



# INOGENI TOGGLE ROOMS

## User guide

Version 1.6

June 20, 2025

## VERSION HISTORY

Version	Date	Description
0.1	January 17, 2024	Preliminary user guide for device launch.
0.2	January 24, 2024	- Added new options to set built-in EDIDs - Updated RESTAPI and serial commands for EDID and EDIDUSR.
0.3	March 15, 2024	- Updated the connectivity diagram.
1.0	March 20, 2024	- Updated serial and REST APIs. - Updated certification page.
1.1	March 25, 2024	- Adding precisions to priority functions.
1.2	May 22, 2024	- Adding Maestro settings explanations. - Adding precision to specific modes. - Adding INO – BUTTON KIT information.
1.3	August 30, 2024	- Adding precisions on HOSTMEETING function.
1.4	November 18, 2024	- Adding API table which summarize all RS232 and RESTAPI commands.
1.5	January 9, 2025	- Adding precision to RESTAPI. - Adding web interface section.
1.6	April 24, 2025	- Adding “TCP to RS232 tunneling” feature control.

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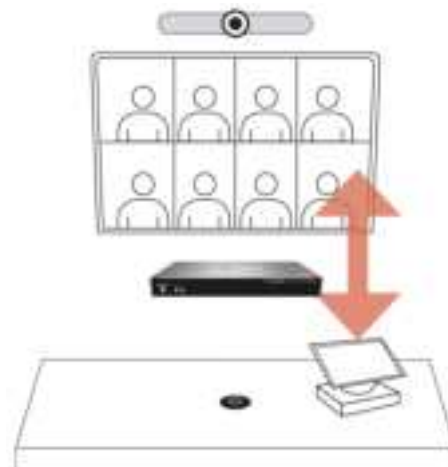
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## TYPICAL APPLICATIONS

Here is a typical connection diagram used for the TOGGLE ROOMS device in a videoconferencing setup.

### ROOM PC MODE WITH BYOD CONTENT SHARING

In this mode, only the Room PC USB and HDMI connections are routed to the main USB and HDMI peripherals.



The Room PC is the system that is currently selected to the main USB and HDMI peripherals. However, if the user would like to send HDMI content from the laptop's USB-C or HDMI connection to the Room PC, it is possible to do so with the HDMI SHARE output connection.



### BYOM (BRING YOUR OWN MEETING)

In this setup, the laptop is the system that is currently selected to the main USB and HDMI peripherals.

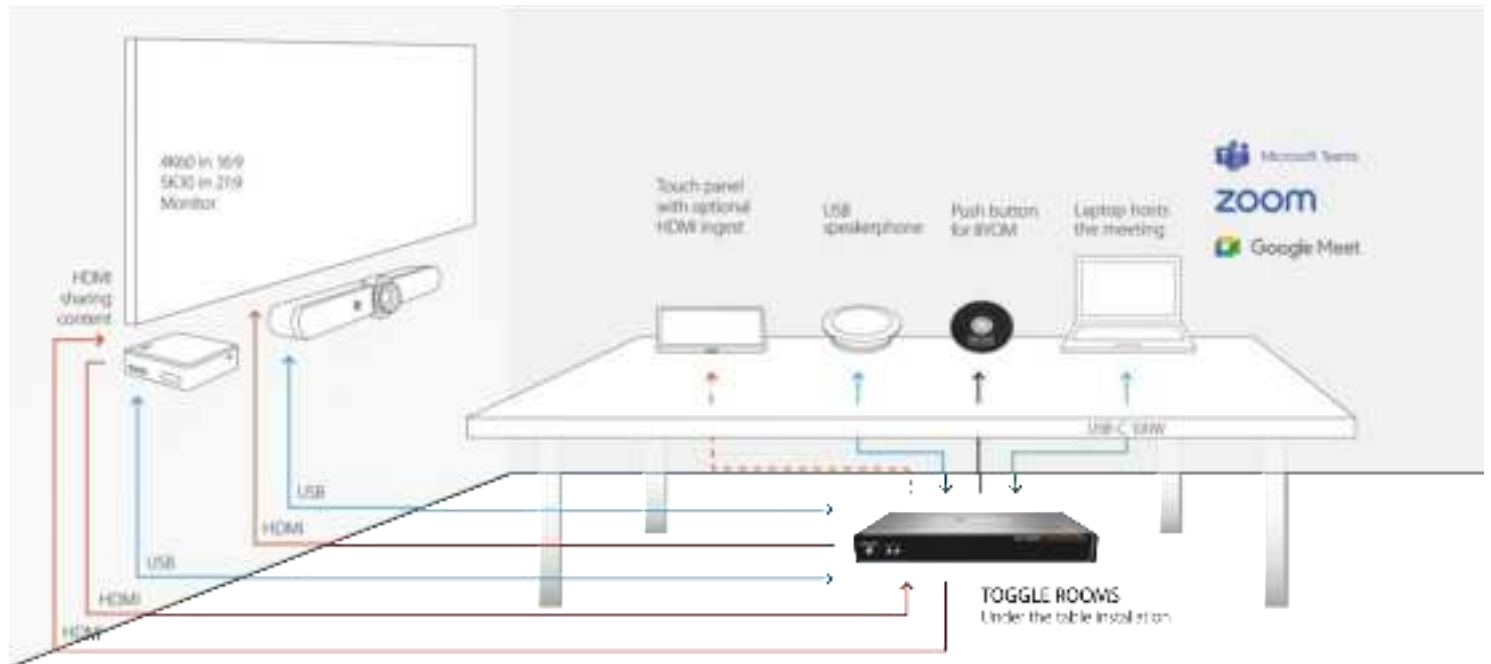


Here is a simple block diagram to better understand the usage of the product.



## CONNECTIVITY DIAGRAM

Here is a simple connectivity diagram showing



DEVICE INTERFACES

Here are the devices interfaces.

- 1
- 2



Figure 2: Front side connections




Figure 3: Back side connections

Items	
1	LAPTOP HOST THE MEETING button. This button will connect HDMI and USB peripherals to the laptop connection for BYOM.
2	PWR and charging status leds.
3	24VDC power input.
4	USB-C laptop connection.
5	USB-B laptop connection.
6	HDMI laptop connection.
7	USB-B Room PC connection.
8	HDMI Room PC connection.
9	USB devices.
10	HDMI display output.
11	HDMI share output from laptop.
12	LAN interface.
13	RS232 and remote interface.
14	GPI/button interface.

## LEDS BEHAVIOR

Here are the LEDs behavior:

LAPTOP HOSTS THE MEETING	
OFF	Laptop not selected.
SOLID	Laptop selected. When user presses the button and a laptop is connected, there will be pulses on the integrated led to indicate which laptop is selected: <ul style="list-style-type: none"><li>- <b>1x</b> pulse: the “Laptop USB-C” host is selected.</li><li>- <b>2x</b> pulses: the “Laptop USB-B + HDMI” host is selected.</li></ul>
BLINK	Error condition. <ol style="list-style-type: none"><li>1. When the user tries to switch to laptop if this one is not present or if USB or HDMI connections are missing.</li><li>2. When the user tries to switch host if button is locked through our API.</li></ol>
PWR	
OFF	Device not powered.
SOLID	Device powered.
Charging 	
OFF	Laptop is not charging.
SOLID	Laptop is charging.



## OPERATING MODES

Here are the operating modes supported by the device. They will be explained here.

### ROOM PC MODE WITH BYOD CONTENT SHARING MODE

**This is the default mode.** In this mode, only the Room PC USB and HDMI connections are routed to the main USB and HDMI peripherals.

The Room PC is the system that is currently selected to the main USB and HDMI peripherals. However, if the user would like to send HDMI content from the laptop's USB-C or HDMI connection to the Room PC, it is possible to do so with the HDMI SHARE output connection.

The user can also initiate a BYOM session on their laptop but a user trigger (front button, INO – BUTTON KIT or API call) needs to be done.

### BYOM MODE

In this mode, the laptop is the system that is automatically selected to the main USB and HDMI peripherals when detected. The Room PC is completely disconnected from the setup. When the laptop gets disconnected, the Room PC takes over until a new laptop is plugged in.

### CUSTOM MODE

In this mode, the user can configure the USB and HDMI switching modes independently.

#### AUTOMATIC

This mode will switch automatically to the last source (USB or HDMI) connected if the operation mode is set to Custom. If the current source is disconnected, the device will switch back to the other source if it is detected. Push-button action and remote control are also supported.

#### MANUAL

The manual mode will enable you to force a specific source selection. Push-button action and remote control are also supported.

#### MANUAL WITH FALLBACK

The manual mode with fallback supports the same features as the manual mode. It will only add the possibility to switch to the other detected source connection automatically if the selected source is disconnected.

#### USB FOLLOWS HDMI

In this mode, the USB host selection depends on the HDMI source selected. If the HDMI display switching mode is set to "Automatic", the selected USB host will be the one associated to the last detected HDMI display source.

Applicable only on the USB host switching mode.

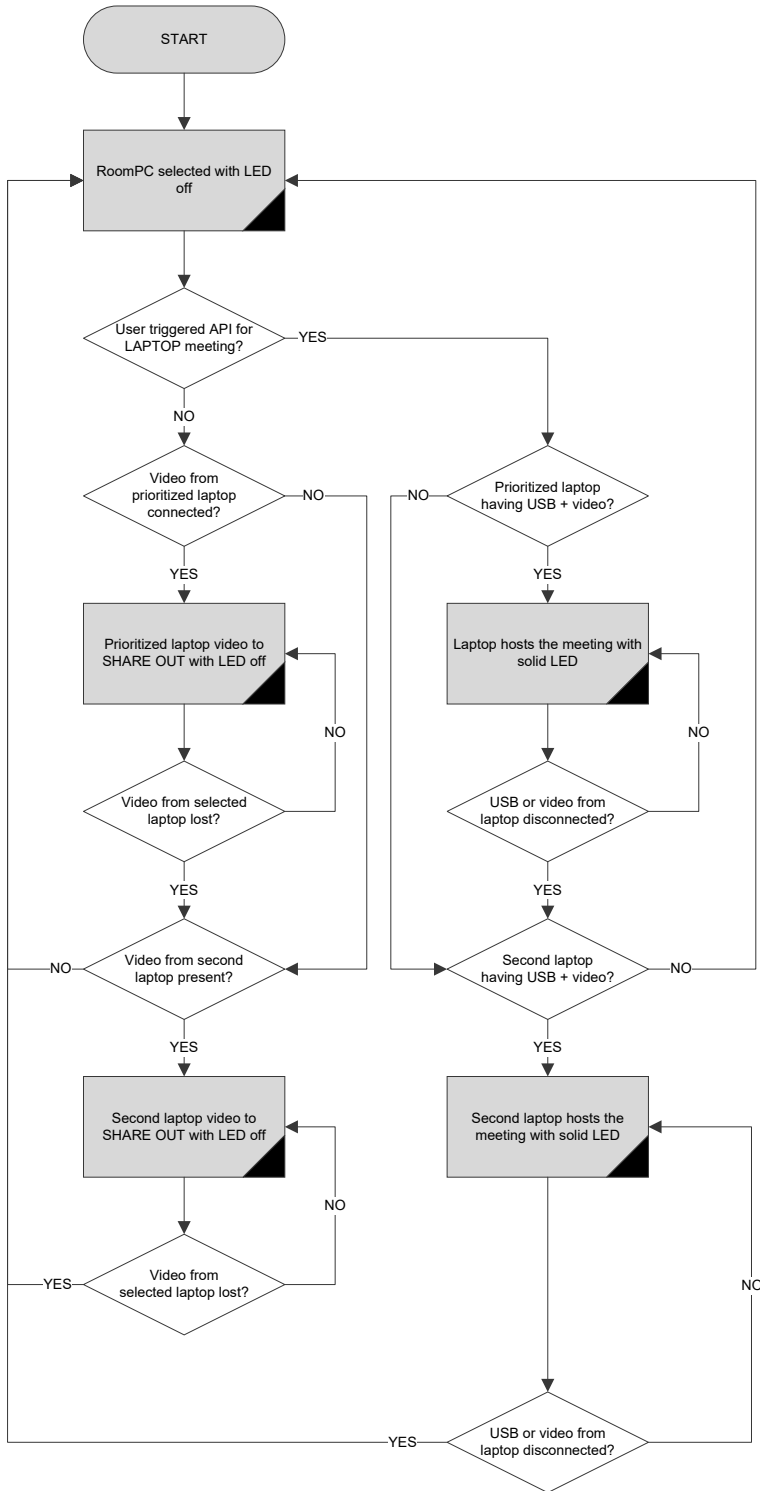
#### HDMI FOLLOWS USB

In this mode, the HDMI source selection depends on the USB host selected. If the USB host switching mode is set to "Automatic", the selected HDMI display source will be the one associated to the last detected USB host.

