

RAKwireless RAK4631-R WisBlock Core Module User Guide

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User Guide



RAK4631-R Quick Start Guide Prerequisite

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What Do You Need?

Before going through each step in the installation guide of the RAK4631-R WisBlock Core Module, make sure to prepare the necessary items listed below:

Hardware

- RAK4631-R WisBlock Core
- Your choice of WisBlock Base
- USB Cable
- Li-lon/LiPo battery (optional)
- Solar charger (optional)

Software

Arduino IDE

• Download and install the Arduino IDE .

WARNING

If you are using Windows 10. Do NOT install the Arduino IDE from the Microsoft App Store. Instead, install the original Arduino IDE from the Arduino official website. The Arduino app from the Microsoft App Store has problems using third-party Board Support Packages.

- Add RAK4631-R as a supported board in Arduino IDE by updating Board Manager URLs in Preferences settings of Arduino IDE with this JSON URL:
 - https://raw.githubusercontent.com/RAKWireless/RAKwireless-Arduino-BSP-Index/main/package_rakwireless.com_rui_index.json_.
- After that, you can then add RAKwireless RUI nRF Boards via Arduino board manager.

Visual Studio IDE

Download and install the <u>Visual Studio IDE 2019 Community version 16.11</u>.

Product Configuration

Hardware Setup

Your RAK4631-R will not work on its own. It needs at least to be connected to a WisBlock Base together with the antennas attached. You can then interface various WisBlock Modules via the available slots in the WisBlock Base. You can also add a battery as a power source and optional solar charging. All hardware-related configurations for your RAK4631-R are discussed here. This section covers:

- RAK4631-R Connection to Base Board
- RAK4631-R Connection to Other Modules
- · Assembling and Disassembling of WisBlock Modules
- Antenna and Battery/Solar Connection

RAK4631-R to WisBlock Base

The RAK4631-R will not work without a WisBlock Base board. The WisBlock Base provides a USB connection for programming the RAK4631-R. It also provides a power source and various interfaces to RAK4631 so that it can be connected to other <u>WisBlock Modules</u> via different module slots.

RAKwireless offers many <u>WisBlock Base Boards</u> compatible with WisBlock Core. It is highly recommended for you to look at these WisBlock Base boards to see what matches your requirements in terms of available module slots, power supply options, and overall size.

To illustrate, RAK4631-R can be connected to RAK5005-O WisBlock Base, as shown in Figure 1.

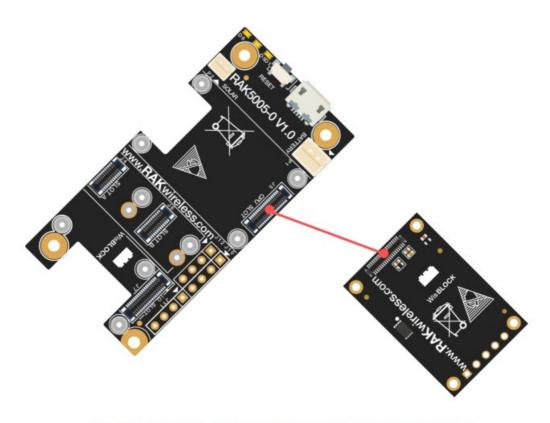


Figure 1: RAK4631-R connection to WisBlock Base RAK5005-O

Few pins are exposed on RAK5005-O, and you can easily use them via header pins. The labels are at the back, as shown in Figure 2.



Figure 2: WisBlock Base exposed pins

Each WisBlock Base board has its own set of header pins available for you to use. However, these header pins are not exactly the same in each WisBlock Base. It is common to see IO pins and communication protocol pins like I2C and UART in the WisBlock Base board. More information can be found on the <u>official documentation of the specific WisBlock Base</u> you used in your project.

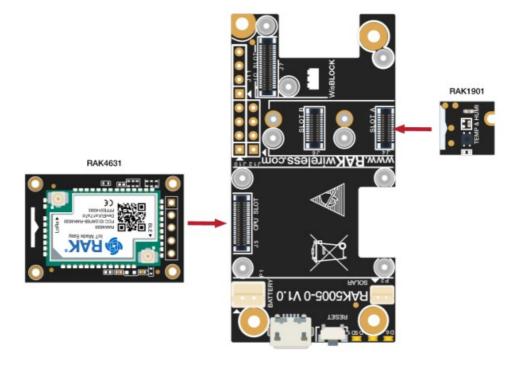
UART1 of RAK4631-R is also used for DFU (Device Firmware Upgrade) via UART. If the UART1 console connection is successful, the USB serial console will not work.

There are useable LEDs as well in the WisBlock Base. You can control them in your code via the GREEN_LED and BLUE_RED macro.

RAK4631-R to WisBlock Modules

RAK4631-R WisBlock Core is designed to be interfaced with other WisBlock Modules like sensors, displays, and other interfaces. You need to connect these modules to the compatible slots on the WisBlock Base.

Figure 3 shows an illustration on how you can combine various WisBlock Modules with the RAK4631-R WisBlock



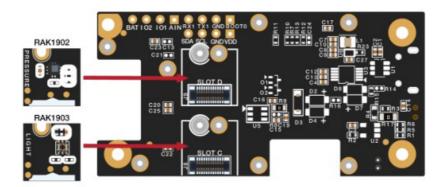


Figure 3: RAK4631-R connection to WisBlock Base and other WisBlock Modules

Assembling and Disassembling of WisBlock Modules

Assembling

Figure 4 shows how to mount the RAK4631-R module on top of a WisBlock Base board (RAK5005-O). Follow carefully the procedure defined in WisBlock module assembly/disassembly instructions to secure the connection safely. Once attached, carefully fix the module with one or more pieces of M1.2 x 3 mm screws depending on the module.

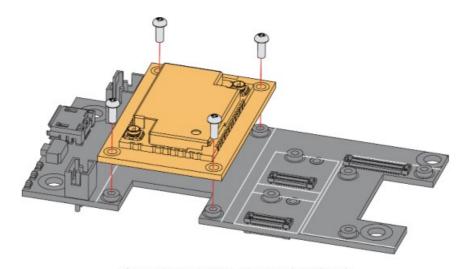


Figure 4: RAK4631-R mounting sketch

Disassembling

The procedure in disassembling any type of WisBlock module is the same.

