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8675i

Rugged Compact Wearable Scanner

User Guide

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Customer Support

Technical Assistance

To search our knowledge base for a solution or to log in to the Technical Support portal and report a problem, go to honeywell.com/PSTechnicalsupport.

For our latest contact information, see sps.honeywell.com.

Product Service and Repair

Honeywell International Inc. provides service for all of its products through service centers throughout the world. Go to sps.honeywell.com and select **Support** to find a service center near you or to get a Return Material Authorization number (RMA #) before returning a product.

Limited Warranty

For warranty information, go to sps.honeywell.com and click **Support > Warranties**.

About This Manual

This User Guide provides installation and programming instructions for the 8675i rugged compact wearable scanner. Product specifications, dimensions, warranty, and customer support information are also included.

Honeywell devices are factory programmed for the most common terminal and communications settings. If you need to change these settings, programming is accomplished by scanning the barcodes in this guide or the use of Honeywell software tools like EZConfig.

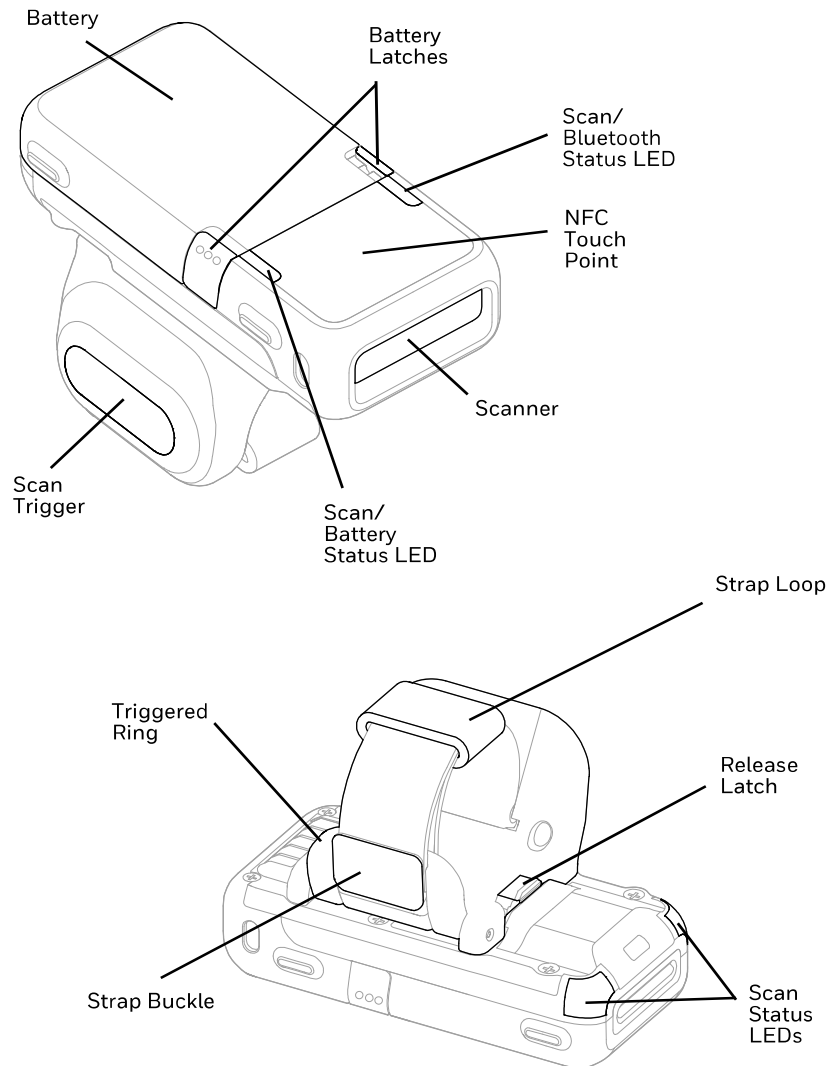
An asterisk (*) next to an option indicates the default setting.

Unpack Your Device

After you open the shipping carton containing the product, take the following steps:

- Check for damage during shipment. Report damage immediately to the carrier who delivered the carton.
- Make sure the items in the carton match your order.
- Save the shipping container for later storage or shipping.

8675i Overview

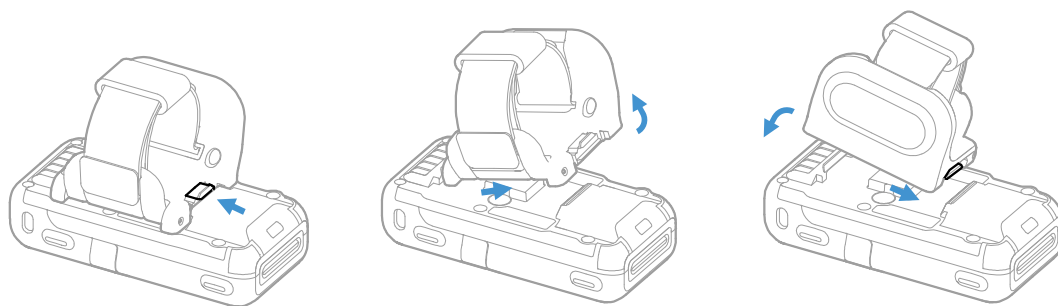


Use the 8675i with a Wearable Accessory

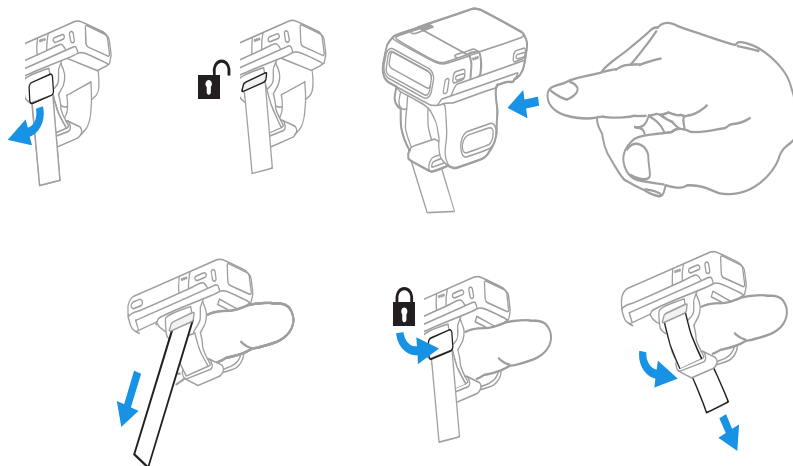
The 8675i module can be attached to a triggered ring or a glove.

Right or Left Handed Operation

To release the triggered ring, turn over the 8675i. Press the Release Latch on the bottom of the 8675i. Rotate the trigger 180° and snap it into place to change the operation to the correct hand.

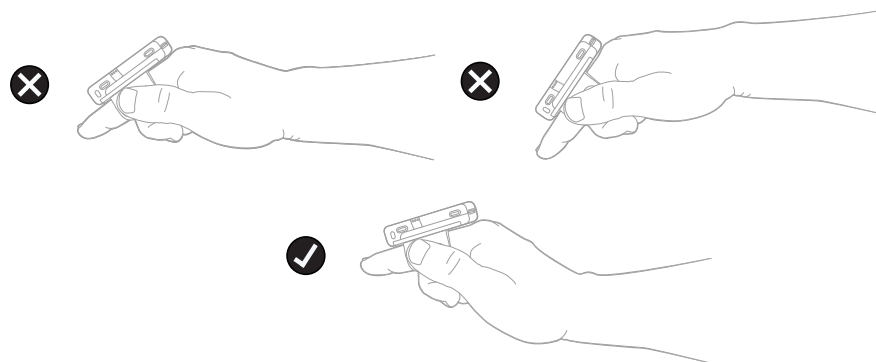


Attach the Device to Your Fingers



1. Lift up on the Strap Buckle to unlock the strap.
2. Insert your finger through the Triggered Ring.
3. Pull the excess strap down to secure the strap.
4. Lock the Strap Buckle by pressing the lock down.
5. Pull the excess strap through the Strap Loop.
6. Press the trigger to power up the device.

Wrist Position When Scanning



Warning: Do not stare directly into the laser beam.

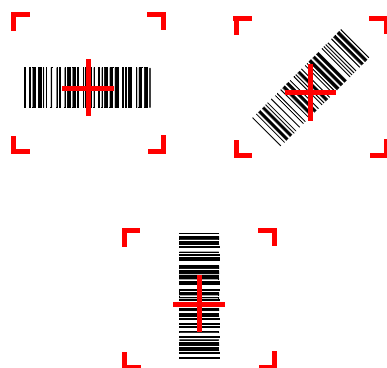
Reading Technique

Center the Aimer

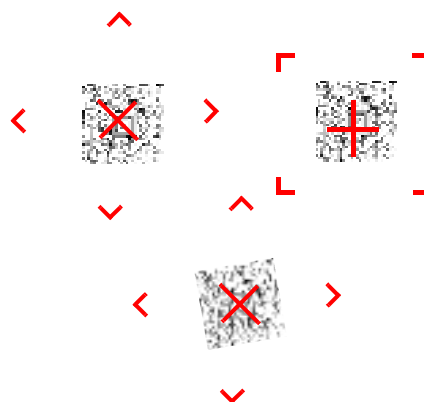
The 8675i has a view finder that projects a bright laser aimer pattern. This aiming pattern should be centered over the barcode, but it can be positioned in any direction for a good read.

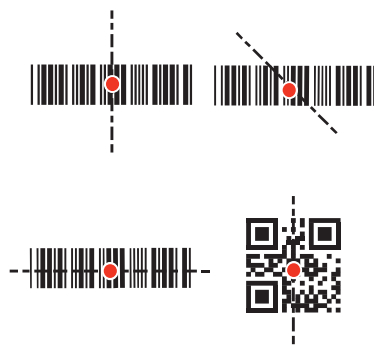
8675i SR

Linear barcodes with aiming pattern



2D Matrix symbol with aiming pattern





The aiming pattern is smaller when the 8675i is closer to the code and larger when it is farther from the code. Symbologies with smaller bars or elements (mil size) should be read closer to the unit. Symbologies with larger bars or elements (mil size) should be read farther from the unit. To read single or multiple symbols (on a page or on an object), hold the 8675i at an appropriate distance from the target, press the trigger, and center the aiming pattern on the symbol. If the code being scanned is highly reflective (e.g., laminated), it may be necessary to tilt the code up 15° to 18° to prevent unwanted reflection.

Scan Status LEDs

LED Status	Indicates
Green	Good read
Red	Error

Battery and Charge Information

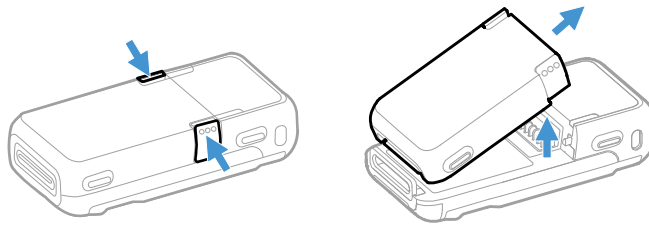
The battery must be fully charged before the first use. A MB8-BAT-SCN10, MB24-BAT-SCN10, MB4-SCN10, MB12-SCN10, or MB1-SCN10 charging stations must be purchased separately.

Replace the Battery

When the battery is low, the 8675i beeps, vibrates, and the Battery LED will flash red to show a **Battery Low** warning.

Note: The battery should be replaced in an environment free from excessive dust or particulate to avoid an internal buildup of dust in the unit.

To replace the battery, squeeze the battery latch and lift up on the battery.



Replace the battery by snapping it into the 8675i.

The BAT-SCN10 lithium ion battery can be used. Batteries are not fully charged when shipped. The battery should be charged for a minimum of 3.5 hours before initial use to ensure optimal performance.



Caution: Danger of explosion if batteries are incorrectly replaced. Dispose of used batteries according to the recycle program for batteries as directed by the governing agency for the country where the batteries are to be discarded.

Battery Recommendations

- The battery is a lithium ion cell that can be used without a full charge and can also be charged without fully discharging without impacting the battery life. There is no need to perform any charge/discharge conditioning on this type of battery.
- Replace a defective battery immediately since it could damage the 8675i.
- Although your battery can be recharged many times, it will eventually be depleted. Replace it after the battery is unable to hold an adequate charge.
- If you are not sure if the battery or charger is working properly, send it to Honeywell International Inc. or an authorized service center for inspection. Refer to [Customer Support](#) on page xiii for additional information.

Safety Precautions for Lithium Batteries

- To learn more about Battery Maintenance for Portable Devices, go to honeywell.com/PSS-BatteryMaintenance.
- Do not place batteries in fire or heat the batteries.
- Do not store batteries near fire or other high temperature locations.
- Do not store or carry batteries together with metal objects.
- Do not expose batteries to water or allow the batteries to get wet.
- Do not connect (short) the positive and negative terminals, of the batteries, to each other with any metal object.

- Do not pierce, strike or step on batteries or subject batteries to strong impacts or shocks.
- Do not disassemble or modify batteries.

Battery LED Status

The following charge status feedback is provided by the scanner when the scanner is out of the charge base and has been idle for 5 seconds.

LED Status	Indicates
Red blinking, 3 flashes	The battery is < 20% charged.
Yellow blinking, 3 flashes	The battery is 20% to < 40% charged.
Green blinking, 3 flashes	The battery is ≥ 40% charged.

When the scanner is out of the charge base, you can manually initiate a charge level query by pressing the scan trigger 3 times in rapid succession (approx. 2 seconds). The scanner provides the following feedback when a query is initiated.

LED Status	Indicates
Red blinking, 20 sets of 3 flashes every 3 seconds	The battery is < 10% charged.
Red blinking, 3 sets of 3 flashes every 3 seconds	The battery is < 20% charged.
Yellow blinking, 3 sets of 3 flashes every 3 seconds	The battery is 20% to < 25% charged.

The following charge status feedback is provided by the scanner upon inserting a battery or boot-up and every 10 seconds once the threshold has been met.

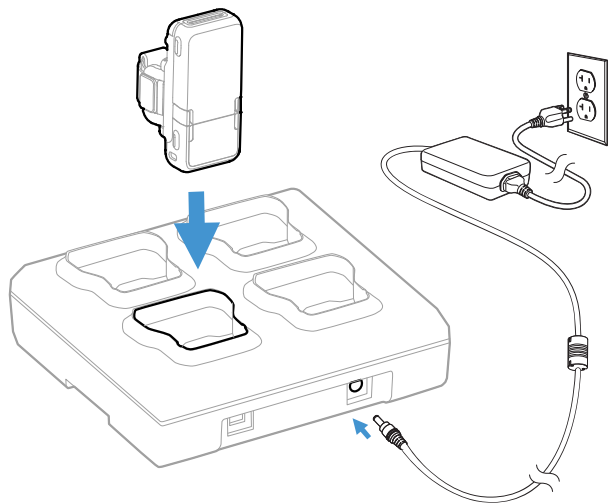
LED Status	Indicates
Yellow blinking	The battery is ≤ 75% charged.

Charge the Battery

Refer to the 8675i Accessories User Guide, available at sps.honeywell.com for complete information about the operation of the chargers.

Multi-Bay Device Chargers

Line the 8675i’s battery contacts up with the contacts in the charging slot. Firmly press the 8675i straight down into the battery charging slot.



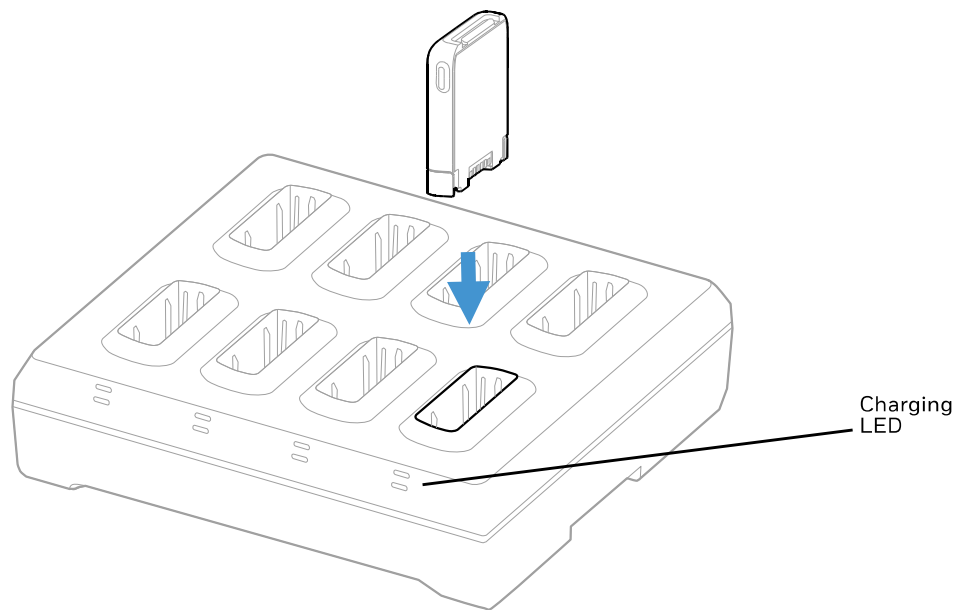
It is important that 8675i’s are inserted into the charging slot correctly. Inserting the battery incorrectly could result in damage to the 8675i or the charger.

When the 8675i is placed in a charging slot, the charger begins charging the battery. There is a slight delay while the charger evaluates the condition of the battery before charging begins.

LED Status	Indicates
Green blinking	The battery has been inserted.
Green solid	The battery is greater than 96% charged.
Yellow solid	The battery is charging and is 50% to 96% charged.
Red solid	The battery is charging and is less than 50% charged.
Red blinking	There is a battery fault or error.
Off	No battery is installed, or the battery is improperly installed.

Multi-Bay Battery Chargers

Line the battery’s contacts up with the contacts on the charging slot. Firmly press the battery into the battery charging slot. The LED in the front of the charger flashes a green color when the battery is properly inserted.



It is important that batteries are inserted into the charging slot correctly. Inserting the battery incorrectly could result in damage to the battery or the charger.

When a battery is placed in a charging slot, the charger begins charging the battery. There is a slight delay while the charger evaluates the condition of the battery before charging begins.

Each charging slot has a dedicated status LED location on the front of the battery charger.

LED Status	Indicates
Green blinking	The battery has been inserted.
Green solid	The battery is greater than 96% charged.
Yellow solid	The battery is charging and is 50% to 96% charged.
Red solid	The battery is charging and is less than 50% charged.
Red blinking	There is a battery fault or error.
Off	No battery is installed, or the battery is improperly installed.

Connect the 8675i to Your Network

Pair the 8675i with Bluetooth Devices

The scanner can be used with various Bluetooth devices. The following feedback is provide by the scanner and indicates Bluetooth status.

LED Status	Indicates
Blue blinking	The scanner is pairing.
Blue solid for 3 seconds	The scanner is connected.

Pair with a PC or Laptop Bluetooth Serial Port: Host Reconnect Mode

The 8675i can pair with host Bluetooth devices such as personal computers, laptops, and tablets. In this mode, the host will continually attempt to connect with the device. If the device and the host become disconnected, the host will manage the reconnection.

1. Scan the **Host Reconnect Mode** barcode below.



PAPSPP;BT_DNG1.

Host Reconnect Mode

2. Set your host device so it searches for other Bluetooth devices. (Refer to your host device's User Guide for pairing instructions.)
3. Once your host device has located the device, select the 8675i device name from the list displayed.

Note: If you are connecting to a device with Bluetooth 2.0 or lower and requires a PIN, see [Enter a Bluetooth PIN](#) on page 13.

Pair with a PC or Laptop Bluetooth HID Keyboard Mode

In this mode, the 8675i pairs with a Bluetooth device using a HID keyboard. This mode is used to connect the 8675i for firmware updates through EZConfig for Scanning.

1. Scan a **Bluetooth HID Keyboard Connect** barcode below.



2. Set your host device so it searches for other Bluetooth devices. (Refer to your host device's User Guide for pairing instructions.)
3. Once your host device has located the device, select the 8675i device name from the list displayed.

Note: If you are connecting to a device with Bluetooth 2.0 or lower and requires a PIN, see [Enter a Bluetooth PIN](#) on page 13.

Pair with Bluetooth Low Energy (BLE) Devices

Use the following codes to connect to Bluetooth low energy devices. Scan **HID BLE Connect** to connect the 8675i to Bluetooth Low Energy HID devices. Scan **Serial BLE Connect** to establish two-way communication between the 8675i and Bluetooth Low Energy serial devices.



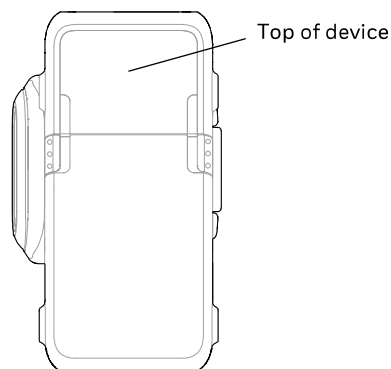
NFC Mode (Tap and Pair) for Android™ Devices

You can pair your Android™ phone with the 8675i by touching the devices together.

1. Scan the **Disconnect Bluetooth** barcode to unlink the device from the currently linked host.



2. Make sure the NFC setting is **On** in your phone.
3. Touch the Android phone to the device. Be sure the phone touches on top of the device on the battery side and not on the sides or front of the scan engine.



4. The phone recognizes the device and prompts you to pair.
5. Verify the pairing of the 8675i in your phone's Bluetooth settings.

Pair with an Android, Apple™ or Windows® Mobile Device: HID Keyboard Mode

The 8675i can pair with Android, Apple, and Windows mobile devices, excluding Windows CE and Mobile.

1. Set your mobile device so it searches for other Bluetooth devices. (Refer to your mobile device's User Guide for pairing instructions.)
2. Scan the **Bluetooth HID Keyboard Connect** barcode below.





PAPJKB.

Bluetooth HID Japanese
Keyboard Connect

3. On the mobile device, the 8675i device is shown as a keyboard. Click on it to pair.

Note: If you are connecting to a device with Bluetooth 2.0 or lower and requires a PIN, see [Enter a Bluetooth PIN](#) on page 13.

Enter a Bluetooth PIN

If your host device does not automatically pair with the 8675i, a PIN is displayed. This PIN must be scanned within 30 seconds. Using the 8675i, you must quickly scan **Bluetooth PIN Code** below, then scan the numeric barcode(s) for the PIN code from the chart below, then scan the **Save** barcode.



BT_PIN.

Bluetooth PIN Code



K0K.

0



K1K.

1



K2K.

2



K3K.

3



K4K.

4



K5K.

5



K7K

7



K9K

9



K6K

6



K8K

8



MNUSAV

Save

Virtual Keyboard

Once your 8675i has been connected directly to a smart phone or laptop, you can toggle the virtual keyboard on your device using the 8675i trigger. If you have paired with an Apple device, the on-screen keyboard is activated by pressing the 8675i trigger twice, quickly. If you have paired with an Android device (v 4.4 and higher), the on-screen keyboard must be configured by going to **Settings - Language & input**. Tap on **Default** and change the setting for **Hardware Physical keyboard** to **Off**.

Pair with a Honeywell Vehicle Mount or CT40, CT60, or CW45 Mobile Computer

There are two ways to connect to a Honeywell Vehicle Mount or CT40, CT60, or CW45 Mobile Computer.

- Use the Scanner Edge App on the mobility device. To learn more about the Scanner Edge App, refer to your mobile device's User Guide.
- Follow the steps below.

1. Scan the **Bluetooth Serial Port Profile Connect** barcode for serial port connection or **Bluetooth HID Keyboard Connect** barcode for HID keyboard emulation connection.



Bluetooth Serial Port Profile Connect



Bluetooth HID Keyboard Connect

2. Use the 8675i to scan the EZPairing barcode that is either supplied with the device, attached to the device, or displayed on the screen. The EZPairing barcode begins with {FNC3} LnkB, followed by 12 digits, like the sample below.



3. The Bluetooth LED will turn solid blue for 3 seconds. Once the 8675i battery is charged and you have paired it to a host device, you may begin scanning barcodes. Verify the 8675i operation by scanning a barcode from the [Sample Symbols](#) beginning on page 217.

Legacy Mode

In Legacy Mode, the device works in SPP.



*** Legacy Mode**

Compatibility Mode

In Compatibility Mode, the device can work with HID, SPP, or other Bluetooth profiles. Bluetooth needs to be set manually before scanning this barcode.



**Compatibility Mode
(Optional)**

Pair with a Zebra® Device

1. Scan the **Bluetooth Serial Port Profile Connect** barcode for serial port connection or **Bluetooth HID Keyboard Connect** barcode for HID keyboard emulation connection.



Bluetooth Serial Port Profile Connect



Bluetooth HID Keyboard Connect

2. Use the 8675i to scan the barcode that is either supplied with the device, attached to the device, or displayed on the screen. The barcode begins with {FNC3} B, followed by 12 digits, like the sample below.



3. The Bluetooth LED will turn solid blue for 3 seconds when the 8675i pairs with a host. Once the 8675i battery is charged and you have paired it to a host device, you may begin scanning barcodes. Verify the 8675i operation by scanning a barcode from the [Sample Symbols](#) beginning on page 217.

Pair with a Honeywell Communication and Charge Base or Access Point

The 8675i can communicate with the following Honeywell Communication and Charge base (CCB) and Honeywell Bluetooth Access Points:

Granit CCBs:

- CCB02-100BT-07N
- CCB05-100BT-07N
- CCB22-100BT-03N

Xenon CCBs:

- CCB01-010BT-07N

Access Points:

- AP-100BT-07N
- AP05-100BT-07N

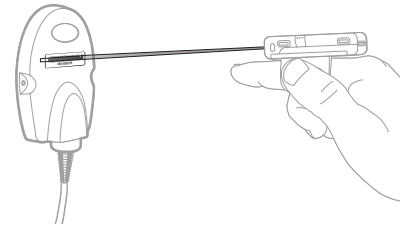
- AP-010BT-07N

To connect to a CCB or Access Point, scan the **CCB/AP Connect** barcode. To remove this connection, scan the **CCB/AP Disconnect**.



