

# Telink

## Telink Matter Developer's Guide

(TLSR9518)

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Ver 0.2.30

2024/07/25

### Keyword

TLSR9518, TLSR9528, TLSR9258, Matter, Zephyr, Thread, BLE

### Brief

This guidance provide full information about Telink Matter project setup and usage

# Acknowledgements

Published by Telink Semiconductor

Bldg 3, 1500 Zuchongzhi Rd, Zhangjiang Hi-Tech Park, Shanghai, China

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## Revision History

| Version | Change Description                                      |
|---------|---------------------------------------------------------|
| V0.1.0  | Preliminary release                                     |
| V0.2.0  | Added section about docker image                        |
| V0.2.1  | Removed temporary step for Matter project setup         |
| V0.2.2  | Added Light-Switch-App                                  |
| V0.2.3  | Fixed markdown lint warnings                            |
| V0.2.4  | Updated Raspberry Pi image                              |
| V0.2.5  | Updated docker image                                    |
| V0.2.6  | Updated minimum Ubuntu version to 20.04 LTS             |
| V0.2.7  | Updated repos url and added Form Thread network via CLI |

| Version | Change Description                                                 |
|---------|--------------------------------------------------------------------|
| V0.2.8  | Added OTA section                                                  |
| V0.2.9  | Added factory data section                                         |
| V0.2.10 | Added thermostat app and modified URL in factory data section      |
| V0.2.11 | Added Flash Layout information                                     |
| V0.2.12 | Update factory data Section                                        |
| V0.2.13 | Update .dts modification                                           |
| V0.2.14 | Update Zephyr branch                                               |
| V0.2.15 | Update power management relative project configs                   |
| V0.2.16 | Update Zephyr SDK version                                          |
| V0.2.17 | Update docker image repo                                           |
| V0.2.18 | Added bootloader configuration information                         |
| V0.2.19 | Add power on Factory reset                                         |
| V0.2.20 | Added extended power management information                        |
| V0.2.21 | Update flash partitions and latest master adaptations              |
| V0.2.22 | Added certification info                                           |
| V0.2.23 | Updated RF power and Matter ICD mode data                          |
| V0.2.24 | Updated bootstrap script usage                                     |
| V0.2.25 | Updated Device Configuration section with openthread configuration |
| V0.2.26 | Add NFC tag support                                                |
| V0.2.27 | Added TLSR9528A deep sleep measurement data                        |
| V0.2.28 | Added BLE configuration options                                    |
| V0.2.29 | Read HW configuration from device tree.                            |
| V0.2.30 | Update document according to latest Matter version                 |

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# 1 Overview

This document provides comprehensive guidance on the Telink Matter solution, which includes subjects such as environment setup, Matter device firmware building and flashing, Border Router setup (including RCP building and flashing), building and usage of chip-tool, etc.

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## 1.1 Ecosystems compatibility and limitations

### 1.1.1 Supported platforms

Telink Matter solution is compatible with the following ecosystems:

-  Apple Home (iOS)
-  Google Home (iOS/Android)
-  Amazon Alexa (iOS/Android)
-  Samsung Smart Things (iOS/Android)

To add an accessory to Ecosystem Home, generate a QR code or pincode through the accessory, printed as part of the UART message, and use it to pair with the system.

### 1.1.2 Limitations

- Apple (iOS): When a Matter device is added to the Apple Home or other ecosystem Home app that utilizes Apple Home APIs, two fabrics are added: one for the Home app and the other for the Apple keychain. To completely remove a device, users need to manually remove device (fabric 1) from the Apple keychain via the Apple settings menu and also remove the device (fabric 2) from the Home app.
- Google: Please refer to the [official list of unsupported features](#).
- Amazon: Alexa integration requires the rotation device ID, which is already enabled by default in the Telink Matter solution. Additionally, it requires Thread Networks scanning during commissioning (BLE session). To accommodate this requirement, Thread Networks pre-scanning is performed before starting BLE due to the limitation of non-concurrent mode.
- Samsung: Compatibility with Samsung devices depend on the OS being used. It inherits Apple/Google limitations, as it operates through OS APIs.

### 1.1.3 Certified partnership

- CSA: Telink is a dedicated member of the CSA and is committed to the Matter connectivity standard. Telink aims to enhance compatibility across smart home devices. Several end-products built on Telink's Matter over Thread solution have successfully secured Matter v1.0 and v1.1 certifications from CSA. You can view our latest Matter v1.1 certification here: [CSA Matter v1.1 Certification for Telink TLSR9218](#).
- Google: Telink is an approved vendor for Matter v1.0 in Google Home with the Lighting app. All related information can be found at Google's [Developer Center](#).
- Amazon: our Lighting app has passed the [Amazon MSS](#) (Matter Simple Setup for Thread) certification and will be added as part of Amazon documentation as a certified partner. Therefore, our clients



will be able to take advantage of our certified Matter SDK solution and go through a [reduced scope](#) certification process. Please use Telink Matter SDK FFS APID GG8q as a reference APID when creating your FFS Matter product.

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## 2 Required Equipment (Matter over Thread)

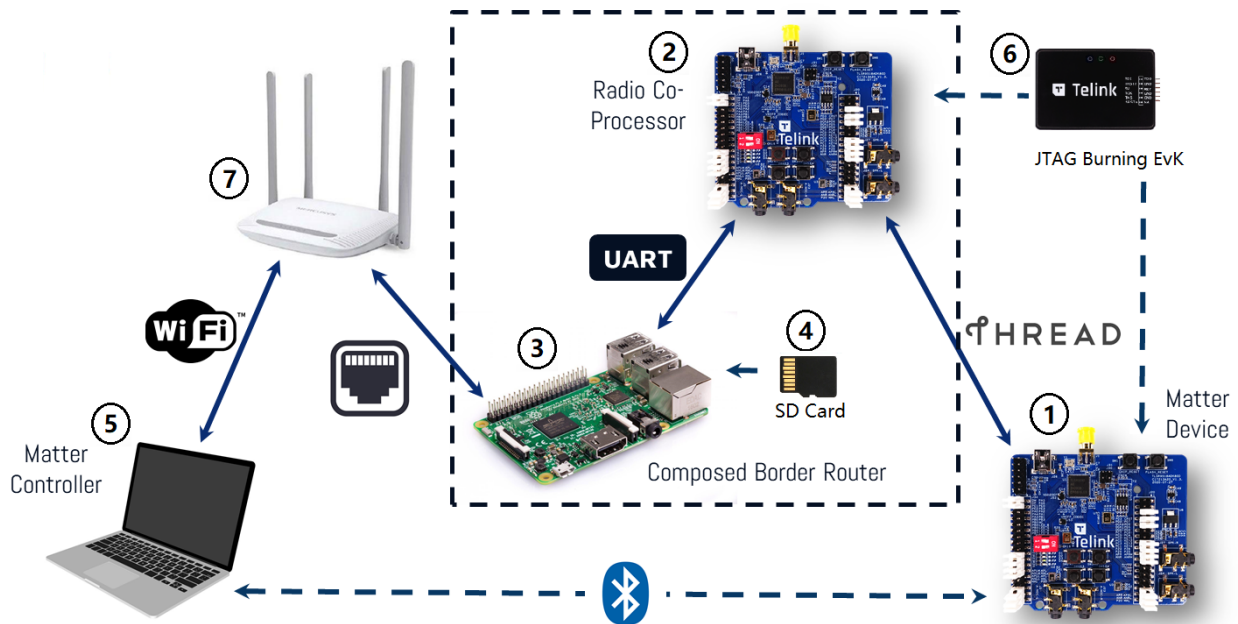


Figure 2.1: Telink-Matter

- 1 **TLSR9518ADK80D** as Matter device (or other Telink Matter over Thread supported devices).
- 2 **TLSR9518ADK80D** as RCP (Radio CoProcessor).
- 3 **RaspberryPi4** or higher, as part of border router. In case you want to use Raspberry Pi3, additional work is needed. See "Using Raspberry Pi3 with internal UART" for more details.
- 4 **SD card** for RPi. At least 8 GB.
- 5 **Host PC** with Debian based distro (like Ubuntu v20.04 LTS and later) which will be used as a build machine and as host for Matter device.
- 6 **Telink JTAG programmer** to program Matter device and RCP.
- 7 **Wi-Fi Router** that act as Wi-Fi Access Point.

### 2.1 Supported devices

Telink Matter examples supports building and running on the following devices:

| Board/SoC             | Build target                                                 | Zephyr Board Info |
|-----------------------|--------------------------------------------------------------|-------------------|
| B91<br>TLSR9518ADK80D | tlsr9518adk80d , tslr9518adk80d-mars ,<br>tlsr9518adk80d-usb | TLSR9518ADK80D    |
| B92 TLRS9528A         | tlsr9528a , tslr9528a_retention                              | TLRS9528A         |
| B95 TLRS9258A         | tlsr9258a                                                    | TLSR9258A         |

## 3 Environment Setup

### 3.1 Matter project setup

1. Setup Dependencies:

```
sudo apt-get install git gcc g++ pkg-config libssl-dev libdbus-1-dev \
libglib2.0-dev libavahi-client-dev ninja-build python3-venv python3-dev \
python3-pip unzip libgirepository1.0-dev libcairo2-dev libreadline-dev
```

2. Clone Matter Project:

Clone the Matter project to your local directory, e.g., /home/\${YOUR\_USERNAME}/workspace/matter.

```
git clone https://github.com/project-chip/connectedhomeip
```

This clone may take extra time within mainland China.

3. Update Submodules:

Enter the repository root directory and update submodules:

```
cd ./connectedhomeip
./scripts/checkout_submodules.py --platform telink
```

4. Do Bootstrap:

Download and install packages into local for Matter. It usually takes a long time when running it for the first time.

```
source ./scripts/activate.sh -p all,telink
```

This step will generate an invisible folder called **.environment** under the Matter root directory **connectedhomeip**. It may cost extra time or encounter failure within mainland China.

INFO: In case of any troubles with Matter build environment you may try the following:

- Remove the environment (in the root directory of the Matter project):

```
rm -rf .environment
```

- Redo the bootstrap once again:

```
source ./scripts/activate.sh -p all,telink
```

4. Install ZAP CLI Tool (only for the master branch):

According to Matter documentation, ZAP is installed by the bootstrap.sh script.

More information can be found here:

<https://github.com/project-chip/connectedhomeip/blob/master/docs/guides/BUILDING.md>

## 3.2 Docker Setup

To simplify Zephyr environment setup in sections [Zephyr project setup](#) and [Telink Flashing tool setup](#), you can use an existing Docker image with a ready-to-use environment.

Run the Docker container (this will take a while to complete the first time):

```
docker run -it --rm -v $PWD:/host -w /host ghcr.io/project-chip/chip-build-telink:$(wget -q -O - https://raw.githubusercontent.com/project-chip/connectedhomeip/master/.github/workflows/examples-telink.yaml 2> /dev/null | grep chip-build-telink | awk -F: '{print $NF}')
```

## 3.3 Zephyr Project Setup

Before proceeding with the following steps, execute APT update and upgrade:

```
sudo apt update
sudo apt upgrade
```

1. Install Dependencies:

```
wget https://apt.kitware.com/kitware-archive.sh
sudo bash kitware-archive.sh
sudo apt install --no-install-recommends git cmake ninja-build gperf \
ccache dfu-util device-tree-compiler wget \
python3-dev python3-pip python3-setuptools python3-tk python3-wheel xz-utils file \
make gcc gcc-multilib g++-multilib libsdl2-dev libmagic1
```

Zephyr requires minimum versions of key dependencies, such as CMake (3.20.0), Python3 (3.6), and Devicetree compiler (1.4.6).

```
cmake --version
python3 --version
dtc --version
```

Verify that these dependencies match the required versions on your system. If not, update them manually or switch to a stable APT mirror.

2. Install West:

```
pip3 install --user -U west
echo 'export PATH=~/.local/bin:$PATH' >> ~/.bashrc
source ~/.bashrc
```

Make sure `~/.local/bin` is on `$PATH` environment variable.

3. Get the Zephyr Source Code:

```
west init ~/zephyrproject
cd ~/zephyrproject
```

```
west update
west blobs fetch hal_telink
west zephyr-export
```

Note that fetching the Zephyr source code using **west init ~/zephyrproject** and **west update** may take additional time within mainland China. Moreover, some project may fail to update from foreign servers. Consider alternative methods for downloading the latest source code.

#### 4. Install Additional Python Dependencies for Zephyr:

```
pip3 install --user -r ~/zephyrproject/zephyr/scripts/requirements.txt
```

#### 5. Setup Toolchain:

Download Zephyr toolchain (approximately 1~2 GB) into a local directory to enable flashing most boards. This process may take extra time within mainland China.

For latest **master** branch use Zephyr **SDK v0.16.1**:

Minimal SDK:

```
wget https://github.com/zephyrproject-rtos/sdk-ng/releases/download/v0.16.1/zephyr-
↳ sdk-0.16.1_linux-x86_64_minimal.tar.xz
wget -O - https://github.com/zephyrproject-rtos/sdk-ng/releases/download/v0.16.1/sha256.sum
↳ | shasum --check --ignore-missing
tar xvf zephyr-sdk-0.16.1_linux-x86_64_minimal.tar.xz
cd zephyr-sdk-0.16.1
./setup.sh -t riscv64-zephyr-elf -h -c
```

Full SDK:

```
wget https://github.com/zephyrproject-rtos/sdk-ng/releases/download/v0.16.1/zephyr-
↳ sdk-0.16.1_linux-x86_64.tar.xz
wget -O - https://github.com/zephyrproject-rtos/sdk-ng/releases/download/v0.16.1/sha256.sum
↳ | shasum --check --ignore-missing
tar xvf zephyr-sdk-0.16.1_linux-x86_64.tar.xz
cd zephyr-sdk-0.16.1
./setup.sh -t riscv64-zephyr-elf -h -c
```

You can find the compatible Zephyr SDK version in the file:

```
integrations/docker/images/stage-2/chip-build-telink/Dockerfile
```

Download Zephyr SDK and install it in recommended path as below:

```
$HOME/zephyr-sdk[-x.y.z]
$HOME/.local/zephyr-sdk[-x.y.z]
$HOME/.local/opt/zephyr-sdk[-x.y.z]
$HOME/bin/zephyr-sdk[-x.y.z]
/opt/zephyr-sdk[-x.y.z]
/usr/zephyr-sdk[-x.y.z]
/usr/local/zephyr-sdk[-x.y.z]
```

Where [-x.y.z] is optional text, and can be any text, for example, -0.16.1. You cannot move the SDK directory after you have installed it.

#### 6. Build Hello World Sample

Before proceeding with the custom project setup, please verify that the official Zephyr project configuration is correct using the Hello World sample:

```
cd ~/zephyrproject/zephyr
west build -p auto -b tlsr9518adk80d samples/hello_world
```

Build the hello\_world example with west build command from the root of the Zephyr repository. You can find firmware called **zephyr.bin** under **build/zephyr** directory.

#### 7. Add Zephyr Environment Script to `~/.bashrc` .

Here is the difference between the previously added and the newly added:

```
+ source ~/zephyrproject/zephyr/zephyr-env.sh
```

You can add the above line using the editor such as vi/vim or execute the following command in bash:

```
echo "source ~/zephyrproject/zephyr/zephyr-env.sh" >> ~/.bashrc
```

Execute the following line to activate the updated shell environment immediately:

```
source ~/.bashrc
```

#### 8. Add Telink Zephyr Remote Repository:

Download the Telink repository locally as the develop branch and update this branch.

```
cd ~/zephyrproject/zephyr
git remote add telink https://github.com/telink-semi/zephyr
git fetch telink develop
git checkout develop
cd ..
west update
west blobs fetch hal_telink
```

This update may take extra time within mainland China.

For more information, you can refer to [https://docs.zephyrproject.org/latest/getting\\_started/index.html](https://docs.zephyrproject.org/latest/getting_started/index.html)

## 3.4 Telink Flashing Tool Setup

#### 1. Download Toolchain:

Download and unzip the Telink flasher into your local directory, e.g. ~, to allow you to flash Zephyr into a Telink board.

Windows (GUI version):

```
wget https://wiki.telink-semi.cn/tools_and_sdk/Tools/BDT/BDT.zip
unzip BDT.zip
```

Linux (GUI and CLI versions):

```
wget https://wiki.telink-semi.cn/tools_and_sdk/Tools/BDT/Telink_Libusb_BDT-Linux-
↳ X64-1.6.0.tar
tar -xvf Telink_Libusb_BDT-Linux-X64-1.6.0.tar
```

Please note that the download may take several minutes because the zipped file is around hundreds of megabytes. The download may take extra time outside mainland China.

## 2. Change udev Rules to use flasher without sudo:

Connect your BDT hardware to USB and check its IDs.

```
lsusb
...
Bus 001 Device 014: ID 248a:8266 Maxxter Telink Debugger v4.0
...
```

Update your udev rules: Create edit your udev file.

```
sudo nano /etc/udev/rules.d/51-usb-device.rules
```

Add the next line with your USB IDs.

```
SUBSYSTEM=="usb", ATTRS{idVendor}=="248a", ATTRS{idProduct}=="8266", MODE="0666"
```

Save file and restart udev subsystem

```
sudo udevadm control --reload-rules && sudo udevadm trigger
```

## 3. Add BDT path to `~/.bashrc` .

Edit

```
nano ~/.bashrc
```

Add the next variable according to your BDT path (where you extracted it)

```
export TELINK_BDT_BASE_DIR="/opt/telink_bdt/"
```

## 4 Matter Firmware

### 4.1 Bootloader Configuration

The bootloader build is enabled automatically when the `CONFIG_CHIP_OTA_REQUESTOR=y` is set. The bootloader configuration file is located at the following path:

```
connectedhomeip/config/telink/app/bootloader.conf
```

This file contains the following options:

- `CONFIG_BOOT_BOOTSTRAP` - set to **y** in case if restoring the slot0 partition is expected from slot1 partition in case if slot0 is not bootable or damaged
- `CONFIG_BOOT_SWAP_USING_MOVE` - set to **y** in case if `SWAP_MOVE` logic need to be used
- `CONFIG_BOOT_SWAP_USING_SCRATCH` - set to **y** in case if `SWAP_MOVE` using scratch logic need to be used. Enabling this option expecting the availability of scratch partition in DTS
- `CONFIG_BOOT_VALIDATE_SLOT0` - set to **y** in case if the whole slot0 image need to be validated. With this option disabled the only image magic is validated

Other MCUBoot configuration options are also allowed in this file. For finest tune please refer to official [MCUBoot doc](#).

### 4.2 Flash Layout

Implemented as an overlay over standard zephyr .dts layout, which is located in the Matter repository [2MB flash overlay](#):

```
...
&flash {
    reg = <0x20000000 0x200000>;

    partitions {
        /delete-node/ partition@0;
        /delete-node/ partition@20000;
        /delete-node/ partition@88000;
        /delete-node/ partition@f0000;
        /delete-node/ partition@f4000;
        /delete-node/ partition@fe000;
        boot_partition: partition@0 {
            label = "mcuboot";
            reg = <0x00000000 0x19000>;
        };
        slot0_partition: partition@19000 {
            label = "image-0";
            reg = <0x19000 0xec000>;
        };
    };
};
```

```
};
factory_partition: partition@105000 {
    label = "factory-data";
    reg = <0x105000 0x1000>;
};
storage_partition: partition@106000 {
    label = "storage";
    reg = <0x106000 0xc000>;
};
slot1_partition: partition@112000 {
    label = "image-1";
    reg = <0x112000 0xec000>;
};
vendor_partition: partition@1fe000 {
    label = "vendor-data";
    reg = <0x1fe000 0x2000>;
};
};
};
...
```

## 4.3 Device Configuration

### 4.3.1 Basic Device Configuration

Basic device configuration is already set via application configuration file. The basic configuration can be extended via the same configuration file by adding new configurations to the file.

Application configuration file location (relative path):

```
examples/app/telink/prj.conf
```

### 4.3.2 BLE Address Configuration

BLE specification contains 4 types of BLE MAC addresses. Matter configuration uses only 2 of them:

- Public
- Random static (with and without flash saving)

The public address is a default address used in Matter. The public address value must be set by device vendor. The BLE address reads out from the vendor memory area and applies to BLE device during initializing of the BLE driver.

The address type may be changed by the project configuration:

Public address configuration:

```
CONFIG_B9X_BLE_CTRL_MAC_TYPE_PUBLIC=y
CONFIG_B9X_BLE_PUBLIC_MAC_ADDR="00:11:22:38:c1:a4"
```

**CONFIG\_B9X\_BLE\_CTRL\_MAC\_TYPE\_PUBLIC** option sets the BLE address type to Public and enables the address readout from flash.

**CONFIG\_B9X\_BLE\_PUBLIC\_MAC\_ADDR** option sets the public BLE address from string, if the address was not set in flash.

**CONFIG\_B9X\_BLE\_PUBLIC\_MAC\_ADDR option should be used for development purposes only.**

Random static address configuration:

```
CONFIG_B9X_BLE_CTRL_MAC_TYPE_RANDOM_STATIC=y
CONFIG_B9X_BLE_CTRL_MAC_FLASH=y
```

**CONFIG\_B9X\_BLE\_CTRL\_MAC\_TYPE\_RANDOM\_STATIC** option sets BLE address type to Random Static and enables Random address generation at every device boot.

**CONFIG\_B9X\_BLE\_CTRL\_MAC\_FLASH** option allows to store the Static Random address to flash to be used on the next device boot. Using this option the Random Static address will be generated on the first boot and stored to flash. The next boots will read out and apply the stored Random Static address.

The BLE address location may vary depends on flash size. The memory map for different flash sizes is shown below:

| Flash Size | Memory Address |
|------------|----------------|
| 1 Mb       | 0xfd000        |
| 2 Mb       | 0x1fd000       |
| 4 Mb       | 0x3fd000       |

#### The BLE address flash encoding: Public address:

0-2 bytes are public address bytes.

3-5 bytes are vendor bytes provided by BLE consortium.

#### Random static address:

0-4 bytes are random static bytes.

5 byte is a random static byte + 0xC0 mask.

6-7 are dummy bytes.

8 byte should be 0 for Random static address type.

#### Example:

Public address: 00:11:22:38:c1:a4 - 00:11:22 public address bytes, 38:c1:a4 - Telink vendor bytes provided by BLE consortium.

Random static address: 00:11:22:33:44:55:aa:bb:00 - 00:11:22:33:44:55 randomly generated bytes, aa:bb - dummy bytes, 00 - Random static address type.

