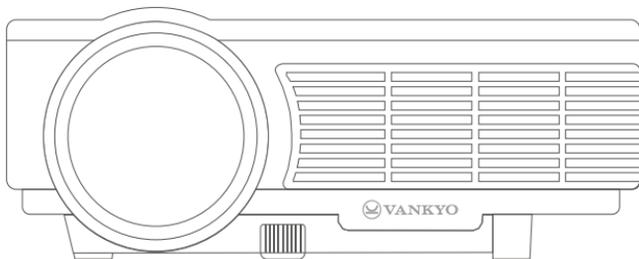




# LEISURE 3

## USER MANUAL



Please read this manual thoroughly before using this product and keep it for future reference.

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## NOTICE

- 1 Please read this manual thoroughly before using the projector.
- 2 Please use the correct power cord for the country where you are located.
- 3 Do not look into the lens when the projector is on to prevent the bright light from hurting your eyes.
- 4 Do not place the projector on an unstable stand, or table.
- 5 Do not use the projector where it may be exposed to rain, water, or excessive humidity.
- 6 If you do not use the projector for a long time, make sure to power it off, and disconnect the plug from the outlet.
- 7 When shipping the projector, place it in its original packing materials or use equivalent materials with cushioning around the projector.
- 8 If the projector is mounted on a ceiling or wall, it should be installed using mounting hardware that supports it securely and safely.
- 9 If the projector is damaged, do not attempt to service this product yourself, please contact the VANKYO Team.

## INTRODUCTION TO YOUR PROJECTOR

### Packing List

Please keep all the packaging material in case shipment is needed in the future. Make sure you receive all the parts below. If there is any part missing, contact the VANKYO Support Team.



Leisure 3



Remote (Batteries Not Included)



Carrying Bag



User Manual



AV Cable



Power Cable

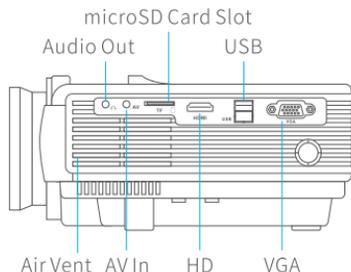
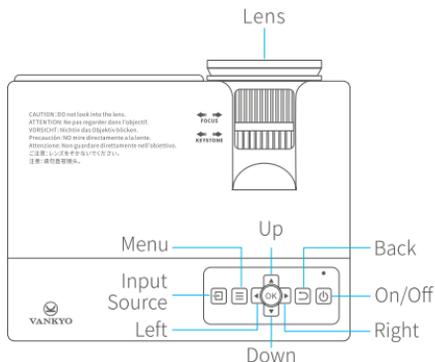


VGA Cable

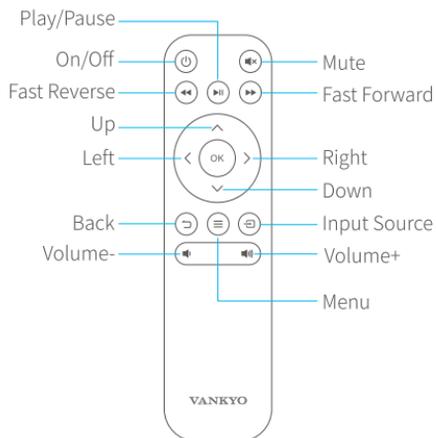
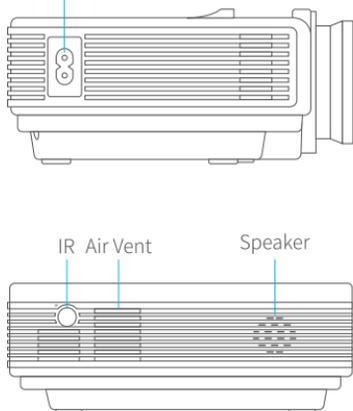


HD Cable

# Projector Overview



## Power Input



## Projector Specification

Display Technology	LCD	Light Source	LED
Resolution	Native 800 x 480	Input Signal	576i/576P/720i/720P/1080i/1080P
Installation Type	Front/Rear/Ceiling	Aspect Ratio	4:3/16:9/Auto
Focus	Manual	Keystone	±15°
Speaker	2W x 2 (One is on the bottom of Leisure 3)	Power Supply	AC 100-240V,50/60Hz
Unit Dimension	7.8in x 5.9in x 2.7in (198mm x 148.6mm x 68mm)	Unit Net Weight	2lb (0.9kg)
Photo Format Supported	BMP/JPG/PNG/GIF/JPEG	Audio Format Supported	ACC/MP2/MP3/PCM/FLAC/WMA
Video Format Supported	AVI/MP4/MKV/FLV/MOV/ RMVB/3GP/MPEG1/ MPEG2/H.264/XVID	Ports	HD In x 1/USB Port x 1/ VGA Port x 1/Audio Out x 1/ AV In x 1/microSD Card Slot x1
Mounting Screw	M4 Metric	Number of Screw	1

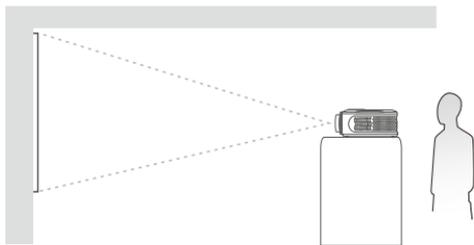
# SETTING UP YOUR PROJECTOR

## Projector Installation Options

Depending on how you positioned the projector, you may need to change the projected image orientation so the image can be viewed correctly by the audience. If you project from the ceiling or the rear, please go to **Menu > OPTION > Projection Mode** to set up the projection modes. There are four installation options available:

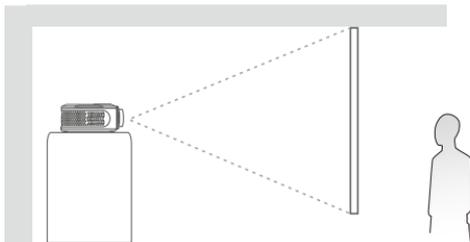
### Front Table.