1. First, remove the screws.

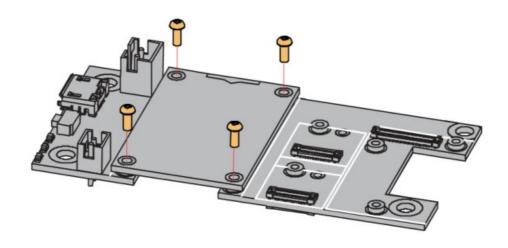


Figure 5: Removing screws from the WisBlock module

2. Once the screws are removed, check the silkscreen of the module to find the correct location where force can be applied.

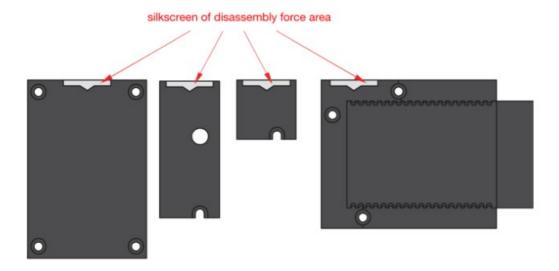


Figure 6: Detaching silkscreen on the WisBlock module

3. Apply force to the module at the position of the connector, as shown in Figure 7, to detach the module from the baseboard.

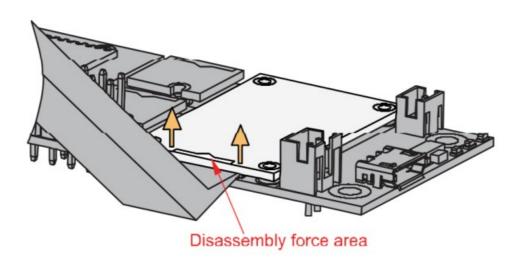


Figure 7: Applying even forces on the proper location of a WisBlock module

LoRa and BLE Antenna

Another important part component of RAK4631-R is the antennas.



Figure 8: LoRa antenna



Figure 9: BLE antenna

You need to ensure that these are properly connected to have a good LoRa and BLE signal. Also, note that you can damage the RF section of the chip if you power the module without an antenna connected to the IPEX connector.

RAK4631-R has a label on its sticker on where to connect the antennas, as shown in Figure 10.



Figure 10: RAK4631-R antenna label

Detailed information about the RAK4631-R BLE and LoRa antenna can be found on the antenna datasheet .

WARNING

When using the LoRa or Bluetooth Low Energy transceivers, make sure that an antenna is always connected. Using these transceivers without an antenna can damage the system. Make sure to fix the module with the screws to ensure a proper function.

Battery and Solar Connection

RAK4631-R can be powered via the USB cable or Li-Ion/LiPo battery via the dedicated connectors, as shown in Figure 11. The matching connector for the battery wires is a <u>JST PHR-2 2 mm pitch female</u>.

This illustration uses RAK5005-O as WisBlock Base. There are other <u>WisBlock Base</u> boards available, and you need to check the datasheet of the specific WisBlock Base board for the right polarity and other parameters.

WARNING

- Batteries can cause harm if not handled properly.
- Only 3.7-4.2 V Rechargeable LiPo batteries are supported. It is highly recommended not to use other types of batteries with the system unless you know what you are doing.
- If a non-rechargeable battery is used, it has to be unplugged first before connecting the USB cable to the USB port of the board to configure the device. Not doing so might damage the battery or cause a fire.
- Only 5 V solar panels are supported. Do not use 12 V solar panels. It will destroy the charging unit and eventually other electronic parts.
- Make sure the battery wires match the polarity on the RAK5005-O board. Not all batteries have the same wiring.

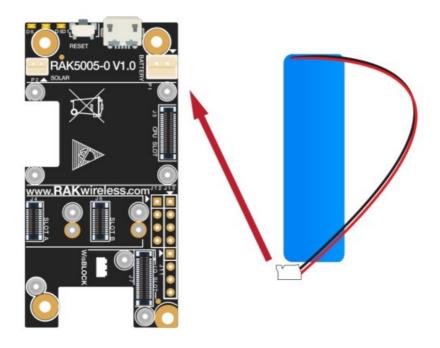


Figure 11: WisBlock Base connection



Figure 12: Battery connection

The battery can be recharged, as well, via a small solar panel, as shown in Figure 13. The matching connector for the solar panel wires is an <u>JST ZHR-2 1.5 mm pitch female</u>.

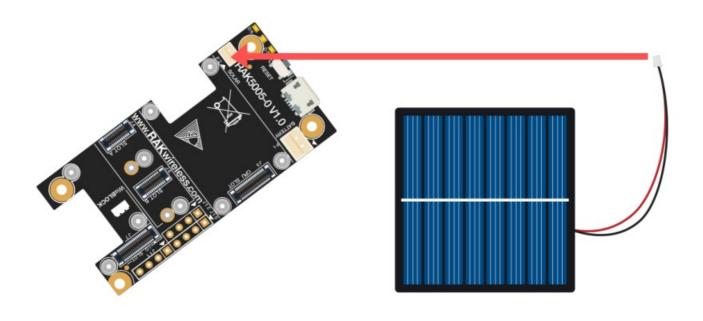


Figure 13: Solar panel connection

Specification of the battery and solar panel can be found on the datasheet of the WisBlock Base.

Software Initial Guide

The firmware of RAK4631-R allows you to develop custom firmware on top of its built-in AT Commands setting. To develop your firmware using Arduino IDE, you need first to add RAKwireless RUI nRF Boards in the Arduino board manager, which will be discussed in this guide. You can then use RUI3 APIs for your intended application. For the AT commands, you can send it either via a USB connection, UART1, or wirelessly via BLE connection.

This section covers:

- Arduino IDE with RAK4631-R
- Visual Studio IDE with RAK4631-R
- AT Command Demo via BLE
- More guides can be found on <u>Demo and Examples</u> page

RAK4631-R Board Support Package in Arduino IDE

If you don't have an Arduino IDE yet, you can download it on the <u>Arduino official website</u> and follow the installation procedure in the miscellaneous section of this document.

NOTE

For Windows 10 users: If your Arduino IDE was installed from the Microsoft App Store, you need to reinstall your Arduino IDE by downloading it from the Arduino official website. The Arduino app from the Microsoft App Store has problems using third-party Board Support Packages.

Once Arduino IDE has been installed successfully, and you've understood the main parts of Arduino IDE, you can do some configuration changes on Arduino IDE so that it can be adapted to RAKWireless WisBlock.