Note: The 8675i cannot be charged with a CCB.

1. Turn on the computer (laptop/desktop) that hosts the CCB or Access Point and be sure all the CCB or Access Point connections have been made.
2. Apply the linking barcode that came with your CCB or Access Point to that device.
3. Scan the linking barcode on the CCB or Access Point to establish a connection between the CCB or Access Point and the device. The scanner emits a short beep to confirm a connection with the CCB or Access Point.



Pair with a Vocollect Device

In this mode, the device will continually attempt to connect with the host. If the device and the host become disconnected, the device will manage the reconnection.

1. Scan the **Bluetooth Serial Port Profile Connect** barcode below.



2. Configure the 8675i with the termination characters used for your workflow. This is often a carriage return and line feed, which can be programmed by

scanning the following barcode:



See [Suffix Selections](#) if you require other termination characters.

3. In the VoiceConsole, set the Vocollect device to:
 - Pairing type **Bluetooth Scanner**
 - Connection mode **Device listens for peripheral connection**
 - Security type **Disabled**
4. Simple scan-based pairing can be accomplished by creating a dedicated pairing barcode and applying it to each Vocollect device. The EZPairing barcode begins with {FNC3} LnkB, followed by 12 digits, like the sample below.



5. Once the 8675i battery is charged and you have paired it to a host device, you may begin scanning barcodes. Verify the 8675i operation by scanning a barcode from the [Sample Symbols](#), beginning on page 217.

Disconnect from the Host

Once your device has been connected to a host, you must disconnect it in order to communicate with a different device. Scan the **Bluetooth Disconnect** barcode to unlink the device from the currently linked host.



Unpair When Charging

If you want the 8675i to automatically unpair when placed in a charger, scan the **Unpair When Charging** barcode below. When set to **Off**, placing the 8675i in the charger has no effect on pairing. *Default = Off.*





Menu Barcode Security Settings

Honeywell scanners are programmed by scanning menu barcodes or by sending serial commands to the 8675i. If you want to restrict the ability to scan menu codes, you can use the Menu Barcode Security settings. Please contact the nearest technical support office (see [Technical Assistance](#) on page xiii) for further information.

Set Custom Defaults

You have the ability to create a set of menu commands as your own, custom defaults. To do so, scan the **Set Custom Defaults** barcode below before scanning the menu commands for your custom defaults. If a menu command requires scanning numeric codes from the [Programming Chart](#), then a **Save** code, that entire sequence is saved to your custom defaults. When you have entered all the commands you want to save for your custom defaults, scan the **Save Custom Defaults** barcode.



Note: Scanning the **Save Defaults** barcode also causes both the 8675i and the host to perform a reset and become unlinked. You must relink (pair) the 8675i to the host.

You may have a series of custom settings and want to correct a single setting. To do so, just scan the new setting to overwrite the old one. For example, if you had previously saved the setting for Beeper Volume at Low to your custom defaults, and decide you want the beeper volume set to High, just scan the **Set Custom Defaults** barcode, then scan the **Beeper Volume High** menu code, and then **Save Custom Defaults**. The rest of the custom defaults remain, but the beeper volume setting is updated.

Reset Custom Defaults

If you want the custom default settings restored to your 8675i, scan the **Activate Custom Defaults** barcode below. This is the recommended default barcode for most users. It resets the 8675i to the custom default settings. If there are no custom defaults, it resets the 8675i to the factory default settings. Any settings that have not been specified through the custom defaults are defaulted to the factory default settings.



Activate Custom Defaults

Note: *The 8675i resets and becomes unlinked from the host after using the Defaults commands. See [Auto Reconnect Mode](#) on page 22 to relink the 8675i.*

WIRELESS SYSTEM OPERATION

The following information describes wireless settings. For information about connecting to a Bluetooth network, see [Connect the 8675i to Your Network](#), beginning on page 10.

Change the Bluetooth PIN Code

Some devices require a PIN code as part of the Bluetooth security features. The 8675i default PIN is **1234**, which you may need to enter the first time you connect to your host. When using multiple 8675i's, you may want to change the PIN so each 8675i is uniquely identified. The PIN code must be between 1 and 16 characters. To change the PIN for the 8675i, scan the barcode below and then scan the appropriate numeric barcodes from the [Programming Chart](#), beginning on page 219. Scan **Save** to save your selection.



BT_PIN.

Bluetooth PIN

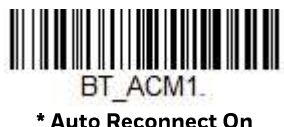
Minimize Bluetooth/ISM Band Network Activity

The settings described below can help you customize the relinking behavior of your wireless system to obtain the best compromise between convenience and low interference.

Note: ISM band refers to the 2.4 to 2.48 GHz frequency band used by wireless networks, cordless phones, and Bluetooth.

Auto Reconnect Mode

Auto Reconnect controls whether or not the 8675i automatically begins the relink process when a loss of connection is detected. When the **Auto Reconnect On** barcode is scanned, the 8675i begins the relink process immediately, without user intervention. *Default = Auto Reconnect On.*



Note: If you are connecting to a Bluetooth Interface Module, set **Auto Reconnect** to **Off**.

The table below shows the results of the Auto Reconnect On and Off settings:

Event	Auto Reconnect On	Auto Reconnect Off
8675i out of range	Relink occurs automatically. If maximum number of link attempts is unsuccessful, then the 8675i must be relinked by either pressing the trigger or relinking the 8675i to the host. See Maximum Link Attempts on page 22.	The 8675i is relinked by pressing the trigger or relinking to the host.
Host reset (firmware upgrade or power cycle)	8675i behaves as if out of range.	No attempt to relink made while host is powered off. Trigger must be pressed to initiate relinking.
8675i power down due to Power Time-Out Timer setting (see page 2-27)	Trigger must be pressed.	
8675i reset due to firmware upgrade	Relink occurs automatically.	
8675i reset due to battery change	Relink occurs automatically.	

Maximum Link Attempts

The Maximum Link Attempts setting controls the number of times the 8675i tries to form a connection with a host. During the connection setup process, the 8675i transmits in order to search for and connect to a host. In order to prevent continuous transmissions that could interfere with other users of the ISM band, the number of attempts to connect is limited by this setting. After the maximum number of attempts is reached, the 8675i does not attempt to reconnect to a host. Pressing the trigger, scanning a host linking barcode, or pairing the 8675i with a host resets the attempt count and the 8675i tries to link again.

Scan the **Maximum Link Attempts** barcode, then scan the number of attempts for the setting (from 0-100) from the [Programming Chart](#), beginning on page 219. Scan **Save** to save the setting. *Default = 0.*



Maximum Link Attempts

Note: When Auto Reconnect Mode is On, setting Maximum Link Attempts to zero causes the 8675i to try to link until the Power Time-Out Timer setting (see [page 2-27](#)) expires. When Auto Reconnect Mode is Off, setting Maximum Link Attempts to zero causes the 8675i to only attempt linking one time after a trigger press.

Relink Time-Out

Relink Time-Out controls the idle time between relink attempts. An attempt to link the 8675i to a host typically lasts up to 5 seconds. This is the time when the 8675i is actually attempting a contact. Relink Time-Out controls the amount of time, in seconds, that elapses between the end of one connection attempt and the start of the next.

Note: The length of time for an attempt depends on the number of 8675i's that are connected to a host. An extra 7 seconds may be required when a connection is successful.

Scan the **Relink Time-Out** barcode, then scan the number of seconds for the setting (from 1-100) from the [Programming Chart](#), beginning on page 219. Scan **Save** to save the setting. *Default = 3 seconds.*



Relink Time-Out

Bluetooth/ISM Network Activity Examples

Default values

When the 8675i goes out of range, the 8675i repeatedly attempts to connect to the host. Each attempt consists of approximately 5 seconds of active time followed by 3 seconds of idle time. After one hour, the 8675i powers off and data is lost.

Maximum Link Attempts set to 15 **Other values at default setting**

When the 8675i goes out of range, 15 attempts are made to link to the host. Each attempt consists of approximately 5 seconds of active time followed by 3 seconds of idle time. After 15 cycles ($8 \times 15 = 120$), or about 2 minutes, the 8675i stops trying to connect to the host. After one hour, the 8675i powers off and data is lost.

Auto Reconnect Mode set to 0
Maximum Link Attempts set to 15
Other values at default setting

When the 8675i goes out of range, no action is taken to relink. When the trigger is pressed, 15 attempts are made to link to the host. Each attempt consists of approximately 5 seconds of active time followed by 3 seconds of idle time. After 15 cycles (8*15 =120), or about 2 minutes, the 8675i stops trying to connect to the host. After one hour, the 8675i powers off and data is lost. Refer to [Auto Reconnect Mode](#), page 22, to review other events that can start the relink process.

Auto Reconnect Mode set to 1
Maximum Link Attempts set to 0
Relink Time-Out set to 10
Scanner Power Time-Out Timer set to 1800

Note: See [Power Time-Out Timer](#) on page 2-27.

The 8675i attempts to connect to the host every 15 seconds, measured from one attempt start to the next attempt start. After one half hour, the 8675i powers off.

Communication Between the 8675i and the Host

When data is scanned, the data is sent to the host system. The 8675i provides immediate feedback in the form of a “good read” LED, an audible beep, and a vibration. This indicates only that the barcode has been scanned correctly.

RF (Radio Frequency) Operation

The wireless system uses a two-way Bluetooth radio utilizing adaptive frequency hopping (AFH) to transmit and receive data between the 8675i and the host. Designed for point-to-point and multiple point-to-single-point applications, the radio operates using a license-free ISM band, which sends relatively small data packets at a fast data rate over a radio signal with randomly changing frequencies. This makes the wireless system highly responsive to a wide variety of data collection applications and resistant to noisy RF environments. The communication range between the 8675i and host, depending on the environment, is 330 feet (~100m). See [Batch Mode](#), page 28, for information about controlling this range.

System Conditions

The components of the wireless system interact in specific ways as you move the 8675i out of range, bring the 8675i back in range, or swap 8675i's between two hosts. The following information explains the wireless system operating conditions.

8675i Is Out of Range

The 8675i is in communication with its host, even when it is not transmitting barcode data. Whenever the 8675i can't communicate with the host for a few seconds, it is out of range. If the 8675i is out of range and you scan a barcode, the device issues an error tone indicating that there was no communication with the host. Refer to [Out-of-Range Alarm](#), page 26 and [Auto Reconnect Mode](#), page 22.

8675i Is Moved Back Into Range

The 8675i relinks if the 8675i or the host have been reset, or the 8675i comes back into range. If the 8675i relinks, you will hear a single chirp when the relinking process (uploading of the parameter table) is complete. Refer to [Out-of-Range Alarm](#) on page 26 and [Auto Reconnect Mode](#), page 22 for further information.

Reset Device

Scanning this barcode reboots the 8675i and causes it to relink with the host.



Scanner Report

Scan the barcode below to generate a report for the connected 8675i devices. The report indicates the port, 8675i name, and address. To assign a name to your 8675i, refer to [Device Name](#), page 34.



Device Address

Scan the barcode below to determine the address of the 8675i you are using.



Unlink a Device

If a host has an 8675i linked to it, that 8675i must be unlinked before a new 8675i can be linked. Once the previous 8675i is unlinked, it no longer communicates with the host. To unlink the 8675i from a host, scan the **Unlink device** barcode below.



BT_RMV.

Unlink Device

Override Locked Device

If you need to replace a broken or lost 8675i that is linked to a host, scan the **Override Locked device** barcode below with a new 8675i and pair that 8675i with the host. The locked link is overridden; the broken or lost 8675i's link with the host is removed, and the new 8675i is linked.



BT_RPL1.

Override Locked Device
(Single Device)

Out-of-Range Alarm

If your 8675i is out range of the host, an alarm sounds from the 8675i. The alarm stops when the 8675i is moved closer to the host, when the host links to another 8675i, or when the alarm duration expires. To set the alarm duration, scan the barcode below and then set the time-out duration (from 0-3000 seconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 0 sec (no alarm).*



BT_ORD.

Scanner Alarm Duration

Note: *If you are out of range when you scan a barcode, you will receive an error tone even if you do not have the alarm set because the data could not be sent to the host.*

Alarm Sound Type

Change the alarm type by scanning the following barcode and then scanning a digit (0-7) barcode and the **Save** barcode on the [Programming Chart](#), beginning on page 219. *Default = 0.*

The sounds are as follows:

Setting	Sound
0	3 long beeps, medium pitch
1	3 long beeps, high pitch
2	4 short beeps, medium pitch
3	4 short beeps, high pitch
4	single chirps, medium pitch
5	2 chirps, then 1 chirp, medium pitch
6	single chirps, high pitch
7	2 chirps, then 1 chirp, high pitch



Power Time-Out Timer

When there is no activity within a specified time period, the 8675i enters low power mode. Scan the appropriate power time-out barcode to change the time-out duration (in seconds).

Note: Scanning zero (0) is the equivalent of setting no time-out.

If there are no trigger presses during the timer interval, the 8675i goes into power down mode. Whenever the trigger is pressed, the timer is reset. The 8675i does not go into power down mode when the battery is charging. *Default = 3600 seconds.*



Note: *When the 8675i is in power down mode, press the trigger to power the unit back up. There is a set of power up beeps and a delay of up to a few seconds for the radio to join. The 8675i is then ready to use.*

Batch Mode

Batch mode is used to store barcode data when a device is out of range of its base or Access Point, or when performing inventory. The data is transmitted to the base or Access Point once the device is back in range or when the records are manually transmitted.

Automatic Batch Mode stores barcode data when the device is out of range of the base or Access Point. The data is automatically transmitted to the base or Access Point once the device is back in range. When the scanner's buffer space is full, any barcodes scanned generate an error tone. In order to scan barcodes again, the scanner must be moved back into range of the base or Access Point so data can be transmitted.

Inventory Batch Mode stores barcode data, whether or not you are in range of the base or Access Point. To transmit the stored data to the base or Access Point, either place the device in the base, or scan [Transmit Inventory Records](#) (page 33). When the device's buffer space is full, any barcodes scanned generate an error tone. In order to scan barcodes again, the data must be transmitted to the base or Access Point. Once the data is transmitted, it is cleared in the device.

Persistent Batch Mode is the same as Inventory Batch Mode, except that once the data is transmitted to the base or Access Point, it is retained in the device. If you want to transmit more than once, you can do so using this mode. In order to clear the device's buffer, you must scan [Clear All Codes](#) (see page 33).

Default = Batch Mode Off.



BATENA0.

* Batch Mode Off



BATENA1.

Automatic Batch Mode



BATENA2.

Inventory Batch Mode



BATENA3.

Persistent Batch Mode

Batch Mode Beep

When scanning in [Inventory Batch Mode](#) (page 29), the device beeps every time a barcode is scanned. When Batch Mode Beep is **On**, you will also hear a click when each barcode is sent to the host. If you do not want to hear these clicks, scan **Batch Mode Beep Off**. *Default = Batch Mode Beep On.*



BATBEP0.

Batch Mode Beep Off



BATBEP1.

* Batch Mode Beep On

Batch Mode Storage

When a device is storing data during a Batch Mode process, you can select whether the data is stored in Flash memory or in RAM.

Flash Storage: The device writes any untransmitted data to flash memory prior to powering down. The data will still be there when the device powers back up. However, the device will power down, even with untransmitted data, if it reaches a power down timeout or if the battery power is very low.

RAM Storage: The device will not power down while it contains data that has not been transmitted to the base or Access Point, even if it reaches a power down timeout. However, if the device runs out of power, it will power down and the data will be lost.

Default = Flash Storage.



BATNVS1.

* Flash Storage



BATNVS0.

RAM Storage

Batch Mode Quantity

When in Batch Mode, you may wish to transmit the number of multiple barcodes scanned, rather than a single barcode multiple times. For example, if you scan three barcodes called XYZ with **Batch Mode Quantity Off**, when you transmit your data it will appear as XYZ three times. Using **Batch Mode Quantity On** and the Quantity Codes ([page 32](#)), you could output your data as “XYZ, 00003” instead.

Note: *If you wish to format your output, for example, place a CR or tab between the barcode data and the quantity, refer to [Data Format](#) beginning on page 71.*

Default = Batch Mode Quantity Off.



BATQTY0.

* Batch Mode Quantity Off



BATQTY1.

Batch Mode Quantity On

Enter Quantities

Quantity Codes ([page 32](#)) allow you to enter a quantity for the last item scanned, up to 9999. Quantity digits are shifted from right to left, so if a fifth digit is scanned, the first digit scanned is discarded and the second, third and fourth digits are moved to the left to accommodate the new digit.

For example, if the Quantity 5 barcode is scanned after the quantity has been set to 1234, then the 1 is dropped, the quantity will be 2345.

Example: Add a quantity of 5 for the last item scanned.

1. Scan the item's barcode.
2. Scan the quantity **5** barcode.

Example: Add a quantity of 1,500 for the last item scanned.

1. Scan the item's barcode.
2. Scan the quantity **1** barcode.
3. Scan the quantity **5** barcode.
4. Scan the quantity **0** barcode.
5. Scan the quantity **0** barcode.

Example: Change a quantity of 103 to 10.

To correct an incorrect quantity, scan the quantity 0 barcode to replace the incorrect digits, then scan the correct quantity barcodes.

1. Scan the quantity **0** barcode to change the quantity to 1030.
2. Scan the quantity **0** barcode to change the quantity to 0300.
3. Scan the quantity **1** barcode to change the quantity to 3001.
4. Scan the quantity **0** barcode to change the quantity to 0010.

Default = 1.

Quantity Codes



Quantity Codes (Continued)



BATNUM2.

2



BATNUM3.

3



BATNUM4.

4



BATNUM5.

5



BATNUM6.

6



BATNUM7.

7



BATNUM8.

8



BATNUM9.

9

Batch Mode Output Order

When batch data is transmitted, select whether you want that data sent as **FIFO** (first-in first-out), or **LIFO** (last-in first-out). *Default = Batch Mode FIFO.*



BATLIF0.

* Batch Mode FIFO



BATLIF1.

Batch Mode LIFO

Total Records

If you wish to output the total number of barcodes scanned when in Batch Mode, scan **Total Records**.



Delete Last Code

If you want to delete the last barcode scanned when in Batch Mode, scan **Delete Last Code**.



Clear All Codes

If you want to clear the scanner's buffer of all data accumulated in Batch Mode, scan **Clear All Codes**.



Transmit Records to Host

If you are operating in Inventory Batch Mode (see [Inventory Batch Mode](#) on page 29), you must scan the following barcode to transmit all the stored data to the host system.



Batch Mode Transmit Delay

Sometimes when accumulated scans are sent to the host system, the transmission of those scans is too fast for the application to process. To program a transmit delay between accumulated scans, scan one of the following delays. *Default = Off.*

Note: *In most cases, a short (250 ms (milliseconds)) delay is ideal, however, longer delays may be programmed. Contact Technical Support ([page xiii](#)) for additional information.*



BATDLY0.

* Batch Mode Transmit Delay Off
(No Delay)



BATDLY250.

Batch Mode Transmit Delay Short
(250 ms)



BATDLY500.

Batch Mode Transmit Delay Medium
(500 ms)



BATDLY1000.

Batch Mode Transmit Delay Long
(1000 ms)

Device Name

You may assign a name to each 8675i you are using for identification purposes. For example, you may want to have a unique identifier for an 8675i that is receiving specific commands sent from the host.

The default name is in the format “Honeywell-8675i-SN-#####” (12 digit serial number). If you have more than one 8675i linked to a host and they all have the same name, the first 8675i linked to the host receives commands. When renaming a series of 8675i’s with identical names, unlink all except one of the 8675i’s from the host.

Perform the rename operation using either the barcodes on [page 35](#), or by sending the serial command **:DeviceName:BT_NAMNewName**. where *DeviceName* is the current name of the 8675i, and *NewName* is the new name for the 8675i. If you wish to change the names of additional 8675i’s, link them one at a time and repeat the **:DeviceName:BT_NAMNewName**. command for each 8675i.

To rename 8675i's with sequential numeric names, scan the barcodes below. Scan the **Reset** code after each name change and wait for the 8675i to relink to the host before scanning a barcode to rename the next 8675i.



You may also scan the **Device Name** barcode below and scan a number for the 8675i name. For example, if you wanted to name the linked 8675i "312," you would scan the barcode below, scan the **3**, **1**, and **2** barcodes on the [Programming Chart](#), beginning on page 219, then scan **Save**. Scan the **Reset** barcode and wait for the 8675i to relink to the host.



Host Acknowledgment

Some applications require that the host terminal (or server) validate incoming barcode data (database look-up) and provide acknowledgment to the device whether or not to proceed. In Host ACK Mode, the device waits for this acknowledgment after each scan. Visual and audible acknowledgments provide valuable feedback to the scan operator. The Host ACK functionality is controlled via a number of pre-defined escape commands that are sent to the device to make it behave in different ways.

Note: *System performance degrades when using Host ACK at rates lower than 9600 baud.*

The following criteria must be met for the Host ACK to work correctly:

- The cordless system must be configured for Host Port RS232 (terminal ID = 000) or USB COM Emulation (terminal ID = 130).
- RTS/CTS is defaulted off. You must enable it if the host system requires it.
- Host ACK must be set to **On** (page 37).
- A comma must be used as a terminator.
- The host terminal software must be capable of interpreting the barcode data, make decisions based on the data content, and send out appropriate escape commands to the device.

The commands to which the device responds are listed on page 37. The **[ESC]** is a **1B** in hex. A typical command string is **y [ESC] x**, where “y” is the application work group number, “[ESC] x” is the escape command, and the comma is the terminator, which is required. (When “y” is not specified, the command is sent to the default Application Work Group 0.)

Example: Commands may be strung together to create custom response sequences. An example of a command string is listed below.

[ESC]4,[ESC]5,[ESC]6,

The above example will make a device beep low, then medium, then high.

Example: A good read beep is required for any item on file, but a razz or error tone is required if the item is not on file. In this case,

[ESC]7, is sent from the host to the device for an on-file product

[ESC]8,[ESC]8, is sent from the host to the device for a not-on-file product

When a barcode is scanned, the device enters a timeout period until either the host ACK sequence is received, or the timeout expires (in 10 seconds, by default).

Once Host ACK is enabled, the system works as follows when a barcode is scanned:

- The scanner reads the code and sends data to the base or Access Point to transmit to the host system. No audible or visual indication is emitted until the device receives an escape command. The device read illumination goes out when there's a successful read.

- Scanner operation is suspended until 1) a valid escape string is received from the host system or 2) the device times out.
- Once condition 1 or 2 above has been met, the device is ready to scan again, and the process repeats.

A time-out occurs if the device does not receive a valid escape command within 10 seconds. A time-out is indicated by an error tone. If a time-out occurs, the operator should check the host system to understand why a response to the device was not received.

Host ACK On/Off



HSTACK1.

Host ACK On



HSTACK0.

* Host ACK Off

Host ACK Timeout

You can set a timeout for the length of time the device waits for a valid escape command when using Host Acknowledgment Mode. Set the length (in seconds) for a timeout by scanning the following barcode, then setting the timeout (from 1-90 seconds) by scanning digits from the [Programming Chart](#), beginning on page 219, then **Save**. *Default = 10.*



HSTATO.

Host ACK Timeout

Host ACK Responses

Command	Action
[ESC] a,	Double beeps to indicate a successful menu change was made.
[ESC] b,	Razz or error tone to indicate a menu change was unsuccessful.
[ESC] 1,	The green LED illuminates for 135 milliseconds followed by a pause.
[ESC] 2,	The green LED illuminates for 2 seconds followed by a pause.
[ESC] 3,	The green LED illuminates for 5 seconds followed by a pause.
[ESC] 4,	Emits a beep at a low pitch.
[ESC] 5,	Emits a beep at a medium pitch.
[ESC] 6,	Emits a beep at a high pitch.

Command	Action
[ESC] 7,	Beeps to indicate a successful decode and communication to host.
[ESC] 8,[ESC] 8,	Razz or error tone to indicate a decode/communication to host was unsuccessful.

Power Up Beeper

The 8675i can be programmed to beep when it's powered up. Scan the **Off** barcode if you don't want a power up beep. *Default = Power Up Beeper On - Scanner.*



BEPPWR0

Power Up Beeper Off -
Scanner



BEPPWR1

* Power Up Beeper On -
Scanner

Beep on BEL Character

You may wish to force the 8675i to beep upon a command sent from the host. If you scan the **Beep on BEL On** barcode below, the 8675i beeps every time a BEL character is received from the host. *Default = Beep on BEL Off.*



BELBEP0

*Beep on BEL Off



BELBEP1

Beep on BEL On

Trigger Click

To hear an audible click every time the 8675i trigger is pressed, scan the **Trigger Click On** barcode below. Scan the **Trigger Click Off** code if you don't wish to hear the click. (This feature has no effect on serial or automatic triggering.) *Default = Trigger Click Off.*



BEPTRG0

*Trigger Click Off



BEPTRG1

Trigger Click On

Good Read and Error Indicators

Beeper – Good Read

The beeper may be programmed **On** or **Off** in response to a good read. Turning this option off only turns off the beeper response to a good read indication. All error and menu beeps are still audible. *Default = Beeper - Good Read On.*



BEPBEP0

Beeper – Good Read Off



BEPBEP1

* Beeper – Good Read On

Beeper Volume – Good Read

The beeper volume codes modify the volume of the beep the 8675i emits on a good read. *Default = High.*



BEPLVL1

Low



BEPLVL2

Medium



Beeper Pitch – Good Read

The beeper pitch codes modify the pitch (frequency) of the beep the 8675i emits on a good read. *Default = Medium.*



Vibrate – Good Read

The scanner will vibrate twice when a programming barcode is successfully read. When a programming barcode is unsuccessful, the 8675i emits one long vibration (2 times the [Vibrate Duration](#) length). If you want the scanner to vibrate after a good read, scan the **Vibrate – Good Read On** barcode for the scanner vibrate once after a barcode is successfully read. *Default = Vibrate – Good Read Off.*



Vibrate Duration

If you want to set the length for the good read vibration, scan the barcode below, then set the duration (from 100 – 2,000 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 300 ms.*



Beeper Pitch – Error

The beeper pitch codes modify the pitch (frequency) of the sound the 8675i emits when there is a bad read or error. *Default = Razz.*



Beeper Duration – Good Read

The beeper duration codes modify the length of the beep the 8675i emits on a good read. *Default = Normal.*



Number of Beeps – Good Read

The number of beeps of a good read can be programmed from 1 – 9. The same number of beeps are applied to the beeper and LCD in response to a good read. For example, if you program this option to have five beeps, there will be five beeps and five LCD flashes in response to a good read. The beeps and LCD flashes are in sync

with one another. To change the number of beeps, scan the barcode below and then scan a digit (1-9) barcode and the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 1.*



BEPRPT.

Number of Good Read Beeps/LCD Flashes

Number of Beeps – Error

The number of beeps and LCD flashes emitted by the 8675i for a bad read or error can be programmed from 1 – 9. For example, if you program this option to have five error beeps, there will be five error beeps and five LCD flashes in response to an error. To change the number of error beeps, scan the barcode below and then scan a digit (1-9) barcode and the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 1.*



BEPERR.

Number of Error Beeps/LCD Flashes

Good Read Delay

This sets the minimum amount of time before the 8675i can read another barcode. *Default = 0 ms (No Delay).*



DLYGRD0.

* No Delay



DLYGRD500.

Short Delay (500 ms)



DLYGRD1000.

Medium Delay (1,000 ms)



DLYGRD1500.

Long Delay (1,500 ms)

User-Specified Good Read Delay

If you want to set your own length for the good read delay, scan the barcode below, then set the delay (from 0 - 30,000 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219.



DLYGRD.

User-Specified Good Read Delay

Manual Trigger Modes

When in manual trigger mode, the 8675i scans until a barcode is read, or until the trigger is released. Two modes are available, Normal and Enhanced. **Normal** mode offers good scan speed and the longest working ranges (depth of field). **Enhanced** mode gives you the highest possible scan speed but slightly less range than Normal mode. Enhanced mode is best used when you require a very fast scan speed and don't require a long working range. *Default = Manual Trigger-Normal.*



PAPHHF.

* Manual Trigger - Normal



PAPHHS.

Manual Trigger - Enhanced

Serial Trigger Mode

You can activate the 8675i either by pressing the trigger, or using a serial trigger command (see [Trigger Commands](#) on page 176). You must be in a serial interface mode in order to use serial triggering. When in serial mode, the 8675i scans until a barcode has been read or until the deactivate command is sent. The 8675i can also be set to turn itself off after a specified time has elapsed (see [Read Time-Out](#), which follows).

Read Time-Out

Use this selection to set a time-out (in milliseconds) of the 8675i's trigger when using serial commands to trigger the 8675i. Once the 8675i has timed out, you can activate the 8675i either by pressing the trigger or using a serial trigger command.

After scanning the **Read Time-Out** barcode, set the time-out duration (from 0-300,000 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 30,000 ms.*



Poor Quality Codes

Poor Quality 1D Codes

This setting improves the 8675i's ability to read damaged or badly printed linear barcodes. When **Poor Quality 1D Reading On** is scanned, poor quality linear barcode reading is improved, but the 8675i's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 2D barcode reading. *Default = Poor Quality 1D Reading Off.*



Poor Quality PDF Codes

This setting improves the 8675i's ability to read damaged or badly printed PDF codes by combining information from multiple images. When **Poor Quality PDF On** is scanned, poor quality PDF code reading is improved, but the 8675i's snappiness is decreased, making it less aggressive when reading good quality barcodes. This setting does not affect 1D barcode reading. *Default = Poor Quality PDF Reading Off.*



Illumination Lights

If you want the illumination lights on while reading a barcode, scan the **Lights On** barcode, below. However, if you want to turn just the lights off, scan the **Lights Off** barcode. *Default = Lights On.*

Note: This setting does not affect the aimer light. The aiming light can be set using [Aimer Mode](#) (page 47).

Note: Turning Off the Illumination Lights will reduce scanning performance.



SCNLED1
* Lights On



SCNLED0
Lights Off

Aimer Delay

The aimer delay allows a delay time for the operator to aim the 8675i before the image is taken. Use these codes to set the time between when the trigger is pressed and when the image is taken. During the delay time, the aiming light appears, but the LEDs won't turn on until the delay time is over. *Default = Off.*



SCNDLY200
200 milliseconds



SCNDLY400
400 milliseconds



SCNDLY0
* Off (no delay)

User-Specified Aimer Delay

If you want to set your own length for the duration of the delay, scan the barcode below, then set the time-out (from 0 - 4,000 ms) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219.



Aimer Mode

This feature allows you to turn the aimer on and off. When the Interlaced barcode is scanned, the aimer is interlaced with the illumination LEDs. *Default = Interlaced.*



Centering

Use Centering to narrow the 8675i's field of view to make sure that it reads only those barcodes you intend to read. For instance, if multiple codes are placed closely together, centering insures that only the desired codes are read. (Centering can be used in conjunction with [Aimer Delay](#), page 46, for the most error-free operation in applications where multiple codes are spaced closely together. Using the Aimer Delay and Centering features, the 8675i can emulate the operation of older systems, such as linear laser barcode scanners.)

Single Code Centering

Scan **Single Code Centering** to target the barcode closest to the center of the image. Singling out a barcode in this manner increases scanning accuracy when there are multiple barcodes close together.

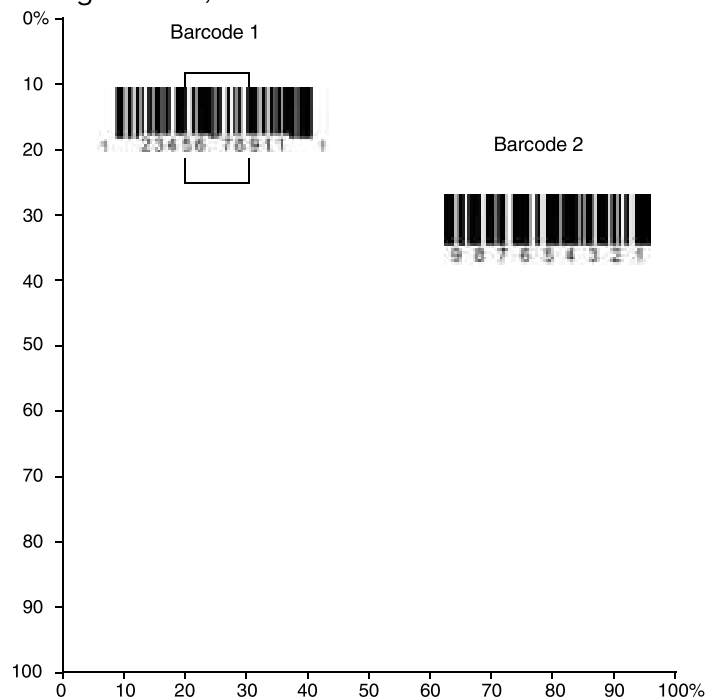


Single Code Centering

Custom Centering Settings

Use the following settings to customize your centering window. If a barcode is not touched by a predefined window, it will not be decoded or output by the 8675i. If centering is turned on by scanning **Centering On**, the 8675i only reads codes that pass through the centering window you specify using the **Top of Centering Window**, **Bottom of Centering Window**, **Left**, and **Right of Centering Window** barcodes.

In the example below, the white box is the centering window. The centering window has been set to 20% left, 30% right, 8% top, and 25% bottom. Since Barcode 1 passes through the centering window, it will be read. Barcode 2 does not pass through the centering window, so it will not be read.



Note: A barcode needs only to be touched by the centering window in order to be read. It does not need to pass completely through the centering window.

Scan **Centering On**, then scan one of the following barcodes to change the top, bottom, left, or right of the centering window. Then scan the percent you want to shift the centering window by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. Default Centering = 40% for Top and Left, 60% for Bottom and Right.





Keyboard Wedge Modifiers

ALT Mode

If your barcode contains special characters from the extended ASCII chart, for example, an e with an accent grave (è), you will use ALT Mode. (See [Lower ASCII Reference Table](#).)

Note: Scan the ALT mode barcode after scanning the appropriate Keyboard Country code.

If your keystrokes require the ALT key and 4 characters, scan the **4 Characters** barcode. The data is then output with the special character(s). *Default = Off.*



Keyboard Modifiers

This modifies special keyboard features, such as CTRL+ ASCII codes and Turbo Mode.

Control + X (Control + ASCII) Mode On: The device sends key combinations for ASCII control characters for values 00-1F. Windows is the preferred mode. All keyboard country codes are supported. DOS mode is a legacy mode, and it does not support all keyboard country codes. New users should use the Windows mode. Refer to [ASCII Conversion Chart \(Code Page 1252\)](#) on page 208 for CTRL+ X Values.

Windows Mode Prefix/Suffix Off: The device sends key combinations for ASCII control characters for values 00-1F, but it does not translate prefix or suffix information.

Default = Control + X Mode Off.



KBDCAS2
Windows Mode Control + X
Mode On



KBDCAS1
DOS Mode Control + X Mode On



KBDCAS0
* Control + X Mode Off



KBDCAS3
Windows Mode Prefix/Suffix

Preferred Symbology

The 8675i can be programmed to specify one symbology as a higher priority over other symbologies in situations where both barcode symbologies appear on the same label, but the lower priority symbology cannot be disabled.

For example, you may be using the 8675i in a retail setting to read U.P.C. symbols, but have occasional need to read a code on a drivers license. Since some licenses have a Code 39 symbol as well as the PDF417 symbol, you can use Preferred Symbology to specify that the PDF417 symbol be read instead of the Code 39.

Preferred Symbology classifies each symbology as high priority, low priority, or as an unspecified type. When a low priority symbology is presented, the 8675i ignores it for a set period of time (see [Preferred Symbology Time-out](#) on page 52) while it searches for the high priority symbology. If a high priority symbology is located during this period, then that data is read immediately.

If the time-out period expires before a high priority symbology is read, the 8675i reads any barcode in its view (low priority or unspecified). If there is no barcode in the 8675i's view after the time-out period expires, then no data is reported.

Note: A low priority symbol must be centered on the aiming pattern to be read.

Scan a barcode below to enable or disable Preferred Symbology. *Default = Preferred Symbology Off.*



High Priority Symbology

To specify the high priority symbology, scan the **High Priority Symbology** barcode below. On the [Symbology Charts](#) on page 205, find the symbology you want to set as high priority. Locate the hex value for that symbology and scan the 2 digit hex value by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = None.*



Low Priority Symbology

To specify the low priority symbology, scan the **Low Priority Symbology** barcode below. On the [Symbology Charts](#) on page 205, find the symbology you want to set as low priority. Locate the hex value for that symbology and scan the 2 digit hex value from the [Programming Chart](#) on page 219.

If you want to set additional low priority symbologies, scan **FF**, then scan the 2 digit hex value from the [Programming Chart](#) for the next symbology. You can program up to 5 low priority symbologies. Scan **Save** to save your selection. *Default = None.*



Preferred Symbology Time-out

Once you have enabled Preferred Symbology and entered the high and low priority symbologies, you must set the time-out period. This is the period of time the 8675i searches for a high priority barcode after a low priority barcode has been encountered. Scan the barcode below, then set the delay (from 1-3,000 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 500 ms.*



Preferred Symbology Time-out

Preferred Symbology Default

Scan the barcode below to set all Preferred Symbology entries to their default values.



Preferred Symbology Default

Output Sequence Overview

Output Sequence Editor

This programming selection allows you to program the device to output data (when scanning more than one symbol) in whatever order your application requires, regardless of the order in which the barcodes are scanned. You can define up to 15 barcodes in an output sequence.

Note: *To make Output Sequence Editor selections, you'll need to know the code I.D., code length, and character match(es) your application requires. Use the alphanumeric symbols in the [Programming Chart](#) (page 219) to enter these options. You must hold the trigger while reading each barcode in the sequence.*

To Add an Output Sequence

An output sequence is created using a string of serial commands that is sent to the device. This string is most easily sent to the device using the EZConfig software tool (see [EZConfig for Scanning Introduction](#) on page 171). You can also accomplish this by scanning alphanumeric barcodes (see the [Programming Chart](#), beginning on page 219).

1. If you are using barcodes to create your output sequence, scan the **Enter Sequence** symbol (see [Require Output Sequence](#), page 60).
2. **Code I.D.**
On the [Symbology Charts](#) on page 205, find the symbology to which you want to apply the output sequence format. Locate the hex value for that symbology and scan the 2 digit hex value from the [Programming Chart](#), beginning on page 219.
3. **Length**
Specify what length (up to 9999 characters) of data output is acceptable for this symbology. Make a note of the length. If you are using barcodes to create your output sequence, scan the four digit data length from the [Programming Chart](#), beginning on page 219. (Note: 50 characters is entered as **0050**. 9999 is a universal number, indicating all lengths.) When calculating the length, you must count any programmed prefixes, suffixes, or formatted characters as part of the length (unless using 9999).
4. **Character Match Sequences**
On the [ASCII Conversion Chart \(Code Page 1252\)](#), page 208, find the hex value that represents the character(s) you want to match. Make a note of the hex value for the character(s). If you are using barcodes to create your output sequence, use the [Programming Chart](#) (page 219) to read the alphanumeric combination that represents the ASCII characters. (99 is the Universal number, indicating all characters.)
5. **End Output Sequence Editor**
Scan **FF** to enter an Output Sequence for an additional symbology, or **Save** to save your entries.

Other Programming Selections

If you are creating an output sequence using barcodes, scan **Discard** ([page 219](#)) to exit without saving any output sequence changes.

Output Sequence Example

SEQBLK	Sequence editor start command.
SEQPRE	Add prefix to complete output sequences.
SEQSUF	Add suffix to complete output sequences.
SEQSEP	Add separators to complete output sequences.
SEQTTS1	Transmit partial sequence.
SEQSAT	Define satisfactory subsets of full output sequence.
SEQTIM	Timeout for sequence members when using SEQSAT.
SEQIPR	Add prefix to partial output sequences.

- SEQISU** Add suffix to partial output sequences.
- SEQISE** Add separators to partial output sequences.
- TRGSTO** Timeout for partial output sequences.
- FF** Termination string.

Examples outlining how to use these commands are shown below.

Output Sequence Example 1 - Three Symbolologies



In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, but you want the 8675i to output Code 39 first, Code 128 second, and PDF417 third.

Set up the sequence editor with the following command line:

SEQBLK	sequence editor start command
62	code identifier for Code 39
9999	code length that must match for Code 39, 9999 = all lengths
43	start character match for Code 39, 43h = "C"
FF	termination string for first code
6A	code identifier for Code 128
9999	code length that must match for Code 128, 9999 = all lengths
54	start character match for Code 128, 54h = "T"
FF	termination string for first code
72	code identifier for PDF417
9999	code length that must match for PDF417, 9999 = all lengths
4D	start character match for PDF417, 4Dh = "M"
FF	termination string for third code

The whole command line would look like this:

SEQBLK62999943FF6A999954FF7299994DFF

The data is output as:

CODE39SMPLTSTMSGCODE128MSGPDF417

See the next example to further refine this output.

Output Sequence Example 2 - Three Symbolologies with <> Separators

In this example, you are scanning the same three barcodes, but you want <> brackets and a carriage return and line feed to separate your output.



The sequence editor would use the same command line as shown in [Output Sequence Example](#) (page 53):

SEQBLK	sequence editor start command
62	code identifier for Code 39
9999	code length that must match for Code 39, 9999 = all lengths
43	start character match for Code 39, 43h = "C"
FF	termination string for first code
6A	code identifier for Code 128
9999	code length that must match for Code 128, 9999 = all lengths
54	start character match for Code 128, 54h = "T"
FF	termination string for first code
72	code identifier for PDF417
9999	code length that must match for PDF417, 9999 = all lengths
4D	start character match for PDF417, 4Dh = "M"
FF	termination string for third code

But you would add your <> separators for each sequence:

SEQSEP99	separator for each sequence, 99 = all symbolologies
3C	left bracket (<)

3E right bracket (>)

And add the carriage return and line feed as a suffix:

SEQSUF99 separator for suffixes, 99 = all symbologies

OD carriage return

OA line feed

The whole command line would look like this:

SEQLBK62999943FF6A999954FF7299994DFFSEQSEP993C3ESEQSUF990D0A

The data is output as:

<CODE39SMPL>

<TSTMSGCODE128>

<MSGPDF417>

Enter Output Sequence

If you are using barcodes to create your output sequence, scan **Enter Output Sequence** to begin scanning your string.



Partial Sequence

If an output sequence operation is terminated before all your output sequence criteria are met, the barcode data acquired to that point is a “partial sequence.” You can define how partial sequences are output using the same types of command strings you used to create output sequences.

Partial Sequence Example - Three Symbologies with <> Separators, but with a Damaged Code

In this example, you are scanning PDF417, Code 128, and Code 39 barcodes, and you want the 8675i to output Code 39 first, Code 128 second, and PDF417 third, in brackets, as shown below, but the Code 39 barcode has been damaged and cannot be output.



You would use the same command line as shown in [Output Sequence Example 2 - Three Symbolologies with <> Separators](#) (page 55):

SEQBLK	sequence editor start command
62	code identifier for Code 39
9999	code length that must match for Code 39, 9999 = all lengths
43	start character match for Code 39, 43h = "C"
FF	termination string for first code
6A	code identifier for Code 128
9999	code length that must match for Code 128, 9999 = all lengths
54	start character match for Code 128, 54h = "T"
FF	termination string for first code
72	code identifier for PDF417
9999	code length that must match for PDF417, 9999 = all lengths
4D	start character match for PDF417, 4Dh = "M"
FF	termination string for third code
SEQSEP99	separator for each sequence, 99 = all symbolologies
3C	left bracket (<)
3E	right bracket (>)
SEQSUF99	separator for suffixes, 99 = all symbolologies
0D	carriage return
0A	line feed

And you would add **>PARTIAL<** as the prefix to note the partial sequence:

SEQTTS1	transmit partial sequence
SEQISU99	add partial sequence prefix, 99 = all symbolologies

3E	right bracket (>)
50	P
41	A
52	R
54	T
49	I
41	A
4C	L
3C	left bracket (<)

The whole command line would look like this:

**SEQBLK62999943FF6A999954FF7299994DFFSEQSEP993C3ESEQSUF990D0
ASEQTTS1SEQISU993E5041525449414C3C**

The data is output as:

>PARTIAL<

<TSTMSGCODE128>

<MSGPDF417>

Discard Partial Output Sequence

If you want to discard partial sequences when the output sequence operation is terminated before completion, scan **Discard Partial Sequence**.



Output Sequence Timeouts

You can set a timeout for every code in the output sequence defined by the SEQBLK command. The device applies the shortest timeout corresponding to any of the codes that have been read during the current trigger session. When the timeout expires, the device sends all codes that it has been read in the order they appear in the sequence defined by SEQBLK.

To specify the timeout, use the SEQTIM command followed by a list of timeouts in milliseconds. Each timeout is specified as a 4-decimal digit terminated by FF. The timeout value 9999 is special and indicates that the timeout for that code is "infinite".

The number of timeouts specified should correspond to the number of codes in the sequence defined by SEQBLK. You can specify one additional timeout, which will apply to codes not matching any member of the sequence. This can be useful if Require Output Sequence is **On/Not Required**. If you do not specify an additional timeout for codes not in the defined sequence, the last timeout specified by SEQTIM will apply.

Output Sequence Timeout Example

For example, if SEQBLK defines a 4-code sequence, you can specify timeouts of 5, 6, 7, and 8 seconds for codes 1-4 respectively using the command **SEQTIM5000FF6000FF7000FF8000FF**. Codes that are not part of the defined sequence would have an implied timeout of 8 seconds in this case (the final timeout in the list). To explicitly specify a timeout for such codes, you can include one more timeout at the end of the list. For example, to include a timeout of 1 second for non-sequence codes, use the command **SEQTIM5000FF6000FF7000FF8000FF1000FF**.

Satisfactory Subset of Full Sequence

You can define one or more subsets of barcodes from the complete sequence specified by SEQBLK. When you scan all the codes from one of these subsets, the device will transmit all the codes it has read in the sequence. The device sends the codes in the order defined by SEQBLK.

Note: To use the satisfactory subset feature, you must supply a timeout for each code in the sequence using SEQTIM.

Satisfactory Subset of Full Sequence Timeout Example

To specify a subset, list its members using the SEQSAT command and terminate each subset with FF. The members of each subset are specified as single hex digits corresponding to their index within the full sequence, 1 being the first. For example, to specify two subsets, the first consisting of the first and second code in the sequence and the second subset consisting of the second and third code, use the command **SEQSAT12FF23FF**.

To define a subset with an odd number of codes, insert a 0 before the final code index. For example, to define a 3-code subset consisting of the first, second, and third codes, use the command **SEQSAT1203FF**.

Default Output Sequence

Default Sequence programs the 8675i to all universal values. Be certain you want to delete or clear all formats before you read the **Default Sequence** symbol.



Require Output Sequence

When an output sequence is **Required**, all output data must conform to an edited sequence or the 8675i does not transmit the output data to the host device. When it's **On/Not Required**, the 8675i attempts to get the output data to conform to an edited sequence but, if it cannot, the 8675i transmits all output data to the host device as is, or formatted according to the partial sequence output format (see [Partial Sequence](#) on page 56).

When the output sequence is **Off**, the barcode data is output to the host as the 8675i decodes it. *Default = Off.*

Note: This selection is unavailable when the Multiple Symbols Selection is turned on.



Good Read Tone - Output Sequences

The 8675i may be programmed to either beep or click in response to a good read of each barcode in an output sequence, or to emit a beep or error tone for a partial sequence. *Default = Good Read Click - Each Code in Sequence and Error Tone - Partial Sequence Output.*



Good Read Beep - Each
Code in Sequence



* Good Read Click - Each
Code in Sequence



Good Read Beep - Partial
Sequence Output



BEPISE1.

* Error Tone - Partial
Sequence Output

Multiple Symbols

When this programming selection is turned **On**, it allows you to read multiple symbols with a single press of the 8675i's trigger. If you press and hold the trigger, aiming the 8675i at a series of symbols, it reads unique symbols once, beeping and vibrating for each read. The 8675i attempts to find and decode new symbols as long as the trigger is pressed. When this programming selection is turned Off, the 8675i only reads the symbol closest to the aiming beam. *Default = Off.*



SHOTGN1.

On



SHOTGN0.

* **Off**

No Read

With No Read turned **On**, the 8675i notifies you if a code cannot be read. If using an EZConfig-Scanning Tool Scan Data Window (see page 171), an “NR” appears when a code cannot be read. When No Read is turned **Off**, the “NR” does not appear. *Default = Off.*



SHWNRD1.

On



SHWNRD0.

* **Off**

If you want a different notation than “NR,” for example, “Error,” or “Bad Code,” you can edit the output message (see [Data Format](#) beginning on page 71). The hex code for the No Read symbol is **9C**.

Video Reverse

Video Reverse is used to allow the 8675i to read barcodes that are inverted. The **Video Reverse Off** barcode below is an example of this type of barcode. Scan **Video Reverse Only** to read *only* inverted barcodes. Scan **Video Reverse and Standard Barcodes** to read both types of codes. *Default = Video Reverse Off.*

Note: After scanning **Video Reverse Only**, menu barcodes cannot be read. You must scan **Video Reverse Off** or **Video Reverse and Standard Barcodes** in order to read menu barcodes.

Note: Images downloaded from the unit are not reversed. This is a setting for decoding only.



VIDREV1.

Video Reverse Only



VIDREV2.

Video Reverse and Standard
Barcodes

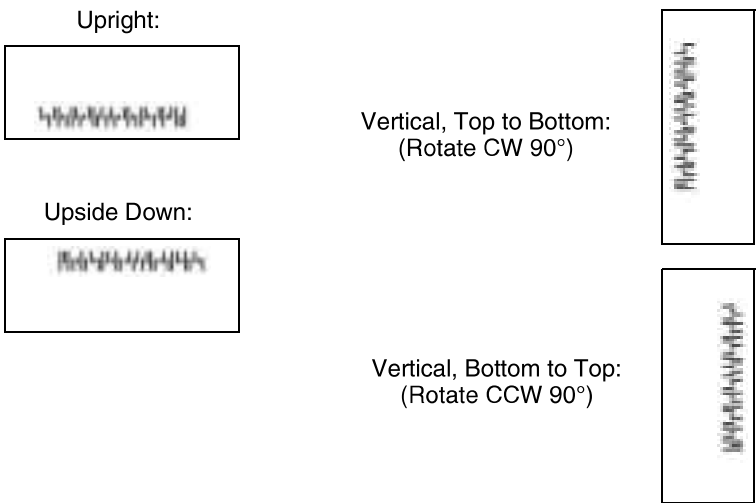


VIDREV0.

* Video Reverse Off

Working Orientation

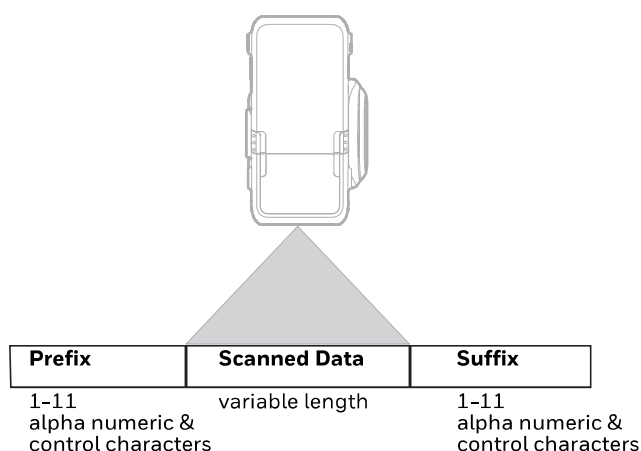
Some barcodes are direction-sensitive. For example, KIX codes and OCR can misread when scanned sideways or upside down. Use the working orientation settings if your direction-sensitive codes are not usually presented upright to the 8675i. *Default = Upright.*



Prefix/Suffix Overview

When a barcode is scanned, additional information is sent to the host computer along with the barcode data. This group of barcode data and additional, user-defined data is called a “message string.” The selections in this section are used to build the user-defined data into the message string.

