




NERF Hyper MACH-100 Fully Motorized Blaster User Guide

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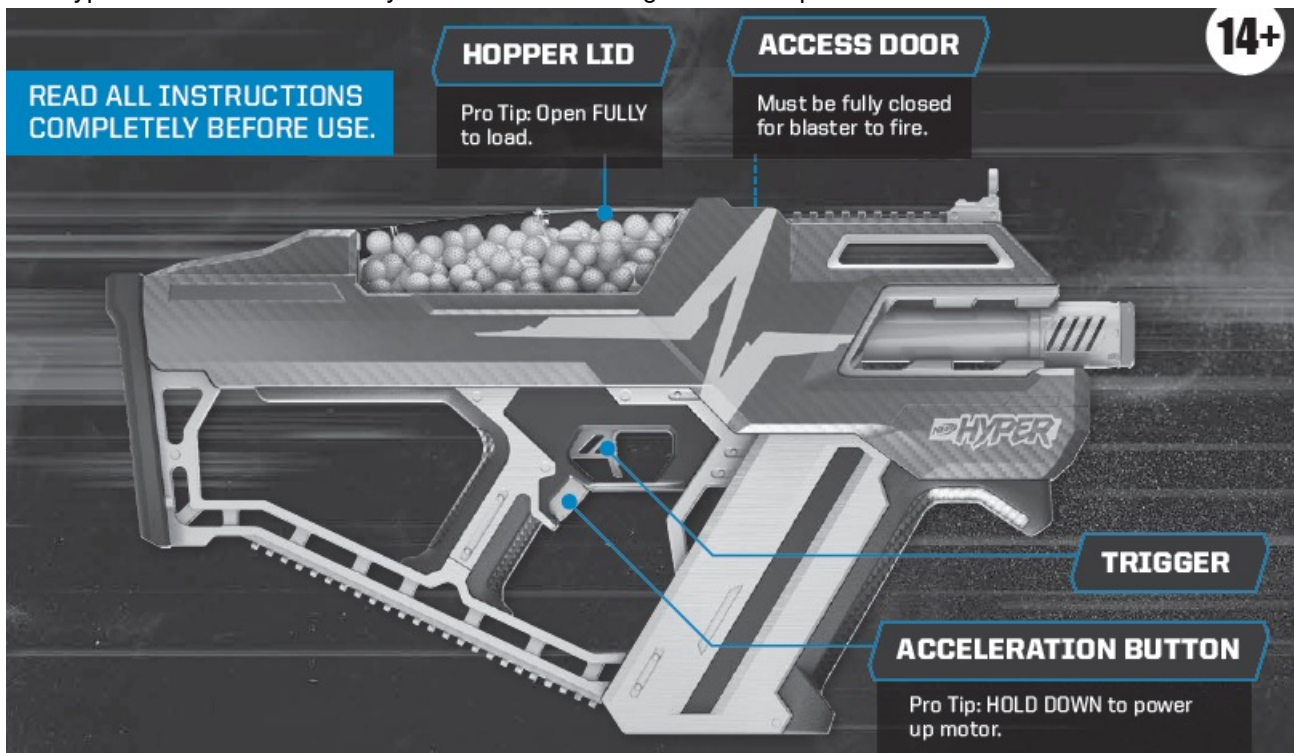