1. Open Arduino IDE and go to File > Preferences.

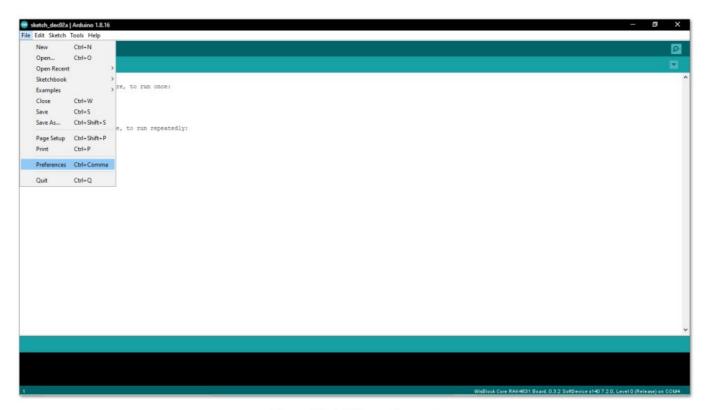


Figure 14: Arduino preferences

2. To add the RAK4631-R WisBlock Core to your Arduino Boards list, you need to edit the Additional Board Manager URLs. Click the icon, as shown in Figure 15.

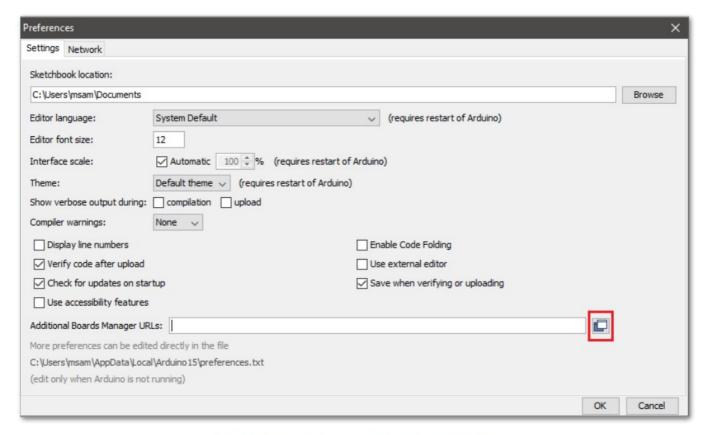


Figure 15: Modifying additional Board Manager URLs

3. Copy the URL https://raw.githubusercontent.com/RAKWireless/RAKwireless-Arduino-BSPIndex/main/package_rakwireless.com_rui_index.json and paste it on the field, as shown in Figure 16. If

there are other URLs already there, just add them on the next line. After adding the URL, click OK.

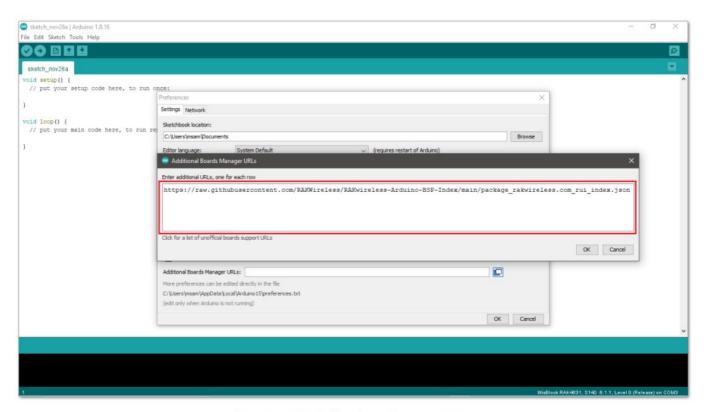


Figure 16: Add additional Board Manager URLs

4. Restart the Arduino IDE. 5. Open the Boards Manager from Tools Menu.

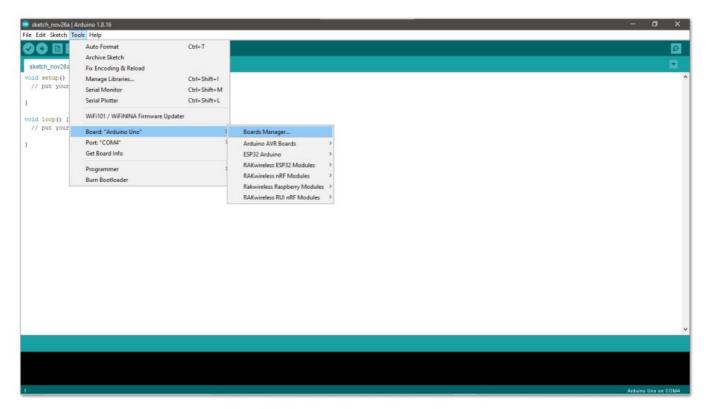


Figure 17: Opening Arduino Boards Manager

6. Write RAK in the search bar, as shown in Figure 18. This will show the available RAKwireless WisBlock Core boards that you can add to your Arduino Board list. Select and install the RAKwireless RUI nRF Boards



Figure 18: Installing RAKwireless RUI nRF boards

7. Once the BSP is installed, select Tools > Boards Manager > RAKWireless RUI nRF Modules > WisBlock Core RAK4631 Board.

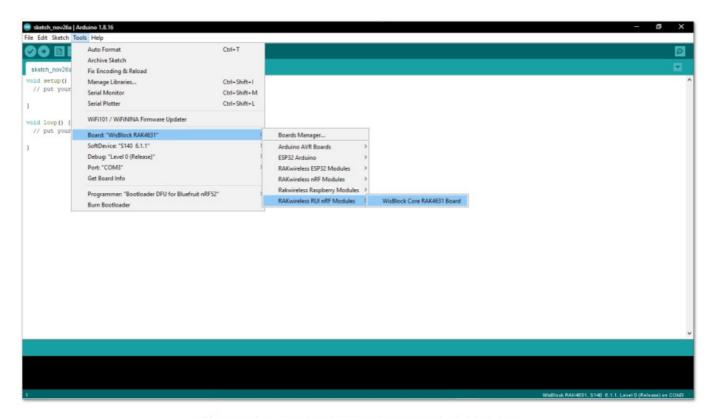


Figure 19: Selecting RAKwireless WisBlock Modules

Programming RAK4631-R via Visual Studio IDE

Visual Studio IDE Download and Installation

If you don't have Visual Studio IDE yet, download the installer on Visual Studio IDE Community 2019 .

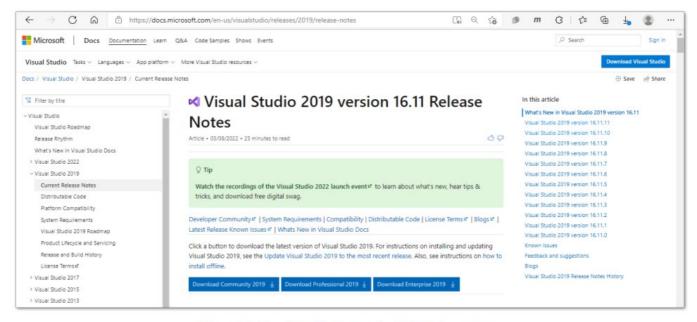


Figure 20: Visual Studio Community 2019 Release Notes

Windows Setup

Install the Visual Studio Community 2019, which you just downloaded, on your Windows PC.

