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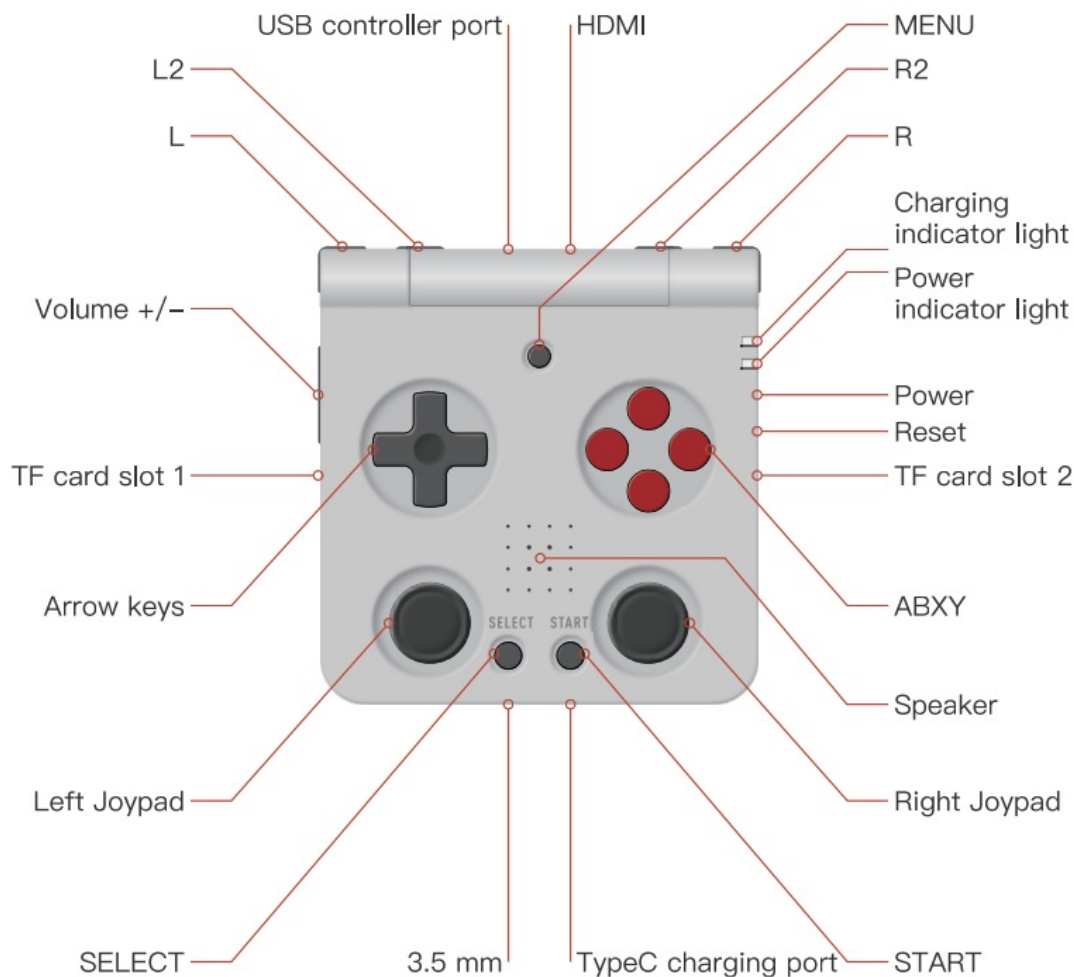
## Miyoo FLIP 2BD5P Retro Handheld Game Console



## Specifications

- **Compliance:** FCC Part 15
- **RF Exposure:** General RF exposure requirement met
- **Usage:** Portable exposure condition without restriction

## OVERVIEW



## Get started

1. Insert the TF card with installed games into the TF card slot.
2. Charge the device to ensure it can start up normally;
3. Press and hold the power button for 3 seconds to power on.

## How to install games

1. Remove the TF card from console and insert it into the card reader that is already connected to the computer. Copy the "ROM" to the emulator directory on the TF card;
2. Insert the TF card into the TF card slot, press [MENU] to open the menu, and select "Refresh ROM". Idle mode, sleep mode, and wake-up
  - After 30 seconds of inactivity, the console will enter idle mode and the screen will dim.
  - In idle mode, press any key to wake up the console.
  - After 3 minutes of inactivity or press of the power button, the console will enter sleep mode and the screen and sound will turn off.

- In sleep mode, press the power button to wake up the console.
- Close the handheld console to enter sleep mode, and open it to wake up.