In this mode, the projector must be placed in front of the wall/screen, and the image will be directly projected to the wall/screen.



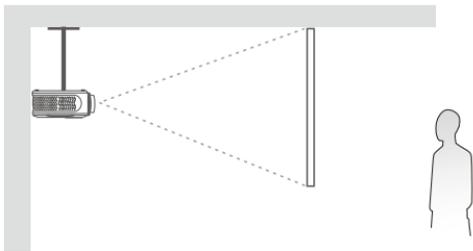
### Rear Table.

In this mode, the projector can be placed behind a compatible screen which supports rear projection.



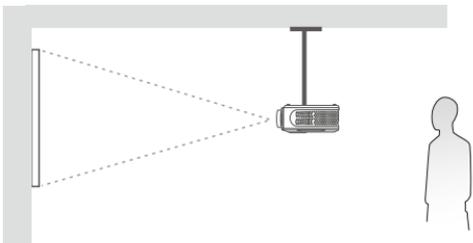
### Rear Ceiling.

In this mode, the projector is placed behind the screen with the lens upside down. This mode allows you to flip the image over. A compatible screen which supports rear projection will be required.



### Front Ceiling.

which flips the image over top-to-bottom to project upside-down from a ceiling or wall mount.

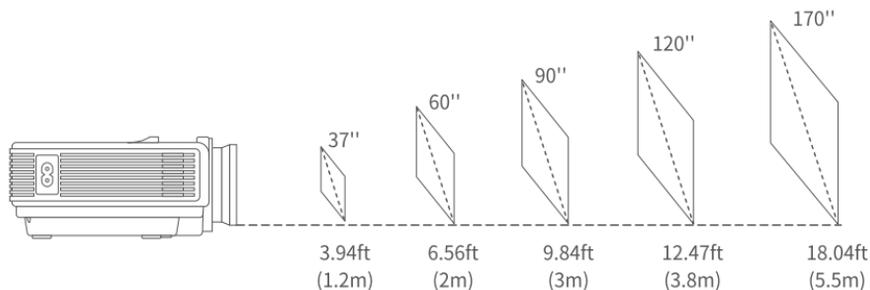


### ! Note:

Wherever you set up the projector, make sure to position it squarely in front of the center of the screen or the wall, not at an angle, if possible.

## Projection Distance and Size

The distance at which you place the projector from the screen determines the approximate size of the image. The projection size increases when the projector is farther from the screen. Locate the projector at an appropriate position, then adjust the focus ring and keystone manually to get the best image performance.



The recommended projection screen is around 90 inches with a projection distance of around 9.84ft. Ambient darkness will improve the clarity of the projected images.

## PROJECTOR SETTINGS

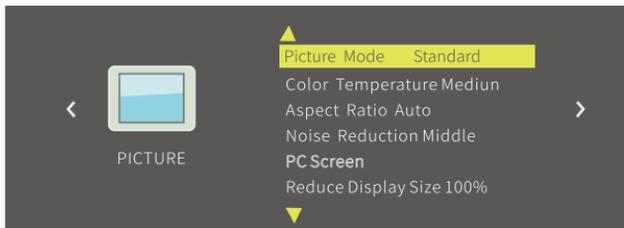
You can use the projector's **Menu** system to adjust the settings to control how your projector works.

 **Tips:**

- 1 Press the **Up/Down** button to select the option you would like to change, then press the **OK** button to enter the submenu.
- 2 When you finish changing settings, press the **Menu** button to return to the previous menu, press the **Back** button to exit and return to the homepage.

## Picture Settings

Press the **Menu** button on the projector/remote to enter the **PICTURE** settings.



**Picture Mode:** switches among the image modes of **Standard**, **Soft**, **User**, and **Vivid** for different projected contents.

You can set up the **Contrast**, **Brightness**, **Color**, **Sharpness**, and **Tint** for the image after you select **User** mode.

**Color Temperature:** switches among the color temperature modes of **Medium**, **Warm**, **User**, and **Cool** for the different color preference of the image. You can set up color proportions of **Red**, **Green**, and **Blue** for the image after you select **User** mode.

**Aspect Ratio:** is a proportional relationship between an image's width and height. It has **4:3**, **16:9**, and **Auto**.

**Noise Reduction:** is the process of removing noise from a signal. Options are **Off**, **Low**, **Middle**, **High**, and **Default**.

**PC Screen:** this function will be activated when you select **VGA** as input source. Press the **OK** button to enter screen settings and adjust the desktop accordingly.



**Reduce Display Size:** proportionally reduce the image size, ranging from **100%** to **75%**.

## Option Settings

Press the **Left/Right** button to enter the **OPTION** Settings.



