



Roland JUNO-X Editor Programmable Polyphonic Synthesizer CLOUD KIT Owner's Manual

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Installing the JUNO-X Editor

- Install the JUNO-X Driver on your computer.
- To use this driver, you must set the SYSTEM – USB Driver of the JUNO-X to “VENDOR”.

Updating the Latest Version

Before using the JUNO-X Editor, you must update the JUNO-X to the latest version.

Download the latest version at the website shown below, and follow the steps shown to install the update.

https://roland.cm/juno-x_dl

Installing the Roland Cloud Manager

Install the JUNO-X Editor using Roland Cloud Manager.

Install the Roland Cloud Manager on your computer using the steps below.

1. On your computer, download Roland Cloud Manager from the Roland Cloud website. Access the website listed below to download the appropriate installer for your computer.
<https://roland.cm/RolandCloudManager>
2. Double-click the installer you downloaded to begin the installation. Proceed with the installation by following the directions shown onscreen. When you see a message saying that the installation was successful, click the [Close] or [Finish].
3. Start the Roland Cloud Manager that you installed, and register your account. Follow the onscreen instructions to register.

Installing the JUNO-X Editor

1. Start Roland Cloud Manager.

- Click “Hardware” on the Menu tab.
A list of hardware appears.
- Click “JUNO-X”.
A list of contents appears.
- Click JUNO-X Editor.
The JUNO-X Editor download page appears.
- Click “Install”.

About the JUNO-X Editor

The JUNO-X Editor allows users to easily edit and organize Scenes and Tones for the JUNO-X. You must be connected to a JUNO-X using the MIDI configuration on the initial screen in order to use the Editor.



MEMO

Please ensure “TX Edit” and “Rx Exclusive” in System is set to ON. It can be accessed by pressing the [MENU] button, selecting “SYSTEM” and scrolling down to the “MIDI Tx” and “MIDI Rx” sections of that menu. To save your changes, press the [SHIFT] + [MENU] (WRITE) button and select “SYSTEM”.

How the Screens Are Organized

The editor is organized into three main screens. You can switch between the screens by clicking on the three buttons on the top left on the menu bar:

Screen	Explanation	Page
SCENE BUILDER	A streamlined way to audition SCENES, swap in new TONES, and adjust commonly used parameters and performance settings	p. 5
LIBRARIAN	Used for assembling and managing TONES or SCENE BANKS or auditioning and assembling SCENES.	p. 7
EDITOR	Used to dive deep into editing parameters of individual TONES or SCENES.	p. 8, p. 9