1. Click the Continue button.

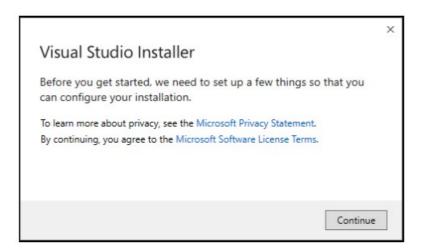


Figure 21: Visual Studio Community License

2. On the next installer window, select the Desktop development with C++ tab and then click on the Install button.

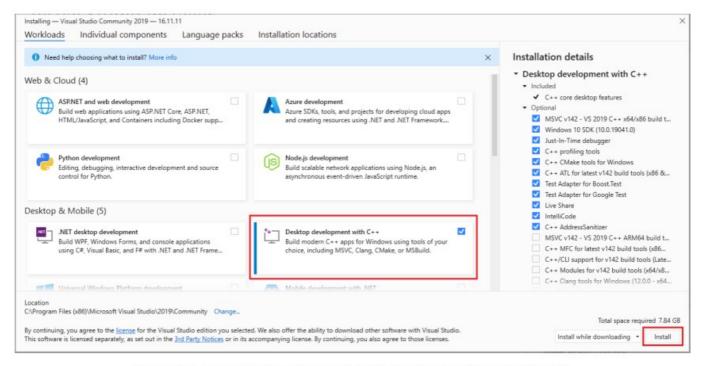


Figure 22: Visual Studio Community 2019 desktop development with C++

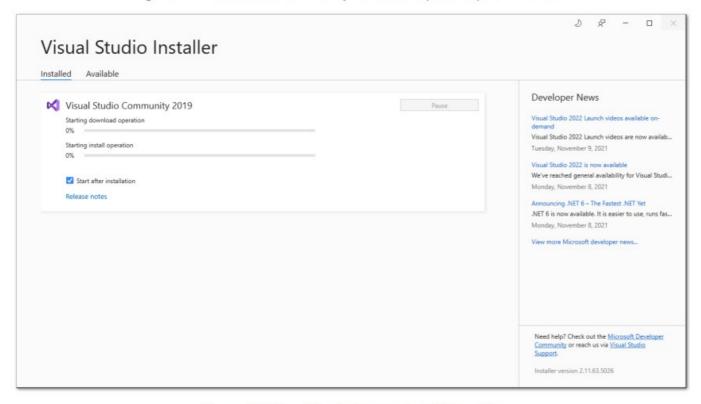


Figure 23: Visual Studio Community 2019 installer

3. A reboot is required after the successful installation. Restart your computer first before you start using Visual Studio.



Figure 24: Visual Studio Community 2019 successful installation

- 4. After restarting your computer, download the Arduino IDE for Visual Studio 2019 .
- Alternative link: <u>Arduino IDE for Visual Studio 2019</u>

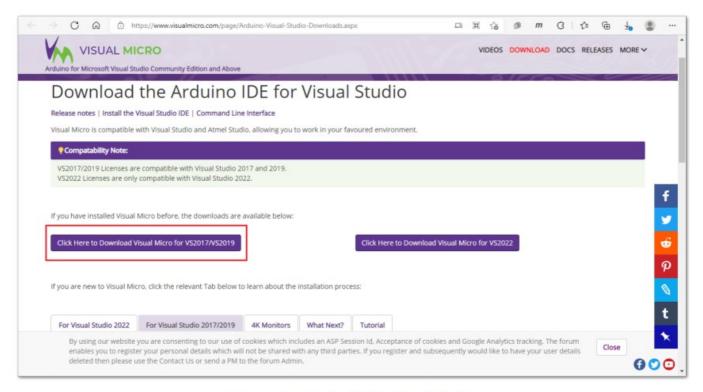


Figure 25: Arduino IDE for Visual Studio

5. Click on the Install button to install the Arduino IDE VSIX extension.

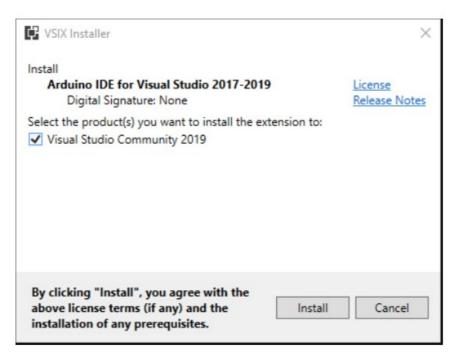


Figure 26: Arduino IDE VSIX extension install

Arduino IDE VSIX installation completed.