Prefix and Suffix characters are data characters that can be sent before and after scanned data. You can specify if they should be sent with all symbologies, or only with specific symbologies. The following illustration shows the breakdown of a message string:



Points to Keep In Mind

- It is not necessary to build a message string. The selections in this chapter are only used if you wish to alter the default settings. *Default prefix = None. Default suffix = None.*
- A prefix or suffix may be added or cleared from one symbology or all symbologies.

- You can add any prefix or suffix from the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208, plus Code ID and AIM I.D.
- You can string together several entries for several symbologies at one time.
- Enter prefixes and suffixes in the order in which you want them to appear on the output.
- When setting up for specific symbologies (as opposed to all symbologies), the specific symbology ID value counts as an added prefix or suffix character.
- The maximum size of a prefix or suffix configuration is 200 characters, which includes header information.

Add a Prefix or Suffix:

- Step 1. Scan the **Add Prefix** or **Add Suffix** symbol ([page 67](#)).
- Step 2. Determine the 2 digit Hex value from the Symbology Chart (included in the [Symbology Charts](#), beginning on page 205) for the symbology to which you want to apply the prefix or suffix. For example, for Code 128, Code ID is “j” and Hex ID is “6A”.
- Step 3. Scan the 2 hex by scanning digits from the [Programming Chart](#) on page 219, or scan **9, 9** for all symbologies.

To add the Code ID, scan **5, C, 8, 0**.

To add AIM I.D., scan **5, C, 8, 1**.

To add the serial number, scan **5, C, 8, 8**.

To add a backslash (\), scan **5, C, 5, C**.

Note: To add a backslash (\), you must scan 5C twice – once to create the leading backslash and then to create the backslash itself.

- Step 4. Repeat Steps 2 and 3 for every prefix or suffix character.
 - Step 5. Scan **Save** to exit and save, or scan **Discard** to exit without saving.
- Repeat the steps above to add a prefix or suffix for another symbology.

Example: Add a Tab Suffix to All Symbologies

- Step 1. Scan **Add Suffix**.
- Step 2. Scan **9, 9** from the [Programming Chart](#), beginning on page 219 to apply this suffix to all symbologies.
- Step 3. Scan **0, 9** from the [Programming Chart](#), beginning on page 219. This corresponds with the hex value for a horizontal tab, shown in the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208.
- Step 4. Scan **Save** to exit and save, or scan **Discard** to exit without saving.

Clear One or All Prefixes or Suffixes

You can clear a single prefix or suffix, or clear all prefixes/suffixes for a symbology. If you have been entering prefixes and suffixes for single symbologies, you can use **Clear One Prefix (Suffix)** to delete a specific character from a symbology. When you **Clear All Prefixes (Suffixes)**, all the prefixes or suffixes for a symbology are deleted.

- Step 1. Scan the **Clear One Prefix** or **Clear One Suffix** symbol.
- Step 2. Determine the 2 digit hex value from the Symbology Chart (included in the [Symbology Charts](#), beginning on page 205) for the symbology from which you want to clear the prefix or suffix.
- Step 3. Scan the 2 digit hex value from the [Programming Chart](#), beginning on page 219, or scan **9, 9** for all symbologies.

Your change is automatically saved.

Add a Carriage Return Suffix to All Symbologies

Scan the following barcode if you wish to add a carriage return suffix to all symbologies at once. This action first clears all current suffixes, then programs a carriage return suffix for all symbologies.



VSUFCR
Add CR Suffix
All Symbologies

Prefix Selections



PREBK2
Add Prefix



PRECA2
Clear All Prefixes



PRECL2
Clear One Prefix

Suffix Selections



SUFBK2
Add Suffix



SUFCL2
Clear One Suffix



SUFCA2
Clear All Suffixes

Function Code Transmit

By default, all ASCII control characters are transmitted with barcode data. These non-printable characters are translated into predefined key strokes, or CTRL+X functions (see [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208). If these key strokes interfere with your host's software application, scan **Disable** to keep these ASCII control characters from being transmitted. *Default = Enable.*



RMVFNC0
* Enable



RMVFNC1
Disable

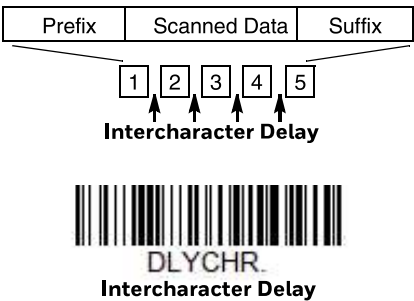
Note: You can also use a custom data format (see [Data Format](#), beginning on page 71) to translate these characters into a more meaningful output.

Intercharacter, Interfunction, and Intermessage Delays

Some terminals drop information (characters) if data comes through too quickly. Intercharacter, interfunction, and intermessage delays slow the transmission of data, increasing data integrity.

Intercharacter Delay

An intercharacter delay of up to 5000 milliseconds (in 5ms increments) may be placed between the transmission of each character of scanned data. Scan the **Intercharacter Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the [Programming Chart](#), beginning on page 219.



To remove this delay, scan the **Intercharacter Delay** barcode, then set the number of delays to **0**. Scan the **Save** barcode from the [Programming Chart](#), beginning on page 219.

Note: *Intercharacter delays are not supported in USB serial emulation.*

User Specified Intercharacter Delay

An intercharacter delay of up to 5000 milliseconds (in 5ms increments) may be placed after the transmission of a particular character of scanned data. Scan the **Delay Length** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the [Programming Chart](#), beginning on page 219.

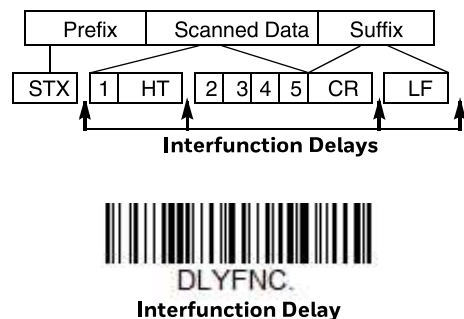
Next, scan the **Character to Trigger Delay** barcode, then the 2-digit hex value for a printable character to trigger the delay (see [Lower ASCII Reference Table](#), page 209.)



To remove this delay, scan the **Delay Length** barcode, and set the number of delays to **0**. Scan the **Save** barcode from the [Programming Chart](#), beginning on page 219.

Interfunction Delay

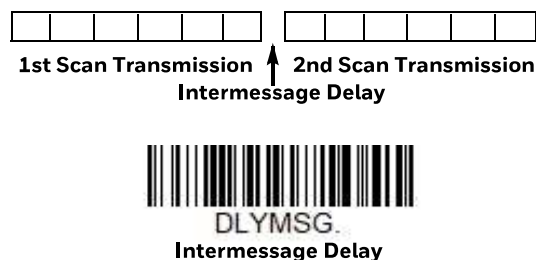
An interfunction delay of up to 5000 milliseconds (in 5ms increments) may be placed between the transmission of each control character in the message string. Scan the **Interfunction Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the [Programming Chart](#), beginning on page 219.



To remove this delay, scan the **Interfunction Delay** barcode, then set the number of delays to **0**. Scan the **Save** barcode from the [Programming Chart](#), beginning on page 219.

Intermessage Delay

An intermessage delay of up to 5000 milliseconds (in 5ms increments) may be placed between each scan transmission. Scan the **Intermessage Delay** barcode below, then scan the number of 5ms delays, and the **Save** barcode from the [Programming Chart](#), beginning on page 219.



To remove this delay, scan the **Intermessage Delay** barcode, then set the number of delays to **0**. Scan the **Save** barcode from the [Programming Chart](#), beginning on page 219.

Data Format Editor Introduction

You may use the Data Format Editor to change the 8675i's output. For example, you can use the Data Format Editor to insert characters at certain points in barcode data as it is scanned. The selections in the following pages are used only if you wish to alter the output. *Default Data Format setting = None.*

Normally, when you scan a barcode, it is output automatically. However, when you create a format, you must use a "send" command (see [Send Commands](#) on page 74) within the format program to output data.

Multiple formats may be programmed into the 8675i. They are stacked in the order in which they are entered. However, the following list presents the order in which formats are applied:

1. Specific Terminal ID, Actual Code ID, Actual Length
2. Specific Terminal ID, Actual Code ID, Universal Length
3. Specific Terminal ID, Universal Code ID, Actual Length
4. Specific Terminal ID, Universal Code ID, Universal Length
5. Universal Terminal ID, Actual Code ID, Actual Length
6. Universal Terminal ID, Actual Code ID, Universal Length
7. Universal Terminal ID, Universal Code ID, Actual Length
8. Universal Terminal ID, Universal Code ID, Universal Length

The maximum size of a data format configuration is 2000 bytes, which includes header information.

If a barcode is read that fails the first data format, the next data format, if there is one, will be used on the barcode data. If there is no other data format, the raw data is output.

If you have changed data format settings, and wish to clear all formats and return to the factory defaults, scan the Default Data Format code below.



Show Data Format

Scan the barcode below to show current data format settings.



Add a Data Format

- Step 1. Scan the **Enter Data Format** symbol ([page 73](#)).
- Step 2. **Select Primary/Alternate Format**
Determine if this will be your primary data format, or one of 3 alternate formats. This allows you to save a total of 4 different data formats. To program your primary format, scan **0** from the [Programming Chart](#), beginning on page 219. If you are programming an alternate format, scan **1**, **2**, or **3**, depending on which alternate format you are programming. (See "Primary/Alternate Data Formats" on [page 89](#) for further information.)
- Step 3. **Terminal Type**
Refer to [Terminal ID Table](#) (page 74) and locate the Terminal ID number for your PC. Scan three numeric barcodes from the [Programming Chart](#), beginning on page 219 to program the 8675i for your terminal ID (you must enter 3 digits). For example, scan **0 0 3** for an AT wedge.

Note: **099** indicates all terminal types.

- Step 4. **Code I.D.**
In the [Symbology Charts](#), beginning on page 205, find the symbology to which you want to apply the data format. Locate the Hex value for that symbology and scan the 2 digit hex value from the [Programming Chart](#), beginning on page 219.

If you wish to create a data format for all symbologies, with the exception of some specific symbologies, refer to B8 ([page 87](#)).

Note: **99** indicates all symbologies.

- Step 5. **Length**
Specify what length (up to 9999 characters) of data are acceptable for this symbology. Scan the four digit data length from the [Programming](#)

[Chart](#), beginning on page 219. For example, 50 characters is entered as **0050**.

Note: **9999** indicates all lengths.

Step 6. **Editor Commands**

Refer to [Data Format Editor Commands](#) (page 74). Scan the symbols that represent the command you want to enter.

Step 7. Scan **Save** to save your data format, or **Discard** to exit without saving your changes.



Other Programming Selections

- **Clear One Data Format**

This deletes one data format for one symbology. If you are clearing the primary format, scan **0** from the [Programming Chart](#), beginning on page 219. If you are clearing an alternate format, scan **1**, **2**, or **3**, depending on the format you are clearing. Scan the Terminal Type and Code I.D. (see [Symbology Charts](#) on page 205), and the barcode data length for the specific data format that you want to delete. All other formats remain unaffected.

- **Clear all Data Formats**

This clears all data formats.

- **Save**

Exit and save your data format changes.

- **Discard**

Exit without saving any data format changes.





Terminal ID Table

Terminal	Model(s)	Terminal ID
USB	PC keyboard (HID)	124
	Mac Keyboard	125
	PC Keyboard (Japanese)	134
	Serial (COM driver required)	130
	HID POS	131
	USB SurePOS Handheld	128
	USB SurePOS Tabletop	129
Serial	RS232 TTL	000
	RS232 True	000
	RS485 (IBM-HHBCR 1+2, 46xx)	051
Keyboard	PS2 compatibles	003
	AT compatibles	002

Data Format Editor Commands

When working with the Data Format Editor, a virtual cursor is moved along your input data string. The following commands are used to both move this cursor to different positions, and to select, replace, and insert data into the final output.

Send Commands

Send all characters

- F1** Include in the output message all of the characters from the input message, starting from current cursor position, followed by an insert character. *Syntax* = *F1xx* where *xx* stands for the insert character's hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Send a number of characters

F2 Include in the output message a number of characters followed by an insert character. Start from the current cursor position and continue for “nn” characters or through the last character in the input message, followed by character “xx.” Syntax = *F2nnxx* where nn stands for the numeric value (00-99) for the number of characters, and xx stands for the insert character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

F2 Example: Send a number of characters



Send the first 10 characters from the barcode above, followed by a carriage return.
Command string: F2100D

F2 is the “Send a number of characters” command

10 is the number of characters to send

0D is the hex value for a CR

The data is output as: **1234567890**

F2 and F1 Example: Split characters into 2 lines

Send the first 10 characters from the barcode above, followed by a carriage return, followed by the rest of the characters.

Command string: **F2100DF10D**

F2 is the “Send a number of characters” command

10 is the number of characters to send for the first line

0D is the hex value for a CR

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

1234567890
ABCDEFGHIJ
<CR>

Send all characters up to a particular character

F3 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search character “ss,” followed by an insert character. The cursor is moved forward to the “ss” character. *Syntax = F3ssxx* where ss stands for the search character’s hex value for its ASCII code, and xx stands for the insert character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

F3 Example: Send all characters up to a particular character



Using the barcode above, send all characters up to but not including “D,” followed by a carriage return.

Command string: **F3440D**

F3 is the “Send all characters up to a particular character” command

44 is the hex value for a 'D’

0D is the hex value for a CR

The data is output as:

1234567890ABC

<CR>

Send all characters up to a string

B9 Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the search string “s...s.” The cursor is moved forward to the beginning of the “s...s” string. *Syntax = B9nnnns...s* where nnnn stands for the length of the string, and s...s stands for the string to be matched. The string is made up of hex values for the characters in the string. Refer to the (see [ASCII Conversion Chart \(Code Page 1252\)](#) on page 208) for decimal, hex and character codes.

B9 Example: Send all characters up to a defined string



Using the barcode above, send all characters up to but not including “AB.”

Command string: **B900024142**

B9 is the “Send all characters up to a string” command

0002 is the length of the string (2 characters)

41 is the hex value for A

42 is the hex value for B

The data is output as: **1234567890**

Send all but the last characters

E9 Include in the output message all but the last “nn” characters, starting from the current cursor position. The cursor is moved forward to one position past the last input message character included. *Syntax = E9nn* where nn stands for the numeric value (00-99) for the number of characters that will not be sent at the end of the message.

Insert a character multiple times

F4 Send “xx” character “nn” times in the output message, leaving the cursor in the current position. *Syntax = F4xxnn* where xx stands for the insert character’s hex value for its ASCII code, and nn is the numeric value (00-99) for the number of times it should be sent. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

E9 and F4 Example: Send all but the last characters, followed by 2 tabs



Send all characters except for the last 8 from the barcode above, followed by 2 tabs.

Command string: **E908F40902**

E9 is the “Send all but the last characters” command

08 is the number of characters at the end to ignore

F4 is the “Insert a character multiple times” command

09 is the hex value for a horizontal tab

02 is the number of times the tab character is sent

The data is output as: **1234567890AB <tab><tab>**

Insert a string

BA Send “ss” string of “nn” length in the output message, leaving the cursor in the current position. *Syntax = BAnnnns...s* where nnnn stands for the length of the string, and s...s stands for the string. The string is made up of hex values for the characters in the string. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#) on page 208 for decimal, hex and character codes.

B9 and BA Example: Look for the string “AB” and insert 2 asterisks ()**



Using the barcode above, send all characters up to but not including “AB.” Insert 2 asterisks at that point, and send the rest of the data with a carriage return after.

Command string: **B900024142BA00022A2AF10D**

B9 is the “Send all characters up to a string” command

0002 is the length of the string (2 characters)

41 is the hex value for A

42 is the hex value for B

BA is the “Insert a string” command

0002 is the length of the string to be added (2 characters)

2A is the hex value for an asterisk (*)

2A is the hex value for an asterisk (*)

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

1234567890ABCDEFGHIJ**
<CR>

Insert symbology name

- B3** Insert the name of the barcode’s symbology in the output message, without moving the cursor. Only symbologies with a Honeywell ID are included (see [Symbology Charts](#) on page 205). Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Insert barcode length

- B4** Insert the barcode’s length in the output message, without moving the cursor. The length is expressed as a numeric string and does not include leading zeroes.

B3 and B4 Example: Insert the symbology name and length



Send the symbology name and length before the barcode data from the barcode above. Break up these insertions with spaces. End with a carriage return.

Command string: **B3F42001B4F42001F10D**

B3 is the “Insert symbology name” command

F4 is the “Insert a character multiple times” command

20 is the hex value for a space

01 is the number of times the space character is sent

B4 is the “Insert barcode length” command

F4 is the “Insert a character multiple times” command

20 is the hex value for a space

01 is the number of times the space character is sent

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

Code128 20 1234567890ABCDEFGHIJ
<CR>

Insert key strokes

- B5** Insert a key stroke or combination of key strokes. Key strokes are dependent on your keyboard (see [Keyboard Key References](#) on page 215). Any key can be inserted, including arrows and functions. *Syntax* = *B5xxssnn* where *xx* is the number of keys pressed (without key modifiers), *ss* is the key modifier from the table below, and *nn* is the key number from the [Keyboard Key References](#), page 215.

Key Modifiers	
No Key Modifier	00
Shift Left	01
Shift Right	02
Alt Left	04
Alt Right	08
Control Left	10
Control Right	20

For example, B501021F inserts an “A” on a 104 key, U.S. style keyboard. B5 = the command, 01 = number of keys pressed (without the key modifier), 02 is the key modifier for Shift Right, and 1F is the “a” key. If a lower case “a” were to be inserted, B501001F would be entered.

If there are three keystrokes, the syntax would change from B5xxssnn for one keystroke to B5xxssnnssnnssnn. An example that would insert "abc" is as follows: B503001F00320030F833.

Note: Key modifiers can be added together when needed. Example: Control Left+Shift Left = 11.

Example: Control Left+Shift Left = 17, converted to hexadecimal = 11.

Move Commands

Move the cursor forward a number of characters

F5 Move the cursor ahead “nn” characters from current cursor position. Syntax = F5nn where nn is the numeric value (00-99) for the number of characters the cursor should be moved ahead.

F5 Example: Move the cursor forward and send the data



Move the cursor forward 3 characters, then send the rest of the barcode data from the barcode above. End with a carriage return.

Command string: **F503F10D**

F5 is the “Move the cursor forward a number of characters” command

03 is the number of characters to move the cursor

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

4567890ABCDEFGHIJ
<CR>

Move the cursor backward a number of characters

F6 Move the cursor back “nn” characters from current cursor position. Syntax = F6nn where nn is the numeric value (00-99) for the number of characters the cursor should be moved back.

Move the cursor to the beginning

F7 Move the cursor to the first character in the input message. Syntax = F7.

FE and F7 Example: Manipulate barcodes that begin with a 1



Search for barcodes that begin with a 1. If a barcode matches, move the cursor back to the beginning of the data and send 6 characters followed by a carriage return. Using the barcode above:

Command string: **FE31F7F2060D**

FE is the “Compare characters” command

31 is the hex value for 1

F7 is the “Move the cursor to the beginning” command

F2 is the “Send a number of characters” command

06 is the number of characters to send

0D is the hex value for a CR

The data is output as:

123456

<CR>

Move the cursor to the end

EA Move the cursor to the last character in the input message. *Syntax = EA.*

Search Commands

Search forward for a character

F8 Search the input message forward for “xx” character from the current cursor position, leaving the cursor pointing to the “xx” character. *Syntax = F8xx* where xx stands for the search character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

F8 Example: Send barcode data that starts after a particular character



Search for the letter “D” in barcodes and send all the data that follows, including the “D.” Using the barcode above:

Command string: **F844F10D**

F8 is the “Search forward for a character” command

44 is the hex value for “D”

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

DEFGHIJ
<CR>

Search backward for a character

- F9** Search the input message backward for “xx” character from the current cursor position, leaving the cursor pointing to the “xx” character. *Syntax = F9xx* where xx stands for the search character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Search forward for a string

- B0** Search forward for “s” string from the current cursor position, leaving cursor pointing to “s” string. *Syntax = B0nnnnS* where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B0000454657374 searches forward for the first occurrence of the 4 character string “Test.” Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

B0 Example: Send barcode data that starts after a string of characters



Search for the letters “FGH” in barcodes and send all the data that follows, including “FGH.” Using the barcode above:

Command string: **B00003464748F10D**

B0 is the “Search forward for a string” command

0003 is the string length (3 characters)

46 is the hex value for “F”

47 is the hex value for “G”

48 is the hex value for “H”

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

FGHIJ
<CR>

Search backward for a string

- B1** Search backward for “s” string from the current cursor position, leaving cursor pointing to “s” string. *Syntax = B1nnnnS* where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B1000454657374 searches backward for the first occurrence of the 4 character string “Test.” Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Search forward for a non-matching character

- E6** Search the input message forward for the first non-“xx” character from the current cursor position, leaving the cursor pointing to the non-“xx” character. *Syntax = E6xx* where xx stands for the search character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

E6 Example: Remove zeroes at the beginning of barcode data



This example shows a barcode that has been zero filled. You may want to ignore the zeroes and send all the data that follows. E6 searches forward for the first character that is not zero, then sends all the data after, followed by a carriage return. Using the barcode above:

Command string: **E630F10D**

E6 is the “Search forward for a non-matching character” command

30 is the hex value for 0

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

37692

<CR>

Search backward for a non-matching character

- E7** Search the input message backward for the first non-“xx” character from the current cursor position, leaving the cursor pointing to the non-“xx” character. *Syntax = E7xx* where xx stands for the search character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Miscellaneous Commands

Suppress characters

FB Suppress all occurrences of up to 15 different characters, starting at the current cursor position, as the cursor is advanced by other commands. When the FC command is encountered, the suppress function is terminated. The cursor is not moved by the FB command. *Syntax = FBnnxxyy . .zz* where nn is a count of the number of suppressed characters in the list, and xxyy ..zz is the list of characters to be suppressed.

FB Example: Remove spaces in barcode data



This example shows a barcode that has spaces in the data. You may want to remove the spaces before sending the data. Using the barcode above:

Command string: **FB0120F10D**

FB is the “Suppress characters” command

01 is the number of character types to be suppressed

20 is the hex value for a space

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

34567890

<CR>

Stop suppressing characters

FC Disables suppress filter and clear all suppressed characters. *Syntax = FC.*

Replace characters

E4 Replaces up to 15 characters in the output message, without moving the cursor. Replacement continues until the E5 command is encountered. *Syntax = E4nnxx₁xx₂yy₁yy₂...zz₁zz₂* where nn is the total count of the number of characters in the list (characters to be replaced plus replacement characters); xx₁ defines characters to be replaced and xx₂ defines replacement characters, continuing through zz₁ and zz₂.

E4 Example: Replace zeroes with CRs in barcode data



If the barcode has characters that the host application does not want included, you can use the E4 command to replace those characters with something else. In this example, you will replace the zeroes in the barcode above with carriage returns.

Command string: **E402300DF10D**

E4 is the “Replace characters” command

02 is the total count of characters to be replaced, plus the replacement characters (0 is replaced by CR, so total characters = 2)

30 is the hex value for 0

0D is the hex value for a CR (the character that will replace the 0)

F1 is the “Send all characters” command

0D is the hex value for a CR

The data is output as:

1234

5678

ABC

<CR>

Stop replacing characters

E5 Terminates character replacement. *Syntax = E5.*

Compare characters

FE Compare the character in the current cursor position to the character “xx.” If characters are equal, move the cursor forward one position. *Syntax = FExx* where xx stands for the comparison character’s hex value for its ASCII code. Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Compare string

B2 Compare the string in the input message to the string “s.” If the strings are equal, move the cursor forward past the end of the string. *Syntax = B2nnnnS* where nnnn is the string length (up to 9999), and S consists of the ASCII hex value of each character in the match string. For example, B2000454657374 compares the string at the current cursor position with the 4 character string “Test.” Refer to the [ASCII Conversion Chart \(Code Page 1252\)](#), beginning on page 208 for decimal, hex and character codes.

Check for a number

EC Check to make sure there is an ASCII number at the current cursor position. The format is aborted if the character is not numeric.

EC Example: Only output the data if the barcode begins with a number

If you want only data from barcodes that begin with a number, you can use EC to check for the number.

Command string: **ECF10D**

EC is the “Check for a number” command

F1 is the “Send all characters” command

0D is the hex value for a CR

If this barcode is read,  the next data format, if there is one, will be used on the data. If there is no other format, the format fails and the raw data is output as AB1234.

If this barcode is read:  the data is output as:

1234AB
<CR>

Check for non-numeric character

ED Check to make sure there is a non-numeric ASCII character at the current cursor position. The format is aborted if the character is numeric.

ED Example: Only output the data if the barcode begins with a letter

If you want only data from barcodes that begin with a letter, you can use ED to check for the letter.

Command string: **EDF10D**

ED is the “Check for a non-numeric character” command

F1 is the “Send all characters” command

0D is the hex value for a CR

If this barcode is read,  the next data format, if there is one, will be used on this data. If there is no other format, the format fails and the raw data is output as 1234AB.

If this barcode is read:  the data is output as:

AB1234
<CR>

Insert a delay

EF Inserts a delay of up to 49,995 milliseconds (in multiples of 5), starting from the current cursor position. *Syntax = EFnnnn* where nnnn stands for the delay in 5ms increments, up to 9999. This command can only be used with keyboard emulation.

Discard Data

B8 Discards types of data. For example, you may want to discard Code 128 barcodes that begin with the letter A. In step 4 ([page 72](#)), select 6A (for Code 128), and in step 5, select 9999 (for all lengths). Enter FE41B8 to compare and discard Code 128 barcodes that begin with the letter A. *Syntax = B8*.

