



Microsoft QAT-00002 Xbox 360 Wireless Controller User Guide

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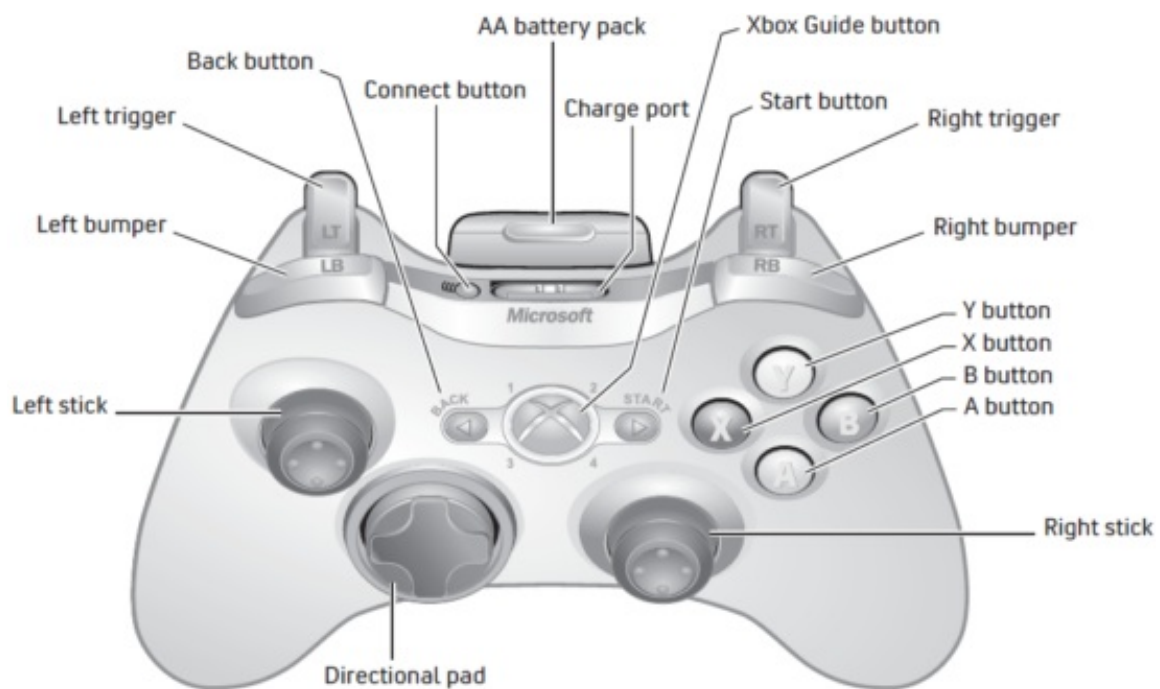


Xbox 360 Wireless Controller

Thanks for choosing the Xbox 360 Wireless Controller. Your wireless controller lets you experience the ultimate in wireless freedom with the same precision, speed, and accuracy as a wired controller.

The Xbox 360 Wireless Controller features:

- 2.4-GHz wireless technology with a 30-foot range.
- Integrated headset port.
- Adjustable vibration feedback for longer battery life.



The Xbox 360 Wireless Controller works exclusively with the Xbox 360 video game and entertainment system. For information about using the Xbox 360 Wireless Controller with a particular game, see your game manual. To enhance your experience with the wireless controller, try the Xbox 360 Rechargeable Battery Pack and the Xbox 360 Play & Charge Kit (sold separately). If you're looking to expand your wireless experience, consider the Xbox 360 Universal Media Remote and the Xbox 360 Wireless Networking Adapter.

WARNING

Before using this product, read this manual and the Xbox 360 console manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, go to www.xbox.com/support or call Xbox Customer Support (see "If You Need More Help").

The limited warranty covering this product is contained in the Xbox 360 Warranty manual (Volume 2).