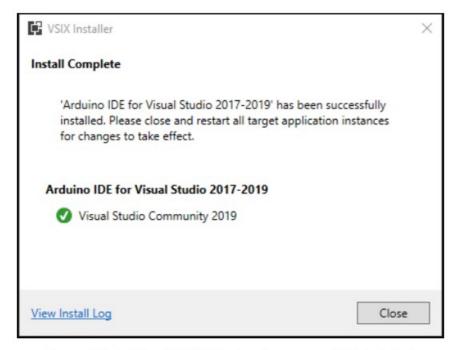


Figure 27: Arduino IDE VSIX extension successfully installed

Configuring Visual Studio Community 2019

1. Open Visual Studio 2019 then click on the Continue without code.

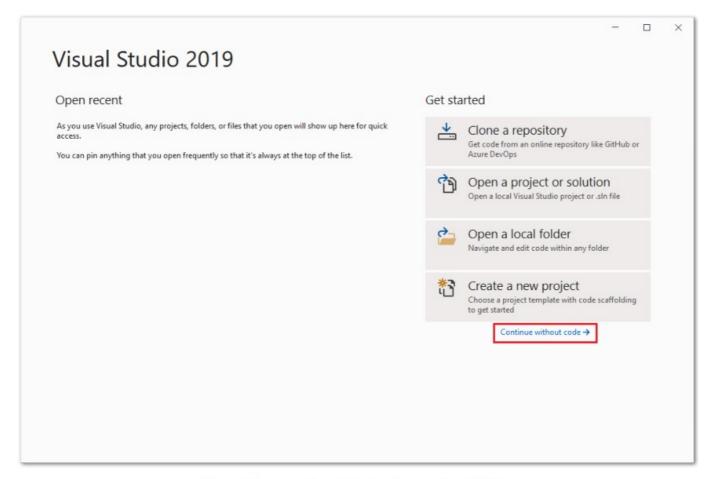


Figure 28: Open Visual Studio Community 2019 App

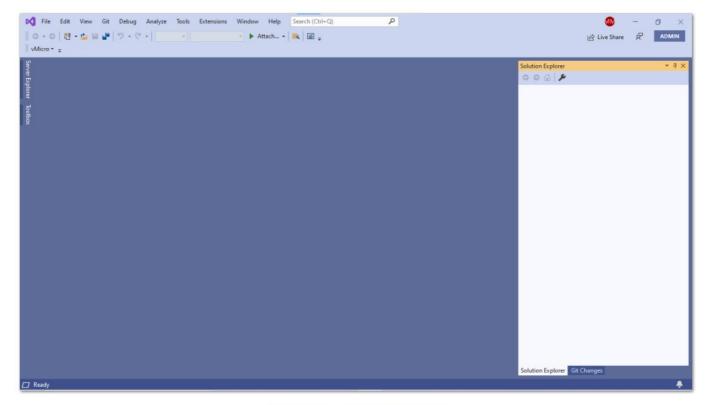


Figure 29: Visual Studio Community 2019

2. In the Menu tab, click Extensions and select vMicr then Visual Micro Explorer.

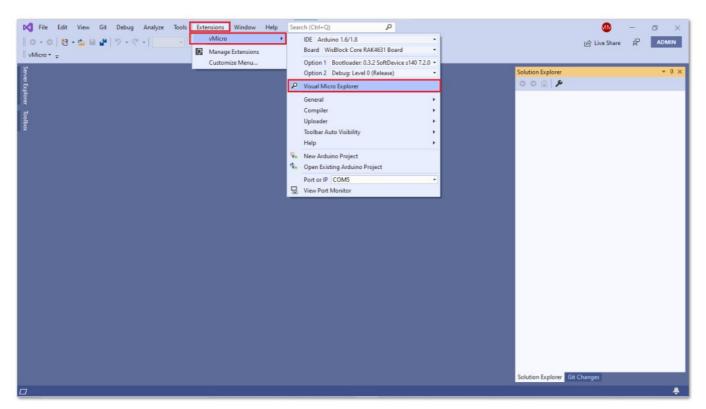


Figure 30: Visual Studio Community 2019 Micro Explorer configuration

3. A Micro Explorer window appears. Under the IDE tab, select IDE Arduino 1.6/1.8 then click on the IDE Locations tab.

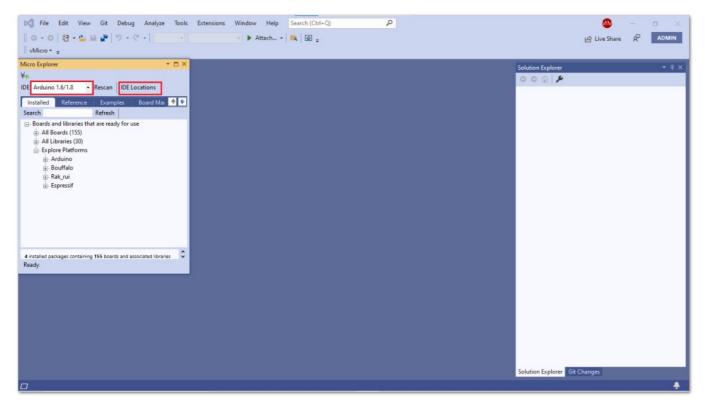


Figure 31: Visual Studio Community 2019 Micro Explorer configuration

- 4. After that, execute the following to configure the IDE Locations:
- On Use installed IDE field, select Arduino 1.6/1.8.
- Check if the Arduino IDE is already installed on folder C:Program Files (x86)Arduino .
- Copy the RUI URL: https://raw.githubusercontent.com/RAKWireless/RAKwireless-Arduino-BSPIndex/main/package_rakwireless.com_rui_index.json and paste it on Optional addition boards manager urls.

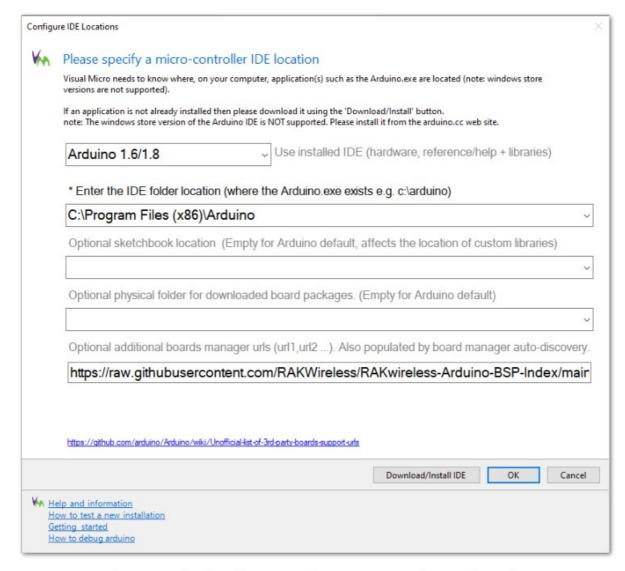


Figure 32: Visual Studio Community 2019 IDE Locations configuration

5. Install RAKwireless RUI nRF Boards.

- · Restart the Visual Studio IDE.
- Open the Visual Micro Explorer on the Extensions -> vMicro -> Visual Micro Explorer.
- Click on the Board Manager tab and check RAKwireless RUI nRF Boards. This will show the available versions
 of RAKwireless RUI nRF boards.



Figure 33: Visual Micro Explorer Board Manager RAKwireless

Select the latest available version of RAKwireless RUI nRF board and then click OK to install.

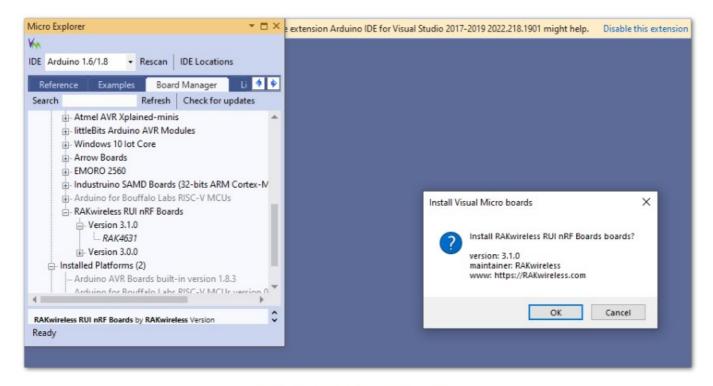


Figure 34: Board Manager installation

NOTE

You can also install RAKwireless RUI nRF Boards using the RAK4631-R Board Support Package. The Visual Studio IDE 2019 imports Arduino IDE settings.