Note: *The B8 command must be entered after all other commands.
The Data Format must be **Required** (see [page 87](#)) in order for the B8 command to work.
If Data Format is On, but Not Required ([page 88](#)), barcode data that meets the B8 format is scanned and output as usual.
Because the data format needs to be **On** and **Required** ([page 88](#)) for the B8 command, you must input data formats for all barcodes you wish to discard as well as all barcodes you wish to output.
Other data format settings impact the B8 command. If Data Format Non-Match Error Tone is On ([page 88](#)), the 8675i emits an error tone. If Data format Non-Match Error Tone is Off, the code is disabled for reading and no tone is sounded.*

Data Formatter

When Data Formatter is turned Off, the barcode data is output to the host as read, including prefixes and suffixes.



You may wish to require the data to conform to a data format you have created and saved. The following settings can be applied to your data format:

- **Data Formatter On, Not Required, Keep Prefix/Suffix**
Scanned data is modified according to your data format, and prefixes and suffixes are transmitted.
- **Data Formatter On, Not Required, Drop Prefix/Suffix**
Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. If a data format is *not* found for that symbol, the prefixes and suffixes are transmitted.
- **Data Format Required, Keep Prefix/Suffix**
Scanned data is modified according to your data format, and prefixes and suffixes are transmitted. Any data that does not match your data format

requirements generates an error tone and the data in that barcode is not transmitted. If you wish to process this type of barcode without generating an error tone, see [Data Format Non-Match Error Tone](#).

- **Data Format Required, Drop Prefix/Suffix**
Scanned data is modified according to your data format. If a data format is found for a particular symbol, those prefixes and suffixes are not transmitted. Any data that does not match your data format requirements generates an error tone. If you wish to process this type of barcode without generating an error tone, see [Data Format Non-Match Error Tone](#).

Choose one of the following options. *Default = Data Formatter On, Not Required, Keep Prefix/Suffix.*



DFM_EN1

* Data Formatter On,
Not Required,
Keep Prefix/Suffix



DFM_EN3

Data Formatter On,
Not Required,
Drop Prefix/Suffix



DFM_EN2

Data Format Required,
Keep Prefix/Suffix



DFM_EN4

Data Format Required,
Drop Prefix/Suffix

Data Format Non-Match Error Tone

When a barcode is encountered that doesn't match your required data format, the 8675i normally generates an error tone. However, you may want to continue scanning barcodes without hearing the error tone. If you scan the **Data Format Non-Match Error Tone Off** barcode, data that doesn't conform to your data format is not transmitted, and no error tone sounds. If you wish to hear the error tone when a non-matching barcode is found, scan the **Data Format Non-Match Error Tone On** barcode. *Default = Data Format Non-Match Error Tone On.*



DFMDEC0

* Data Format Non-Match Error
Tone On



Primary/Alternate Data Formats

You can save up to four data formats, and switch between these formats. Your primary data format is saved under 0. Your other three formats are saved under **1**, **2**, and **3**. To set your device to use one of these formats, scan one of the barcodes below.



Single Scan Data Format Change

You can also switch between data formats for a single scan. The next barcode is scanned using an alternate data format, then reverts to the format you have selected above (either Primary, 1, 2, or 3).

For example, you may have set your device to the data format you saved as Data Format 3. You can switch to Data Format 1 for a single trigger press by scanning the **Single Scan-Data Format 1** barcode below. The next barcode that is scanned uses Data Format 1, then reverts back to Data Format 3.





VSAF_2.

Single Scan-Data Format 2



VSAF_1.

Single Scan-Data Format 1



VSAF_3.

Single Scan-Data Format 3

SYMBOLOLOGIES

This programming section contains the following menu selections. Refer to [Chapter 9](#) for settings and defaults.

- All Symbolologies
- Aztec Code
- Chinese Sensible (Han Xin) Code
- Codabar
- Codablock A
- Codablock F
- Code 11
- Code 128
- Code 32 Pharmaceutical (PARAF)
- Code 39
- Code 93
- Coupon GS1 DataBar Output
- Data Matrix
- DotCode
- EAN/JAN-13
- EAN/JAN-8
- GS1 Composite Codes
- GS1 DataBar Expanded
- GS1 DataBar Limited
- GS1 DataBar Omnidirectional
- GS1 Emulation
- GS1-128
- Interleaved 2 of 5
- Label Code
- MacroPDF417
- Matrix 2 of 5
- MaxiCode
- MicroPDF417
- MSI
- NEC 2 of 5
- Postal Codes - 2D
- Postal Codes - Linear
- PDF417
- QR Code
- Straight 2 of 5 IATA (two-bar start/stop)
- Straight 2 of 5 Industrial (three-bar start/stop)
- TCIF Linked Code 39 (TLC39)
- Telepen
- Trioptic Code
- UPC-A
- UPC-A/EAN-13 with Extended Coupon Code
- UPC-E0
- UPC-E1

All Symbolologies

For best scanning performance, we recommend you only enable the symbolologies that you need. Scan **All Symbolologies Off** to disable all symbolologies, then enable the symbolologies you need by scanning the **On** barcode for each symbology.



Message Length Description

You are able to set the valid reading length of some of the barcode symbolologies. You may wish to set the same value for minimum and maximum length to force the 8675i to read fixed length barcode data. This helps reduce the chances of a misread.

Example: Decode only those barcodes with a count of 9–20 characters.
Min. length = 09
Max. length = 20

Example: Decode only those barcodes with a count of 15 characters.
Min. length = 15
Max. length = 15

For a value other than the minimum and maximum message length defaults, scan the barcodes included in the explanation of the symbology, then scan the digit value of the message length and **Save** barcodes from the [Programming Chart](#), beginning on page 219. The minimum and maximum lengths and the defaults are included with the respective symbolologies.

Codabar

<Default All Codabar Settings>



Codabar On/Off





Codabar Start/Stop Characters

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. *Default = Don't Transmit.*



Codabar Check Character

Codabar check characters are created using different “modulos.” You can program the 8675i to read only Codabar barcodes with Modulo 16 check characters. *Default = No Check Character.*

No Check Character indicates that the 8675i reads and transmits barcode data with or without a check character.

When Check Character is set to **Validate and Transmit**, the 8675i only reads Codabar barcodes printed with a check character, and transmits this character at the end of the scanned data.

When Check Character is set to **Validate, but Don't Transmit**, the 8675i only reads Codabar barcodes printed *with* a check character, but does not transmit the check character with the scanned data.



Codabar Concatenation

Codabar supports symbol concatenation. When you enable concatenation, the 8675i looks for a Codabar symbol having a “D” start character, adjacent to a symbol having a “D” stop character. In this case the two messages are concatenated into one with the “D” characters omitted.



Select **Require** to prevent the 8675i from decoding a single “D” Codabar symbol without its companion. This selection has no effect on Codabar symbols without Stop/Start D characters. *Default = Off.*



Codabar Redundancy

If you are encountering errors when reading Codabar barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Codabar Redundancy barcode below, then scan a redundancy count between 0 and 10 on the [Programming Chart](#), beginning on page 219. Then scan the **Save** barcode. *Default = 0.*



Codabar Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 2-60. *Minimum Default = 4, Maximum Default = 60.*



CBRMIN.
Minimum Message Length



CBRMAX.
Maximum Message Length

Code 39

< Default All Code 39 Settings >



C39DFT.

Code 39 On/Off



C39ENA1.
* On



C39ENA0.
Off

If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A (see [Codablock A](#) on page 132), you should disable Code 39.

Code 39 Start/Stop Characters

Start/Stop characters identify the leading and trailing ends of the barcode. You may either transmit, or not transmit Start/Stop characters. *Default = Don't Transmit.*



C39SSX1.
Transmit



Code 39 Check Character

No Check Character indicates that the 8675i reads and transmits barcode data with or without a check character.

When Check Character is set to **Validate, but Don't Transmit**, the unit only reads Code 39 barcodes printed with a check character, but does not transmit the check character with the scanned data.

When Check Character is set to **Validate and Transmit**, the 8675i only reads Code 39 barcodes printed with a check character, and transmits this character at the end of the scanned data. *Default = No Check Character.*



Code 39 Redundancy

If you are encountering errors when reading Code 39 barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the **Code 39 Redundancy** barcode below, then scan a redundancy count between 0 and 10 on the [Programming Chart](#), beginning on page 219. Then scan the **Save** barcode. *Default = 0.*



Code 39 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 0-48. *Minimum Default = 0, Maximum Default = 48.*



C39MIN.
Minimum Message Length



C39MAX.
Maximum Message Length

Code 39 Append

This function allows the 8675i to append the data from several Code 39 barcodes together before transmitting them to the host computer. When the 8675i encounters a Code 39 barcode with the append trigger character(s), it buffers Code 39 barcodes until it reads a Code 39 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). *Default = Off.*



C39APP1.
On



C39APP0.
* Off

Code 32 Pharmaceutical (PARAF)

Code 32 Pharmaceutical is a form of the Code 39 symbology used by Italian pharmacies. This symbology is also known as PARAF.

Note: *Trioptic Code (page 131) must be turned off while scanning Code 32 Pharmaceutical codes.*



C39B321.
On



C39B320.
* Off

Full ASCII

If Full ASCII Code 39 decoding is enabled, certain character pairs within the barcode symbol are interpreted as a single character. For example: \$V is decoded as the ASCII character SYN, and /C is decoded as the ASCII character #.
Default = Off.

Full ASCII Table													
NUL %U	DLE \$P	SP SPACE	0 0	@ %V	P P	' %W	p +P						
SOH \$A	DC1 \$Q	! /A	1 1	A A	Q Q	a +A	q +Q						
STX \$B	DC2 \$R	" /B	2 2	B B	R R	b +B	r +R						
ETX \$C	DC3 \$S	# /C	3 3	C C	S S	c +C	s +S						
EOT \$D	DC4 \$T	\$ /D	4 4	D D	T T	d +D	t +T						
ENQ \$E	NAK \$U	% /E	5 5	E E	U U	e +E	u +U						
ACK \$F	SYN \$V	& /F	6 6	F F	V V	f +F	v +V						
BEL \$G	ETB \$W	' /G	7 7	G G	W W	g +G	w +W						
BS \$H	CAN \$X	(/H	8 8	H H	X X	h +H	x +X						
HT \$I	EM \$Y	) /I	9 9	I I	Y Y	i +I	y +Y						
LF \$J	SUB \$Z	* /J	:	/Z	J J	Z Z	j +J	z +Z					
VT \$K	ESC %A	+ /K	;	%F	K K	[%K	k +K	{ %P					
FF \$L	FS %B	, /L	<	%G	L L	\ %L	l +L	%Q					
CR \$M	GS %C	- -	=	%H	M M	] %M	m +M	} %R					
SO \$N	RS %D	. .	>	%I	N N	^ %N	n +N	~ %S					
SI \$O	US %E	/ /O	?	%J	O O	_ %O	o +O	DEL %T					

Character pairs /M and /N decode as a minus sign and period respectively.
 Character pairs /P through /Y decode as 0 through 9.



Code 39 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646](#)

[Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



Interleaved 2 of 5

< Default All Interleaved 2 of 5 Settings >



Interleaved 2 of 5 On/Off



Check Digit

No Check Digit indicates that the 8675i reads and transmits barcode data with or without a check digit.

When Check Digit is set to **Validate, but Don't Transmit**, the unit only reads Interleaved 2 of 5 barcodes printed with a check digit, but does not transmit the check digit with the scanned data.

When Check Digit is set to **Validate and Transmit**, the 8675i only reads Interleaved 2 of 5 barcodes printed with a check digit, and transmits this digit at the end of the scanned data. *Default = No Check Digit.*





Interleaved 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 2-80. *Minimum Default = 6, Maximum Default = 80.*



FEBRABAN Decode

Scan the barcodes below to turn FEBRABAN Boletó decoding on or off. *Default = Off.*



NEC 2 of 5

< Default All NEC 2 of 5 Settings >



NEC 2 of 5 On/Off



Check Digit

No Check Digit indicates that the 8675i reads and transmits barcode data with or without a check digit.

When Check Digit is set to **Validate, but Don't Transmit**, the unit only reads NEC 2 of 5 barcodes printed with a check digit, but does not transmit the check digit with the scanned data.

When Check Digit is set to **Validate and Transmit**, the 8675i only reads NEC 2 of 5 barcodes printed with a check digit, and transmits this digit at the end of the scanned data. *Default = No Check Digit.*



NEC 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 2-80. *Minimum Default = 4, Maximum Default = 80.*



N25MIN.
Minimum Message Length



N25MAX.
Maximum Message Length

Code 93

< Default All Code 93 Settings >



C93DFT.

Code 93 On/Off



C93ENA1.
* On



C93ENA0.
Off

Code 93 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 0-80. *Minimum Default = 0, Maximum Default = 80.*



C93MIN.
Minimum Message Length



C93MAX.
Maximum Message Length

Code 93 Append

This function allows the 8675i to append the data from several Code 93 barcodes together before transmitting them to the host computer. When this function is enabled, the 8675i stores those Code 93 barcodes that start with a space (excluding the start and stop symbols), and does not immediately transmit the data. The 8675i stores the data in the order in which the barcodes are read, deleting the first space from each. The 8675i transmits the appended data when it reads a Code 93 barcode that starts with a character other than a space. *Default = Off.*



Code 93 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646 Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



Straight 2 of 5 Industrial (three-bar start/stop)

<Default All Straight 2 of 5 Industrial Settings>



Straight 2 of 5 Industrial On/Off



Straight 2 of 5 Industrial Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-48. *Minimum Default = 4, Maximum Default = 48.*



Straight 2 of 5 IATA (two-bar start/stop)

<Default All Straight 2 of 5 IATA Settings>



Straight 2 of 5 IATA On/Off



Straight 2 of 5 IATA Redundancy

If you are encountering errors when reading Straight 2 of 5 IATA barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Straight 2 of 5 IATA Redundancy barcode below, then scan a redundancy count between 0 and 10 on the [Programming Chart](#), beginning on page 219. Then scan the **Save** barcode. *Default = 0.*



Straight 2 of 5 IATA Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-48. *Minimum Default = 4, Maximum Default = 48.*





Matrix 2 of 5

<Default All Matrix 2 of 5 Settings>



Matrix 2 of 5 On/Off



Matrix 2 of 5 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-80. *Minimum Default = 4, Maximum Default = 80.*



Code 11

<Default All Code 11 Settings>



Code 11 On/Off



Check Digits Required

This option sets whether 1 or 2 check digits are required with Code 11 barcodes.
Default = Two Check Digits.



Code 11 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-80. *Minimum Default = 4, Maximum Default = 80.*



Code 128

<Default All Code 128 Settings>



Code 128 On/Off



If you are reading Code 128 barcodes, Codablock F should remain disabled. If you are enabling Codablock F (see [Codablock F](#) on page 133), you should disable Code 128.

ISBT 128 Concatenation

In 1994 the International Society of Blood Transfusion (ISBT) ratified a standard for communicating critical blood information in a uniform manner. The use of ISBT formats requires a paid license. The ISBT 128 Application Specification describes 1) the critical data elements for labeling blood products, 2) the current recommendation to use Code 128 due to its high degree of security and its space-efficient design, 3) a variation of Code 128 that supports concatenation of neighboring symbols, and 4) the standard layout for barcodes on a blood product label. Use the barcodes below to turn concatenation on or off. *Default =Off.*



Code 128 Redundancy

If you are encountering errors when reading Code 128 barcodes, you may want to adjust the redundancy count. Redundancy adjusts the number of times a barcode is decoded before transmission, which may reduce the number of errors. Note that

the higher the redundancy count, the longer it will take to decode the barcode. To adjust the redundancy, scan the Code 128 Redundancy barcode below, then scan a redundancy count between 0 and 10 on the [Programming Chart](#), beginning on page 219. Then scan the **Save** barcode. *Default = 0.*



128VOT.

Code 128 Redundancy

Code 128 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 0-80. *Minimum Default = 0, Maximum Default = 80.*



128MIN.

Minimum Message Length



128MAX.

Maximum Message Length

Code 128 Append

This function allows the 8675i to append the data from several Code 128 barcodes together before transmitting them to the host computer. When the 8675i encounters a Code 128 barcode with the append trigger character(s), it buffers Code 128 barcodes until it reads a Code 128 barcode that does not have the append trigger. The data is then transmitted in the order in which the barcodes were read (FIFO). *Default = Off.*



128APP1.

On



128APP0.

* Off

Code 128 Code Page

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646](#)

[Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



128DCP.
Code 128 Code Page

GS1-128

<Default All GS1-128 Settings>



GS1DFT.

GS1-128 On/Off



GS1ENA1.
* On



GS1ENA0.
Off

GS1-128 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-80. *Minimum Default = 1, Maximum Default = 80.*



GS1MIN.
Minimum Message Length



GS1MAX.
Maximum Message Length

Telepen

<Default All Telepen Settings>



Telepen On/Off



Telepen Output

Using **AIM Telepen Output**, the 8675i reads symbols with start/stop pattern 1 and decodes them as standard full ASCII (start/stop pattern 1). When **Original Telepen Output** is selected, the 8675i reads symbols with start/stop pattern 1 and decodes them as compressed numeric with optional full ASCII (start/stop pattern 2).

Default = AIM Telepen Output.



Telepen Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-60. *Minimum Default = 1, Maximum Default = 60.*



UPC-A

<Default All UPC-A Settings>



UPC-A On/Off



Note: To convert UPC-A barcodes to EAN-13, see [Convert UPC-A to EAN-13](#) on page 119.

UPC-A Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. *Default = On.*



UPC-A Number System

The numeric system digit of a U.P.C. symbol is normally transmitted at the beginning of the scanned data, but can be programmed so it is not transmitted (**Off**). *Default = On.*



UPC-A Addenda

This selection adds 2 or 5 digits to the end of all scanned UPC-A data. *Default = Off for both 2 Digit and 5 Digit Addenda.*



UPC-A Addenda Required

When **Required** is scanned, the 8675i only reads UPC-A barcodes that have addenda. You must then turn on a 2 or 5 digit addenda listed on [page 113](#). *Default = Not Required.*





Addenda Timeout

You can set a time during which the 8675i looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for [UPC-A Addenda Required](#). Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 120.*

Note: *The Addenda Timeout setting is applied to all addenda and coupon code searches.*



UPC-A Addenda Separator

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned **Off**, there is no space. *Default = On.*



UPC-A/EAN-13 with Extended Coupon Code

Use the following codes to enable or disable UPC-A and EAN-13 with Extended Coupon Code. When left on the default setting (**Off**), the 8675i treats Coupon Codes and Extended Coupon Codes as single barcodes.

If you scan the **Allow Concatenation** code, when the 8675i sees the coupon code and the extended coupon code in a single scan, it transmits both as one symbologies. Otherwise, it transmits the first coupon code it reads.

If you scan the **Require Concatenation** code, the 8675i must see and read the coupon code and extended coupon code in a single read to transmit the data. No data is output unless both codes are read. *Default = Off.*



Addenda Timeout

You can set a time during which the 8675i looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for [UPC-A/EAN-13 with Extended Coupon Code](#). Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 120.*

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.



Coupon GS1 DataBar Output

If you scan coupons that have both UPC and GS1 DataBar codes, you may wish to scan and output only the data from the GS1 DataBar code. Scan the **GS1 Output On** code below to scan and output only the GS1 DataBar code data. *Default = GS1 Output Off.*



UPC-E0

<Default All UPC-E Settings>



UPC-E0 On/Off

Most U.P.C. barcodes lead with the 0 number system. To read these codes, use the **UPC-E0 On** selection. If you need to read codes that lead with the 1 number system, use [UPC-E1](#) (page 118). *Default = On.*



UPC-E0 Expand

UPC-E Expand expands the UPC-E code to the 12 digit, UPC-A format. *Default = Off.*



UPC-E0 Addenda Required

When **Required** is scanned, the 8675i only reads UPC-E barcodes that have addenda. *Default = Not Required.*



Addenda Timeout

You can set a time during which the 8675i looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for [UPC-E0 Addenda Required](#). Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 120.*

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.



DLYADD
Addenda Timeout

UPC-E0 Addenda Separator

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned **Off**, there is no space. *Default = On.*



UPEADS1
* On



UPEADS0
Off

UPC-E0 Check Digit

Check Digit specifies whether the check digit should be transmitted at the end of the scanned data or not. *Default = On.*



UPECKX1
* On



UPECKX0
Off

UPC-E0 Leading Zero

This feature allows the transmission of a leading zero (0) at the beginning of scanned data. To prevent transmission, scan **Off**. *Default = On.*



UPEXSX1.

* On



UPEXSX0.

Off

UPC-E0 Addenda

This selection adds 2 or 5 digits to the end of all scanned UPC-E data. *Default = Off for both 2 Digit and 5 Digit Addenda.*



UPEAD21.

2 Digit Addenda On



UPEAD20.

* 2 Digit Addenda Off



UPEAD51.

5 Digit Addenda On



UPEAD50.

* 5 Digit Addenda Off

UPC-E1

Most U.P.C. barcodes lead with the 0 number system. For these codes, use [UPC-E0](#) (page 116). If you need to read codes that lead with the 1 number system, use the **UPC-E1 On** selection. *Default = Off.*



UPEEN11.

UPC-E1 On



EAN/JAN-13

<Default All EAN/JAN Settings>



EAN/JAN-13 On/Off



Convert UPC-A to EAN-13

When **UPC-A Converted to EAN-13** is selected, UPC-A barcodes are converted to 13 digit EAN-13 codes by adding a zero to the front. When **Do not Convert UPC-A** is selected, UPC-A codes are read as UPC-A. *Default = Do not Convert UPC-A.*



EAN/JAN-13 Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of the scanned data or not. *Default = On.*





EAN/JAN-13 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-13 data.
Default = Off for both 2 Digit and 5 Digit Addenda.



EAN/JAN-13 Addenda Required

When **Required** is scanned, the 8675i only reads EAN/JAN-13 barcodes that have addenda. *Default = Not Required.*



EAN-13 Beginning with 290 Addenda Required

This setting programs the 8675i to require a 5 digit addenda only on EAN-13 barcodes that begin with "290." The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with "290" must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don't Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan **Don't Require 5 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don't Require 5 Digit Addenda.



* Don't Require 5 Digit Addenda



EAN-13 Beginning with 378/379 Addenda Required

This setting programs the 8675i to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a "378" or "379." The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a "378" or "379" must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan **Don't Require Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don't Require Addenda.



* Don't Require Addenda



Require 5 Digit Addenda



EAN-13 Beginning with 414/419 Addenda Required

This setting programs the 8675i to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a “414” or “419.” The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a “414” or “419” must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don’t Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan **Don’t Require Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don’t Require Addenda.



ARQ4140.

* Don’t Require Addenda



ARQ4141.

Require 2 Digit Addenda



ARQ4142.

Require 5 Digit Addenda



ARQ4143.

Require 2 or 5 Digit Addenda

EAN-13 Beginning with 434/439 Addenda Required

This setting programs the 8675i to require any combination of a 2 digit addenda or a 5 digit addenda on EAN-13 barcodes that begin with a “434” or “439.” The following settings can be programmed:

Require Addenda: All EAN-13 barcodes that begin with a “434” or “439” must have a 2 digit addenda, a 5 digit addenda, or a combination of these addenda. The EAN-13 barcode with the addenda is then transmitted as a single, concatenated barcode. If the required addenda is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don't Require Addenda: If you have selected Require Addenda, and you want to disable this feature, scan **Don't Require Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don't Require Addenda.



EAN-13 Beginning with 977 Addenda Required

This setting programs the 8675i to require a 2 digit addenda only on EAN-13 barcodes that begin with "977." The following settings can be programmed:

Require 2 Digit Addenda: All EAN-13 barcodes that begin with "977" must have a 2 digit addendum. The EAN-13 barcode with the 2 digit addendum is then transmitted as a single, concatenated barcode. If a 2 digit addendum is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don't Require 2 Digit Addenda: If you have selected Require 2 Digit Addenda, and you want to disable this feature, scan **Don't Require 2 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don't Require 2 Digit Addenda.



EAN-13 Beginning with 978 Addenda Required

These settings program the 8675i to require a 5 digit addenda only on EAN-13 barcodes that begin with “978.” The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with “978” must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don’t Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan **Don’t Require 5 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don’t Require 5 Digit Addenda.



* Don’t Require 5 Digit Addenda



EAN-13 Beginning with 979 Addenda Required

These settings program the 8675i to require a 5 digit addenda only on EAN-13 barcodes that begin with “979.” The following settings can be programmed:

Require 5 Digit Addenda: All EAN-13 barcodes that begin with “979” must have a 5 digit addendum. The EAN-13 barcode with the 5 digit addendum is then transmitted as a single, concatenated barcode. If a 5 digit addendum is not found within the [Addenda Timeout](#) period, the EAN-13 barcode is discarded.

Don’t Require 5 Digit Addenda: If you have selected Require 5 Digit Addenda, and you want to disable this feature, scan **Don’t Require 5 Digit Addenda**. EAN-13 barcodes are transmitted, depending on the setting you are using for [EAN/JAN-13 Addenda Required](#).

Default = Don’t Require 5 Digit Addenda.



* Don’t Require 5 Digit Addenda



Addenda Timeout

You can set a time during which the 8675i looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for [UPC-E0 Addenda Required](#). Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 120.*

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.



DLYADD.
Addenda Timeout

EAN/JAN-13 Addenda Separator

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned Off, there is no space. *Default = On.*



E13ADS1.
* On



E13ADS0.
Off

Note: If you want to enable or disable EAN13 with Extended Coupon Code, refer to [UPC-A/ EAN-13 with Extended Coupon Code](#) (page 114).

ISBN Translate

When **On** is scanned, EAN-13 Bookland symbols are translated into their equivalent ISBN number format. *Default = Off.*



E13ISB1.
On



E13ISB0.
* Off

EAN/JAN-8

<Default All EAN/JAN-8 Settings>



EAN/JAN-8 On/Off



EAN/JAN-8 Check Digit

This selection allows you to specify whether or not the check digit should be transmitted at the end of the scanned data. *Default = On.*



EAN/JAN-8 Addenda

This selection adds 2 or 5 digits to the end of all scanned EAN/JAN-8 data. *Default = Off for both 2 Digit and 5 Digit Addenda.*





EAN/JAN-8 Addenda Required

When **Required** is scanned, the 8675i only reads EAN/JAN-8 barcodes that have addenda. *Default = Not Required.*



Addenda Timeout

You can set a time during which the 8675i looks for an addenda. If an addenda is not found within this time period, the data can be either transmitted or discarded, based on the setting you are using for [UPC-E0 Addenda Required](#). Set the length (in milliseconds) for this timeout by scanning the barcode below, then setting the timeout (from 0-500 milliseconds) by scanning digits, then the **Save** barcode from the [Programming Chart](#) on page 219. *Default = 120.*

Note: The Addenda Timeout setting is applied to all addenda and coupon code searches.



