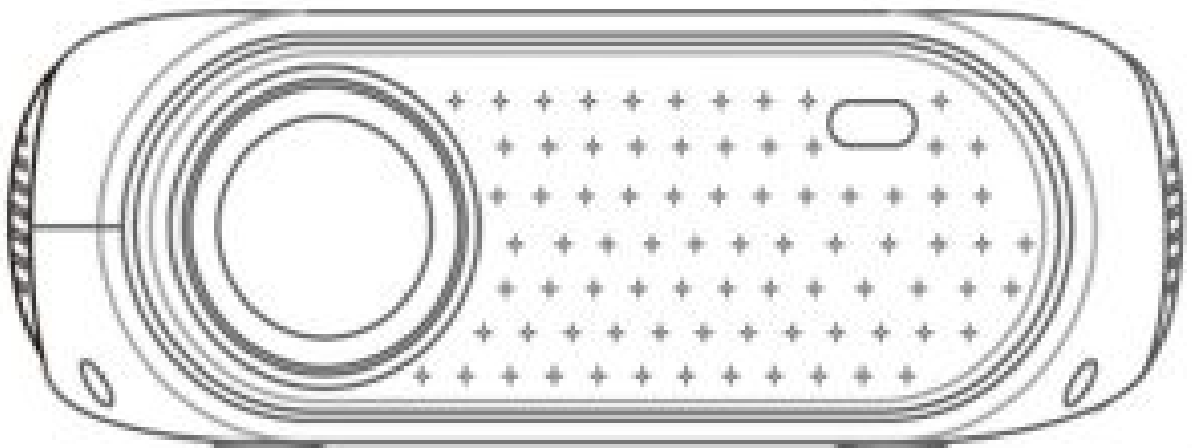




The Projector User Manual

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The projector



USER MANUAL

Please read this manual thoroughly before using it and keep it for future reference.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by the manufacturer could void your

authority to operate this equipment This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:(1) This device may not cause harmful interference, and [2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment complies with FCC RF radiation exposure limits set forth for an uncontrolled environment. This device and its antenna must not be located or operating in conjunction with any other antenna or transmitter.

The device has been evaluated to meet general RF exposure requirements. The device can be used in portable exposure conditions without restriction.



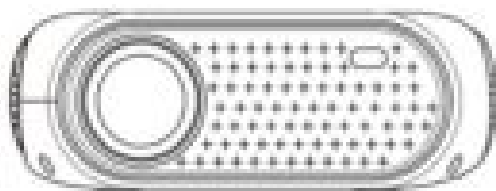
(RED) 2014/53/EU

1. In order to extend the life of the speakers and your physical and mental health, please do not play music in large volume mode for a long time.
2. Please select headphone output mode to listen to music in a public place, so as not to disturb others.

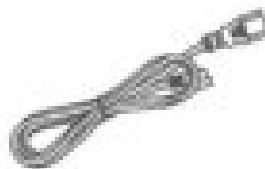
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PACKING LIST