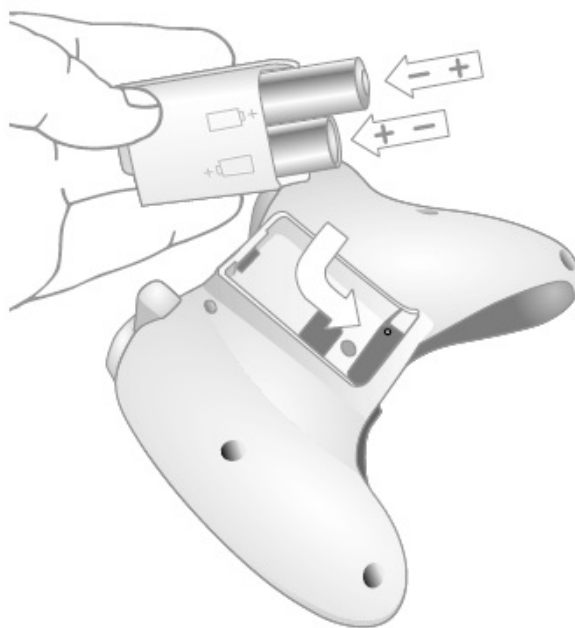
Dispose of this product in accordance with local and national disposal regulations (if any), including those governing the recovery and recycling of waste electrical and electronic equipment (WEEE). Clean only with a dry or slightly damp cloth. Using cleaning solutions or attempting to clean connectors may damage your controller.

Disposable Battery Safety

Improper use of batteries may result in battery fluid leakage, overheating, or explosion. Risk of fire if batteries are replaced by an incorrect type. Released battery fluid is corrosive and may be toxic. It can cause skin and eye burns and is harmful if swallowed.

To reduce the risk of injury:

- Keep batteries out of reach of children.
- Do not heat, open, puncture, mutilate, or dispose of batteries in a fire.
- Use only alkaline batteries, type AA (LR6).
- Do not mix new and old batteries or batteries.
- Remove the batteries if they are worn out or before storing your controller for an extended period of time. Do not leave batteries in the AA battery pack when it is not installed in the controller.
- If battery leaks, remove all batteries, taking care to keep the leaked fluid from touching your skin or clothes. If fluid from the battery comes into contact with skin or clothes, flush the skin with water immediately. Before inserting new batteries, thoroughly clean the battery compartment with a damp paper towel, or follow the battery manufacturer's recommendations for cleanup.



- Dispose of batteries in accordance with local and national disposal regulations (if any).

Insert batteries according to the following instructions.

SET UP YOUR XBOX 360 WIRELESS CONTROLLER

Before you can use your Xbox 360 Wireless Controller with your Xbox 360 console, you need to:

1. Insert a battery pack. The wireless controller only uses AA disposable batteries in the AA battery pack (provided) or the Microsoft Xbox 360 Rechargeable Battery Pack (sold separately).
2. Introduce the controller to the console by wirelessly connecting the two.

Insert Batteries

To insert batteries into the wireless controller AA battery pack:

1. Press the tab on the top of the AA battery pack and pull it down to detach it from the controller.
2. Insert two new AA (LR6) batteries with their positive (+) and negative (–) ends positioned as shown on the underside of the battery pack. For best performance, AA rechargeable batteries are not recommended.
3. Slide the AA battery pack back into place on the controller and push it to lock.

NOTE

To avoid pinching your fingers when inserting, push only on the flat surface of the battery pack.

Remote Controller Batteries Aboard Aircraft

Before boarding any aircraft or packing the wireless controller in luggage that will be checked in, remove any batteries from the wireless controller. The wireless controller can transmit radio frequency (RF) energy, much like a cellular telephone, whenever batteries are installed.

Connect Your Controller

Up to four controllers, wired and wireless, can be actively connected to a console at one time. Each connected controller gets a quadrant on the Ring of Light. Before you can connect a wireless controller, at least one quadrant must be free (not lit). To disconnect a controller, remove the battery pack from a connected wireless controller or disconnect a wired controller cable connector.

