

GPC-XP CONTROLLER ASM01868



Stay in control with customizable control solutions. The GPC-XP Controller is used for controlling equipment or process that cannot be controlled using a standard HVAC controller.

PHYSICAL

Configurable Unit Controller that can be Used for Multiple Applications

The GPC-XP provides flexibility to control, schedule, and/or monitor equipment such as unit heaters, exhaust fans, motorized dampers, pumps, and other mechanical equipment. The GPC-XP can also be used for simple boiler, chiller, or refrigeration applications, as well as to provide one lead/lag start function.

The GPC-XP can function in either Stand-Alone or Network operation.

Allows Connection for Communicating Sensors

The GPC-XP has an on-board CommLink that provides for stand-alone programming and monitoring via a direct USB connection to a computer running Prism 2 software.

If used on a networked system that has an external CommLink, this on-board CommLink would not be used. Alternatively, the System Manager Touch Screen II for GPC-XP can be used to view status, perform force modes, and set schedules.

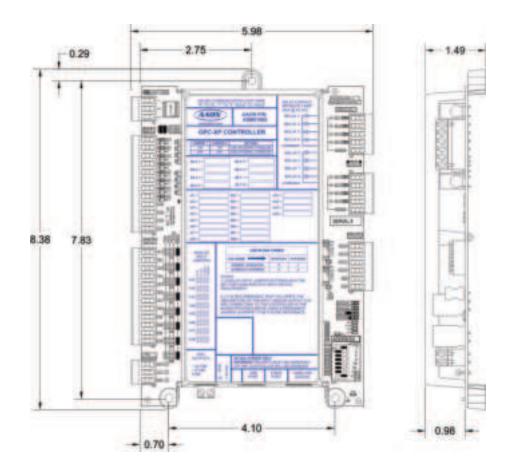
Electrical and Environmental	
Operating Power	18-30 VAC
Operating Temperature	-30°F to 150°F
Power Consumption	8 VA Maximum
Operating Humidity	0-95% RH Non-Condensing
Inputs	8 Analog Inputs (Configurable), 8 Wet-Contact Binary Inputs (Configurable)
Outputs	8 Relays, 4 Analog Outputs

Contact AAON Support for Technical Assistance

www.aaon.com/contact







INSTALLATION

Mounting

The GPC-XP is housed in a plastic enclosure. It is designed to be mounted using the three mounting holes in the enclosure base and the included mounting screws (#8 x 1" sheet metal screws).

The GPC-XP needs to be installed in an environment which can maintain a temperature range of -30°F to 150°F not to exceed 95% RH levels (Non-Condensing). It is important to mount the device in a location that is free from extreme high or low temperatures, moisture, dust, and dirt. Be careful not to damage the electronic components when mounting the controller.