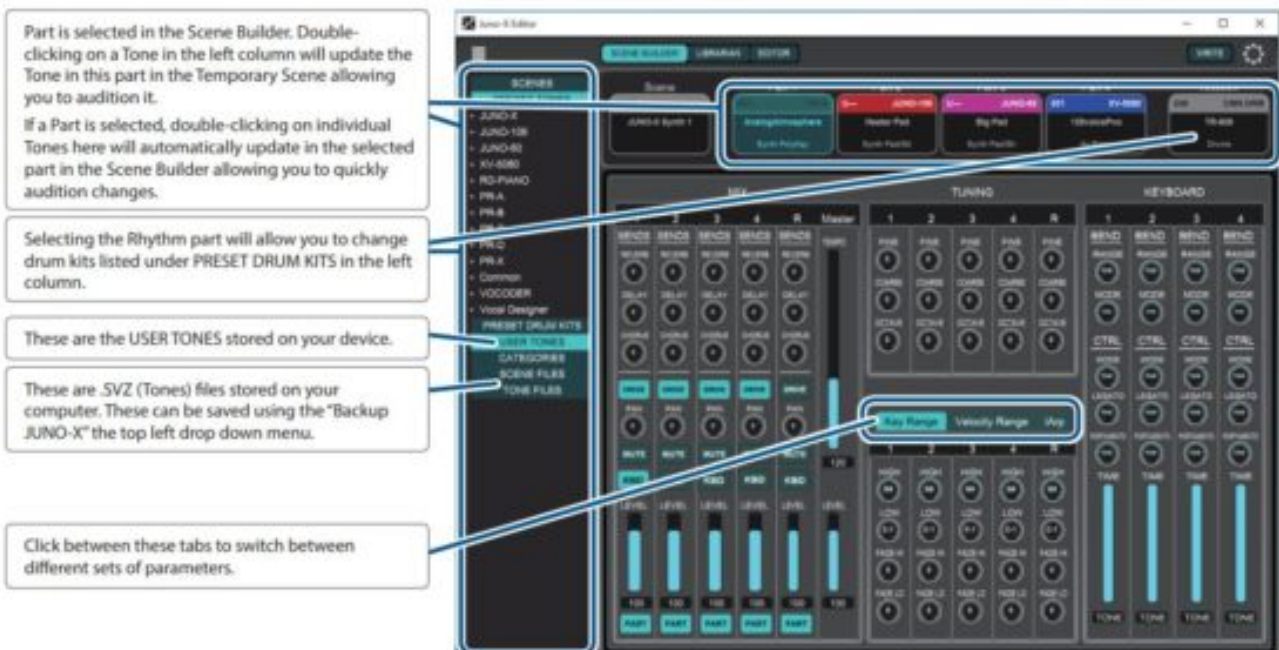
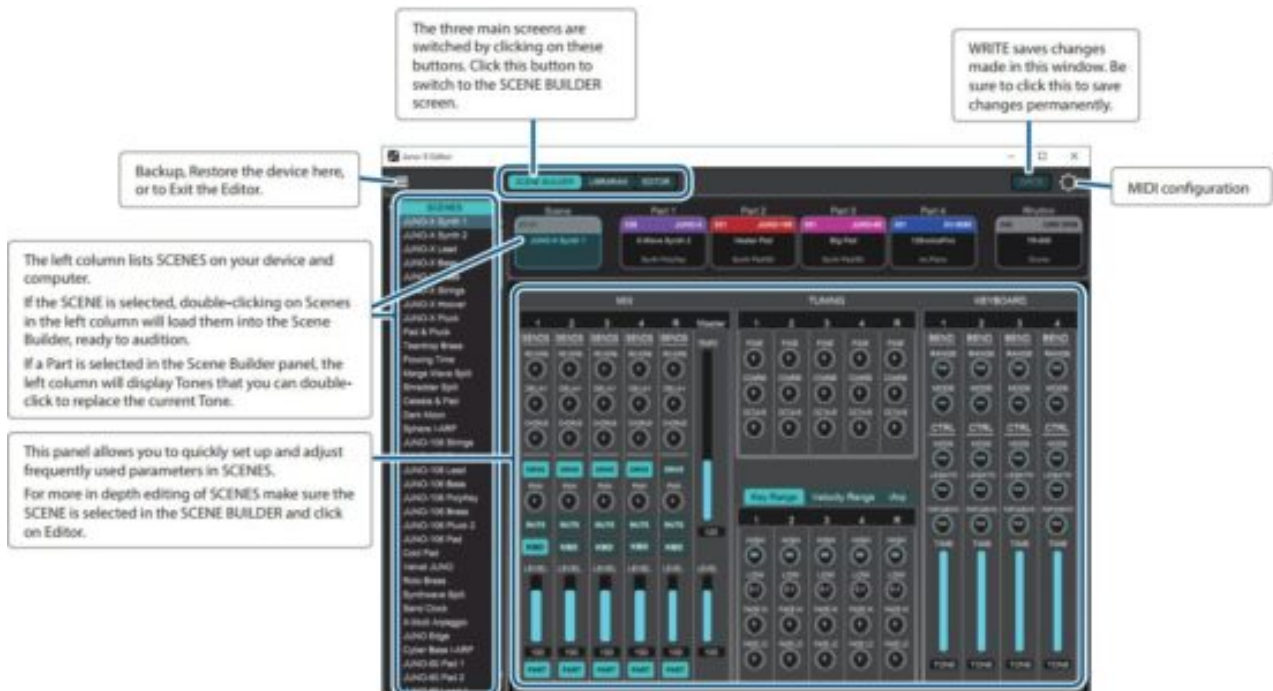


NOTE

After you have completed the changes you want to make in the editor, it is important that you write to memory on your device. If you do not do this, you will lose changes you have made when you turn off your device.

