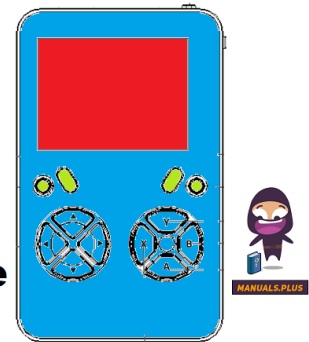


**MINISO
PB05 Retro
Color Screen
Magnetic
Charging
Game Console**



MINISO PB05 Retro Color Screen Magnetic Charging Game Console User Manual

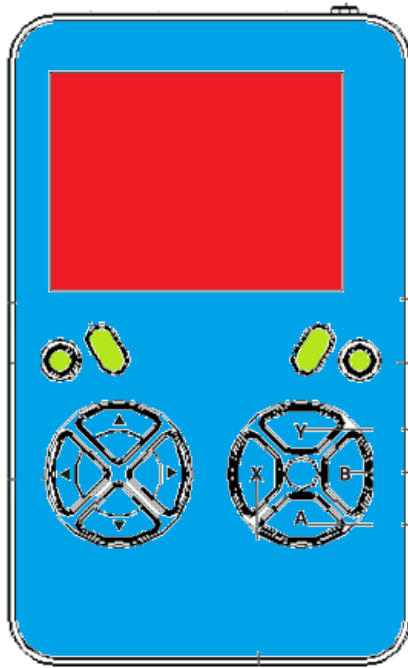
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MINISO

MINISO PB05 Retro Color Screen Magnetic Charging Game Console



Product Information

Specifications

- **Model:** SMS-PB05-ENG-C14269-V001-241203
- **Dimensions:** 980x85mm
- **Weight:** 105g

Product Usage Instructions

Safety Information

- Ensure that the device is operated with a minimum distance of 0 centimeters from the user.

Installation

- Place the device on a stable surface with proper ventilation to prevent overheating.

Power On/Off

- Press and hold the power button to turn the device on/off.

Connectivity

- Follow the user manual to establish connections with other devices or networks.

Maintenance

- Regularly clean the device using a soft, dry cloth to prevent dust accumulation.

Frequently Asked Questions

- **Q: What should I do if the device does not power on?**

- **A:** Check the battery level and ensure it is adequately charged. If the issue persists, contact customer support for assistance.

- **Q: Can I use the device while charging?**

- **A:** Yes, you can use the device while it is charging. However, it is recommended to avoid heavy usage during charging for optimal battery performance.

Cautions

1. Not a toy, not suitable for people under the age of 14.
2. When using this product, choose a bright environment to ensure visual health and avoid using it for a long time.
3. Do not press the screen hard, and do not drop the product, to avoid malfunction or damage.
4. Do not disassemble or repair by yourself.
5. After getting fully charged, unplug the charging wire or charger to avoid product damage.
6. Do not use or keep the product in a high-temperature or humid environment.
 - Do not throw the product into the fire. Stop using the product in case it gets soaked in water.
7. If the product is not in use for a long time, charge the product once every three months to avoid battery damage.
8. Do not place metal foreign objects on the wireless charging area to avoid equipment failure and heating.
9. When using the product to charge other devices, if the device with a protection case, make sure it is not metal, and the thickness of the case does not exceed 2mm.

Product Parameters

Dimensions: 107*66.8*17.5mm

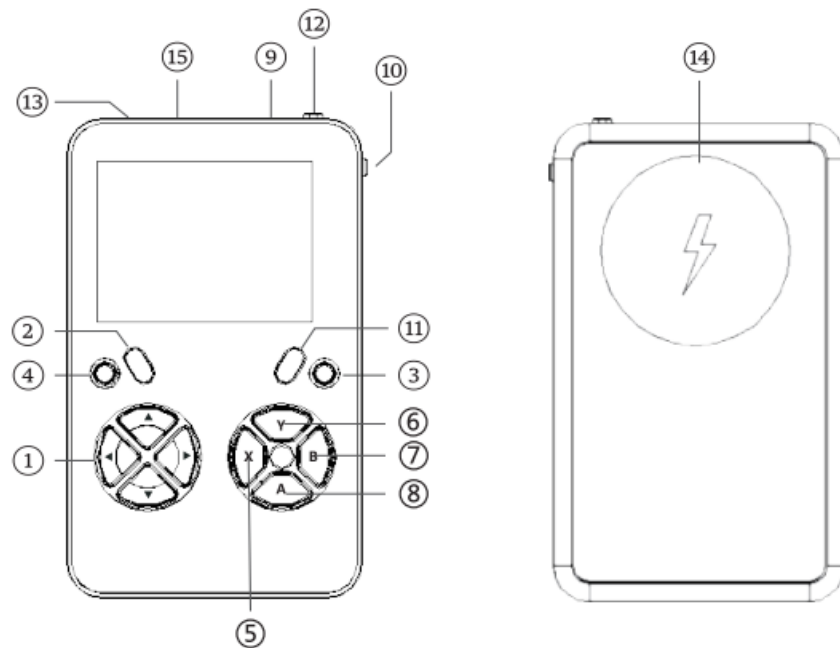
Input & Output:

1. **Input:** 5V=3.0A/9V=2.2A/12V=1.67A
 2. **Output:** 5V=2.4A/9V=2.2A/12V=1.67A (wireless charging is not enabled)
 3. **Total output (USB-A+USB-C+ wireless charging):** 5V=1A+5V=1.6A+5W
 - **Wireless Charging Total Output:** 15W(max)
 - **Battery:** Lithium Polymer Battery 5000mAh 3.7V/18.5Wh
-
- **USB-C Charging Cable** Wire Length 150mm
 - **Product Weight:** Around 157g
 - **Screen:** 2.4-inch TFT
 - **Number of Games:** 300+, you can choose between Chinese and English in the game list
 - **Wireless Charging Frequency:** 110-205KHz

