

掌上游戏机

RGB10X

产品使用说明书

使用前请认真阅读本说明书，技术规格如有变更，恕不另行通知

使用手册

L1L2

充电口

复位键

音量键

电源键

R2R1

方向键 “-”

功能键 “+”

操作键

摇杆

选择 开始

OTG转接口

耳机孔

Version 1.0

Page 1

使用手册

一、注意事项

1.本书内容是为了使用者正确使用游戏机而设定，请认真阅读并遵守。
▶切勿严重撞击主机
▶切勿接触苯、稀释剂等化学物品
▶请不要靠近强磁场、电场
▶请避开直射光线或发热器
▶切勿自行拆卸、修理、改造
▶骑车、驾驶汽车及摩托车时，请勿使用播放器及耳机，以免造成危险
▶切勿以较大音量收听，以免对听力造成不良影响
▶请勿令主机进水
2.关机请在主界面按START,选择退出,再选择关闭系统进行关机,不要直接按电源键强制关机,可能会损坏系统,导致无法开机。
3.电源键旁边的R复位重启键，非特殊情况不要使用，容易对系统卡造成损坏。

二、功能介绍

1.主界面：
▶A键 进入/确认
▶B键 返回
▶X键 随机跳转模拟器
▶SELECT 随机播放游戏预览视频（无视频则进入待机状态）
▶START 主界面时进入主菜单
2.模拟器界面：
▶A 进入游戏
▶B 返回
▶X 随机切换游戏
▶Y 收藏游戏
▶SELECT 设置当前模拟器游戏设置
▶START 进入主菜单
3.进入游戏后快捷键：
▶A B X Y 为游戏操作按键
▶SELECT 选择/投币
▶START 确认/开始
▶屏幕左上角“-”键+A 暂停
▶屏幕左上角“-”键+B 显示帧率

Version 1.0

Page 2

使用手册

▶屏幕左上角“-”键+X 进入系统菜单
▶屏幕左上角“-”键+Y 截图
▶屏幕左上角“-”键+R1 保存游戏
▶屏幕左上角“-”键+L1 加载游戏
▶屏幕左上角“-”键+R2 游戏加速
▶屏幕左上角“-”键+L2 游戏慢放
▶屏幕左上角“-”键+START 同时按两次可快速退出游戏
▶屏幕左上角“-”键+方向键上 增加音量
▶屏幕左上角“-”键+方向键下 下调音量
▶屏幕左上角“-”键+方向键左 减少保存状态卡槽
▶屏幕左上角“-”键+方向键右 增加保存状态卡槽
▶“-”+加十字键下 游戏内亮度下调
▶“-”+加十字键上 游戏内亮度上调

屏幕左上角“-”键

屏幕右上角“-”键

4. NDS退出按屏幕左上角“-”键：
▶NDS模拟器菜单（保存/加载/退出选项）
▶模拟器菜单Load state 加载游戏记录
▶模拟器菜单Save state 保存游戏记录
▶模拟器Exit Drastic 退出游戏
▶L2 单屏/双屏模式上下切换
▶R2 单屏/双屏模式上下切换
5. PSP模拟器菜单：
▶按屏幕右上角“-”进入PSP模拟器菜单
▶菜单内先保存/加载游戏记录，设置以及退出游戏
▶由于性能限制，如游戏卡顿，可在菜单设置选项，找到跳帧，选择自动跳帧。

Version 1.0

Page 3

使用手册

▶游戏支持：兼容 ARCADE/MAME/CP51/CP52/CP53/PCE/FC/SFC/GB/GBA/GBC/MD /NEOGEO/PS/等10几种模拟。支持多种开源系统，可升级。
▶即时存档功能
▶记录历史游戏
▶设置喜爱游戏
▶待机功能
▶语言设置

因不同批次出厂不同的游戏机以上功能有所区别，请以实物为准

四、电池低电

▶当电池出现低电后，游戏机可能会出现屏幕闪烁，声音卡顿的情况，以及无法启动系统等情况，此时应及时给机器充电。电池低电时请及时存档，并插上充电器充电。
▶建议充电电压为5V，电流规格选择500mA-2000mA。
▶请使用出厂配置的充电线进行充电。不要使用高功率充电线进行充电，防止低电压过高，导致无法充电。

五、安装游戏

▶请按机器所支持的游戏格式下载，再放到TF对应的文件夹中。
本机出厂为无任何视频/音乐/游戏/图片等，所有演示的文件，必须在演示后立即删除，本公司对此不承担任何责任。

六、关于模拟器设置

▶如果出现游戏闪退，卡顿等情况，可在当前游戏按SELECT，找到编辑游戏元素，找到游戏模拟器以及核心，更换其他核心或者模拟器进行调整。
▶主界面按START是游戏菜单键，主要进行一些游戏设置：
比如亮度调节、声音调节、UI主题更换等。
▶非特殊必要，按键设置，以及一些其他不理解的设置切勿擅自改动。

Version 1.0

Page 4

使用手册

游戏机产品保修卡

产品型号		出厂日期		
用户姓名		机身编号		
电话		购买日期		
邮编				
用户地址				
购买商品				
详情故障				
维修记录	日期	故障现象	处理方法	维修人员签字

Version 1.0

Page 5

Handheld Game Consoles

RGB10X

Product instructions

Please read the instructions carefully before using
Specifications are subject to change without notice.