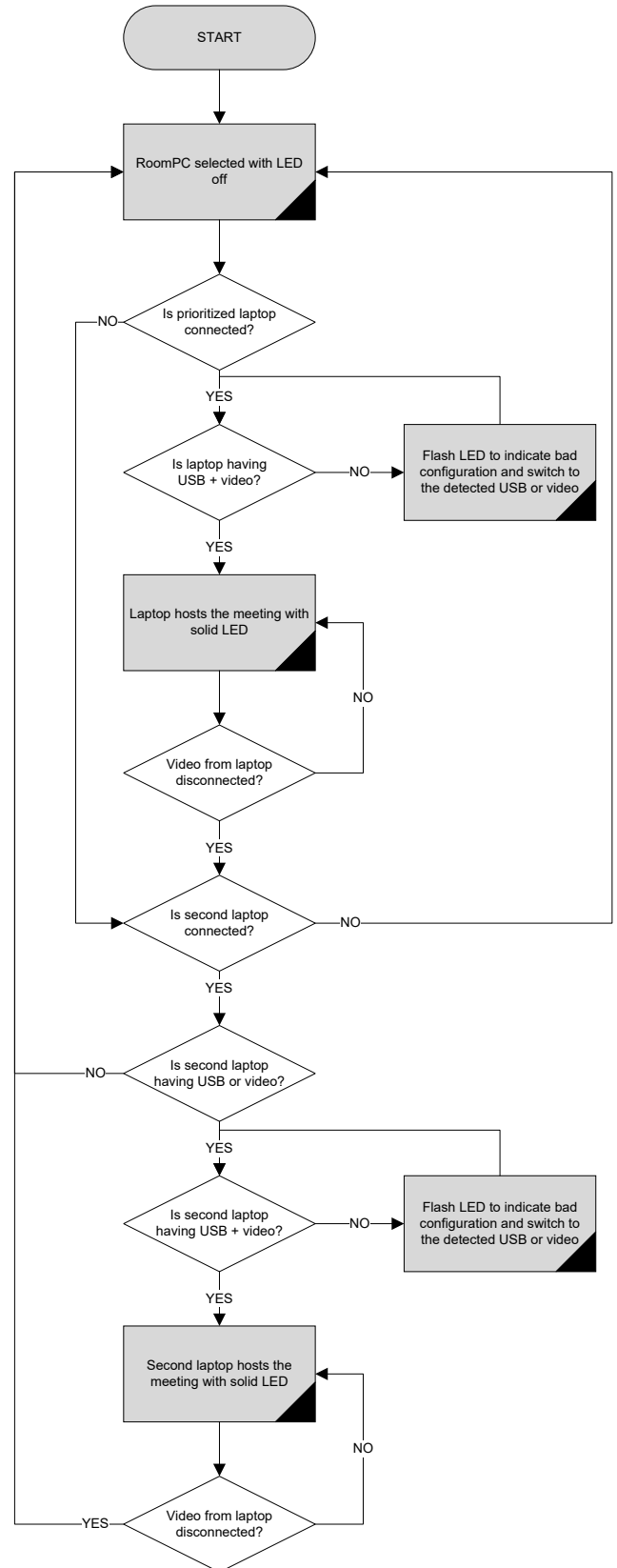


**NOTE:** You cannot set "USB follows HDMI" and "HDMI follows USB" modes simultaneously.

## Room PC with BYOD Content sharing



## BYOM



## SPECIFICATIONS

Here is the complete specification.

Physical details	
<b>Dimensions (W x L x H)</b>	25.11 cm x 10.97 cm x 3.26 cm 9.89" x 4.32" x 1.28"
<b>Weight</b>	770g
<b>Power supply</b>	160W (85-264VAC 50/60Hz to 24V/6.67A DC)
<b>Power supply dimensions (W x L x H)</b>	175 mm x 72 mm x 35 mm 6.89" x 2.83" x 1.38"
<b>Package contents</b>	1 x TOGGLE ROOMS 1 x USB-C to USB-C cable – 6 ft. 1 x USB 3.0 cable (USB-A to USB-B) – 3 ft. 2 x terminal block 4-pos 2 x mounting brackets 4 x M2.5 mounting screws for brackets on product 4 x screws for Toggle Rooms table/wall mount 1 x power supply 85-264VAC 50/60Hz to 24V/6.67A DC / 160W <ul style="list-style-type: none"> <li>International adapters included in the box (USA/CA or EU/UK/AU/BIS)</li> </ul> 1 x PSU mounting bracket 4 x screws for PSU table/wall mount 4 x rubber feet
<b>Operating temperature</b>	0° to 45° C (32° to 113° F)
<b>Storage temperature</b>	-40° to 105° C (-40° to 221° F)
<b>Relative humidity</b>	0% to 90% non-condensing
<b>Mounting options</b>	Ability to mount under the table or on a wall.
<b>UPC code</b>	051497418694
<b>Origin</b>	Canada
<b>Warranty</b>	5 years

HOST - LAPTOP	
<b>1x USB-C connector</b>	Supports USB-C DisplayPort Alternate Mode <ul style="list-style-type: none"> <li>DisplayPort up to 3840x2160p60 / 4096x2160p60</li> <li>USB3.0 (USB 3.1 Gen 1 / 5 Gbps)</li> <li>USB2.0 (480 Mbps)</li> <li>Charging up to 100W</li> <li>USB-C cable locking option</li> </ul>
<b>1x USB connector</b>	USB 3.0 Type-B
<b>1x HDMI connector</b>	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps Cable locking option.

HOST - ROOMPC	
<b>1x USB connector</b>	USB 3.0 Type-B
<b>1x HDMI connector</b>	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps Cable locking option.

HDMI DISPLAY output	
<b>Resolution</b>	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps
<b>Connector</b>	HDMI with cable locking option.

HDMI SHARE output	
<b>Resolution</b>	Up to 3840x2160p60 / 4096x2160p60 – 18Gbps
<b>Connector</b>	HDMI with cable locking option.

USB devices	
<b>Connectors</b>	3 x USB 3.0 Type-A ports.
<b>Power</b>	1.8A shared between downstream ports.

Control	
<b>Control options</b>	Front button – for laptop selection RS232 GPI LAN USB
<b>IP interface</b>	10/100Mbps Supports DHCP or static addressing. IP control available through RESTAPI and telnet connections.
<b>RS232 interface</b>	4-pos terminal block connector Baud rates: 9600 [default], 19200, 38400 and 115200 Data bits: 8 Stop bits: 1 Parity: None Flow control: None
<b>GPI interface</b>	4-pos terminal block connector 2x Contact-closure control. GPI: <ul style="list-style-type: none"> <li>- Controlled by open-drain IO (short to ground) or driven IO.</li> <li>- Supported voltage range: 0 to 12V max.</li> <li>- Voltage threshold is 2.3V.</li> </ul> VOUT: <ul style="list-style-type: none"> <li>- Able to power up the led on the button of our INO-Button accessory.</li> <li>- Logic-low level: 0 @ 0.5V</li> <li>- Logic-high level: 4.5 @ 5V</li> </ul>

HDMI video	
<b>HDCP compliance</b>	Compliant with HDCP2.3, HDCP2.2 and HDCP1.4
<b>HDMI compliance</b>	Compliant with HDMI2.0b, HDMI1.4 and DVI1.0
<b>Sampling frequency</b>	600MHz
<b>Video scaling</b>	Crosspoint switch supports video downscaling from 4K to 1080p.
<b>Chroma subsampling</b>	YUV/RGB 4:4:4, 4:2:2
<b>CEC</b>	Ability to send CEC commands to connected HDMI display sink.

HDMI audio	
<b>Audio</b>	Audio passthrough from input to output
<b>Formats</b>	LPCM, Dolby Digital, DTS up to 192kHz

Certifications	
<b>Device</b>	FCC, CE, UKCA, RoHS, IEC62368, RCM, SoV
<b>Power supply</b>	FCC, CE, UKCA, RoHS, IEC62368, RCM, CCC, CB, EAC, VI, UL
<b>TAA-compliance</b>	Yes

Compatibility	
<b>Operating system</b>	NO driver installation necessary Windows 7 and above (32/64-bit) macOS 10.10 and above Linux (kernel v2.6.38 and above)

## SERIAL COMMUNICATION PROTOCOL

Here is the complete list of commands provided through the serial connection. As written on the back of the device, here is the pinout of the terminal block.



- Pin 1: Receive
- Pin 2: GND
- Pin 3: Transmit
- Pin 4: 5V supply (for INOGENI Remote)



**NOTE:** The user needs to put a **space character** between the command name and argument.

You need to add a carriage return **<CR>** character and a line feed **<LF>** character at the end of the command string.

Typically, commands will return "ACK**<CR><LF>**" in case of success and "NACK**<CR><LF>**" in case of failure.

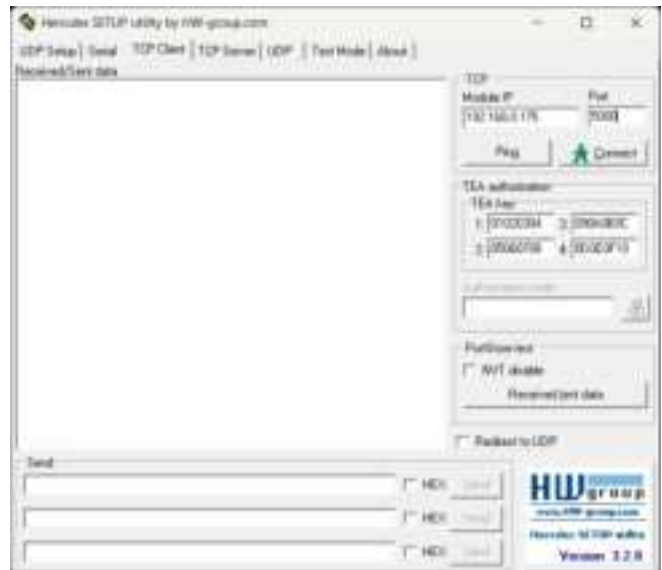
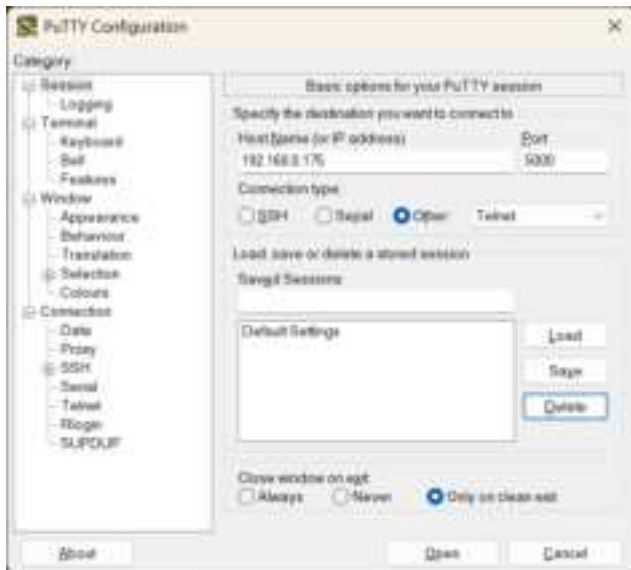
**Baud rate:** 9600 [default] // **Data bits:** 8 // **Stop bits:** 1 // **Parity:** None // **Flow control:** None

See the "API Commands" section for all the commands available.

## TCP TO RS232 TUNNELING

The device can act as a TCP to RS232 bridge over the TCP port **5000**. Any data sent/receive on this TCP socket will entirely be presented to the RS232 connection. Enabling this option through the device configuration or API will disable the "Serial communication protocol" of the device.

You can use the [PuTTY](#) or [Hercules](#) clients to test your device with your equipment.



## REST API

You can enable a bearer authentication in the HTTP header (Authorization: Bearer <token>) through our configuration page to increase security on the API.

There will be a return code to each call with the following commands:

- 200 => success
- 400 => error
- 401 => authorization error

The return body will usually be JSON formatted with a "message" field containing a JSON string explaining the cause of the error or "success" in case of success. Note that we are using self-signed certificates.

It is also possible to embed arguments to an API call inside the URL to ease configuration with some control systems with the following topology:

**GET** https://<IP>/api/v1/<COMMAND>?<ARG1>=value<ARG2>=value

where <COMMAND>, <ARG1> and <ARG2> are command and associated arguments.

For example, using the **usbHost** command, you can issue the following request:

**GET** https://<IP>/api/v1/**usbHost**?host=1

This request will set the USB host to laptop USB-C port.

The following commands allow to perform password management and bearer token management. By default, no authentication is required to perform action using the REST API. Authentication can be enabled through the embedded webpage or the REST API itself.

Command URL / Description	Body arguments	Return body
<b>HTTP POST</b> <b>https://&lt;IP&gt;/api/v1/changePassword</b>  Change the password to <newPassword>.	<pre>{   "oldPassword": "&lt;oldPassword&gt;",   "newPassword": "&lt;newPassword&gt;" }</pre>	<pre>{   "message": &lt;String&gt; }</pre>
<b>HTTP GET</b> <b>https://&lt;IP&gt;/api/v1/accessToken</b>  Return the bearer token.		<pre>{   "token": &lt;String&gt;   "message": &lt;String&gt; }</pre>
<b>HTTP POST</b> <b>https://&lt;IP&gt;/api/v1/accessToken</b>  Generate random access token and activate bearer token authentication for REST API.		<pre>{   "token": &lt;String&gt;   "message": &lt;String&gt; }</pre>
<b>HTTP DELETE</b> <b>https://&lt;IP&gt;/api/v1/accessToken</b>  Delete and deactivate bearer token.		<pre>{   "message": &lt;String&gt; }</pre>
<b>HTTP GET</b> <b>https://&lt;IP&gt;/api/v1/accessTokenEn?enable=&lt;number&gt;</b>  Activate (1) or Deactivate (0) access token for REST APIss		<pre>{   "message": &lt;String&gt; }</pre>

The bearer token is generated using a random process. The format of the bearer token only supports the following:

- Alphanumeric (A to Z) upper and lowercase characters.
- Numbers 0-9.

See the “API Commands” section for all the commands available.

## TELNET

You can use any telnet application to communicate with the device using TCP. Make sure to use the right IP address and **port 23**.

Use the serial communication protocol to configure the device.

The `quit` command can be used to ask server for disconnection.

See the “API Commands” section for all the commands available.

## API COMMANDS

Here is the list of the RS232 and RESTAPI commands available for the device. The two interfaces share the same API.

<b>TX</b>	When command have all body arguments, it will apply the configuration to the device.
<b>RX</b>	When command does not have any body arguments or only first argument is provided, it will return information from the device.

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
<b>AUTOHDMICECPWR</b> - <b>autoHdmiCecPwr</b>	Get/Set the automatic CEC power control of the connected display. When enabled, the device will turn on/off the display depending on the actual state of the HDMI source routed to the display.	<b>TX</b> <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
	<enable> options: 0 => OFF 1 => ON	<b>RX</b>	ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
<b>BAUDRATE</b> - <b>baudrate</b>	Set RS232 baud rate.	<b>TX</b> <baudrate>	ACK<CR><LF>	baudrate=<baudrate>	{ "message": <String> }
	<baudrate> options: 0 => 9600 1 => 19200 2 => 38400 3 => 115200	<b>RX</b>	BAUDRATE=<baudrate><CR><LF> > ACK<CR><LF>		{ "baudrate": <baudrate>, "message": <String> }
<b>BTNLOCK</b> - <b>btnLock</b>	Get/Set the button lock status.	<b>TX</b> <lockState>	ACK<CR><LF>	btnLock=<lockState>	{ "message": <String> }
	<lockState> options: 0 => Not locked 1 => Locked	<b>RX</b>	BTNLOCK=<lockState><CR><LF> > ACK<CR><LF>		{ "btnLock": <lockState>, "message": <String> }
<b>CECPASSTHROUGHEN</b> - <b>cecPassthroughEn</b>	Get/Set CEC passthrough setting from source to display. This setting allows CEC commands to be sent or not from the video source to the connected display. Manual CEC commands will continue to work regardless of this setting.	<b>TX</b> <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
	<enable> options: 0 => OFF 1 => ON [default]	<b>RX</b>	ENABLE=<src><CR><LF> ACK<CR><LF>		{ "enable": <host>, "message": <String> }
<b>CECTOGGLEMUTE</b> - <b>cecToggleMute</b>	Toggle mute control.	<b>TX</b>	ACK<CR><LF>		{ "message": <String> }
<b>CECVOLDOWN</b> - <b>cecVolDown</b>	Decrease display volume.	<b>TX</b>	ACK<CR><LF>		{ "message": <String> }
<b>CECVOLUP</b> - <b>cecVolUp</b>	Increase display volume.	<b>TX</b>	ACK<CR><LF>		{ "message": <String> }
<b>DISPLAYSRC</b> - <b>displaySrc</b>	Get/Set which HDMI source to be routed to display output.	<b>TX</b> <src>	ACK<CR><LF>	displaySrc=<src>	{ "message": <String> }
	<src> options:				



API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => OFF	RX	DISPLAYSRC=<src><CR><LF> ACK<CR><LF>		{ "displaySrc": <src>, "message": <String> }
DISPLAYSWMODE - displaySwMode	Get/Set HDMI display source switching mode. The operation mode must be set to "Custom" to use this.  <swMode> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => HDMI follows USB mode	TX <swMode>	ACK<CR><LF>	displaySwMode=<swMode>	{ "message": <String> }
		RX	DISPLAYSWMODE=<host><CR><LF> ACK<CR><LF>		{ "displaySwMode": <swMode>, "message": <String> }
EDID - edid	Set specific EDID modes to be reported to video source.  <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI  <edid> options: 0 => Passthrough 1 => User EDID 2 => 3840x2160p60 3 => 3840x2160p50 4 => 3840x2160p30 5 => 3840x2160p25 6 => 1920x1080p60 7 => 1920x1080p50 8 => 1280x720p60 9 => 1280x720p50 10 => 5120x2160p30 11 => 5120x2160p25	TX <src> <edid>	ACK<CR><LF>	src=<src> edid=<edid>	{ "message": <String> }
		RX	EDID=<edid><CR><LF> ACK<CR><LF>	src=<src>	{ "edid": <edid>, "message": <String> }
EDIDHDMIOUT - edidHdmiOut	Get/Set the EDID from the sink and report it to the associated source. This will put the EDID mode of the associated source to "User EDID".  <sink> options: 0 => Display 1 => SHARE OUT  <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI  <edidHdmiOut> => formatted 256 bytes array	TX <sink> <src>	ACK<CR><LF>	src=<sink> src=<src>	{ "message": <String> }
		RX <sink>	EDIDUSR=<edidUsr><CR><LF> ACK<CR><LF>	sink=<sink>	{ "edidHdmiOut": <edidHdmiOut>, "message": <String> }
EDIDUSR - edidUsr	Set specific EDID modes to be reported to video source.  <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI  <edidUsr> => formatted 256 bytes array	TX <src> <256 bytes array>	ACK<CR><LF>	src=<src> edidUsr=<256 bytes array>	{ "message": <String> }
		RX <src>	EDIDUSR=<edidUsr><CR><LF> ACK<CR><LF>	src=<src>	{ "edidUsr": <edidUsr>, "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
GPICFG - gpiCfg	Get/Set the GPI configuration.  <b>NOTE:</b> In pulse mode, a short to GND on this pin will trigger the function. The function will be executed on GPI falling edge. GPI rising edge has no effect.  In level mode, the function will be executed on short to GND and open states.  <gpi> options: 1 => GPI1 2 => GPI2	TX <gpi> <mode> <function>	ACK<CR><LF>	gpi=<gpi> mode=<mode> function=<function>	{ "message": <String> }
	<mode> options: 0 => Pulse mode [default] 1 => Level mode  <function> options: 0 => Disabled. 1 => BYOM mode control [default GPI1] SHORT = LAPTOP OPEN = ROOMPC 2 => USB host control [default GPI2] SHORT = LAPTOP OPEN = ROOMPC 3 => Display video source control SHORT = LAPTOP USB-C/HDMI OPEN = ROOMPC 4 => Share output video source control SHORT = LAPTOP USB-C OPEN = LAPTOP HDMI	RX <src>	MODE=<mode><CR><LF> FUNCTION=<function><CR><LF> > ACK<CR><LF>	gpi=<gpi>	{ "mode": <mode>, "function": <function>, "message": <String> }
HDCPCTL - hdcpCtl	Get/Set the HDCP setting.  <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI	TX <src> <hdcp>	ACK<CR><LF>	src=<src> hdcp=<hdcp>	{ "message": <String> }
	<hdcp> options: 0 => Disabled 1 => HDCP v1.4 2 => HDCP v2.2 3 => Auto	RX <src>	HDCP=<hdcp><CR><LF> ACK<CR><LF>	src=<src>	{ "hdcp": <hdcp>, "message": <String> }
HELP - help	Return commands list with description.	RX	List of all the supported commands.		List of all the supported commands.
HOSTBUTTON - hostButton	This function gives the same functionality as the front button or the INO – BUTTON KIT action.	TX	ACK<CR><LF>		{ "message": <String> }
HOSTMEETING - hostMeeting	This function allows the device to switch USB and HDMI connections to the provided host connection. This is a momentary control. As soon as there are events over USB and HDMI signals, the preconfigured modes will take over. This control is similar to the actual front button and also when user is using the INO – BUTTON KIT.  <host> options: 0 => RoomPC 1 => Laptop USB-C	TX <host>	ACK<CR><LF>	host=<host>	{ "host": <host>, "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	2 => Laptop USB-B/HDMI				
<b>HOSTNAME</b> - <b>hostname</b>	Get/Set the hostname of the device. This command will change the device name when probed over the network and the name of the USB HID interface	<b>TX</b> <hostname>	ACK<CR><LF>	hostname=<hostname>	{ "message": <String> }
	<hostname> option: String defined hostname to be shown on the network and USB HID interface. This string must not have space characters.	<b>RX</b>	HOSTNAME=<src><CR><LF> ACK<CR><LF>		{ "hostname": <host>, "message": <String> }
<b>HTTPEN</b> - <b>httpEn</b>	Get/Set HTTP control setting.	<b>TX</b> <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
	<enable> options: 0 => OFF 1 => ON	<b>RX</b>	ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
<b>NETWORK</b> - <b>network</b>	Get/Set network settings.	<b>TX</b> <mode> <ip> <netmask> <gateway>	ACK<CR><LF>	mode=<mode> ip=<ip> netmask=<netmask> gateway=<gateway>	{ "message": <String> }
	<mode> options: static => addressing is static dhcp => use DHCP addressing  If mode is static, IP and netmask are required while gateway is optional.  <ip> option: String defined IP address. Example: 192.168.0.20  <netmask> option: String defined netmask address. Example: 255.255.0.0  <gateway> option: String defined gateway address. Example: 192.168.0.1	<b>RX</b>	MODE=<mode><CR><LF> IP=<ip><CR><LF> NETMASK=<netmask><CR><LF> GATEWAY=<gateway><CR><LF> ACK<CR><LF>		{ "mode": <static,dhcp>, "ip": <ip>, "netmask": <netmask>, "gateway": <gateway>, "message": <String> }
<b>OPMODE</b> - <b>opMode</b>	Get/Set operation mode.  By default, the device will operate in RoomPC / BYOD mode – RoomPC USB and HDMI peripherals selected, and laptop sends video content only to SHARE output. The user will need to trigger our API or use the GPI interface to connect USB and HDMI to the laptop.  When BYOM mode is set, the device will automatically switch all HDMI and USB	<b>TX</b> <opMode>	ACK<CR><LF>	opMode=<opMode>	{ "message": <String> }


