

DD-670 Digital Drum



User Manual

ArtNr 00056972

Version 07/2020



Thank you for purchasing the DD-650 Digital Drumset.

Please read this manual very carefully to be able to use all the functions of the **DD-650**. We also advise that you store this manual safely for future reference.



In order to prevent injuries and damage to the device please make sure you read the safety instructions before using the DD-650 for the first time.

Safety instructions

Please read the manual carefully before using the device and keep it in a safe place. Adhere to the safety instructions to prevent damage or even injuries via electricity, short circuit or fire. The safety instructions are as follows:

Do not remove any part of the casing. There are no parts within the device that need to be maintained by you. If a repair is necessary, please contact a qualified workshop.

- Keep the device away from rain or other kinds of moisture. Do not use the device in moist or wet conditions. Do not place containers filled with liquids on top of the device so that nothing wet can get inside the device.
- Should the cable or the socket be damaged there is the possibility of experiencing sound loss during the use of the digital drums. Should you notice a strange smell or should the device start smoking please turn it off immediately and remove it from the power grid afterwards send it to a qualified workshop.
- Only use a voltage that is accepted for this device. The correct voltage is displayed on the module.
- Before cleaning the device, make sure to remove it from the power grid. Never touch the plug or the socket with wet hands.
- · Please check the condition of the plug on a regular basis and remove dirt or dust which might have accumulated on it.

Precautions

- Do not place the device near heat sources such as radiators or stoves or other appliances that generate heat.
- If you want to remove the device from the power grid please always pull at the plug and never at the cable.
- Do not use the digital drum over a power strip as this may lead to a loss of sound as well as an overheating of the socket.
- Disconnect the device before storms or when you are not using it for longer periods of time.
- Before connecting the digital drum to other devices, power down all the devices and turn the volume down to its minimum then turn the devices on.
- Do not use the digital drum in close proximity to TVs, radio devices or speakers to avoid interferences.
- Do not put the digital drum on a floor that has an inclination since it won't stand stable and could fall over.
- Remove all cables before transporting the digital drum.
- If you want to clean the device please use a dry, soft cloth. Do not use petrochemical based polishes or paint thinner or other cleaning liquids or chemically impregnated cloths. Do not place vinyl-based products on top the digital drum, neither plastic nor rubber-based objects. This might change the color of the digital drums.
- Do not sit on the digital drums and do not place heavy objects on top of them.
- Do not use excessive force when pushing the buttons, keys and switches on the device.
- Keep a distance of at least 10cm to the nearest wall with the digital drum.
- Read the chapter about the installation and the operation carefully since you might get injured or damage the device if the digital drum is not set up properly.
- Turn the device off during a thunderstorm and remove it from the power grid.

Information for your Security

Please read this section carefully before you use the instrument. Please keep this manual for future reference.

Power Supply

Please connect the included power adapter to a socket with the correct voltage. Do not connect the device with a socket that is not suited for the device. Remove the power adapter from the power grid when you are not using the instrument or during a thunderstorm.

Connections

Before connecting the instrument with other devices, please power down all devices first. This will ensure that the devices won't get damaged and malfunctions are avoided.

Surroundings

Please do not expose the device to the following conditions in order to avoid deformation, decoloring or serious damage:

- Direct sunlight
- extreme temperatures
- extreme humidity
- Dust or dirt
- strong vibrationes or tremors
- magnetic fields

Interferences

If radio or television devices are in close proximity to your instrument there may be interferences. In this case, increase the distance to these devices.

Cleaning

Please only clean the instrument with a dry soft cloth.

Do not use paint thinner or petrochemical based polishes.

Handling

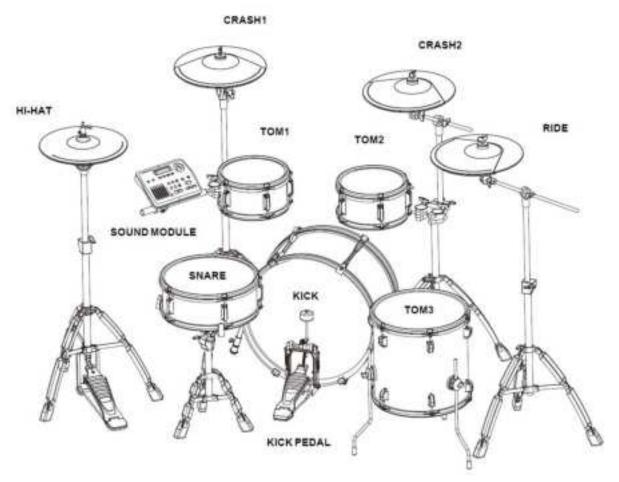
Do not use excessive force when operating the buttons and switches. Please make sure that no paper, metal or other objects can get into the instrument. Should this happen, remove the device from the power supply immediately and take it to your specialized retailer for inspection. Always remove all the cables prior to moving the instrument.

Opening the Device

The device may only be opened for repair reasons by authorized service personnel. Address a qualified workshop or the vendor from which you bought the device.

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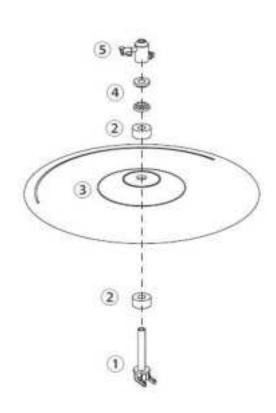
Installation

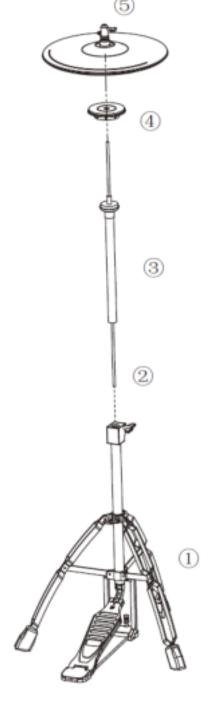


This image shows the completely assembled drumkit after installation (power connector and wire connections are not shown).