### 4.3.3 Network Device Configuration

Device-to-device communication without a border router is available in case when one or several devices are configured as FTD (Full Thread Device), for example, a Light Bulb.

The default configuration for non-sleepy device - is a router. Each router can accept 32 child connections by default. The amount of child connections is set by the following configuration:

```
CONFIG_OPENTHREAD_MAX_CHILDREN=1
```

In case of high network load per router device, this configuration may be set to 1 to reduce the amount of children connected to the parent device. It is highly recommended to increase the CPU clock to 96MHz if the router mode is planned to use. This can be done by adding the following configuration to the board overlay file: [overlay](#):

```
...
&cpu0 {
    clock-frequency = <96000000>;
};
...
```

The default configuration of non-sleepy device can be manually changed from router to end device, which will disable the router mode. Disabling the router mode will reduce the network and CPU load on the device and increase the network stability (avoid packet loss and retransmissions). This configuration switches the FTD Router device to MTD End device:

```
CONFIG_CHIP_THREAD_DEVICE_ROLE_END_DEVICE=y
```

If the FTD End device mode is expected, then the FTD mode can be enabled manually:

```
CONFIG_OPENTHREAD_FTD=y
```

## 4.4 Build and Flash

In the Matter root folder or `/root/chip/` if using Docker image:

1. Activate Matter environment:

```
source ./scripts/activate.sh -p all,telink
```

2. Activate Zephyr environment (needed for west build using Docker without script build with env):

```
export ZEPHYR_TOOLCHAIN_VARIANT=zephyr
export ZEPHYR_BASE="$TELINK_ZEPHYR_BASE"
export ZEPHYR_SDK_INSTALL_DIR="$TELINK_ZEPHYR_SDK_DIR"
source $ZEPHYR_BASE/zephyr-env.sh
```

- Go to directory with the example:

```
cd examples/${app}/telink
```

**\${app}** : air-quality-sensor-app, all-clusters-app, all-clusters-minimal-app, bridge-app, contact-sensor-app, lighting-app, light-switch-app, lock-app, ota-requestor-app, pump-app, pump-controller-app, resource-monitoring-app, shell, smoke-co-alarm-app, temperature-measurement-app, thermostat, window-app

- Remove the previous build if exists:

```
rm -rf build/
```

- Build the example (replace with your board name, see [Supported devices](#)):

```
west build -b <build_target>
```

Also use key **-DFLASH\_SIZE** , if your board has memory size different from 2 MB, for example, **-DFLASH\_SIZE=1m** or **-DFLASH\_SIZE=4m** :

```
$ west build -b <build_target> -- -DFLASH_SIZE=4m
```

You can find the target built file called **zephyr.bin** under the **build/zephyr** directory.

- Flash the example (for the Ubuntu platform):

```
west flash --erase
```

- In case of build errors or crashes you might use the Zephyr version which was CI tested against Chip Project master:

Go to <https://github.com/project-chip/connectedhomeip/blob/master/integrations/docker/images/stage-2/chip-build-telink/Dockerfile> and look for **ZEPHYR\_REVISION = \${commit\_ID}**.

Then use this information to setup Zephyr:

```
cd ~/zephyrproject/zephyr/
git checkout ${commit_ID}
cd ..
west update
west blobs fetch hal_telink
```

## 4.5 Logging and Shell CLI

To get output from the device, connect UART to the following pins:

| Name | Pin                 |
|------|---------------------|
| RX   | PB3 (pin 15 of J34) |
| TX   | PB2 (pin 18 of J34) |

| Name | Pin                 |
|------|---------------------|
| GND  | GND (pin 23 of J50) |

Baud rate: 115200 bits/s

## 4.5.1 How to Configure Logging in Matter

Logging is enabled by default. To disable logging in your application, set this config:

In Matter config/telink/app/**zephyr.conf**, set `CONFIG_SERIAL=n` :

```
# Logging (set CONFIG_SERIAL to 'y' to enable logging and 'n' to disable logging)
CONFIG_SERIAL=n
```

### 4.5.1.1 Set Logging Level

To configure the logging level, set the value of the `CONFIG_LOG_MAX_LEVEL` parameter in Matter config/telink/app/**zephyr.conf**:

```
# Set the actual log level
# - 0 OFF, logging is turned off
# - 1 ERROR, maximal level set to LOG_LEVEL_ERR
# - 2 WARNING, maximal level set to LOG_LEVEL_WRN
# - 3 INFO, maximal level set to LOG_LEVEL_INFO
# - 4 DEBUG, maximal level set to LOG_LEVEL_DBG
CONFIG_LOG_MAX_LEVEL=3
```

The logging level by default is INFO (information).

## 4.5.2 How to Enable Zephyr Shell in Matter

It's possible to interact with the device via UART with Unix-like shell commands.

To include Shell in your application, set these two configs:

- In Matter config/telink/app/**zephyr.conf**, set `CONFIG_SHELL=y` :

```
# Shell settings
CONFIG_SHELL=y
```

- Set `CONFIG_CHIP_LIB_SHELL=y` in examples/lighting-app/telink/**prj.conf**

```
# CHIP shell
CONFIG_CHIP_LIB_SHELL=y
```

Now, after the board starts, you may print `help` and press Enter in the UART terminal to see a list of available CLI commands.

#### 4.5.2.1 List of Matter commands

Every invoked command must be preceded by the `matter` prefix.

See the following subsections for the description of each Matter-specific command.

#### 4.5.3 Command - device

Handles a group of commands that are used to manage the device. You must use this command together with one of the additional subcommands listed below.

##### 4.5.3.1 Subcommand - factoryreset

Performs device factory reset, which is a hardware reset preceded by erasing all Matter settings stored in non-volatile memory.

```
uart:~$ matter device factoryreset
Performing factory reset ...
```

#### 4.5.4 Command - onboardingcodes

Handles a group of commands that are used to view information about device onboarding codes. The `onboardingcodes` command takes one required parameter for the rendezvous type, and an optional parameter for printing a specific type of onboarding code.

The full format of the command is:

```
onboardingcodes none|softap|ble|onnetwork [qrcode|qrcodeurl|manualpairingcode]
```

To print all the onboarding codes:

```
uart:~$ matter onboardingcodes none
QRCode: MT:W0GU20TB00KA0648G00
QRCodeUrl: https://project-chip.github.io/connectedhomeip/qrcode.html?data=MT%3AW0GU20TB00KA0648G00
ManualPairingCode: 34970112332
```

To print a specific type of onboarding code:

#### 4.5.4.1 Subcommand - qrcode

Prints the device onboarding QR code payload. Takes no arguments.

```
uart:~$ matter onboardingcodes none qrcode
MT:W0GU20TB00KA0648G00
```

#### 4.5.4.2 Subcommand - qrcodeurl

Prints the URL to view the device onboarding QR code in a web browser. Takes no arguments.

```
uart:~$ matter onboardingcodes none qrcodeurl
https://project-chip.github.io/connectedhomeip/qrcode.html?data=MT%3AW0GU20TB00KA0648G00
```

#### 4.5.4.3 Subcommand - manualpairingcode

Prints the pairing code for the manual onboarding of a device. Takes no arguments.

```
uart:~$ matter onboardingcodes none manualpairingcode
34970112332
```

#### 4.5.5 Command - config

Handles a group of commands used to view device configuration information. You can use this command without any subcommand to print all available configuration data or to add a specific subcommand.

```
VendorId:      65521 (0xFFF1)
ProductId:     32768 (0x8000)
HardwareVersion: 1 (0x1)
FabricId:
PinCode:       020202021
Discriminator: f00
DeviceId:
```

The `config` command can also take the subcommands listed below.

##### 4.5.5.1 Subcommand - pincode

Prints the PIN code for device setup. Takes no arguments.

```
uart:~$ matter config pincode
020202021
```

#### 4.5.5.2 Subcommand - discriminator

Prints the device setup discriminator. Takes no arguments.

```
uart:~$ matter config discriminator
f00
```

#### 4.5.5.3 Subcommand - vendorid

Prints the vendor ID of the device. Takes no arguments.

```
uart:~$ matter config vendorid
65521 (0xFFFF1)
```

#### 4.5.5.4 Subcommand - productid

Prints the product ID of the device. Takes no arguments.

```
uart:~$ matter config productid
32768 (0x8000)
```

#### 4.5.5.5 Subcommand - hardwarever

Prints the hardware version of the device. Takes no arguments.

```
uart:~$ matter config hardwarever
0 (0x0)
```

### 4.5.6 Command - ble

Handles a group of commands used to control the device Bluetooth LE transport state. You must use this command together with one of the additional subcommands listed below.

#### 4.5.6.1 Subcommand - help

Prints help information about **ble** commands group.

```
uart:~$ matter ble help
  help           Usage: ble <subcommand>
  adv            Enable or disable advertisement. Usage: ble adv <start|stop|state>
```

#### 4.5.6.2 Subcommand - adv start

Enables Bluetooth LE advertising.

```
uart:~$ matter ble adv start
Starting BLE advertising
```

#### 4.5.6.3 Subcommand - adv stop

Disables Bluetooth LE advertising.

```
uart:~$ matter ble adv stop
Stopping BLE advertising
```

#### 4.5.6.4 Subcommand - adv status

Prints information about the current Bluetooth LE advertising status.

```
uart:~$ matter ble adv state
BLE advertising is disabled
```

### 4.5.7 Command - dns

Handles a group of commands used to trigger performing DNS queries. You must use this command together with one of the additional subcommands listed below.

#### 4.5.7.1 Subcommand - browse

Browses for DNS services of `_matterc_udp` type and prints the received response. Takes no argument.

```
uart:~$ matter dns browse
Browsing ...
DNS browse succeeded:
  Hostname: 0E824F0CA6DE309C
  Vendor ID: 9050
  Product ID: 20043
  Long discriminator: 3840
  Device type: 0
  Device name:
  Commissioning mode: 0
  IP addresses:
    fd08:b65e:db8e:f9c7:2cc2:2043:1366:3b31
```

### 4.5.7.2 Subcommand - resolve

Resolves the specified Matter node service given by the <fabric-id> and <node-id>.

```
uart:~$ matter dns resolve <fabric-id> <node-id>
Resolving ...
DNS resolve for 000000014A77CBB3-0000000000BC5C01 succeeded:
  IP address: fd08:b65e:db8e:f9c7:8052:1a8e:4dd4:e1f3
  Port: 5540
```

### 4.5.7.3 List of Telink CLI commands

### 4.5.8 Command -telink

Handles a group of Telink commands that are used to manage the device. You must use this command together with one of the additional subcommands listed below.

#### 4.5.8.1 Subcommand -reboot

Performs board reboot that is hardware reboot calling `sys_reboot()` .

```
uart:~$ telink reboot
Performing reboot ...
```

#### 4.5.8.2 Light-switch-app CLI commands

Light-switch control commands should be available via Shell interface if the `CONFIG_CHIP_LIB_SHELL=y` is set in examples/light-switch-app/telink/**prj.conf**

Also `CONFIG_SHELL=y` should be set in config/telink/app/**zephyr.conf** to use Shell in Matter

### 4.5.9 matter switch help

To list all the available light-switch commands, call:

```
uart:~$ matter switch help
help           Usage: switch <subcommand>
onoff          Usage: switch onoff <subcommand>
groups         Usage: switch groups <subcommand>
binding        Usage: switch binding <subcommand>
```

## 4.6 UI

### 4.6.1 Buttons

The following buttons are available on **TLSR9518ADK80D** board in matrix configuration:

Telink Semiconductor

| Name     | Function                         | Description                                                                                                                                                |
|----------|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Button 1 | Factory reset                    | Perform factory reset to forget the currently commissioned Thread network and return to a decommissioned state (to activate, push the button 3 times)      |
| Button 2 | Lighting control                 | Manually triggers the lighting state (only for lightning-app)                                                                                              |
|          | LightSwitch control              | Triggers the light switch state (only for light-switch-app)                                                                                                |
|          | Lock state control               | Manually triggers the bolt lock state (only for lock-app)                                                                                                  |
|          | ContactSensor control            | Triggers the contact sensor state (only for contact-sensor-app)                                                                                            |
|          | Pump control                     | Manually triggers the pump state (only for pump-app, pump-controller-app)                                                                                  |
| Button 3 | Window Open/<br>Toggle move type | Single press manually triggers the Window Covering Open command, double toggles Lift-Tilt move type (only for window-app)                                  |
|          | Start BLE (optional)             | Initiate BLE stack and start BLE advertisement                                                                                                             |
| Button 4 | Thread start /<br>Window Close   | Commission thread with static credentials and enables the Thread on the device / manually triggers the Window Covering Close command (only for window-app) |

Note: When power saving modes(s) are enabled by default only two first buttons are enabled. In that case short TL\_Key1 (J20 pin 15) to ground (J50 pin 15-23)

Note: Some apps will turn on BLE advertising automatically when powered on. Dependency in the app's `prj.conf` from:

```
# Enable CHIP pairing automatically on application start.
CONFIG_CHIP_ENABLE_PAIRING_AUTOSTART=y
```

Attention to be paid when you have more than one board flashed at the same time.

#### 4.6.1.1 Factory reset using power on sequence

If device has no HW Button 1 - Factory reset there is a possibility to perform this action using a power-on sequence.

1. Switch off the device
2. Switch on the device and within 5 seconds after switching it on, switch it off. Repeat this step 5 times, and it triggers a factory reset.

In the lighting application, the main light (not the indication LED) indicates starting the factory reset procedure by 3-times blinking with an interval of 1 second.

By default, this feature is disabled. To enable it, add the following to `prj.conf` :

```
CONFIG_CHIP_ENABLE_POWER_ON_FACTORY_RESET=y
```

## 4.6.2 LEDs

### 4.6.2.1 Indicate the current state of the Thread network

The **White** LED indicates current state of Thread network. It is able to be in the following states:

| State                       | Description                                                                         |
|-----------------------------|-------------------------------------------------------------------------------------|
| Blinks with short pulses    | The device is not commissioned to Thread, Thread is disabled                        |
| Blinks with frequent pulses | The device is commissioned, Thread enabled. Device is trying to JOIN thread network |
| Blinks with wide pulses     | The device commissioned and joined to the Thread network as a CHILD                 |

### 4.6.2.2 Indicate the identify of the device

The **Blue** LED is used to identify the device. The LED starts blinking when the Identify command of the Identify cluster is received. The command's argument can be used to specify the the effect. It can be in the following effects:

| Effect                          | Description                                                          |
|---------------------------------|----------------------------------------------------------------------|
| Blinks (200 ms on/200 ms off)   | Blink (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_BLINK)                   |
| Breathe (during 1000 ms)        | Breathe (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_BREATHE)               |
| Blinks (50 ms on/950 ms off)    | Okay (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_OKAY)                     |
| Blinks (1000 ms on/1000 ms off) | Channel Change (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_CHANNEL_CHANGE) |
| Blinks (950 ms on/50 ms off)    | Finish (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_FINISH_EFFECT)          |
| LED off                         | Stop (EMBER_ZCL_IDENTIFY_EFFECT_IDENTIFIER_STOP_EFFECT)              |

### 4.6.2.3 Indicate the current state of lightbulb

By default, **Red** and **Green** LEDs are used to show the current state of lightbulb (only for lightning-app). **Blue** LED is by default already occupied with Indication functionality.

#### 4.6.2.4 Indicate the current state of Contact Sensor, Lock, Pump (Controller) App, Window Cover

The **Red** LED shows current state of Contact Sensor, Bolt Lock and Pump. Short blinks in the Lock app indicate a transition state from Locked to Unlocked and vice versa. For both Pump apps, the white LED shows the on-off-state of the pump.

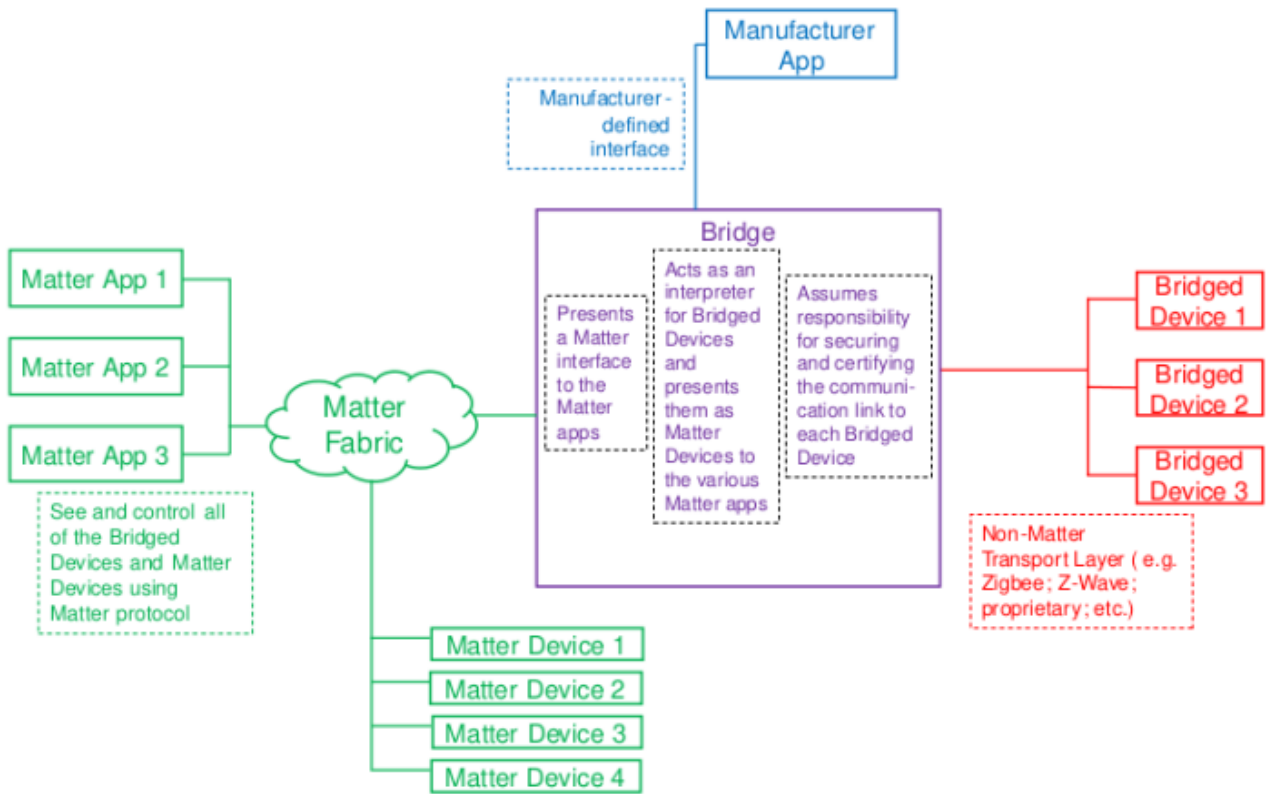
**Red** and **Green** LEDs indicate the current Window Cover Lift position (PWM in range of 0-254). To indicate the Tilt state in the same way, connect an external LED to the board pin PEO.

#### 4.6.3 Bridge Solution

A Bridge serves to allow the use of non-Matter IoT devices (e.g. devices on a Zigbee or Z-Wave net work, or any other non-Matter connectivity technology) in a Matter Fabric, with the goal of enabling consumers to continue using these non-Matter devices alongside their Matter devices. The Telink Bridge Example demonstrates a simple lighting bridge and the use of dynamic endpoints.

The Bridge device performs the translation between Matter and other protocols allowing Matter nodes to communicate with Bridged Devices. A Bridge may also contain native Matter functionality, for example, it may itself be a Temperature sensor having both Thread and Zigbee connections.

As stated in Matter Specification, this is illustrated in the figure below: the non-Matter devices are exposed as Bridged Devices to Nodes on the Fabric. The Matter Nodes can communicate with both the (native) Matter devices and the Bridged Devices, thanks to the Bridge, which performs the translation between Matter and the other protocol.



**Figure 4.1:** Bridge Structure

## 5 Border Router

An Open Thread border router is a composed device that consists of two main parts:

- **Raspberry Pi** contains all the necessary services and firmware to act as a Border Router (BR).
- **Radio Co-Processor** is responsible for Thread communication.

### 5.1 Radio Co-Processor (RCP)

Two devices can be used to create RCP device.

#### 5.1.1 Build and flash TLSR9518ADK80D board

In this case, the RCP is an additional TLSR9518ADK80D board (B91 Generic Starter Kit).

1. Build from the Zephyr project root folder:

1.1 Using DuPont cables:

```
rm -rf build_ot_coprocessor

west build -b tlsr9518adk80d -d build_ot_coprocessor zephyr/samples/net/openthread/
↪ coprocessor -- -DOVERLAY_CONFIG=overlay-rcp.conf
```

1.2 Using a USB connection:

```
rm -rf build_ot_coprocessor

west build -b tlsr9518adk80d -d build_ot_coprocessor zephyr/samples/net/openthread/
↪ coprocessor -- -DDTC_OVERLAY_FILE="usb.overlay" -DOVERLAY_CONFIG=overlay-rcp-usb-
↪ telink.conf
```

2. Flash the firmware:

```
west flash --erase -d build_ot_coprocessor
```

#### 5.1.2 Build and flash the TLSR9518ADG80D dongle

This option is based on an additional TLSR9518AGK80D board (B91 Dongle) that can be used instead of the TLSR9518ADK80D board (B91 Generic Starter Kit). It uses only a USB connection with the BR. The dongle must be inserted into the BR.

1. Build from the Zephyr project root folder:

```
rm -rf build_ot_coprocessor

west build -b tlsr9518adk80d -d build_ot_coprocessor zephyr/samples/net/openthread/
↪ coprocessor -DDTC_OVERLAY_FILE="usb.overlay boards/tlsr9518adk80d-dongle.overlay" -
↪ DOVERLAY_CONFIG=overlay-rcp-usb-telink.conf
```

- Flash the firmware:

```
west flash --erase -d build_ot_coprocessor
```

#### Note

USB mode requires modifying OTBR\_AGENT\_OPTS in the RPi image by changing the device port to /dev/ttyACMO, like this:

```
OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinel+hdlc+uart:///dev/ttyACMO?uart-flow-control  
trel://eth0"
```

See [Setup BR](#), point 7.

It can be done in the current image, but a reboot is required after the change.

## 5.2 Raspberry Pi

### 5.2.1 Setup

#### 5.2.1.1 Write the image

- Install [Imager](#):

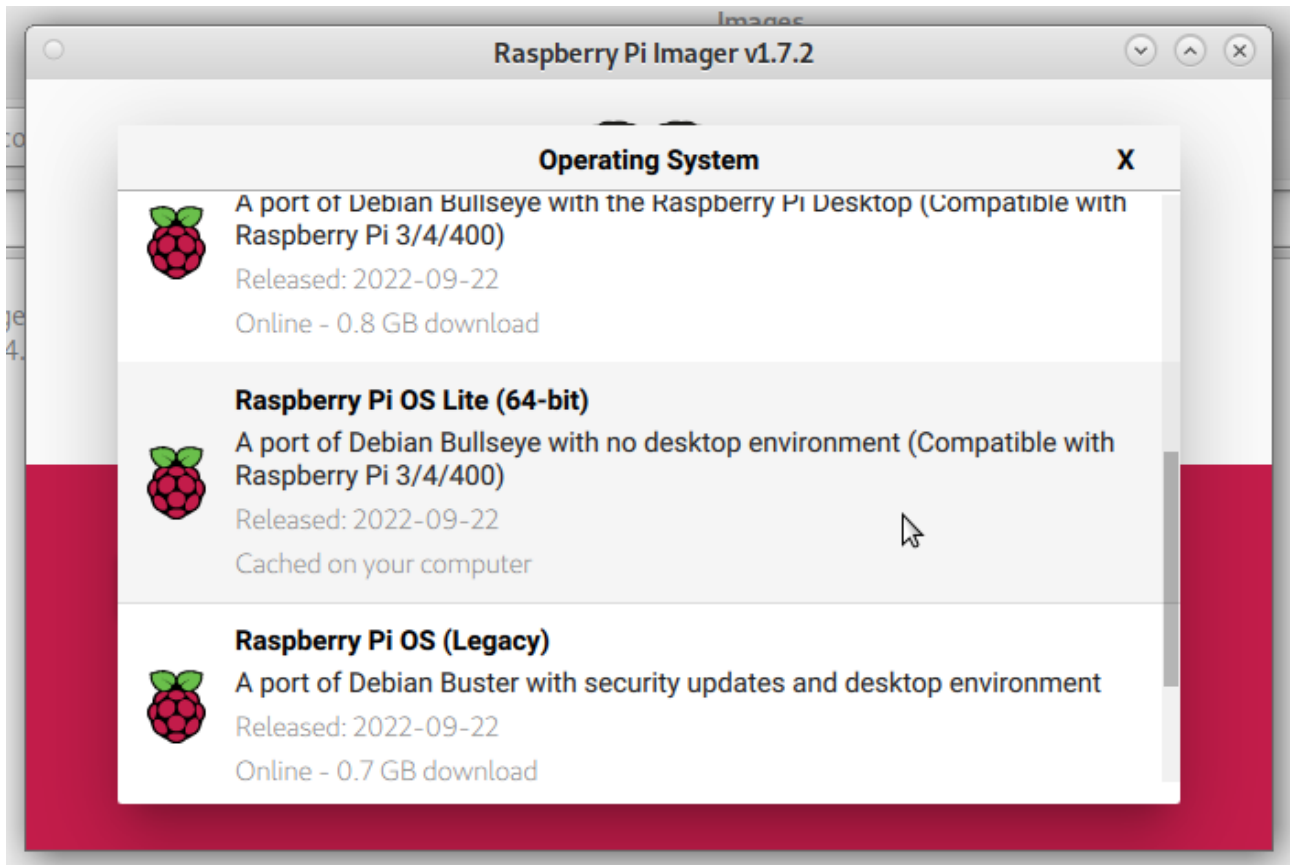
```
sudo apt install rpi-imager
```

- Insert your SD card into the PC.
- Open Imager and press "CHOOSE OS" button:



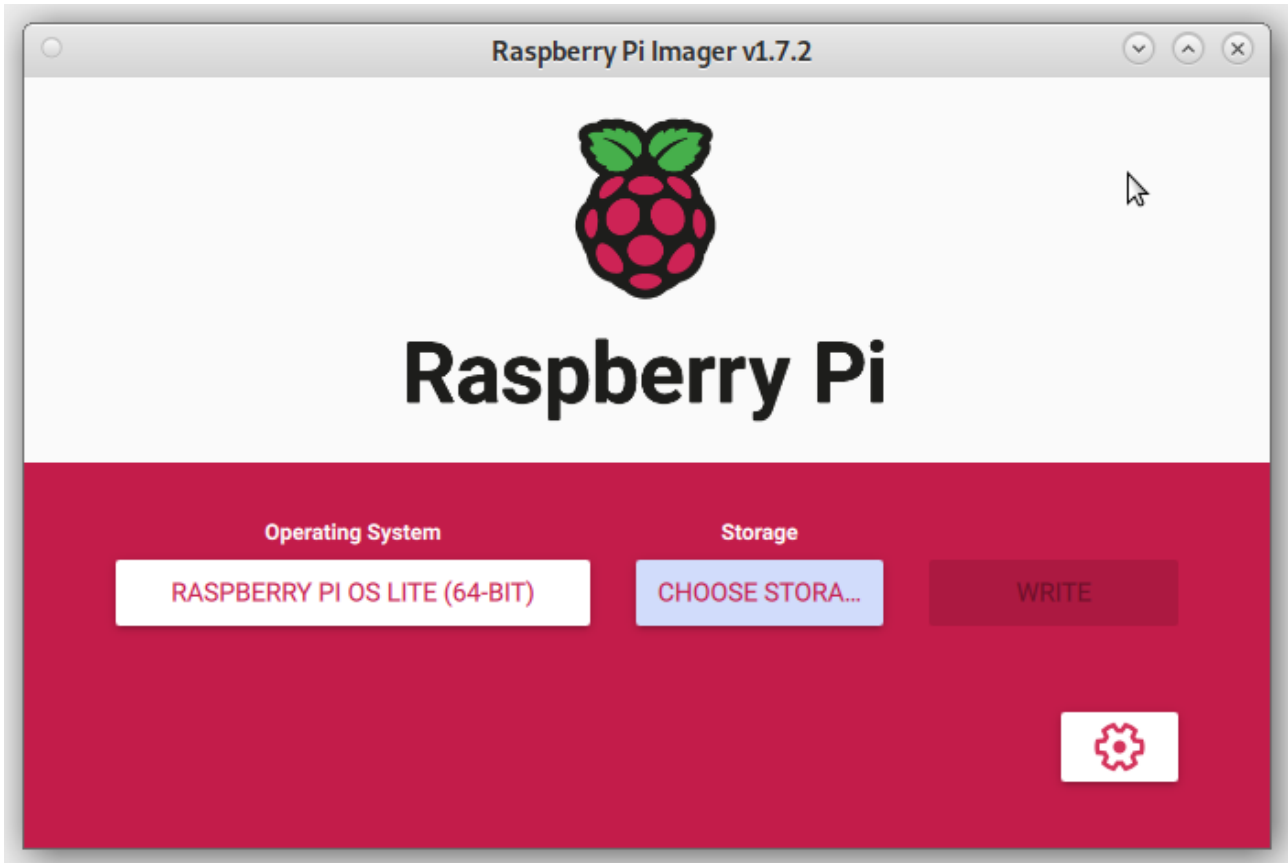
**Figure 5.1:** Imager step 3 - Choose OS

4. Choose "Raspberry Pi OS (other)" > "Raspberry Pi OS Lite (64-bit)":

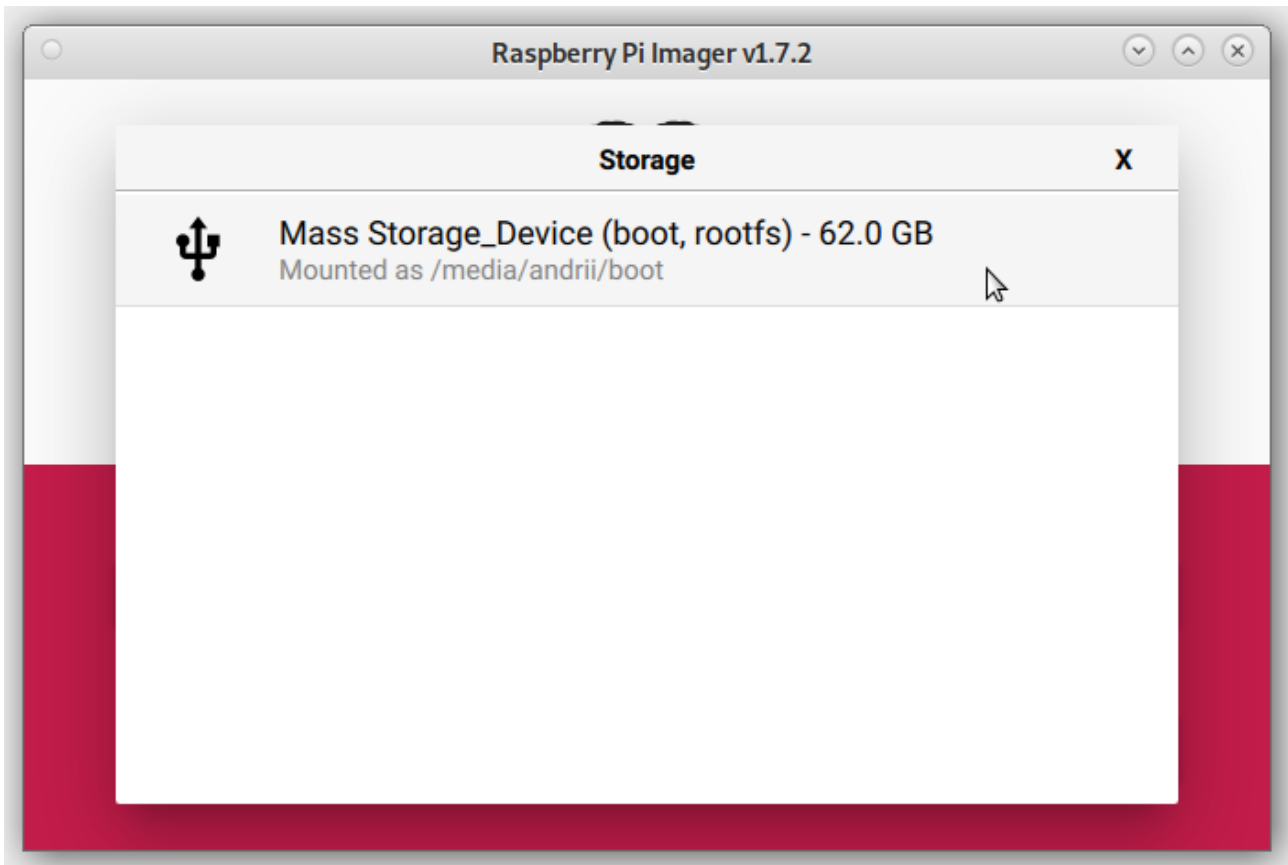


**Figure 5.2:** Imager step 4

5. Press the "CHOOSE STORAGE" button and choose your SD card:

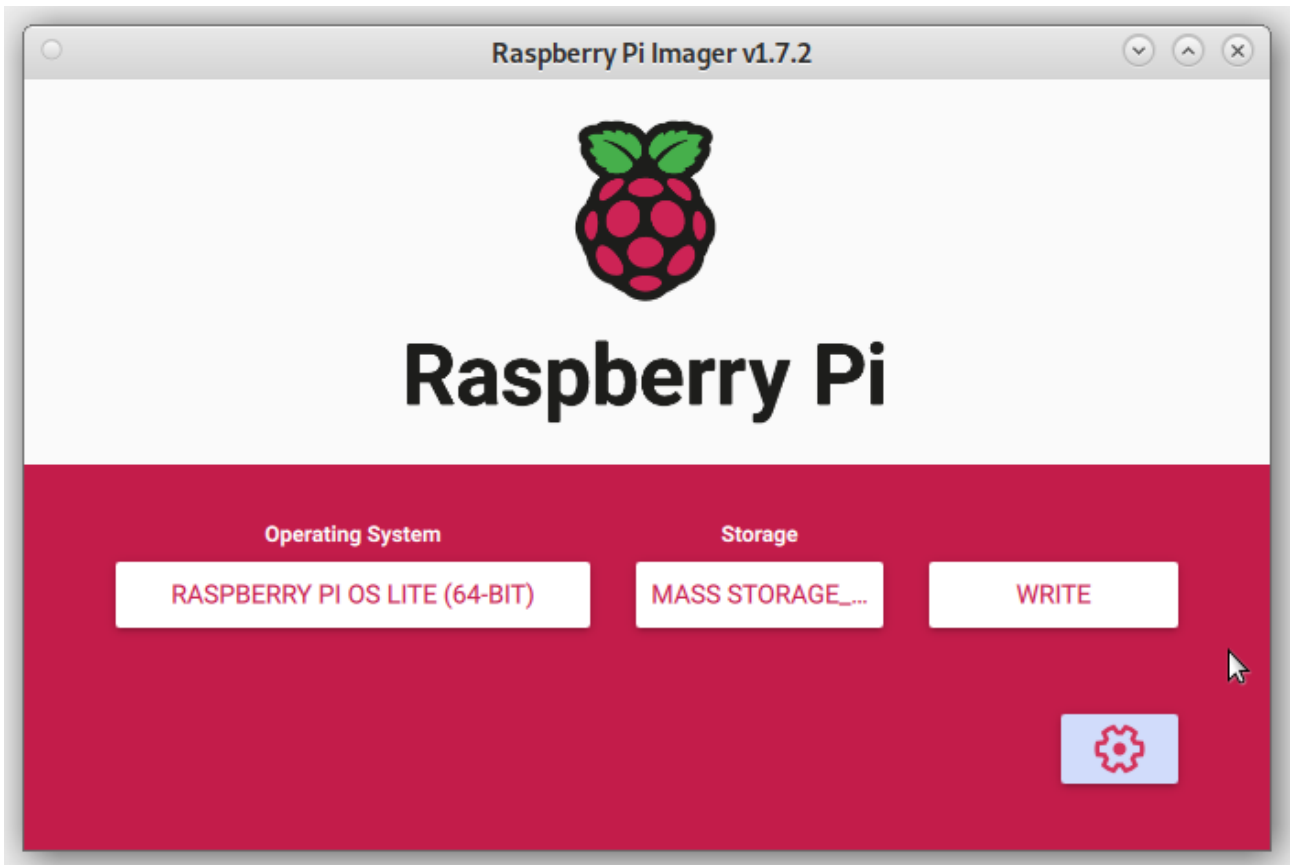


**Figure 5.3:** Imager step 5 - Storage button



**Figure 5.4:** Imager step 5 - Choose SD card

6. Press the "SETTINGS" button and apply required image configuration:



**Figure 5.5:** Imager step 6 - Settings button

Advanced options

X

Image customization options
for this session only

☒ Set hostname: .local

☒ Enable SSH

☒ Use password authentication
☐ Allow public-key authentication only

Set authorized\_keys for 'pi':

☒ Set username and password

Username:

Password:

☐ Configure wireless LAN

SSID: 

☐ Hidden SSID

Password: 

☒ Show password

Wireless LAN country:

☒ Set locale settings

Time zone:

Keyboard layout:

Persistent settings

SAVE

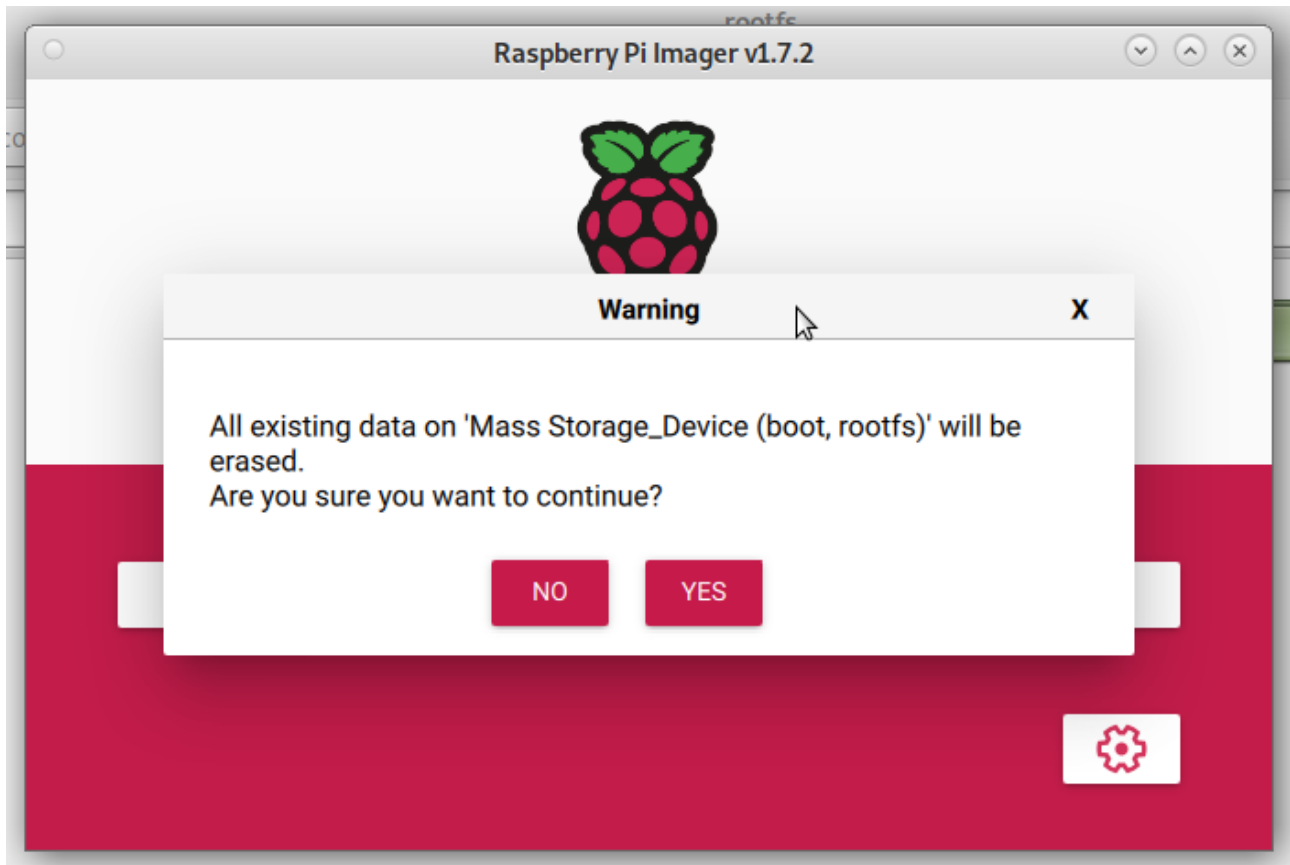
7. Press "Write":



**Figure 5.7:** Imager step 7 - Press Write

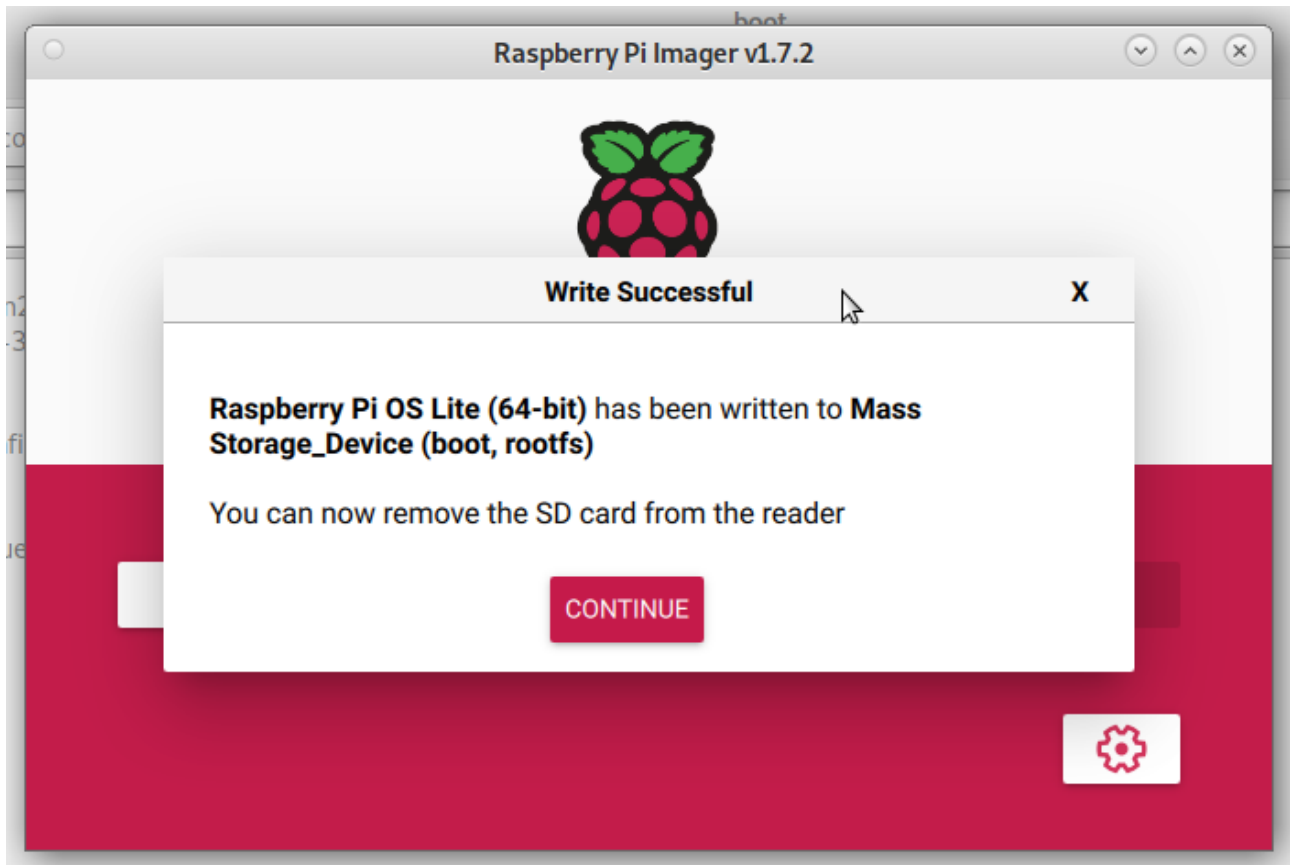
8. Confirm that you want to continue writhing.

 WARNING: All data from the SD card will be erased.



**Figure 5.8:** Imager step 8 - Confirmation message

9. Wait for the write to completion. If everything is ok, you will see the following message:



**Figure 5.9:** Imager step 9 - Write complete

### 5.2.1.2 Setup border router software

**WARNING:** Before you continue, make sure your configured hardware platform is connected to the internet using Ethernet. The bootstrap script disables the platform's Wi-Fi interface, and the setup script requires internet connectivity to download and install several packages.