## Power On/Off

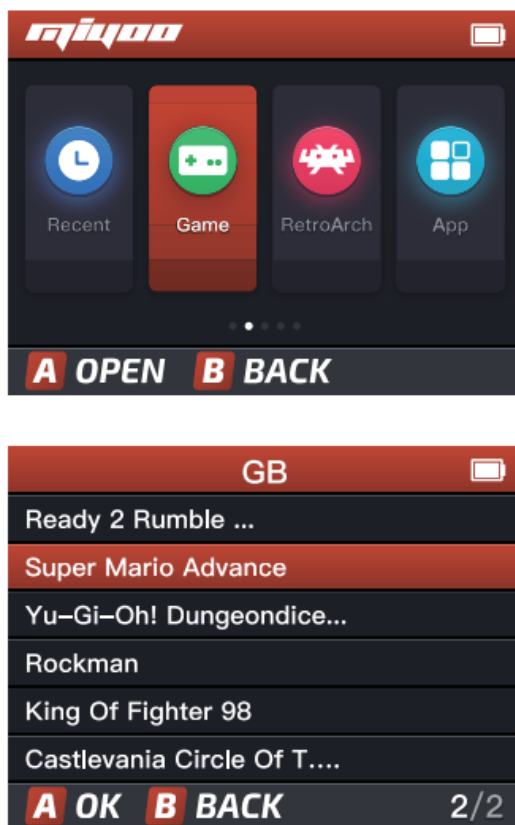
- Power On: Press and hold the power button for 3 seconds to power on.
- Power Off: Press and hold the power button for 3 seconds to open the power menu, then press the [A] key to turn off.

## Navigation

After booting up, enter the navigation page, use the [arrow keys] to switch selections, and press the [A] button to open.

## Start playing the game

Select the game in the game list and press the [A] key to start the game.

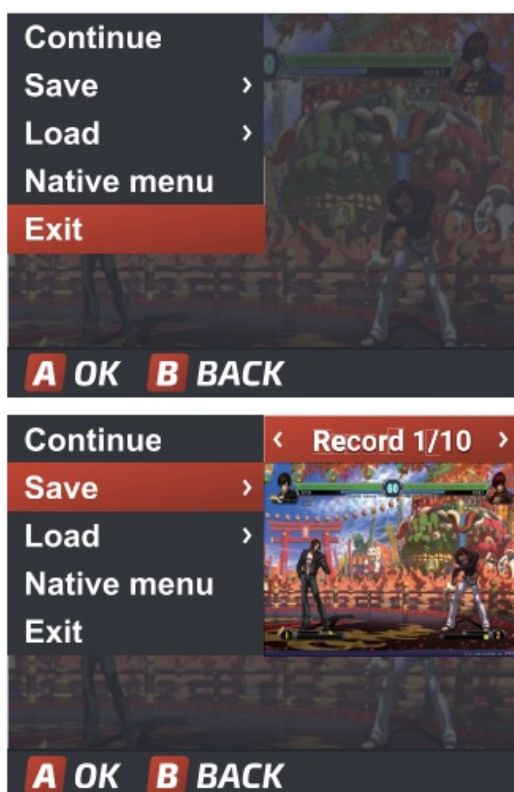


## Exit the game

In the game, press the [MENU] to open the menu, select the “Exit” option, and press the [A] to quit the game.

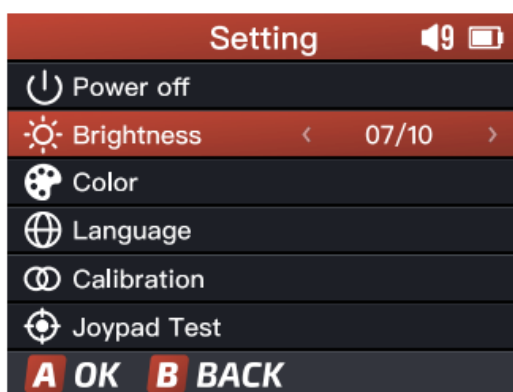
## Save or load game progress

In the game, press the [MENU] to open the menu, select “Save” or “Load”, use the [Arrow keys] to select the save slot, and press [A] to save or load the current progress. Up to 10 save slots are supported.