**OSD Language:** to set up the language displayed in the operation interface.

**Restore Factory Default:** to reset the projector. The projector will automatically reboot after you reset it.

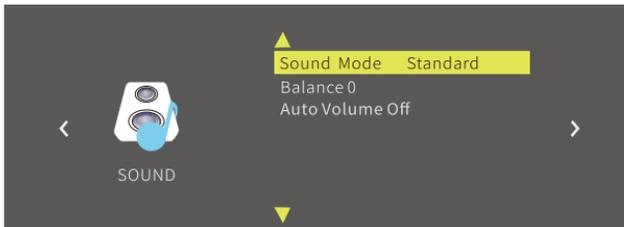
**Projection Mode:** it has four modes, which are **Front Table**, **Rear Table**, **Front Ceiling** and **Rear Ceiling**.

**OSD Duration:** adjusts the duration that a Menu appears on the screen after the last button press on the projector/remote. You can choose from **5 S**, **10 S**, **15 S**, **20 S**, **25 S**, **30 S** and **Off**.

**Software Update (USB):** updates the projector's software version when a new version is available on a USB drive attached to the projector.

## Sound Settings

Press the **Left/Right** button to enter the **SOUND** Settings.



**Sound Mode:** sets up the different sound pattern for audio/video files. Options are **Standard**, **MUSIC**, **MOVIE**, **Sports**, and **User**.

**Balance:** to balance the sound of the **left** and **right** channel of the speaker.

**Auto Volume:** set to adjust volume intelligently.

## PROJECTOR CONNECTIONS

When you connect any device to the projector, please follow the steps below at your first use of the projector.

**Step 1:** Connect the power cord into the projector's power inlet, then plug the power cord into an electrical outlet.

**Step 2:** Take off the lens cover, then press the **Power** button on the projector or the remote to turn on the projector.

**Step 3:** Enter the interface of the **OSD Language** to set your preferred language.

**Step 4:** Press the **Up/Down/Left/Right** buttons to select your language, then press the **OK** button of the projector/remote to confirm.

**Step 5:** It will show a screen with **No Signal**. Insert the device/cables into the corresponding ports on the projector.

**Step 6:** Press the **SOURCE** button to bring up the **Input Source** menu.

**Step 7:** Press the **Up/Down** or the **Source** button to select, then press the **OK** button to select the correct input source.

**Step 8:** Adjust the focus ring and keystone to get the best image performance.



### Tips:

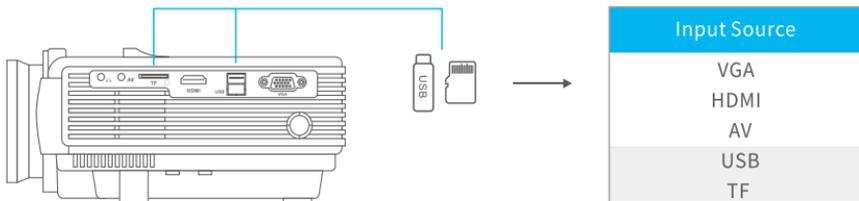
- 1 After you plug the power cord into the inlet, the LED indicator will alternatively flash red/green and eventually settle to solid red. Press the **Power Button** to turn on the projector, and the LED indicator on the projector will eventually become solid green.
- 2 Never look into the projector lens when the lamp is on, which may damage your eyes and is especially dangerous for children.
- 3 Install 2 AAA batteries in the remote before using it.

## Connecting to the External Storage Device

You can project movies, play music, show photos, and texts by connecting a USB Drive, a microSD (TF) Card or a Hard Disk (extra power supply is required) to your projector even without using a computer or a mobile device.

**Step 1:** After connecting a different external device, press the **SOURCE** button on the projector or remote to bring up the **Input Source** menu.

**Step 2:** Press the **Up/Down** button on the projector/remote to select the correct input source, then press the **OK** button to confirm. For **USB/Hard Disk** or **microSD (TF) card**, please select input source **USB** or **TF**.

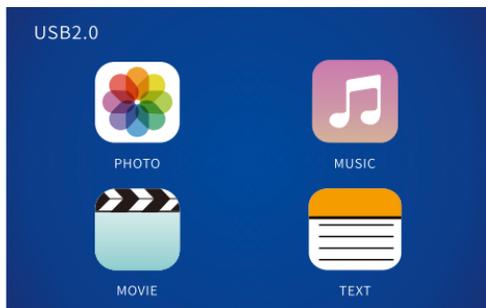


### Tips:

- 1 All the file folders will be shown in the USB disk or microSD card, but you can only play the **video/music/photo/text** files after you select **MOVIE/MUSIC/PHOTO/TEXT** respectively in the main interface.
- 2 Hover the cursor on the selected video/music/photo/text for more than 3 seconds to preview it.
- 3 Press the **Source** button on the projector or **Play/Pause** button on the remote to view the video/music/photo/text.
- 4 Press the **OK** button to select video/music/photo/text file(s), you will see the name of the selected files when you check the **Playlist** on the bottom bar.

