



NEOGLOW Xbox 360 Controller User Guide

[Home](#) » [NEOGLOW](#) » [NEOGLOW Xbox 360 Controller User Guide](#) 

NEOGLOW Xbox 360 Controller User Guide



Thank you for purchasing this product.

Our goal is to deliver high-quality, innovative accessories that amplify your gaming experience. Please review this guide and store it for future reference. Otherwise, please recycle.

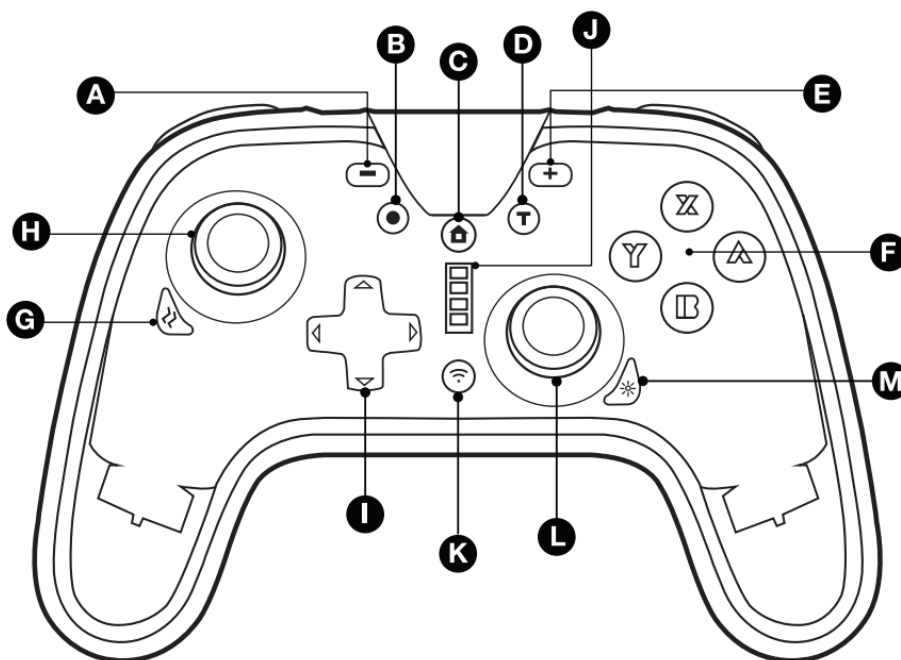
Contents

- 1 PACKAGE CONTENTS
- 2 NEOGLOW BUTTON LAYOUT – FRONT (FIG. 1)
- 3 NEOGLOW BUTTON LAYOUT – TOP (FIG. 2)
- 4 NEOGLOW BUTTON LAYOUT – BACK (FIG. 3)
- 5 USING THE NEOGLOW ON A NINTENDO SWITCH®
- 6 USING THE NEOGLOW ON A PC
- 7 USING THE NEOGLOW ON AN ANDROID™ DEVICE
- 8 CHANGING COLOR MODES
- 9 CHARGING THE NEOGLOW CONTROLLER
- 10 FCC INFORMATION
- 11 WARRANTY
- 12 Documents / Resources
- 13 Related Posts

PACKAGE CONTENTS

NeoGlow Controller, charge cable and user guide

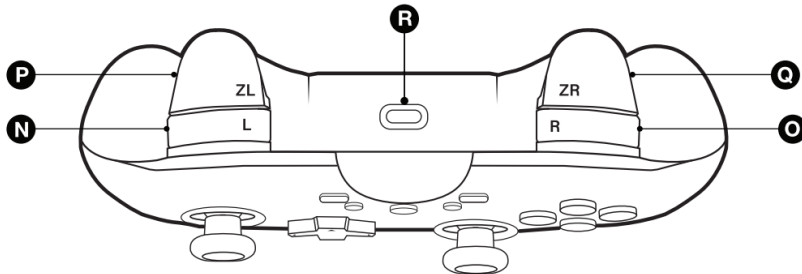
NEOGLOW BUTTON LAYOUT – FRONT (FIG. 1)



- A. – button
- B. Capture button
- C. HOME button
- D. Turbo button
- E. + button
- F. A/B/X/Y buttons
- G. Vibration button
- H. Left analog stick / L3 button (functions as L3 when pressed down)
- I. Directional pad