API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	<p>peripherals to the laptop as soon as it is detected. The RoomPC is always selected if there is no laptop detected.</p> <p>When Custom mode is set, the user can set the USB, display and share source switching modes independently.</p> <p>&lt;opMode&gt; options:  0 =&gt; RoomPC with BYOD/content sharing [default]  1 =&gt; BYOM  2 =&gt; Custom</p>	RX	OPMODE=<src><CR><LF> ACK<CR><LF>		{ "opMode": <opMode>, "message": <String> }
PRIORDISPLAYSRC - priorDisplaySrc	Get/Set display source priority. Only applicable when operation mode is set to "Custom" and display source switching mode is set to "automatic" or "manual with fallback".	TX <src>	ACK<CR><LF>	priorDisplaySrc=<src>	{ "message": <String> }
	<src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => Last detected source [default]	RX	PRIORDISPLAYSRC=<src><CR><LF> ACK<CR><LF>		{ "priorDisplaySrc": <host>, "message": <String> }
PRIORHOSTMEETING - priorHostMeeting	Get/Set host system priority. The function will select which computer to use as the prioritized source, including USB and video associated to the same computer. Only applicable when operation mode is set to "RoomPC / BYOD content sharing" and "BYOM".	TX <host>	ACK<CR><LF>	host=<host>	{ "message": <String> }
	<host> options: 1 => Laptop USB-C 2 => Laptop USB-B/HDMI 3 => Last detected laptop [default]	RX	PRIORHOSTMEETING=<host><CR><LF> ACK<CR><LF>		{ "priorHostMeeting": <host>, "message": <String> }
PRIORSHARESRC - priorShareSrc	Get/Set share source priority. Only applicable when operation mode is set to "Custom" and share source switching mode is set to "automatic" or "manual with fallback".	TX <src>	ACK<CR><LF>	priorShareSrc=<src>	{ "message": <String> }
	<src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => Last detected source [default]	RX	PRIORSHARESRC=<src><CR><LF> > ACK<CR><LF>		{ "priorShareSrc": <host>, "message": <String> }
PRIORUSBHOST - priorUsbHost	Get/Set USB priority. Only applicable when operation mode is set to "Custom" and USB host switching mode is set to "automatic" or "manual with fallback".	TX <host>	ACK<CR><LF>	priorUsbHost=<host>	{ "message": <String> }
	<host> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop USB-B 3 => Last detected host [default]	RX	PRIORUSBHOST=<host><CR><LF> > ACK<CR><LF>		{ "priorUsbHost": <host>, "message": <String> }
REBOOT - reboot	Reboot the device.	TX	ACK<CR><LF>		{ "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
<b>RSTR</b> - <b>rstr</b>	Restore default settings (including password and REST API token).	RX	ACK<CR><LF>		{ "message": <String> }
<b>SCALER</b> - <b>scaler</b>	Get/Set the scaler options over the HDMI video outputs.  <output> options: 0 => Display output 1 => Share output  <enable> options: 0 => OFF 1 => ON	TX   <output> <enable>	ACK<CR><LF>	output=<output> enable=<enable>	{ "message": <String> }
		RX   <output>	ENABLE=<enable><CR><LF> ACK<CR><LF>	output=<output>	{ "enable": <enable>, "message": <String> }
<b>SHARESRC</b> - <b>shareSrc</b>	Get/Set which HDMI source to be routed to share output.  <src> options: 0 => RoomPC [Not supported in automatic mode] 1 => Laptop USB-C 2 => Laptop HDMI 3 => OFF	TX   <src>	ACK<CR><LF>	shareSrc=<src>	{ "message": <String> }
		RX	SHARESRC=<src><CR><LF> ACK<CR><LF>		{ "shareSrc": <src>, "message": <String> }
<b>SHARESWMODE</b> - <b>shareSwMode</b>	Get/Set HDMI share source switching mode. The operation mode must be set to "Custom" to use this.  <swMode> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => HDMI follows USB mode	TX   <swMode>	ACK<CR><LF>	shareSwMode=<swMode>	{ "message": <String> }
		RX	SHARESWMODE=<host><CR><LF> ACK<CR><LF>		{ "shareSwMode": <swMode>, "message": <String> }
<b>STATUS</b> - <b>status</b>	Return laptop and RoomPC information, display and share output timings.	RX	List of all the status of the device.		List of all the status of the device.
<b>TELNETEN</b> - <b>telnetEn</b>	Get/Set telnet control setting.  <enable> options: 0 => OFF (default) 1 => ON	TX   <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
		RX	ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
<b>TUNNELINGEN</b> - <b>tunnelingEn</b>	Get/Set the TCP to RS232 tunneling setting option available on port 5000.  <enable> options: 0 => OFF (default) 1 => ON  Optionally, the user can select baud rate, data bits, stop bits and parity settings. If those are not provided, the device will use default RS232 configuration.  <baudrate> options: 0 => 9600 1 => 19200	TX   <enable> <enable> <baudrate> <dataBits> <stopBits> <parity>	ACK<CR><LF>	enable=<enable> baudrate=<baudrate> dataBits=<dataBits> stopBits=<stopBits> parity=<parity>	{ "message": <String> }
		RX	ENABLE=<enable><CR><LF> BAUDRATE=<baudrate><CR><LF> DATABITS=<dataBits><CR><LF> STOPBITS=<stopBits><CR><LF> PARITY=<parity><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "baudrate": <baudrate>, "dataBits": <dataBits>, "stopBits": <stopBits>, "parity": <parity>, "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return																															
	<div>2 =&gt; 38400</div> <div>3 =&gt; 115200</div> <div>&lt;dataBits&gt; options:</div> <div>0 =&gt; 7 bits</div> <div>1 =&gt; 8 bits</div> <div>2 =&gt; 9 bits</div> <div>&lt;stopBits&gt; options:</div> <div>0 =&gt; 1 bit</div> <div>1 =&gt; 2 bits</div> <div>&lt;parity&gt; options:</div> <div>0 =&gt; none</div> <div>1 =&gt; even</div> <div>2 =&gt; odd</div>																																			
USBC4K60EN - usbc4K60En	Get/Set the USB-C working mode.  <b>NOTE:</b> Enabling DisplayPort signal to support 4K60 will disable USB3.0 connectivity on USB-C port. USB2.0 will remain active.	TX    <mode>	ACK<CR><LF>	usbc4K60En=<mode>	{ "message": <String> }																															
	Disabling this option will allow user to support USB3.0 and 4K30 video.  <mode> options: 0 => Disable 4K60 [default] 1 => Enable 4K60	RX	USBC4K60EN=<mode><CR><LF> ACK<CR><LF>		{ "usbc4K60En": <mode>, "message": <String> }																															
USBDEVEN - usbDevEn	Get/Set the power on USB devices ports according to specific hosts.  <host> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => When no host detected  <devices> options: Bitmask to enabled ports.	TX    <host> <devices>	ACK<CR><LF>	host=<host> devices=<devices>	{ "message": <String> }																															
	<div></div> <div>&lt;devices&gt;</div> <table><tr><td>0</td><td>OFF</td><td>OFF</td><td>OFF</td></tr><tr><td>1</td><td>ON</td><td>OFF</td><td>OFF</td></tr><tr><td>2</td><td>OFF</td><td>ON</td><td>OFF</td></tr><tr><td>3</td><td>ON</td><td>ON</td><td>OFF</td></tr><tr><td>4</td><td>OFF</td><td>OFF</td><td>ON</td></tr><tr><td>5</td><td>ON</td><td>OFF</td><td>ON</td></tr><tr><td>6</td><td>OFF</td><td>ON</td><td>ON</td></tr><tr><td>7</td><td>ON</td><td>ON</td><td>ON</td></tr></table>	0	OFF	OFF	OFF	1	ON	OFF	OFF	2	OFF	ON	OFF	3	ON	ON	OFF	4	OFF	OFF	ON	5	ON	OFF	ON	6	OFF	ON	ON	7	ON	ON	ON	RX    <host>	DEVICES=<devices><CR><LF> ACK<CR><LF>	host=<host>
0	OFF	OFF	OFF																																	
1	ON	OFF	OFF																																	
2	OFF	ON	OFF																																	
3	ON	ON	OFF																																	
4	OFF	OFF	ON																																	
5	ON	OFF	ON																																	
6	OFF	ON	ON																																	
7	ON	ON	ON																																	
USBHOST - usbHost	Get/Set USB host to use.	TX    <host>	ACK<CR><LF>	usbHost=<host>	{ "message": <String> }																															


API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	<b>&lt;host&gt;</b> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop USB-B 3 => OFF	RX	USBHOST=<host><CR><LF> ACK<CR><LF>		{ "usbHost": <host>, "message": <String> }
<b>USBHOSTSWMODE</b> - <b>usbHostSwMode</b>	Get/Set USB host switching mode. The operation mode must be set to "Custom" to use this.	TX <swMode>	ACK<CR><LF>	usbHostSwMode=<swMode>	{ "message": <String> }
	<b>&lt;swMode&gt;</b> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => USB follows HDMI mode	RX	USBHOSTSWMODE=<host><CR><LF> ACK<CR><LF>		{ "usbHostSwMode": <swMode>, "message": <String> }
<b>VERSION</b> - <b>version</b>	Return firmware version.	RX	MAJOR=<Integer><CR><LF> MINOR=<Integer><CR><LF> ACK<CR><LF>		{ "major": <Integer>, "minor": <Integer> }
<b>VOUT</b> - <b>vout</b>	Get/Set the VOUT level.  <b>NOTE:</b> By default, the firmware will drive this output to power up a led when enabling the BYOM mode. If the user wants to override this behavior, it is possible by changing the <vout> option.	TX <vout>	ACK<CR><LF>	vout=<vout>	{ "message": <String> }
	<b>&lt;vout&gt;</b> options: 0 => Controlled by firmware. 1 => Logic-low. 2 => Logic-high.	RX	VOUT=<vout><CR><LF> ACK<CR><LF>		{ "vout": <vout>, "message": <String> }

You can use our [INOGENI Maestro](#) application to monitor firmware information and upgrade your unit.



