



OZKAK JS-62 PUBG Game Controller User Manual

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OZKAK

OZKAK JS-62 PUBG Game Controller



Rapid-Fire Game Controllers for Tablet

Product Information:

- Product Name: Rapid-Fire Game Controllers for Tablet
- Language: English
- Contact Email: ozkak@outlook.com
- Website: www.ozkak.com

Structure:

1. In the game, you can customize and drag the commonly used buttons (such as fire, aim, etc.) to a suitable position on both sides of the tablet screen. Buttons can be enlarged for better response.
2. Pull up the Buckle on the back of the controller.
3. Cover the buttons just set on the screen with touch points of the controllers (It is recommended to cover the manual fire button with Rapid-fire Touch Point).
4. Pull down the Buckle. If needed, turn the Anti-loosening Screw to make your tablet more secure.
5. Long press the Power Button to turn on the Electric Rapid-fire Controller.

Note: Rapid-Fire Touch Point cannot work as a normal physical touch point, it can only be used when power is on.

Rapid-Fire Touch Point

There are 4 touch points for this pair of tablet game controller, but only one of them is rapid-fire touch point, that is indicated in the photos. The other 3 touch points are just ordinary physical touch points, which can only complete a single shot at each press.

Light indication

1. The blue light keeps on for Single shot mode, and it flashes for Rapid-fire mode.
2. The red light keeps on indicating charging.
3. The green light keeps on indicating fully charged.

Mode Switch

1. Long press the Power Button to turn on the Electric Rapid-fire Controller, and press the Power Button for 3 seconds to turn it off.
2. In the turn-on state, short press the Power Button to switch between Single shot mode and Rapid-fire mode.
3. In Rapid-fire mode, short press the Power Button while pressing and holding the L1 Trigger, the firing speed will switch between 8 times, 16 times, 24 times, 32 times per second.
4. If you enable the recording function, the order of speed switching would be recording speed, 8 times, 16 times, 24 times, 32 times per second.

Recording function

1. In Rapid-fire mode, press and hold the L1 Trigger and the Power Button at the same time, the blue light will flash quickly and the Electric Rapid-fire Controller enters the recording mode.
2. Now you can press the L1 Trigger at the speed you want.
3. The speed of your pressing in the next 8 seconds will be recorded and automatically saved.
4. 8 seconds later, the recording mode ends automatically.
5. This recording operation can be repeated, and the new recording speed will overwrite the previous recording speed.

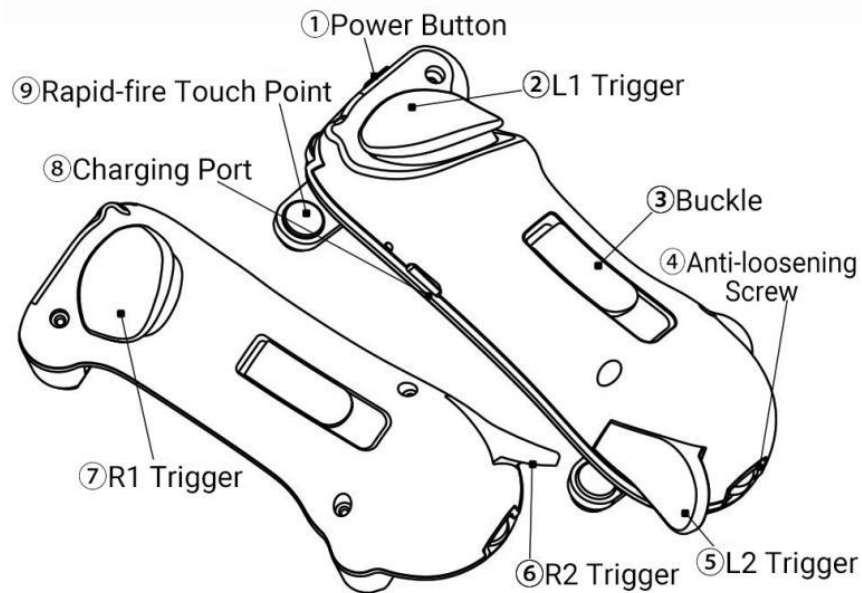
Sleep Mode

If there is no operation for 15 minutes, the Electric Rapid-fire controller will enter Sleep Mode. Press the Power Button or L1 Trigger within 30 minutes to wake it up. If there is no operation for more than 30 minutes, the controller will shut down automatically.

