

SCX ADVANCE GT3 Series Dual Digital Set with Lights Instruction Manual

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









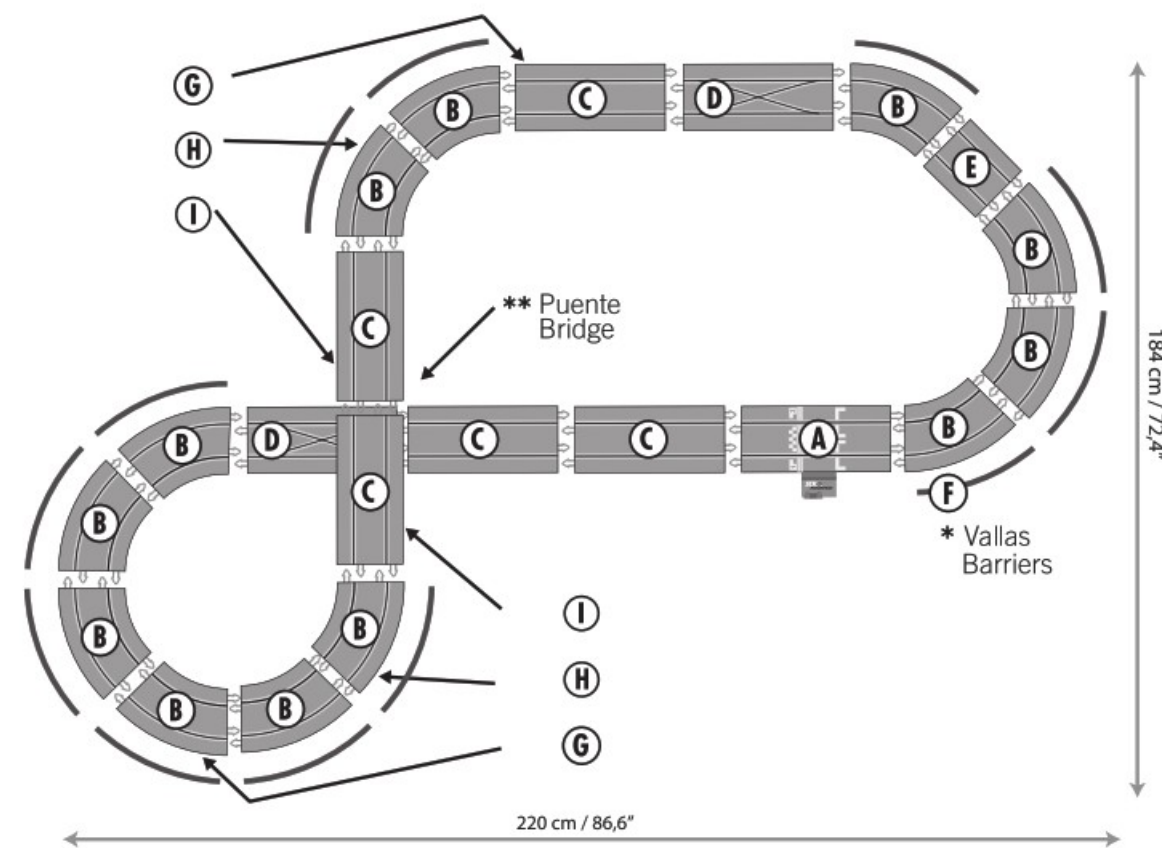
GT3 SERIES

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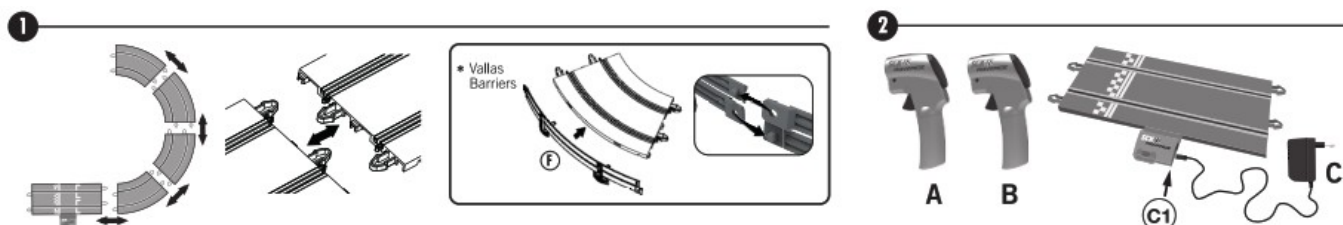
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x1	x12	x5	x2	x1	x12	x2	x2	x2	x2	x2	x1



For a proper function of the SCX ADVANCE circuits, all the tracks should be joined correctly. Track assembling is done by simple pressure between them. Once the circuit has been dismantled, it is recommended that you keep it in the original box and store it in a dry place safe from high temperatures.