**NOTE:** You need to use the USB-B to USB-A cable provided with the box for the Maestro application to detect the unit.

STATUS TAB



DETECTED DEVICES

TOGGLE ROOMS	ToggleRoom
Connection	USB
Firmware Version	1.20

Detected device list

Device friendly name

TOGGLE ROOMS



Firmware, inputs and outputs information

GENERAL		INPUTS	
Firmware version	1.20	USB-C DisplayPort	No Filter
MAC address	000C12345678	Laptop HDMI	No Filter
IP Address	Not Detected	Room PC HDMI	Video Only and Audio
Serial number	00000000	OUTPUTS	
USB HOST		Display	Video Only and Audio
Network IP Port	Room PC	Audio	No Filter

Reboot the device

Select laptop for BYOM session

STATUS

GENERAL		DEVICE CONFIGURATION	
Device version	1.20	Operation Mode	Room PC with BYOM
ToggleRoom Version	1.0	Display switching mode	Automatic
MAC Address	000C12345678	Audio switching mode	Automatic
IP Address	Not Detected	USB switching mode	Automatic
Serial number	Not Detected	Selected DISPLAY source	Room PC
Subnet mask	Not Detected	Selected HDMI source	Off
Gateway	Not Detected	Selected USB host	Room PC
		USB-C audio function	On

VIDEO INPUTS		VIDEO OUTPUTS	
<b>Laptop/USB-C</b>			
Resolution	No video	<b>Display</b>	
HDMI	Off	Selected source	
100 mode	Pass through		
<b>Laptop HDMI</b>			
Resolution	No video	<b>Audio</b>	
HDMI	Off	Selected source	
100 mode	Pass through		
<b>Room PC</b>			
Resolution	1080x1920p 60Hz		
HDMI	On		
100 mode	Off		

Status of the whole device

SETTINGS

SYSTEM

RESOURCES

This section contains all the firmware information, video sources detections/resolutions along with the actual configuration of the unit.

INOGENI – TOGGLE ROOMS User Guide

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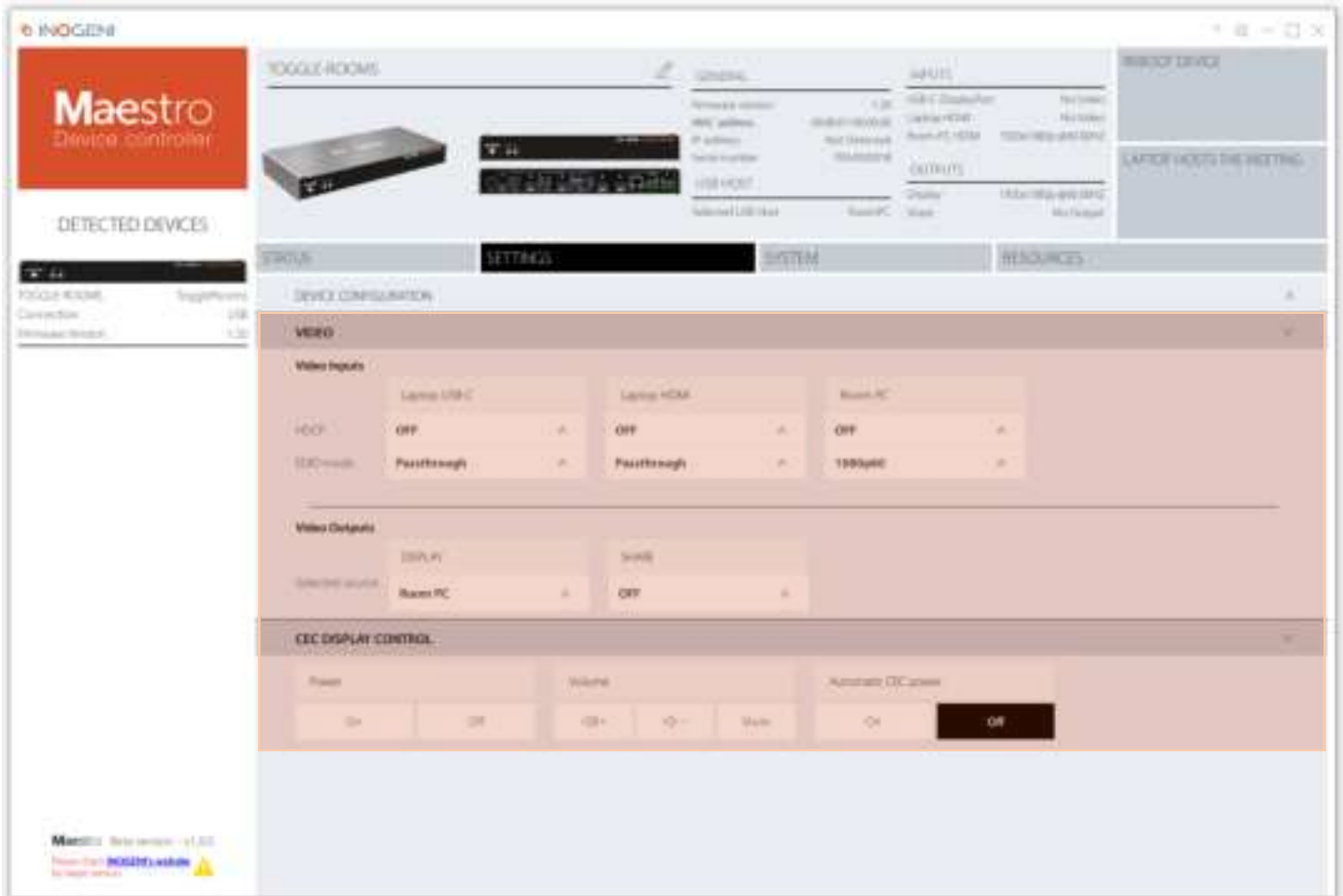


## DEVICE CONFIGURATION

- Change the operation mode of the unit.
  - o RoomPC + BYOD Content sharing
    - In this mode, as soon as a laptop is connected to the device, video will be routed to HDMI SHARE OUT for content sharing. USB devices are not switched to the laptop in order to avoid disrupting video call on RoomPC. A user trigger (front button, INO – BUTTON KIT or API call) needs to be done to initiate BYOM session.
  - o BYOM
    - In this mode, switching between RoomPC and BYOM is automatic upon host detection.
  - o Custom mode
    - In this mode, USB, HDMI display and HDMI share switching modes can be independently controlled.



- USB configuration
  - o User can select the USB host.
  - o USB-C 4K60 support.
    - You can turn ON/OFF 4K60 support over USB-C. If you enable 4K60 support, there will be no USB3.0 support over USB-C. Only USB2.0 will remain.
  - o USB devices power control
    - This control allows you to turn ON/OFF USB power on each port depending on the host selected.
    - This can be useful when unit is connected to a Room PC system which have BYOM support.



## VIDEO

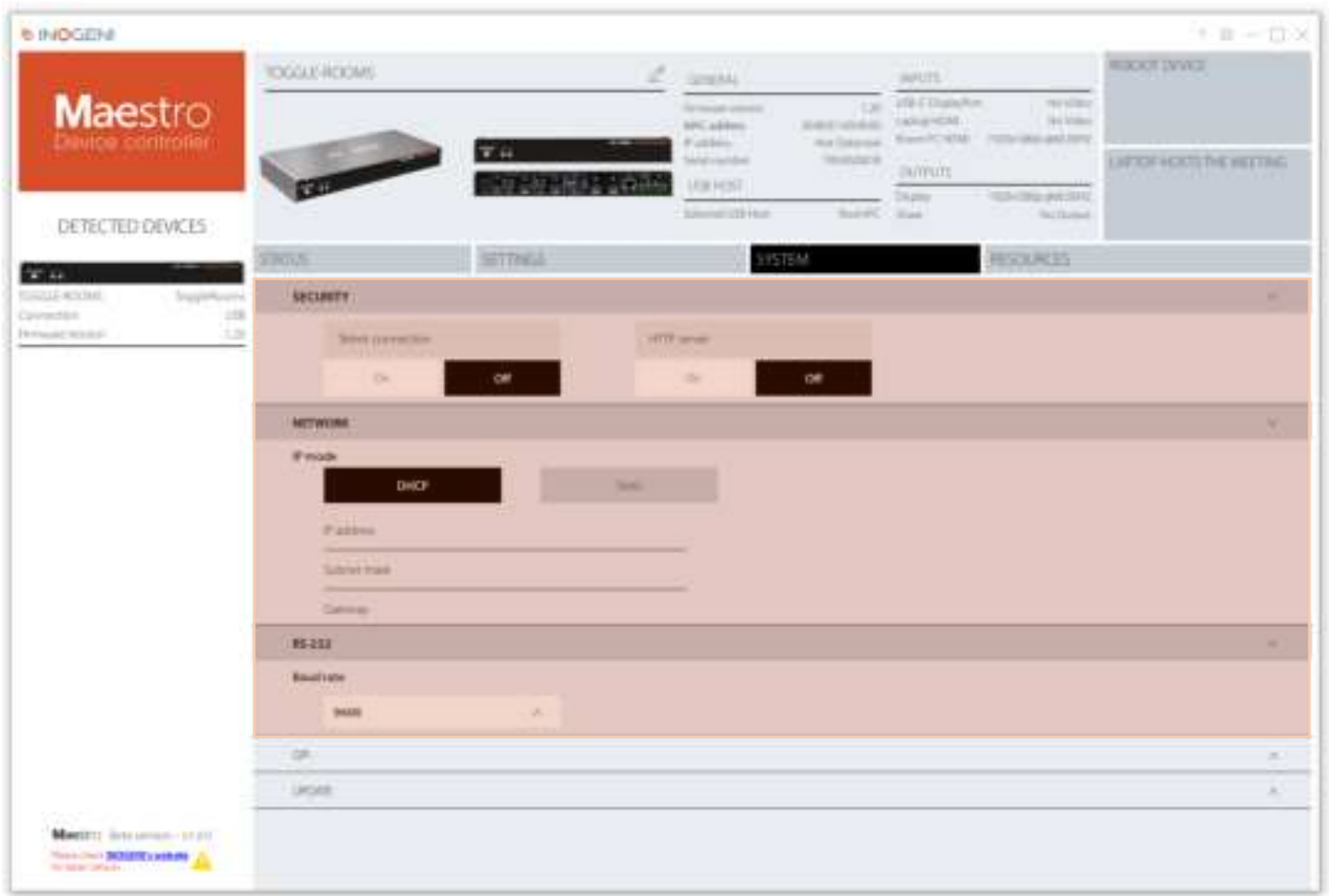
- Video inputs
  - o HDCP
    - Can be turned ON/OFF and appropriate HDCP version can be set.
  - o EDID mode
    - Can report EDID information based on actual display, using preset EDIDs or using a user EDID that can be uploaded to the device.
- Video outputs
  - o User can select video source to be shown on specified output.

## CEC DISPLAY CONTROL

- Power
  - o Can turn ON/OFF connected display.
- Volume
  - o Can send volume UP/DOWN commands.
  - o Can send toggle mute command.
- Automatic CEC power

- Device can automatically send power ON/OFF commands to display when selected video sources is detected or not.