Rapid-Fire Game Controllers for Tablet

Please read carefully this user manual before using this product. If you get any questions, please contact us by email: ozkak@outlook.com.

Structure:



To install

1. In the game, you can customize and drag the commonly used buttons (such as fire, aim, etc.) to a suitable position on both sides of the tablet screen. Buttons can be enlarged for better response.
2. Pull up the Buckle③ on the back of the controller.
3. Cover the buttons just set on the screen with touch points of the controllers (It is recommended to cover the manual fire button with Rapid-fire Touch Point⑨).
4. Pull down the Buckle③. If needed, turn the Anti-loosening Screw④ to make your tablet more secure.
5. Long press the Power Button① to turn on the Electric Rapid-fire Controller.

P.S. Rapid-Fire Touch Point cannot work as a normal physical touch point, it can only be used when power is on.



Rapid-Fire Touch Point

There are 4 touch points for this pair of tablet game controller, but only one of them is rapid-fire touch point, that is

the ⑨indicated in the photos. The other 3 touch points are just ordinary physical touch points, which can only complete a single shot at each press.

“Rapid-Fire” means that when you press and hold the L1 Trigger②in “Rapid-fire mode”, the Rapid-Fire Touch Point⑨will keep releasing current on to the screen quickly to simulate a quick finger click on the shooting button, so your character in the game will keep shooting quickly, just like he is using an automatic rifle but no increase in recoil. So that you can aim and kill the enemy more easily.

Light indication

1. The blue light keeps on for “Single shot mode”, and it flashes for “Rapid-fire mode”
2. The red light keeps on indicating “charging”
3. The green light keeps on indicating “fully charged”

Mode Switch

1. Long press the Power Button①to turn on the Electric Rapid-fire Controller, and press the Power Button①for 3 seconds to turn it off.
2. In the turn-on state, short press the Power Button①to switch between “Single shot mode” and “Rapid-fire mode”
3. In Rapid-fire mode, short press the Power Button①while pressing and holding the L1 Trigger②, the firing speed will switch between 8 times, 16 times, 24 times, 32 times per second.
4. If you enable the recording function, the order of speed switching would be “recording speed, 8 times, 16 times, 24 times, 32 times per second”

Recording function

1. In Rapid-fire mode, press and hold the L1 Trigger②and the Power Button①at the same time, the blue light will flashes quickly and the Electric Rapid-fire Controller enters the recording mode.
2. Now you can press the L1 Trigger②at the speed you want.
3. The speed of your pressing in the next 8 seconds will be recorded and automatically saved.
4. 8 seconds later, the recording mode ends automatically.
5. This recording operation can be repeated, the new recording speed will overwrite the previous recording speed.

Sleep Mode

If there is no operation for 15 minutes, the Electric Rapid-fire controller will enter Sleep Mode, press Power Button①or L1 Trigger②within 30 minutes to wake it up.

If there is no operation for more than 30 minutes, the controller will shut down automatically.

Specifications

- Model: JS-62
- Applicable devices: Almost any tablet from 7" to 13", thickness less than 10 mm
- Material: plastic, rubber and metal
- Input voltage: 5V±0.5V

- Input Current: 200mA
- Working time: 10 hours
- Charging time: 1 hour
- Package dimensions: 130*108*52.5mm

Package Contents

- 1 x Electric Rapid-fire Controller
- 1 x Physical Single-shot Controller
- 1 x Charging Cable

Brand: Ozkak

Procut Model: JS-62

Importer: Shenzhen OuShengKai Trading Co., LTD Address: Building C5, Minkang Park, LongHua New District, ShenZhen, 518000, China

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Documents / Resources

	<p>OZKAK JS-62 PUBG Game Controller [pdf] User Manual JS-62 PUBG Game Controller, JS-62, PUBG Game Controller, Game Controller, Controller</p>
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References

-  [Ozkak](http://www.ozkak.com)