## Playing Videos

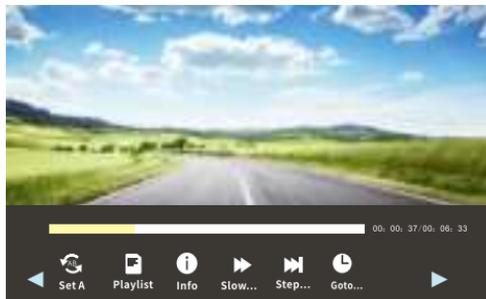
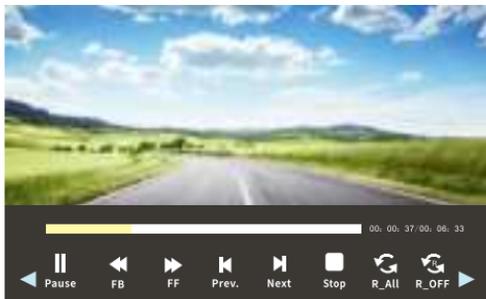
After selecting **USB** or **TF** in the interface of **Input Source**, you will enter the main interface which shows the options of **PHOTO**, **MUSIC**, **MOVIE**, and **TEXT**.



**Step 1:** Press the **Up/Down/Left/Right** button on the projector/remote to select **MOVIE** in the main interface, then press the **OK** button to continue.

**Step 2:** Click the video folder to select the video you would like to play.

**Step 3:** Press the **SOURCE** button on the projector or the **Play/Pause** button on the remote to play the selected video in full-screen mode. Press the **OK** button to show the bottom bar; press the **Down/Back** button to hide it.



**Play/Pause:** plays or pauses the current video.

**FB: Fast Backward,** rewinds the video quickly while playing it. The rewinding speed ranges from 2X to 32X.

**FF: Fast Forward** advances the video forward quickly while playing it. The forward speed ranges from 2X to 32X.

**Prev.: Previous,** goes back to the previous video.

**Next:** goes to the next video.

**Stop:** exits from the current video.

**R\_ALL: Repeat ALL** is the default state. Select to toggle through **Repeat One** , **Repeat ALL** and **Repeat NONE** by pressing the **OK** button.

**R\_OFF: Random Off** is the default state. Select to turn on **Random On** which causes videos to be played randomly and repeatedly.

\* If you press the **OK** button to tick video file(s) before viewing the movie, the selected file(s) will be played repeatedly after you select **Repeat One/Repeat ALL**. If no file is ticked, all the video files in the directory will be played repeatedly after you select **Repeat ALL**.

\* If you press the **OK** button to tick video files before viewing the movie, the selected files will be played randomly after you select **Random On**. If no files are ticked, all the video files in the directory will be played randomly after you select **Random On**.

**Set A/Set B/None:** selects **Set A** by pressing the **OK** button to set a time point and select **Set B** by pressing **OK** button to set another time point when playing the video, then it will loop to play the video fragment between these points. Select **None** to return to normal playing mode.

**Playlist:** a list of video files that can be played from the current folder. If you did not tick the favorite videos by pressing the **OK** button in the directory, it would show all the video files in this folder that can be played; otherwise, it will only show your ticked video(s).

**Info:** shows the information about the current video, including **resolution**, **size** and so on.

**Slow...: Slow Forward,** plays the video in slow motion with a speed range of 1/2 normal to 1/16 normal speed.

**Step...: Step Forward,** steps forward the video frame by frame by pressing the **OK** button.

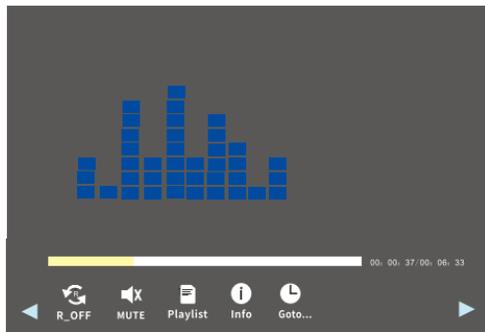
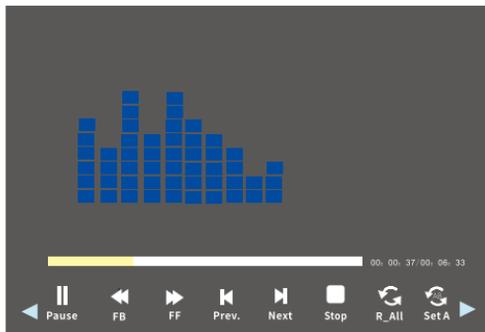
**Goto...: Goto Time,** inputs the time by pressing the numbers on the remote to directly skip to the set time point.

## Playing Music

**Step 1:** Select **MUSIC** on the main interface, then press the **OK** button to continue.

**Step 2:** Click the music folder to select the music you would like to play.

**Step 3:** Press the **SOURCE** button on the projector or the **Play/Pause** button on the remote to play the selected music. A depiction of the music being played will be displayed on the screen.



**Play/Pause:** plays or pauses the current music.

**FB:** Fast Backward, rewinds the music quickly while playing it. The rewinding speed ranges from 2X to 16X.

**FF:** Fast Forward, advances the music forward quickly while playing it. The forward speed ranges from 2X to 16X.

**Prev.:** Previous, goes back to the beginning of the prior track that played.

**Next:** Advances to the beginning of the next track.

**Stop:** exits from the current music.

**R\_ALL:** Repeat ALL is the default state. Select to toggle through Repeat One, Repeat ALL and Repeat NONE by pressing the **OK** button.

