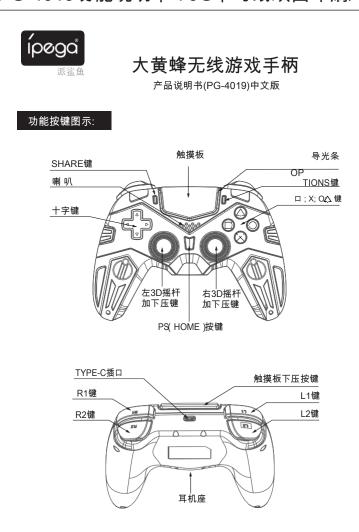
PG-4019功能说明书 70G书写纸双面印刷/单色印刷 尺寸:105x142mm



Touch Pad

eft stick /

USB Type - C port

R1 Button

L3 button R3 button

Home button

aht stick

Function keys:

Directional

产品特性参数:

1.内置/外置电池	内置	单机工作电流	<70mA
工作电压	DC4.2V	是否有振动功能	有振动
输入充电压	5V	是否有内置喇叭	内置喇叭
输入充电电流	500mA	传输距离	≤8M
静态电流	<15uA	充电时间	约 3 H
电池容量	600mAh		
是否支持无线 支持			

产品适用说明:

- 1. 产品主要适用于P4游戏主机、可兼容P3游戏主机、iOS 13.0以上PC电脑上连接,进行游
- 2 采用高性能无线连接技术,提供8米以内无延迟不掉线的可靠信号
- 抗干扰性强,不会受其它无线设备的影响。免驱动,自动连接,无需繁琐的对码过程。
- 3. 内置LED彩灯, △;□;⋌;○;键功能键有背光功能。
- 4. 内置左右非对称马达、支持双马达双振动功能。

适用游戏平台 P4主机;P3主机;PC电脑;IOS

- 5. 内置3D加速度传感器和陀螺仪传感器,具有六轴感应功能。
- 6. 配置了喇叭和3.5mm耳机插孔,可以通过手柄的喇叭和耳机输出游戏的音频信号。
- 7. 结构符合人体工程学,手感舒适。
- 8. 手柄在无任何动作操作时,约15分钟左右进入休眠状态,手柄指示灯熄灭。
- 9. 支持双点电容式感应触控板。
- 10. 支持PC USB在线升级产品程序,从而支持PS4主机最新升级系统.可避免因主机升级系统

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1.连接PS4主机

- 1)启动P4主机进入界面,USB数据线一端与主机连接,另一端TYPE-C头插入手柄端口。
- 2)按手柄HOME键,手柄与主机配对连接。连接成功灯常亮,拔开USB线即可使用手柄。
- 3)使用者登入每个用户导光条会依1P;Blue蓝. 2P:Red红 3P:Green绿. 4P:Pink粉红色点亮 主机自动配置各控制器。
- 4)六轴校正:手柄关机状态,先按住OPTIONS键 + HOME键,导光条绿灯点亮,按一下 OPTIONS键,红蓝灯熄灭校正完成(校正时手柄平放桌面上)。
- 5)功能键背光灯开/关:同时按SHARE键+□键即可切换(无线模式操作) 。
- 6)长按HOME键10秒为手柄关机(主机选项关机手柄跟随关机)

2.连接P3/PC

1)连接PC:通过USB数据线将手柄连至PC USB端口,当有线手柄使用。连接成功导光条 亮绿灯,默认为Xbox360 模式,长按HOME键可切换 P3 和Xbox360模式, P3 模式导光条亮红色。(见图一)



- 2)P3主机开机进入界面:通过USB数据线将手柄连至P3主机的USB端口,当有线手柄使用, 连接成功导光条亮蓝色(导光条颜色根据主机自动配置);拔掉USB线按HOME键开机回 连当无线使用(见如上图二)。
- 3)PS3/PC端不支持六轴感应功能,连接PC电脑时,不需要安装驱动程序,即插即用,可以 玩PC上的游戏。
- 3)支持在线升级更新手柄程序,避免因主机升级系统导致产品无法使用难题。

3.IOS MFI游戏模式

- 1) 手柄关机状态下同时按SHARE + HOME开启手柄无线配对模式,导光条蓝灯闪烁,喇叭发 出声音并马达振动。
- 2) 在IOS设备的无线列表中,找到并点击"DUALSHOCK4Wireless Controller"进行配对 配对成功后蓝灯常亮。
- 3) 配对成功可以玩MFI认证的游戏。
- 4)功能键背光灯开/关:同时按SHARE键 + □ 键即可切换。
- 5)手柄关机或休眠状态按HOME键回连,导光条蓝红绿呼吸循环转变,喇叭发出声音马达振 动,功能键背光点亮,回连成功后导光条常亮。
- 6)支持在线升级更新手柄程序,避免因主机升级系统导致产品无法使用难题。 注意事项:iOS设备仅支持系统在iOS 13以上系统版本即可使用

- 1.低电指示:电池电压在3.45V-3.3V低电压时,手柄导光条快闪烁;电压低于3.3V时,手柄进
- 2.充电指示:手柄关机状态时,插入USB充电线,导光条黄色灯呼吸状态,充满灯熄灭。

充电过程中,电池快充满时,电压在临界点时灯会闪烁,电池充满后灯熄灭,充电完成。

注意事项

- a. 请不要把本产品在潮湿或高温地方存储。
- b. 不要敲击、摔打、刺穿、或试图去分解本产品,以免对产品造成不必要的损害。
- c. 非专业人员误拆卸本产品,否则不在售后保修服务内。
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产品清单:







大黄蜂无线游戏手柄 x1



Type-C线 x1

4.手柄充电/低电说明

- d. 因官方软件升级或源代码变更等不可抗拒的因素造成部分游戏无法与本产品连接操作







Wireless gamepad x 1

User Manual x 1

Type-C cable x1

Specifications

Working current DC4.2V Voltage Vibration Bumblebee wireless game controller Input voltage Speaker Product manual(PG-4019)English version Input current 500mA Transmission distance ≤8M Static current <15uA

Battery type

Battery capacity Supporting platform P4 / P3 / PC / IOS

Light bar

Option button

Touch Pad Button

L1 Button

L2 Button

1. This product able to support PS4, PS3, IOS 13.0 or above and PC.

Built-in battery

600mAh

Support

- 2. Using the wireless to connect between the device and the gamepad. Ensure to provide a reliable signal (within 8 meters).
- 3. Built-in LED light $, \triangle ; \Box ; \times ; \bigcirc ;$ button be provide with backlight function.
- 4. Built-in left and right asymmetric motors, supporting dual motors and dual vibration functions.
- 5. Built-in 3D acceleration sensor and gyroscope sensor, with six-axis sensing function. 6. Equipped with speakers and 3.5mm headset lack, which able to output game audio signals
- through the handle's speakers and headphones
- 7. The structure accords with ergonomics and feels comfortable
- 8. Gamepad without any motion will go to sleeping mode in 15 mins, the gamepad signal light will turn off.
- 9. Support dual-point capacitive sensing touchpad
- 10. PC USB online upgrade product program, to support the latest upgrade system of PS4 host. It can avoid the console upgrade system issue.
- **Due to the official game platform software upgrade or source code changes and other not resist factors caused of some games can not be played or connected with our gamepad. Our company has no responsibility, we reserves the right of final interpretation for this.

1 P4 Mode ·

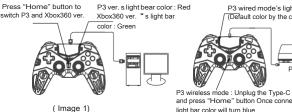
<70mA

Built-in speaker

- 1) Turn on the P4 console, using the Type-C USB cable to connect between P4 console and gamepad.
- 2) Press "Home" button to connect. Once they connected, the light bar will be always on. Then unplug the USB cable.
- 3) The light bar will identify each user, the console will automatically pair each gamepad. 1P: Blue | 2P: Red | 3P: Green | 4P: Pink
- 4) Six-Axis correction Turn off the gamepad, press the "Option" button and "Home" button at the same time. When the light bar turn green, then press "Option" button. Once the light bar form green to red and blue, the correction has been done (place the gamepad on the table during the correction)
- 5) □ + △ + X + O button backlight on/off, press "Share" button + □ button to switch (work in wireless mode)
- 6) Press "Home" button for 10 sec to turn off the gamepad.

2. P3 / PC Mode :

1) PC wired mode: Using the Type-C USB cable to connect between gamepad and console usb port. Once the light bar turn green, the gamepad will default as Xbox360 ver. Press "Home" button to switch P3 and Xbox360 ver. (Image 1)



- 2) P3 wired mode :Turn on P3 console, using the Type-C USB cable to connect between P3 console and gamepad. Once they connected, the light bar will turn blue. Switch to P3 wireless mode : Unplug the Type-C USB cable and press "Home" to turn on the gamepad.
- 3) PS3 / PC are not supported Six-Axis function. While connecting to PC, do not install any drive and play it directly
- 3) Update the gamepad firmware to avoid the disconnection between gamepad and console.

4.Controller charging function:

on and the light bar will always on.

3.IOS MFI Mode:

same as motor vibrates.

the pairing is successful, the blue light is always on.

3) . When pairing successful, you can play MFI-certified games

1. Low battery: When the battery voltage getting down to 3.45V - 3.3V, the light bar will keep flashing. Below 3.3V, the gamepad will directly go to sleeping mode.

1). Pairing step: Turn off the gamepad, press"Share" + "Home" button to turn on the

2). In the IOS wireless list, find and click "DUALSHOCK 4 Wireless Controller" to pair, Once

4). □ + △ + X + O button backlight on/off; press "Share" + □ button to switch.

5). When the gamepad is off or in sleeping mode, press the "Home" button to connect it

back, and the light bar will guide display blue, red and green in cycle. Once the the speaker emit a sound same as motor vibrates. \Box + \triangle + X + O button backlight will turn

6) . Update the gamepad firmware to avoid the disconnection between gamepad and console

Note: iOS devices only support the system version above iOS 13 to use

gamepad to pairing mode. The light bar will flash blue and the speaker emit a sound

- 2. Charging instruction : When the gamepad is off, plug the Type-C USB cable to charge the gamepad. During the charging mode, the light bar will turn yellow. Once it finished, the light
- * When the charging nearly finished, the light bar will flashing to info the users almost ready.

Note:

- A. Please do not store this product in wet or high-temperature areas.
- B. Don't knap, beat, drub, pierce, or try to decompose this product, to avoid unnecessary
- C. Non professional personnel should not disassemble the product, otherwise it will not be covered in the after-sales warranty service.
- D. Due to the official game platform software upgrade or source code changes and other not resist factors caused of some games can not be played or connected with our gamepad. Our company has no responsibility, we reserves the right of final interpretation for this.

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This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that

interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -- Reorient or relocate the receiving antenna.
- -- Increase the separation between the equipment and receiver.
- -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -- Consult the dealer or an experienced radio/TV technician for help.

Warning: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment