

How to Add Camera on Blue Iris

Network IP camera configuration

Address: **1: type in camera IP address** **Find/inspect...** **3: click here**

User: Password: **2: type in camera password**

Make: Media/video/RTSP port:

Model: Discovery/ONVIF port:

Video

Main stream:

Params:

Camera:

Sub stream (+params):

Audio

Path:

Format:

☐ Setup RTSP back-channel for talk support (PCM-U format)

Network options

Receive buffer (MB):

☐ Use RTP/UDP ports:

☒ Send RTSP keep-alives

☒ Use RTSP/stream timestamp

☐ Skip initial HTTP DNS and reachability tests

☐ Decoder compatibility mode

☐ Get ONVIF trigger events

Media profile:

Network IP camera configuration

Address: **Inspecting ...**

Opening 192.168.0.101 port 80...
HTTP Get / request...
OK
ONVIF GetSystemDateAndTime
HTTP 404
Opening 192.168.0.101 port 8999...
ONVIF GetSystemDateAndTime
HTTP 12029
Checking for common cameras...
Foscam FI86xx/98xx compatible?
VendorID=HX
ProductID=C6F0SoZ3N0P9L2
Foscam FI86xx/98xx compatible detected!
Done

click here

Network IP camera configuration

Address
http:// 192.168.0.101:80 Find/inspect...

User admin Password Blank address to search for cameras

Make Foscam
Model FI86xx/98xx compatible

Media/video/RTSP port 554
Discovery/ONVIF port 8999

Video
Main stream /livestream/11?action=play&media=video_audio_data
Params
Camera 1
Sub stream (+params)

Audio
Path
Format 64 kbps G.711 a-law
☐ Setup RTSP back-channel for talk support (PCM-U format)

Network options
Receive buffer (MB) 6.0
☐ Use RTP/UDP ports: 7000
☒ Send RTSP keep-alives
☒ Use RTSP/stream timestamp
☐ Skip initial HTTP DNS and reachability tests
☐ Decoder compatibility mode
☐ Get ONVIF trigger events
Media profile: Profile_1

click here → OK Cancel Help

New camera

Webcast Schedule PTZ/Control Watchdog
General Video Audio Trigger Record Alerts Post

Device type
☐ Screen capture DirectDraw Blits Primary
☐ USB, Firewire, or Analog
☒ Network IP <http://192.168.0.101>
☐ Broadcast from client app

Image format
Size: ? Max. rate: 1000000 [10.00 fps]
☐ Anamorphic (force size) Delay (msec): 0
☐ Flip left/right Rotate: No
☐ Area of interest (AOI) Edit... De-interlace: None
☒ Enable overlays Edit... 360: No
Hardware accelerated decode: Default
☐ Limit decoding unless required GPU: any ☐ Also BVR

click OK here → 确定 取消 帮助