## SYSTEM TAB



## SECURITY

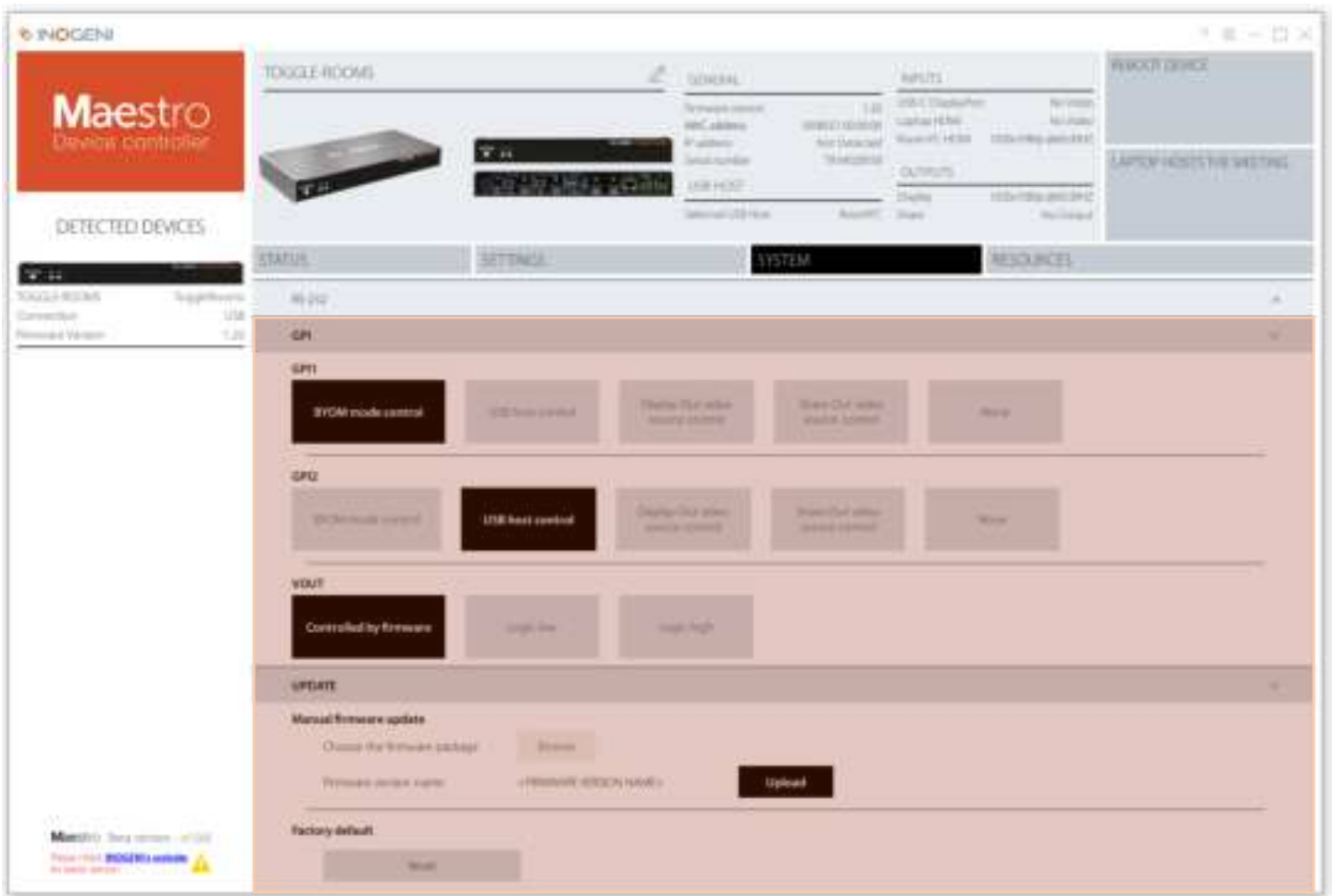
- Telnet connection
  - Allows the device to be connected to a telnet client.
- HTTP server
  - Allow the device to be controlled through HTTP.

## NETWORK

- IP mode
  - Device can be configured using DHCP or static IP address.
  - If static IP addressing is selected, you can set IP address, subnet mask and gateway.

## RS232

- Baud rate
  - The baud rate of the RS232 port can be set here.

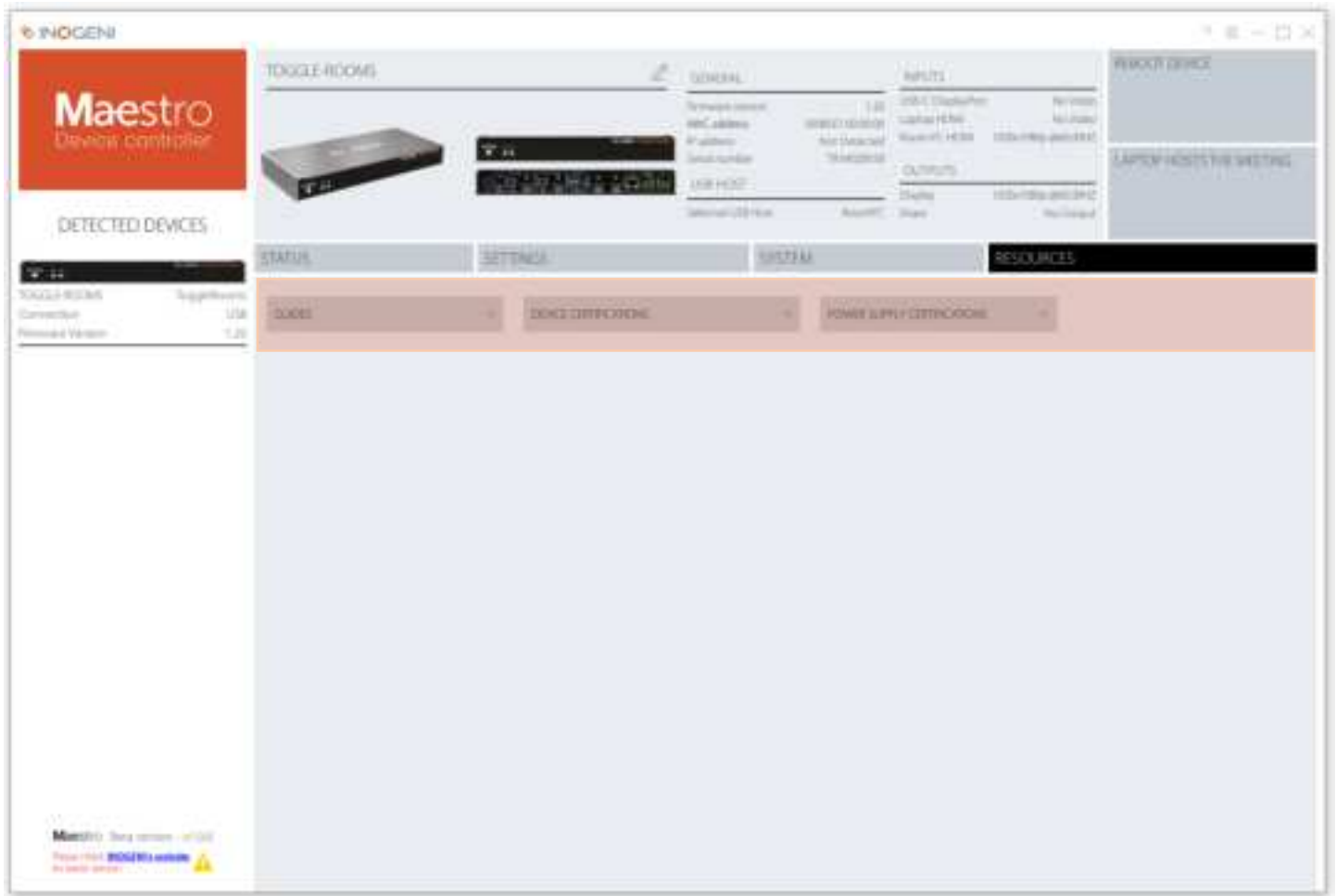


## GPI

- GPI functions are set here.
- The VOUT pin can also be configured.

## UPDATE

- You can force a specific firmware package (ZIP file) after clicking on the Browse button. Click on “Upload” button to proceed to the update.
- If you need to do a factory reset of the product, you can click on the “Reset” button.



In this section, you will have access to the latest documentation.

- User guide
- Datasheet
- Brochure
- Device certifications
- Power supply certifications

## WEB INTERFACE ACCESS

A web interface is available for the device. This one is accessible through your network.



The web interface is only available from firmware v1.25.



Since the device supports the mDNS networking protocol, you can access the web interface of the device using a networking URL. This URL looks like the following example and includes the last 3 bytes of the MAC address and will end with the **.local** suffix:

**38:76:05:00:80:00**  
toggle-rooms-008000.local

You can access the device using any browser and enter the URL with the **.local** suffix or the IP address of the unit if you have this information. You will be prompted with a login dialog. At first connection, the device will ask you to configure a new password.



When you enter the web interface, you will get access to the general information of the device. This information is always available when you navigate through the tabs.



- General section with firmware version, MAC address, IP address and serial number of the unit.
- USB host selected
- Status of video inputs and outputs

- Buttons to reboot the unit, initiate a “laptop hosts the meeting” trigger and the logout action.

## STATUS TAB

This section contains all the firmware information, video sources detections/resolutions along with the actual configuration of the unit.

STATUS	SETTINGS	SYSTEM	RESOURCES
<b>GENERAL</b> Firmware version: 1.2 Hardware Version: 1.0 MAC Address: 98:8B:03:04:0C IP Mode: DHCP IP Address: 192.168.0.100 Subnet Mask: 255.255.255.0 Gateway: 192.168.0.1		<b>DEVICE CONFIGURATION</b> Operation Mode: RoomPC and BYOD Host screen priority: Last detected source Selected DISPLAY source: Room PC Selected SHARE source: Laptop/USB-C Selected LPT/P source: Laptop/USB-C Selected USB form: Room PC	
<b>Video inputs:</b> <b>Laptop USB-C</b> Resolution: 1920x1080@24Hz HDCP: OFF EDID mode: 1 (HDMI EDID) <b>Laptop HDMI</b> Resolution: No video HDCP: OFF EDID mode: 1 (HDMI EDID)		<b>Video outputs:</b> <b>Display</b> Selected source: Room PC Screen scale: 100% <b>Share</b> Selected source: Laptop/USB-C Screen scale: 100% <b>Laptop</b>	

## SETTINGS TAB

STATUS	SETTINGS	SYSTEM	RESOURCES
<b>OPERATION MODE</b> Operation Mode: Room PC + BYOD Content sharing Host screen priority Last detected source			

## OPERATION MODE

- Change the operation mode of the unit.
  - o RoomPC + BYOD Content sharing
    - In this mode, as soon as a laptop is connected to the device, video will be routed to HDMI SHARE OUT for content sharing. USB devices are not switched to the laptop in order to avoid disrupting video call on RoomPC. A user trigger (front button, INO – BUTTON KIT or API call) needs to be done to initiate BYOM session.
  - o BYOM
    - In this mode, switching between RoomPC and BYOM is automatic upon host detection.
  - o Custom mode
    - In this mode, USB, HDMI display and HDMI share switching modes can be independently controlled.



- USB configuration
  - User can select the USB host.
  - USB-C 4K60 support.
    - You can turn ON/OFF 4K60 support over USB-C. If you enable 4K60 support, there will be no USB3.0 support over USB-C. Only USB2.0 will remain.
  - USB devices power control
    - This control allows you to turn ON/OFF USB power on each port depending on the host selected.
    - This can be useful when unit is connected to a Room PC system which have BYOM support.

## VIDEO



- Video inputs
  - HDCP
    - Can be turned ON/OFF and appropriate HDCP version can be set.
  - EDID mode
    - Can report EDID information based on actual display, using preset EDIDs or using a user EDID that can be uploaded to the device.
- Video outputs
  - User can select video source to be shown on specified output.

## CEC DISPLAY CONTROL





- Power
  - o Can turn ON/OFF connected display.
- Volume
  - o Can send volume UP/DOWN commands.
  - o Can send toggle mute command.
- Automatic CEC power
  - o Device can automatically send power ON/OFF commands to display when selected video sources is detected or not.