To connect your wireless controller to your console:

1. Press the Xbox Guide button to turn on the controller.



2. Press the power button to turn on the console.



3. Press the connect button on the console.



4. Press the connect button on the controller



5. After the Ring of Light on the controller and console spin and flash once, the controller is connected. The quadrant that stays on indicates the controller's position.

NOTES

- When you turn off your console, your controller will still be connected the next time you turn it on.
- Your controller is only connected to one console at a time. You can connect to a new console at any time, but your connection to the previously connected console will be lost.
- The Xbox 360 Wireless Controller only works within 33 feet (10 meters) of the console. Objects between the controller and the console can reduce this range.

USING YOUR CONTROLLER

The Xbox Guide Button

Your controller is equipped with a button in its center called the Xbox Guide button. Press the Xbox Guide button to turn on your console or to go to the Xbox Guide if the console is already on. See your Xbox 360 Setup manual for more details about the Xbox Guide button.

The Ring of Light

The Xbox Guide button is surrounded by the Ring of Light, which is divided into four quadrants. When a controller is connected to your console, it is assigned a quadrant, which glows to indicate the controller's position.

Turn on Your Xbox 360 Console

To turn on your Xbox 360 console, press Start or the Xbox Guide button on any connected controller, wired or wireless.

Use Your Controller in Games

For information about using your controller with a particular game, please see your game manual.

Use the Expansion Port

The expansion port on your controller lets you connect expansion devices like the Xbox 360 Headset (sold separately) to your controller. The port features a 2.5mm audio connector. For further information, please see the instruction manual for your controller expansion device.

Hearing Loss

Extended exposure to high volumes when using a headset may result in temporary or permanent hearing loss. Some unapproved third-party headsets may produce higher sound levels than an approved Xbox 360 Headset.

Use the Charge Port

Your wireless controller is equipped with a charge port on the front of the controller. The charge port works exclusively with the Xbox 360 Play & Charge Kit (sold separately).

TROUBLESHOOTING

If you encounter problems, try the possible solutions indicated below. Lights Spin for Longer than 15 Seconds When Connecting

- Move the controller closer to the console.
- Make sure the batteries are in good shape.
- Keep the console and controller at least three feet away from large metal objects, such as file cabinets, mirrors, and refrigerators.
- Make sure that the front of the console is positioned in the direction of the controller.
- Cordless phones (2.4 GHz), wireless LANs, wireless video transmitters, microwave ovens, some mobile/cell phones, and Bluetooth headsets can interfere with the operation of the controller. Turn these off or unplug them and try reconnecting them.
- If nothing else works, turn off your console, remove and reinsert the AA battery pack into the controller, and then repeat the steps given in **"Connect Your Controller."**

If You Need More Help

Go to www.xbox.com/support or call Xbox Customer Support:

- **United States and Canada:** 1-800-4MY-XBOX (1-800-469-9269)
- **TTY users:** 1-866-740-XBOX (1-866-740-9269)
- Do not take your Xbox 360 console or its accessories to your retailer for repair or service unless instructed to do so by an Xbox Customer Support representative.
- Do Not Attempt Repairs
- Do not attempt to take apart, service, or modify the Xbox 360 console, power supply, or peripherals in any way. Doing so could present the risk of serious injury or death from electric shock or fire, and it will void your warranty.

DISPOSAL OF WASTE ELECTRICAL AND ELECTRONIC EQUIPMENT IN THE EUROPEAN UNION AND OTHER COUNTRIES WITH SEPARATE COLLECTION SYSTEM

This symbol on the product or its packaging means that this product must not be disposed of with your household waste. Instead, it is your responsibility to hand this over to an applicable collection point for the recycling of electrical and electronic equipment. This separate collection and recycling will help to conserve natural resources and prevent potential negative consequences for human health and the environment, which inappropriate disposal could cause due to the possible presence of hazardous substances in electrical and electronic equipment. For more information about where to drop off your electrical and electronic waste, please contact your local city/municipality office, your household waste disposal service, or the shop where you purchased this product. Contact weee@microsoft.com for additional information on WEEE.