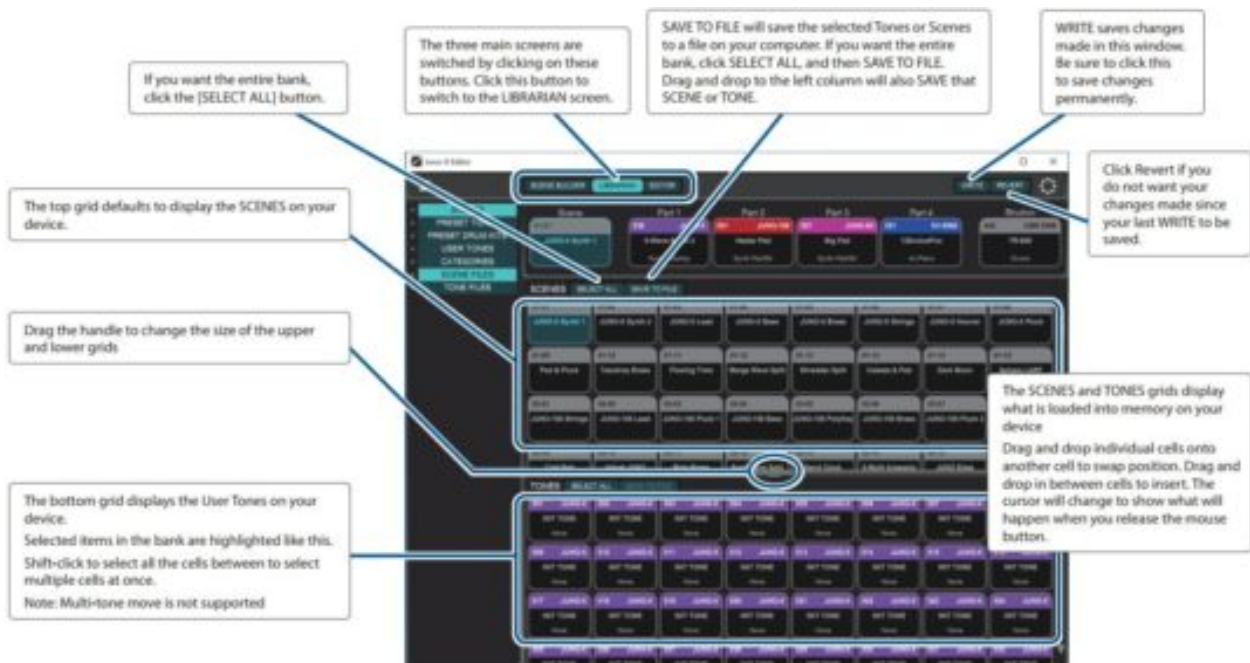
SCENE BUILDER Screen

A streamlined way to audition SCENES, swap in new TONES, and adjust commonly used parameters and performance settings.