Accessories

- **Game Console* 1,**
- **Charging Cable* 1,**
- **User Manual* 1**

Product Overview



1. Directions Buttons
2. SEL Button
3. STA Button
4. RES Button
5. X Button
6. Y Button
7. B Button
8. A Button
9. Indicator Light
10. Game Console Power Button
11. VOL Button
12. Power Bank Power Button
13. SB Output
14. Wireless Charging Area
15. USB-C Port

Usage

1. **Directions buttons:** up, down, left, right.
2. Select
3. **Start buttons:** game functions of select and start.
4. **Reset button:** to reset in the middle of the game.
5. **X button,**

6. **Y** button,
7. **B** button,
8. **A button**: function control buttons.
9. **5 indicator lights**: the order from the USB-C port is LED1-5, LED1 (2-color light of blue and red) as a status indicator light, LED2-5 (green) battery level indicator light, each green light represents 25% of battery.
 1. **Charging**: when fast charging, LED1's red light is constantly on and the blue light blinks slowly; when regular charging, LED1 only blue light blinks slowly.
 2. **Foreign Object Detection**: LED1 blue light blinks fast.
 3. **High-Temperature Alarm**: 4 green lights LED2-LED4 blink together, and the product stops functioning.
10. **Game console power button**: move the button to power on the game console, and move over again to power off.
11. **Volume button**: adjust the volume level.
12. **Power bank power button**: plug the data cable in to start charging, double press to power off the power bank, and press again to power on. Some of the products have features with automatic activation of wireless charging, put the phone in the wireless charging area and it will be activated automatically, double press to power off the power bank, and press again to power it on. (for some phones, after putting the phone on the wireless charging area, you need to press the button to start charging)
13. **USB output**: a port for phone charging.
14. **Wireless charging area**: magnetic wireless charging.
15. **USB-C charging**: this could be used to get the game console charged or to work in the other direction for charging the phone.

Functions

Wired Charging

1. Use the charging cable to connect to **13** USB outputs, the output will come automatically, but for some phones, you need to do it manually, by pressing the **12** power bank power button to output power, if you don't connect the phone during 30 seconds, power output will turn off automatically.
2. **Check power bank battery level**: press the **12** power bank power button to turn the power output on, and you can check the battery level from the indicator lights turned on, the indicator light turns on for around 30 seconds and then turns off.

Wireless Charging

1. The product features wireless charging automatic activation, put the phone on **14** wireless charging areas and the charging will start automatically, for some phones, you need to press the **12** power bank power button to start charging.
2. The wireless charging effective distance of this product is 8mm. For some phones, the charging could get affected because of the inner coils or the phone case. For wireless charging, keep the coil of the power bank aligned with the coil of the phone.

Game Console

1. **Power on:** push **10** the game console power button upward, music will play as the device turns on, and then the game interface will display on the screen.
2. **Enter game list:** After turning the device on, the interface of language will appear on the screen, use **1** directions button to choose between Chinese and English, then press **3** Start to enter the game list.
3. **Enter the game:** use **1** direction button to choose the game you want to play, then press **3** starts to enter the game. For some games, there are choosing interfaces, using the **3** start button as the confirmation button.
 - When playing the game, use **1** directions button, **5** X button, **6** Y button, **7** B button, and **8** A button for different functions.
 - The games on this product are developed by different developers, so the functions of the buttons vary from one game to another, and the product contains more than 300 games, so we cannot make individual instructions for how to play each game.
 - You can discover the functions of the buttons for each game by trial.

Fast Charging Protocol

- The product is compatible with Apple and Samsung phones, including input protocols: FCP/AFC/PD2.0/PD3.0; and output protocols: FCP/AFC/PD2.0/PD3.0/PPS/BC1.2/ QC2.0/QC3.0/SCP.

Troubleshooting

1. **When problems appear with sound or screen:**
 - Get the product charged, then it will work normally.
2. **Wireless charging does not get activated:**
 - **A.** Press the power button of the power bank, and check the battery level.
 - **B.** Make sure the phone supports wireless charging.
 - **C.** Make sure the phone is aligned with the wireless charging area, and no foreign objects get in the middle.

FCC Warning

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference
2. this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, under part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used by the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and the receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.


Radiation Exposure Statement

The FCC certification of this device refers to RF exposure testing performed in typical operating conditions, where a person is no closer than 0n centimeters from the device surface at all times, except for non-repetitive patterns with transient time intervals in the order of a second. Only in the stated conditions, the device is shown to fully comply with the FCC RF Exposure requirements of KDB 447498.

WEEE Warning:

- Do not dispose of electrical appliances as unsorted municipal waste, use separate collection facilities. Contact your local government for information regarding the collection systems available.
- If electrical appliances are disposed of in landfills or dumps, hazardous substances can leak into the groundwater and get into the food chain, damaging your health and well-being.
- **FCC ID:**
- **MADE IN CHINA**
- www.miniso.com

Documents / Resources

	MINISO PB05 Retro Color Screen Magnetic Charging Game Console [pdf] User Manual 0305060, 2BMN2-0305060, 2BMN20305060, PB05 Retro Color Screen Magnetic Charging Game Console, PB05, Retro Color Screen Magnetic Charging Game Console, Color Screen Magnetic Charging Game Console, Magnetic Charging Game Console, Charging Game Console, Game Console, Console
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References

- [User Manual](#)

[Manuals+](#), [Privacy Policy](#)

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