## SYSTEM TAB

STATUS	SETTINGS	SYSTEM	RESOURCES
SECURITY			
WEB INTERFACE CONFIGURATION			
NETWORK			
RS-232			
GPI			
UPDATE			

## SECURITY

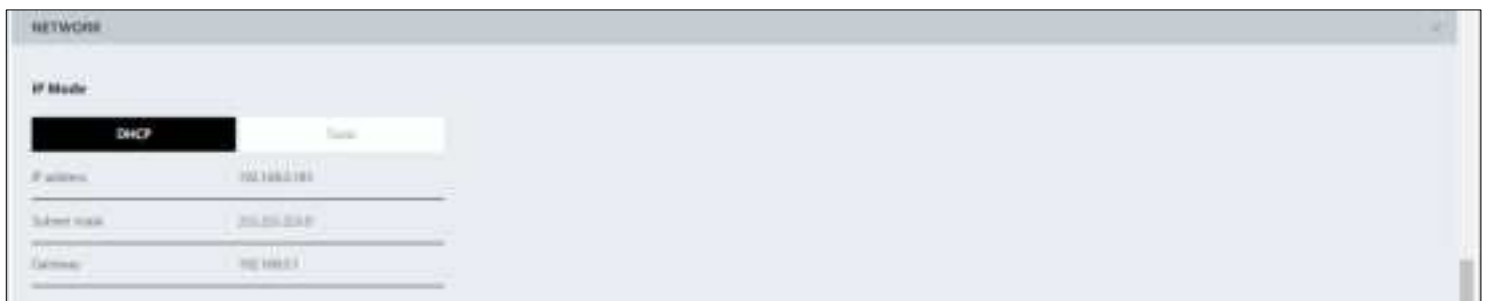
- Login info
  - o Ability to change the current password of the device.
- Telnet connection
  - o Allows the device to be connected to a telnet client.

## WEB INTERFACE CONFIGURATION



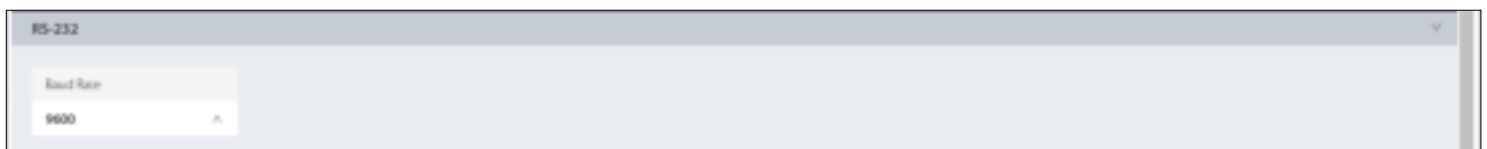
- Ability to turn on or off the HTTP server.
- Allows the authentication token.
- API access token can be accessed, generated or deleted using those buttons.

## NETWORK



- IP mode
  - o Device can be configured using DHCP or static IP address.
  - o If static IP addressing is selected, you can set IP address, subnet mask and gateway.

## RS232



- Baud rate
  - o The baud rate of the RS232 port can be set here.



- GPI functions are set here.
- The VOUT pin can also be configured.

## UPDATE



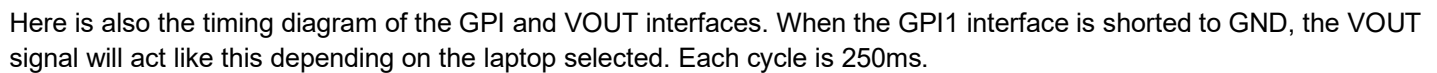
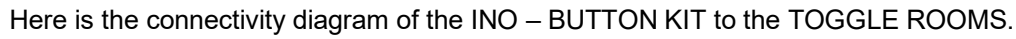
- You can force a specific firmware package (ZIP file) after clicking on the Browse button. Click on “Upload” button to proceed to the update.
- If you need to do a factory reset of the product, you can click on the “Reset” button.

GUIDES	DEVICE CERTIFICATIONS	POWER SUPPLY CERTIFICATIONS
<a href="#">TOGGLE ROOMS – User Guide</a>	<a href="#">ROG-CG-RenD-4020888 – Declaration of Conformity</a>	<a href="#">FCC – Verification of Compliance</a>
<a href="#">TOGGLE ROOMS – Data Sheet</a>	<a href="#">SAR – Declaration of Conformity</a>	<a href="#">CE – Declaration of Conformity</a>
<a href="#">TOGGLE ROOMS – Brochure</a>	<a href="#">FIM – Declaration of FIM Compliance</a>	<a href="#">CE – Verification of Compliance</a>
		<a href="#">CB – Test Certificate</a>
		<a href="#">UL – Certificate</a>
		<a href="#">TUV – Certificate</a>
		<a href="#">Test Report</a>

In this section, you will have access to the latest documentation.

- User guide
- Datasheet
- Brochure
- Device certifications
- Power supply certifications

You can use our INOGENI INO – BUTTON KIT to trigger the BYOM mode of the TOGGLE ROOMS.



MECHANICAL SPECIFICATION

You can find the mechanical specification of the device. All dimensions are in **mm [in]**.

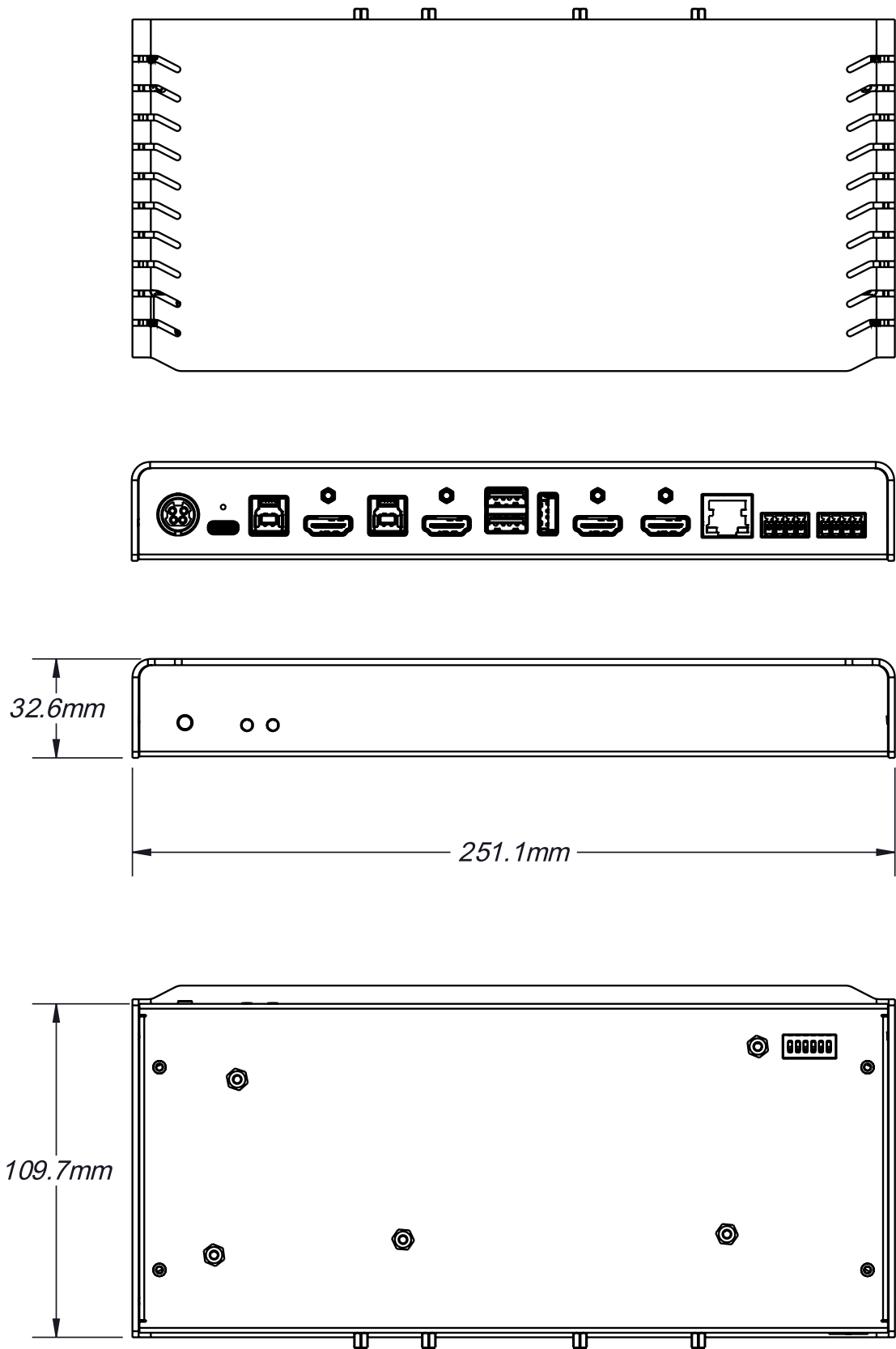


Figure 4: Top plate dimensions

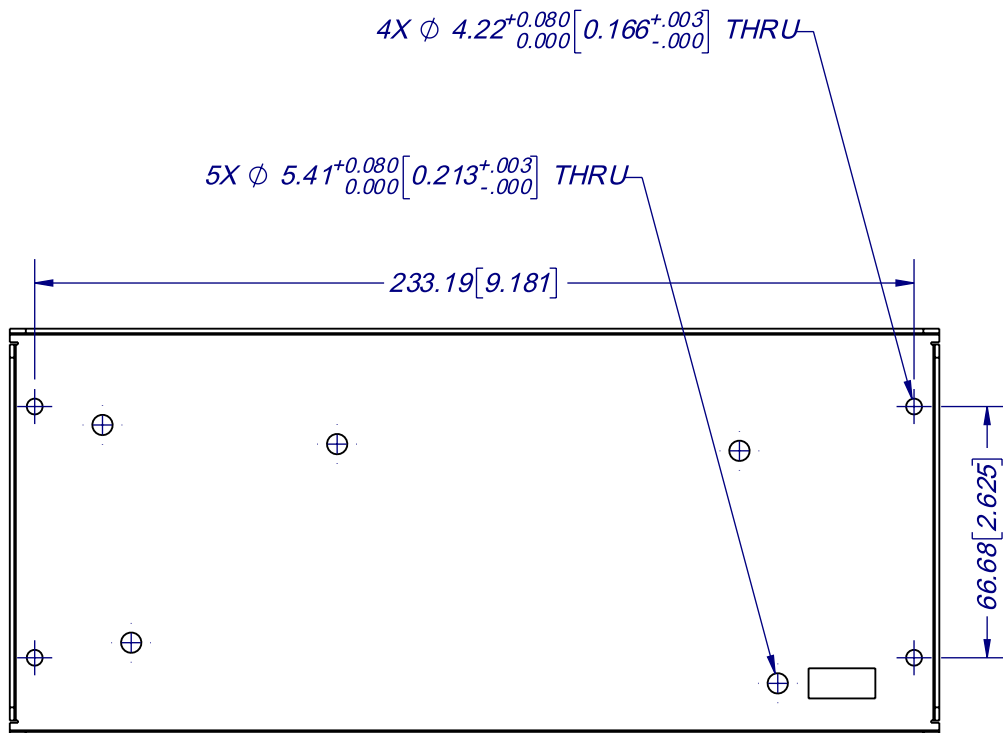
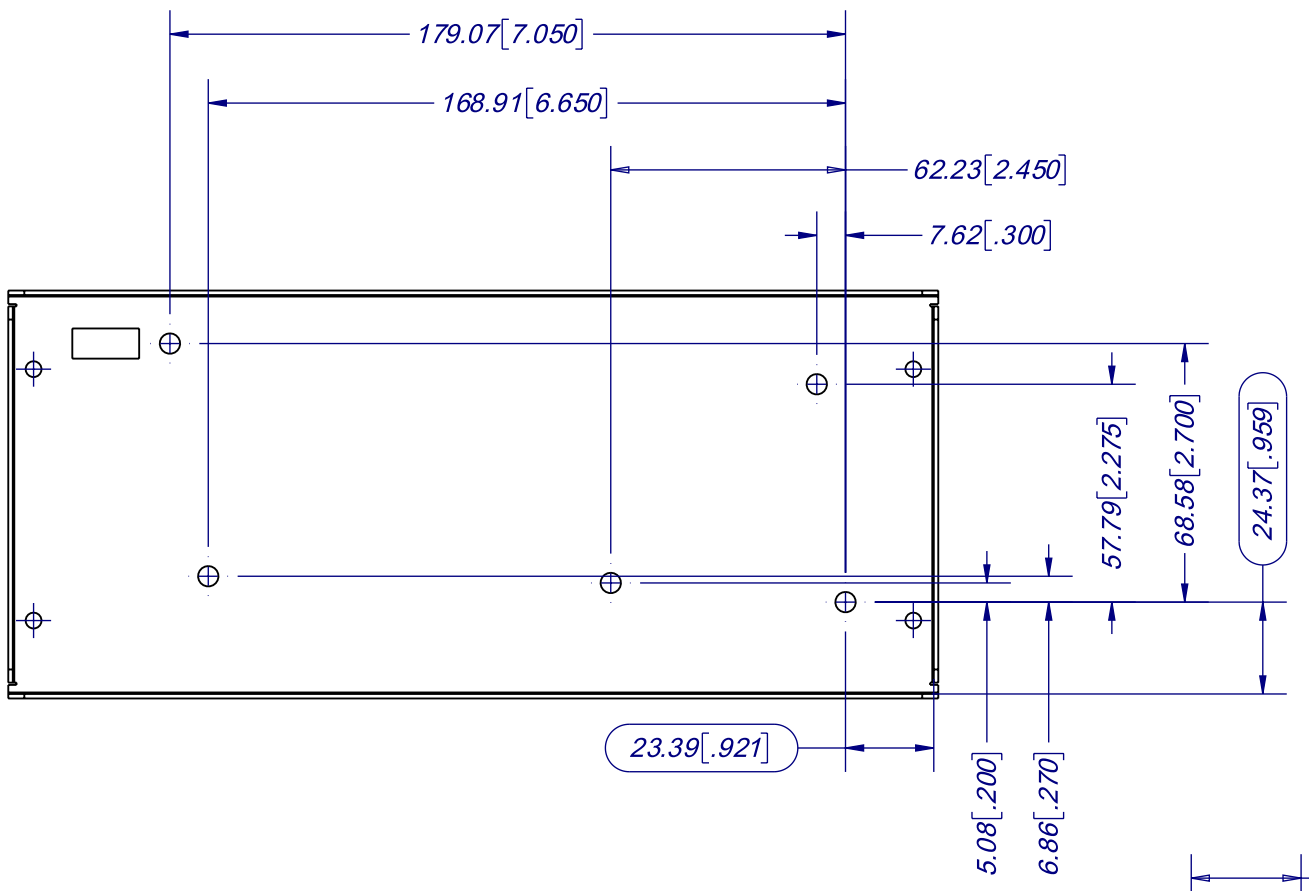