- \* If you press the **OK** button to tick music file(s) before playing, the selected file(s) will be played repeatedly after you select **Repeat One/Repeat ALL**. If no file is ticked, all the music files in the directory will be played repeatedly after you select **Repeat ALL**.
- \* If you press the **OK** button to tick music files before playing, the selected files will be played randomly after you select **Random On**. If no files are ticked, all the music files in the directory will be played randomly after you select **Random On**.

**Set A/Set B/None:** selects **Set A** by pressing the **OK** button to set a time point and select **Set B** by pressing the **OK** button to set another time point, then it will loop to play the music fragment between these points. Select **None** to get back to the normal playing mode.

**R\_OFF: Random Off** is the default state. Select to turn **Random On**, which causes the music to be played randomly and repeatedly.

**Mute:** mutes or unmutes the current music.

**Playlist:** a list of music files that can be played from the current folder. If you did not tick the favorite music by pressing the **OK** button in the directory, it would show all the music files in this folder that can be played; otherwise, it will show your ticked music file(s).

**Info:** shows the information about the current music, including **Bit Rate**, **Artist**, **Size**, and so on.

**Goto...: Goto Time**, inputs the time by pressing the numbers on the remote to directly skip to the set time point.

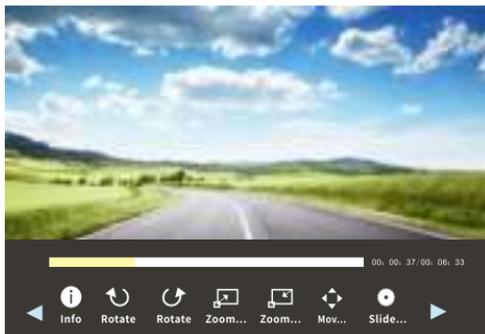
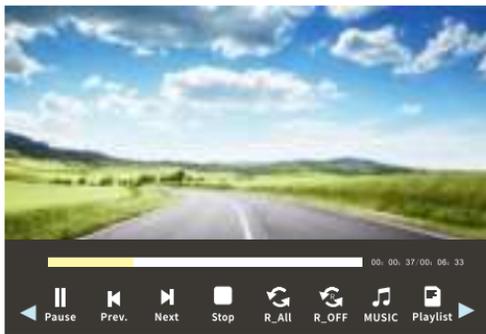
- \* Music Format Supported: **ACC/MP2/MP3/PCM/FLAC/WMA**.
- \* Press the **Down/Back** button to hide the bottom bar and enter full-screen mode.

## Displaying Photos

**Step 1:** Select PHOTO on the main interface, then press the OK button to continue.

**Step 2:** Click the photo folder to select the photo you would like to play.

**Step 3:** Press the SOURCE button on the projector or the Play/Pause button on the remote to play the selected photo.



**Play/Pause:** plays or pauses the current photo.

**Prev.:** Previous, goes back to the previous photo.

**Next:** goes to the next photo.

**Stop:** exits from the current photo.

**R\_ALL:** Repeat ALL is the default state. Select to toggle through Repeat 1 , Repeat ALL and Repeat NONE by pressing the OK button.

**R\_OFF:** Random Off is the default state. Select to turn Random On, which causes the photo to be played randomly and repeatedly.

- \* If you press the **OK** button to tick photo file(s) before playing, the selected file(s) will be played repeatedly after you select **Repeat One/Repeat ALL**. If no file is ticked, all the photo files in the directory will be played repeatedly after you select **Repeat ALL**.
- \* If you press the **OK** button to tick photo files before playing, the selected files will be played randomly after you select **Random On**. If no files are ticked, all the photo files in the directory will be played randomly after you select **Random On**.

**MUSIC:** play the music you selected as the background music when playing photos. Tick some music file(s) in **MUSIC** category, go to the **PHOTO** category and select the **MUSIC** icon on the bottom bar, then press the **OK** button.

**Playlist:** a list of photo files that can be played from the folder. If you did not tick the favorite photos by pressing the **OK** button in the Sub-menu, it would show all the photos in this folder that can be played; otherwise, it will show your ticked photo(s).

**Info.:** shows the information about the current photo, including **resolution, size, date, and time**.

 : rotates the photo clockwise.

 : rotates the photo counterclockwise.

 : zooms in the photo size up to **8X**.

 : zooms out the photo size down to **1/4**.

**Mov...:** after zooming in the photo, press the **OK** button when selecting the **MOVE** icon. You can view more details of the current photo by pressing the **Up/Down/Left/Right** buttons.

**Slide...:** **Slide Show**, the animation modes for switching the photos. There are options of **Slide, Fade, Normal, Random Play, Blocks, Diagonal Blocks, Wipe**.

- \* Photo Format Supported: **BMP/JPG/PNG/GIF/JPEG**.
- \* Press the **Down/Back** button to hide the bottom bar and enter full-screen mode.

## Displaying Texts

**Step 1:** Select **TEXT** on the main interface, then press the **OK** button to continue.

**Step 2:** Click the photo folder to select the photo you would like to play.

**Step 3:** Press the **SOURCE** button on the projector or the **Play/Pause** button on the remote to display the selected text file in full-screen mode. Press the **OK** button to show the bottom bar; press the **Down/Back** button to hide it.



**Prev...:** Previous Page, goes back to the previous page of the current text.

**Next...:** Next Page, goes to the next page of the current text.

**Prev.:** Previous, goes back to the previous text.

**Next:** goes to the next text.

**MUSIC:** play the music you selected as the background music when playing texts Tick some music file(s) in **MUSIC** category, go to the **TEXT** category and select the **MUSIC** icon on the bottom bar, then press the **OK** button.

