Lumens

Yamaha RM-CG(Coordinate) Zone Mode setting guide

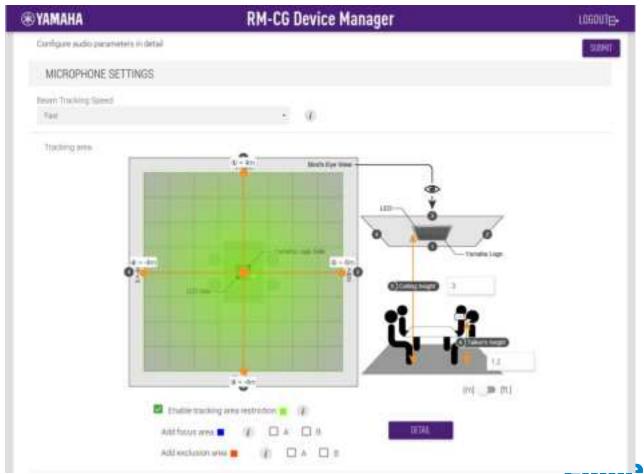


Your Reliable Partner

Microphone Setting

Please set the **Ceiling height** and **talker's height** of Yamaha RM-CG
according to the
installation scenario.

According to our experience, **talker's high** will be set between 1.2~1.5



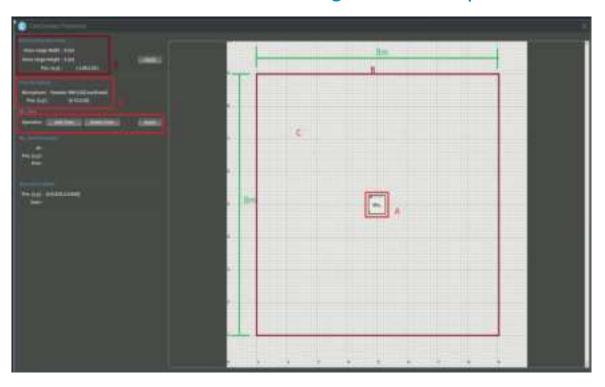
Connect Yamaha RM-CG and enable zone mode.



Important:

- 1. Please select "Devices" as "Yamaha RM-CG(Coordinate) "
- 2. Enabling zone mode will activate maximum 128 zones.
- 3. For zone mode, only use [Enable zone]
- 4. Click the [Zone settings].
- 5. Zone map and XY have nothing to do with this zone mode feature. DO Noture is use together.

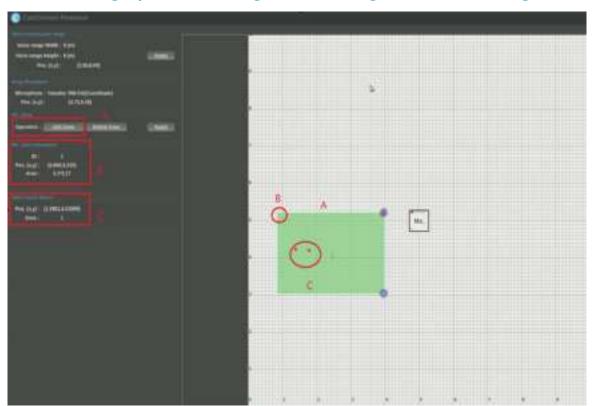
Introduction to Zone settings and components



- A. X, Y location of microphone in the room.
- B. Maximum pickup range of RM-CG. (Your zones should stay within this range)
- C. Zone canvas, this is where you add or delete zones.



Adding, positioning, re-sizing and deleting zones



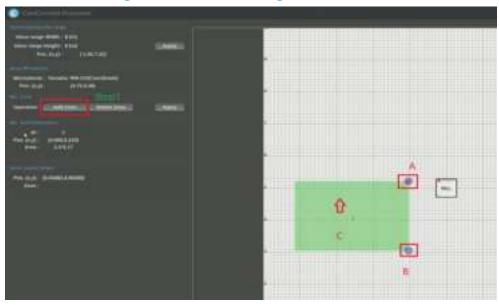
A. Click [Add Zone] once to create zone.

Important: To resize, position or delete zone you MUST click [Add Zone] again.

- B. Shows X,Y position of zone in canvas, measured from the top left. Also the Area of the zone is shown in info area.
- C. Shows voice source X,Y location and from which zone its coming from, position your zone around this.



Resizing and deleting zone



Step1: after adding a zone, to resize or position, click on add zone again.

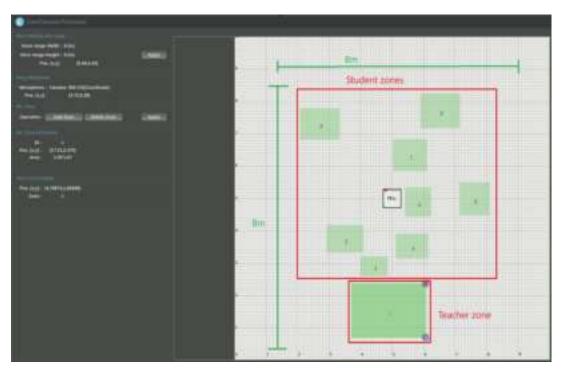
Step 2: click on the zone you want to work on.

- A. Option to delete the zone.
- B. Option to resize the zone.
- C. Click on the zone and you can move it around in the canvas.

Step 3: click apply.



Example of Zones and preset in real life use case

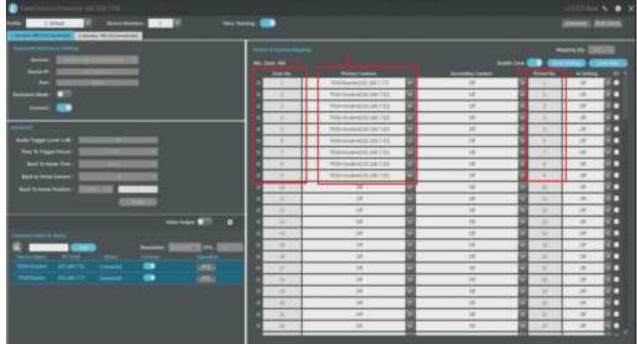


- A. 9 zones are created inside the 8m x 8m RM-CG pickup range.
- B. Each zone is labelled with an ID number, 1 to 9. These ID are incremental as they are being added.
- C. Press apply after finishing work in zone settings.
- Apply button, in Mic. Zone section

Note: see [others] section for more information and things to note about zones.



Mapping Zones to camera presets



- A. Zone No. is the Zone ID in Zone Settings.
- B. Map camera (s) to each zone as required.
- C. Assign preset per camera to each zone as required.

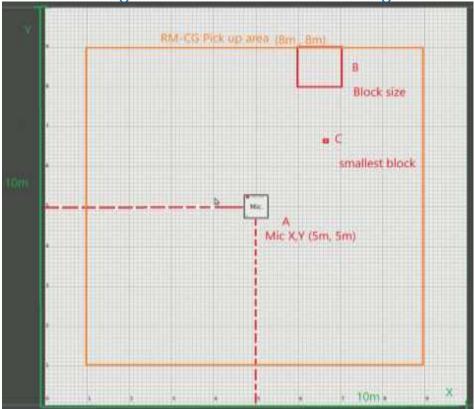
NOTE:

DO NOT ENABLE XY FOR THE ZONES.

DO NOT OPERATE ZONE MAP, THIS IS A DIFFERENT FEATURE.



Others: Things to note about zone settings canvas area



- 1. The canvas (drawing area) size is 10m x 10m.
- 2. The RM-CG pickup range is 8m x 8m, place your zones inside this area.

Labelled:

- A. RM-CG is located at x, y, (5m, 5m) of canvas.
- B. The canvas block size is $(1m \times 1m)$.
- C. The smallest block size is (10 cm x 10 cm).



Others: zone information

Mic. Zone Information

ID:

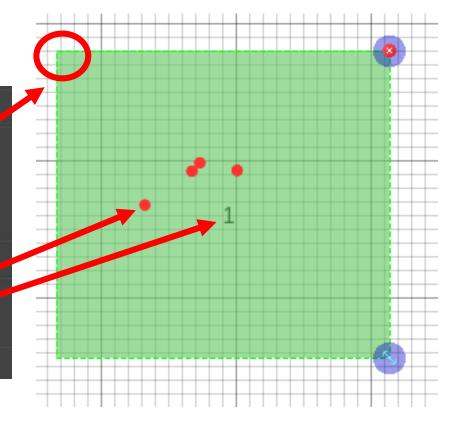
Pos. (x,y): (5.855,8.505)

Area: 2.46*2.23

Voice Source Detect

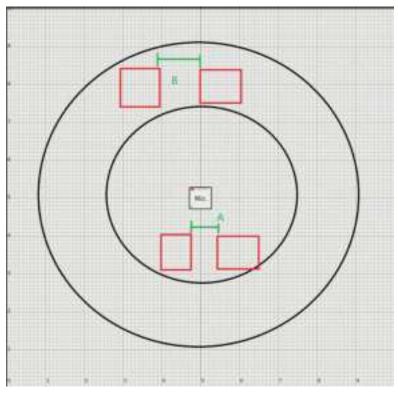
Pos. (x,y): (6.568,6.41183)

Zone:





Others: Distance between zones in relation to distance from RM-CG



- A. The closer you are to microphone, the closest distance between zones is 60cm.
- B. The further away you are from the microphone, the closest distance between zones is 100cm.





Thank You!















