INSTRUCTIONS'.	SDC 432KLDUR Lockdown Push Switch [pdf] Installation Guide 432KLDUR, Lockdown Push Switch
--	--