**Playlist:** a list of text files that can be played from the folder. If you did not tick the texts by pressing the **OK** button in the Sub Menu, it would show all the texts that can be played. Otherwise, it will show your ticked text(s).

**Info.:** shows the **size** of the current text.

TEXT Format Supported: TXT.

## Connecting to a Computer

When you're in a conference room and need to project slides, videos, music and so on, please connect your computer to the projector.

**Option(1):** Connect the projector to your computer by using the HD cable in the package. An HDMI connection is recommended for projecting movies, videos, and other files which need to be HDMI.

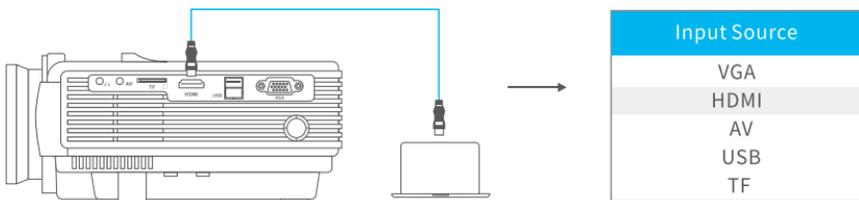
**Step 1:** Turn on your computer and the projector.

**Step 2:** Connect the HD cable to your computer's HDMI port.

**Step 3:** Connect the other end to the HD port on your projector.

**Step 4:** Press the **SOURCE** button to bring up the **Input Source** menu.

**Step 5:** Select **HDMI** to project any files on your computer by pressing the **Up/Down** or the  button.



**Option(2):** You can also connect the projector to your computer by using the VGA computer cable in the package.

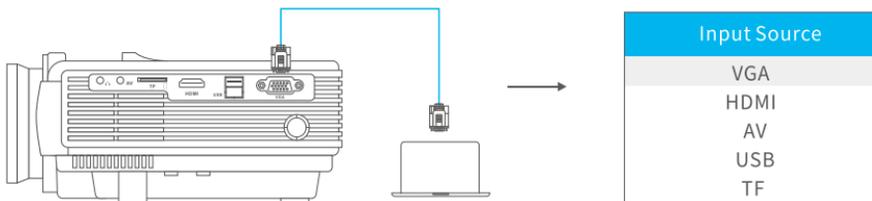
**Step 1:** Turn on your computer and the projector.

**Step 2:** Connect the VGA cable to your computer's VGA port.

**Step 3:** Connect the other end to the VGA port on your projector.

**Step 4:** Press the **SOURCE** button to bring up the **Input Source** menu.

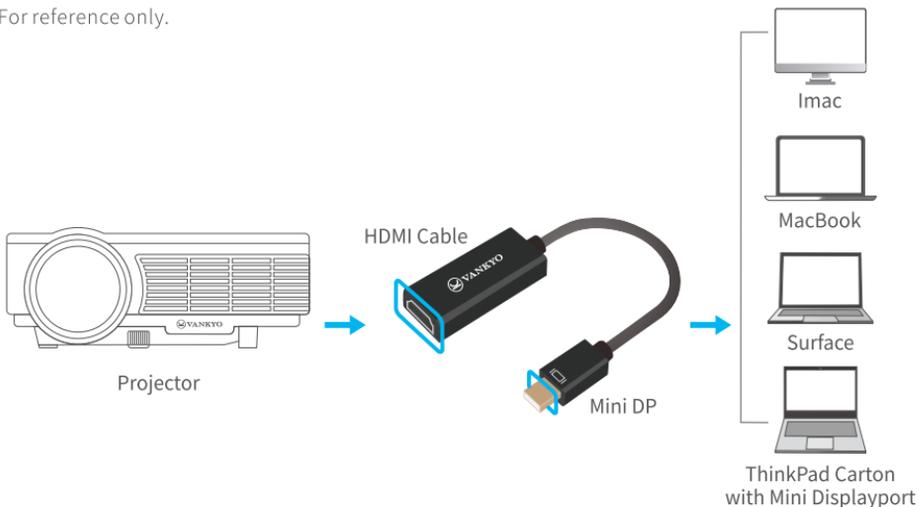
**Step 5:** Select **VGA** to project any file on your computer by pressing the **Up/Down** or the  button.



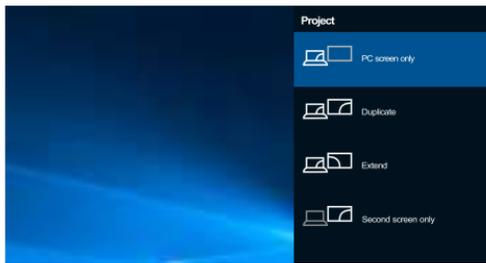
! Notes:

- ! To connect a Mac/Surface that includes only a Mini DisplayPort, Thunderbolt port, or Mini-DVI port, you need to obtain an adapter that allows you to connect to the projector's HDMI or VGA port.

\* For reference only.



- 2 For **Windows7** and higher system, pressing the **Windows logo key + P** key at the same time invokes a display-switch toolbar with various display options shown below:



**PC screen only** -This option displays the contents of your computer screen on the computer only.

**Duplicate** - This option simultaneously displays the contents of the computer screen on the computer screen and through the projector.

**Extend** - This option splits the image between the computer and the projector.

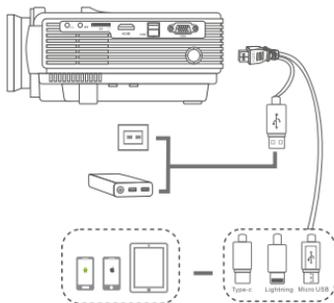
**Projector Only (Second Screen Only)** - This option will display the content of your presentation on the projector, but show a blank screen on your computer.

- 3 For the **Mac** system, Choose **Apple menu > System Preferences**, click **Displays**, then select the **Arrangement** tab to check/uncheck the **Mirror Display** box to extend or mirror the content to the projection screen.

## Connecting to a Mobile Device

If you would like to project the files on your mobile devices like a smart phone or tablet, you can connect the projector to them.

An extra HDMI adapter (sold separately) is required to connect the projector with your mobile device.



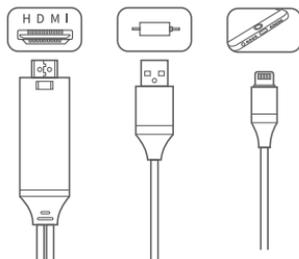
### For iOS Device

**Step 1:** Turn on your iOS device and the projector.

**Step 2:** Plug the HDMI connector of the HDMI adapter to the projector.

**Step 3:** Plug the USB connector of the HDMI adapter to a power outlet.

**Step 4:** Insert the Lightning connector of the HDMI adapter to your iOS device.



**Step 5:** Press the **SOURCE** button to bring up the **Input Source** interface.

**Step 6:** Press the **Up/Down** button to select **HDMI**. Select **Trust** if there is a pop-up window on your iOS device.



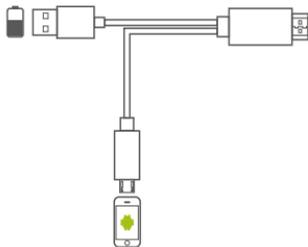
## For Android Device

**Step 1:** Turn on your Android device and the projector.

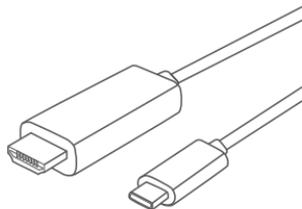
**Step 2:** Plug the HDMI connector on the HDMI adapter to the projector.

**Step 3:** Plug the USB connector on the HDMI adapter to a power outlet.

**Step 4:** Insert the Type-C/Micro USB connector on the HDMI adapter to your Android device.



For Android device with Micro USB



For Android device with Type-C

**Step 5:** Press the **SOURCE** button to bring up the **Input Source** interface.

**Step 6:** Press the **Up/Down** button to select **HDMI** to project the files on your Android device to the wall/screen.

**!** IMPORTANT:

- 1** To project the content on your Android device successfully, you may need to find **Developer options** to turn on **USB debugging**. You may check it from Internet or contact us for the detailed steps.
- 2** Some Android devices may only transfer the display without audio due to the protocol restrictions. You may switch to other connecting options to project in this situation.

## For MHL Device

A MHL cable(not included) is required to connect your mobile device with the projector.

**Step 1:** Turn on your MHL compatible device and the projector.

**Step 2:** Plug the HDMI connector of the MHL cable to the projector.

**Step 3:** Power the MHL cable by plugging the USB-A connector to a power bank, or to a power adapter, then plug it into a socket.

**Step 4:** Insert the micro USB connector on the MHL cable to your MHL compatible device.

**Step 5:** Press the **SOURCE** button to bring up the **Input Source** interface.

**Step 6:** Press the **Up/Down** button to select **HDMI** to project the files on your MHL compatible device to the wall/screen.

**!** IMPORTANT:

You may contact us or search online to check whether your mobile device is MHL compatible.

## Connecting to a DVD Player

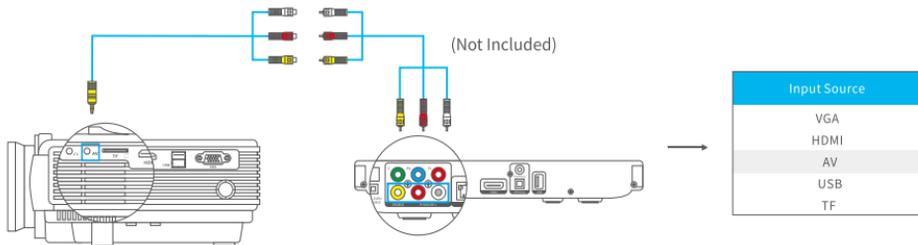
If you would like to watch movies by using the projector and a DVD player, you can use the AV cable in the package.

**Step 1:** Turn on your DVD player and the projector.

**Step 2:** Connect the yellow jack plug to the AV port on the projector.

**Step 3:** Connect the red/white/yellow RCA connectors to your DVD player.

**Step 4:** Press the **SOURCE** button to bring up the **Input Source** menu and select **AV** by pressing **OK** on the remote.