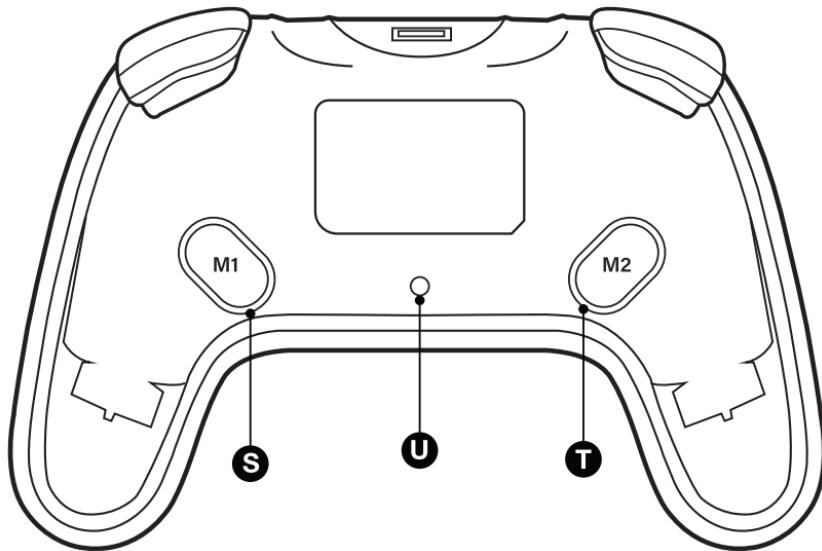
- **J.** Player indicator / charging LED
- **K.** Sync button
- **L.** Right analog stick / R3 button (functions as R3 when pressed down)
- **M.** Color Mode button

NEOGLOW BUTTON LAYOUT – TOP (FIG. 2)



- **N.** L button
- **O.** R button
- **P.** ZL button
- **Q.** ZR button
- **R.** Charge port

NEOGLOW BUTTON LAYOUT – BACK (FIG. 3)



- **S.** V1 mappable button
- **T.** V2 mappable button
- **U.** Program button

USING THE NEOGLOW ON A NINTENDO SWITCH®

1. On your Nintendo Switch®, in the home screen, select “Controllers” and choose “Change Grip/Order”.
2. Press and hold the Sync button for five seconds on your controller. The player indicator LEDs will cycle in sequential order.

3. Once connected, the controller will vibrate and show on the Nintendo Switch's screen. The player indicator LED will become solid green and indicate your player number.

NOTE: Once your controller is connected to the console, pressing the HOME button will wake up the Nintendo Switch™ console.

USING THE NEOGLOW ON A PC

To connect the controller to a PC via Bluetooth®, follow these steps:

1. Press the X and Sync buttons simultaneously for five seconds. The first and second player indicator LEDs will flash showing the controller has entered pairing mode.
2. You will find the controller on the list of Bluetooth® devices.
3. Once selected, the first and second player indicator LEDs will become solid green.

NOTE: The controller can also be connected via the included cable.

USING THE NEOGLOW ON AN ANDROID™ DEVICE

1. Press the A and Sync buttons simultaneously for five seconds. The first player indicator LED will flash showing the controller has entered pairing mode.
2. You will find "NeoGlow Controller" on the list of Bluetooth® devices.
3. Once selected, the first player indicator LED will become solid green.

CHANGING COLOR MODES

1. To change between color modes, press the Color Mode button twice in succession.
2. To stay on a specific color, press the Color Mode button once.
3. To have the LEDs continue to flow from one color to another, press the Color Mode button again.

CHARGING THE NEOGLOW CONTROLLER

1. Connect the USB-A end of the included cable into a powered source.
2. Gently connect the USB-C® end of the cable into your controller. The player indicator LEDs will begin to flash to indicate the controller is charging.
3. The player indicator LEDs will turn off when the controller is fully charged.

NOTES:

- The player indicator LEDs will flash when the controller is low on battery.
- You can use the controller while charging.
- Press the Sync button to turn off the controller.

FCC INFORMATION

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:
 1. This device may not cause harmful interference
 2. This device must accept any interference received, including interference that may cause undesired operation.

WARRANTY

All products come with a limited warranty and have been subjected to a thorough series of tests to ensure the highest level of dependability.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The device has been evaluated to meet general RF exposure requirement.

Documents / Resources



[NEOGLOW Xbox 360 Controller](#) [pdf] User Guide

SP5269, 2AZUP-SP5269, 2AZUPSP5269, Xbox 360 Controller, Xbox Controller, 360 Controller , Controller