Figure 5: Bottom plate dimensions and holes positions

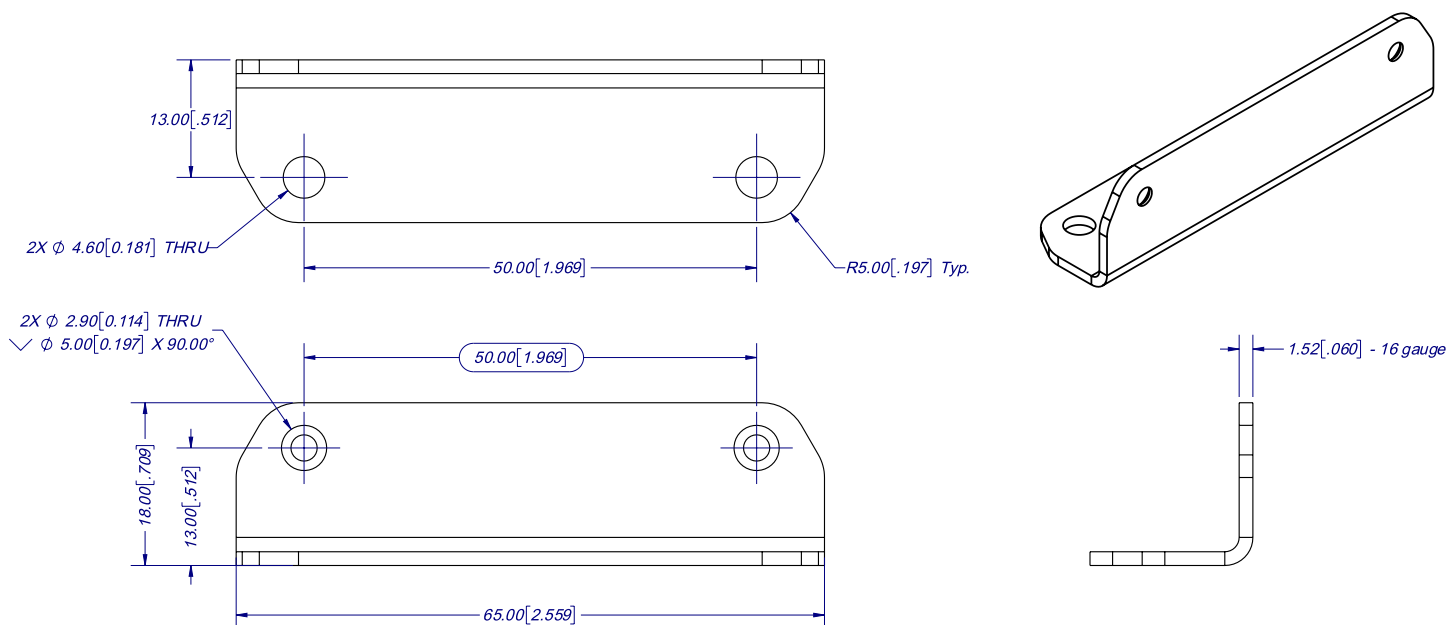


Figure 6: Bracket dimensions

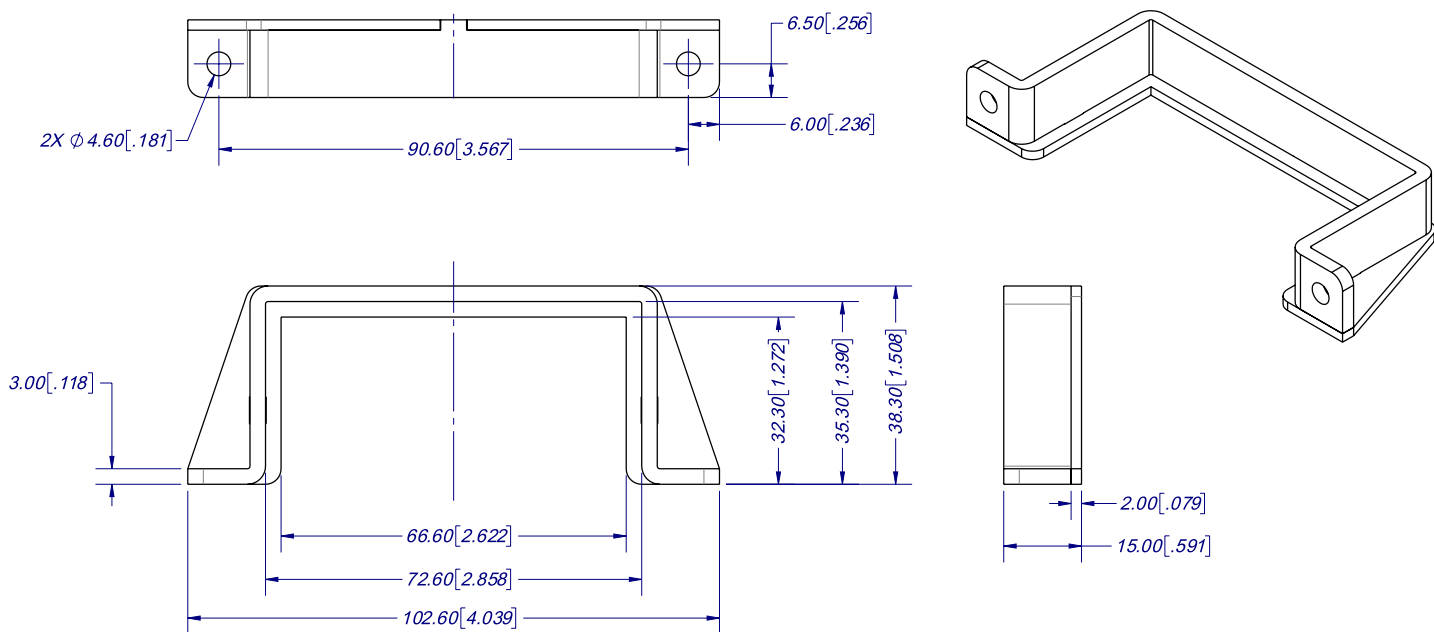


Figure 7: Power supply bracket dimensions



## DIP SWITCHES

Here you can find the behavior of the DIP switches located at the back of the unit.

Switch	Position	Description
<b>SW1</b>	OFF	For future use.
	ON	
<b>SW2</b>	OFF	For future use.
	ON	
<b>SW3</b>	OFF	For future use.
	ON	
<b>SW4</b>	OFF	For future use.
	ON	
<b>SW5</b>	OFF	Reserved.
	ON	
<b>SW6</b>	OFF	Disable 5V on terminal block
	ON	Enable 5V on terminal block. This switch must be set to power up the connected remote.

## TROUBLESHOOTING SECTION

Here is the troubleshooting section for the device.

Problem	Resolution
<b>My laptop is not charging using my USB-C cable.</b>	<p>Check if the cable is rated to support USB-C power delivery. Also check if the cable used is among the ones that we already support. Visit <a href="https://inogeni.com/product/toggle-rooms/">https://inogeni.com/product/toggle-rooms/</a> for the complete list.</p> <p>Make also sure that your BIOS and your system chipset drivers are up to date.</p>
<b>The device does not automatically switch USB host and HDMI source.</b>	<p>By default, the device is operating in “RoomPC with BYOD / content sharing” mode to avoid disruption of a current video meeting. See “Operation mode” API to properly set the operation you need.</p>
<b>My device is switching HDMI video slowly.</b>	<p>If your EDID mode is set to “passthrough”, the device is handshaking the EDID from the connected display to the source. This will take some time. To minimize video switching time, it is recommended to configure the EDID mode of the video sources to a preset EDID (e.g. 1080p60).</p>
<b>The Maestro software is not able to detect my device.</b>	<p>If you are connected to Toggle Rooms through the laptop connections (USB-C or USB-B/HDMI), please make sure the laptop is selected by using the front “LAPTOP HOSTS THE MEETING” button. When laptop is selected, this button will light up. The Maestro software will connect to the device through USB, this is why the device is not detected if the host is not properly selected.</p>

Engineered by video professionals, for video professionals, it is your most compatible USB 3.0 device. INOGENI expertise at your fingertips:

- **Expert Technical Support team** at [support@inogeni.com](mailto:support@inogeni.com) for immediate help or if you have any technical question about our products.
- Extensive **Knowledge Base** to learn from other customers' experiences.

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INOGENI, Inc.  
1045 Avenue Wilfrid-Pelletier  
Suite 101  
Québec, QC, Canada, G1W0C6  
(418) 651-3383

## CERTIFICATIONS



### FCC Radio Frequency Interference Statement Warning

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received including interference that may cause undesired operation.

### IC Statement

This Class A digital apparatus complies with Canadian CAN ICES-3(A)/NMB-3(A).



### CE Statement

We, INOGENI Inc., declare under our sole responsibility that Toggle Rooms, to which this declaration relates, is in conformity with European Standards EN 55032, EN 55035, and RoHS Directive 2011/65/EU + 2015/863/EU.



### UKCA Statement

This device is compliant with the Electromagnetic Compatibility Regulations 2016 No. 1091 as part of the requirements leading to the UKCA marking.



### WEEE Statement

The European Union has established regulations for the collection and recycling of all waste electrical and electronic equipment (WEEE). Implementation of WEEE regulations may vary slightly by individual EU member states. Please check with your local and state government guidelines for safe disposal and recycling or contact your national WEEE recycling agency for more information.



### RCM Statement

This device is compliant with Regulator Compliance Mark (RCM) certification.



### NOM Statement

This device is compliant with the NOM-019 standard.