Leisure 450



Power Cable



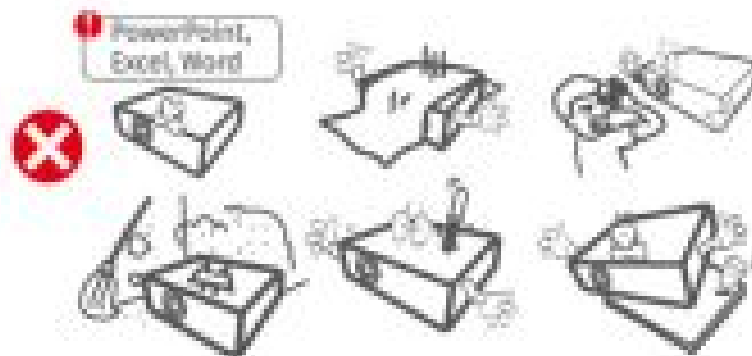
User Manual

NOTICE

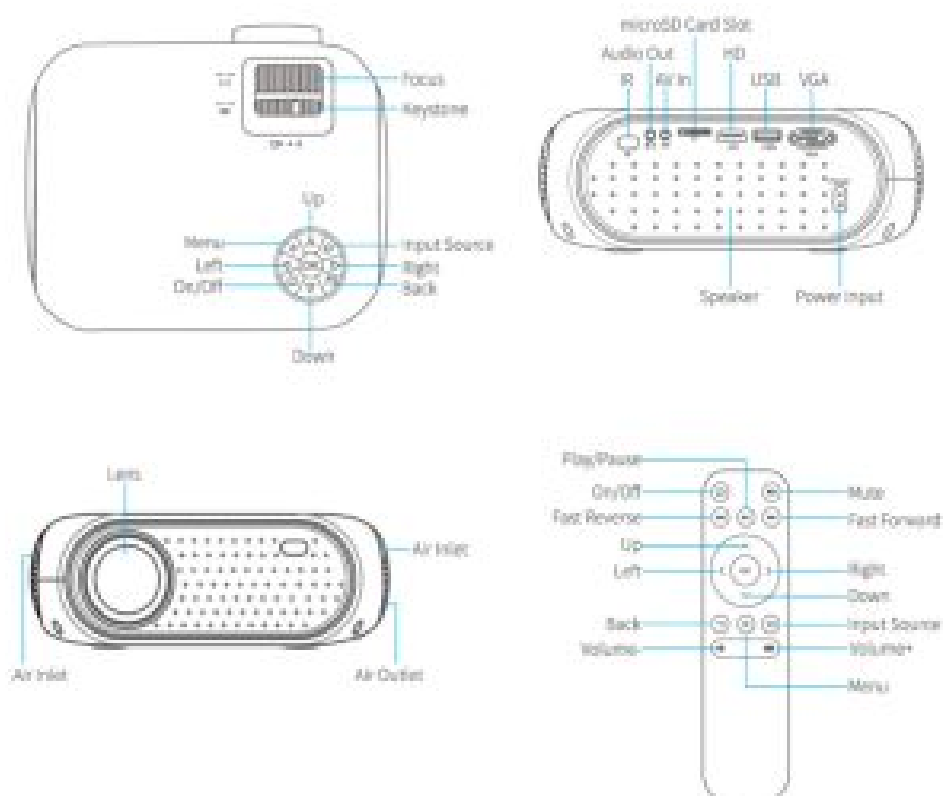
Recommended



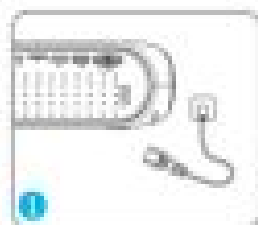
NOT Recommended



FUNCTION OVERVIEW



QUICKSTART



1 Plug the power cord into an outlet.



2 Take off the lens cover.



3 Press the power button to turn on the projector.



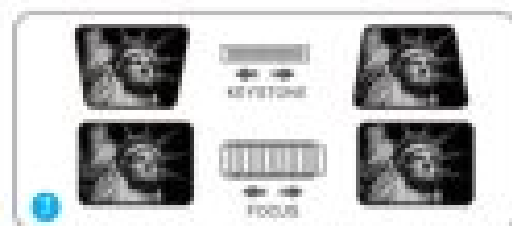
4 Press the button to select the correct input source.



5 Connect your device to the projector correctly.



6 Unfold the kickstand to adjust the image height.




7 Adjust the keystone and focus ring to get the best image performance.

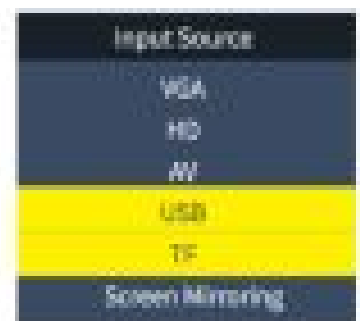


8 Press the power button twice to turn off the projector.

INPUT SOURCE

Press the  button on the projector/remote to enter the interface of Input Source

A. Multimedia Connection

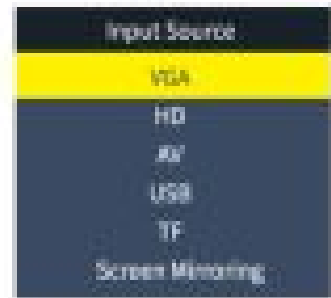
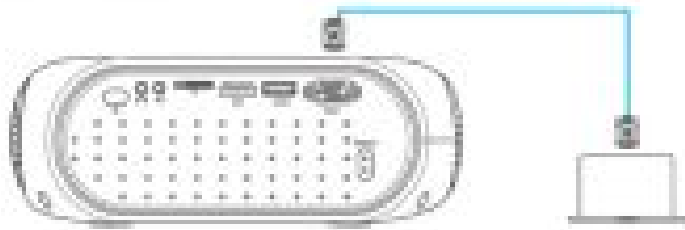


Please select USB or TF as the input source after installing the USB Drive or the MicroSD Card, then you will enter the main interface with icons of MOVIE, MUSIC, PHOTO, and TEXT. Make sure to select the right icon for the file you'd like to play. For example, if you'd.

B. HD Connection



C/VGA Connection



D. Screen Mirroring



PROJECTOR CONNECTIONS



SCREEN MIRRORING

Important: Before screen mirroring, please press the  button on the projector/remote to enter the interface of Input Source and select Screen Mirroring.

Screen Mirroring through Wireless Connection

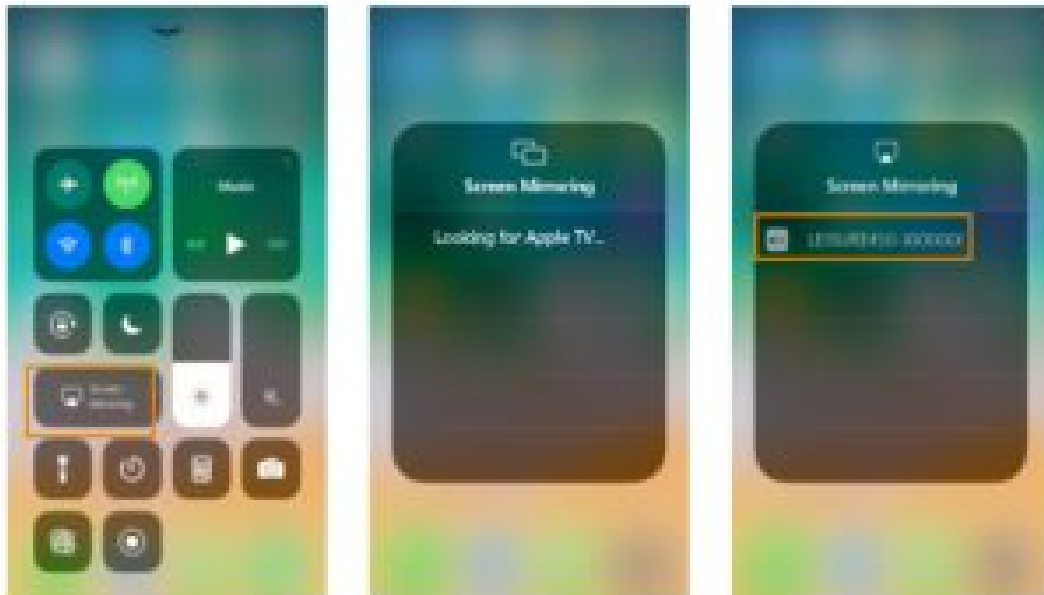
For iOS System

*Streaming with cellular data

1. Turn on the projector, select Screen Mirroring as the input source to enter the interface of Screen Mirroring for the iOS System.



2. Go to the settings of your iOS mobile device and connect it to the Wi-Fi of LEISURE450400000((PWD: 12345678). Please ignore the exclamation mark before it.
3. Swipe up the screen of your iOS mobile device, then tap Screen Mirroring/AirPlay Mirroring and search for the projector.



4. Select LEISURE450400000(from the searching results to connect.
5. The display of your iOS mobile device will be projected to the wall/screen via cellular data after a successful connection.

***Streaming with your router's Wi-Fi**

1. Turn on the projector, select Screen Mirroring as the input source to enter the interface of Screen Mirroring for the iOS System.



2. Go to the settings of your iOS mobile device and connect it to the Wi-Fi of **LEISURE450-XXXXXX** (PWD: **12345678**).
3. Visit <http://192.168.49.1> from a browser on your mobile device, tap WiFi AP > Scan, select your router's Wi-Fi and enter the right password, then tap Connect to continue.



4. Your router's Wi-Fi will be displayed on the interface of Screen Mirroring for the iOS System after a successful connection



5. Get back to the Wi-Fi setting of your iOS mobile device, then connect it to the same router's Wi-Fi.
6. Swipe up the screen of your iOS mobile device and tap Screen Mirroring to search for the projector, then select LEISURE450-)00000(from the searching results to connect.
7. The live streaming content from your iOS mobile device will be projected to the wall/screen through a Wi-Fi connection. If you'd like to connect to another router's Wi-Fi, please repeat the procedures mentioned in the section of Streaming with your router's Wi-Fi.


For Android System

To activate this function, your android device must support a Multi-Screen/Wireless display. Names may differ from different devices.

1. Turn on the projector, select Screen Mirroring as the Input Source, then press the OK button on the projector/remote to switch to the interface of **Screen Mirroring for Android System**.



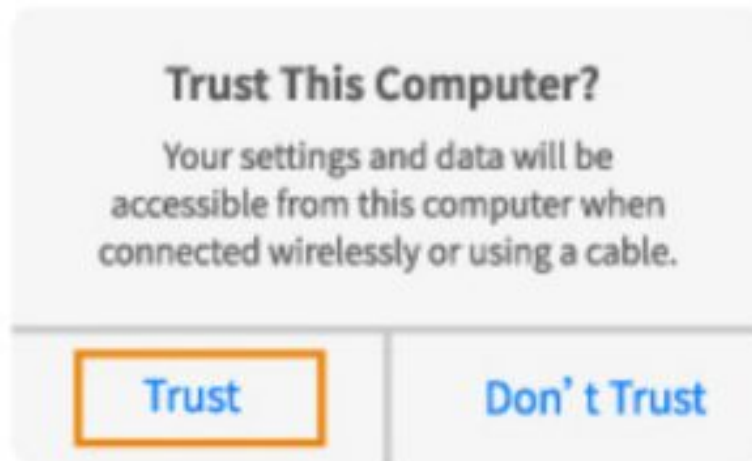
2. Turn ON the Wi-Fi Switch on your Android device. Successfully connected Wi-Fi on an Android device is not a must unless live streaming content is needed.
3. Activate the Multi-Screen function in your Android device and search for the projector.
4. Select LEISURE450400000(from the searching results to connect.

5. Your Android device display will be projected to the wall/screen after a successful connection. 
1. The fluency of screen mirroring with wireless connection will be affected by the network environment. A bandwidth of 100Mbit or more is recommended when using screen mirroring.
 2. Make sure your mobile device is close to the projector when using a wireless connection. distance within 1 meter is recommended.
 3. Some mobile devices may not support screen mirroring due to compatibility.
 4. WI-FI frequency range: 2412-2471MHZ.Maximum E.I.R.P:10.79dbm

Screen Mirroring with the USB Cable For

iOS System

1. Turn on the projector, select Screen Mirroring as the input source to enter the interface of Screen Mirroring for the iOS System.
2. Connect your iOS mobile device to the USB port of the projector with the ORIGINAL lightning cable.
3. Select Trust in the pop-up window of Trust This Computer.