## Connecting to a Fire TV Stick

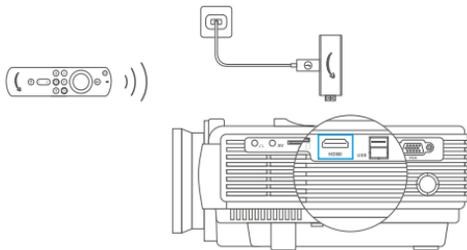
If you would like to watch movies by using the projector and fire TV stick, please refer to the instruction below:

**Step 1:** Turn on your projector.

**Step 2:** Plug the HDMI connector on the fire TV stick into the HD port on the projector.

**Step 3:** Insert one end of the micro USB cable into the micro USB port on the fire TV stick, then plug the other end to a socket.

**Step 4:** Press the **SOURCE** button to bring up the **Input Source** menu and select **HDMI** by pressing **OK** on the remote.



### ! IMPORTANT:

After the fire TV stick is successfully connected with the projector, please use the remote of fire TV stick instead.

## Connecting to a Chromecast™

If you would like to watch movies by using the projector and Chromecast™, please refer to the instruction below:

**Step 1:** Turn on your projector.

**Step 2:** Plug the HDMI connector on the Chromecast™ into the HD port on the projector.

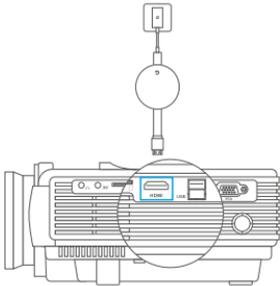
**Step 3:** Insert one end of the micro USB cable into the micro USB port on the Chromecast™, then plug the other end to a socket.

**Step 4:** Press the **SOURCE** button to bring up the **Input Source** menu and select **HDMI** by pressing **OK** on the remote.

**Step 5:** Download **Google Home** and install it to your mobile device.

**Step 6:** Set up the APP **Google Home** as instructed.

**Step 7:** Once it is done, select a video player on your mobile device to play videos, then tap  to cast the video to the wall/screen.



## AFTER USING YOUR PROJECTOR

Please turn off the projector after using it.

1. Press the **On/Off** button once, you will see a shutdown confirmation on the projector screen.
2. Turn off the projector by another press. (To leave it on, press any other button.)
3. Unplug the power cable of the projector.
4. Cover the lens and store the projector in a cool and dry environment.

# TROUBLESHOOTING

Please contact us at [support@ivankyo](mailto:support@ivankyo) directly if you need further assistance.

## 1. Why is the display of the projector available but without audio?

- \* The projector or the connected device (PC, TV, etc.) is muted.
- \* The audio format is not supported by the projector.
- \* VGA connection can only transmit analog signal of video not audio. You may need to connect an external speaker to PC/TV to make the sound available.

## 2. Why is there audio from the projector, but no picture?

- \* The video format is not supported by the projector.

## 3. Why does the projection screen show **No Signal**?

- \* Make sure all cables are plugged correctly and firmly.
- \* Make sure you select the correct input source. For example, if a **USB** drive is plugged into the projector, please select **USB** in the **Input Source** interface.
- \* USB 2.0 disk is supported on this projector. If a USB 3.0 is connected, it may show **No Signal**.

## 4. What can I do if the image is blurry or distorted?

- \* Adjust the focus ring and keystone until the best image is achieved.
- \* Place the projector on a flat surface that is level, both front-to-back and side-to-side. An inclination of any angle may result in blurry displays or uneven colors.
- \* Ambient darkness will improve the clarity of the projected images.
- \* The recommended range of distance between the projector and screen are from 1.19m to 5.46m (37in to 170in).
- \* Projecting wall or screen is clean white if possible.

## 5. What can I do if the image is upside down?

- \* Enter **Menu-Option-Projection Mode** to flip the projection image accordingly.

**6. What can I do if the projection screen is not square-on to the projector of aligned horizontally?**

- \* Make sure the projector is placed on a flat surface with projector light in the middle of the screen.
- \* Make sure the screen is perpendicular to the projector.

**7. What can I do if the color is distorted?**

- \* Make sure the video source has a fine resolution.
- \* Enter **Menu-Picture-Color Temperature** to select different modes and adjust the value accordingly.
- \* Enter **Menu-Option-Restore Factory Default** to do a factory reset.

**8. What can I do if the remote control is unresponsive?**

- \* Make sure remote points at IR receiver directly.
- \* Do not cover IR receiver.
- \* Try a new pair of AAA batteries.

**9. What should I do if there are small dots on the projected image?**

- \* Tap the projector slightly to shake off the dust which may be caused during installing or shipping.
- \* Do not use chemical cleaners on the lens.

**10. Why does the projector shut down during playback?**

- \* Make sure the power plug is working and firmly fitted into the outlet.
- \* The projector automatically activates built-in projection which turns it off if it overheats. Unplug the projector and let it cool down before trying to use it again.
- \* The use of a large memory device (1TB disk drive or similar) on the USB port may cause the projector to shut off. Try inserting the USB device before powering up the projector. You may have to use an external power supply for the storage device.
- \* If the LED indicator on the projector is illuminated, but the fan is not operating, please contact VANKYO Team for assistance.

**11. How can I change the language?**

- \* Press the **Menu** button to enter **OPTION -OSD Language** interface to select the language.

## CAUTION



The symbol indicates AC voltage



RECYCLING

This product bears the selective sorting symbol for Waste electrical and electronic equipment (WEEE). This means that this product must be handled pursuant to European directive 2012/19/EU in order to be recycled or dismantled to minimize its impact on the environment.

# VANKYO SUPPORT



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