EAN/JAN-8 Addenda Separator

When this feature is **On**, there is a space between the data from the barcode and the data from the addenda. When turned **Off**, there is no space. *Default = On.*





MSI

<Default All MSI Settings>



MSI On/Off



MSI Check Character

Different types of check characters are used with MSI barcodes. You can program the 8675i to read MSI barcodes with Type 10 check characters. *Default = Validate Type 10, but Don't Transmit.*

When Check Character is set to **Validate Type 10/11 and Transmit**, the 8675i only reads MSI barcodes printed with the specified type check character(s), and transmits the character(s) at the end of the scanned data.

When Check Character is set to **Validate Type 10/11, but Don't Transmit**, the unit only reads MSI barcodes printed with the specified type check character(s), but does not transmit the check character(s) with the scanned data.





MSICLK2

Validate 2 Type 10 Characters,
but Don't Transmit



MSICLK3

Validate 2 Type 10 Characters
and Transmit



MSICLK4

Validate Type 11 then Type 10
Character, but Don't Transmit



MSICLK5

Validate Type 11 then
Type 10 Character and Transmit



MSICLK6

Disable MSI Check Characters

MSI Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 4–48. *Minimum Default = 4, Maximum Default = 48.*



MSIMIN

Minimum Message Length



MSIMAX

Maximum Message Length

GS1 DataBar Omnidirectional

< Default All GS1 DataBar Omnidirectional Settings >



GS1 DataBar Omnidirectional On/Off



GS1 DataBar Limited

< Default All GS1 DataBar Limited Settings >



GS1 DataBar Limited On/Off



GS1 DataBar Expanded

< Default All GS1 DataBar Expanded Settings >



GS1 DataBar Expanded On/Off



GS1 DataBar Expanded Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 4–74. *Minimum Default = 4, Maximum Default = 74.*



Trioptic Code

Note: If you are going to scan Code 32 Pharmaceutical codes ([page 97](#)), Trioptic Code must be off.

Trioptic Code is used for labeling magnetic storage media.



Codablock A

<Default All Codablock A Settings>



Codablock A On/Off



If you are reading Code 39 barcodes, Codablock A should remain disabled. If you are enabling Codablock A, you should disable Code 39 (see [Code 39](#) on page 95).

Codablock A Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-600. *Minimum Default = 1, Maximum Default = 600.*



Minimum Message Length



Maximum Message Length

Codablock F

<Default All Codablock F Settings>



CBFDFT.

Codablock F On/Off



CBFENA1.

On



CBFENA0.

* Off

If you are reading Code 128 barcodes, Codablock F should remain disabled. If you are enabling Codablock F, you should disable Code 128 (see [Code 128](#) on page 108).

Codablock F Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-2048. *Minimum Default = 1, Maximum Default = 2048.*



CBFMIN.

Minimum Message Length



CBFMAX.

Maximum Message Length

Label Code

The standard Label Code is used in libraries. *Default = Off.*



LBLENA1.

On



PDF417

< Default All PDF417 Settings >



PDF417 On/Off



PDF417 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-2750. *Minimum Default = 1, Maximum Default = 2750.*



MacroPDF417

MacroPDF417 is an implementation of PDF417 capable of encoding very large amounts of data into multiple PDF417 barcodes. When this selection is enabled, these multiple barcodes are assembled into a single data string. *Default = On.*



MicroPDF417

< Default All MicroPDF417 Settings >



MicroPDF417 On/Off



MicroPDF417 Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-366. *Minimum Default = 1, Maximum Default = 366.*



GS1 Composite Codes

Linear codes are combined with a unique 2D composite component to form a new class called GS1 Composite symbology. GS1 Composite symbologies allow for the co-existence of symbologies already in use. *Default = Off.*



UPC/EAN Version

Scan the **UPC/EAN Version On** barcode to decode GS1 Composite symbols that have a U.P.C. or an EAN linear component. (This does not affect GS1 Composite symbols with a GS1-128 or GS1 linear component.) *Default = UPC/EAN Version Off.*



Note: If you scan coupons that have both UPC and GS1 DataBar codes, you may wish to scan and output only the data from the GS1 DataBar code. See [Coupon GS1 DataBar Output](#) (page 115) for further information.

GS1 Composite Code Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-2435. *Minimum Default = 1, Maximum Default = 2435.*



GS1 Emulation

The 8675i can automatically format the output from any GS1 data carrier to emulate what would be encoded in an equivalent GS1-128 or GS1 DataBar symbol. GS1 data carriers include UPC-A and UPC-E, EAN-13 and EAN-8, ITF-14, GS1-128, and GS1-128 DataBar and GS1 Composites. (Any application that accepts GS1 data can be simplified since it only needs to recognize one data carrier type.)

If **GS1-128 Emulation** is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the **AIM ID** is enabled, the value will be the GS1-128 AIM ID,]C1 (see [Symbology Charts](#) on page 205).

If **GS1 DataBar Emulation** is scanned, all retail codes (U.P.C., UPC-E, EAN8, EAN13) are expanded out to 16 digits. If the AIM ID is enabled, the value will be the GS1-DataBar AIM ID,]em (see [Symbology Charts](#) on page 205).

If **GS1 Code Expansion Off** is scanned, retail code expansion is disabled, and UPC-E expansion is controlled by the [UPC-E0 Expand](#) (page 116) setting. If the AIM ID is enabled, the value will be the GS1-128 AIM ID,]C1 (see [Symbology Charts](#) on page 205).

If **EAN8 to EAN13 Conversion** is scanned, all EAN8 barcodes are converted to EAN13 format.

Default = GS1 Emulation Off.



EANEMU1.
GS1-128 Emulation



EANEMU2.
GS1 DataBar Emulation



EANEMU3.
GS1 Code Expansion Off



EANEMU4.
EAN8 to EAN13 Conversion



EANEMU0.
* GS1 Emulation Off

TCIF Linked Code 39 (TLC39)

This code is a composite code since it has a Code 39 linear component and a MicroPDF417 stacked code component. All barcode readers are capable of reading the Code 39 linear component. The MicroPDF417 component can only be decoded if TLC39 **On** is selected. The linear component may be decoded as Code 39 even if TLC39 is off. *Default = Off.*



QR Code

< Default All QR Code Settings >



QR Code On/Off

This selection applies to both QR Code and Micro QR Code. *Default = On.*



QR Code Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-7089. *Minimum Default = 1, Maximum Default = 7089.*





QR Code Append

This function allows the 8675i to append the data from several QR Code barcodes together before transmitting them to the host computer. When the 8675i encounters an QR Code barcode with the append trigger character(s), it buffers the number of QR Code barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. *Default = On.*



QR Code Page

QR Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646 Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



DotCode

< Default All DotCode Settings >



DOTDFT.

DotCode On/Off



DOTENA1.

On



DOTENA0.

* Off

Poor Quality DotCodes

This setting improves the 8675i's ability to read damaged or badly printed DotCodes. *Default = Poor Quality DotCodes Off.*



DOTXS1.

Poor Quality DotCodes On



DOTXS0.

* Poor Quality DotCodes Off

DotCode Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-2400. *Minimum Default = 1, Maximum Default = 2400.*



DOTMIN.

Minimum Message Length



DOTMAX.

Maximum Message Length

Data Matrix

< Default All Data Matrix Settings >

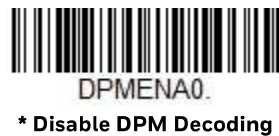


Data Matrix On/Off



Direct Part Marking Decoding

If you are having trouble reading Direct Part Marking (DPM) barcodes, scan **Dotpeen DPM Decoding** for Dotpeen codes or scan **Reflective (Etched) DPM Decoding** for reflective (etched) codes. *Default = Disable DPM Decoding.*



Data Matrix Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-3116. *Minimum Default = 1, Maximum Default = 3116.*



Minimum Message Length



Maximum Message Length

Data Matrix Code Page

Data Matrix Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646 Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



Data Matrix Code Page

MaxiCode

< Default All MaxiCode Settings >



MAXDFT.

MaxiCode On/Off



MAXENA1.

* On



MAXENA0.

Off

MaxiCode Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-150. *Minimum Default = 1, Maximum Default = 150.*



Minimum Message Length



Maximum Message Length

Aztec Code

< Default All Aztec Code Settings >



AZTDFT.

Aztec Code On/Off



AZTENA1.

* On



AZTENA0.

Off

Aztec Code Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-3832. *Minimum Default = 1, Maximum Default = 3832.*



AZTMIN.

Minimum Message Length



AZTMAX.

Maximum Message Length

Aztec Append

This function allows the 8675i to append the data from several Aztec barcodes together before transmitting them to the host computer. When the 8675i encounters an Aztec barcode with the append trigger character(s), it buffers the number of Aztec barcodes determined by information encoded in those barcodes. Once the proper number of codes is reached, the data is output in the order specified in the barcodes. *Default = On.*



Aztec Code Page

Aztec Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, scan the barcode below, select the code page with which the barcodes were created (see [ISO 2022/ISO 646 Character Replacements](#) on page 212), and scan the value and the **Save** barcode from the [Programming Chart](#), beginning on page 219. The data characters should then appear properly.



Chinese Sensible (Han Xin) Code

< Default All Han Xin Settings >



Han Xin Code On/Off





Han Xin Code Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 1-7833. *Minimum Default = 1, Maximum Default = 7833.*



Postal Codes - 2D

The following lists the possible 2D postal codes, and 2D postal code combinations that are allowed. Only one 2D postal code selection can be active at a time. If you scan a second 2D postal code selection, the first selection is overwritten. *Default = Intelligent Mail Barcode On.*



Single 2D Postal Codes:





Combination 2D Postal Codes:





POSTAL14.
Postnet and
Postal-4i On



POSTAL17.
Postal-4i and
Intelligent Mail Barcode On



POSTAL12.
Planet Code and
Postnet On



POSTAL13.
Planet Code and
Postal-4i On



POSTAL21.
Planet Code,
Postnet, and
Postal-4i On



POSTAL16.
Postnet and
Intelligent Mail Barcode On



POSTAL19.
Postal-4i and
Postnet with B and B' Fields On



POSTAL18.
Planet Code and
Postnet with B and B' Fields On



POSTAL15.
Planet Code and
Intelligent Mail Barcode
On



POSTAL22.
Planet Code,
Postnet, and
Intelligent Mail Barcode On



POSTAL23
Planet Code,
Postal-4i, and
Intelligent Mail Barcode On



POSTAL24
Postnet,
Postal-4i, and
Intelligent Mail Barcode On



POSTAL25
Planet Code,
Postal-4i, and
Postnet with B and B' Fields On



POSTAL26
Planet Code,
Intelligent Mail Barcode, and
Postnet with B and B' Fields On



POSTAL27
Postal-4i,
Intelligent Mail Barcode, and
Postnet with B and B' Fields On



POSTAL28
Planet Code,
Postal-4i,
Intelligent Mail Barcode, and
Postnet On



POSTAL29
Planet Code,
Postal-4i,
Intelligent Mail Barcode, and
Postnet with B and B' Fields On

Planet Code Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of Planet Code data. *Default = Don't Transmit.*



PLNCKX1
Transmit Check Digit



Postnet Check Digit

This selection allows you to specify whether the check digit should be transmitted at the end of Postnet data. *Default = Don't Transmit.*



Australian Post Interpretation

This option controls what interpretation is applied to customer fields in Australian 4-State symbols.

Bar Output lists the bar patterns in "0123" format.

Numeric N Table causes that field to be interpreted as numeric data using the N Table.

Alphanumeric C Table causes the field to be interpreted as alphanumeric data using the C Table. Refer to the Australian Post Specification Tables.

Combination C and N Tables causes the field to be interpreted using either the C or N Tables.

Default = Bar Output.



Postal Codes - Linear

The following lists linear postal codes. Any combination of linear postal code selections can be active at a time.

China Post (Hong Kong 2 of 5)

<Default All China Post (Hong Kong 2 of 5) Settings>



China Post (Hong Kong 2 of 5) On/Off



China Post (Hong Kong 2 of 5) Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 2-80. *Minimum Default = 4, Maximum Default = 80.*



Korea Post

<Default All Korea Post Settings>



Korea Post



Korea Post Message Length

Scan the barcodes below to change the message length. Refer to [Message Length Description](#) (page 92) for additional information. Minimum and Maximum lengths = 2-80. *Minimum Default = 4, Maximum Default = 48.*



Korea Post Check Digit

This selection allows you to specify whether the check digit should be transmitted or not. *Default = Don't Transmit.*



IMAGING COMMANDS

The 8675i is like a digital camera in the way it captures, manipulates, and transfers images. The following commands allow you to alter the way the 8675i performs these functions.

Single-Use Basis

Imaging Commands with their modifiers send instructions to the 8675i on a single-use basis, and take effect for a single image capture. Once that capture is complete, the 8675i reverts to its imaging default settings. If you want to permanently change a setting, you must use the serial default commands (see [Chapter 9](#)). When the serial default command is used, that selection becomes the new, permanent setting for the 8675i.

Command Syntax

Multiple modifiers and commands can be issued within one sequence. If additional modifiers are to be applied to the same command, just add the modifiers to that command. For example, to add 2 modifiers to the Image Snap command, such as setting the Imaging Style to 1P and the Wait for Trigger to 1T, you would enter **IMG SNP1P1T**.

Note: After processing an image capture command (*IMG SNP*), you must follow it with an *IMG SHP* command if you want to see it on your terminal.

To add a command to a sequence, each new command is separated with a semicolon. For example, to add the Image Ship command to the above sequence, you would enter *IMG SNP1P1T;IMG SHP*.

The imaging commands are:

[Image Snap - IMG SNP](#) (page 154)

[Image Ship - IMG SHP](#) (page 157)

The modifiers for each of these commands follow the command description.

Note: *The images included with each command description are examples only. The results you achieve may be different from those included in this manual. The quality of the output you receive will vary depending on lighting, quality of the initial image/object being captured, and distance of the 8675i from the image/object. To achieve a high quality image, it is recommended that you position your 8675i 4-6" (10.2-15.2 cm) away from the object you are capturing.*

Step 1 - Take a Picture Using IMGSNP

Image Snap - IMGSNP

An image is taken whenever the hardware trigger is pressed, or when the Image Snap (IMGSNP) command is processed.

The image snap command has many different modifiers that can be used to change the look of the image in memory. Any number of modifiers may be appended to the IMGSNP command.

Example: You can use the following command to snap an image, increase the gain, and have the beeper sound once the snap is complete: **IMGSNP2G1B**

IMGSNP Modifiers

P - Imaging Style

This sets the Image Snap style.

- 0P **Decoding Style.** This processing allows a few frames to be taken until the exposure parameters are met. The last frame is then available for further use.
- 1P **Photo Style (default).** This mimics a simple digital camera, and results in a visually optimized image.
- 2P **Manual Style.** This is an advanced style that should only be used by an experienced user. It allows you the most freedom to set up the 8675i, and has no auto-exposure.

B - Beeper

Causes a beep to sound after an image is snapped.

- 0B No beep (default)
- 1B Sounds a beep when the image is captured.

T - Wait for Trigger

Waits for a hardware trigger press before taking the image. This is only available when using Photo Style (1P).

- 0T Takes image immediately (*default*)
- 1T Waits for a trigger press, then takes the image

L - LED State

Determines if the LEDs should be on or off, and when. Ambient illumination (0L) is preferred for taking pictures of color documents, such as ID cards. LED State is not available when using Decoding Style (0P).

- 0L LEDs off (*default*)
- 1L LEDs on

E - Exposure

Exposure is used in Manual Style only (2P), and allows you to set the exposure time. This is similar to setting a shutter speed on a camera. The exposure time determines how long the 8675i takes to record an image. On a bright day, exposure times can be very short because plenty of light is available to help record an image. At nighttime, exposure time can increase dramatically due to the near absence of light. Units are 127 microseconds. (*Default = 7874*)

- nE* Range: 1 - 7874

Example:

Exposure at 7874E with fluorescent lighting:



Exposure at 100E with fluorescent lighting:



G - Gain

Gain is used in Manual Style only (2P). Like a volume control, the gain modifier boosts the signal and multiplies the pixel value. As you increase the gain, the noise in an image is also amplified.

- 1G No gain (*default*)
- 2G Medium gain
- 4G Heavy gain
- 8G Maximum gain

Example:

Gain at 1G:



Gain at 4G:



Gain at 8G:



W - Target White Value

Sets the target for the median grayscale value in the captured image. For capturing close-up images of high contrast documents, a lower setting, such as 75, is recommended. Higher settings result in longer exposure times and brighter images, but if the setting is too high, the image may be overexposed. Target White Value is only available when using Photo Style (1P). (*Default = 125*)

- nW Range: 0 - 255

Example:

White Value at 75W:



White Value at 125W:



White Value at 200W:



D - Delta for Acceptance

This sets the allowable range for the white value setting ([see W - Target White Value](#)). Delta is only available when using Photo Style (1P). (*Default = 25*)

- nD Range: 0 - 255

U - Update Tries

This sets the maximum number of frames the 8675i should take to reach the [D - Delta for Acceptance](#). Update Tries is only available when using Photo Style (1P). (Default = 6)

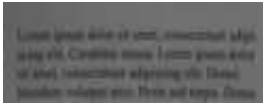
nU Range: 0 - 10

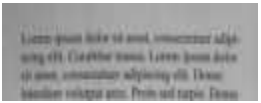
% - Target Set Point Percentage

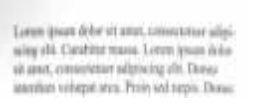
Sets the target point for the light and dark values in the captured image. A setting of 75% means 75% of the pixels are at or below the target white value, and 25% of the pixels are above the target white value. Altering this setting from the default is not recommended under normal circumstances. To alter grayscale values, [W - Target White Value](#) should be used. (Default = 50)

n% Range: 1 - 99

Example:

Target Set Point Percentage at 97%:


Target Set Point Percentage at 50%:


Target Set Point Percentage at 40%:


Step 2 - Ship a Picture Using IMGSHIP

Image Ship - IMGSHIP

An image is taken whenever the trigger is pressed or when the Image Snap (IMGSNP) command is processed. The last image is always stored in memory. You can “ship” the image by using the IMGSHIP command.

The image ship commands have many different modifiers that can be used to change the look of the image output. Modifiers affect the image that is transmitted, but do not affect the image in memory. Any number of modifiers may be appended to the IMGSHIP command.

Example: You can use the following command to snap and ship a bitmap image with gamma correction and document image filtering: IMGSNP;IMGSHIP8F75K26U

IMGSHHP Modifiers

A - Infinity Filter

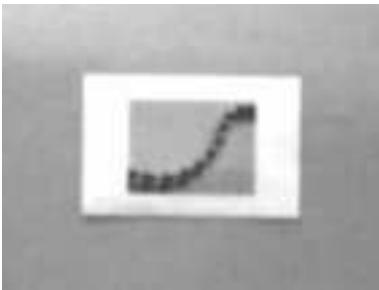
Enhances pictures taken from very long distances (greater than 10 feet or 3m). The Infinity Filter should not be used with [IMGSNP Modifiers](#) (page 154).

0A Infinity filter off (*default*)

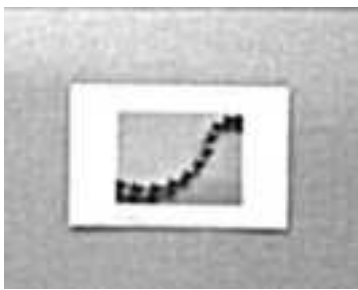
1A Infinity filter on

Example:

Infinity Filter off (0A)
from approximately 12 feet
(3.66m) away:



Infinity Filter on (1A)
from approximately 12 feet (3.66m)
away:



C - Compensation

Flattens the image to account for variations in illumination across the image.

0C Compensation disabled (*default*)

1C Compensation enabled

Example:

Compensation at 0C:



Compensation at 1C:



D - Pixel Depth

Indicates the number of bits per pixel in the transmitted image (KIM or BMP format only).

8D 8 bits per pixel, grayscale image (*default*)

1D 1 bit per pixel, black and white image

E - Edge Sharpen

An edge sharpen filter cleans up the edges of an image, making it look cleaner and sharper. While edge sharpening does make the image look cleaner, it also removes some fine detail from the original image. The strength of the edge sharpen filter can be entered from 1 to 24. Entering a **23E** gives the sharpest edges, but also increases noise in the image.

0E Don't sharpen image (*default*)

14E Apply edge sharpen for typical image

ne Apply edge sharpen using strength *n* (*n* = 1-24)

Example:

Edge Sharpen at 0E:



Edge Sharpen at 24E:



F - File Format

Indicates the desired format for the image.

- 0F KIM format
- 1F TIFF binary
- 2F TIFF binary group 4, compressed
- 3F TIFF grayscale
- 4F Uncompressed binary (upper left to lower right, 1 pixel/bit, 0 padded end of line)
- 5F Uncompressed grayscale (upper left to lower right, bitmap format)
- 6F JPEG image (*default*)
- 8F BMP format (lower right to upper left, uncompressed)
- 10F TIFF color compressed image
- 11F TIFF color uncompressed image
- 12F JPEG color image
- 14F BMP color format
- 15F BMP Uncompressed raw image

H - Histogram Stretch

Increases the contrast of the transmitted image. Not available with some image formats.

- 0H No stretch (*default*)
- 1H Histogram stretch

Example:

Histogram Stretch at 0H:



Histogram Stretch at 1H:



I - Invert Image

Invert image is used to rotate the image around the X or Y axis.

- 1ix Invert around the X axis (flips picture upside down)
- 1iy Invert around the Y axis (flips picture left to right)

Example:

Image not inverted:

Image with Invert Image set to 1ix:

Image with Invert Image set to 1iy:



IF- Noise Reduction

Used to reduce the salt and pepper noise in an image.

- 0if No salt and pepper noise reduction (default)
- 1if Salt and pepper noise reduction

Example:

Noise Reduction Off (0if):

Noise Reduction On (1if):



IR - Image Rotate

- 0ir Image as snapped (rightside up) (default)
- 1ir Rotate image 90 degrees to the right
- 2ir Rotate image 180 degrees (upside down)
- 3ir Rotate image 90 degrees to the left

Example:

Image Rotate set to 0ir:



Image Rotate set to 2ir:



Image Rotate set to 1ir:



Image Rotate set to 3ir:



J - JPEG Image Quality

Sets the desired quality when the JPEG image format is selected. Higher numbers result in higher quality, but larger files. Smaller numbers result in greater amounts of lossy compression, faster transmission times, lower quality, but smaller files.
(Default = 50)

- nJ Image is compressed as much as possible while preserving quality factor of n ($n = 0 - 100$)
- 0J worst quality (smallest file)
- 100J best quality (largest file)

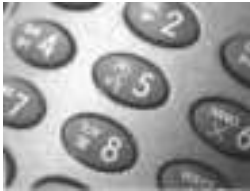
K - Gamma Correction

Gamma measures the brightness of midtone values produced by the image. You can brighten or darken an image using gamma correction. A higher gamma correction yields an overall brighter image. The lower the setting, the darker the image. The optimal setting for text images is 50K.

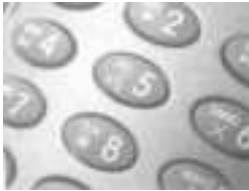
- 0K Gamma correction off (*default*)
- 50K Apply gamma correction for brightening typical document image
- n*K Apply gamma correction factor *n* (*n* = 0-1,000)

Example:

Gamma Correction set to 0K:



Gamma Correction set to 50K:



Gamma Correction set to 255K:



L, R, T, B, M - Image Cropping

Ships a window of the image by specifying the left, right, top, and bottom pixel coordinates. Device columns are numbered 0 through 1279, and device rows are numbered 0 through 959.

- n*L The left edge of the shipped image corresponds to column *n* of the image in memory. Range: 000 - 843. (*Default* = 0)
- n*R The right edge of the shipped image corresponds to column *n* - 1 of the image in memory. Range: 000 - 843. (*Default* = all columns)
- n*T The top edge of the shipped image corresponds to row *n* of the image in memory. Range: 000 - 639. (*Default* = 0)

nB The bottom edge of the shipped image corresponds to row $n - 1$ of the image in memory. Range: 000 - 639. (*Default = all rows*)

Example:

Uncropped Image:



Image Crop set to 300R:



Image Crop set to 300L:



Image Crop set to 200B:



Image Crop set to 200T:



Alternately, specify the number of pixels to cut from the outside margin of the image; thus only the center pixels are transmitted.

nM Margin: cut n columns from the left, $n + 1$ columns from the right, n rows from the top, and $n + 1$ rows from the bottom of the image. Ship the remaining center pixels. Range: 0 - 238. (*Default = 0, or full image*)

Example:

Image Crop set to 238M:



P - Protocol

Used for shipping an image. Protocol covers two features of the image data being sent to the host. It addresses the protocol used to send the data (Hmodem, which is an Xmodem 1K variant that has additional header information), and the format of the image data that is sent.

- 0P None (raw data)
- 2P None (*default for USB*)
- 3P Hmodem compressed (*default for RS232*)
- 4P Hmodem

S - Pixel Ship

Pixel Ship sizes an image in proportion to its original size. It decimates the image by shipping only certain, regularly spaced pixels.

Example: 4S would transmit every fourth pixel from every fourth line.

The smaller number of pixels shipped, the smaller the image, however, after a certain point the image becomes unusable.

- 1S ship every pixel (*default*)
- 2S ship every 2nd pixel, both horizontally and vertically
- 3S ship every 3rd pixel, both horizontally and vertically

Example:

Pixel Ship set to 1S:



Pixel Ship set to 2S:



Pixel Ship set to 3S:



Pixel Ship set to 4S:



U - Document Image Filter

Allows you to input parameters to sharpen the edges and smooth the area between the edges of text in an image. This filter typically provides better JPEG compression than the standard E - Edge Sharpen command (see [page 166](#)). This filter also works well when shipping pure black and white images (1 bit per pixel). The optimal setting is 26U.