Compile an Example With RAK4631-R

1. Launch Visual Studio IDE and open Visual Micro Explorer on Extensions -> vMicro -> Visual Micro Explorer.

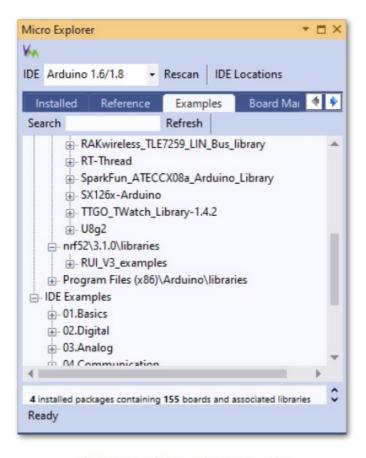


Figure 35: Micro Explorer examples

2. Click on the Examples tab and then search for RAK4631 on the RUI_V3_examples folder.

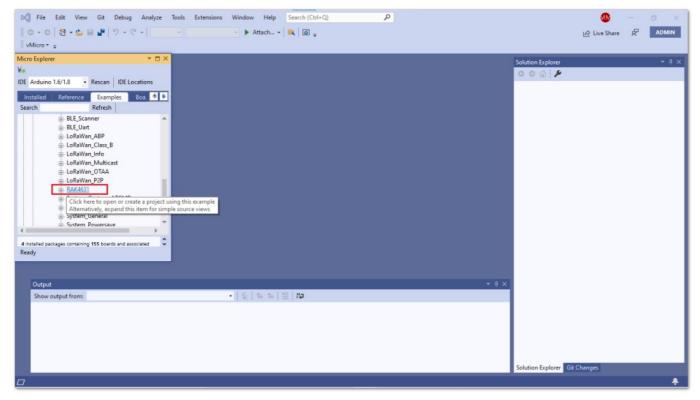


Figure 36: Micro Explorer RAK4631 examples

3. In the Visual Micro – Help and Examples window, click on the Open Copy button.

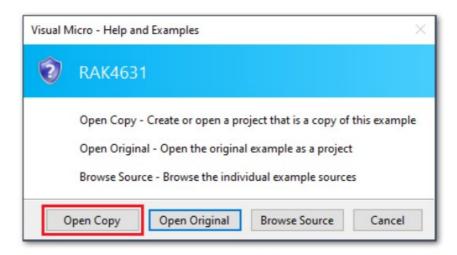


Figure 37: RAK4631 Open Copy

- 4. Now, close the Micro Explorer window and open the Arduino sketch on the Solution Explorer window:
- Click on the x icon to close Micro Explorer .
- Click on the triangle icon to open Solution Explorer .

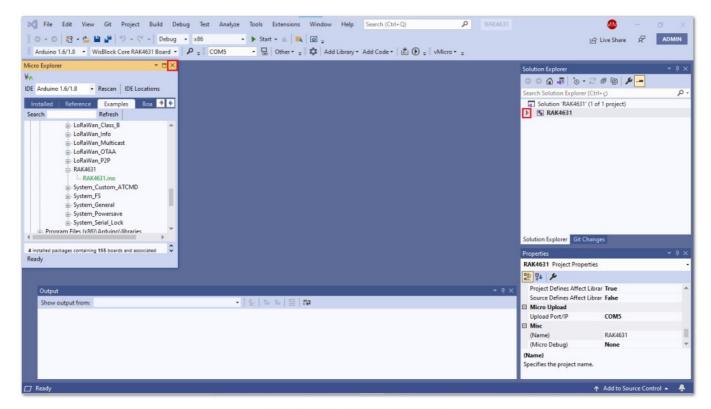


Figure 38: RAK4631 Solution Explorer

5. In the Solution Explorer, under RAK4631, click the RAK4631.ino file.

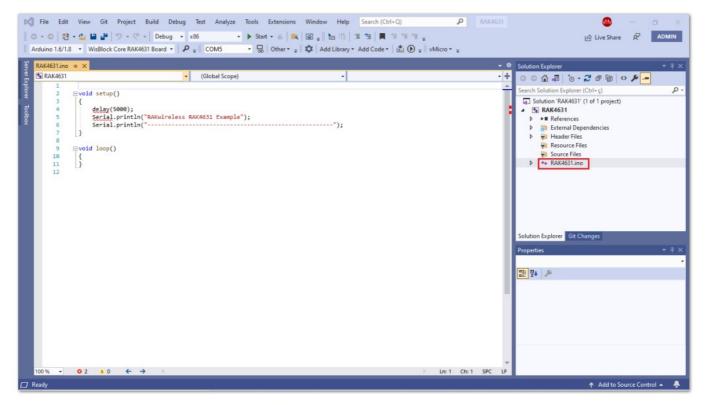


Figure 39: Opening the RAK4631.ino file

- 6. Configure Solution, Platform, and Serial Port. Click the dropdown and choose the following:
- Solution Configuration field: Release
- Solution Platforms field: x86
- Serial Portfield: Choose the RAK4631-R COM port detected in the Windows Device Manager.

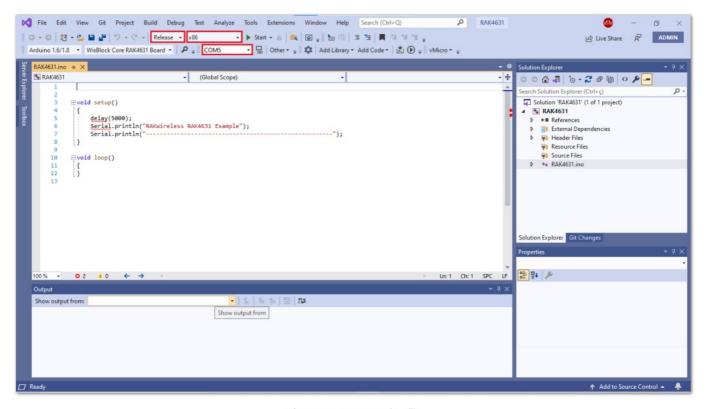


Figure 40: RAK4631.ino file

7. Click on the Build and Upload icon to flash the project on RAK4631-R.

NOTE:

RAK4631-R should automatically go to BOOT mode when the firmware is uploaded via Arduino IDE. If BOOT mode is not initiated, pull to ground the RESET pin twice (or double click the reset button if available) to force BOOT mode.