User Manual

L1L2

DC

R Volume

Power supply

R2R1

Direction keys

Function key “-”

Function key “+” XYBA

Joystick

Select Start

OTG

Earphone hole

Version 1.0

Page 1

User Manual

1.PRECAUTIONS

1.The contents of this section are set for users to use the game console correctly. Please read and comply with them carefully.
▶ Do not severely impact the host
▶ Do not come into contact with chemicals such as benzene and diluents
▶ Please do not approach strong magnetic or electric fields
▶ Please avoid direct sunlight or heaters
▶ Do not disassemble, repair, or modify on your own
▶ When riding a bike, driving a car, or motorcycle, please do not use the player or headphones to avoid danger
▶ Do not listen at a high volume to avoid adverse effects on hearing
▶ Do not allow the host to enter water
2. To shut down, please press START on the main interface, select exit, and then choose to shut down the system. Do not press the power button directly to force the shutdown, as it may damage the system and prevent it from turning on
3. The R reset and restart button next to the power button should not be used unless in special circumstances, as it may cause damage to the system card.

2.FUNCTION INTRODUCTION

1.Main interface:
▶A key Enter/Confirm
▶B key Return
▶X key Random jump simulator
▶SELECT Randomly play game preview videos (enter standby mode if there is no video)
▶START When entering the main interface, enter the main menu
2.Simulator interface:
▶A Enter the game
▶B Return
▶X Randomly switch games
▶Y Collect games
▶SELECT Set the current emulator game settings
▶START Enter the main menu
3.Shortcut keys after entering the game:
▶A B X Y Keyboard operation for games
▶SELECT Select/Coin
▶START Confirm/Start

Version 1.0

Page 2

User Manual

▶“-”key+A in the upper left corner of the screen Pause
▶“-”key+B in the upper left corner of the screen Display frame rate
▶“-”key+X in the upper left corner of the screen Enter the system menu
▶“-”key+Y in the upper left corner of the screen Screenshot
▶“-”key+R1 in the upper left corner of the screen Save game
▶“-”key+L1 in the upper left corner of the screen Load game
▶“-”key+R2 in the upper left corner of the screen Game acceleration
▶“-”key+L2 in the upper left corner of the screen Slow game playback
▶The “-” key in the upper left corner of the screen + “START” Press twice at the same time to quickly exit the game
▶The “-” key in the upper left corner of the screen + “On the directional keys” Volume Up
▶The “-” key in the upper left corner of the screen + “Under the directional keys” Reduce the volume
▶The “-” key in the upper left corner of the screen + “Left arrow key” Reduce the storage status card slot
▶The “-” key in the upper left corner of the screen + “Right arrow key” Add a save status card slot
▶“-” + “Under the cross key” In-game brightness reduction
▶“-” + “On the cross key” In-game brightness increase

The “-” key in the upper left corner of the screen

The “-” key in the upper right corner of the screen

4. To exit NDS, press the “-” key in the upper left corner of the screen:
▶NDS emulator menu (save/load/exit options)
▶Simulator menu Load state Load game records
▶Simulator menu Save state Save game records
▶Simulator Exit Drastic Exit the game
▶L2 Single screen/dual screen mode up and down switching
▶R2 Single screen/dual screen mode up and down switching
5. PSP emulator menu:
▶Press the “+” button in the upper right corner of the screen to enter the PSP emulator menu
▶Menu shell saves/loads game records, sets and exits the game
Due to performance limitations, such as game lag, you can select automatic frame skipping in the menu settings option by finding frame skipping.

Version 1.0

Page 3

User Manual

5.BASIC FUNCTION

▶3.5-inch IPS OCA full lamination resolution: 480 * 640
▶CPU: High performance 64Bit A53 CPU, Mali-G31 GPU, smooth FPS running at 60Hz
▶Screenshot: Support ARCADE/MAME/CP51/CP52/CP53/PCE/FC/SFC/GB/GBA/GBC/MD/NEOGEO/PS... Supports multiple open-source systems and is upgradable.
▶Instant archiving function ▶ Standby function
▶Record historical games ▶ Language settings
▶Set favorite games ▶ TF card expansion

Due to differences in the functions of game consoles produced in different batches, please refer to the actual product for accuracy

4.LOW BATTERY

▶When the battery is low, the game console may experience screen flickering, sound jamming, and inability to start the system. At this time, the machine should be charged in a timely manner. When the battery is low, please save it in a timely manner and plug in a charger to charge it.
▶Suggest a charging voltage of 5V and a current specification of 500mA-2000mA.
▶Please use the factory configured charging cable for charging. Do not use high-power charging cables for charging to prevent low voltage and high voltage from causing charging failure.

5.INSTALL GAME

▶Please download the game format supported by the machine and place it in the folder corresponding to TF.
▶This machine is manufactured without any videos/music/games/pictures, etc. All demo files must be deleted immediately after the demo, and our company does not assume any responsibility for this.

6.ABOUT SIMULATOR SETTINGS

▶If there are game crashes, lagging, and other situations, you can press SELECT in the current game, find the game elements to edit, find the game emulator and core, and replace it with another core or emulator to make adjustments.
▶Pressing START on the main interface is the game menu key, mainly used for some game settings:
For example, brightness adjustment, sound adjustment, UI theme replacement, etc.
▶Unless otherwise necessary, do not make unauthorized changes to key settings or other settings that you do not understand.

Version 1.0

Page 4

User Manual

Game machine product warranty card

Product model		Date of production		
User name		Serial No		
Telephone		Date of purchase		
Zip code				
User address				
Buy goods				
Detailed breakdown				
REPAIR RECORD	Date	Failure phenomenon	processing method	Signatures of the maintenance staff

Version 1.0

Page 5

PDF
Adobe