CUSTOMERS IN THE UNITED STATES

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

- **Trade Name:** Microsoft Corp.
- **Responsible Party:** Microsoft Corporation
- **Address:** One Microsoft Way Redmond, WA 98052 U.S.A.
- **Telephone No.:** (800) 4MY-XBOX

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications made to the system not expressly approved by the manufacturer could void the user's authority to operate the equipment.

Exposure to radiofrequency radiation

To comply with FCC RF exposure compliance requirements, this device must not be co-located or operating in conjunction with any other antenna or transmitter.

For Customers in Canada

This Class B digital apparatus complies with Canadian ICES-003. This device complies with RSS 210 of Industry Canada (IC).

Operation is subject to the following two conditions:

1. this device may not cause interference, and
2. this device must accept any interference, including interference that may cause undesired operation of this device.

Exposure to radiofrequency radiation

The installer of this radio equipment must ensure that the antenna is located or pointed such that it does not emit RF field in excess of Health Canada limits for the general population; consult Safety Code 6, obtainable from Health Canada's website at www.hc-sc.gc.ca/rpb.

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FAQ's

How does the wireless Xbox 360 controller function?

On the console, press and then release the connect button. Press and then let go of the controller's connect button after 20 seconds. After the controller is connected to the console, the lights around the power button will cease blinking.

What is the purpose of an Xbox 360 controller?

The main controller for Microsoft's Xbox 360 home video game console, which first debuted at E3 in 2005, is the

Xbox 360 controller. There are wired and wireless versions of the Xbox 360 controller available. The Xbox 360 and Xbox controller are incompatible.

How can I tell whether the Xbox 360 controller is fully charged?

While the battery pack charges, the charge indicator on the front of the plug flashes red. The battery pack is charged all the way when the LED turns green. Notes: With the play and charge cord, the battery can take up to 7 hours to fully charge.

Does the wireless Xbox 360 controller require batteries?

Either AA batteries or the Xbox 360 Rechargeable Battery Pack may power the Xbox 360 Wireless Controller.

Can you use an Xbox 360 controller with Bluetooth?

Instead of Bluetooth, the Xbox 360 controller makes use of a proprietary wireless protocol.

The Xbox 360 controller has how many ports?

Up to four controllers can be connected to the console. Each controller on the Xbox 360 original and Xbox 360 S is paired with one of the four LED areas.

With an Xbox 360 controller, how many buttons are there?

Eleven* digital buttons, two analog triggers, two analog sticks, and a digital D-pad make up a typical Xbox 360 controller.

Do Xbox 360 controllers have a plug?

Any USB 2.0 or 3.0 port on the PC should accept the Xbox 360 controller.

How can I tell whether the controller for my Xbox 360 supports Bluetooth?

It is a modern Xbox Series controller with Bluetooth if it features a tiny, rectangular Capture button between the Menu and View buttons and a USB-C port on the top rather than a micro USB port.

What about batteries for Xbox controllers?

You may use either AA (LR6) batteries or the rechargeable battery pack included in the Xbox One Play & Charge Kit to power your Xbox Wireless Controller.

How long do the batteries in the wireless Xbox 360 controller last?

In actuality, they do. An Xbox controller's AA batteries typically last 40 hours on average. The Xbox Play and Charge Kit, the most popular rechargeable battery pack, with a 30-hour lifetime on average.

A wireless controller may be used without batteries.

When your batteries run out, you may use the controller wired by plugging it into your console directly. But unless you purchase an additional item, it won't charge up! The finest Xbox Series X games may be found here.

A controller for the Xbox 360 uses how many batteries?

Put two fresh AA (LR6) batteries in.

How often do Xbox 360 controllers transmit data?

The Xbox 360 Wireless Controller uses "frequency-hopping spread spectrum" technology to prevent interference from, er, interfering with the signal and connects over a 2.4GHz connection.

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