- 0U Document image filter off (*default*)
- 26U Apply document image filter for typical document image
- n*U Apply document image filter using grayscale threshold *n*. Use lower numbers when the image contrast is lower. 1U will have a similar effect to setting [E - Edge Sharpen](#) (page 159) to 22e. Range: 0-255.

Example:

Document Image Filter set to 0U:



Document Image Filter set to 26U:



V - Blur Image

Smooths transitions by averaging the pixels next to the hard edges of defined lines and shaded areas in an image.

0V Don't blur (*default*)

1V Blur

Example:

Blur Image Off (0V):



Blur Image On (1V):



W - Histogram Ship

A histogram gives a quick picture of the tonal range of an image, or key type. A low-key image has detail concentrated in the shadows; a high-key image has detail concentrated in the highlights; and an average-key image has detail concentrated in the midtones. This modifier ships the histogram for an image.

0W Don't ship histogram (*default*)

1W Ship histogram

Example:

Image used for histogram:



Histogram of image:



Image Size Compatibility

If you have applications that expect an image ship to return exactly 640x480 pixels, scan the Force VGA Resolution barcode. *Default = Native Resolution.*





RF Default Imaging Device

The 8675i supports imaging command processing (IMGSHP, IMGSNP) so that EZConfig for Scanning (see page [171](#)) and other applications are able to perform imaging functions as if they were communicating directly with the 8675i. To accomplish this, the 8675i uses a menu command called RF_DID (RF Default Imaging Device). RF_DID is the name of the 8675i (BT_NAM) that is to receive imaging commands. The default for RF_DID is "*" indicating that imaging commands are to be sent to all associated 8675i. Change this setting to RF_DIDdevice_name to ensure that they are sent to a particular 8675i. Refer to [Scanner Report](#) on page 25 to generate a report containing the port, 8675i name, and address for each 8675i. Refer to [Device Name](#) on page 34 set a unique name for each 8675i.

Add a Test Code I.D. Prefix to All Symbologies

This selection allows you to turn on transmission of a Code I.D. before the decoded symbology. (See the [Symbology Charts](#), beginning on page 205 for the single character code that identifies each symbology.) This action first clears all current prefixes, then programs a Code I.D. prefix for all symbologies. This is a temporary setting that is removed when the unit is power cycled.



PRECA2,BK2995C80!

Add Code I.D. Prefix to
All Symbologies (Temporary)

Show Software Revision

Scan the barcode below to output the current software revision, unit serial number, and other product information for the 8675i.



REVINF.

Show Software Revision

Test Menu

When you scan the **Test Menu On** code, then scan a programming code in this manual, the 8675i displays the content of a programming code. The programming function still occurs, but in addition, the content of that programming code is output to the terminal.

Note: This feature should not be used during normal 8675i operation.



TotalFreedom

TotalFreedom is an open system architecture that makes it possible for you create applications that reside on your 8675i. Decoding apps and Data Formatting apps can be created using TotalFreedom. For further information about TotalFreedom, go to our website at sps.honeywell.com.

Application Plug-Ins (Apps)

Any apps that you are using can be turned off or on by scanning the following barcodes. Apps are stored in groups: Decoding and Formatting. You can enable and disable these groups of apps by scanning that group's **On** or **Off** barcode below. You can also scan the **List Apps** barcode to output a list of all your apps.



Note: You must reset your device in order for the apps setting to take effect.

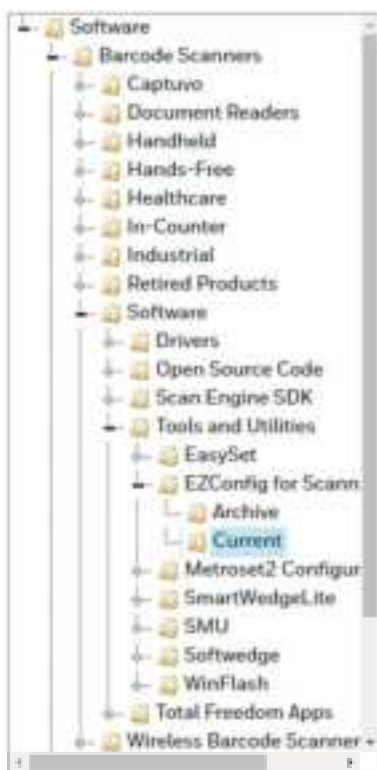
EZConfig for Scanning Introduction

EZConfig for Scanning provides a wide range of PC-based programming functions that can be performed on the device connected to your PC. EZConfig for Scanning allows you to download upgrades to the device's firmware, change programmed parameters, and create and print programming barcodes. Using EZConfig for Scanning, you can even save/open the programming parameters. This saved file can be e-mailed or, if required, you can create a single barcode that contains all the customized programming parameters and mail or fax that barcode to any location. Users in other locations can scan the barcode to load in the customized programming.

Configure with EZConfig for Scanning

Use the EZConfig for Scanning tool to configure your device online:

1. Access the Honeywell Technical Support Downloads Portal at honeywell.com/PSSsoftware-downloads.
2. Go to **Software > Barcode Scanners > Software > Tools and Utilities > EZConfig for Scanning > Current**.



3. Download the **Setup** version of EZConfig for Scanning.

4. Once EZConfig is installed, scan the **Bluetooth Connect – EZCS** barcode below.



Bluetooth Connect – EZCS

5. Open EZConfig to configure your device.

Reset the Factory Defaults



Caution: *This selection erases all your settings and resets the 8675i to the original factory defaults. It also disables all plugins.*

If you aren't sure what programming options are in your 8675i, or you've changed some options and want to restore the 8675i to factory default settings, first scan the **Remove Custom Defaults** barcode, then scan **Activate Defaults**. This resets the 8675i to the factory default settings.



Remove Custom Defaults



Activate Defaults

Note: *The 8675i resets and becomes unlinked from the host after using the Defaults commands. See [Auto Reconnect Mode](#) on page 22 to relink the 8675i.*

The [Menu Commands](#), beginning on page 177 list the factory default settings for each of the commands (indicated by an asterisk (*) on the programming pages).

SERIAL PROGRAMMING COMMANDS

The serial programming commands can be used in place of the programming barcodes. Both the serial commands and the programming barcodes program the 8675i. For complete descriptions and examples of each serial programming command, refer to the corresponding programming barcode in this manual.

The following commands can be sent via a PC COM port using terminal emulation software.

Conventions

The following conventions are used for menu and query command descriptions:

<i>parameter</i>	A label representing the actual value you should send as part of a command.
[<i>option</i>]	An optional part of a command.
{Data}	Alternatives in a command.
bold	Names of menus, menu commands, buttons, dialog boxes, and windows that appear on the screen.

Menu Command Syntax

Menu commands have the following syntax (spaces have been used for clarity only): *Prefix Tag SubTag {Data} [, SubTag {Data}] [: Tag SubTag {Data}] [...] Storage*

Prefix	Three ASCII characters: SYN M CR (ASCII 22,77,13).
Tag	A 3 character case-insensitive field that identifies the desired menu command group.
SubTag	A 3 character case-insensitive field that identifies the desired menu command within the tag group.
Data	The new value for a menu setting, identified by the Tag and SubTag.

Storage	A single character that specifies the storage table to which the command is applied. An exclamation point (!) performs the command's operation on the device's volatile menu configuration table. A period (.) performs the command's operation on the device's non-volatile menu configuration table. Use the non-volatile table only for semi-permanent changes you want saved through a power cycle.
---------	---

Query Commands

Several special characters can be used to query the device about its settings.

^	What is the default value for the setting(s).
?	What is the device's current value for the setting(s).
*	What is the range of possible values for the setting(s). (The device's response uses a dash (-) to indicate a continuous range of values. A pipe () separates items in a list of non-continuous values.)

Tag Field Usage

When a query is used in place of a Tag field, the query applies to the *entire* set of commands available for the particular storage table indicated by the Storage field of the command. In this case, the SubTag and Data fields should not be used because they are ignored by the device.

SubTag Field Usage

When a query is used in place of a SubTag field, the query applies only to the subset of commands available that match the Tag field. In this case, the Data field should not be used because it is ignored by the device.

Data Field Usage

When a query is used in place of the Data field, the query applies only to the specific command identified by the Tag and SubTag fields.

Concatenation of Multiple Commands

Multiple commands can be issued within one Prefix/Storage sequence. Only the Tag, SubTag, and Data fields must be repeated for each command in the sequence. If additional commands are to be applied to the same Tag, then the new command sequence is separated with a comma (,) and only the SubTag and Data fields of the additional command are issued. If the additional command requires a different Tag field, the command is separated from previous commands by a semicolon (;).

Responses

The device responds to serial commands with one of three responses:

- ACK** Indicates a good command which has been processed.
- ENQ** Indicates an invalid Tag or SubTag command.
- NAK** Indicates the command was good, but the Data field entry was out of the allowable range for this Tag and SubTag combination, e.g., an entry for a minimum message length of 100 when the field will only accept 2 characters.

When responding, the device echoes back the command sequence with the status character inserted directly before each of the punctuation marks (the period, exclamation point, comma, or semicolon) in the command.

Examples of Query Commands

In the following examples, a bracketed notation [] depicts a non-displayable response.

Example: What is the range of possible values for Codabar Coding Enable?

Enter: **cbrena*.**

Response: **CBRENA0-1[ACK]**

This response indicates that Codabar Coding Enable (CBRENA) has a range of values from 0 to 1 (off and on).

Example: What is the default value for Codabar Coding Enable?

Enter: **cbrena^.**

Response: **CBRENA1[ACK]**

This response indicates that the default setting for Codabar Coding Enable (CBRENA) is 1, or on.

Example: What is the device's current setting for Codabar Coding Enable?

Enter: **cbrena?.**

Response: **CBRENA1[ACK]**

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1, or on.

Example: What are the device's settings for all Codabar selections?

Enter: **cbr?.**

Response: **CBRENA1[ACK],**
 SSX0[ACK],
 CK20[ACK],
 CCT1[ACK],
 MIN2[ACK],
 MAX60[ACK],
 DFT[ACK].

This response indicates that the device's Codabar Coding Enable (CBRENA) is set to 1, or on;
the Start/Stop Character (SSX) is set to 0, or Don't Transmit;
the Check Character (CK2) is set to 0, or Not Required;
concatenation (CCT) is set to 1, or Enabled;
the Minimum Message Length (MIN) is set to 2 characters;
the Maximum Message Length (MAX) is set to 60 characters;
and the Default setting (DFT) has no value.

Trigger Commands

You can activate and deactivate the 8675i with serial trigger commands. First, the 8675i must be put in Manual Trigger Mode by scanning a Manual Trigger Mode barcode ([page 44](#)), or by sending a serial menu command for triggering ([page 44](#)). Once the 8675i is in serial trigger mode, the trigger is activated and deactivated by sending the following commands:

Activate: **SYN T CR**

Deactivate: **SYN U CR**

The 8675i scans until a barcode has been read, until the deactivate command is sent, or until the serial time-out has been reached (see [Read Time-Out](#) on [page 44](#) for a description, and the serial command on [page 180](#)).

Reset the Custom Defaults

If you want the custom default settings restored to your 8675i, scan the **Activate Custom Defaults** barcode below. This resets the 8675i to the custom default settings. If there are no custom defaults, it resets the 8675i to the factory default settings. Any settings that have not been specified through the custom defaults are defaulted to the factory default settings.



DEFAULT.

Activate Custom Defaults

Note: *This barcode also causes both the 8675i and the host to perform a reset and become unlinked.*

The charts on the following pages list the factory default settings for each of the commands (indicated by an asterisk (*) on the programming pages).

Menu Commands

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Get Started			
Pair the 8675i with Bluetooth Devices			
Pair with a PC or Laptop Bluetooth Serial Port	Host Reconnect Mode	PAPSPP;BT_DNG1	10
Pair with a PC or Laptop Bluetooth HID Keyboard Mode	* Bluetooth HID Keyboard Connect	PAPBTH	11
	Bluetooth HID Japanese Keyboard Connect	PAPJKB	11
Pair with Bluetooth Low Energy (BLE) Devices	HID BLE Connect	PAPLEH	11
	Serial BLE Connect	PAPBLE	11
NFC Mode (Tap and Pair) for Android™ Devices	Bluetooth Disconnect	BT_DNG4,ADR	12
Pair with an Android, Apple or Windows Mobile Device: HID Keyboard Mode	Bluetooth HID Keyboard Connect	PAPBTH	12
	Bluetooth HID Japanese Keyboard Connect	PAPJKB	12
Enter a Bluetooth PIN	Bluetooth PIN Code	BT_PIN#	13
Pair with a Honeywell Vehicle Mount or Dolphin CT40 or CT60 Mobile Computer	Bluetooth Serial Port Profile Connect	BT_TRM0,DNG4	16
	Bluetooth HID Keyboard Connect	PAPBTH	16
Legacy Mode	* Legacy Mode	LKBMODO	15
Compatibility Mode	Compatibility Mode (Optional)	LKBMOD1	15
Pair with a Zebra® Device	Bluetooth Serial Port Profile Connect	BT_TRM0,DNG4	16
	Bluetooth HID Keyboard Connect	PAPBTH	16
Pair to a Communication and Charge Base or Access Point	CCB/AP Connect	BT_TRM0;BT_EHM0;WIDSCN0	17
	CCB/AP Disconnect	BT_EHM1,DNG1;WIDSCN1	17
Pair with a Vocollect Device	Bluetooth Serial Port Profile Connect	BT_TRM0,DNG4	17
	CR/LR Suffix	SUFBK2990DOA	18
Disconnect from the Host	Bluetooth Disconnect	BT_DNG4,ADR	18
Unpair When Charging	*Off	BT_DSOC	18
	Unpair When Charging	BT_DSC2	19
Set Custom Defaults	Set Custom Defaults	MNUCDP	19
	Save Custom Defaults	MNUCDS	19
Reset Custom Defaults	Activate Custom Defaults	DEFAULT	20
Wireless System Operation			
Change a Bluetooth PIN Code	Bluetooth PIN Code	BT_PIN#	21

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Auto Reconnect Mode	*Auto Reconnect On	BT_ACM1	22
	Auto Reconnect Off	BT_ACM0	22
Maximum Link Attempts	Maximum Link Attempts (*0)	BT_MLA	23
Relink Time-Out	Relink Time-Out (Range 1-100 seconds (*3))	BT_RLT	23
Reset Device	Reset Device	RESET_	25
Scanner Report	Scanner Report	RPTSCN	25
Device Address	Device Address	BT_LDA	25
Linked Modes	Unlink device	BT_RMV	26
	Override Locked Device (Single Device)	BT_RPL1	26
Out-of-Range Alarm	Scanner Alarm Duration (Range 1 - 3000 sec (*0))	BT_ORD	26
Alarm Sound Type	Scanner Alarm Type (*0)	BT_ORW	27
Scanner Power Time-Out Timer (0-7200 seconds)	0 Seconds	BT_LPT0	28
	200 Seconds	BT_LPT200	28
	400 Seconds	BT_LPT400	28
	900 Seconds	BT_LPT900	28
	*3600 Seconds	BT_LPT3600	28
	7200 Seconds	BT_LPT7200	28
Batch Mode	Automatic Batch Mode	BATENA1	29
	*Batch Mode Off	BATENA0	29
	Inventory Batch Mode	BATENA2	29
	Persistent Batch Mode	BATENA3	29
Batch Mode Beep	Off	BATBEP0	29
	*On	BATBEP1	29
Batch Mode Storage	*Flash Storage	BATNVS1	30
	RAM Storage	BATNVS0	30
Batch Mode Quantity	*Off	BATQTY0	30
	On	BATQTY1	30

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Quantity Codes	0	BATNUM0	31
	*1	BATNUM1	31
	2	BATNUM2	32
	3	BATNUM3	32
	4	BATNUM4	32
	5	BATNUM5	32
	6	BATNUM6	32
	7	BATNUM7	32
	8	BATNUM8	32
	9	BATNUM9	32
Batch Mode Output Order	*FIFO	BATLIF0	32
	LIFO	BATLIF1	32
Total Records	Total Records	BATNRC	33
Delete Last Code	Delete Last Code	BATUND	33
Clear All Codes	Clear All Codes	BATCLR	33
Transmit Records to Host	Transmit Inventory Records	BAT_TX	33
Batch Mode Transmit Delay	*Off	BATDLY0	34
	Short (250 ms)	BATDLY250	34
	Medium (500 ms)	BATDLY500	34
	Long (1000 ms)	BATDLY1000	34
Device Name	Name 1-7	BT_NAM#####	35
	Reset	RESET_	35
	Device Name	BT_NAM	34
Host Command Acknowledgment	Host ACK On	HSTACK1	37
	*Host ACK Off	HSTACK0	37
	Host ACK Timeout (Range 1-90 seconds (*10))	HSTATO##	37
Input/Output Selections			
Power Up Beeper	Power Up Beeper Off - Scanner	BEPPWR0	39
	*Power Up Beeper On - Scanner	BEPPWR1	39
Beep on BEL Character	Beep on BEL On	BELBEP1	39
	*Beep on BEL Off	BELBEP0	39
Trigger Click	On	BEPTRG1	40
	*Off	BEPTRG0	40
Beeper - Good Read	Off	BEPBEP0	40
	*On	BEPBEP1	40

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Beeper Volume - Good Read	Off	BEPLVL0	40
	Low	BEPLVL1	40
	Medium	BEPLVL2	40
	*High	BEPLVL3	41
Beeper Pitch - Good Read (Frequency)	Low (1600) (min 400Hz)	BEPFQ11600	41
	*Medium (2700 Hz)	BEPFQ12700	41
	High (4200) (max 9000Hz)	BEPFQ14200	41
Vibrate - Good Read	*Vibrate - Good Read Off	TFBGRD0	41
	Vibrate - Good Read On	TFBGRD1	41
	Vibrate Duration (*300 ms)	TFBDUR####	42
Beeper Pitch - Error	*Razz (250) (min 200Hz)	BEPFQ2250	42
	Medium (3250)	BEPFQ23250	42
	High (4200) (max 9000Hz)	BEPFQ24200	42
Beeper Duration - Good Read	*Normal Beep	BEPBIP0	42
	Short Beep	BEPBIP1	42
Number of Beeps - Good Read	Range 1 - 9 (*1)	BEPRPT#	42
Number of Beeps - Error	Range 1 - 9 (*1)	BEPERR#	43
Good Read Delay	*No Delay (0 ms)	DLYGRD0	43
	Short Delay (500 ms)	DLYGRD500	43
	Medium Delay (1000 ms)	DLYGRD1000	43
	Long Delay (1500 ms)	DLYGRD1500	43
User-Specified Good Read Delay	Range 0 - 30,000 ms	DLYGRD#####	44
Manual Trigger Modes	*Manual Trigger - Normal	PAPHHF	44
	Manual Trigger - Enhanced	PAPHHS	44
Serial Trigger Mode	Read Time-Out (0 - 300,000 ms) *30,000	TRGSTO####	44
Poor Quality Codes	Poor Quality 1D Reading On	DECLDI1	45
	*Poor Quality 1D Reading Off	DECLDIO	45
	Poor Quality PDF Reading On	PDFXPR1	45
	*Poor Quality PDF Reading Off	PDFXPR0	45
Illumination Lights	*Lights On	SCNLED1	46
	Lights Off	SCNLED0	46
Aimer Delay	200 milliseconds	SCNDLY200	46
	400 milliseconds	SCNDLY400	46
	*Off (no delay)	SCNDLY0	46
	User-Specified Aimer Delay Range 0 - 4,000 ms	SCNDLY####	47

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
Aimer Mode	Off	SCNAIM0	47
	*Interlaced	SCNAIM2	47
Centering	Single Code Centering	DECWIN1;DECTOP49;DECBO T51;DECRGT51;DECLFT49.	47
Custom Centering	Centering On	DECWIN1	48
	*Centering Off	DECWIN0	49
	Left of Centering Window (*40%)	DECLFT###	49
	Right of Centering Window (*60%)	DECRGT###	49
	Top of Centering Window (*40%)	DECTOP###	49
	Bottom of Centering Window (*60%)	DECBOT###	49
ALT Mode	*Off	KBDALTO	49
	4 Characters	KBDALT7	49
Keyboard Modifiers	*Control + X Off	KBDCAS0	50
	DOS Mode Control + X	KBDCAS1	50
	Windows Mode Control + X	KBDCAS2	50
	Windows Mode Prefix/Suffix Off	KBDCAS3	50
Preferred Symbology	On	PRFENA1	51
	*Off	PRFENA0	51
	High Priority Symbology (*none)	PRFCOD##	51
	Low Priority Symbology (*none)	PRFBLK##	51
	Preferred Symbology Timeout (*500) Range 100-3000	PRFPTO####	52
	Preferred Symbology Default	PRFDFT	52
Output Sequence Editor	Enter Sequence	SEQBLK	56
Partial Sequence	*Discard Partial Sequence	SEQTTS0	58
	Default Sequence	SEQDFT	59
Require Output Sequence	Required	SEQ_EN2	60
	On/Not Required	SEQ_EN1	60
	*Off	SEQ_EN0	60
Good Read Tone - Output Sequences	Good Read Beep - Each Code in Sequence	BEPSIN0	60
	*Good Read Click - Each Code in Sequence	BEPSIN1	60
	Good Read Beep - Partial Sequence Output	BEPISE0	61
	*Error Tone - Partial Sequence Output	BEPISE1	61
Multiple Symbols	On	SHOTGN1	61
	*Off	SHOTGN0	61

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
No Read	On	SHWNRD1	61
	*Off	SHWNRD0	61
Video Reverse	Video Reverse Only	VIDREV1	62
	Video Reverse and Standard Barcodes	VIDREV2	62
	*Video Reverse Off	VIDREV0	62
Working Orientation	*Upright	ROTATN0	63
	Vertical, Bottom to Top (Rotate CCW 90°)	ROTATN1	63
	Upside Down	ROTATN2	63
	Vertical, Top to Bottom (Rotate CW 90°)	ROTATN3	63
Prefix/Suffix Selections			
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	Image Crop - Margin (1-238) *0	IMGMAR###	164
	Protocol - None (raw)	IMGXFR0	164
	Protocol - None (default USB)	IMGXFR2	164
	Protocol - Hmodem Compressed (default RS232)	IMGXFR3	164
	Protocol - Hmodem	IMGXFR4	164
	*Ship Every Pixel	IMGSUB1	165
	Ship Every 2nd Pixel	IMGSUB2	165
	Ship Every 3rd Pixel	IMGSUB3	165
	*Document Image Filter Off	IMGUSH0	165
	Document Image Filter On (0-255)	IMGUSH###	165
	*Don't Ship Histogram	IMGHST0	166
	Ship Histogram	IMGHST1	166
Image Size Compatibility	Force VGA Resolution	IMGVGA1	166
	*Native Resolution	IMGVGA0	167
Utilities			
Add Code I.D. Prefix to All Symbolologies (Temporary)		PRECA2,BK2995C80!	169

Selection	Setting * Indicates default	Serial Command # Indicates a numeric entry	Page
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Test Menu	On	TSTMNU1	170
	*Off	TSTMNU0	170
Application Plug-Ins (Apps)	*Decoding Apps On	PLGDCE1	170
	Decoding Apps Off	PLGDCE0	170
	*Formatting Apps On	PLGFOE1	170
	Formatting Apps Off	PLGFOE0	170
	List Apps	PLGINF	170
Reset the Factory Defaults	Remove Custom Defaults	DEFOVR	172
	Activate Defaults	DEFALT	172

Rugged Wearable Scanner

Parameter	Specification
Mechanical	
Height	0.6 inches (15.2 mm)
Length	2.6 inches (65.2 mm)
Width	1.2 inches (30.3 mm)
Weight with Triggered Ring and Battery	
8675i-SR	2.3 ounces (63g)
8675i-FR	2.4 ounces (66g)
Weight without Triggered Ring and Battery	
8675i-SR	1.8 ounces (50g)
8675i-FR	1.9 ounces (53g)
Battery Weight	0.8 ounces (19g)
Electrical	
Illumination	White LED (exempt risk group)
Aiming	650nm high visibility red laser (Class 2)
BAT-SCN10 standard capacity battery:	Lithium ion 3.85v 570mAh
Expected Number of Scans	12,000
Expected Hours of Operation	10 hours
Expected Charge Time	3.5 hours
Radio	
Bluetooth Radio	
Frequency	2.4 to 2.5 GHz (ISM Band) Adaptive Frequency Hopping
Specification	v.5.1 (BDR, EDR, LE) Class 1
Range	330 ft. (100m) line of sight
Data Rate	Up to 1 Mbps
Environmental	

Parameter	Specification
Operating Temperature	
8675i-FR	-4° F to 122° F (-20° C to 50° C)
8675i-SR	14° F to 122° F (-10° C to 50° C)
Storage Temperature	-4° F to 140° F (-20°C to 60°C)
Humidity	Up to 95%, non-condensing
Drop	Operational after: 50 - 1.5 m (5 ft) drops to concrete at operating temperature 50 - 1.8 m (6 ft) at operating temperature per MIL-STD-810G
Environmental Sealing	IP65
Vibration	Withstands 10G peak from 10 to 500 Hz
ESD	±15kV air, ±8kV direct
Tumble	Operational after 2000 tumbles from 0.5 m (1.6 ft) per IEC 60068-2-32
Trigger	5 MM activation cycles
Image	
Image Size	1280 x 800 pixels
Scan Performance	
Pitch, Skew	±60°, ±60°
Symbol Contrast	20%
Motion Tolerance:	up to 230 inches (584cm) per second in total darkness for 100% UPC at 4 inch (10cm) distance

Depth of Field Charts

8675i FlexRange Typical Performance (N6803)

Symbology		Near Distance	Far Distance
5 mil Code 39	mm	136	363
	in.	5.35	14.29
10 mil Code 39	mm	92	1196
	in.	3.62	47.09
20 mil Code 39	mm	61	2159
	in.	2.40	85.00
13 mil 100% UPC-A	mm	66	1435
	in.	2.60	56.50
15 mil Code 128	mm	64	1569
	in.	2.52	61.77
10 mil Data Matrix	mm	150	385
	in.	5.91	15.16
100 mil Data Matrix ¹	mm	-	4503
	in.	-	177.28
55 mil Code 39 ¹	mm	-	6544
	in.	-	257.64
100 mil Code 39 ^{1,2}	mm	-	9841
	in.	-	387.44

¹ Minimum distance depends on the length of the barcode.