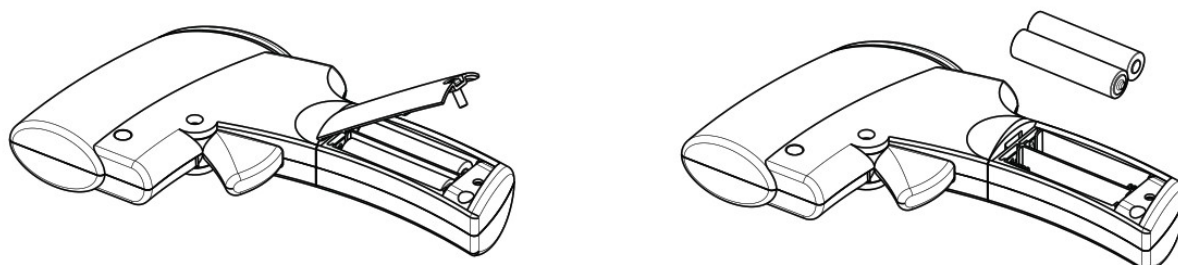


SYSTEM START

Assemble all tracks and accessories following the provided layout diagram.
Connect the power supply plug to C1 Connector of the SCX ADVANCE Connection Track (2).

CONTROLLER BATTERY PLACEMENT

Using a screwdriver, open the battery compartment located in the handle of the controller. Insert 2x AAA batteries keeping attention to polarity signs + and — engraved inside the battery housing.
Once the batteries are installed, controller is automatically activated, waiting to be linked to a car.



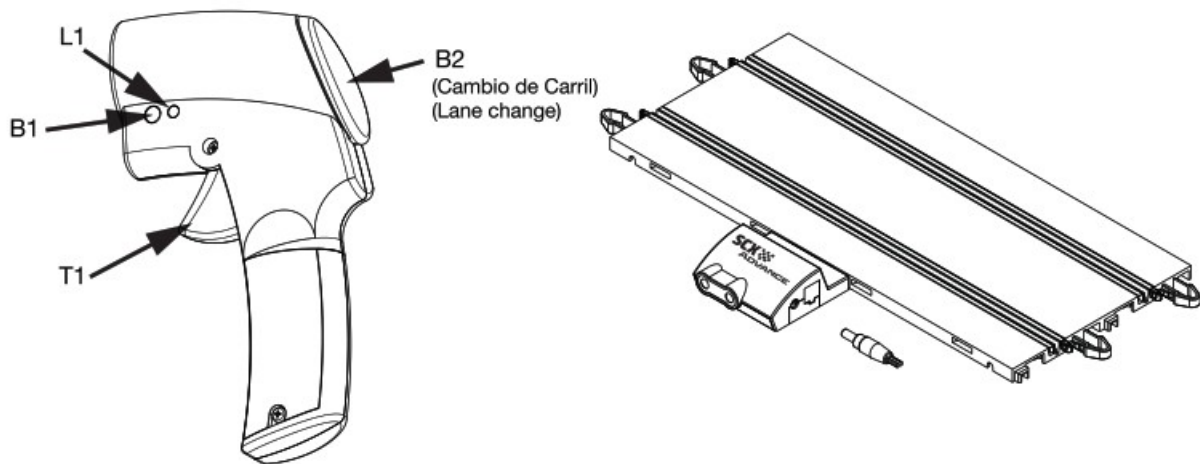
CONTROLLER – CAR LINK

Place a car on the track, check the electrical contact with the rails. Remove any other car from circuit preventing unwanted links. The car lights will flash as long as the car is not paired.

Press and hold the pairing button (B1) of the controller and wait until the car moves a little, indicating a successful link. The status led (L1) will turn yellow after pressing the button (B1) and once it is paired it will turn green. If the car being linked was previously linked to another controller, check that the previous controllers are out of range or turned off.

To link a new car to a controller, first remove any already programmed car from the track and repeat the procedure in paragraph above.

The SCX® ADVANCE controllers automatically turn off after 4 minutes of inactivity, any movement on any button or trigger activates it again. The Led (L1) will be red if the paired car is not placed on the track. To force the shutdown without waiting for the 4 minutes, simultaneously press buttons B1 and B2 of the controller. This action allows to link a car with a different controller. The Led (L1) will stop lighting when the controller is turned off. Once the cars are linked to the controllers, Start the Race!



CONTROLLER

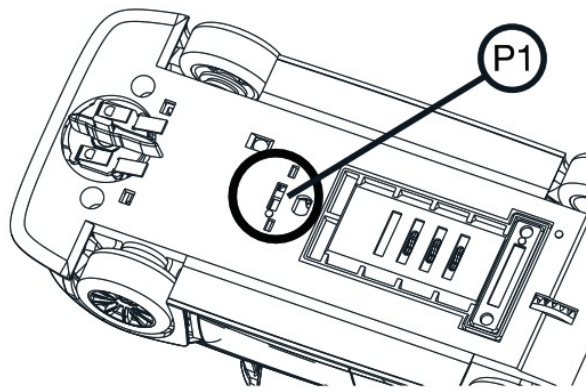
Press the trigger (T1) to adjust the speed of the car and press the button (B2) to change lane. (Batteries not included).

MORE THAN 3 PLAYERS COMPETITION

It is recommended to increase substantially the length of the circuit or join two circuits if more than 3 players are going to race. { 2 connection tracks and 2 power pack). Each “power pack or transformer” supplies power for up to 3 cars. Connect Bluetooth track E10292X200 is sold separately. It has two additional power jacks where you can connect up to two more transformers allowing a total of 9 running cars.

If nothing happens, check:

- A – That the tracks are properly connected (Figure 1).
- B – The connection of the transformer to the track and to the mains electricity supply (Figure 2C)
- C – Disconnect the transformer and check to ensure that there are no metal objects on the track that form a contact and are causing a short circuit.
- D – Check the (P1) switch, is in SCX ADVANCE position. The SCX ADVANCE position is normally identified by a point in the chassis next to the P1 switch.



SCX ADVANCE CONNECT

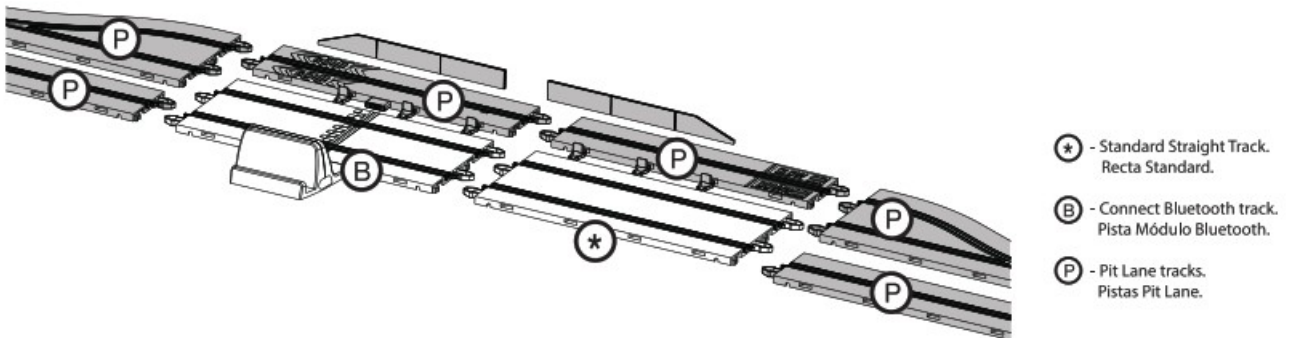
SMARTPHONE AND TABLET CONNECTION

SCX ADVANCE comes into a Tull dimension when connected to the APP.

SCX ADVANCE APP (available on iOS and Android) – provides full control of SCX ADVANCE.

- Lap counter
- Chronometer
- Race settings
- Fuel loading and consumption.
- Race stats by circuit, drivers, cars, etc.

To connect the SCX ADVANCE APP, you need a Bluetooth Connect Track (ref. E10292X200) sold separately. Pit Lane track (ref. E10291X200), sold separately, allows fuel management.



SCX ADVANCE


SCX ADVANCE means the highest technology applied to SCX. It is the most advanced system in Scalextric to

enjoy the maximum racing level competition. Technology applied to SCX ADVANCE, circuits, cars, and accessories allow you to race with 2.4Ghz RF wireless controllers, fuel loading in the pit lane, and much more.

TECHNICAL FEATURES

- 2.4Ghz wireless technology for direct communication between controllers and cars.
- Up to nine cars on the track racing simultaneously.
- Lane change and overtaking.
- Smartphone/Tablet connection allows you to manage all the features of SCX ADVANCE through the SCX-ADVANCE APP available on iOS and Android (Connect Bluetooth track E10291X200 is required, sold separately)
- Race management, trainings, drivers and cars list and their data.
- Accurate control of laps and times.
- Race stats by circuit, drivers, cars, etc.
- Pit lane refueling and fuel settings. (Pit Lane E10291X200 is required, sold separately).

Documents / Resources

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