1. Insert the SD card and attach an Ethernet cable and power supply to the Raspberry Pi. Check the Raspberry Pi address on your router. Enter an SSH session to your Raspberry Pi using credentials from the Write image step 6.
2. Set up the serial port with RTS/CTS flow control. Add the following line to the end of the file `/boot/config.txt`

```
dtoverlay=uart3,ctsrts
```

3. Install required software (Git, NodeJs)

```
sudo apt update
sudo apt install git npm
```

4. Clone the OpenThread Border Router:

```
git clone https://github.com/openthread/ot-br-posix
```

5. Do bootstrap:

```
cd ot-br-posix
./script/bootstrap
```

6. Setup:

```
WEB_GUI=1 INFRA_IF_NAME=eth0 ./script/setup
```

7. Modify /etc/default/otbr-agent file by replacing the default string with the following difference:

```
- OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinal+hdlc+uart:///dev/ttyACM0 trel://eth0"
+ OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinal+hdlc+uart:///dev/ttyAMA1?uart-flow-control
  ↪ trel://eth0"
```

8. Attach RCP according to the connection map:

| RCP Telink B91 J20 header                 | Raspberry Pi 4 J8 header |
|-------------------------------------------|--------------------------|
| TX - PC6 (pin 11)                         | UART3 RX (pin 29)        |
| RX - PC7 (pin 12)                         | UART3 TX (pin 7)         |
| RTS - PC5 (pin 14)                        | UART3 CTS (pin 31)       |
| CTS - PC4 (pin 13)                        | UART3 RTS (pin 26)       |
| GND (e.g., pin 23 of J50 or pin 3 of J56) | GND (e.g., pin 6 or 9)   |

9. Reboot the Raspberry Pi

```
sudo reboot
```

More information can be found here: <https://openthread.io/guides/border-router/build>

### 5.2.1.3 Setup from prebuild image

1. Download the [binaries](#)
2. Unzip the rpi\_ot\_br\_posix.iso.zip archive.
3. Insert the SD card into your PC.
4. Use "dd" command to copy the image to the SD card:

```
sudo dd if=<path_to_image> of=<path_to_sd_card_device> bs=4M conv=noerror,sync
  ↪ status=progress
```

Example: (replace "sdX" with the proper device)

```
sudo dd if=~/.Tmp/rpi_ot_br_posix.iso of=/dev/sdx bs=4M conv=noerror,sync status=progress
```

WARNING: Be cautious when using "dd" with root privileges, as it can potentially brick your system!

5. Wait for the copy process to finish.
6. Insert the SD card into Raspberry Pi.
7. Flash the Telink B91 RCP using zephyr.bin file.
8. Connect the RCP to the Raspberry Pi.
9. Plug the Raspberry Pi to a power source.
10. Wait a few minutes for it to load. It's done.

## 5.3 Usage

### 5.3.1 Forming a Thread network via GUI

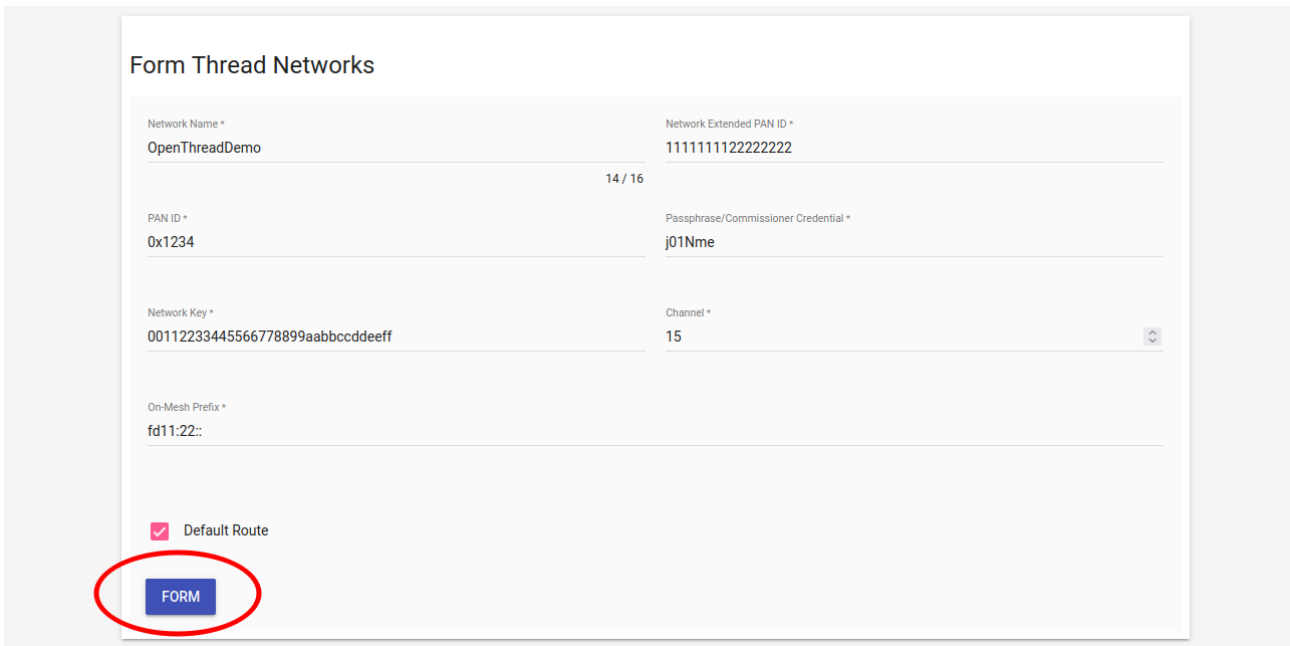
1. Open your web browser.
2. In the address bar, type the IP address of your Border Router.
3. If everything is okay, you should see the Border Router Home page.
4. Go to the "Form" page:



**Figure 5.10:** Form step 4 - Go to form page

5. Enter the desirable Thread credentials. You can leave them default if you prefer.

6. Click the "Form" button.



**Form Thread Networks**

Network Name \*  
OpenThreadDemo

Network Extended PAN ID \*  
1111111122222222

PAN ID \*  
0x1234

Passphrase/Commissioner Credential \*  
j01Nme

Network Key \*  
00112233445566778899aabbccddeeff

Channel \*  
15

On-Mesh Prefix \*  
fd11:22::

☒ Default Route

**FORM**

**Figure 5.11:** Form step 6 - Start form new network

7. Confirm that you want to form the Thread Network by clicking the "OKAY" button.

**Are you sure you want to Form the Thread Network?**

CANCEL

**OKAY**

**Figure 5.12:** Form step 7 - Confirmation

8. Wait for the "Form operation successful" message.

## Information

FORM operation is successful

OKAY

**Figure 5.13:** Form step 8 - Success

### 5.3.2 Forming a Thread network via CLI

1. Connect to the OpenThread Border Router via SSH (default password: raspberry):

```
ssh pi@${OTBR_IP_ADDRESS}
```

2. Set the Thread network operational dataset:

```
sudo ot-ctl dataset set active
0e08000000000000100000003000000f35060004001fffe002081111111222222220708
fd7302e133ca932d051000112233445566778899aabbccddeeff030e4f70656e546872
65616444656d6f010212340410445f2b5ca6f2a93a55ce570a70efeeb0c0402a0fff8
```

3. Initialize the Thread network operational dataset:

```
sudo ot-ctl dataset init active
```

4. Commit the Thread network operational dataset:

```
sudo ot-ctl dataset commit active
```

5. Bring the interfaces up:

```
sudo ifconfig wpan0 up
```

6. Start the Thread network:

```
sudo ot-ctl thread start
```

### 5.3.3 Getting the Active Dataset

1. Connect to the OpenThread Border Router via SSH (default password: raspberry):

```
ssh pi@${OTBR_IP_ADDRESS}
```

2. Retrieve the Thread network operational dataset:

```
sudo ot-ctl dataset active -x
```

3. The output will resemble the following dataset:

```
0e0800000000000010000000300000f35060004001fffe0020811111111222222220708
fd7302e133ca932d051000112233445566778899aabbccddeeff030e4f70656e546872
65616444656d6f010212340410445f2b5ca6f2a93a55ce570a70efeeb0c0402a0fff8
```

4. Store this dataset for further commissioning steps.

**WARNING:** The Thread border router creates a new active dataset on each Form operation.

## 5.4 Using Raspberry Pi3 with internal UART

Due to the presence of only one full-featured UART port available on RPi 3, some additional actions are required:

1. Disable the console and logging over UART:

Login into RPi via SSH and activate configuration tool:

```
sudo raspi-config
```

Select "3 Interface options"

Select "I6 Serial Port"

- For "Would you like a login shell to be accessible over serial?" answer "No"
- For "Would you like the serial port hardware to be enabled?" answer "Yes"

Close the tool by selecting "Finish"

2. Switch the BLE chip to use miniUART instead of the full featured UART:

Add the following line to the end of the /boot/config.txt file:

```
dtoverlay=pi3-miniuart-bt
```

Reboot the board:

```
sudo reboot
```

3. Configure GPIOs to act as hardware flow control (RTS and CTS):

There are various tools to do that. The tested and working method is described below:

Login to the RPi console and fetch the tool:

```
git clone https://github.com/mholling/rpirtscts.git
```

Compile the tool:

```
cd rpirotscts/
make
```

Use the tool:

```
sudo ./rpirotscts on
```

The output should indicate which pins are used for hardware flow control:

```
assuming 40-pin GPIO header
Enabling CTS0 and RTS0 on GPIOs 16 and 17
```

- Shut down the board:

```
sudo halt
```

Wait until "activity" (green) light stops flashing and power off the RPi board.

- Connect the Telink RCP to 40-pin header of the RPi:

| RCP Telink B91 J20 header                 | Raspberry Pi 4 J8 header |
|-------------------------------------------|--------------------------|
| TX - PC6 (pin 11)                         | UART RX (pin 10)         |
| RX - PC7 (pin 12)                         | UART TX (pin 8)          |
| RTS - PC5 (pin 14)                        | UART CTS (pin 36)        |
| CTS - PC4 (pin 13)                        | UART RTS (pin 11)        |
| GND (e.g., pin 23 of J50 or pin 3 of J56) | GND (e.g., pin 6 or 9)   |

For convenience of having all connection at one side of the board, power and ground can be applied via the JTAG connector.

PAY EXTREME ATTENTION TO JTAG PINS NUMBERING. The 1st pin of JTAG is marked with a triangle maker (and a square soldering pad at the bottom). The round dot and "1 2" numbers refer to J34 pins!

| RCP Telink B91 J5G header | Raspberry Pi 4 J8 header |
|---------------------------|--------------------------|
| +5V - (pin 8)             | +5V - (pin 2) or (pin 4) |
| GND - (pin 9)             | GND - (pin 6) or (pin 9) |

- Start the board and log in to the console.

Modify the file: /etc/default/otbr-agent

```
- OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinel+hdlc+uart:///dev/ttyACM0 trel://eth0"
+ OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinel+hdlc+uart:///dev/ttyAMA0?uart-flow-control
  ↵ trel://eth0"
```

7. Reboot the board and try to from a Thread network.

## 5.5 Using Raspberry Pi3 with a USB Dongle

(Not recommended due to stability issues)

With an additional USB->UART converter, it is possible to build an OT Border router with RPi 3.

1. Prepare the Raspberry PI 3 OT boarder router as described above but **DO NOT form a Thread network yet!**
2. Connect the Telink board to a USB dongle:

| RCP Telink B91 J20 header                 | USB -> UART Dongle |
|-------------------------------------------|--------------------|
| TX - PC6 (pin 11)                         | RX                 |
| RX - PC7 (pin 12)                         | TX                 |
| RTS - PC5 (pin 14)                        | CTS                |
| CTS - PC4 (pin 13)                        | RTS                |
| GND (e.g., pin 23 of J50 or pin 3 of J56) | GND                |

3. Log in to the RPI via SSH and connect the USB dongle.
4. Check the device file assigned to your dongle:

```
$ dmesg

usb 1-1.3: new full-speed USB device number 7 using dwc_otg
[ 4112.930175] usb 1-1.3: New USB device found, idVendor=0403, idProduct=6001, bcdDevice=
↳ 6.00
[ 4112.930202] usb 1-1.3: New USB device strings: Mfr=1, Product=2, SerialNumber=3
[ 4112.930213] usb 1-1.3: Product: FT232R USB UART
[ 4112.930222] usb 1-1.3: Manufacturer: FTDI
[ 4112.930231] usb 1-1.3: SerialNumber: AQ03MIVH
[ 4112.943040] ftdi_sio 1-1.3:1.0: FTDI USB Serial Device converter detected
[ 4112.943184] usb 1-1.3: Detected FT232RL
[ 4112.944703] usb 1-1.3: FTDI USB Serial Device converter now attached to ttyUSB0
```

In our case it's ttyUSB0.

5. Modify the /etc/default/otbr-agent file by replacing the default string with the following difference:

```
- OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinel+hdlc+uart:///dev/ttyACM0 trel://eth0"
+ OTBR_AGENT_OPTS="-I wpan0 -B eth0 spinel+hdlc+uart:///dev/ttyUSB0?uart-flow-control
↳ trel://eth0"
```

Replace "ttyUSB0" with the device file you obtained in step 4.

6. Reboot the board:

```
sudo reboot
```

Wait until the reboot. Now it should be possible to use the border router.

Telink Semiconductor

## 6 chip-tool

### 6.1 Build

**WARNING:** Ensure that the chip tool is built on the same commit as the Matter firmware to prevent compatibility issues.

1. Activate the environment under the Matter project root directory:

```
source ./scripts/activate.sh -p all,telink
```

2. Update submodules:

```
./scripts/checkout_submodules.py --allow-changing-global-git-config --shallow --platform  
↪ linux
```

3. Go to the example folder:

```
cd examples/chip-tool
```

4. Remove the previous build if necessary:

```
rm -rf out/
```

5. Build:

```
gn gen out  
ninja -C out
```

6. the "chip-tool" binary can be located here:

```
${MATTER_CHIP_TOOL_EXAMPLE_FOLDER}/out/chip-tool
```

For more information, visit: <https://github.com/project-chip/connectedhomeip/blob/master/examples/chip-tool/README.md>

### 6.2 Usage

#### 6.2.1 Commissioning

##### 6.2.1.1 BLE-Thread commissioning

1. Commission the device with the latest active dataset. See the [Get active dataset](#) section under the Border router heading:

```
./chip-tool pairing ble-thread ${NODE_ID} hex:${DATASET} ${PIN_CODE} ${DISCRIMINATOR}
```

**NODE\_ID** can be any non-zero value that has not been used before. It acts as a handler for other "chip-tool" operations referring to a specific Matter device.

**DATASET**s are regenerated by the Thread border router when new Thread networks are formed. They might slightly differ in the middle of the hex string so **DO NOT** use the dataset from the following command directly. If you forget it, refer back to the [Get active dataset](#) section and replace **DATASET** with the current dataset.

Example:

```
$ ./chip-tool pairing ble-thread 1234
hex:0e080000000000010000000300000f35060004001fffe00208111111122222222070
8fd61f77bd3df233e051000112233445566778899aabbccddeeff030e4f70656e54687265
616444656d6f010212340410445f2b5ca6f2a93a55ce570a70efeeb0c0402a0fff8
20202021 3840
```

Commission might take some time. If it's successful, you should see the following message:

```
Device commissioning completed with success
```

### 6.2.1.2 Clean Initialization of State

In case of failures, the device configuration can be cleared with the following command:

```
sudo rm -rf /tmp/chip_*
```

It's highly recommended to use a BLE 5.0 HCI controller on the host machine running "chip-tool". To check HCI version:

```
hciconfig -a
```

## 6.2.2 Thread on Network Commissioning

You can commission an example Matter device without BLE connectivity, relying only on Thread.

1. Ensure that the OTBR (Open Thread Border Router) is up and running and network has been formed: Refer to the Border Router section of this guide for more details.
2. Join the Matter Demo device using Button\_3 (Joining Thread with hardcoded credentials):
3. Confirm that the red LED blinks with short pauses:

Beside the LED indication, you can verify the device has joined using OTBR Web GUI (Topology).

4. Use "chip-tool" for "onnetwork" commissioning:

```
bash ./chip-tool pairing onnetwork ${NODE_ID} ${PIN_CODE}
```

Example:

```
bash ./chip-tool pairing onnetwork 1001 20202021
```

**PIN\_CODE** can be obtained from Demo Device logs. See the Matter Firmware section of this guide for more details.

Example logs:

```
I: 536 [DL]Device Configuration:
I: 542 [DL]  Serial Number: 11223344556677889900
I: 547 [DL]  Vendor Id: 65521 (0xFFF1)
I: 550 [DL]  Product Id: 32772 (0x8004)
I: 554 [DL]  Product Name: not-specified
I: 560 [DL]  Hardware Version: 0
I: 566 [DL]  Setup Pin Code (0 for UNKNOWN/ERROR): 20202021
I: 573 [DL]  Setup Discriminator (0xFFFF for UNKNOWN/ERROR): 3840 (0xF00)
I: 583 [DL]  Manufacturing Date: (not set)
I: 660 [DL]  Device Type: 65535 (0xFFFF)
```

PIN\_CODE == 20202021 in this case.

### 6.2.2.1 Troubleshooting:

1. Ensure OTBR local interface accessibility via IPV6:  
Obtain the IPv6:LocalAddress (OTBR Web GUI->Status) and ping it.

Example:

```
$ ping6 fd11:22:0:0:7b6a:4020:5b68:b403
PING fd11:22:0:0:7b6a:4020:5b68:b403(fd11:22::7b6a:4020:5b68:b403) 56 data bytes
64 bytes from fd11:22::7b6a:4020:5b68:b403: icmp_seq=1 ttl=64 time=0.540 ms
64 bytes from fd11:22::7b6a:4020:5b68:b403: icmp_seq=2 ttl=64 time=0.601 ms
64 bytes from fd11:22::7b6a:4020:5b68:b403: icmp_seq=3 ttl=64 time=0.587 ms
```

If the ping fails, proceed to step 4.

2. Ping Matter Device from OTBR.

To retrieve the IP address of the Matter example device, rebuild and reflash the firmware with the Zephyr console enabled (refer to the Matter Firmware section for more details).

In the Zephyr console:

```
uart:~$ ot ipaddr

fd11:22:0:0:1092:f710:43ba:bdb4
fdec:6dcd:f157:35fd:0:ff:fe00:9819
fdec:6dcd:f157:35fd:b409:ae04:2a3:fd74
fe80:0:0:0:1cef:9af0:c6a2:ab51
Done
```

Select the address that corresponds with the OTBR IPv6:LocalAddress, e.g.,

```
fd11:22:0:0:1092:f710:43ba:bdb4
```

Ping it from the OTBR console:

```
pi@raspberrypi:~ $ ping6 fd11:22:0:0:1092:f710:43ba:bdb4
PING fd11:22:0:0:1092:f710:43ba:bdb4(fd11:22::1092:f710:43ba:bdb4) 56 data bytes
64 bytes from fd11:22::1092:f710:43ba:bdb4: icmp_seq=1 ttl=64 time=24.5 ms
64 bytes from fd11:22::1092:f710:43ba:bdb4: icmp_seq=2 ttl=64 time=23.2 ms
64 bytes from fd11:22::1092:f710:43ba:bdb4: icmp_seq=3 ttl=64 time=22.2 ms
```

If the ping fails, verify your OTBR installation and the formation of the Thread Network. Examine `/var/log/` messages for potential errors.

### 3. Ping Matter Device from host PC.

Using the Matter Demo Device address obtained in Step 2, ping the address from the host PC (the machine running chip-tool).

If the ping from the host PC is successful, the on-network pairing for the chip-tool should also work. Clear the cached data:

```
sudo rm -rf /tmp/chip_*
```

Then, try again:

```
./chip-tool pairing onnetwork ${NODE_ID} ${PIN_CODE}
```

If the ping fails, unplugging and replugging the Ethernet connector from the OTBR might help.

### 4. Examine routing on the host PC (PC running chip-tool):

```
$ sudo ip -6 route

::1 dev lo proto kernel metric 256 pref medium
2001:db7::/64 dev enp3s0 proto ra metric 100 pref medium
fd11:22::/64 via fe80::ba27:ebff:fe66:30f4 dev enp3s0 proto ra metric 100 pref medium
fe80::/64 dev tun0 proto kernel metric 256 pref medium
fe80::/64 dev enp3s0 proto kernel metric 1024 pref medium
default dev lo proto ra metric 1024 pref medium
```

You should observe a route towards the IPv6:LocalAddress subnet of the OTBR.