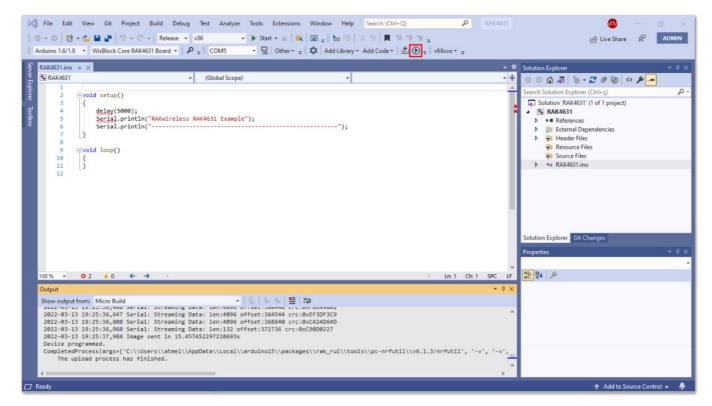


Figure 41: Build and upload the RAK4631-R project

After a successful upload, you can now use your preferred console UART tool to connect with the RAK4631-R COM port. If the connection is successful, then you will see the output messages.

8. Type the following commands to check the current firmware version:

AT+VER=?

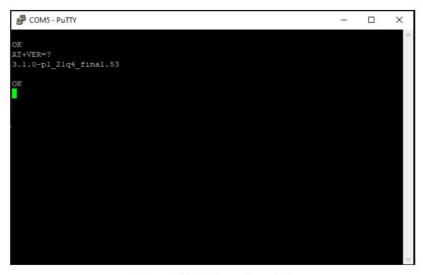


Figure 42: UART console output

AT Command Over BLE

This section shows how to use AT Commands over BLE using a Serial Bluetooth Terminal.

All available commands can be found in the AT Command Manual of RAK4631-R.

- 1. Download and install the Serial Bluetooth Terminal to connect the device.
- 2. Make sure the Bluetooth on your mobile is turned on.
- 3. Select Category then Devices.

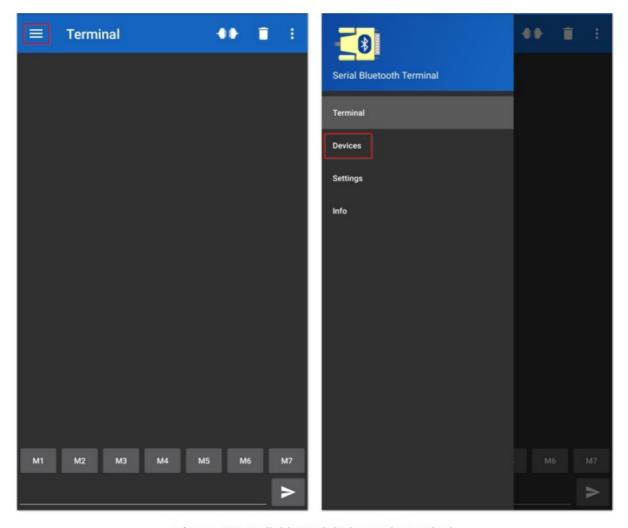


Figure 43: Available Serial Bluetooth Terminal

- 4. Select the Bluetooth LE icon and click the SCAN icon to scan the device.
- 5. Look for a BLE Device named "RAK.XXXXXX" in the scanner list of the app and connect to this device.

NOTE

By default, the BLE signal of the RAK4631-R turns off automatically if no connection is established after 30 seconds. Connect to the BLE signal of the RAK4631-R immediately after pressing the reset button.

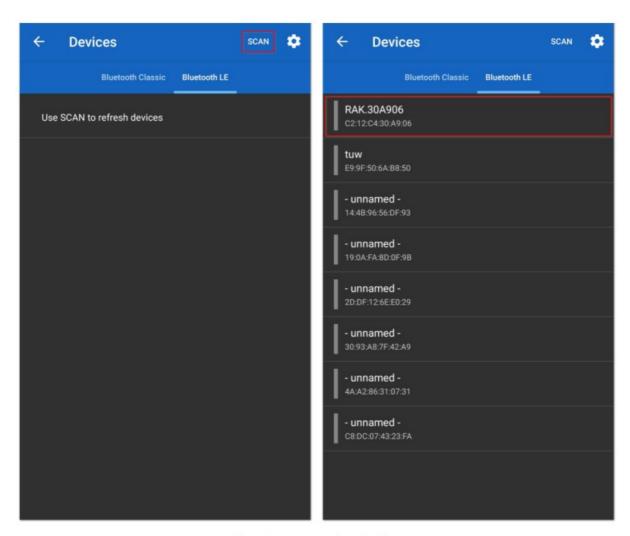


Figure 44: Scanning devices

6. Make sure the connection is successful with "RAK.XXXXXX".



Figure 45: Connect with the device

7. Send an AT Command and check remote console is received or not.

at+ver=?

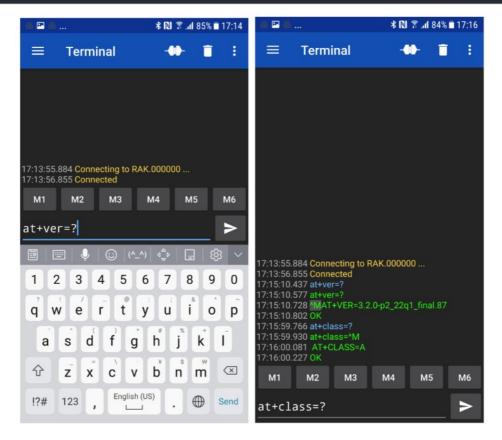


Figure 46: RAK4631-R default Bluetooth ID after resetting

8. The remote device will receive the same AT Commands.

```
at+ver=?
AT+VER=3.2.0-p2_22q1_final.87

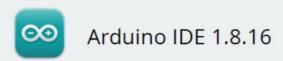
OK
at+class=?
AT+CLASS=A

OK
```

Miscellaneous

Arduino Installation

Go to Arduino official website and download the <u>Arduino IDE</u>. You can see the multiple versions available for Windows, Linux, and Mac OS X. Choose the correct version of Arduino IDE and download it.



The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. This software can be used with any Arduino board.

Refer to the **Getting Started** page for Installation instructions.

