



# RETROID Pocket 3 Android Handheld Game Console User Manual

[Home](#) » [RETROID](#) » RETROID Pocket 3 Android Handheld Game Console User Manual 

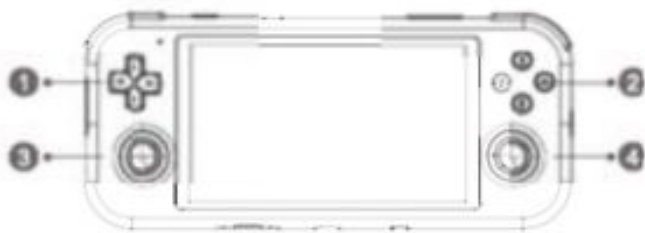
## Contents

- [1 RETROID Pocket 3 Android Handheld Game Console User Manual](#)
- [2 FUNCTION BUTTON PROMPTS](#)
  - [2.1 1.Direction Button](#)
  - [2.2 2. XYBA Button](#)
  - [2.3 3. Analog Joystick](#)
  - [2.4 4. Digital Joystick](#)
  - [2.5 5. TF Card Slot](#)
  - [2.6 6. Charging Interface](#)
  - [2.7 7. Headphone Port](#)
  - [2.8 8&9. Shoulder Button](#)
  - [2.9 10. Power ON/OFF Button](#)
  - [2.10 11. HDMI Interface](#)
  - [2.11 12. START/SELECT Button](#)
  - [2.12 13. Volume Button](#)
  - [2.13 14. HOME Button](#)
  - [2.14 15. Bluetooth](#)
- [3 FCC Warning Statement](#)
- [4 Read More About This Manual & Download PDF:](#)
- [5 Documents / Resources](#)
- [6 Related Posts](#)

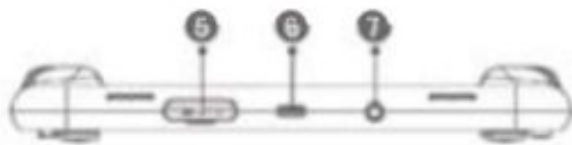
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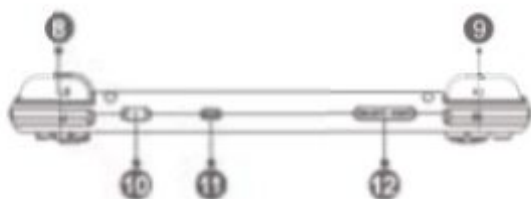
## FUNCTION BUTTON PROMPTS



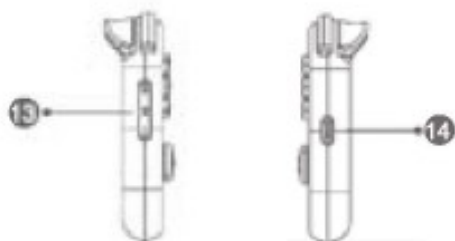
1. Analog Joystick
2. TF Slot
3. Audio Jack



4. Shoulder Button
5. HDMI
6. Volume +/-
7. Direction Button



8. XYBA Button
9. Digital Joystick



- 10. Charging Interface
- 11. Shoulder Button
- 12. ON/OFF Button
- 13. START/SELECT
- 14. Home Button

### 1.Direction Button

In the main interface and the game interface, you can move up/ down/ left/ right to select the menu; in the game, you can control the direction of movement.

### 2. XYBA Button

In the main interface, the Y and A keys are used to confirm, and the B key is used to return; different games XYAB keys correspond to different functions.

### 3. Analog Joystick

In the main interface, you can move up/down/left/right to select the menu, and it can also be used to confirm when you press it down (L3); you can control the direction of movement in the game.

### 4. Digital Joystick

It can be used to confirm (R3) when pressed down on the main interface and used to control the angle of view in the game.

### 5. TF Card Slot

It can support 8-128G TF card above C10.

### 6. Charging Interface

It can be connected to a USB cable for charging, not support fast charging. The maximum current is limited to 1.45A; can be connected to a computer through a USB cable.

### 7. Headphone Port

Use to insert headphones.

### 8&9. Shoulder Button

In the main interface, short press R1 to switch pages to the right, short press L1 to switch pages to the left.

The L1, L2, R1, and R2 keys correspond to different functions in different games.

#### **10. Power ON/OFF Button**

Long press 3 seconds to turn on the device; when turning on, short press to switch the screen; press 1 second to choose shutdown/ restart/ screenshots; long press about 6 seconds to force restart the machine.

#### **11. HDMI Interface**

Use to insert HDMI (4K TV is not supported).

#### **12. START/SELECT Button**

On the main interface, short press START to confirm, short press SELECT (long press the main screen) to set the machine's main screen, wallpaper, etc.; In the lock screen, short press SELECT to unlock; In the game interface, short press SELECT to choose the game mode, short press START to start the game.

#### **13. Volume Button**

Increase or decrease the volume.

#### **14. HOME Button**

In any interface, press the HOME key to return to the main interface.

#### **15. Bluetooth**

1. Enter the system setting interface and turn on Bluetooth.
2. Turn on Bluetooth for the device that needs to be paired.
3. Search the Bluetooth name of the device to be connected in the list opened in the system settings.
4. After the search is successful, click connect and pair.

### **FCC Warning Statement**

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:


- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including

interference that may cause undesired operation. The device has been evaluated to meet general RF exposure requirement.

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