For instance:

```
fd11:22::/64 via fe80::ba27:ebff:fe66:30f4 dev enp3s0 proto ra metric 100 pref medium
```

This address should match the "link" address of the eth0 interface of OTBR, which can be retrieved using the "ifconfig" command on OTBR ssh terminal):

```
$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.15.128 netmask 255.255.255.0 broadcast 192.168.15.255
    inet6 fe80::ba27:ebff:fe66:30f4 prefixlen 64 scopeid 0x20<link>
    inet6 2001:db7::ba27:ebff:fe66:30f4 prefixlen 64 scopeid 0x0<global>
    ether b8:27:eb:66:30:f4 txqueuelen 1000 (Ethernet)
    RX packets 297312 bytes 35495992 (33.8 MiB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 14017 bytes 7107662 (6.7 MiB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

If a route entry is missing, ensure that the \_meshcop.\_udp service published by the OTBR is available on your PC using:

```
avahi-browse -r -t _meshcop._udp
```

This should return an entry corresponding to OTBR:

```
+ enp3s0 IPv6 OpenThread BorderRouter #8F53 _meshcop._udp local
+ enp3s0 IPv4 OpenThread BorderRouter #8F53 _meshcop._udp local
= enp3s0 IPv6 OpenThread BorderRouter #8F53 _meshcop._udp local
  hostname = [raspberrypi-2.local]
  address = [192.168.15.128]
  port = [49153]
  txt = ["omr=@253\017\000\" \"dn=DefaultDomain\" \"bb=\240\191\" \"sq=\005\"
    ↪ \"pt=j\021\023\015\" \"at=\000\000\000\000\000\001\000\000\" \"sb=\000\000\001\177\"
    ↪ \"xa=n\190\155[\218\029\143S\" \"tv=1.3.0\" \"xp=\017\017\017\017\" \"nn=OpenThreadDemo\"
    ↪ \"mn=BorderRouter\" \"vn=OpenThread\" \"rv=1\"]
= enp3s0 IPv4 OpenThread BorderRouter #8F53 _meshcop._udp local
  hostname = [raspberrypi-2.local]
  address = [192.168.15.128]
  port = [49153]
  txt = ["omr=@253\017\000\" \"dn=DefaultDomain\" \"bb=\240\191\" \"sq=\005\"
    ↪ \"pt=j\021\023\015\" \"at=\000\000\000\000\000\001\000\000\" \"sb=\000\000\001\177\"
    ↪ \"xa=n\190\155[\218\029\143S\" \"tv=1.3.0\" \"xp=\017\017\017\017\" \"nn=OpenThreadDemo\"
    ↪ \"mn=BorderRouter\" \"vn=OpenThread\" \"rv=1\"]
```

Visit [https://openthread.io/guides/border-router/mdns-discovery#avahi\\_utilities](https://openthread.io/guides/border-router/mdns-discovery#avahi_utilities) for more details.

### 6.2.3 Lightbulb Control

1. Switch on the light:

```
./chip-tool onoff on ${NODE_ID} 1
```

| Argument    | Description                                            |
|-------------|--------------------------------------------------------|
| onoff       | Cluster name                                           |
| on          | Command to the cluster                                 |
| \${NODE_ID} | Unique node ID of the device. Should be greater than 0 |
| 1           | ID of the endpoint                                     |

2. Switch off the light:

```
./chip-tool onoff off ${NODE_ID} 1
```

| Argument    | Description                                            |
|-------------|--------------------------------------------------------|
| onoff       | Cluster name                                           |
| off         | Command to the cluster                                 |
| \${NODE_ID} | Unique node ID of the device. Should be greater than 0 |
| 1           | ID of the endpoint                                     |

3. Read the light state:

```
./chip-tool onoff read on-off ${NODE_ID} 1
```

| Argument    | Description                                        |
|-------------|----------------------------------------------------|
| onoff       | Cluster name                                       |
| read        | Command to the cluster                             |
| \${NODE_ID} | Unique node ID of device. Should be greater than 0 |
| 1           | ID of the endpoint                                 |

4. Change brightness of the light:

```
./chip-tool levelcontrol move-to-level 32 0 0 0 ${NODE_ID} 1
```

| Argument      | Description                                        |
|---------------|----------------------------------------------------|
| levelcontrol  | Cluster name                                       |
| move-to-level | Command to the cluster                             |
| 32            | Brightness value                                   |
| 0             | Transition time                                    |
| 0             | Option mask                                        |
| 0             | Option override                                    |
| \${NODE_ID}   | Unique node ID of device. Should be greater than 0 |
| 1             | ID of the endpoint                                 |

#### 5. Read brightness level:

```
./chip-tool levelcontrol read current-level ${NODE_ID} 1
```

| Argument      | Description                                        |
|---------------|----------------------------------------------------|
| levelcontrol  | Cluster name                                       |
| read          | Command to the cluster                             |
| current-level | Attribute to read                                  |
| \${NODE_ID}   | Unique node ID of device. Should be greater than 0 |
| 1             | ID of the endpoint                                 |

#### 6. Change the color of light (only for RGB LED mode, see [Indicate current state of lightbulb](#) for more details):

```
./chip-tool colorcontrol move-to-hue-and-saturation 120 250 0 0 0 0 ${NODE_ID} 1
```

| Argument                   | Description            |
|----------------------------|------------------------|
| colorcontrol               | Cluster name           |
| move-to-hue-and-saturation | Command to the cluster |
| 120                        | Hue value              |
| 250                        | Saturation value       |
| 0                          | Transition time        |
| 0                          | Option mask            |



| Argument    | Description                                        |
|-------------|----------------------------------------------------|
| 0           | Option override                                    |
| \${NODE_ID} | Unique node ID of device. Should be greater than 0 |
| 1           | ID of the endpoint                                 |

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## 6.2.4 Binding Cluster and Endpoints

Binding is the process that links clusters and endpoints on different devices, which enables them to communicate with each other.

To successfully perform binding, a controller is required. This controller should be able to write the binding table on the light switch device and write appropriate ACL to the light bulb endpoint in the Lighting Example application. One such controller that can be used is the CHIP Tool. The ACL should comprise information about all clusters that the light switch application may call. More details on interacting with ZCL clusters can be found in the user guide of CHIP Tool.

You can perform the binding process to a single remote endpoint (unicast binding) or to multiple remote endpoints (group multicast).

**Note:** If you're using a light switch without brightness dimmer, only the first binding command with cluster number 6 needs to be applied.

### 6.2.4.1 Unicast Binding to a Remote Endpoint using the CHIP Tool

In this scenario, we are considering a network with a light switch device having `nodeId = <light-switch-node-id>` and a light bulb device with `nodeId = <lighting-node-id>`. Both devices should be commissioned to the same Matter network.

Steps for Unicast Binding:

1. Add ACL to the development kit that is programmed with the Lighting Application Example by running the following command:

```
./chip-tool accesscontrol write acl '[{"fabricIndex": 1, "privilege": 5, "authMode": 2,
↳ "subjects": [112233], "targets": null}, {"fabricIndex": 1, "privilege": 3, "authMode":
↳ 2, "subjects": [<light-switch-node-id>], "targets": [{"cluster": 6, "endpoint": 1,
↳ "deviceType": null}, {"cluster": 8, "endpoint": 1, "deviceType": null}]]' <lighting-
↳ node-id> 0
```

In this command:

- [...] is JSON format message for attr-value so `<light-switch-node-id>` must be a real number when the command is executed.
- `<lighting-node-id>` can be a shell variable as `$(NODE_ID)` used for commissioning before.
- `{"fabricIndex": 1, "privilege": 5, "authMode": 2, "subjects": [112233], "targets": null}` is an ACL for the communication with the CHIP Tool.
- `{"fabricIndex": 1, "privilege": 5, "authMode": 2, "subjects": [<light-switch-node-id>], "targets": [{"cluster": 6, "endpoint": 1, "deviceType": null}, {"cluster": 8, "endpoint": 1, "deviceType": null}]}` is an ACL for binding (cluster no. 6 is the On/Off cluster, and the cluster no. 8 is the Level Control cluster).

This command adds permissions to the lighting application device that allows it to receive commands from the light switch device.

2. Add a binding table to the Light Switch binding cluster:

```
./chip-tool binding write binding '[{"fabricIndex": 1, "node": <lighting-node-id>,
↪ "endpoint": 1, "cluster": 6}]' <light-switch-node-id> 1
```

In this command:

- [...] is JSON format message for attr-value so <lighting-node-id> must be real numbers when the command is executed.
- <light-switch-node-id> can be a shell variable such as **\$(SWITCH\_NODE\_ID)** used by chip-tool to do commissioning with Lighting Switch App.
- {"fabricIndex": 1, "node": <lighting-node-id>, "endpoint": 1, "cluster": 6} is a binding for the On/Off cluster.

### 6.2.4.2 Group Multicast Binding to the Group of Remote Endpoints using the CHIP Tool

With group multicast binding, a single light switch can control multiple lighting devices simultaneously.

The group multicast binding targets all development kits that are programmed with the Lighting Application Example and added to the same multicast group. After binding, the light switch sends multicast commands which all devices in the group will execute.

In this scenario, the commands are provided for a light switch device with the **nodeId = <light-switch-node-id>** and light bulb devices each with **nodeId = <lighting-node-id>**, all in the same Matter network.

Steps for Group Multicast Binding:

1. Add the light switch device to the multicast group by running the following command:

```
./chip-tool tests TestGroupDemoConfig --nodeId <light-switch-node-id>
```

- <light-switch-node-id> can be a shell variable such as **\$(SWITCH\_NODE\_ID)** used by chip-tool to do commissioning with Lighting Switch App.

2. Add all light bulbs to the same multicast group by applying command below for each of the light bulbs, using the appropriate <lighting-node-id> (the user-defined ID of the node being commissioned except <light-switch-node-id> due to use this <light-switch-node-id> for light-switch) for each of them:

```
./chip-tool tests TestGroupDemoConfig --nodeId <lighting-node-id>
```

- <lighting-node-id> can be shell variables as **\$(NODE\_ID)**s used for commissioning before.

3. Add Binding commands for group multicast:

```
./chip-tool binding write binding '[{"fabricIndex": 1, "group": 257}]' <light-switch-node-
↪ id> 1
```

- <light-switch-node-id> can be a shell variable such as **\$(SWITCH\_NODE\_ID)** used for commissioning before.

### 6.2.5 Testing the communication

To test the communication between the light switch device and the bound devices, refer to the [light switch buttons](#).

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## 7 OTA with Linux OTA Provider

The OTA feature is enabled by default only for the "ota-requestor-app" example. If you wish to enable the OTA feature for another Telink example:

- set `CONFIG_CHIP_OTA_REQUESTOR=y` in the respective "prj.conf" configuration file.

Upon building the application with the OTA feature enabled, utilize the following binary files:

- `zephyr.bin`: This is the primary binary for flashing the PCB (Use 2MB PCB).
- `zephyr-ota.bi`: This is the binary for OTA Provider.

All binaries will have the same SW version. To test OTA, the "zephyr-ota.bin" should have a higher SW version than the base SW. Set `CONFIG_CHIP_DEVICE_SOFTWARE_VERSION=2` in corresponding "prj.conf" configuration file.

- For Matter **v1.0-branch** branch, the default swap mode that run with the scratch partition is ( `BOOT_SWAP_USING_SCRATCH` ).
- For Matter **master** branch, the default swap mode that can run without a scratch partition is ( `BOOT_SWAP_USING_MOVE` ).

If you want to switch back to `BOOT_SWAP_USING_SCRATCH` for the master branch:

1. Modify the `CONFIG_BOOT_SWAP_USING_MOVE=n` and `CONFIG_BOOT_SWAP_USING_SCRATCH=y` config in the [bootloader.conf](#) file.
2. Add `scratch_partition` into [tlsr9518adk80d.overlay](#). More details can be found in the [Flash Layout](#) section and in the partition layout examples provided below.

The following are possible scratch partition layouts. Depending on your needs, you can choose the layout that fits best. Note: the larger scratch partition results in faster swapping, but it also reduces the partition sizes for code (slot0 and slot1).

**32kB:**

```
...
&flash {
    reg = <0x20000000 0x200000>;

    partitions {
        /delete-node/ partition@0;
        /delete-node/ partition@20000;
        /delete-node/ partition@88000;
        /delete-node/ partition@f0000;
        /delete-node/ partition@f4000;
        /delete-node/ partition@fe000;
        boot_partition: partition@0 {
            label = "mcuboot";
            reg = <0x00000000 0x19000>;
        };
        slot0_partition: partition@19000 {
```

```

        label = "image-0";
        reg = <0x19000 0xe8000>;
    };
    scratch_partition: partition@101000 {
        label = "image-scratch";
        reg = <0x101000 0x8000>;
    };
    factory_partition: partition@109000 {
        label = "factory-data";
        reg = <0x109000 0x1000>;
    };
    storage_partition: partition@10a000 {
        label = "storage";
        reg = <0x10a000 0xc000>;
    };
    slot1_partition: partition@116000 {
        label = "image-1";
        reg = <0x116000 0xe8000>;
    };
    vendor_partition: partition@1fe000 {
        label = "vendor-data";
        reg = <0x1fe000 0x2000>;
    };
};
...

```

3. Verify and correct the offset (seek) if partitions have been modified or moved. Refer to the [CMake-Lists.txt](#) and [generate\\_factory\\_data.cmake](#).
4. Optionally, to slightly decrease the swapping time, firmware verification for "slot0" can be disabled by setting the `CONFIG_BOOT_VALIDATE_SLOT0=n` for "build\_mcuboot" in the "connectedhomeip/config/telink/app/bootloader.conf" file. However, this is not recommended. For more MCUBoot options please refer to the Bootloader section in chapter 4 of this manual.

#### OTA Usage:

1. Build the **Linux OTA Provider**:

```

./scripts/examples/gn_build_example.sh examples/ota-provider-app/linux out/ota-provider-app
↪ chip_config_network_layer_ble=false

```

2. Run the Linux OTA Provider with OTA image:

```

./chip-ota-provider-app -f zephyr-ota.bin

```

Here:

- `zephyr-ota.bin` is the firmware to be updated.

Please keep this terminal window till the end of test. For "chip-tool" open a separate terminal window.

3. In a new terminal, provision the Linux OTA Provider using "chip-tool":

```
./chip-tool pairing onnetwork ${OTA_PROVIDER_NODE_ID} 20202021
```

Here:

- \${OTA\_PROVIDER\_NODE\_ID} is the node id of Linux OTA Provider. It is similar to **NODE\_ID** for lighting-app. It should be a unique, non-zero value.

4. Commission device (See [Commissioning](#)):

```
./chip-tool pairing ble-thread ${DEVICE_NODE_ID} hex:${DATASET} ${PIN_CODE}
↪ ${DISCRIMINATOR}
```

5. Configure the Matter device with the default OTA Provider:

```
./chip-tool otasoftwareupdaterequestor write default-otaproviders '[{"fabricIndex": 1,
↪ "providerNodeID": ${OTA_PROVIDER_NODE_ID}, "endpoint": 0}]' ${DEVICE_NODE_ID} 0
```

6. Configure the OTA Provider's access control list (ACL) that grants Operate privileges to all nodes in the fabric. This is necessary to enable the nodes to send cluster commands to the OTA Provider:

```
./chip-tool accesscontrol write acl '[{"fabricIndex": 1, "privilege": 5, "authMode": 2,
↪ "subjects": [112233], "targets": null}, {"fabricIndex": 1, "privilege": 3, "authMode":
↪ 2, "subjects": null, "targets": null}]' ${OTA_PROVIDER_NODE_ID} 0
```

7. Initiate the DFU procedure in one of the following methods:

- If you've built the device firmware with `-DCONFIG_CHIP_LIB_SHELL=y` option, which enables Matter shell commands, run the following command on the device shell:

```
matter ota query
```

- Alternatively, use chip-tool to send the "Announce OTA Provider" command to the device. The numeric arguments in sequence are: Provider Node ID, Provider Vendor ID, Announcement Reason, Provider Endpoint ID, Requestor Node ID and Requestor Endpoint ID.

```
./chip-tool otasoftwareupdaterequestor announce-otaprovider ${OTA_PROVIDER_NODE_ID} 0 0
↪ 0 ${DEVICE_NODE_ID} 0
```

After the device recognizes the OTA Provider node, it will automatically check the OTA Provider for a new firmware image.

Once the firmware image download is complete, the device will restart automatically to apply the update.

## 8 chip-device-ctrl.py

### 8.1 Build

1. Activate environment under the Matter project root directory:

```
source ./scripts/activate.sh -p all,telink
```

2. Build:

```
scripts/build_python.sh -m platform
```

## 8.2 Usage

### 8.2.1 Run

1. Activate the Python environment:

```
source out/python_env/bin/activate
```

2. Launch:

```
sudo out/python_env/bin/chip-device-ctrl
```

### 8.2.2 Commissioning

1. Set the [active dataset](#) (**Note:** They are different once a new Thread network is generated. Please ensure to replace the dataset in the following command with the latest one. See [Get active dataset](#) paragraph in the Border router section):

```
chip-device-ctrl > set-pairing-thread-credential 0e08000000000001000000  
03000001335060004001fffe002084fe76e9a8b5edaf50708fde46f999f0698e20510d47  
f5027a414ffeebaefa92285cc84fa030f4f70656e5468726561642d653439630102e49c  
0410b92f8c7fbb4f9f3e08492ee3915fbd2f0c0402a0fff8
```

2. Connect via BLE:

```
chip-device-ctrl > connect -ble 3840 20202021 ${NODE_ID}
```

3. Wait until commissioning is complete. If everything is okay you shall see the following message.

```
Commissioning complete
```

### 8.2.3 Lightbulb control

1. Toggle the light:

```
chip-device-ctrl > zcl OnOff Toggle ${NODE_ID} 1 0
```

## 9 Configuring factory data for the Telink examples

Factory data is a set of device parameters written to the non-volatile memory during the manufacturing process. This guide describes the process of creating and programming factory data using Matter and the Telink platform from Telink Semiconductor.

The factory data parameter set includes different types of information, such as device certificates, cryptographic keys, device identifiers, and hardware. All these parameters are vendor-specific and must be inserted into a device's persistent storage during the manufacturing process. The factory data parameters are read at the boot time of a device. Then, they can be used in the Matter stack and user application (for example, during commissioning).

All of the factory data parameters are protected against modifications by the software, and the firmware data parameter set must be kept unchanged during the lifetime of the device. When implementing your firmware, you must ensure that the factory data parameters are not rewritten or overwritten during the Device Firmware Update or factory resets, except in some vendor-defined cases.

For the Telink platform, the factory data is stored by default in a separate partition of the internal flash memory.

- [Overview](#)
- [Factory data components](#)
- [Factory data format](#)
- [Enabling factory data support](#)
- [Generating factory data](#)
- [Dependencies](#)
  - [Build Matter tools](#)
  - [Preparing factory data partition on a device](#)
- [Script usage](#)
- [Building an example with factory data](#)
- [Providing factory data parameters as a build argument list](#)
- [Programming factory data](#)
- [Using own factory data implementation](#)

### 9.1 Overview

You can implement the factory data set described in the [factory data component table](#) in various ways, as long as the final HEX/BIN file contains all mandatory components defined in the table. In this guide, the [generating factory data](#) and the [building an example with factory data](#) sections describe one of the implementations of the factory data set created by the Telink platform's maintainers. At the end of the process, you get a HEX file that contains the factory data partition in the `CBOR` format.

The factory data accessor is a component that reads and decodes factory data parameters from the device's persistent storage and creates an interface to provide all of them to the Matter stack and to the user application.

The default implementation of the factory data accessor assumes that the factory data stored in the device's flash memory is provided in the `CBOR` format. However, it is possible to generate the factory data set

without using the Telink scripts and implement another parser and a factory data accessor. This is possible if the newly provided implementation is consistent with the [Factory Data Provider](#). For more information about preparing a factory data accessor, see the section about [using own factory data implementation](#).

Note: Encryption and security of the factory data partition is not provided yet for this feature.

### 9.1.1 Factory data component table

The following table lists the parameters of a factory data set:

| Key name                    | Full name                  | Length | Format       | Conformance | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|-----------------------------|----------------------------|--------|--------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>count</code>          | number of factory binaries | 4 B    | uint32       | optional    | The number of manufacturing partition binaries to generate. Default is 1.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>output</code>         | output directory           | N/A    | ASCII string | optional    | Output path where generated data will be stored.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>spake2-path</code>    | spake2 path                | N/A    | ASCII string | mandatory   | Provide Spake2+ tool path                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <code>chip-tool-path</code> | chip tool path             | N/A    | ASCII string | mandatory   | Provide chip-tool path                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| <code>chip-cert-path</code> | chip cert path             | N/A    | ASCII string | mandatory   | Provide chip-cert path                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| <code>overwrite</code>      | overwrite                  | N/A    | bool         | optional    | If output directory exists, this argument allows generating new factory data and overwriting it.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>in-tree</code>        | in Matter tree             | N/A    | bool         | optional    | Use it only when building factory data from Matter source code.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>passcode</code>       | SPAKE passcode             | 4 B    | uint32       | optional    | A pairing passcode is a 27-bit unsigned integer that serves as a proof of possession during the commissioning. Its value must be restricted to the values from <code>0x0000001</code> to <code>0x5F5E0FE</code> ( <code>00000001</code> to <code>99999998</code> in decimal), excluding the following invalid passcode values: <code>00000000</code> , <code>11111111</code> , <code>22222222</code> , <code>33333333</code> , <code>44444444</code> , <code>55555555</code> , <code>66666666</code> , <code>77777777</code> , <code>88888888</code> , <code>99999999</code> , <code>12345678</code> , <code>87654321</code> . |

| Key name                  | Full name                 | Length    | Format       | Conformance | Description                                                                                                                                                      |
|---------------------------|---------------------------|-----------|--------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>spake2-it</b>          | SPAKE2+ iteration counter | 4 B       | uint32       | mandatory   | A SPAKE2+ iteration counter is the amount of PBKDF2 (a key derivation function) interactions in a cryptographic process used during SPAKE2+ Verifier generation. |
| <b>discriminator</b>      | Discriminator             | 2 B       | uint16       | mandatory   | A 12-bit value matching the field of the same name in the setup code. The discriminator is used during the discovery process.                                    |
| <b>commissioning-flow</b> | commissioning flow        | 4 B       | uint32       | optional    | Device commissioning flow, 0:Standard, 1:User-Intent, 2:Custom. Default is 0. choices=[0, 1, 2]                                                                  |
| <b>discovery-mode</b>     | discovery mode            | 4 B       | uint32       | optional    | Commissionable device discovery networking technology. 0:WiFi-SoftAP, 1:BLE, 2:On-network. Default is BLE. choices=[0, 1, 2]                                     |
| <b>vendor-id</b>          | vendor ID                 | 2 B       | uint16       | mandatory   | A CSA-assigned ID for the organization responsible for producing the device.                                                                                     |
| <b>vendor-name</b>        | vendor name               | <1, 32> B | ASCII string | mandatory   | A human-readable vendor name that provides a simple string containing identification of device's vendor for the application and Matter stack purposes.           |
| <b>product-id</b>         | product ID                | 2 B       | uint16       | mandatory   | A unique ID assigned by the device vendor to identify the product. It defaults to a CSA-assigned ID that designates a non-production or test product.            |
| <b>product-name</b>       | product name              | <1, 32> B | ASCII string | mandatory   | A human-readable product name that provides a simple string containing identification of the product for the application and the Matter stack purposes.          |
| <b>hw-ver</b>             | hardware version          | 2 B       | uint16       | mandatory   | A hardware version number that specifies the version number of the hardware of the device. The value meaning and the versioning scheme is defined by the vendor. |

| Key name              | Full name                    | Length     | Format       | Conformance | Description                                                                                                                                                                                                                                                                                 |
|-----------------------|------------------------------|------------|--------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>hw-ver-str</b>     | hardware version string      | <1, 64> B  | uint16       | mandatory   | A hardware version string parameter that specifies the version of the hardware of the device as a more user-friendly value than that presented by the hardware version integer value. The value meaning and the versioning scheme is defined by the vendor.                                 |
| <b>mfg-date</b>       | manufacturing date           | <8, 10> B  | ISO 8601     | mandatory   | A manufacturing date specifies the date that the device was manufactured. The date format used is ISO 8601, for example <b>YYYY-MM-DD</b> .                                                                                                                                                 |
| <b>serial-num</b>     | serial number                | <1, 32> B  | ASCII string | mandatory   | A serial number parameter defines a unique number of the manufactured device. The maximum length of the serial number is 32 characters.                                                                                                                                                     |
| <b>enable-rotatin</b> | enable rotating device id    | N/A        | bool         | optional    | Enable Rotating device id in the generated binaries.                                                                                                                                                                                                                                        |
| <b>rd-id-uid</b>      | rotating device ID unique ID | <16, 32> B | byte string  | mandatory   | The unique ID for the rotating device ID, which consists of a randomly-generated 128-bit (or longer) octet string. This parameter should be protected against reading or writing over-the-air after initial introduction into the device, and stay fixed during the lifetime of the device. |
| <b>cert</b>           | certificate path             | N/A        | ASCII string | optional    | The input certificate file in PEM format.                                                                                                                                                                                                                                                   |
| <b>key</b>            | certificate key path         | N/A        | ASCII string | optional    | The input key file in PEM format.                                                                                                                                                                                                                                                           |
| <b>cert-dclrn</b>     | certificate declaration path | N/A        | ASCII string | mandatory   | The certificate declaration file in DER format.                                                                                                                                                                                                                                             |
| <b>dac-cert</b>       | DAC certificate path         | N/A        | ASCII string | optional    | The input DAC certificate file in PEM format.                                                                                                                                                                                                                                               |

| Key name                | Full name                | Length    | Format       | Conformance | Description                                                                                                                                              |
|-------------------------|--------------------------|-----------|--------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>dac-key</code>    | DAC certificate key path | N/A       | ASCII string | optional    | The input DAC private key file in PEM format.                                                                                                            |
| <code>lifetime</code>   | certificate lifetime     | 4 B       | uint32       | optional    | Lifetime of the generated certificate. Default is 4294967295 if not specified, indicating that certificate does not have a well-defined expiration date. |
| <code>valid-from</code> | certificate start date   | <8, 19> B | ISO 8601     | optional    | The start date for the certificate validity period in format <code>YYYY-MM-DD [ HH:MM:SS ]</code> . Default is the current date.                         |
| <code>paa</code>        | PAA                      | N/A       | bool         | optional    | Use input certificate <code>cert</code> as PAA certificate.                                                                                              |
| <code>pai</code>        | PAI                      | N/A       | bool         | optional    | Use input certificate <code>cert</code> as PAI certificate.                                                                                              |
| <code>offset</code>     | factory partition offset | 4 B       | uint32       | mandatory   | Partition offset - an address in devices NVM memory, where factory data will be stored.                                                                  |
| <code>size</code>       | factory partition size   | 2 B       | uint16       | mandatory   | The maximum partition size.                                                                                                                              |

### 9.1.2 Factory data format

The factory data set must be saved into a HEX/BIN file that can be written to the flash memory of the Matter device.

In the Telink example, the factory data set is represented in the `CBOR` format and is stored in a HEX/BIN file. The file is then programmed to a device.

All parameters of the factory data set are either mandatory or optional:

- Mandatory parameters must always be provided, as they are required, for example, to perform commissioning to the Matter network.
- Optional parameters can be used for development and testing purposes. For example, the `user` data parameter consists of all data that is needed by a specific manufacturer and that is not included in the mandatory parameters.

In the factory data set, the following formats are used:

- uint16 and uint32 - These are the numeric formats representing, respectively, two-bytes length unsigned integers and four-bytes length unsigned integers. This value is stored in a HEX file in the big-endian order.

- Byte string - This parameter represents the sequence of integers between `0` and `255` (inclusive), without any encoding.
- ASCII string is a string representation in ASCII encoding without null-terminating.
- ISO 8601 format is a [date format](#) that represents a date provided in the `YYYY-MM-DD` or `YYYYMMDD` format.
- All certificates stored in factory data are provided in the [X.509](#) format.

## 9.2 Enabling factory data support

By default, factory data support is disabled in all Telink examples, and the Telink devices use predefined parameters from the Matter core, which you should not change. To start using factory data stored in the flash memory and the **Factory Data Provider** from the Telink platform, build an example with the following option:

```
west build -- -DCONFIG_CHIP_FACTORY_DATA=y
```

## 9.3 Generating factory data

This section describes how to generate a factory data partition image. **### Dependencies**

Please make sure you have the following tools before using the generator tool:

- [CHIP Certificate Tool](#)
- [SPAKE2P Parameters Tool](#)
- [chip-tool](#)

### 9.3.0.1 Build Matter tools

[Detailed description](#)

1. Using the following commands to generate chip-tool, spake2p and chip-cert at `path/to/connectedhomeip/build/out`:

```
cd path/to/connectedhomeip
source ./scripts/activate.sh -p all,telink
gn gen build/out/host
ninja -C build/out/host
cd path/to/connectedhomeip/scripts/tools/telink/
python3 -m pip install -r requirements.txt
```

2. Add the tools path to \$PATH:

```
export PATH="$PATH:path/to/connectedhomeip/build/out/host"
```

### 9.3.0.2 Preparing factory data partition on a device

The factory data partition is an area in the device's persistent storage where a factory data set is stored. This area is configured in the DTS file. `connectedhomeip/tree/master/src/platform/telink/tlsr9518adk80d_2m_flash.overlay` within which all partitions are declared.

To prepare an example that supports factory data, add a partition called `factory-data` to the `tlsr9518adk80d.dts` / `tlsr9518adk80d.overlay` file. The partition size should be a multiple of one flash page (for B91 SoCs, a single page size equals 4 kB).

See [Flash Layout](#) for an example of a factory data partition in the `tlsr9518adk80d.dts` / `tlsr9518adk80d.overlay` file.

The `factory-data` partition size has been set to one flash page (4 kB).

#### 9.3.1 Script usage

To use this script, complete the following steps:

1. Navigate to the `connectedhomeip` root directory.
2. Run the script with `-h` option to see all possible options:

```
python scripts/tools/telink/mfg_tool.py -h
```

3. Prepare a list of arguments:

- a. Fill up all mandatory arguments:

```
--serial-num, --vendor-id, --product-id, --vendor-name, --product-name, --mfg-date, --hw-  
↪ ver, --hw-ver-str, --enable-rotating-device-id, --spake2-path, --chip-tool-path, --  
↪ chip-cert-path, --offset, --size
```

- b. Add output file path:

```
--output <output_dir>
```

- c. Add path to Certificate Declaration (mandatory):

```
-cd <path to Certificate Declaration in der format>
```

- d. Specify which certificate will be used:

- User:

```
--dac-cert <path to DAC certificate in pem format>  
--dac-key <path to DAC key in pem format>  
--cert <path to PAI certificate in pem format>  
--key <path to PAI key in pem format>  
--pai
```

- Generate DAC and PAI:

```
--cert <path to PAA certificate in pem format>
--key <path to PAA key in pem format>
--paa
```

e. Add the new unique ID for rotating device ID using one of the following options:

- Provide an existing ID:

```
--rdid--uid <rotating device ID unique ID>
```

- Generate a new ID and provide it:

```
--enable-rotating-device-id
```

f. (optional) Specify your own passcode:

```
--passcode <passcode>
```

g. (optional) Specify your own discriminator:

```
--discriminator <discriminator>
```

h. (optional) Add the request to overwrite existing output files:

```
--overwrite
```

i. Specify partition offset and size:

```
--offset <partition_address_in_memory>
--size <partition_size>
```

In this command:

- is an address in the device's persistent storage area where a partition data set is to be stored.
- is a size of partition in the device's persistent storage area. New data is checked according to this value to see if it fits the size.

**Important note:**

For Matter **v1.0-branch** branch use:

```
--offset 0xf4000 --size 0x1000
```

For Matter **v1.1-branch** branch use:

```
--offset 0x104000 --size 0x1000
```

For latest Matter **master** branch use:

```
--offset 0x107000 --size 0x1000
```

4. Run the script using the prepared list of arguments:

```
python3 mfg_tool.py <arguments>
```

For example, a final invocation of the Python script can look similar to the following one:

```
$ python3 scripts/tools/telink/mfg_tool.py \
  --vendor-id 0xFFF2 --product-id 0x8001 \
  --serial-num AABBCDDEEFF11223344556677889900 \
  --vendor-name "Telink Semiconductor" \
  --product-name "not-specified" \
  --mfg-date 2022-12-12 \
  --hw-ver 1 \
  --hw-ver-str "prerelease" \
  --enable-rotating-device-id \
  --pai \
  --key ./credentials/test/attestation/Chip-Test-PAI-FFF2-8001-Key.pem \
  --cert ./test/attestation/Chip-Test-PAI-FFF2-8001-Cert.pem \
  --cd ./credentials/test/certification-declaration/Chip-Test-CD-FFF2-8001.der \
  --spake2-path ./build/out/host/spake2p \
  --chip-tool-path ./build/out/host/chip-tool \
  --chip-cert-path ./build/out/host/chip-cert \
  --out ./factory_data
```

As the result of the above example files listed below will be created:

```
factory_data
├─ device_sn.csv
├─ fff2_8001
│   └─ aabbccddeeff11223344556677889900
│       ├── factory_data.bin
│       ├── factory_data.hex
│       ├── internal
│       │   ├── DAC_cert.der
│       │   ├── DAC_cert.pem
│       │   ├── DAC_key.pem
│       │   ├── DAC_private_key.bin
│       │   ├── DAC_public_key.bin
│       │   └─ pai_cert.der
│       ├── onb_codes.csv
│       ├── pin_disc.csv
│       ├── qrcode.png
│       └─ summary.json
```

#### 5. (optional example) Generate 5 factory partitions [Optional argument : -count]

This will generate 5 unique Factory Data Partition images, for 5 devices we can consider "production batch". For each partition unique data like key, certificate, serial number etc. will be generated.

```
$ python3 mfg_tool.py --count 5 -v 0xFFF2 -p 0x8001 \
  --serial-num AABBCDDEEFF11223344556677889900 \
  --vendor-name "Telink Semiconductor" \
  --product-name "not-specified" \
  --mfg-date 2022-02-02 \
  --hw-ver 1 \
  --hw-ver-str "prerelease" \
  --enable-rotating-device-id \
  --pai \
  --key /path/to/connectedhomeip/credentials/test/attestation/Chip-Test-PAI-FFF2-8001-
↪ Key.pem \
  --cert /path/to/connectedhomeip/credentials/test/attestation/Chip-Test-PAI-FFF2-8001-
↪ Cert. pem \
  --cd /path/to/connectedhomeip/credentials/test/certification-declaration/      Chip-Test-
↪ CD-FFF2-8001.der \
  --spake2-path /path/to/spake2p \
  --chip-tool-path /path/to/chip-tool \
  --chip-cert-path /path/to/chip-cert
```

As the result of the above example files listed below will be created:

```
out
├─ device_sn.csv
├─ fff2_8001
│   ├── aabbccddeeff11223344556677889900
│   │   ├── factory_data.bin
│   │   ├── factory_data.hex
│   │   ├── internal
│   │   │   ├── DAC_cert.der
│   │   │   ├── DAC_cert.pem
│   │   │   ├── DAC_key.pem
│   │   │   ├── DAC_private_key.bin
│   │   │   ├── DAC_public_key.bin
│   │   └── pai_cert.der
│   ├── onb_codes.csv
│   ├── pin_disc.csv
│   ├── qrcode.png
│   └── summary.json
│   ├── aabbccddeeff11223344556677889901
│   │   ├── factory_data.bin
│   │   ├── factory_data.hex
│   │   ├── internal
│   │   │   ├── DAC_cert.der
│   │   │   ├── DAC_cert.pem
│   │   │   ├── DAC_key.pem
│   │   │   ├── DAC_private_key.bin
│   │   └── DAC_public_key.bin
```

```

| |   └─ pai_cert.der
| |   └─ onb_codes.csv
| |   └─ pin_disc.csv
| |   └─ qrcode.png
| |   └─ summary.json
└─ aabbccddeeff11223344556677889902
|   └─ factory_data.bin
|   └─ factory_data.hex
|   └─ internal
| |   └─ DAC_cert.der
| |   └─ DAC_cert.pem
| |   └─ DAC_key.pem
| |   └─ DAC_private_key.bin
| |   └─ DAC_public_key.bin
| |   └─ pai_cert.der
|   └─ onb_codes.csv
|   └─ pin_disc.csv
|   └─ qrcode.png
|   └─ summary.json
└─ aabbccddeeff11223344556677889903
|   └─ factory_data.bin
|   └─ factory_data.hex
|   └─ internal
| |   └─ DAC_cert.der
| |   └─ DAC_cert.pem
| |   └─ DAC_key.pem
| |   └─ DAC_private_key.bin
| |   └─ DAC_public_key.bin
| |   └─ pai_cert.der
|   └─ onb_codes.csv
|   └─ pin_disc.csv
|   └─ qrcode.png
|   └─ summary.json

```

Note: By default, overwriting the existing output directory is disabled. This means that you cannot create a new directory with the same name in the exact location as an existing file. To allow overwriting, add the `--overwrite` option to the argument list of the Python script.

## 9.4 Building an example with factory data

You can manually generate the factory data set using the instructions described in the [Generating factory data](#) section. Another way is to use the Telink platform build system that creates factory data content automatically using Kconfig options and includes the content in the final firmware binary.

To enable generating the factory data set automatically, go to the example's directory and build the example with the following option:

```
west build -- -DCONFIG_CHIP_FACTORY_DATA=y -DCONFIG_CHIP_FACTORY_DATA_BUILD=y
```

Alternatively, you can also add `CONFIG_CHIP_FACTORY_DATA_BUILD=y` Kconfig setting to the example's `prj.conf` file.

Each factory data parameter has a default value. These are described in the [Kconfig file](#). Setting a new value for the factory data parameter can be done either by providing it as a build argument list or by using interactive Kconfig interfaces.

### 9.4.1 Providing factory data parameters as a build argument list

This way for providing factory data can be used with a third-party build script, as it uses only one command. All parameters can be edited manually by providing them as an additional option for the west command:

```
west build -- -DCONFIG_CHIP_FACTORY_DATA=y --DCONFIG_CHIP_FACTORY_DATA_BUILD=y --
↳ DCONFIG_CHIP_DEVICE_DISCRIMINATOR=0xF11
```

Alternatively, you can add the relevant Kconfig option lines to the example's `prj.conf` file.

## 9.5 Programming factory data

The HEX/BIN file containing factory data can be programmed into the device's flash memory using `BDT Tool` and the Telink burning key.

Another way to program the factory data to a device is to use the Telink platform build system described in [Building an example with factory data](#), and build an example with the additional option `-DCONFIG_CHIP_FACTORY_DATA_MERGE_WITH_FIRMWARE=y` :

```
$ west build -- \
-DCONFIG_CHIP_FACTORY_DATA=y \
-DCONFIG_CHIP_FACTORY_DATA_BUILD=y \
-DCONFIG_CHIP_FACTORY_DATA_MERGE_WITH_FIRMWARE=y
```

For better understanding various possibilities, see the table below:

| Mode (described in the table below)          | (1)        | (2)        | (3) | (4) |
|----------------------------------------------|------------|------------|-----|-----|
| CONFIG_CHIP_FACTORY_DATA                     | n          | y          | y   | y   |
| CONFIG_CHIP_FACTORY_DATA_BUILD               | don't care | don't care | y   | n   |
| CONFIG_CHIP_FACTORY_DATA_MERGE_WITH_FIRMWARE | don't care | n          | y   | y   |

| Mode | Description                                                                                                                                                                                                                                                                      |
|------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| (1)  | hardcoded values will be taken                                                                                                                                                                                                                                                   |
| (2)  | Factory data partition image won't be merged into final binary. Partition image has to be flashed in the other way or a runtime error will be reported on startup, since factory data accessor expects the partition to be in place                                              |
| (3)  | Factory data partition image will be created by the build system and merged into the main binary. Recommended for development purposes.                                                                                                                                          |
| (4)  | Build system expects externally generated factory data partition image (e.g., generated by the script described in "Script Usage" chapter) at the path used in connectedhomeip/config/telink/chip-module/CMakeLists.txt (e.g., \${PROJECT_BINARY_DIR}/factory/factory_data.bin ) |

You can also build an example with auto-generation of new CD, DAC and PAI certificates. The newly generated certificates will be added to factory data set automatically. To generate new certificates, disable using default certificates by building an example with the additional option `-DCHIP_FACTORY_DATA_USE_DEFAULT_CERTS=n` :

```
$ west build -- \
-DCONFIG_CHIP_FACTORY_DATA=y \
-DCONFIG_CHIP_FACTORY_DATA_BUILD=y \
-DCONFIG_CHIP_FACTORY_DATA_MERGE_WITH_FIRMWARE=y \
-DCONFIG_CHIP_FACTORY_DATA_USE_DEFAULT_CERTS=n
```

Note: To generate new certificates using the Telink platform build system, you need the `chip-cert` executable in your system variable PATH. To learn how to get `chip-cert` , go to the note at the end of [Creating a factory data partition with the second script](#) section, and then add the newly built executable to the system variable PATH. The Cmake build system will find this executable automatically.

After that, use the following command from the example's directory to write firmware and newly generated factory data at the same time:

```
west flash
```

## 9.6 Using own factory data implementation

The [factory data generation process](#) described above is only an example valid for the Telink platform. You can create a HEX file containing all [Factory data component table](#) in any format and then implement a parser to read out all parameters and pass them to a provider. Each manufacturer can implement a factory data set on its own by implementing a parser and a factory data accessor inside the Matter stack. Use the [Telink Provider](#) and [FactoryDataParser](#) as examples.

You can read the factory data set from the device's flash memory in different ways, depending on the purpose and the format. In the Telink example, the factory data is stored in the `CBOR` format. The device

uses the [Factory Data Parser](#) to read out raw data, decode it, and store it in the `FactoryData` structure. The [Factor Data Provider](#) implementation uses this parser to get all needed factory data parameters and provide them to the Matter core.

In the Telink example, the `FactoryDataProvider` is a template class that inherits from `DeviceAttestationCredentialsProvider`, `CommissionableDataProvider`, and `DeviceInstanceInfoProvider` classes. Your custom implementation must also inherit from these classes and implement their functions to get all factory data parameters from the device's flash memory. These classes are virtual and need to be overridden by the derived class. To override the inherited classes, complete the following steps:

1. Override the following methods:

```
// ===== Members functions that implement the DeviceAttestationCredentialsProvider
CHIP_ERROR GetCertificationDeclaration(MutableByteSpan & outBuffer) override;
CHIP_ERROR GetFirmwareInformation(MutableByteSpan & out_firmware_info_buffer) override;
CHIP_ERROR GetDeviceAttestationCert(MutableByteSpan & outBuffer) override;
CHIP_ERROR GetProductAttestationIntermediateCert(MutableByteSpan & outBuffer) override;
CHIP_ERROR SignWithDeviceAttestationKey(const ByteSpan & messageToSign, MutableByteSpan
    & outSignBuffer) override;

// ===== Members functions that implement the CommissionableDataProvider
CHIP_ERROR GetSetupDiscriminator(uint16_t & setupDiscriminator) override;
CHIP_ERROR SetSetupDiscriminator(uint16_t setupDiscriminator) override;
CHIP_ERROR GetSpake2pIterationCount(uint32_t & iterationCount) override;
CHIP_ERROR GetSpake2pSalt(MutableByteSpan & saltBuf) override;
CHIP_ERROR GetSpake2pVerifier(MutableByteSpan & verifierBuf, size_t & verifierLen)
    & override;
CHIP_ERROR GetSetupPasscode(uint32_t & setupPasscode) override;
CHIP_ERROR SetSetupPasscode(uint32_t setupPasscode) override;

// ===== Members functions that implement the DeviceInstanceInfoProvider
CHIP_ERROR GetVendorName(char * buf, size_t bufSize) override;
CHIP_ERROR GetVendorId(uint16_t & vendorId) override;
CHIP_ERROR GetProductName(char * buf, size_t bufSize) override;
CHIP_ERROR GetProductId(uint16_t & productId) override;
CHIP_ERROR GetSerialNumber(char * buf, size_t bufSize) override;
CHIP_ERROR GetManufacturingDate(uint16_t & year, uint8_t & month, uint8_t & day)
    & override;
CHIP_ERROR GetHardwareVersion(uint16_t & hardwareVersion) override;
CHIP_ERROR GetHardwareVersionString(char * buf, size_t bufSize) override;
CHIP_ERROR GetRotatingDeviceIdUniqueId(MutableByteSpan & uniqueIdSpan) override;
```

2. Move the newly created parser and provider files to your project directory.
3. Add the files to the `CMakeList.txt` file.
4. Disable building both the default and the Telink implementations of factory data providers to start using your own implementation of factory data parser and provider. This can be done in one of the following ways:

- Add `CONFIG_CHIP_FACTORY_DATA_CUSTOM_BACKEND=y` Kconfig setting to `prj.conf` file.
- Or build an example with following option:

```
west build -- -DCONFIG_CHIP_FACTORY_DATA_CUSTOM_BACKEND=y
```

## 10 Power Management for Telink examples

### 10.1 Low power device configuration

#### 10.1.1 Low power configuration options:

- `CONFIG_PM` - **y** or **n** - should be **y** to enable the basic Low Power mode
- `CONFIG_CHIP_ENABLE_SLEEPY_END_DEVICE_SUPPORT` = **y** or **n** - should be **y** to enable the support for Thread Sleepy End Device, depends on `CONFIG_OPENTHREAD_MTD=y`

Optional tuning:

- `CONFIG_CHIP_ENABLE_PM_DURING_BLE` - **y** or **n** - should be **y** to enable the basic Low Power mode during BLE operation, by default the option is equal to `CONFIG_PM`
- `CONFIG_TELINK_BUTTON_MANAGER_IRQ_MODE` - **y** or **n** - should be **y** to enable buttons processing in an IRQ mode instead of polling mode, by default the option is equal to `CONFIG_PM`. The option **n** activates the button polling loop with 10ms polling period.
- `CONFIG_TELINK_ENABLE_APPLICATION_STATUS_LED` - **y** or **n** - should be **n** to disable Status LED, by default the option is opposite to `CONFIG_PM`
- `CONFIG_CHIP_ICD_SLOW_POLL_INTERVAL` = **0..65535** - **default: 1000** - used to tune Thread Sleepy End Device slow mode poll interval
- `CONFIG_CHIP_ICD_FAST_POLLING_INTERVAL` = **0..65535** - **default: 200** - used to tune Thread Sleepy End Device fast mode poll interval
- `CONFIG_CHIP_ICD_IDLE_MODE_INTERVAL` = **0..65535** - **default: 120** - used to tune Thread Sleepy End Device idle mode poll interval
- `CONFIG_CHIP_ICD_ACTIVE_MODE_INTERVAL` = **0..65535** - **default: 300** - used to tune Thread Sleepy End Device active mode interval
- `CONFIG_CHIP_ICD_ACTIVE_MODE_THRESHOLD` = **0..65535** - **default: 300** - used to tune Thread Sleepy End Device active mode threshold

The configuration option **`CONFIG_TELINK_BUTTON_MANAGER_IRQ_MODE`** requires reconnection of the buttons by the following schematic and requires the external buttons usage in case of using the TLSR9218ADK80d or TLSR9528A EVK.

TLSR9218adk80d EVK pin configuration:

| Name     | Pin                 |
|----------|---------------------|
| BUTTON_1 | PC2 (pin 16 of J20) |
| BUTTON_2 | PC0 (pin 18 of J20) |

| Name     | Pin                 |
|----------|---------------------|
| BUTTON_3 | PC3 (pin 20 of J20) |
| BUTTON_4 | PC1 (pin 22 of J20) |

TLSR9528A EVK pin configuration:

| Name     | Pin                |
|----------|--------------------|
| BUTTON_1 | PD1 (pin 10 of J5) |
| BUTTON_2 | PD7 (pin 12 of J5) |
| BUTTON_3 | PD6 (pin 14 of J5) |
| BUTTON_4 | PF6 (pin 29 of J5) |

The second side buttons pins need to be connected together and connected to the GND. In case of using TLSR9218ADK80d or TLSR9528A EVK any GND pin on the back side of the board can be selected.

This kind of connection pulls the GPIO up internally and the button event comes by FALLING EDGE on GPIO.

### 10.1.2 Custom RF power values

Setting max RF power configuration example:

```
# Custom RF power values
CONFIG_B9X_BLE_CTRL_RF_POWER=9
CONFIG_OPENTHREAD_DEFAULT_TX_POWER=9
```

Note: CONFIG\_OPENTHREAD\_DEFAULT\_TX\_POWER and CONFIG\_B9X\_BLE\_CTRL\_RF\_POWER is a value in dBm, valid range: -30 .. 9, default: 3.

Note: CONFIG\_CHIP\_OPENTHREAD\_TX\_POWER used in the previous version. Deprecated and removed from the latest SDK.

Note: CONFIG\_B9X\_BLE\_CTRL\_RF\_POWER was a bool parameter used in the previous SDK version. The parameter type has been changed to integer in the latest SDK version.

### 10.1.3 Additional peripheral configuration

Each hardware module in the MCU consumes additional power, which is sometimes unwanted. The GPIO, UART, SPI, etc. consumes quite a lot of power, so keeping these peripherals enabled is not a good idea if they are not used. Also, dynamic peripheral configuration can be used in case of external IRQ to keep the peripheral off during sleep.

Here is a table with power consumption of some peripheral in a suspend mode:

Telink Semiconductor

| Peripheral | Power Consumption |
|------------|-------------------|
| UART       | 180uA             |
| SPI        | 335uA             |
| I2C        | 630uA             |
| GPIO       | 130uA + pu/pd     |

## 10.2 Power measurements data

By default both of TLSR9 MCUs support deep sleep mode with RAM retention. TLSR9218ADK80d has 64Kb of retention RAM, TLSR9528a has 96Kb of retention RAM. The default app used for measurements is Light Switch App, consumes 89Kb of retention RAM. So the measurement results below contain only the data for TLSR9528a as it has 96Kb of retention RAM.

### 10.2.1 Telink TLSR9218ADK80d

#### 10.2.1.1 Power consumption table

The data collected in this table is provided for reference. The standard Matter advertising period, SED interval is used. The data collected by the user can be different because of measurements inaccuracy, project configuration, power supply. All the data provided in this table was collected with fixed RF power of +2.8db. The LightSwitch sample was used.

| Mode                              | Mode Period   | Power Consumption |
|-----------------------------------|---------------|-------------------|
| BLE Advertisement                 | 60 ms         | <b>655uA</b>      |
| BLE Advertisement                 | 150 ms        | <b>295uA</b>      |
| BLE Advertisement <b>optional</b> | 1000 ms       | <b>91uA</b>       |
| BLE Connection Interval           | 45 ms         | <b>785uA</b>      |
| BLE Connection Request            | 25 ms         | <b>11.3mA</b>     |
| BLE Commissioning                 | 8260 ms       | <b>3.1mA</b>      |
| Thread SED (ICD Slow Polling)     | 1000 ms       | <b>150.9uA</b>    |
| Thread SED (ICD Fast Polling)     | 200 ms        | <b>535.9uA</b>    |
| Thread SED (ICD Slow Polling)     | 10000 ms      | <b>56.0uA</b>     |
| Thread SED (ICD Fast Polling)     | 2000 ms       | <b>149.7uA</b>    |
| Thread Activity (TRX 96 bytes)    | 8.6 ms        | <b>12.58mA</b>    |
| MCU Suspend                       | All idle time | <b>45.6uA</b>     |

### 10.2.1.2 Calculated lifetime

The basic Matter scenario is waiting for commissioning in BLE mode for only 15 min after power-on. During this period, a 150ms advertisement interval is used. After the 15-min commissioning window closes, the application enters suspend mode indefinitely until an IRQ event or reset occurs. After successful commissioning, BLE shuts down and the Thread network becomes active. In this scenario, a 1000ms polling interval is used. The battery lifetime can be predicted for both scenarios. However, The user-specific scenarios can't be predicted, because they vary based on user preferences and habits.

| Mode                          | Mode Period   | Current cost    | Battery Lifetime (100mAh) |
|-------------------------------|---------------|-----------------|---------------------------|
| <b>Commissioning mode</b>     |               |                 |                           |
| BLE Advertisement             | 150 ms        | <b>74 uAh</b>   |                           |
| MCU Suspend                   | All idle time | <b>99926uAh</b> | <b>91 day</b>             |
| <b>Thread operation mode</b>  |               |                 |                           |
| Thread SED (ICD Slow Polling) | 1000 ms       | <b>151 uAh</b>  | <b>27 days</b>            |
| Thread SED (ICD Slow Polling) | 10000 ms      | <b>56 uAh</b>   | <b>74 days</b>            |

## 10.2.2 Telink TLSR9528a

### 10.2.2.1 Power consumption table

The data collected in this table is provided for reference. The standard Matter advertising period, SED interval is used. The data collected by the user can be different because of measurements inaccuracy, project configuration, power supply. All the data provided in this table was collected with fixed RF power of +2.8db. The LightSwitch sample was used.

The BLE consumption data below is common for Suspend and Deep Sleep modes:

| Mode                              | Mode Period | Power Consumption |
|-----------------------------------|-------------|-------------------|
| BLE Advertisement                 | 60 ms       | <b>718uA</b>      |
| BLE Advertisement                 | 150 ms      | <b>342.6uA</b>    |
| BLE Advertisement <b>optional</b> | 1000 ms     | <b>158uA</b>      |
| BLE Connection Interval           | 45 ms       | <b>623.7uA</b>    |
| BLE Connection Request            | 1.95 s      | <b>9.6mA</b>      |
| BLE Commissioning                 | 23510 ms    | <b>2.27mA</b>     |

Thread suspend mode:

| Mode                           | Mode Period   | Power Consumption |
|--------------------------------|---------------|-------------------|
| Thread SED (ICD Slow Polling)  | 1000 ms       | <b>247uA</b>      |
| Thread SED (ICD Fast Polling)  | 200 ms        | <b>715.7uA</b>    |
| Thread SED (ICD Slow Polling)  | 10000 ms      | <b>148.6uA</b>    |
| Thread SED (ICD Fast Polling)  | 2000 ms       | <b>956.8uA</b>    |
| Thread Activity (TRX 96 bytes) | 10.2 ms       | <b>11.8mA</b>     |
| MCU Suspend                    | All idle time | <b>136.9uA</b>    |

Thread deep sleep mode:

| Mode                           | Mode Period   | Power Consumption |
|--------------------------------|---------------|-------------------|
| Thread SED (ICD Slow Polling)  | 1000 ms       | <b>194uA</b>      |
| Thread SED (ICD Fast Polling)  | 200 ms        | <b>997.5uA</b>    |
| Thread SED (ICD Slow Polling)  | 10000 ms      | <b>23uA</b>       |
| Thread SED (ICD Fast Polling)  | 2000 ms       | <b>95.5uA</b>     |
| Thread Activity (TRX 96 bytes) | 17.8 ms       | <b>10.24mA</b>    |
| MCU Suspend                    | All idle time | <b>4.6uA</b>      |

### 10.2.2.2 Calculated lifetime

The basic Matter scenario is waiting for commissioning in BLE mode for only 15 min after power-on. During this period, a 150ms advertisement interval is used. After the 15-min commissioning window closes, the application enters suspend mode indefinitely until an IRQ event or reset occurs. After successful commissioning, BLE shuts down and the Thread network becomes active. In this scenario, a 1000ms polling interval is used. The battery lifetime can be predicted for both scenarios. However, The user-specific scenarios can't be predicted, because they vary based on user preferences and habits.

| Mode                                   | Mode Period   | Current cost    | Battery Lifetime (100mAh) |
|----------------------------------------|---------------|-----------------|---------------------------|
| <b>Commissioning mode</b>              |               |                 |                           |
| BLE Advertisement                      | 150 ms        | <b>88 uAh</b>   |                           |
| MCU Suspend                            | All idle time | <b>99926uAh</b> | <b>91 day</b>             |
| <b>Thread operation mode (Suspend)</b> |               |                 |                           |
| Thread SED (ICD Slow Polling)          | 1000 ms       | <b>247 uAh</b>  | <b>16 days</b>            |

| Mode                                      | Mode Period | Current cost   | Battery Lifetime <b>(100mAh)</b> |
|-------------------------------------------|-------------|----------------|----------------------------------|
| Thread SED (ICD Slow Polling)             | 10000 ms    | <b>149 uAh</b> | <b>27 days</b>                   |
| <b>Thread operation mode (Deep Sleep)</b> |             |                |                                  |
| Thread SED (ICD Slow Polling)             | 1000 ms     | <b>194 uAh</b> | <b>21 days</b>                   |
| Thread SED (ICD Slow Polling)             | 10000 ms    | <b>95 uAh</b>  | <b>43 days</b>                   |

## 10.3 Power measurements graph

### 10.3.1 Telink TLSR9218ADK80d



Figure 10.1: BLE advertising mode @ 60ms



Figure 10.2: BLE advertising mode @ 150ms



Figure 10.3: BLE advertising active current waveform



Figure 10.4: BLE connection interval average current @ 45ms



Figure 10.5: BLE connection interval 1 peak current @ 45ms



Figure 10.6: BLE connection request current cost



Figure 10.7: BLE commissioning current cost



Figure 10.8: Thread SED Active @2000ms SED



Figure 10.9: Thread SED Idle @10000ms



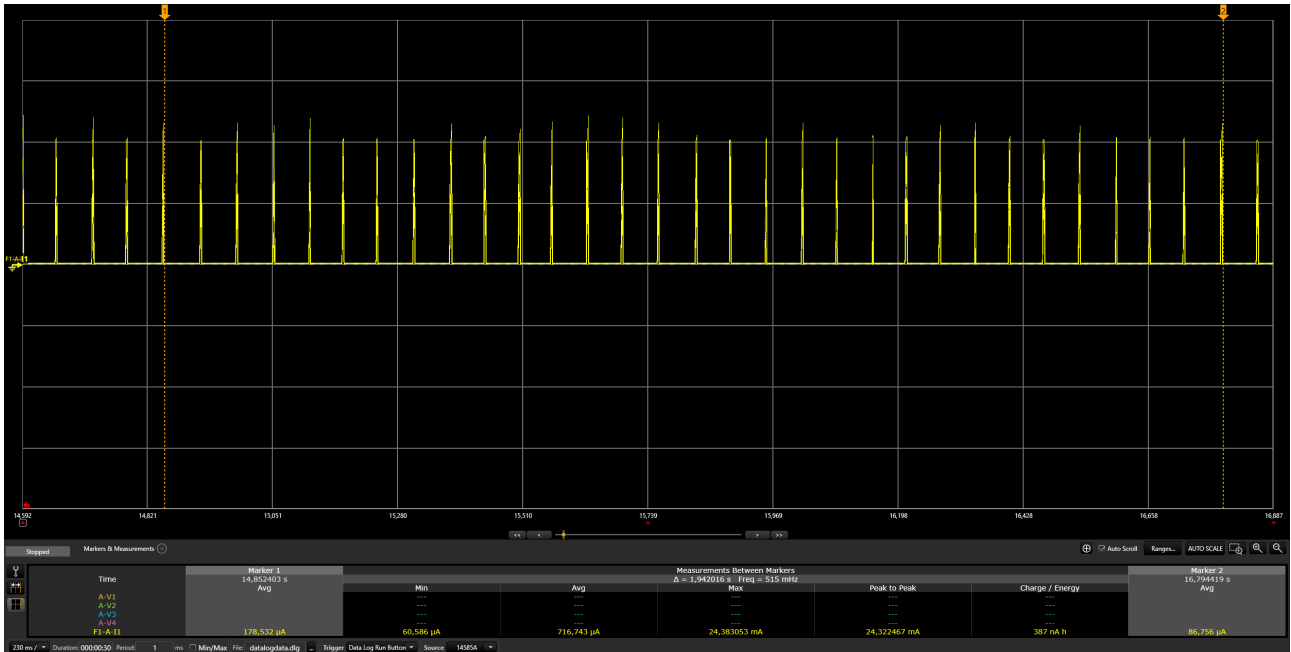
Figure 10.10: Thread Initial Scanning Cost



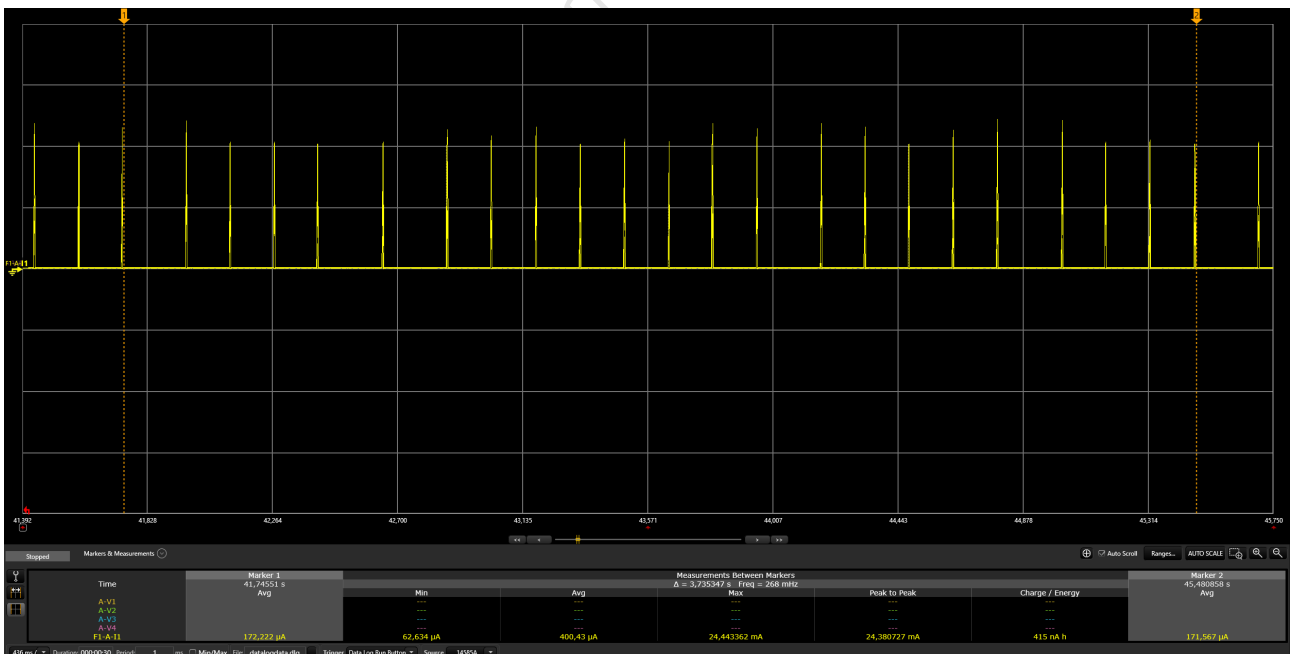
Figure 10.11: MCU Suspend current

## 10.3.2 Telink TLSR9528a

### 10.3.2.1 BLE Mode



**Figure 10.12:** BLE advertising mode @ 60ms



**Figure 10.13:** BLE advertising mode @ 150ms

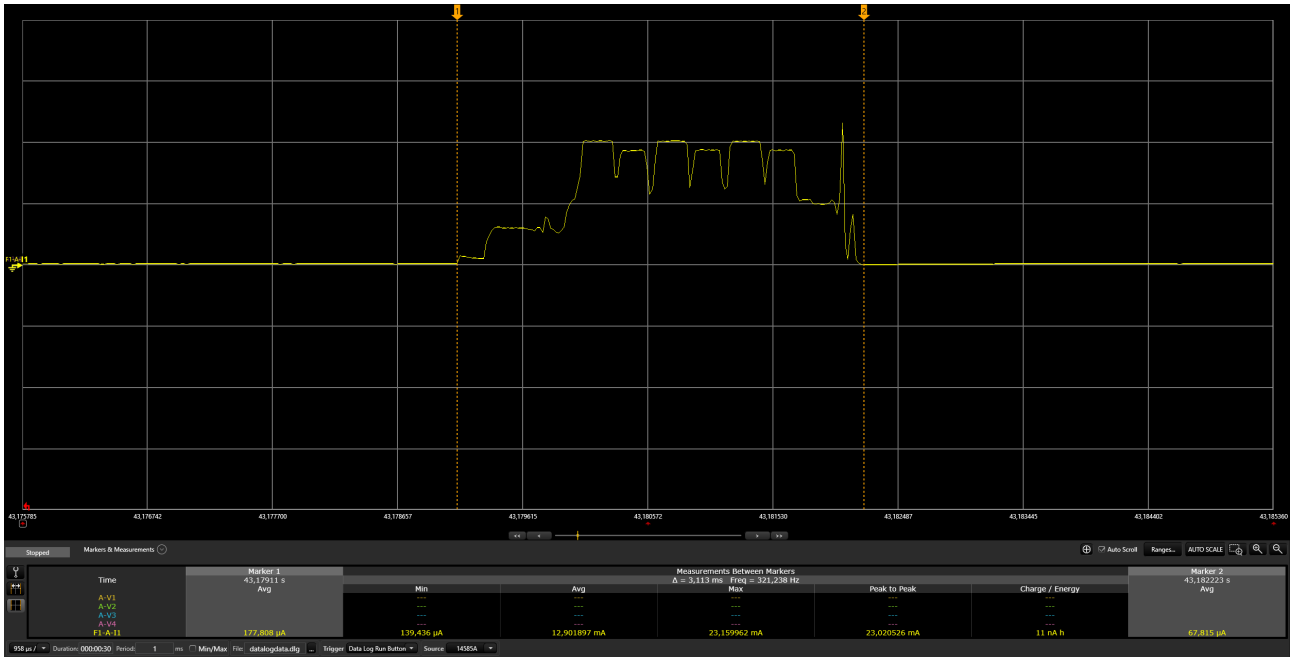


Figure 10.14: BLE advertising active current waveform

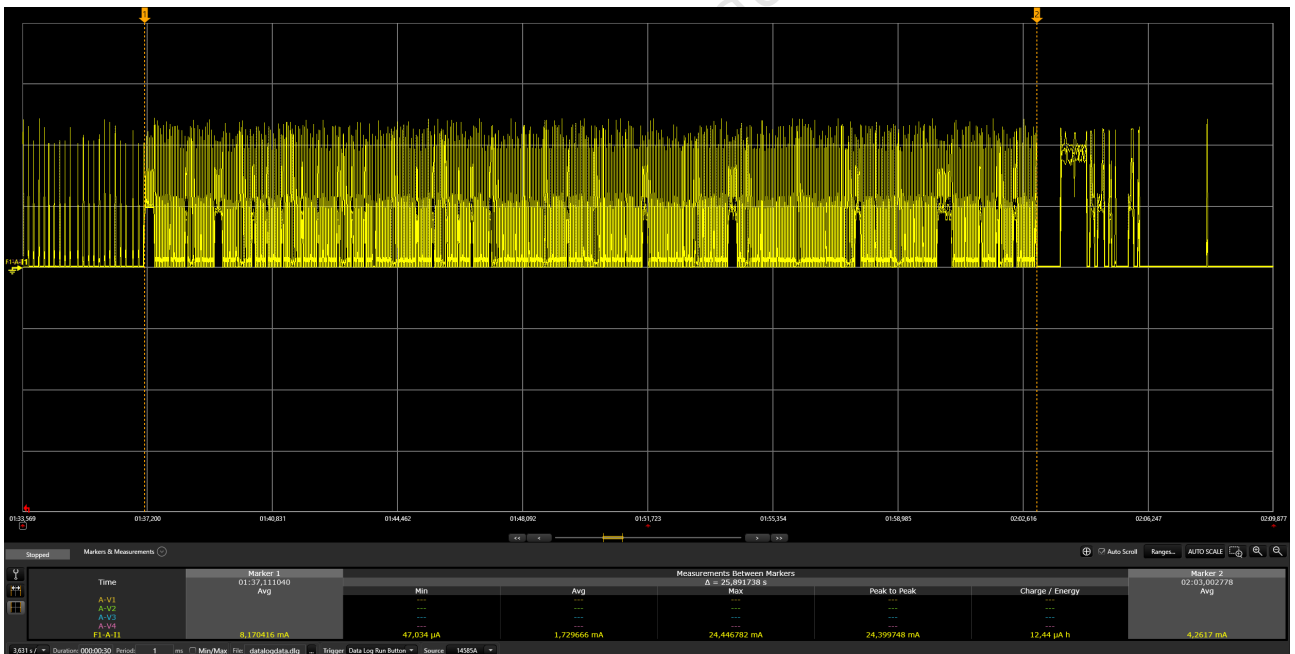


Figure 10.15: BLE connection interval average current @ 45ms

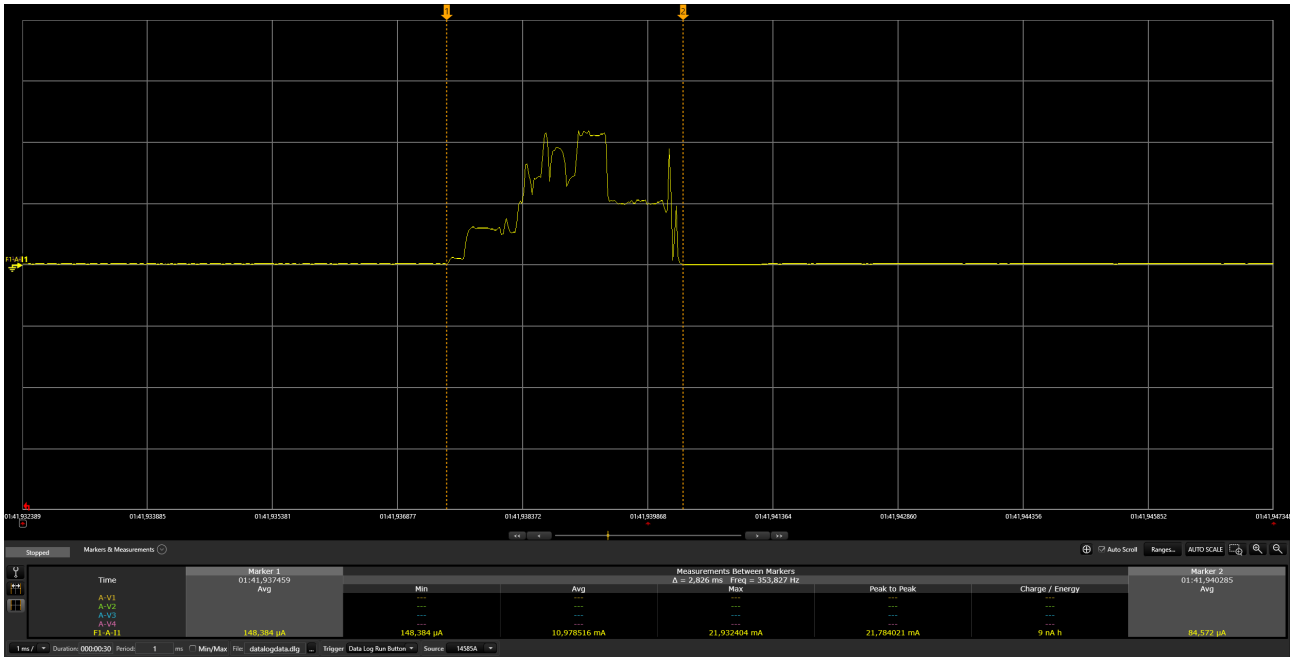


Figure 10.16: BLE connection interval 1 peak current @ 45ms

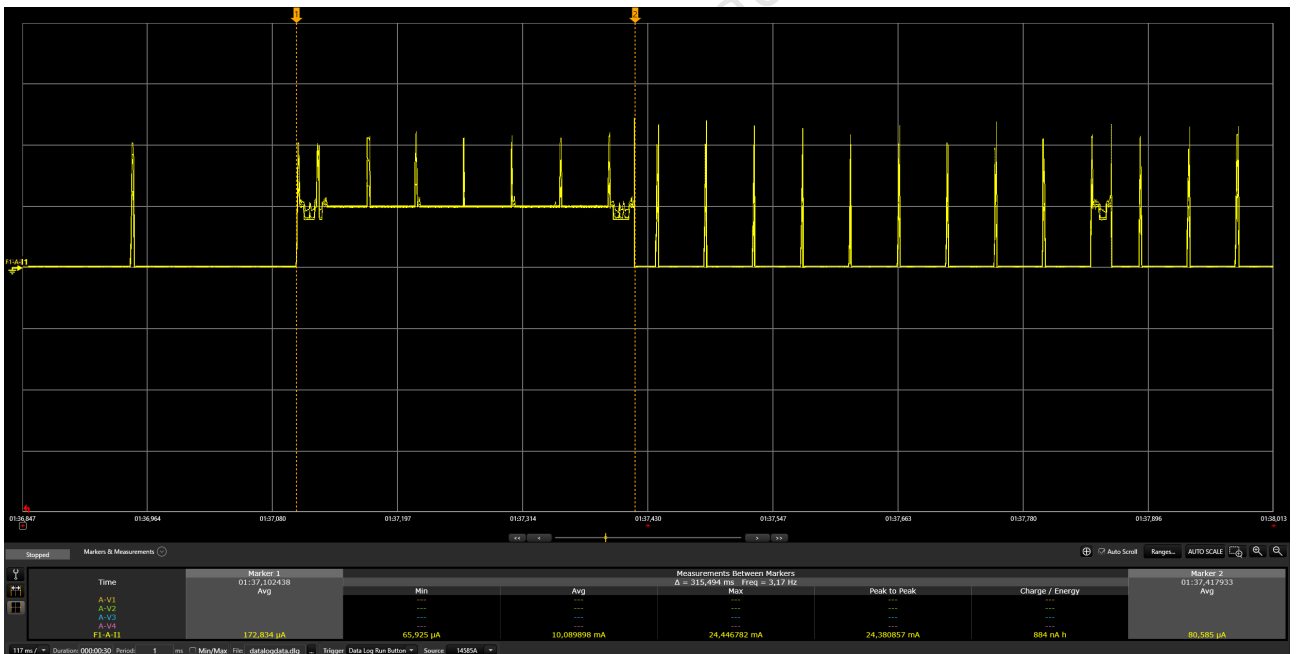


Figure 10.17: BLE connection request current cost

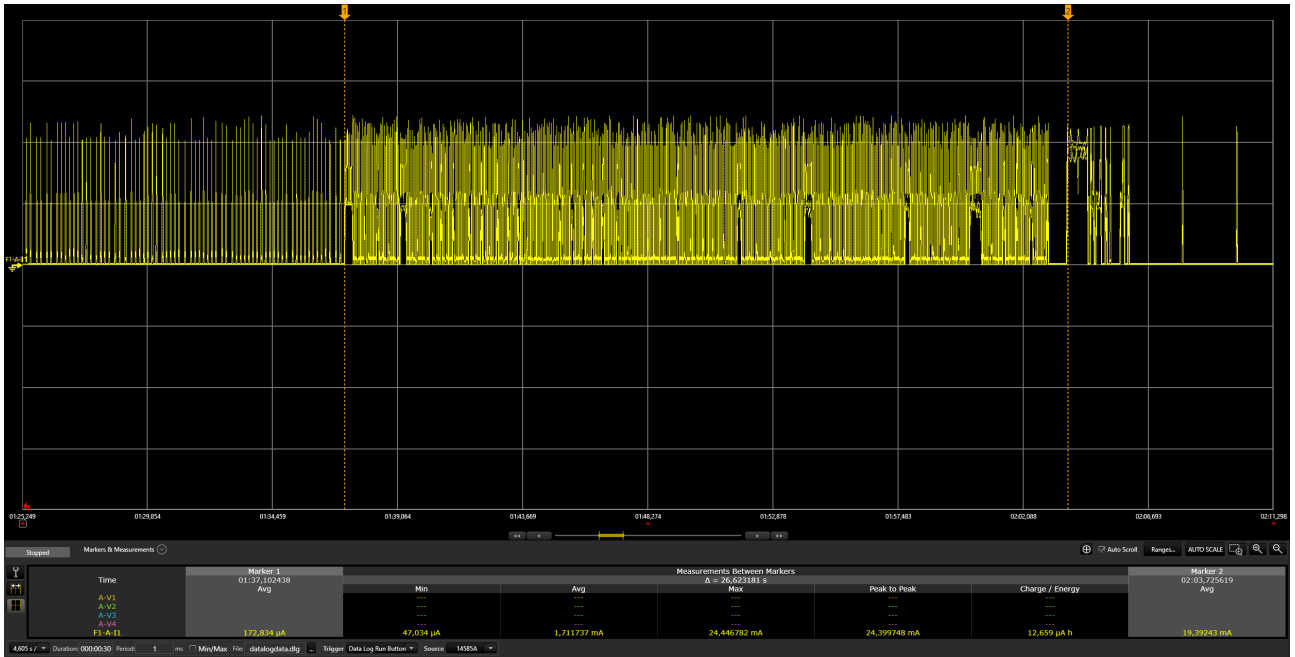


Figure 10.18: BLE commissioning current cost

### 10.3.2.2 Thread mode (MCU Suspend)

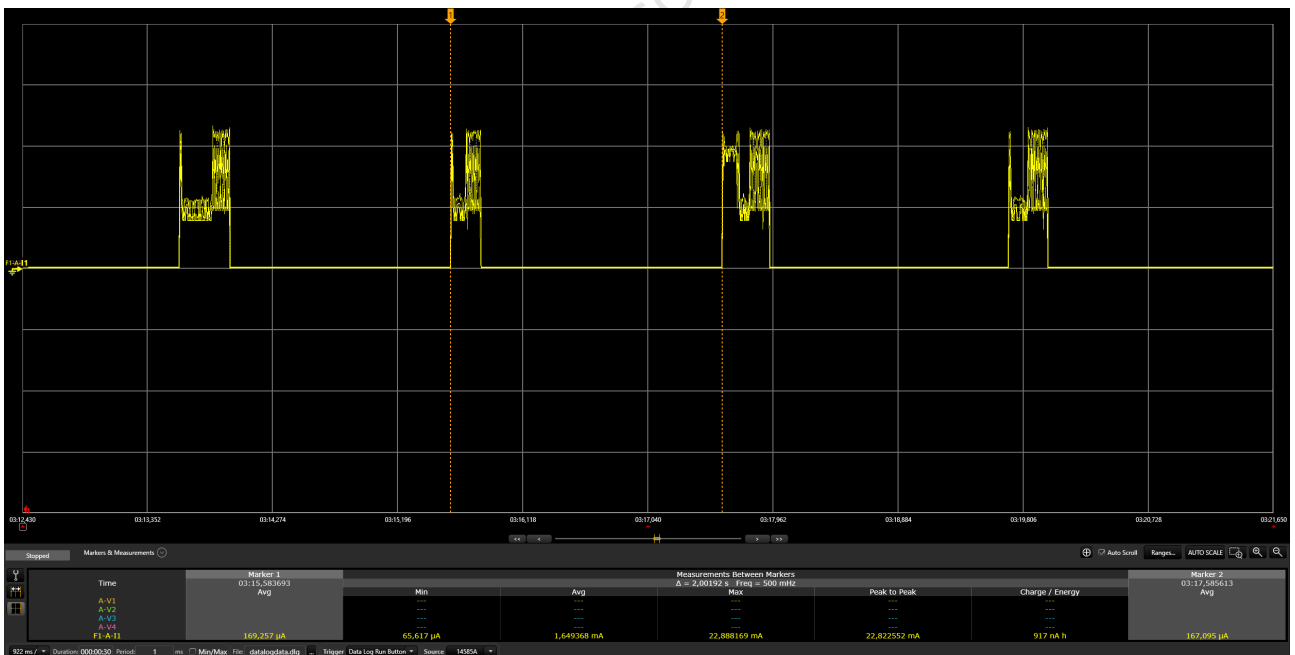


Figure 10.19: Thread SED Active @2000ms SED

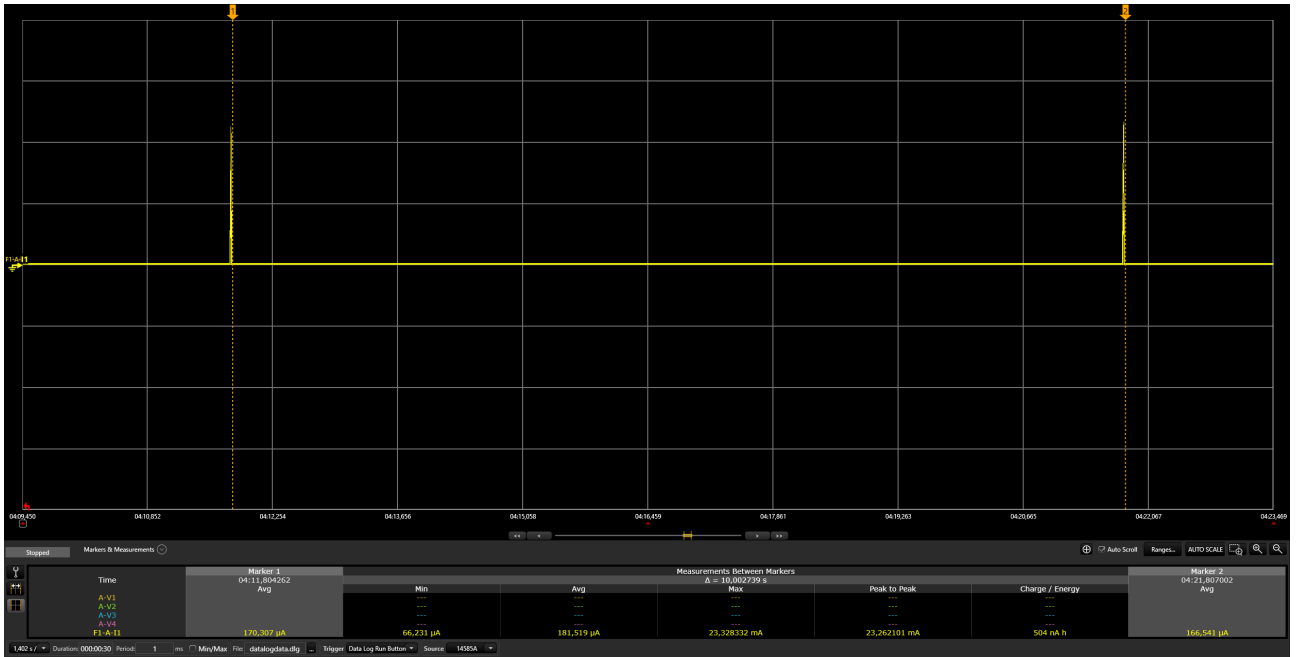


Figure 10.20: Thread @10000ms Frame Pending Wait SED

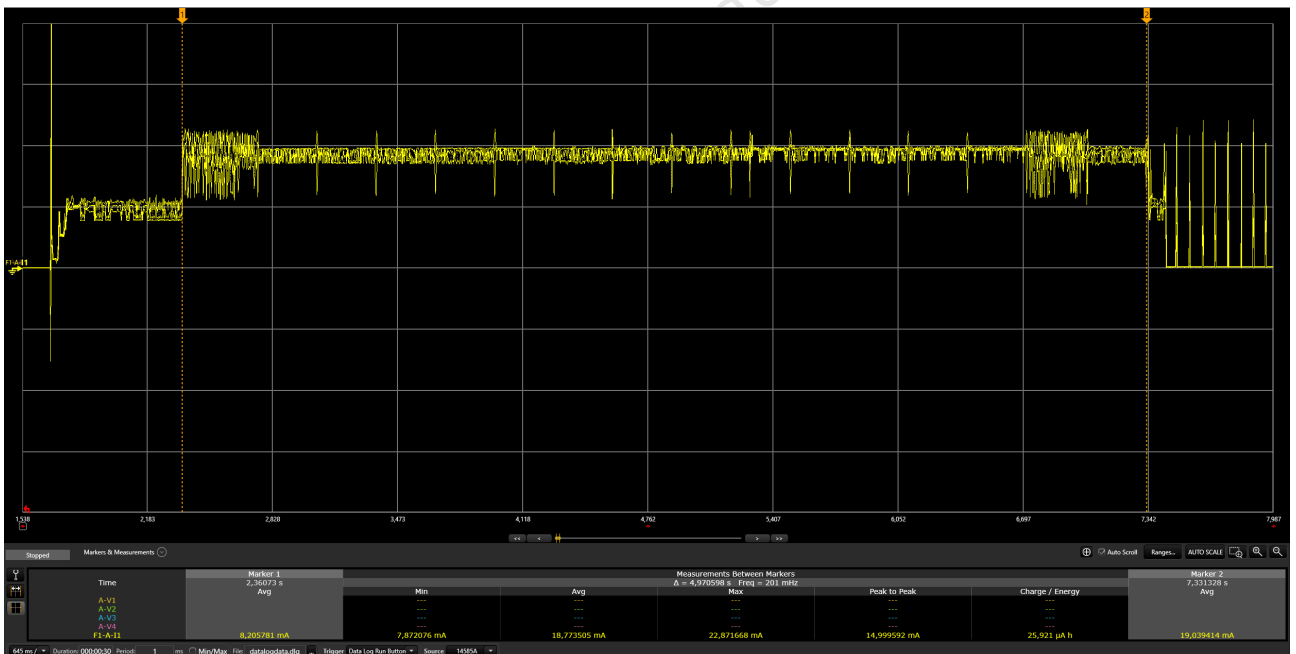


Figure 10.21: Thread Initial Scanning Cost

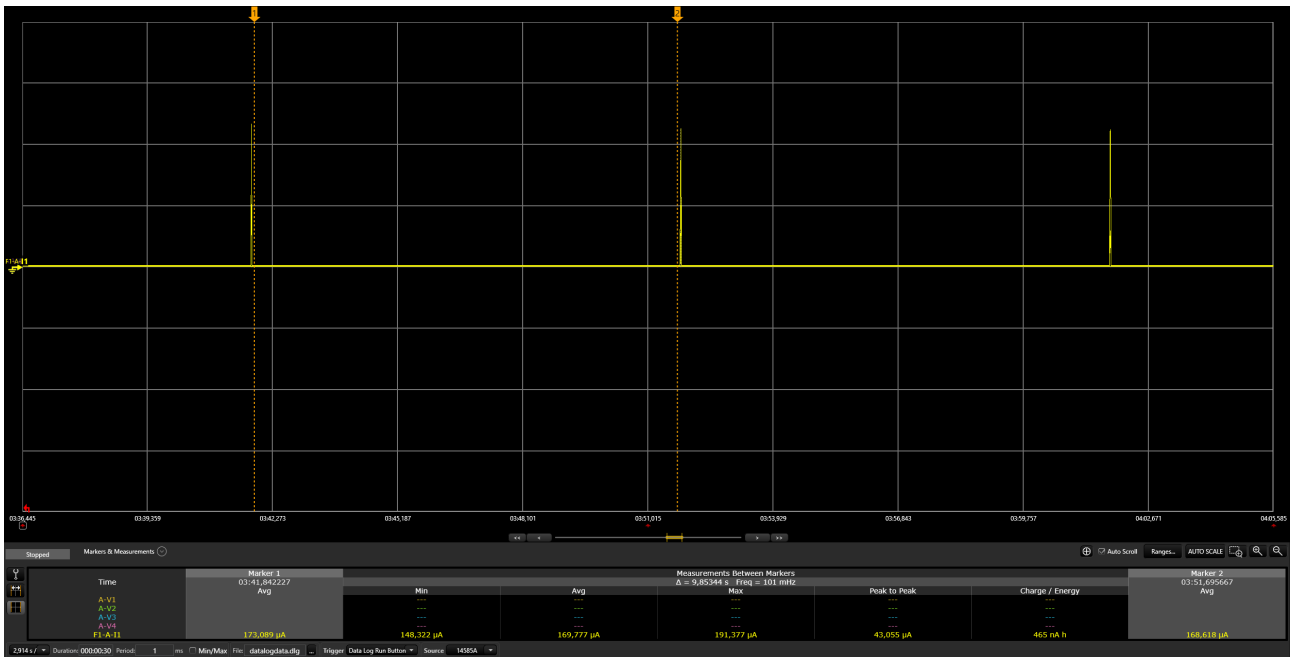


Figure 10.22: MCU Suspend current

### 10.3.2.3 Thread mode (MCU Deep Sleep)

Will be provided later.

## 11 Using NFC Tags with Telink Examples

### 11.1 NFC Configuration

#### Enable NFC Functionality:

- Set `CONFIG_CHIP_NFC_COMMISSIONING` to **y** (yes) or **n** (no). For enabling NFC functionality, it should be set to **y**.

#### Optional Tuning:

- NFC Board Replacement: If alternative NFC boards with compatible drivers are available, they can be used.
- Configuration Adjustments: Modify the following in `KConfig` (located at `connectedhomeip/config/telink/chip-mo`):
  - For a different NFC board's connection type, change the setting in `CHIP_NFC_COMMISSIONING` to imply I2C.
  - For a different NFC board model, adjust `CHIP_NFC_COMMISSIONING` to imply ST25DVXXKC, based on the Zephyr drivers.

Note: The current branch of the Zephyr project does not support NFC devices. Utilize the specific Zephyr branch at [this GitHub link](#) for NFC functionality.

### 11.2 NFC Board Hardware Connection

Currently, the Zephyr drivers support only the ST25DVXXKC NFC device. To connect it to the Telink EVK board, use the following pin configurations:

#### TLSR9218adk80d EVK Pin Configuration:

| Name  | Pin                                              |
|-------|--------------------------------------------------|
| SCL   | PE1 (pin 6 of J34)                               |
| SDA   | PE3 (pin 7 of J34)                               |
| GND   | GND (pin 23 of J51)                              |
| +3.3V | TL_VBAT (pin 15 of J51, without removing jumper) |

#### TLSR9528A EVK Pin Configuration:

| Name | Pin                |
|------|--------------------|
| SCL  | PC0 (pin 11 of J3) |
| SDA  | PC1 (pin 13 of J3) |

| Name  | Pin                                             |
|-------|-------------------------------------------------|
| GND   | GND (pin 7 of J17)                              |
| +3.3V | TL_VBAT (pin 3 of J17, without removing jumper) |

Note: For I2C devices, ensure the presence of pull-up resistors. If absent, add external 5k $\Omega$  resistors on the SCL and SDA lines.

## 11.3 NFC Usage

Simply tap your smartphone on the NFC tag and select an app (e.g., Google Home) to begin the commissioning process.

## 11.4 Adding a New NFC Board

1. Choose an NFC board with I2C, SPI, or another interface supported by Telink EVK boards.
2. Incorporate the new NFC driver into the Zephyr project: ( `zephyr/drivers/nfc/` , `zephyr/include/drivers/nfc/` ).
3. Add the NFC device to Telink DTS ( `boards/riscv/tlsr9518adk80d/tlsr9518adk80d-common.dtsi` ) and ( `boards/riscv/tlsr9518adk80d/tlsr9528a-common.dtsi` ).
4. Change the NFC device in the Matter project's KConfig ( `connectedhomeip/config/telink/chip-module/` ):
  - For your new NFC board's connection type, adjust the setting in `CHIP_NFC_COMMISSIONING` to imply I2C.
  - For your new NFC board's model, set `CHIP_NFC_COMMISSIONING` to imply ST25DVXXKC, following the Zephyr drivers.