

## Specification:

Input Voltage: 5V, 350mA

Working Voltage: 3.7V

Battery Capacity: 600mAh

Product Size: 155.5\*103.7\*59.8mm

Weight: 180 ± 10g

Material: ABS

## Wireless Connection

### Switch Platform

Please Note: Please make sure the AIRPLANE mode of the console is turned off before starting using.

First-Time Pairing: .

1. From the HOME menu of the console, select Controllers, then

Change Grip/Order.

2. Press and hold the "Home" button on the bottom of the controller for at least five seconds to power on the controller until all 4 LEDs flash. Once paired, the LED will remain lit, and the controller will be shown on the screen.



### Wake Up and Reconnect

Once the controller has paired with the console:

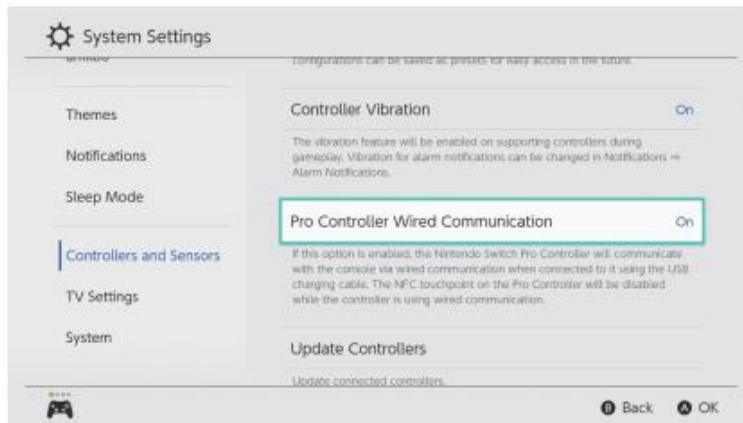
- If the console is in the SLEEP mode, the "HOME" button of the controller is able to wake up both the controller and the console.
- If the console is on, all the buttons are able to wake up the controller, the controller will reconnect to the console.

### If unable to connect, please follow the three steps:

1. Turn off the AIRPLANE mode on the console
2. Remove the controller's information on the NS console  
(System Setting > Controllers and Sensors > Disconnect Controllers)
3. Follow the First-Time Pairing steps

### Controller Auto Sleep

1. In the wireless connection, press and hold the HOME button for 3 seconds, the controller will be disconnected and turn into sleep mode.
2. If no button is pressed within 5 minutes, the controller will automatically sleep.
3. The controller sleeps when the controller is in SLEEP mode.



2. Set the Switch console on the Dock for the TV mode. Connect the Switch Dock and the controller directly with the USB Type C to A cable.

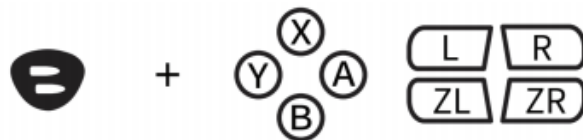
3. Press HOME button > Controllers > Change Grip/Order.

The controller icon with the “USB” displayed on the screen indicates the wired connection is successful.

## Turbo and Auto-fire

Buttons Available to Set the Turbo Function:

A/B/X/Y/L/ZL /R/ZR button



## Set Up the Turbo Function:

1. **Manual Turbo Function:** Press and hold the Turbo button, then press any function button ONCE to turn on the “Manual Turbo Function”.
2. **Auto Turbo Function:** Repeat the first step above to switch to the “Auto Turbo Function”.
3. **Turn Off the Turbo Function:** Repeat the first step after the “Auto Turbo Function” has been set.

## Turn Off All the Turbo Functions for All Buttons:

Press and hold the Turbo button for 5 seconds will have vibration ,to turn off the turbo functions of all buttons.

## There Are Three Levels For the Turbo Speed:

- Slow: 10 shots/s, the corresponding LED indicators will flash at a slow speed.
- Medium: 20 shots/s, the corresponding LED indicators will flash at a medium speed. (Default L level)
- Fast: 30 shots/s, the corresponding LED indicators will flash at a fast speed.

## Adjust the Turbo Speed Levels:

Press and hold the Turbo button, push down the right joystick to decrease one grade of turbo speed; pull up the right joystick to increase one grade of turbo speed.