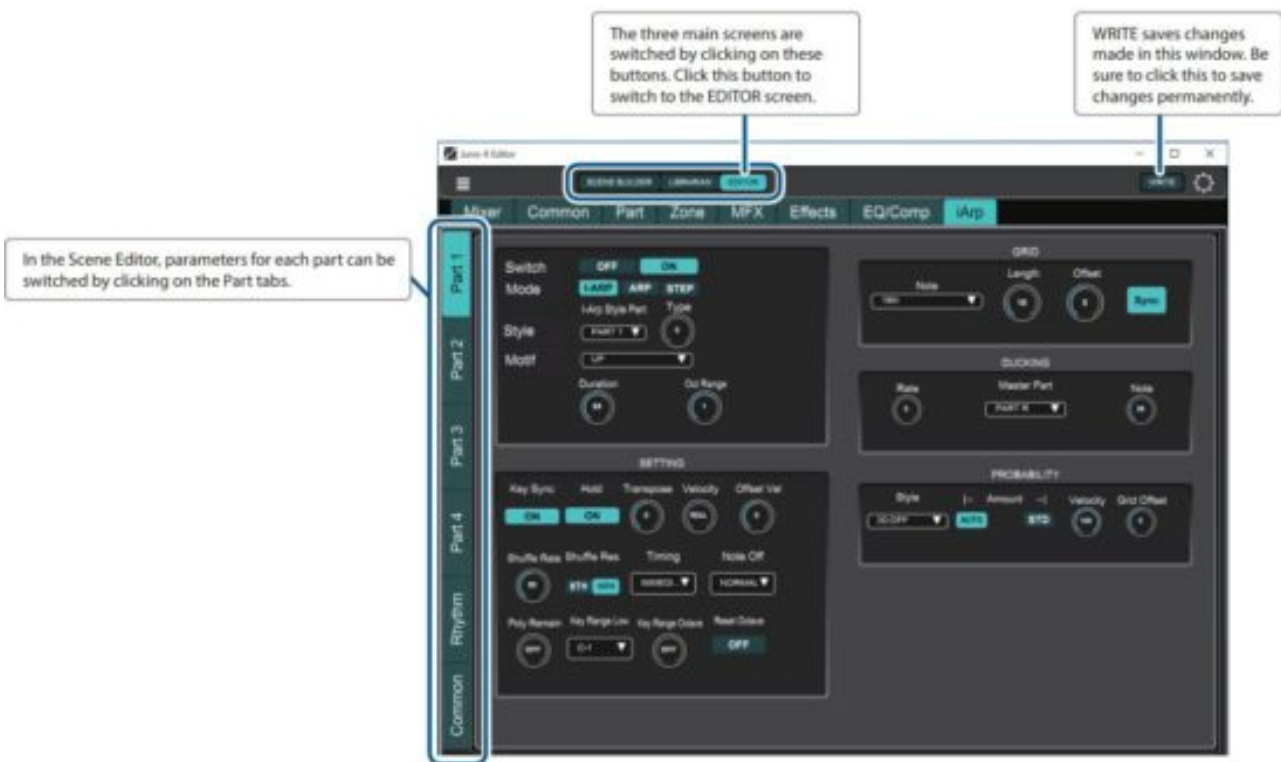
LIBRARIAN Screen

Used for assembling and managing TONES or SCENE BANKS or auditioning and assembling SCENES. The SCENES and TONES grids display what is loaded into memory on your device.



SCENE EDITOR Screen

Used to dive deep into editing parameters of individual SCENES.



TONE EDITOR Screen (Z-Core)

This is the Editor for Z-Core Tones. Used to dive deep into editing parameters of individual TONES.



TONE EDITOR Screen (Models)

Tones using other models such as the JUNO-106 or JUNO-60 have their own custom editors. This is the JUNO-106 model for example.



Vocal Designer Model Expansion Screen

Once you install the Vocal Designer Model Expansion on the JUNO-X, you can operate the Vocal Designer parameters from the JUNO-X Editor.

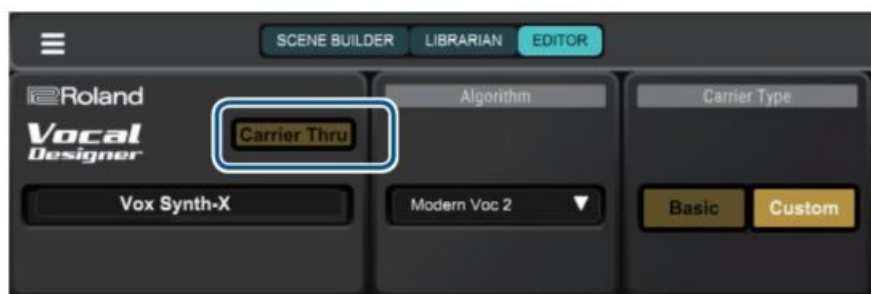
* You can download the Vocal Designer Model Expansion via Roland Cloud Manager (available for purchase).