SOURCE CODE

Active development of the Arduino software is **hosted by GitHub**. See the instructions for **building the code**. Latest release source code archives are available **here**. The archives are PGP-signed so they can be verified using **this** gpg key.



Figure 47: Arduino IDE latest version

For Windows

NOTE

For Windows 10 users: Do NOT install the Arduino IDE from the Microsoft App store. Install the original Arduino IDE from the Arduino official website. The Arduino app from the Microsoft App Store has problems using third-party Board Support Packages.

- 1. Install the Arduino IDE, which you just downloaded, on your Windows PC.
- 2. Click I Agree then Next to proceed.

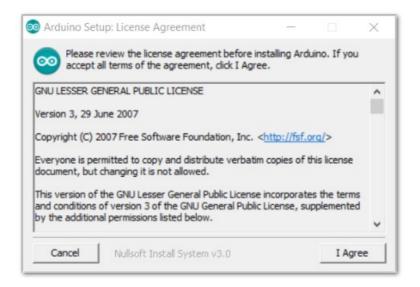


Figure 48: Arduino Setup License Agreement

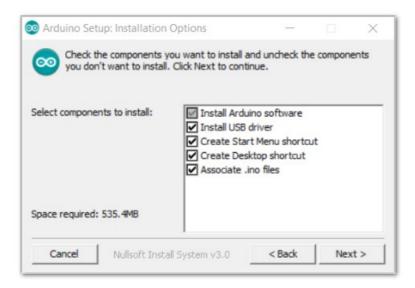


Figure 49: Arduino Setup Installation Options

3. Click Install.

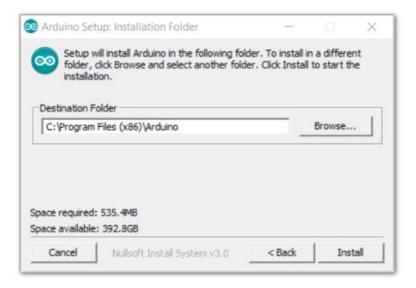


Figure 50: Installing Arduino IDE

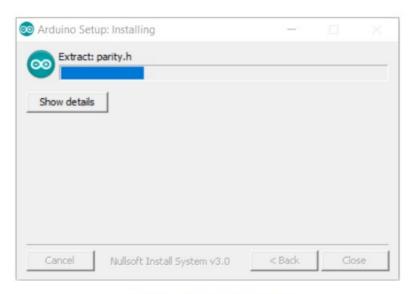


Figure 51: Ongoing Installation

After 100% progress, the Arduino IDE has been installed successfully.

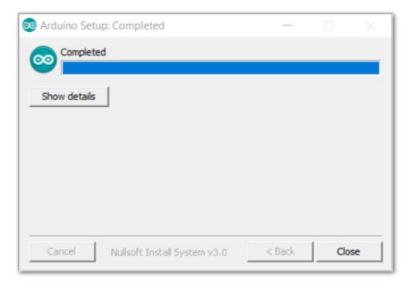


Figure 52: Successful Installation

First, you need the check the compatibility with your system and choose between the 32-bit, 64-bit, and ARM versions of the Arduino IDE for Linux.

Installing via a tarball

1. After downloading the correct Arduino version, open a terminal, then run is to check the installation file on the download folder.



Figure 53: Check the download folder

2. A tarball is a type of compressed folder, like a .zip file, commonly used to distribute software in Linux. To extract the files from the tarball, change the directory to where the downloaded tarball is, then run:

tar xvf arduino-version.xz

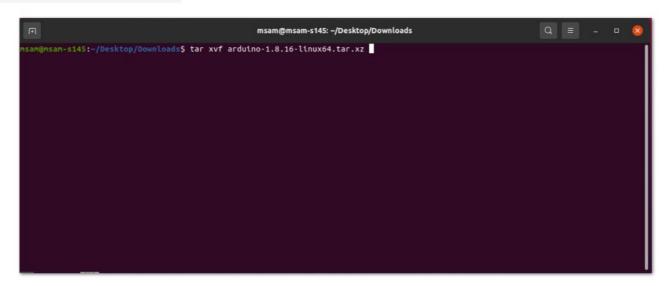


Figure 54: Tarball extract command

3. When the tar command is finished, run Is again. A folder named arduino-version will be created.

Figure 55: Arduino install folder created

4. Change the current directory and go to the newly created folder directory. There will be a file named install.sh in the folder. Execute sudo ./install.sh to install the Arduino IDE.

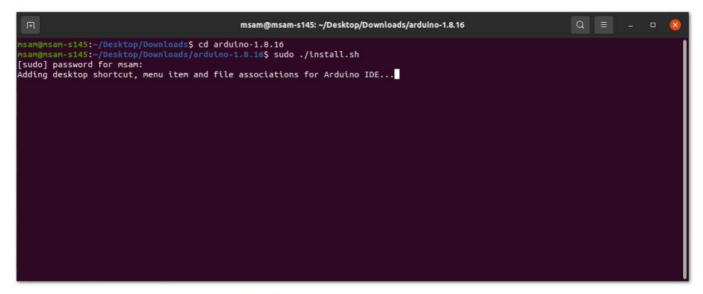


Figure 56: Arduino install script running

The sudo command temporarily elevates privileges allowing the installer to complete sensitive tasks without logging in as the root user.

For Mac OS X

In Mac OS X, the same as Linux, there is no installation process. It is just a process of decompression, then you can open Arduino IDE successfully.

Arduino IDE Parts Guide

Figure 58 shows the five (5) parts of Arduino IDE.

```
Sketch_sep14a | Arduino 1.8.13

File Edit Sketch Tools Help 1

Sketch_sep14a | 2

Sketch_
```

Figure 57: Arduino IDE

1. IDE Option Menu

You can configure some general parameters such as the serial port, the board information, the libraries, the edit parameters, and so on.

2. Operating Buttons

The operating buttons have five operations:

- Verify/Compile the source code.
- Upload the compiled code into WisBlock.
- Open a New Arduino IDE window or existing application.
- · Save the current application.

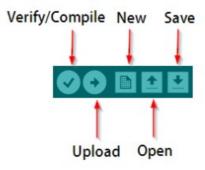


Figure 58: Operating Buttons

3. Code Area

You can edit the source code, which will be compiled and uploaded into WisBlock later in this area.

4. State Area

5. Output Message Area You can see the output message in this area, whether it's failure or success information.

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Documents / Resources



RAKwireless RAK4631-R WisBlock Core Module [pdf] User Guide
RAK4631-R, RAK4631-R WisBlock Core Module, WisBlock Core Module, Core Module, Module

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