

Qu-Bit Electronix Nebulae v2 Wave Terrain



Qu-Bit Electronix Nebulae v2 Wave Terrain Instructions

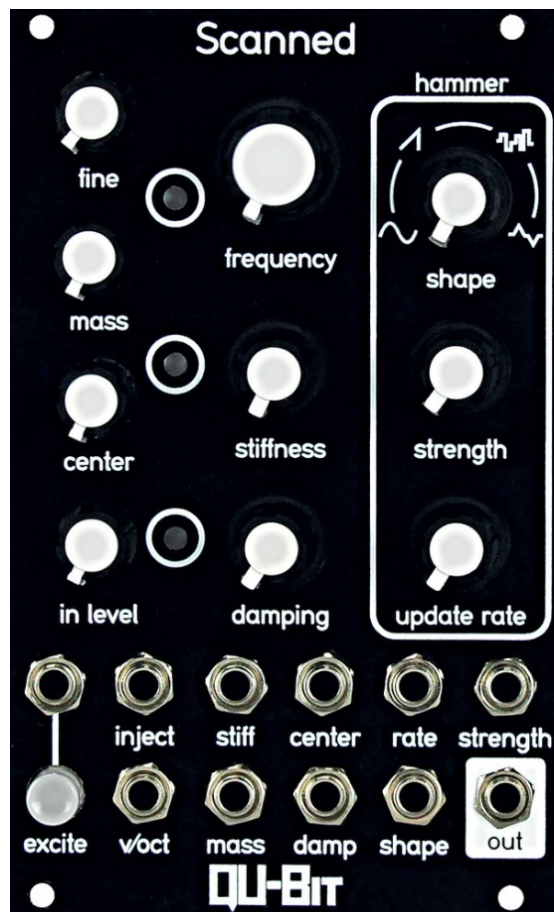
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QU-BIT

Qu-Bit Electronix Nebulae v2 Wave Terrain



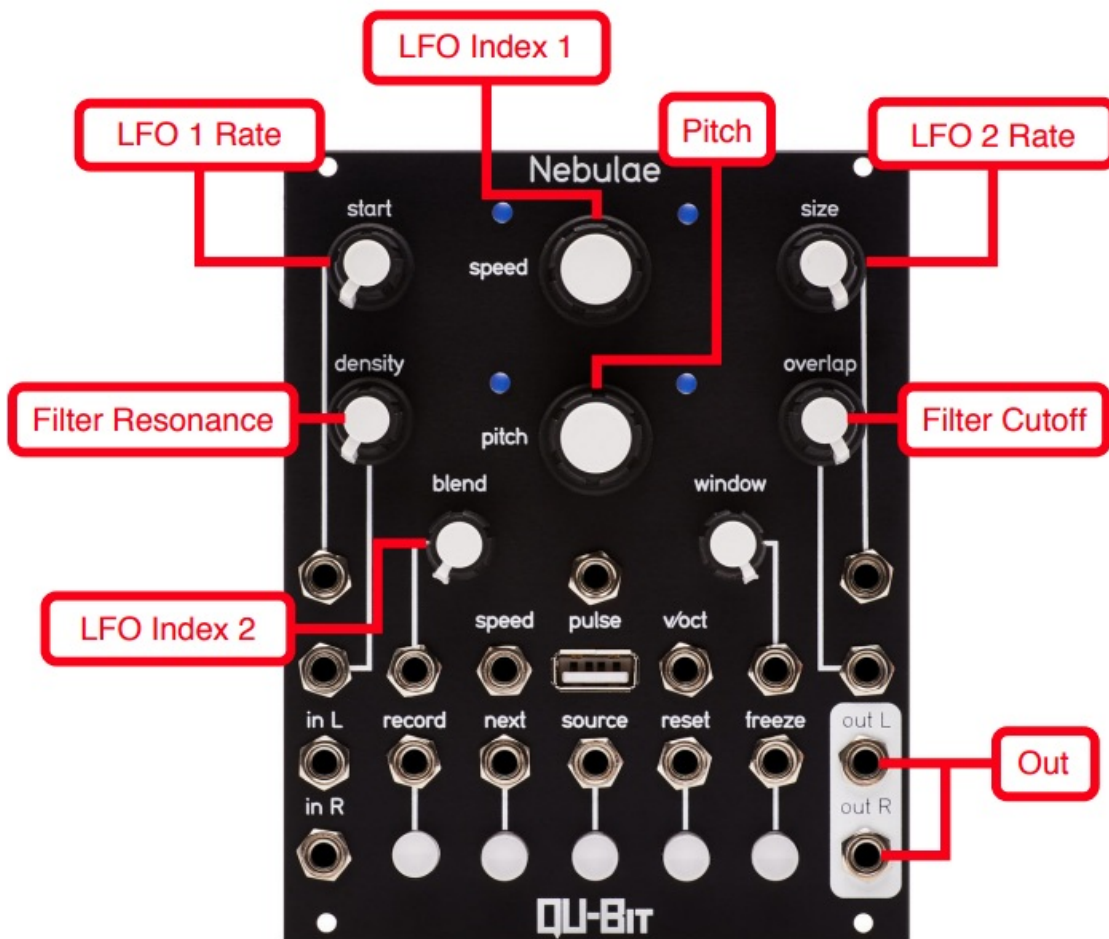
Product Information

Specifications:

- **Product Name:** Wave Terrain – Wavetable 3D Surface Oscillator
- **Compatibility:** QuBit Nebulae v.2
- **Designer:** Collin Russell
- **Features:**
 - LFO Index 1
 - LFO 1 Rate
 - Pitch Control
 - LFO 2 Rate
 - Filter Resonance LFO Index 2
 - Filter Cutoff Output
- **Description:** This instrument is a wavetable oscillator that scans three-dimensional surfaces. It includes a low pass filter for additional control. Ported from Neb v.1 by Chris Erin.

Product Usage Instructions

Wavetable 3D surface oscillator For QuBit Nebulae v.2 – By Collin Russell



This instrument is a wavetable oscillator that scans three dimensional surfaces. It includes a low pass filter for additional control. Ported from Neb v.1 by Chris Erin.

Powering On the Device:

Ensure the QuBit Nebulae v.2 is powered on before connecting the Wave Terrain module.

Connecting the Module:

Connect the Wave Terrain module to the designated slot on the QuBit Nebulae v.2 according to the provided manual.

Adjusting Parameters:

Use the controls for LFO Index 1, LFO 1 Rate, Pitch, LFO 2 Rate, Filter Resonance LFO Index 2, and Filter Cutoff Out to customize your sound.

Experimentation:

Explore the three-dimensional scanning capabilities of the oscillator by adjusting parameters in real-time for creative sound manipulation.

Frequently Asked Questions

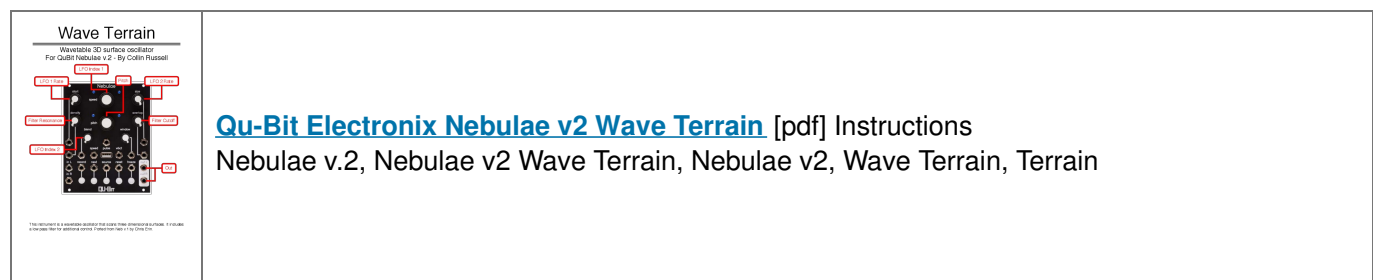
Q: Can I use Wave Terrain with QuBit Nebulae v.1?

A: No, Wave Terrain is specifically designed for QuBit Nebulae v.2 and may not be compatible with v.1.

Q: How can I reset Wave Terrain to its default settings?

A: To reset Wave Terrain, power off the device, then power it back on while holding down the 'Reset' button for 5 seconds.

Documents / Resources



References

- User Manual

[Manuals+](#), [Privacy Policy](#)

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