NERF Hyper MACH-100 Fully Motorized Blaster



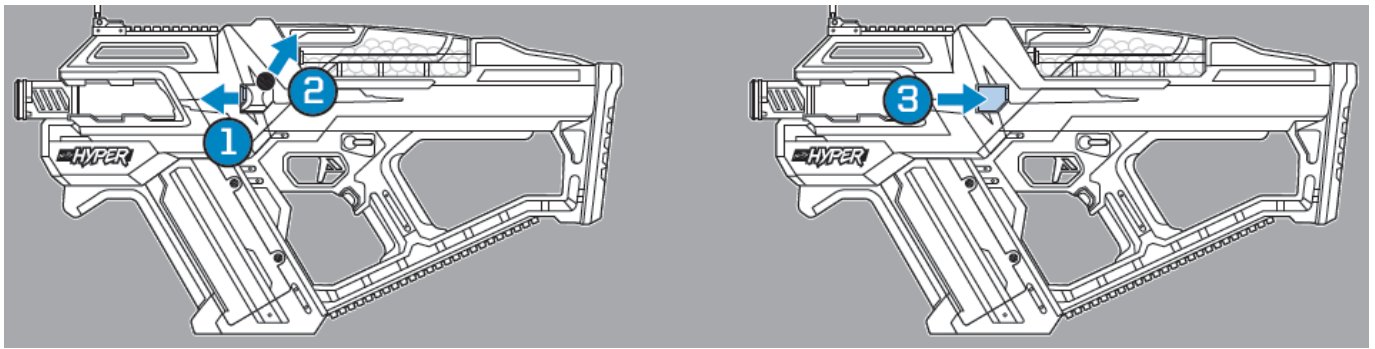
TO AVOID EYE INJURY:

WARNING: Do not aim at eyes or face. Use of eyewear required for players and people within range. Use only official Hyper rounds. Do not modify rounds or blaster. Ages 14 and up.



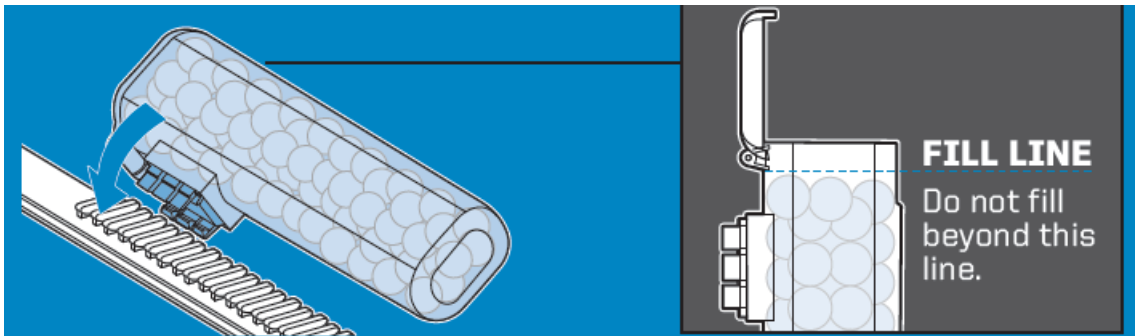
How To Use:

CLEARING A JAM



1. Open access door to remove any jammed rounds.
2. Make sure you aim the blaster away from you and anyone else while releasing jammed rounds.
3. Close access door. Door must be fully closed for blaster to fire.

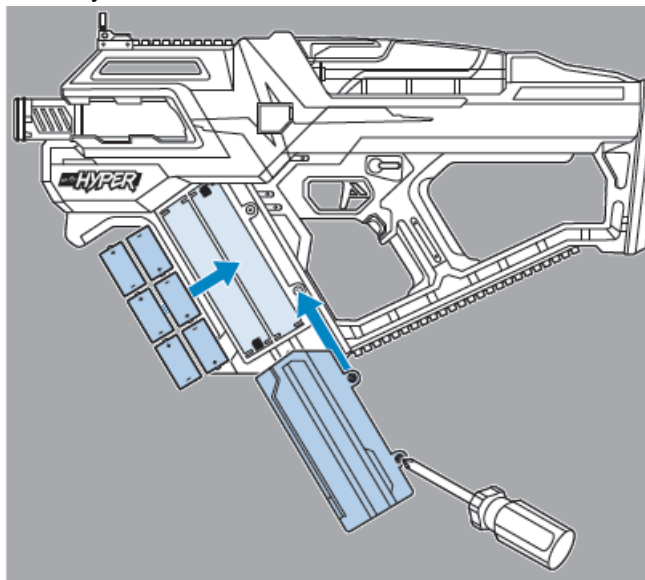
TACTICAL RAILS



Attach Nerf Hyper™ canisters to rails for additional capacity. (Canisters not included.)

