



# Scout's Ring & Record Learning Phone™

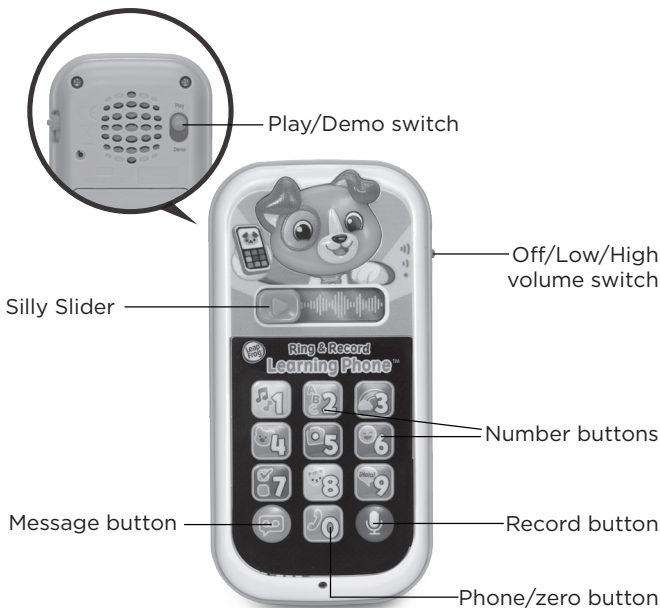


## Instruction Manual

This manual contains important information. Please save it for future reference.

# INTRODUCTION

Thank you for purchasing **Scout's Ring & Record Learning Phone™**! Dial up some fun as you explore numbers, the Alphabet Song, weather, greetings in Spanish and Mandarin and more. You can also save a voice message on the device by using the Record Button. Then, play it back by pressing the Message button or activate the Silly Slider to hear your message added to songs or played in funny voices!



# INCLUDED IN THE PACKAGE

- Scout's Ring & Record Learning Phone™
- Quick Start Guide

## WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

## NOTE:

Please save this Instruction Manual as it contains important information.

## ATTENTION :

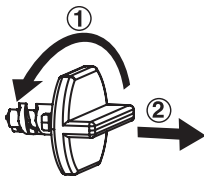
Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

## NOTE :

Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.

## Unlock the Packaging Locks:

- ① Turn the packaging lock counterclockwise several times.
- ② Pull out and discard the packaging lock.



## Activate Standard Play Mode

This product is in Demo mode in the packaging. To activate standard Play mode, please complete the following steps:

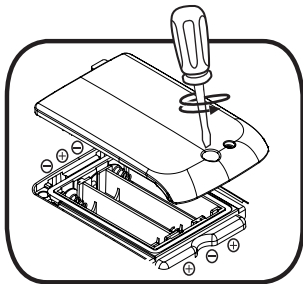
1. Locate the Play/Demo switch  on the back of the toy.
2. Slide the switch from Demo  to Play .

The recorded message will now be saved when the toy is powered off.

# GETTING STARTED

## Battery Removal and Installation

1. Make sure the unit is turned Off.
2. Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 3 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended.)
5. Replace the battery cover and tighten the screw to secure.



### **WARNING:**

Adult assembly required for battery installation.  
Keep batteries out of reach of children.



### **ATTENTION:**

Les piles ou accumulateurs doivent être installés par un adulte.  
Tenir les piles ou accumulateurs hors de portée des enfants.

## **IMPORTANT: BATTERY INFORMATION**

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

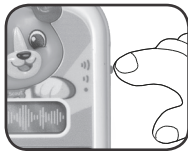
## **RECHARGEABLE BATTERIES:**

- Remove rechargeable batteries (if removable) from toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

# PRODUCT FEATURES

## 1. Off/Low/High Volume Switch

Slide the selector to **Low** )) or **High** ))) to turn the device on and select the desired volume. To turn the unit off, slide the selector to the **Off** ● position.



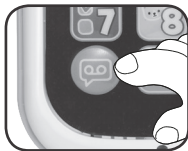
## 2. Number Buttons

Each button has three types of audio. Press a button multiple times to cycle through number names, learning phrases and silly sounds.



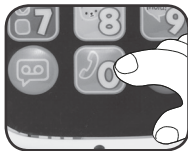
## 3. Message Button

If no user messages have been recorded, press to hear fun messages from Scout. If a user has recorded a message, press this button to hear it.



## 4. Phone/Zero Button

Press to call Scout and his friends. Sometimes Scout and his friends will even call you! The phone will ring and this button will flash. Press it to answer the call.



## 5. Record Button

Press to record a message. When you are finished, press again to end the message. The maximum message length is 10 seconds. After a message has been saved, press the Message Button to hear it or move the Silly Slider to the right to listen to it added to in a song or played in a funny voice.



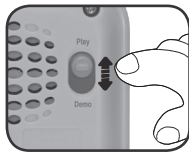
## 6. Silly Slider

Slide to the left to hear silly sounds. If a message has been recorded, slide to the right to hear the message made into a song or listen to it transformed into a funny voice.



## 7. Play/Demo switch

When this slider is in **Demo** the recorded message will not be saved after the device is powered off. Slide to **Play** to save a recorded message even when the device is powered off.



# Songs

## Ring and Record

Ring and record!

I love to sing and record.

Pick up the phone and leave a message at the beep.

Woof woof woof!

## Alphabet Song

A-B-C-D-E-F-G,

H-I-J-K-L-M-N-O-P

Q-R-S-T-U-V

W-X-Y and Z!

## Rainbow Song

We stick together in sunny weather.

Rain go way, come again some other day.

Ooh, there's a rainbow!

Lovely colors too!

Red, orange, yellow, purple, green and blue!

## Can you Find It Song

Can you find it? Can you find it?

Touch your nose (or "belly" or "toes")!

## CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

## TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, install a new set of batteries.

### **IMPORTANT NOTE:**

If the problem persists, please call our **Consumer Services Department** at **1-800-701-5327** in the U.S. and Canada, or email **support@leapfrog.com**. Creating and developing LeapFrog products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

## Environmental Phenomena

The unit may malfunction if subjected to radio-frequency interference. It should revert to normal operation when the interference stops. If not, it may become necessary to turn the power **off** and back **on**, or remove and reinstall the batteries. In the unlikely event of an electrostatic discharge, the unit may malfunction and lose memory, requiring the user to reset the device by removing and reinstalling the batteries.

## Impact de l'environnement

Une défaillance de fonctionnement de l'appareil peut survenir s'il est sujet à des interférences avec les fréquences radioélectriques. Le fonctionnement normal de l'appareil devrait reprendre avec l'arrêt des interférences. Si ce n'est pas le cas, il peut s'avérer nécessaire d'éteindre et rallumer l'appareil ou de retirer et réinstaller les piles. Dans l'éventualité peu probable d'une décharge électrostatique, un mauvais fonctionnement et une perte de mémoire de l'appareil peuvent se produire. L'utilisateur doit alors retirer et réinstaller les piles pour réinitialiser l'appareil.

## **NOTE**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

## **CAUTION**

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

### **Supplier's Declaration of Conformity**

#### **47 CFR § 2.1077 Compliance Information**

Trade Name: LeapFrog®  
Model: 6209  
Product Name: Scout's Ring & Record Learning Phone™  
Responsible Party: LeapFrog Enterprises, Inc.  
Address: 2200 Powell St., Suite 500  
Emeryville, CA 94608  
Website: leapfrog.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.



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[leapfrog.ca/warranty](http://leapfrog.ca/warranty)**

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