Edit Memory





Watch this video to find out about editing memories.

Standard Mode

This option allows you to edit the channel values and fade time of a programmed memory stored on the dimmer.

Select the *Edit Memory* option from the Memories menu, and press the ENT key. The screen shows:

Edit Memory		
xx		

If the memory is **unprogrammed** - a star (*) is shown next to the memory number and the memory cannot be edited.

Use the numeric keypad or cursor keys to select the required memory (1-12), then press the ENT key to confirm.

If the memory is **programmed** - the dimmer **outputs** the selected memory and the screen shows:

Channel: 1
Level: xxx

The cursor is shown in the Channel field. The Level field shows the programmed value for the channel.

Adjust the level of each channel as required. This operation uses the same user interface as the *Set Channel Level* function in *Manual Control*.

Press the ESC key. The screen shows:

Memory: xx
Fade Time: xx

The *Memory* field is for information only. The cursor appears in the *Fade Time* field.

Use the numeric keypad or cursor keys to adjust the fade time as required (1 - 60 seconds).



Press the ENT key to save the fade time and the channel levels into the memory. The screen briefly shows a confirmation, and then returns to the Edit Memory screen.

The memory is removed from the outputs.

ChilliNet Mode

This option allows you to edit the channel values and fade time of a programmed memory for a selected area stored on the dimmer.

Select the Edit Memory option from the Memories menu, and press the ENT key. The screen shows:

Area: 1

Memory: xx

If the memory for the chosen area is unprogrammed - a star (*) is shown next to the memory number and the memory cannot be edited.

The cursor appears in the Area field. Enter the required area number using the numeric keypad or cursor keys, then press the ENT key.

If the area number is valid, the cursor moves to the Memory field.

Use the numeric keypad or cursor keys to select the required memory (1 - 12), then press the ENT key to confirm.

If the memory for the chosen area is programmed - the dimmer outputs the selected memory and the screen shows:

A(xx) Channel: 1
Level: xxx

The area number field A(xx) is for information only. The cursor is shown in the *Channel* field.

The Level field shows the programmed value for that channel in the memory.

Adjust the level of each channel as required. This operation uses the same user interface as the *Set Channel Level* function in *Manual Control*.

Only those channels which are assigned to the specified area may be selected and edited.

Press the ESC key. The screen shows:

Area xx Mem xx

Fade Time: xx

The Area and Memory fields are for information only and are not editable.

The cursor appears in the Fade Time field.

Use the numeric keypad or cursor keys to adjust the fade time as required (1 - 60 seconds).

Press the ENT key to save the fade time and the channel levels into the memory.

The screen will briefly show a confirmation, and then return to the *Edit Memory* screen.

The memory is removed from the outputs.