² Wide to narrow ratio 3:1. Minimum code height of 3 inches.

8675i Standard Range Typical Performance (S0703)

Symbology		Near Distance	Far Distance
5 mil Code 39	mm	68	299
	in.	2.68	11.77
10 mil Code 39	mm	38	515
	in.	1.50	20.28
20 mil Code 39	mm	42	798
	in.	1.65	31.42
13 mil 100% UPC-A	mm	42	571
	in.	1.65	22.48
15 mil Code 128	mm	40	648
	in.	1.57	25.51

Symbology		Near Distance	Far Distance
10 mil Data Matrix	mm	70	295
	in.	2.76	11.61
6.7 mil PDF417	mm	82	242
	in.	3.23	9.53
15 mil QR Code	mm	37	412
	in.	1.46	16.22

8675i FlexRange Guaranteed Performance (N6803)

Symbology		Near Distance	Far Distance
5 mil Code 39	mm	138	365
	in.	5.43	14.4
10 mil Code 39	mm	94	1198
	in.	4	47.2
20 mil Code 39	mm	63	2161
	in.	3	85.1
13 mil 100% UPC-A	mm	68	1437
	in.	3	57
15 mil Code 128	mm	66	1571
	in.	3	62
10 mil Data Matrix	mm	152	387
	in.	6	15.23
100 mil Data Matrix ¹	mm	-	4505
	in.	-	177.4
55 mil Code 39 ¹	mm	-	6546
	in.	-	258
100 mil Code 39 ^{1,2}	mm	-	9843
	in.	-	388

¹ Minimum distance depends on the length of the barcode.

² Wide to narrow ratio 3:1. Minimum code height of 3 inches.

8675i Standard Range Guaranteed Performance (S0703)

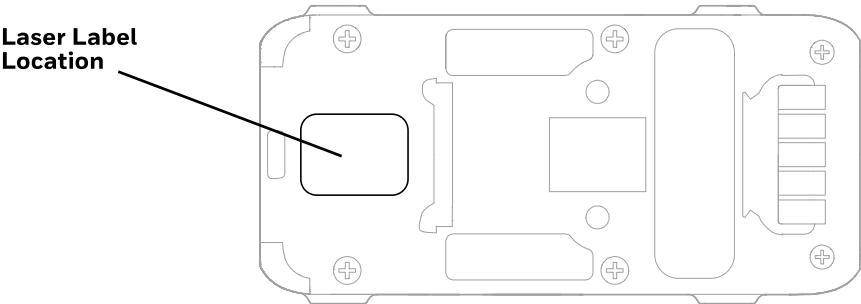
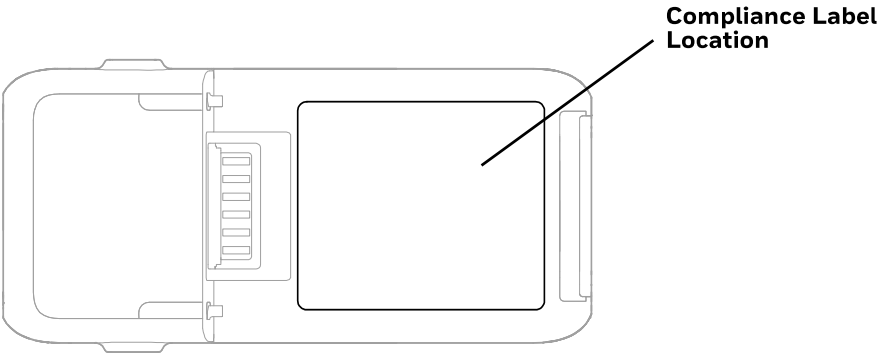
Symbology		Near Distance	Far Distance
5 mil Code 39	mm	79	270
	in.	3.11	10.63
10 mil Code 39	mm	40	450
	in.	1.57	17.72
20 mil Code 39	mm	44	674
	in.	1.73	26.53

Symbology		Near Distance	Far Distance
13 mil 100% UPC-A	mm	44	515
	in.	1.73	20.27
15 mil Code 128	mm	42	572
	in.	1.65	22.52
10 mil Data Matrix	mm	83	236
	in.	3.27	9.29
6.7 mil PDF417	mm	96	236
	in.	3.78	9.29
15 mil QR Code	mm	39	390
	in.	1.54	15.35

Required Safety Labels

8675i Rugged Compact Wearable Scanner

Note: Agency model 8675i.



MAINTENANCE AND TROUBLESHOOTING

Repairs

Repairs and/or upgrades are not to be performed on this product. These services are to be performed only by an authorized service center (see [Customer Support](#) on page xiii).

Maintenance

Your device provides reliable and efficient operation with a minimum of care. Although specific maintenance is not required, the following sections describe periodic checks to ensure dependable operation.

Clean the Scanner

The scanner housing and scanner window may be cleaned with a soft cloth dampened with water or a mild detergent-water solution. If a mild detergent solution is used, wipe the scanner or base with a clean cloth dampened only with water to remove any detergent residue.

Note: *Reading performance may degrade if the scanner's window is not clean. If the window is visibly dirty, or if the scanner isn't operating well, clean the window.*



Caution: **Do not submerge the scanner in water or cleaning solution. Do not use abrasive wipes or cloths on the scanner's window. Abrasive wipes may scratch the window. Never use solvents (e.g., acetone) on the housing or window. Solvents may damage the finish or the window.**

Caution: **Ensure all components are dry prior to mating the scanner with charging accessories or other peripheral devices. Mating wet components may cause damage not covered by the warranty.**

Troubleshooting

Note: *Make sure your battery is charged.*

Is the scanner having trouble reading your symbols?

If the scanner isn't reading symbols well, check that the symbols:

- Aren't smeared, rough, scratched, or exhibiting voids.
- Aren't coated with frost or water droplets on the surface.
- Are enabled in the host to which the device connects.

Is the barcode displayed but not entered into the application?

The barcode is displayed on the host device correctly, but you still have to press a key to enter it (the Enter/Return key or the Tab key, for example).

- You need to program a suffix. Programming a suffix enables the device to output the barcode data plus the key you need (such as "CR") to enter the data into your application. Refer to [Prefix/Suffix Overview](#) on page 65 for further information.

The scanner won't read your barcode at all.

- Scan the sample barcodes from [Sample Symbols](#), beginning on page 217. If the scanner reads the sample barcodes, check that your barcode is readable.
- Verify that your barcode symbology is enabled (see [Chapter 6](#)).
- If the scanner still can't read the sample barcodes, scan [All Symbologies](#) on page 92.

REFERENCE CHARTS

Symbology Charts

Note: “m” represents the AIM modifier character. Refer to *International Technical Specification, Symbology Identifiers*, for AIM modifier character details.

Prefix/Suffix entries for specific symbologies override the universal (All Symbologies, 99) entry.

Refer to [Data Edit](#) beginning on page 65 and [Data Format](#) beginning on page 71 for information about using Code ID and AIM ID.

Linear Symbologies

Symbology	AIM		Honeywell	
	ID	Possible modifiers (m)	ID	Hex
All Symbologies				99
Codabar	]Fm	0-1	a	61
Code 11	]H3		h	68
Code 128	]Cm	0, 1, 2, 4	j	6A
Code 32 Pharmaceutical (PARAF)	]X0		<	3C
Code 39 (supports Full ASCII mode)	]Am	0, 1, 3, 4, 5, 7	b	62
TCIF Linked Code 39 (TLC39)	]L2		T	54
Code 93 and 93i	]Gm	0-9, A-Z, a-m	i	69
EAN	]Em	0, 1, 3, 4	d	64
EAN-13 (including Bookland EAN)	]E0		d	64
EAN-13 with Add-On	]E3		d	64
EAN-13 with Extended Coupon Code	]E3		d	64
EAN-8	]E4		D	44

Symbology	AIM		Honeywell	
	ID	Possible modifiers (m)	ID	Hex
EAN-8 with Add-On	JE3		D	44
GS1				
GS1 DataBar	jem	0	y	79
GS1 DataBar Limited	jem		{	7B
GS1 DataBar Expanded	jem		}	7D
GS1-128	JC1		I	49
2 of 5				
China Post (Hong Kong 2 of 5)	JX0		Q	51
Interleaved 2 of 5	Jlm	0, 1, 3	e	65
Matrix 2 of 5	JX0		m	6D
NEC 2 of 5	JX0		Y	59
Straight 2 of 5 IATA	JRm	0, 1, 3	f	66
Straight 2 of 5 Industrial	JS0		f	66
MSI	JMm	0, 1	g	67
Telepen	JBm		t	74
UPC		0, 1, 2, 3, 8, 9, A, B, C		
UPC-A	JE0		c	63
UPC-A with Add-On	JE3		c	63
UPC-A with Extended Coupon Code	JE3		c	63
UPC-E	JE0		E	45
UPC-E with Add-On	JE3		E	45
UPC-E1	JX0		E	45

Add Honeywell Code ID				5C80
Add AIM Code ID				5C81
Add Backslash				5C5C

2D Symbologies

Symbology	AIM		Honeywell	
	ID	Possible modifiers (m)	ID	Hex
All Symbologies				99
Aztec Code	zm	0-9, A-C	z	7A
Chinese Sensible Code (Han Xin Code)	JX0		H	48

Symbology	AIM		Honeywell	
	ID	Possible modifiers (m)	ID	Hex
Codablock A	J06	0, 1, 4, 5, 6	V	56
Codablock F	J0m	0, 1, 4, 5, 6	q	71
Code 49	JTm	0, 1, 2, 4	l	6C
Data Matrix	Jdm	0-6	w	77
DotCode	JJ0		.	2E
GS1	Jem	0-3	y	79
GS1 Composite	Jem	0-3	y	79
GS1 DataBar Omnidirectional	Jem	0-3	y	79
MaxiCode	JUm	0-3	x	78
PDF417	JLm	0-2	r	72
MicroPDF417	JLm	0-5	R	52
QR Code	JQm	0-6	s	73
Micro QR Code	JQm		s	73

Postal Symbologies

Symbology	AIM		Honeywell	
	ID	Possible modifiers (m)	ID	Hex
All Symbologies				99
Australian Post	JX0		A	41
British Post	JX0		B	42
Canadian Post	JX0		C	43
China Post	JX0		Q	51
InfoMail	JX0		,	2c
Intelligent Mail Barcode	JX0		M	4D
Japanese Post	JX0		J	4A
KIX (Netherlands) Post	JX0		K	4B
Korea Post	JX0		?	3F
Planet Code	JX0		L	4C
Postal-4i	JX0		N	4E
Postnet	JX0		P	50

ASCII Conversion Chart (Code Page 1252)

In keyboard applications, ASCII Control Characters can be represented in 3 different ways, as shown below. The CTRL+X function is OS and application dependent. The following table lists some commonly used Microsoft functionality. This table applies to U.S. style keyboards. Certain characters may differ depending on your Country Code/PC regional settings.

Non-printable ASCII control characters			Keyboard Control + ASCII (CTRL+X) Mode		
DEC	HEX	Char	Control + X Mode Off (KBDCAS0)	Windows Mode Control + X Mode On (KBDCAS2)	
				CTRL + X	CTRL + X function
0	00	NUL	Reserved	CTRL+ @	°
1	01	SOH	NP Enter	CTRL+ A	Select all
2	02	STX	Caps Lock	CTRL+ B	Bold
3	03	ETX	ALT Make	CTRL+ C	Copy
4	04	EOT	ALT Break	CTRL+ D	Bookmark
5	05	ENQ	CTRL Make	CTRL+ E	Center
6	06	ACK	CTRL Break	CTRL+ F	Find
7	07	BEL	Enter / Ret	CTRL+ G	
8	08	BS	(Apple Make)	CTRL+ H	History
9	09	HT	Tab	CTRL+ I	Italic
10	0A	LF	(Apple Break)	CTRL+ J	Justify
11	0B	VT	Tab	CTRL+ K	hyperlink
12	0C	FF	Delete	CTRL+ L	list, left align
13	0D	CR	Enter / Ret	CTRL+ M	°
14	0E	SO	Insert	CTRL+ N	New
15	0F	SI	ESC	CTRL+ O	Open
16	10	DLE	F11	CTRL+ P	Print
17	11	DC1	Home	CTRL+ Q	Quit
18	12	DC2	PrtScn	CTRL+ R	°
19	13	DC3	Backspace	CTRL+ S	Save
20	14	DC4	Back Tab	CTRL+ T	°
21	15	NAK	F12	CTRL+ U	°
22	16	SYN	F1	CTRL+ V	Paste
23	17	ETB	F2	CTRL+ W	°
24	18	CAN	F3	CTRL+ X	°
25	19	EM	F4	CTRL+ Y	
26	1A	SUB	F5	CTRL+ Z	
27	1B	ESC	F6	CTRL+ [	
28	1C	FS	F7	CTRL+ \	
29	1D	GS	F8	CTRL+]	
30	1E	RS	F9	CTRL+ ^	
31	1F	US	F10	CTRL+ -	
127	7F	␣	NP Enter		

Lower ASCII Reference Table

Note: Windows Code page 1252 and lower ASCII use the same characters.

Printable Characters								
DEC	HEX	Character	DEC	HEX	Character	DEC	HEX	Character
32	20	<SPACE>	64	40	@	96	60	`
33	21	!	65	41	A	97	61	a
34	22	"	66	42	B	98	62	b
35	23	#	67	43	C	99	63	c
36	24	\$	68	44	D	100	64	d
37	25	%	69	45	E	101	65	e
38	26	&	70	46	F	102	66	f
39	27	'	71	47	G	103	67	g
40	28	(	72	48	H	104	68	h
41	29	)	73	49	I	105	69	i
42	2A	*	74	4A	J	106	6A	j
43	2B	+	75	4B	K	107	6B	k
44	2C	,	76	4C	L	108	6C	l
45	2D	-	77	4D	M	109	6D	m
46	2E	.	78	4E	N	110	6E	n
47	2F	/	79	4F	O	111	6F	o
48	30	0	80	50	P	112	70	p
49	31	1	81	51	Q	113	71	q
50	32	2	82	52	R	114	72	r
51	33	3	83	53	S	115	73	s
52	34	4	84	54	T	116	74	t
53	35	5	85	55	U	117	75	u
54	36	6	86	56	V	118	76	v
55	37	7	87	57	W	119	77	w
56	38	8	88	58	X	120	78	x
57	39	9	89	59	Y	121	79	y
58	3A	:	90	5A	Z	122	7A	z
59	3B	;	91	5B	[	123	7B	{
60	3C	<	92	5C	\	124	7C	
61	3D	=	93	5D	]	125	7D	}
62	3E	>	94	5E	^	126	7E	~
63	3F	?	95	5F	_	127	7F	△

Extended ASCII Characters					
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
128	80	€	Ç	up arrow ↑	0x48
129	81		ü	down arrow ↓	0x50
130	82	,	é	right arrow →	0x4B
131	83	f	â	left arrow ←	0x4D
132	84	„	ä	Insert	0x52
133	85	...	à	Delete	0x53
134	86	†	å	Home	0x47
135	87	‡	ç	End	0x4F
136	88	^	ê	Page Up	0x49
137	89	‰	ë	Page Down	0x51
138	8A	Š	è	Right ALT	0x38
139	8B	‹	ï	Right CTRL	0x1D

Extended ASCII Characters (Continued)

DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
140	8C	Œ	î	Reserved	n/a
141	8D		ï	Reserved	n/a
142	8E	Ž	À	Numeric Keypad Enter	0x1C
143	8F		Á	Numeric Keypad /	0x35
144	90		Ê	F1	0x3B
145	91	‘	æ	F2	0x3C
146	92	’	Æ	F3	0x3D
147	93	“	ô	F4	0x3E
148	94	”	ö	F5	0x3F
149	95	•	ò	F6	0x40
150	96	—	û	F7	0x41
151	97	—	ù	F8	0x42
152	98	™	ÿ	F9	0x43
153	99	™	Ö	F10	0x44
154	9A	š	Ü	F11	0x57
155	9B	›	ç	F12	0x58
156	9C	œ	£	Numeric Keypad +	0x4E
157	9D		¥	Numeric Keypad -	0x4A
158	9E	ž	Ps	Numeric Keypad *	0x37
159	9F	Ÿ	f	Caps Lock	0x3A
160	A0		á	Num Lock	0x45
161	A1	ı	í	Left Alt	0x38
162	A2	¢	ó	Left Ctrl	0x1D
163	A3	£	ú	Left Shift	0x2A
164	A4	¤	ñ	Right Shift	0x36
165	A5	¥	Ñ	Print Screen	n/a
166	A6	ı	ª	Tab	0x0F
167	A7	§	º	Shift Tab	0x8F
168	A8	”	¿	Enter	0x1C
169	A9	©	ƒ	Esc	0x01
170	AA	ª	¬	Alt Make	0x36
171	AB	«	½	Alt Break	0xB6
172	AC	¬	¼	Control Make	0x1D
173	AD		ı	Control Break	0x9D
174	AE	®	«	Alt Sequence with 1 Character	0x36
175	AF	—	»	Ctrl Sequence with 1 Character	0x1D
176	B0	º	░		
177	B1	±	▒		
178	B2	²	▓		
179	B3	³	␣		
180	B4	´	␣		
181	B5	µ	␣		
182	B6	¶	␣		
183	B7	·	␣		
184	B8	¸	␣		
185	B9	¹	␣		
186	BA	º	␣		
187	BB	»	␣		
188	BC	¼	␣		
189	BD	½	␣		
190	BE	¾	␣		
191	BF	¿	␣		
192	C0	À	␣		
193	C1	Á	␣		

Extended ASCII Characters (Continued)					
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
194	C2	Â	Ṛ		
195	C3	Ã	Ṛ		
196	C4	Ä	—		
197	C5	Å	ı		
198	C6	Æ	ƒ		
199	C7	Ç	ƒ		
200	C8	È	ℓ		
201	C9	É	ƒ		
202	CA	Ê	ℓ		
203	CB	Ë	Ṛ		
204	CC	Ì	ƒ		
205	CD	Í	=		
206	CE	Î	ƒ		
207	CF	Ï	ℓ		
208	D0	Ð	ℓ		
209	D1	Ñ	Ṛ		
210	D2	Ò	ℓ		
211	D3	Ó	ℓ		
212	D4	Ô	ℓ		
213	D5	Õ	ƒ		
214	D6	Ö	ƒ		
215	D7	×	ƒ		
216	D8	Ø	ƒ		
217	D9	Ù	ƒ		
218	DA	Ú	ƒ		
219	DB	Û	■		
220	DC	Ü	■		
221	DD	Ý	■		
222	DE	Þ	■		
223	DF	ß	■		
224	E0	à	α		
225	E1	á	β		
226	E2	â	Γ		
227	E3	ã	π		
228	E4	ä	Σ		
229	E5	å	σ		
230	E6	æ	μ		
231	E7	ç	τ		
232	E8	è	Φ		
233	E9	é	Θ		
234	EA	ê	Ω		
235	EB	ë	δ		
236	EC	ì	∞		
237	ED	í	φ		
238	EE	î	ε		
239	EF	ï	∩		
240	F0	ð	≡		
241	F1	ñ	±		
242	F2	ò	≥		
243	F3	ó	≤		
244	F4	ô	∫		
245	F5	õ	∫		
246	F6	ö	÷		
247	F7	÷	≈		

Extended ASCII Characters (Continued)					
DEC	HEX	CP 1252	ASCII	Alternate Extended	PS2 Scan Code
248	F8	ø	°		
249	F9	ù	·		
250	FA	ú	·		
251	FB	û	√		
252	FC	ü	n		
253	FD	ý	²		
254	FE	þ	■		
255	FF	ÿ			

ISO 2022/ISO 646 Character Replacements

Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, select the code page with which the barcodes were created. The data characters should then appear properly.

Code Page Selection Method/ Country	Standard	Keyboard Country	Honeywell Code Page Option
United States (standard ASCII)	ISO/IEC 646-IRV	n/a	1
Automatic National Character Replacement	ISO/IEC 2022	n/a	2 (default)
Binary Code page	n/a	n/a	3
Default “Automatic National Character replacement” selects the below Honeywell Code Page options for Code 128, Code 39 and Code 93.			
United States	ISO/IEC 646-06	0	1
Canada	ISO /IEC 646-121	54	95
Canada	ISO /IEC 646-122	18	96
Japan	ISO/IEC 646-14	28	98
China	ISO/IEC 646-57	92	99
Great Britain (UK)	ISO /IEC 646-04	7	87
France	ISO /IEC 646-69	3	83
Germany	ISO/IEC646-21	4	84
Switzerland	ISO /IEC 646-CH	6	86
Sweden / Finland (extended Annex C)	ISO/IEC 646-11	2	82
Ireland	ISO /IEC 646-207	73	97
Denmark	ISO/IEC 646-08	8	88
Norway	ISO/IEC 646-60	9	94
Italy	ISO/IEC 646-15	5	85
Portugal	ISO/IEC 646-16	13	92
Spain	ISO/IEC 646-17	10	90

Code Page Selection Method/ Country	Standard	Keyboard Country	Honeywell Code Page Option
Spain	ISO/IEC 646-85	51	91

Dec			35	36	64	91	92	93	94	96	123	124	125	126
Hex			23	24	40	5B	5C	5D	5E	60	7B	7C	7D	7E
US	0	1	#	\$	@	[	\	]	^	`	{		}	~
CA	54	95	#	\$	à	â	ç	ê	î	ô	é	ù	è	û
CA	18	96	#	\$	à	â	ç	ê	É	ô	é	ù	è	û
JP	28	98	#	\$	@	[	¥	]	^	`	{		}	-
CN	92	99	#	¥	@	[	\	]	^	`	{		}	-
GB	7	87	£	\$	@	[	\	]	^	`	{		}	~
FR	3	83	£	\$	à	°	ç	§	^	μ	é	ù	è	..
DE	4	84	#	\$	§	Ä	Ö	Ü	^	`	ä	ö	ü	ß
CH	6	86	ù	\$	à	é	ç	ê	î	ô	ä	ö	ü	û
SE/FI	2	82	#	¤	É	Ä	Ö	Å	Ü	é	ä	ö	å	ü
DK	8	88	#	\$	@	Æ	Ø	Å	^	`	æ	ø	å	~
NO	9	94	#	\$	@	Æ	Ø	Å	^	`	æ	ø	å	-
IE	73	97	£	\$	Ó	É	Í	Ú	Á	ó	é	í	ú	á
IT	5	85	£	\$	§	°	ç	é	^	ù	à	ò	è	ì
PT	13	92	#	\$	§	Ã	Ç	Õ	^	`	ã	ç	õ	°
ES	10	90	#	\$	§	í	Ñ	¿	^	`	°	ñ	ç	~
ES	51	91	#	\$	·	í	Ñ	Ç	¿	`	´	ñ	ç	..
COUNTRY	Country Keyboard	Honeywell CodePage	ISO / IEC 646 National Character Replacements											

Keyboard Key References

6E	70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E						
01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0F	4B	50	55	5A	5F	64	69	
10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	4C	51	56	5B	60	65	6A	
1E	1F	20	21	22	23	24	25	26	27	28	29	2B					5C	61	66		
2C	2E	2F	30	31	32	33	34	35	36	37	39			53			5D	62	67	6C	
3A	3B	3C	3D					3E					3F	38	40	4F	54	59	63	68	

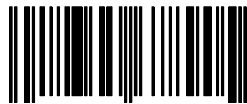
104 Key U.S. Style Keyboard

6E	70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E					
01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0F	4B	50	55	5A	5F	64	69
10	11	12	13	14	15	16	17	18	19	1A	1B	1C	2B	4C	51	56	5B	60	65	6A
1E	1F	20	21	22	23	24	25	26	27	28	29	2A					5C	61	66	
2C	2D	2E	2F	30	31	32	33	34	35	36	37	39		53			5D	62	67	6C
3A	3B	3C				3D				3E	3F	38	40	4F	54	59	63	68		

105 Key European Style Keyboard

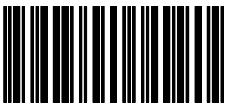
SAMPLE SYMBOLS

UPC-A



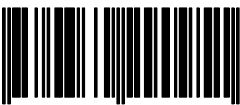
0 123456 7890

Interleaved 2 of 5



01234567890

EAN-13



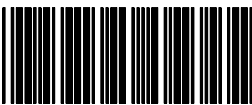
9 780330 290951

Code 128



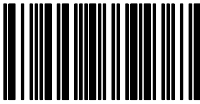
Code 128

Code 39



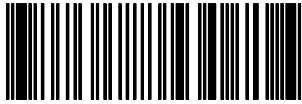
BC321

Codabar



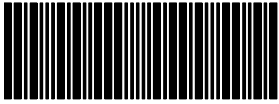
A13579B

Code 93



123456-9\$

Straight 2 of 5 Industrial



123456

Matrix 2 of 5



6543210

RSS-14



(01) 00123456789012

PDF417



Car Registration

Code 49



1234567890

SAMPLE SYMBOLS (CONTINUED)

Postnet



Zip Code

Data Matrix



Test Symbol

QR Code



Numbers

MaxiCode



Test Message

MicroPDF417



Test Message

PROGRAMMING CHART



K0K

0



K2K

2



K4K

4



K6K

6



K8K

8



K1K

1



K3K

3



K5K

5



K7K

7



K9K

9

PROGRAMMING CHART (CONTINUED)



A



B



C



D



E



F



Save



Discard



Reset

Note: If you make an error while scanning the letters or digits (before scanning **Save**), scan **Discard**, scan the correct letters or digits, and **Save** again.

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