4. The display of your iOS mobile device will be projected to the wall/screen after a while.

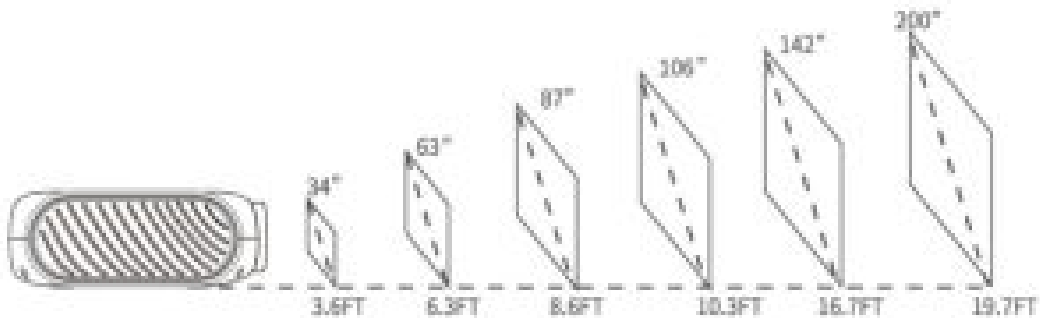
For Android System

1. Turn on the projector, select Screen Mirroring as the input source, then press the OK button on the projector/remote to switch to the interface of **Screen Mirroring for Android System**.
2. Go to the settings of your mobile device, find **Developer options**, and turn on USB debugging. The steps to turn on Developer options vary from different models of Android devices. You may check it from the Internet or contact us for the detailed steps. We take **Samsung Galaxy S8+** as an example
 - Go to settings of your Android device, then tap **About phone > Software information > Build number**.
 - Continuously tap on Build number several times until it shows Developer mode had been turned on.
 - Get back to the settings of your mobile device, it will show Developer options.
3. Connect your Android mobile device to the USB port of the projector with the ORIGINAL USB cable.
4. Tap OK when your Android mobile device pops out the windows of Allow USB debugging?, then your Android device will be projected to the wall/screen.



1. The USB cable MUST be the ORIGINAL cable or the cable which can transfer the data, otherwise screen mirroring may fail. You can plug the cable into your laptop to check the availability of transferring the data.
2. Some mobile devices may not support screen mirroring due to compatibility.
3. Some Android mobile devices may only transfer the display without audio due to protocol restrictions.

PROJECTION DISTANCE&SIZE



The recommended projection screen is around 87 inches with a projection distance of around 8.6FT.

SPECIFICATION

Native Resolution		Resolution Supported	576i,576P,720i,720P,1080i, 1080P
Projection Distance	3.6FT-19.7FT	Projection Screen	34"-200"
Installation Type	front/Rear/Ceiling	Aspect Ratio	4:3/16:9/auto
Focus	Manual	Keystone	±15°
Speakers	3W/4ohm*1	Power Supply	AC100V-240V, 50/60Hz
Unit Dimension	230*180*78mm	Unit Net Weight	1.09KG
Photo Format Supported	BM P/JPG/PNG/GIF/JPEG	Audio Format Supported	AAC/MP2/MP3/PCM/FLAC/WMA
Video Format Supported	AVI/MP4/MKV/FLV/MOV/ RMVB/3GP/MPEG1/ MPEG2/H.264/XVID	Ports	HD In*1/USB2.0 Port/VGA Port*1/ AV1n*1/Audio Out*1/ microSD Card Slot

TROUBLESHOOTING GUIDE

1. Blurry Image

- Adjust focus ring/keystone.
- The projector and screen/wall must be an effective distance.

2. Remote Unresponsive

- **Make** sure the remote points at the IR receiver directly.
- Do not cover IR receiver.


3. Up Side Down Images

- Go to **Menu > OPTION > Projection Mode** to flip the projection image.

4. Adjust the Image Size

- Go to **Menu > PICTURE > Reduce Display size** to adjust the image size.

Documents / Resources

	Projector The Projector [pdf] User Manual Projector, The Projector
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