## You Can Test and Check the Turbo Settings on a Console:

Settings > Controllers and Sensors > Test Input Devices > Test Controller Buttons

### Adjust Vibration Intensity

There Are Four Levels of Vibration Intensity:

None, weak, medium, strong.

#### Adjust the Vibration Intensity:

- Press and hold the Turbo button, move the left joystick UP to increase one grade of vibration intensity
- Move the left joystick DOWN to decrease one grade of vibration intensity.

## Connect With Windows PC

### PC Xbox Wired Connection (X-INPUT)

1. Connect the controller to a Windows system computer with a USB cable, it will automatically be recognized as "Xbox 360" mode.
2. The first and the third LED lights (LED1 and LED3) will have steady light and they will flash when the controller is charging.

**Note:** Press “-” and “+” buttons 3S at the same time to transfer to D-input mode.

### PC Xbox Wireless Connection

1. Press the “Home” and “Y” buttons together for 3 seconds, the first and fourth lights (LED1 and LED2) will flash.
2. Turn on your PC’s Bluetooth and select the device: Xbox Wireless Controller.
3. The first and the second lights (LED1 and LED2) will have a steady light after a successful connection.

Please Note: In the Xbox mode, button “A” becomes “B”, “B” becomes “A”, “X” becomes “Y”, and “Y” becomes “X”.

## STEAM Xbox Mode Connection

We can connect with the STEAM platform via Xbox wired and

wireless modes above.

## STEAM Switch Pro Controller Wired Connection

1. Press down the right joystick vertically and connect the controller to the computer with the USB cable. The first LED (LED1) will have a steady light and it will flash when the controller is charging. (Note: Please press the joystick verially when plugging in the USB cable to avoid causing the joystick drifting issue; In case of the drifting, please try moving the joysticks in circle to let it reconcile)
2. It will be recognized on Steam as a Pro controller and can be used for supported games.

## STEAM Switch Pro Controller Mode Wireless Connection

1. Press the "Home" pairing button and the four lights will all flash in turn. .
2. Turn on your PC's Bluetooth and select the device "Pro Controller".
3. The first LED (LED1) will have a steady light after a successful connection.

## Connect With IOS Devices

(Compaible with Ios 13.4 above devices)

1. Press the "Home" and "Y" buttons together for 3 seconds, and the first and second lights (LED1 and LED2) will flash.
2. Turn on your Mobile's Bluetooth and select the device: Xbox Wireless Controller.
3. The first and the second LEDs will have a steady light after the successful connection.

## Connect With Android Devices

(Compatlble with Androld 10.0 above devices)

1. Press the "Home" and "Y" buttons together for 3 seconds, and the second and third lights (LED 1 and LED2) will flash. .
2. Turn on your Mobile's Bluetooth and select the device: Xbox Wireless Controller.
3. The first and the second LEDs will have a steady light after the successful connection.

## Charging Instructions

- The controller can be charged using the Switch charger, the Switch Dock, 5V 2A power adapter, or USB power supplies with the USB Type C to A cable.
- If the controller is connected with the console while charging,the corresponding channel LED light(s) on the controller will flash.The channel LED light(s) will stay lit if the controller has been fully charged.
- If the controller is not connected with the console while charging,the 4 LED lights will flash. The LED lights will go off when the controller has been full charged.
- When the battery is low, the corresponding channel LED light(s) will flash; the controller will turn off and need to be charged if the battery is exhausted.

## Calibrate the Control Sticks

- Press the HOME button > System Settings > Controllers and Sensors > Calibrate Control Sticks > Press the stick you want to calibrate
- Follow the on-screen instructions to verify the controller functionality



## Calibrate Motion Controls

Press the HOME button > System Settings > Controllers and Sensors > Calibrate Motion Controls > Calibrate the Controllers > Put the controller on a horizontal plane and hold “-” or “+” on the controller you want to calibrate.

Please Note:

- When using the wireless controller for the first time, it is recommended to have both the Controller Sticks and Motion Controls calibrated before usage. .
  - If the calibration fails, please press the “Y” button to restore the settings and press the “X” button to repeat the calibration steps.
- Power off the controller once the calibration is finished, then restart the controller and console.

## FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.