STORING YOUR BLASTER

Do not store blaster primed and ready to fire.



IMPORTANT: BATTERY INFORMATION

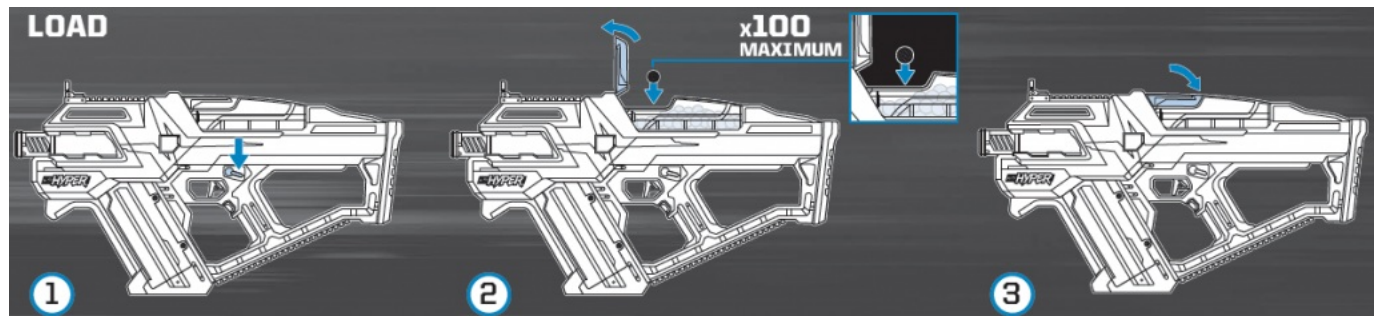
Retain this information for future reference. Batteries should be replaced by an adult.

CAUTION:

TO AVOID BATTERY LEAKAGE

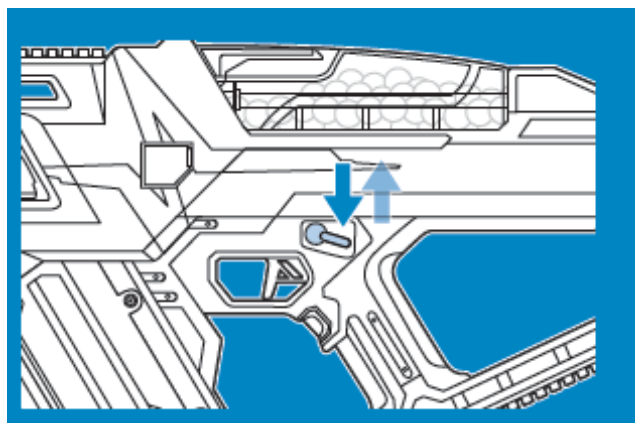
1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision.
DO NOT RECHARGE OTHER TYPES OF BATTERIES. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.

LOAD



1. Make sure trigger lock is locked.
2. Lift hopper lid. Add rounds to hopper. DO NOT OVERFILL. Includes 80 rounds; additional rounds not included.
3. Close lid. Hopper lid must be fully closed for blaster to fire.

TRIGGER LOCK



On side of blaster, move trigger lock down to lock trigger and up to unlock. Always put the trigger lock in locked position when blaster is not in use and when storing blaster.

FIRE



1. Move trigger lock to unlocked position. Access door must be fully closed for blaster to fire.
2. Press and hold acceleration button, and pull trigger to fire multiple rounds.



Documents / Resources



[NERF Hyper MACH-100 Fully Motorized Blaster](#) [pdf] User Guide
Hyper MACH-100, Fully Motorized Blaster