Checking the Carrier Tone and Playing the Carrier Tone as-is

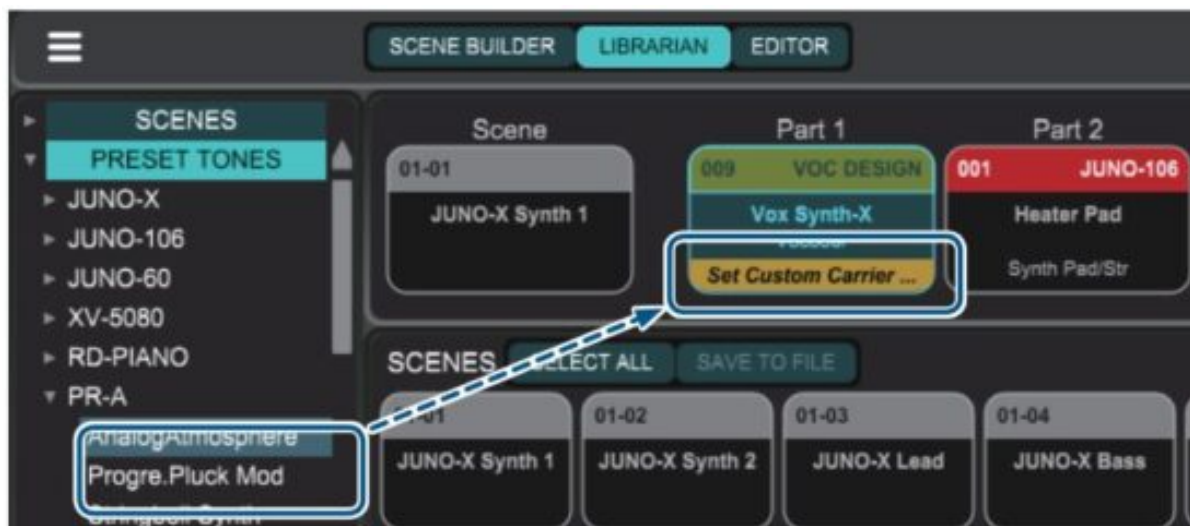
With the “Carrier Type: Custom” setting, when the following screen is shown on the JUNO-X’s display and you click the [Carrier Thru] button, the carrier tone plays as-is without going through the Vocal Designer.

- VD SETTINGS screen
- SELECT TONE screen
- TONE COMMON EDIT screen
- TONE EDIT PARTIAL screen
- TONE MFX screen



Selecting a Custom Tone

With the “Carrier Type: Custom” setting, when you drag and drop (copy) a desired tone from the SCENE BUILDER or LIBRARIAN screen to a Vocal Designer model tone, you can use that tone as a custom tone.



- * For the copy source tone, you can select from the tones in PR-A through PR-D, PR-X, COMMON, installed EXZ and the Z-Core tones saved in USER.
- * When dragging and dropping, drop the tones into the bottom of the copy destination box.
- * When you drag and drop a tone, all the parameters of the copy source tone except the MFX are copied to the custom tone (no link is created to the copy source tone).

Backup/Restore

Clicking the top left drop down menu will allow you to select the “Backup JUNO-X” function. This will transfer all of the Tone and Scene banks from your device and allow you to save them to a file on your computer. Please note that this is a lot of data and will take a few minutes.


To restore your device from a backup file, select “Restore JUNO-X” from the top left drop down menu and select the back up file on your computer. Alternatively, drag the Backup file into the scene/tone area on the librarian page.

NOTE

This will replace all the Tone and Scene data on your device.

Read More About This Manual & Download PDF:

Documents / Resources

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