HiHat Installation

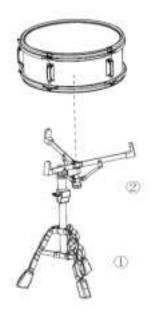
- 1. Open the HiHat stand legs (1) and make it stand firm.
- 2. Insert the thin rod (2) into the screw thread at the bottom of the stand.
- 3. Place the hollow rod (3) over the thinner rod (2).
- 4. Place the HiHat Cymbal tray (4) on the thin rod (2) and fix it onto the structure.
- 5. Adjust the hollow rod to a suitable height and fasten it. Put the HiHat (5) on the tray (4).
- 6. The screw on top of the HiHat allows the control of space between the tray and the HiHat. Make sure there is enough space between the two of them.





HiHat Installation

- 1. Insert the felt (2) on the base (1), align the socket on the base to the stopper underneath the cymbal and afterwards fix the Hihat (3) on it.
- 2. Put another felt (2) on top of the HiHat and fixate it with the round nut as shown in the image above (4).
- 3. Fix the head (5) to the base.

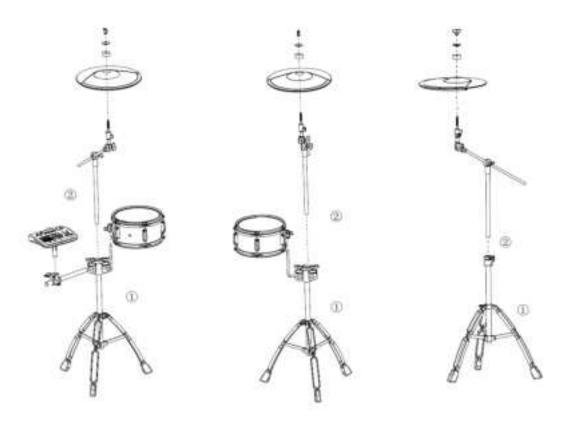


Snare Installation

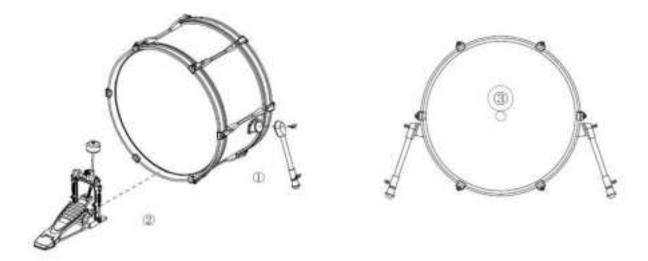
- 1. Open the Snare stand legs (1) to a suitable position and make it stand firm.
- 2. Open the Snare stand arms (2) and put the Snare upward on the stand.
- 3. Tighten the Snare stand arms by rotating the rotary on the bottom side.

Cymbal and Tom Installation

- 1. Open the Stand Legs and make it stand firm.
- Adjust Stand Arms to suitable position and fasten wing nuts.
 Insert drums according to the picture below and fasten wing nuts on the stand.

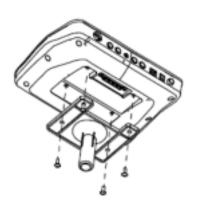


Kick Installation



- 1. Install kick legs (1) on both sides and then fasten the wing nut.
- 2. Insert kick pedal (2) to the kick drum and adjust the pedal to a suitable position. Then fasten the wing nuts on the pedal.

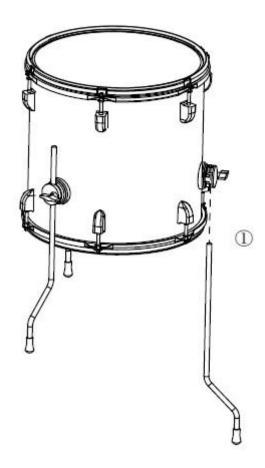
Note: Please aim your kick pedal beat to the cushion foam (3). Playing directly on the sensor below would damage the device.



Sound Module Installation

- 1. Align the holes of the module mount and the sound module, put screws through the holes and fasten them.
- 2. Insert the rod of the module mount into the clamp then tighten the wing nut.

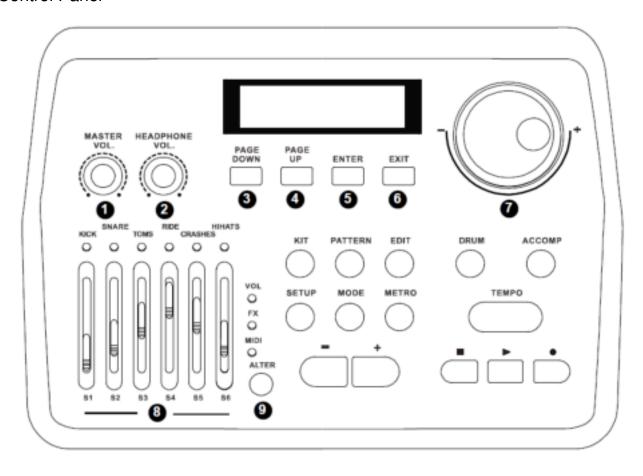
Floor Tom Installation



- 1. Insert Floor Tom Legs (1) into connectors on tom side.
- 2. Fasten wing nuts and adjust to suitable position.

Sound Module

Control Panel



- 1. Master Vol.: Adjust the output level, rotate it clockwise to increase volume.
- 2. **Headphone Vol.:** Adjust the headphone output level, rotate it clockwise to increase volume.
- 3. **Page Down:** Switch to the next option in the current menu.
- 4. **Page Up:** Switch to the last option in the current menu.
- 5. **Enter:** Proceed to the next submenu or confirm operation.
- 6. **Exit:** Proceed to the root menu or cancel operation.
- 7. **Scrolling Wheel:** Turn this wheel to increase or decrease values or change kits quickly.
- 8. **Mixer:** Change the values of 3 different fader-modes
- 9. Alter: Use ALTER to switch between the fader modes:

VOL-Fader: change the volume of the drums and cymbals (S1-S6).

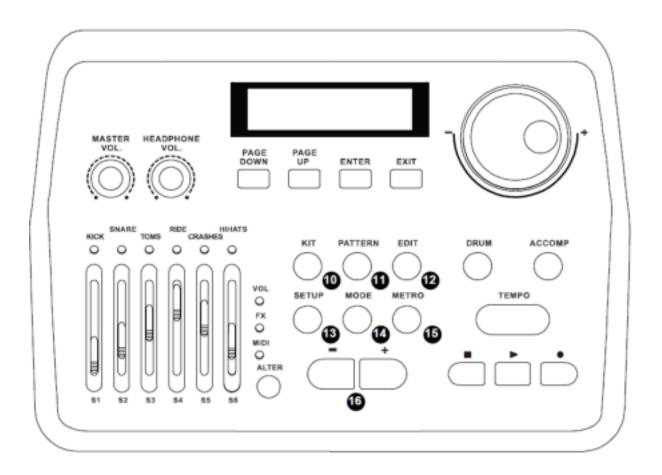
FX-Fader: S1 controls the reverb level of the kit.

S2 controls the compression rate.

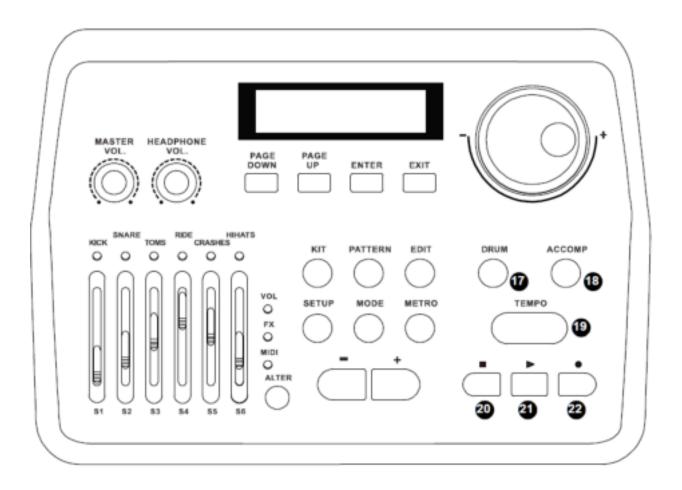
S3-S6 controls the gain of a 4-band equalizer.

MIDI-Fader: S1-S6 are assigned to six different Midi-Controllers.

Controller numbers can be set in the midi-set menu.

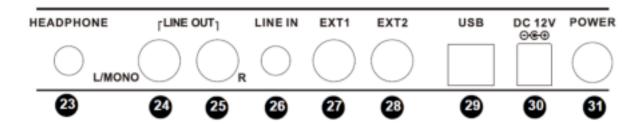


- 10. KIT: Press this button to engage in "Kit"mode.
- 11. **PATTERN:** Press this button to engage in "Pattern"mode.
- 12. **EDIT:** To edit the current drum kit, including voice type, voice, volume, reverb, level, pitch and pan.
- 13. **SETUP:** Press this button to adjust system settings.
- 14. MODE: Change playing modes for demo patterns.
- 15. **METRO:** Press this button to set the metronome on/off.
- 16. [-] / [+]: Use these two buttons to increase/decrease values and settings. Also, you can use these buttons to select a kit.



- 17. **DRUM:** Press this button to mute the drum track of a demo pattern.
- 18. **ACCOMP:** Press this button to mute accompaniment tracks of a demo pattern.
- 19.**TEMPO:** Tap this button at a desired rate to get a new tempo for a demo pattern and metronome after you have tapped it four times. You can also use the scrolling wheel to change the tempo after you have pressed the button.
- 20. Pauses playback of the current demo pattern, press it again to cancel playing the current pattern.
- 21. Plays the current demo pattern.
- 22. Press this button to record a drum sequence.

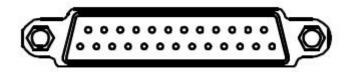
Connections



- 23. **HEADPHONE:** Connect your headphones here.
- 24. **MONO LINE OUT L:** Left channel of main output. Connect this output to any amplifier using 1/4"TS cable. For mono output please connect via this socket only.
- 25. **STEREO LINE OUT R:** Right channel main output. Connect this output to any amplifier using 1/4"TS cable. For stereo output please connect both Line out right and left.
- 26. **LINE IN:** Analog input socket of the sound module. You can connect any sound source (iPod, CD-player, mobile phone or computer) to the sound module.
- 27. **EXT1:** Extended trigger socket one, connected to the fourth tom pad by default.
- 28. **EXT2:** Extended trigger socket two, connected to the second crash pad by default.
- 29. **USB:** Connect standard B type USB cables to this socket for updating firmware, gaming, recording midi and using plug-ins for more sound on the computer.
- 30. DC 12V: Connect the attached DC 12 V power adapter to this socket.
- 31. POWER: Turns the module on and off.

Trigger Inputs

The trigger inputs socket is located at the bottom of the sound module. Connect the multi-trigger connector (aka 25pin connector) to this socket and lock it.



Pads

Playing Pads

All pads are with a velocity response feature. Strike the pad harder to create a higher volume and strike the pad softer to create a lower volume.

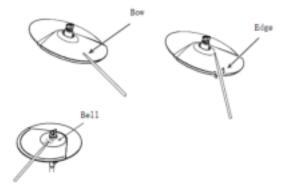
Playing Tom Drums

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound.



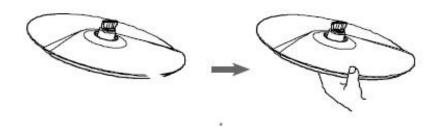
Playing Cymbals

Strike the central position (bow) of the cymbal to make cymbal bow sound, strike the edge of the cymbal to make edge shot sound.



Cymbal Choke

Strike a cymbal, its sound will sustain. Then squeeze the edge portion to mute the sound. Please note that the choke feature is only available on those cymbals marked with 'Choke' on the surface or in the specifications.



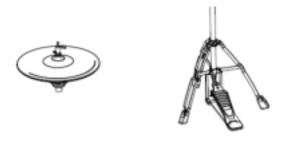
Playing Snare Drum

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound. The rim triggering is velocity layered.



Playing HiHat

- 1. Strike the HiHat pad without pressing the HiHat pedal to create an open HiHat sound.
- 2. Strike the HiHat pad while fully pressing the HiHat pedal to create a closed HiHat sound.
- 3. In certain positions while you press the HiHat pedal, playing the HiHat will trigger a half-open sound.
- 4. Press the HiHat pedal down quickly to create the HiHat pedal chick sound.
- 5. Press and release the HiHat pedal very quickly to create the HiHat foot splash sound.



Playing Kick Drum

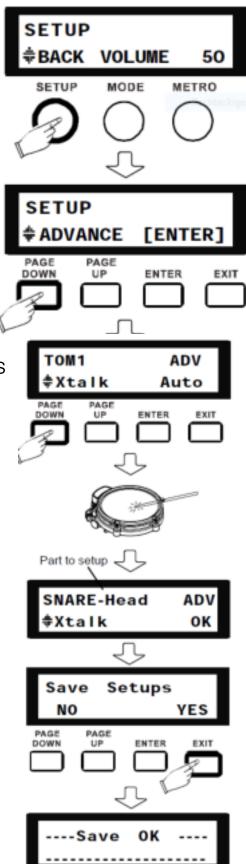
Press the Kick drum pedal to make kick drum sound.



Before Playing the First Time

Make sure the drum kit is stable and all parts are securely fastened and locked.

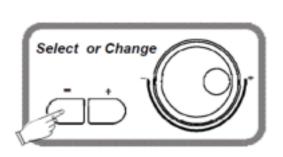
- Connect all the cables to the drum module according to their tags.
- Connect the multi-trigger connector to its socket at the bottom of the sound module.
- Connect the power adapter with the device and a socket.
- Power up the sound module.
- Press setup.
- Press PAGE DOWN/UP until you see ADVANCE and confirm with ENTER.
- Press PAGE DOWN until you see Xtalk and then press ENTER.
- Now you can test the functionality of each drum pad with striking it. Strike the drum pad until it says "Ok"on the screen.
- Press EXIT. In the following SAVE SETUPS screen choose YES.

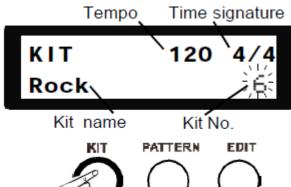


Basic Operation

Selecting a Kit

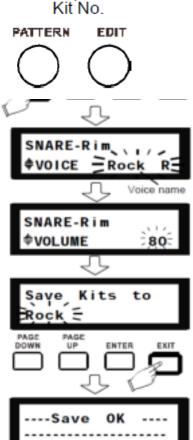
- Press KIT and use the scrolling wheel to select the desired kit.





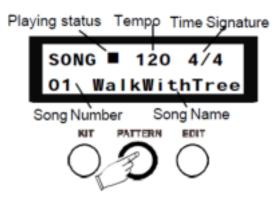
Modifying a Kit

- 1. Open an existing drum kit and switch into the editing mode via pressing EDIT.
- 2. Strike the pad (Trigger) on which you would like to program a certain sound or repeatedly press DRUM until the desired pad is shown on the display. For pads that have more than one assigned sound choose the specific trigger for the desired sound.
- 3. Use PAGE DOWN, respectively PAGE UP, to adjust the menus on the shown images and use the scrolling wheel [–] / [+] or the buttons [–] / [+] to change the settings for the activated trigger.
- 4. Leave the menu via pressing EXIT.
 - Choose a saving spot for your modifications in the following dialogue with [–] / [+]. Existing data may be overwritten.
- 5. Confirm the save with ENTER or cancel it with EXIT.



Playing Demo Songs

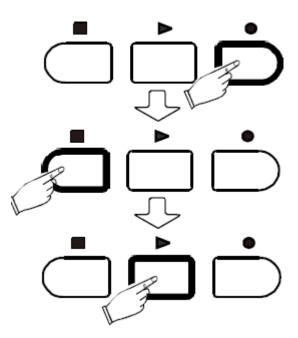
1. Press the PATTERN button and use the scrolling wheel to choose a song. Afterwards press PLAY and STOP to start or stop the track from playing.



Recording a Track

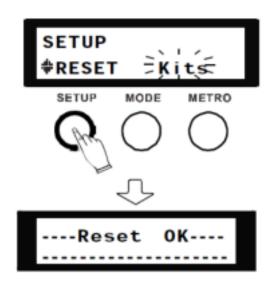
The drum module offers the opportunity to record up to 15 drum tracks in the operation modes "Kit"or "Pattern". This can be done as follows:

- 1. Activate either "Kit" or "Pattern" mode.
- 2. Press the record button to activate the record mode.
- 3. If desired, set the metronome settings for the recording.
- 4. Press the record button again to start recording.
- 5. With the stop button you can pause the recording process and restart it with the record button. To ultimately stop the recording press the stop button twice. The display will read "Save the song to".
- 6. Choose a place to save your recording with [–] / [+]. Existing data may be overwritten.
- 7. Press ENTER to confirm the save or cancel it by pressing EXIT.



Restoring Factory Settings

- 1. Press SETUP and mark the menu "RESET" by using either PAGE UP or PAGE DOWN.
- 2. Mark one of the following options with the scrolling wheel or the buttons:
- "Kits"(reset drum kits)
- "Settings"(reset system settings)
- "Xtalk" (reset cross talk)
- "Songs"(delete user created songs)
- "All"(reset all settings and delete all user created songs)
- 3. Confirm your choice with ENTER.
- 4. Restart the module.



Setup

In the setup menu you are able to customize certain device settings. Press [SETUP] to open the menu. Choose [PAGE UP] or [PAGE DOWN] to find the desired options and change them with the scrolling wheel [–] / [+] or the buttons [–] | [+].

Backvolume

Controls the volume of demo patterns and loops.

Tuning

Default pitch, chamber tone A / 440 Hz.

MIDI-Funktion

If the parameter for normal operation is switched "ON", the module will use the programmed soundfiles. If the parameter for MIDI operation is switched "OFF" (less latency), the module will send MIDI data.

Advanced Settings

Sensitivity

The higher this value is, the easier it will be to trigger a sound. If this value is too high it may cause cross talk problems.

Headroom

This sets the velocity dynamic range. This value is the velocity needed to get the max volume, so the lower the value is, the easier it is to create louder sounds.

Sense Time

Sets the interval between triggering. Increasing this value by a certain amount may avoid it being triggered multiple times by vibration in a very short time.

Trigger Curve

Sets the velocity curve for pads. The "Linear" setting creates the most natural relation between a beat and the volume. A stronger strike with "Exp" causes a stronger change in the volume (eg. dynamic). A stronger change with a softer strike is caused with "Log". The setting "Spline" changes the volume less when a different velocity is used. High volumes can be reached with a relatively soft strike intensity.

Cross Talk

This controls cross talk. Press ENTER to change the cross talk settings. Strike the pad with maximum force until the display shows OK. Change to the next pad and repeat this process. The velocity data of the other pads will be loaded automatically to avoid the cross talk effect.

Note Send

Default setting of MIDI note values, that are sent while in MIDI mode.

Rim Velocity

This controls the volume behavior of the rim trigger independent of the actual velocity. The higher this value is, the louder the rim trigger will be and vice versa.

Pedal Velocity

This controls the volume behavior of the HiHat pedal. The higher this value is, the louder the volume of the HiHat will be when the pedal is used and vice versa (pedal chick and pedal splash).

Calibration

This defines the HiHat pedal playing range. You can see the current playing range on the top right of the display. Choose the calibration option, press the pedal down fully and press ENTER to define the minimal playing range. Allow the pedal to bounce back and press ENTER to define the maximum playing range. You are advised not to set extreme values to allow fluid playing.

Split Point

This defines the velocity split point of the snare's rim trigger. If you hit the rim trigger of the snare softly, you will hear the cross-stick sound. Above the split point you will hear the rim-shot sound.

Chick Time

This defines the trigger disabling time after the pedal has been pressed down. It can be used to avoid unwanted triggering after physical contact with the pedal.

Splash Time

Defines the difficulty of triggering a pedal splash. (foot splash)

Peak Decay

Sets the signal decay of a selected part. The higher this value, the lesser the chance of skipping notes, but the easier it is to double-trigger them.

Rim Modifier

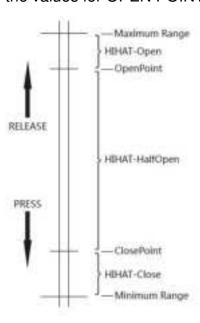
Rim judgement correction value. When a head sound is triggered while trying to play a rim sound turn up this value. When a rim sound is heard while trying to play a head sound lower this value.

Open Point

Defines at which point the HiHat is triggered with an open sound. The value displayed is the current position within the entire pedal range. The higher this value, the closer its position is to the pedal's release. This in turn means a smaller range to play an open HiHat.

Close Point

Defines at which point the HiHat is triggered with a closed sound. The value displayed its he current position within the entire pedal range. The lower this value, the closer its position is to the point where the pedal is fully pressed down. This in turn means a smaller range to play a closed HiHat. The range between open and closed position is for a half-open sound. If you want to increase the half-open range, you have to increase the values for OPEN POINT and decrease the values for CLOSE POINT.



AppendixList of Included Kits

| 1 | Studio | 8 | Latin | 15 | DirtySouth |
|---|----------|----|---------|----|------------|
| 2 | Standard | 9 | Brush | 16 | Nebula |
| 3 | Pop | 10 | Sunray | 17 | Drumstep |
| 4 | Jazz | 11 | Fiesta | 18 | Jungle |
| 5 | Metal | 12 | Mario | 19 | Utopia |
| 6 | Rock | 13 | Impulse | 20 | BlueBay |
| 7 | 80s | 14 | Loop | | |

Pattern List

| 1 | WalkWithTree | 20 | SoftAmour | 39 | Bartender |
|----|--------------|----|--------------|----|--------------|
| 2 | Soul | 21 | MelodicDeath | 40 | Celebration |
| 3 | Latin | 22 | SambaDance | 41 | Discover |
| 4 | Moskau | 23 | RockBlues | 42 | Shade |
| 5 | Heart | 24 | Fly | 43 | Echo |
| 6 | Fable | 25 | Bossa | 44 | LiteGroove |
| 7 | theStorm | 26 | Tango | 45 | River |
| 8 | Beowulf | 27 | Dancing | 46 | Jazz |
| 9 | Forever | 28 | CryintheRain | 47 | Love |
| 10 | Acid | 29 | NightTrain | 48 | Blues |
| 11 | Arcane | 30 | Arriba | 49 | Techno |
| 12 | toBeLoved | 31 | Batteries | 50 | OutofMyHeart |
| 13 | Rain | 32 | Revealite | 51 | MellowTone |
| 14 | PopAges | 33 | Breathe | 52 | theLight |
| 15 | ChaCha | 34 | BlueEyes | 53 | Take |
| 16 | Life | 35 | HeyMan | 54 | Angel |
| 17 | Home | 36 | Firerain | 55 | Bridge |
| 18 | Latina | 37 | NyanCats | | |
| 19 | Reality | 38 | Supreme | | |

Voice List

KICK

| NON |
|-----------|
| Rock |
| Jazz |
| Indie 01 |
| Indie 02 |
| Metal |
| Funk 01 |
| Funk 02 |
| 8Bit 01 |
| 8Bit 02 |
| House 01 |
| House 02 |
| House 03 |
| RnB 01 |
| RnB 02 |
| RnB 03 |
| RnB 04 |
| Techno 01 |
| Techno 02 |

| Session |
|------------|
| Vintage |
| Jungle 01 |
| Jungle 02 |
| Fiesta |
| Birch 01 |
| YAM18 |
| JAZZ V |
| METAL V |
| POP V |
| ROCK2V |
| ROCK V |
| ROCKBRIGHT |
| DGs8 |
| Pik |
| Sax |
| Six |
| Hot |
| |

| Kiss |
|-------------|
| DDDclean |
| MorMOOG |
| Morschlag2 |
| Morschlag3 |
| Morschlag1 |
| Morschlag5 |
| Ballerfiako |
| Rave309 |
| Y30 |
| SOLI606 |
| SOLI808 |
| Y909 |
| Rosa |
| KissV |
| DG3 |
| TR66RIM |
| Soli909RIM |

SNARE

| ONATIL |
|------------------|
| Rock |
| Rock Rimshot |
| Rock X |
| Jazz 01 |
| Jazz 01 Rimshot |
| Jazz X-Stick |
| Jazz 02 |
| Jazz 02 Rimshot |
| Indie 01 |
| Indie Rimshot 01 |
| Indie X-Stick |
| Indie 02 |
| Indie Rimshot 02 |
| Metal |
| Metal Rimshot |
| Metal X-Stick |
| Funk 01 |
| Funk Rimshot 01 |
| Funk X-Stick 01 |
| Funk 02 |
| |

| RnB 04 |
|----------------|
| RnB R 01 |
| RnB R 02 |
| RnB X-Stick 01 |
| RnB X-Stick 02 |
| Techno 01 |
| |
| Techno 02 |
| TechnoC 01 |
| TechnoC 02 |
| Trance 01 |
| Trance 02 |
| Trance 03 |
| Trance 04 |
| Trap 01 |
| Trap 02 |
| Trap 03 |
| Trap 04 |
| Trap 05 |
| Trap 06 |
| Trap 07 |
| |

| Latin Rimshot 02 |
|-------------------|
| Session |
| Session Rimshot |
| Session X |
| Vintage |
| Vintage Rimshot |
| Vintage X-Stick |
| Jungle |
| Jungle Rimshot |
| Fiesta 01 |
| Fiesta R 01 |
| Fiesta X-Stick 01 |
| Fiesta 02 |
| FiestaRimshot 02 |
| Fiesta Rimshot 03 |
| Jungle2 |
| Jungle2 R |
| BALLAD1 |
| RSBALLAD1 |
| SSBALLAD1 |
| |

| POPV SS |
|-----------|
| ROCKV2 |
| ROCKV2 RS |
| ROCKV2 SS |
| ROCKV3 |
| ROCKV3 RS |
| ROCKV3 SS |
| ROCKBRI |
| ROCKBRIRS |
| ROCKBRISS |
| Soli8085 |
| FatschSd |
| MBare |
| OrgCP |
| SoliNoisy |
| 909 |
| Abpunch |
| DD31 |
| Dy2 |
| L9 |
| |

| Funk Rimshot 02 |
|-----------------|
| Funk X-Stick 02 |
| 8Bit 01 |
| 8Bit 02 |
| House 01 |
| House 02 |
| House 03 |
| House 04 |
| House 05 |
| RnB 01 |
| RnB 02 |
| RnB 03 |

| Trap 08 |
|------------------|
| Trap 09 |
| Trap 10 |
| Trap 11 |
| Pop |
| Pop Rimshot |
| Pop X-Stick |
| Brush |
| Brush Rimshot |
| Brush X-Stick |
| Latin |
| Latin Rimshot 01 |

| BrushV |
|-------------|
| BrushVSWIRL |
| BrushV RS |
| BrushV SS |
| JAZZV |
| JAZZV RS |
| JAZZV SS |
| METALV |
| METALV RS |
| METALV SS |
| POPV |
| POPV RS |
| |

| Morball2 |
|-------------|
| Morballcl |
| X82 |
| Soli8084 |
| Soli9095 |
| SoliFR2L |
| Soli808 |
| SoliRH5 |
| RimY10RIM |
| RimSoli808R |
| SNSN80er |
| |

TOM

| Rock1 |
|---------------|
| Rock1 Rimshot |
| Rock2 |
| Rock2 Rimshot |
| Rock3 |
| Rock3 Rimshot |
| Rock4 |
| Rock4 Rimshot |
| Jazz1 |
| Jazz1 Rimshot |
| Jazz2 |
| Jazz2 Rimshot |
| Jazz3 |
| Jazz3 Rimshot |
| Jazz3 |
| Jazz3 Rimshot |
| Indie1 |
| Indie2 |
| Indie3 |
| Indie3 |
| Metal1 |
| Metal2 |
| Metal3 |
| Metal4 |
| Conga1 |

| RnB3 |
|--------------|
| RnB4 |
| Techno1 |
| Techno2 |
| Techno3 |
| Techno4 |
| Trance1 01 |
| Trance2 01 |
| Trance3 01 |
| Trance4 01 |
| Trance1 02 |
| Trance2 02 |
| Trance3 02 |
| Trance4 02 |
| Trap1 01 |
| Trap2 01 |
| Trap3 01 |
| Trap1 02 |
| Trap2 02 |
| Trap3 02 |
| Pop1 |
| Pop1 Rimshot |
| Pop2 |
| Pop2 Rimshot |
| Pop3 |
| |

| Jungle2 |
|-----------------|
| Jungle2 Rimshot |
| Jungle3 |
| Jungle3 Rimshot |
| Jungle4 |
| Jungle4 Rimshot |
| Fiesta1 |
| Fiesta1 Rimshot |
| Fiesta2 |
| Fiesta2 Rimshot |
| Fiesta3 |
| Fiesta3 Rimshot |
| Fiesta4 |
| Fiesta4 Rimshot |
| Brush8 |
| Brush10 |
| Brush12 |
| Brush14 |
| BrushRim8 |
| BrushRim10 |
| BrushRim12 |
| BrushRim14 |
| 10XNMas |
| 12XNMas |
| 14XNMas |
| |

| Rim10SoliNat |
|--------------|
| Rim12SoliNat |
| Rim14SoliNat |
| Rim16SoliNat |
| 10SoliJP1 |
| 12SoliJP1 |
| 14SoliJP1 |
| 16SoliJP1 |
| Rim10SoliJP1 |
| Rim12SoliJP1 |
| Rim14SoliJP1 |
| Rim16SoliJP1 |
| yt808ana1 |
| yt808ana2 |
| yt808ana3 |
| yt808ana4 |
| Li_HTO 1 |
| Li_HTO 2 |
| Li_HTO 3 |
| Li_HTO 4 |
| 80_TOM1 |
| 80_TOM2 |
| 80_TOM3 |
| 80_TOM4 |
| 80er1 |
| |

| Conga2 |
|-----------|
| Conga3 |
| Conga4 |
| Conga5 |
| Conga6 |
| Timbale1 |
| Timbale2 |
| 8Bit1 |
| 8Bit2 |
| 8Bit3 |
| 8Bit4 |
| House1 01 |
| House2 01 |
| House3 01 |
| House4 01 |
| House1 02 |
| House2 02 |
| House3 02 |
| House4 02 |
| House1 03 |
| House2 03 |
| House3 03 |
| House4 03 |
| RnB1 |
| RnB2 |

| Pop3 Rimshot |
|------------------|
| Pop4 |
| Pop4 Rimshot |
| Brush1 |
| Brush2 |
| Brush3 |
| Brush4 |
| Latin1 |
| Latin2 |
| Latin3 |
| Latin4 |
| Session1 |
| Session2 |
| Session3 |
| Session4 |
| Vintage1 |
| Vintage1 Rimshot |
| Vintage2 |
| Vintage2 Rimshot |
| Vintage3 |
| Vintage3 Rimshot |
| Vintage4 |
| Vintage4 Rimshot |
| Jungle1 |
| Jungle1 Rimshot |

| 16XNMas |
|--------------|
| Rim10XNMas |
| Rim12XNMas |
| Rim14XNMas |
| Rim16XNMas |
| 10BigReverb |
| 12BigReverb |
| 14BigReverb |
| 16BigReverb |
| Rim10BigRev |
| Rim12BigRev |
| Rim14BigRev |
| Rim16BigRev |
| 10MetaFilter |
| 12MetaFilter |
| 14MetaFilter |
| 16MetaFilter |
| Rim12MetaFil |
| Rim14MetaFil |
| Rim16MetaFi |
| Rim10MetaFi |
| 10SoliNathan |
| 12SoliNathan |
| 14SoliNathan |
| 16SoliNathan |
| |

| 22 - 2 |
|-------------|
| 80er2 |
| 80er3 |
| 80er4 |
| NOV_808TOM1 |
| NOV_808TOM2 |
| NOV_808TOM3 |
| NOV_808TOM4 |
| SDS7_4TO1 |
| SDS7_4TO2 |
| SDS7_4TO3 |
| SDS7_4TO4 |
| 909_TOM1 |
| 909_TOM2 |
| 909_TOM3 |
| 909_TOM4 |
| TED_TOM1 |
| TED_TOM2 |
| TED_TOM3 |
| TED_TOM4 |
| X1_ETOM1 |
| X1_ETOM2 |
| X1_ETOM3 |
| X1_ETOM4 |
| |
| |
| |

RIDE

| Rock |
|--------------|
| Rock Bell |
| Rock Edge |
| Jazz |
| Jazz Bell |
| Jazz Edge |
| Indie |
| Indie Bell |
| Indie Edge |
| Funk 02 |
| Funk Bell 02 |
| Funk Edge 02 |
| Funk 01 |
| Funk Bell 01 |
| Funk Edge 01 |
| |

| House 01 |
|--------------|
| House 02 |
| House 03 |
| RnB |
| Techno 01 |
| Techno 02 |
| Trance |
| Pop |
| Pop Bell |
| Brush |
| Brush Bell |
| Brush Edge |
| Session |
| Vintage |
| Vintage Bell |

| Jungle Bell |
|-------------|
| Fiesta |
| Fiesta Bell |
| Fiesta Edge |
| Pst20Ny1 |
| Pst20Ny2 |
| Pst20Ny B |
| Pst20Ny E1 |
| Pst20Ny E2 |
| Pst20Wd |
| Pst20Wd B |
| Pst20Wd E |
| Pst20Br |
| Pst20Br B |
| Pst20Br E |
| |

| Pst21Ny1 |
|------------|
| Pst21Ny2 |
| Pst21 B1 |
| Pst21 B2 |
| Pst21 E |
| Pst21Br |
| Pst21Br B |
| Pst21Br E |
| Pst21EDGMe |
| Pst2TNy |
| Pst2TNy B |
| Pst2TNy E1 |
| Pst2TNy E2 |
| |
| |

CRASH

| Rock1 |
|---------------|
| Rock1 Edge |
| Rock2 |
| Rock2 Edge |
| RockChina |
| RockSplash |
| Jazz1 |
| Jazz1 Edge 01 |
| Jazz2 |
| Jazz2 Edge |
| JazzSplash 01 |
| JazzSplash 02 |
| Indie1 01 |
| Indie2 01 |
| Indie1 02 |
| Indie2 02 |
| Funk1 02 |
| Funk2 02 |
| 8Bit1 |

| 8Bit2 |
|----------|
| House 01 |
| House 02 |
| House 03 |
| House 04 |
| Trance1 |
| Trance2 |
| Trap1 01 |
| Trap2 01 |
| Pop1 |
| Pop2 |
| Session1 |
| Session2 |
| Vintage1 |
| Vintage2 |
| Jungle1 |
| Jungle2 |
| Fiesta1 |
| Fiesta2 |
| |

| SplashA12 |
|------------|
| SplashA12E |
| SplashB12 |
| SplashB12E |
| Splash8 |
| Splash8E |
| China12Mal |
| China14Mal |
| China16Mal |
| China20Sti |
| China30 |
| Crash14 E |
| Crash14 |
| Crash16 E |
| Crash16 |
| Crash17 |
| Crash17br |
| Crash17 E |
| Crash17 |
| |

| Crash18 |
|-------------|
| Crash18 E |
| CrashB16 E |
| CrashB16 E |
| CrashB16 |
| Crash18 |
| Crash18 B |
| Crash18Br |
| Crash18 E1 |
| Crash18 E2 |
| Crash20 |
| Crash20Beat |
| Crash20Br |
| Crash20EDGE |
| 808_1CYM |
| NOV_CYMB |
| Y808crash |
| |
| |

HI-HAT

| Rock Closed Rock Pedal Chick Rock Half-Open Rock Pedal Splash Jazz Open 01 Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | 111 110 11 |
|---|----------------------|
| Rock Pedal Chick Rock Half-Open Rock Pedal Splash Jazz Open 01 Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Rock Open |
| Rock Half-Open Rock Pedal Splash Jazz Open 01 Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Rock Closed |
| Rock Pedal Splash Jazz Open 01 Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Rock Pedal Chick |
| Jazz Open 01 Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Rock Half-Open |
| Jazz Closed 01 Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Closed Metal Pedal Chick | Rock Pedal Splash |
| Jazz Pedal Chick 01 Jazz Open 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Open 01 |
| Jazz Open 02 Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Closed 01 |
| Jazz Closed 02 Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Pedal Chick 01 |
| Jazz Pedal Chick 02 Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Open 02 |
| Indie Open 02 Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Closed 02 |
| Indie Closed 02 Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Jazz Pedal Chick 02 |
| Indie Pedal Chick 02 Metal Open Metal Closed Metal Pedal Chick | Indie Open 02 |
| Metal Open Metal Closed Metal Pedal Chick | Indie Closed 02 |
| Metal Closed Metal Pedal Chick | Indie Pedal Chick 02 |
| Metal Pedal Chick | Metal Open |
| | Metal Closed |
| Funk Open 01 | Metal Pedal Chick |
| | Funk Open 01 |

| House Open 03 |
|------------------|
| House Closed 03 |
| RnB Open 01 |
| RnB Closed 01 |
| RnB Open 02 |
| RnB Closed 02 |
| Techno Open 01 |
| Techno Closed 01 |
| Techno Open 02 |
| Techno Closed 02 |
| Trance Open 01 |
| Trance Closed 01 |
| Trance Open 02 |
| Trance Closed 02 |
| Trap Open 01 |
| Trap Closed 01 |
| Trap Open 02 |
| Trap Closed 02 |
| |