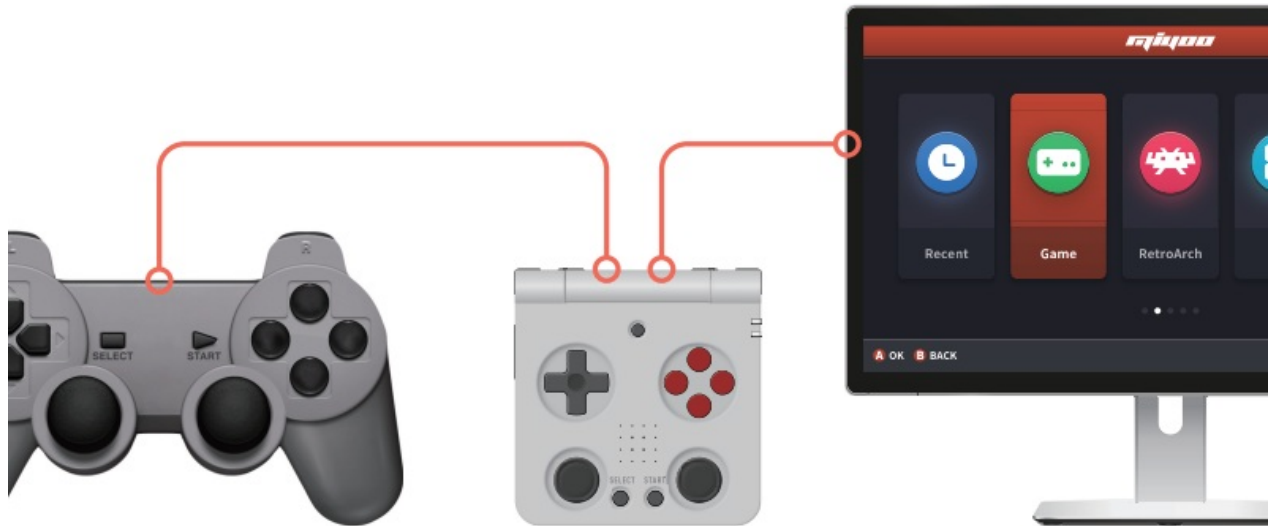
## Setting

Use the [Arrow keys] to navigate up and down to select the settings item, and use the [Arrow keys] to navigate left and right to switch between option values.



## Connecting the TV to play games.

- Plug the USB controller into the USB port for controllers on the top of the gaming console.
- Connect the HDMI port on the top of the gaming console to the HDMI port on the display using an HDMI cable.
- Restart the gaming console to use the external display.



## Firmware upgrade

1. Turn off the console and place the upgrade image file in the root directory of the TF card.
2. Insert the TF card, press and hold the power button for 3 seconds to automatically start the upgrade, and the console will shut down automatically after the upgrade is completed.
3. Press and hold the power button for 3 seconds to power on.

## Charging indicator light

- **Charging:** Red
- **Fully charged:** Turns off

## Power indicator light

- **Power On:** Green
- **Power Off:** Turns off
- Pay attention to the following safety precautions when in use
- Please do not spray any liquids onto the body of the device to prevent liquid from entering the machine and causing damage.
- Do not modify, repair, or dismantle the product.
- Do not use any diluent or volatile liquid to clean this product.
- Avoid exposure to high temperatures or direct contact with flames.

## FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Caution:** Any changes or modifications to this device not explicitly approved by the manufacturer could void your authority to operate this equipment.

## RF Exposure Information

The device has been evaluated to meet general RF exposure requirements. The device can be used in portable exposure conditions without restriction.

## Frequently Asked Questions

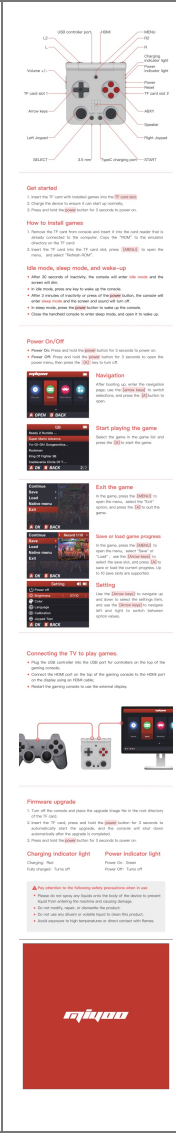
**Q: What should I do if I experience interference while using the device?**

A: If you experience interference, try moving the device to a different location. Ensure there are no other electronic devices causing the interference.

Q: Can the device be used in non-portable exposure conditions?

A: The device is specifically designed for portable exposure conditions. Avoid using it in non-portable conditions to maintain compliance.

Documents / Resources



The image shows the first page of the Miyoo FLIP 2BD5P instruction manual. It features a detailed diagram of the console's top and bottom ports, including USB, audio, and video connections. Below the diagram, the 'Get started' section provides initial setup instructions. The 'How to install games' section explains the process of loading game files. The 'Idle mode, sleep mode, and wake-up' section describes the console's power-saving features. The 'Power On/Off' section details how to turn the device on and off. The 'Navigation' section shows the home screen and how to navigate through it. The 'Start playing the game' section explains how to launch a game. The 'Exit the game' section describes how to return to the home screen. The 'Save or load game progress' section explains the save/load system. The 'Settings' section lists various configuration options. The 'Connecting the TV to play games' section provides instructions for TV connectivity. The 'Firmware upgrade' section details the process of updating the console's software. The 'Charging indicator light' and 'Power indicator light' sections describe the status LEDs. The 'Precautions' section lists important safety and usage guidelines. The page concludes with the Miyoo logo.

[Miyoo FLIP 2BD5P Retro Handheld Game Console \[pdf\]](#) Instruction Manual

FLIP 2BD5P, FLIP 2BD5P Retro Handheld Game Console, Retro Handheld Game Console, Handheld Game Console, Game Console

References

- [User Manual](#)

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FLIP 2BD5P, FLIP 2BD5P Retro Handheld Game Console, Game Console, Handheld Game Console, Miyoo, retro handheld game console

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