| Brush Peda | l Sp lash |
|--------------|--------------------|
| Session Op | en |
| Session Clo | sed |
| Session Pe | dal Chick |
| Session Per | dal Sp lash |
| Vintage Ope | en |
| Vintage Clo | sed |
| Vintage Peo | fal Chick |
| Vintage Hal | f-Open |
| Vintage Ped | lal Sp lash |
| Jungle Oper | n |
| Jungle Clos | ed |
| Jungle Peda | al Chick |
| Jungle Half- | Open |
| Jungle Peda | al Sp lash |
| Fiesta Oper | 1 |
| Fiesta Close | ed |
| Fiesta Peda | l Chick |

| BalHHSp | |
|-----------|--|
| CDHH O | |
| CDHH C | |
| CDHH P | |
| CDHH Half | |
| CDHH Sp | |
| cco o | |
| CCO C | |
| CCO P | |
| CCO Half | |
| CCO Sp | |
| 808_2HH O | |
| 808_3HH O | |
| 808_HH C1 | |
| 808_HH C2 | |
| 808HH P | |
| 909HHOP2 | |
| 909_HHCL | |

| Funk Closed 01 |
|---------------------|
| Funk Pedal Chick 01 |
| Funk Open 02 |
| Funk Closed 02 |
| Funk Pedal Chick 02 |
| 8Bit Open |
| 8Bit Closed |
| House Open 01 |
| House Closed 01 |
| House Open 02 |
| House Closed 02 |
| |

| Trap Open 03 |
|-------------------|
| Trap Closed 03 |
| Pop Open |
| Pop Closed |
| Pop Pedal Chick |
| Pop Half-Open |
| Pop Pedal Splash |
| Brush Open |
| Brush Closed |
| Brush Pedal Chick |
| Brush Half-Open |
| |

| Fiesta Half-Open |
|---------------------|
| Fiesta Pedal Splash |
| CCMHH O |
| ССМНН С |
| CCMHH P |
| CCMHH Half |
| CCMHH Sp |
| BalHH O |
| BalHH C |
| BalHH P |
| BalHH Half |
| |

PERCUSSION

| Cowbell |
|--|
| FunkPercussion01 |
| FunkPercussion02 |
| 8BitFX01 |
| 8BitFX02 |
| 8BitFX03 |
| HouseFX01 |
| HouseFX02 |
| HouseFX03 |
| HouseFX04 |
| HouseFX05 |
| HouseFX06 |
| |
| TranceFX01 |
| TranceFX01 TranceFX02 |
| |
| TranceFX02 |
| TranceFX02 TranceFX03 |
| TranceFX02 TranceFX03 TranceFX04 |
| TranceFX02 TranceFX03 TranceFX04 TranceFX05 |
| TranceFX02 TranceFX03 TranceFX04 TranceFX05 TrapFX01 |

| DubstepFX01 |
|--------------|
| DubstepFX02 |
| |
| DubstepFX03 |
| DubstepFX04 |
| DubstepFX05 |
| Agogo01 |
| Agogo02 |
| ShakerShort |
| ShakerLong |
| NoClp |
| SDS7_CLP |
| Soli909_CLAP |
| 909Clp |
| 808clp |
| Abs |
| Abs5 |
| 808congahi |
| 808 claves |
| 808 shaker |
| SakataAgogo |
| Elec9Clap |

| 626_TAM |
|------------|
| 707_TAMB |
| ABcowbell |
| C78_Guiro |
| 808congalo |
| 808congame |
| Y30ZAP2 |
| X10_ZAP |
| Bg |
| Cai1 |
| Cai2 |
| Cang |
| Gong1 |
| Gong2 |
| Gong3 |
| Gong4 |
| Guban |
| Tanggu1 |
| Tanggu2 |
| Tanggu3 |
| Tanggu4 |

| Tanggu5 |
|------------|
| Tanggu6 |
| DavulGum1 |
| DavulGum2 |
| DavulStik1 |
| DavulStik2 |
| DavulFingr |
| BendirDum1 |
| BendirDum2 |
| BendirTek1 |
| BendirTek2 |
| DarbukaGum |
| DarbukaTek |
| DarbukaTak |
| DarbukaTok |
| DarbukaTik |
| FingerCym1 |
| FingerCym2 |
| |
| |
| |

Specifications

| Configuration | 2 X 10" Acoustic Mesh Tom (with rim), 14" Acoustic Mesh Floor Tom (with rim),14" Acoustic Mesh Snare (layered rims), 2 X 14" Crash Cymbal(with edge & choke), 14" Ride Cymbal(with edge, bell & choke), 13" Hi-Hat with Stand, 20" Acoustic Mesh Kick |
|---------------|---|
| Voice | 720+ High Quality Sounds |
| Drum Kit | 20 Preset Kits and 20 User Kits |
| Pattern | 55 Songs,Drum On/Off,Accomp On/Off |
| Sound Effect | Reverb,Compressor,Equalizer with Professional DSP Processor |
| Equalizer | 4-Band Equalizer,Real-time Control |
| Metronome | On/Off,Tempo,Voice,Time Signature,TapTempo |
| SetupMenu | Back Volume, MasterTune, Local, Fader FX Setup, FaderM IDISetup, Advanced (Sensitivity, Headroom, Trigger Curve, AutoCrosstalk, MIDI Note Send, RimVelocity, Pedal, SnareRimSplitPoint), Reset |
| PadEdit | Voice, Volume, Pan, Pitch, Reverb |
| Record | 15 Songs |
| Display | Back-light LCD, 2 Row X16 Characters |
| Power | 12V DC |
| Aux. Socket | Headphone,Line In, Line Out(L/R),USB, Power, External TriggerX2 |
| New Feature | All drums on acoustic drum rack.6 faders in three modes: Real-time pad volume control,FXcontrol(Reverb, compressor and 4 -band equalizer),MIDIcontrol. Kit with loop function. 5 step Hihat Pedal with stand. |

WEEE-Declaration / Disposal

Your product is designed and manufactured with materials and components of high quality, which are recyclable and can be reused. The symbol means that your product should be disposed of separately from household waste when it reaches its end of life. Please dispose of this equipment at your local collection point or recycling center. Please help to protect the environment in which we all live.

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