

ZONDA 9-FX SOFTWARE VERSION HISTORY

| VERSION | RELEASE DATE | DMX CHART | MODIFICATIONS |
|---------|--------------|-----------|--|
| V110 | 14-Mar-22 | V1 | First Release |
| V110 | 14-IVId1-22 | VI | Error Record function added |
| V112 | | V1 | Minor bug fix |
| | 27-May-22 | | sACN improved |
| | | | Tilt range default set to 540° |
| V113 | 30-Jun-22 | V113 | New Vdeo Mapping |
| | | | Extended Mode 3 added: |
| | | | - Channels 1-51 : DMX/WDMX/ArtNet/sACN |
| V120 | 31-Oct-22 | V113B | - Channels 52-199 : ArtNet/sACN |
| | | | Bug fixes: |
| | | | - Channel 38 corrected - Liquid effect slow speed improved |
| | | | Extended Modes 2 & 3 removed: |
| | | | - New Address Menu |
| | | | RDM function improved |
| | | | LED Pixels Maps select menu (Gen1 & Gen2) |
| | | | LED Bin info menu added |
| V121 | 17-Dec-22 | V113B | Effect synchronisation bug fix |
| V122 | 16-Mar-23 | V113B | sACN & ArtNet improvement |
| | | | Pan & Tilt speed menu modified |
| | | | Unicast function modified |
| | | | Chase effects improved |
| | 3-Dec-24 | V123 | Corrected address issue : |
| | | | Fixed the bug of not being able to set DMX above 314 |
| | | | Fixed the bug when set DMX address at 257 and above by SCAN |
| | | | Fix the issue "pix addr: 001 (001-148) » show instead of pix addr: 001 (052-199)" when do a factory |
| | | | default |
| | | | Optimized Interface to show software version on lower right of Display |
| | | | Improved the CCT chanel: |
| | | | Adjusted Color Temperature value range(2500K to 8000K) Adjusted Chase and Color Preset : |
| V123 | | | Optimized chase effect with fade |
| | | | Adjusted Speed range for chase pattern on the PowerLED and liquid LED |
| | | | Added folder channel to store different type of effect |
| | | | Improved the consistencies between effect LED and power LED when dimmer off |
| | | | Corrected the bug of Chase1 when move the Chase size |
| | | | Modified Chase Fade, work with Speed(ch28) and Fade(ch29) |
| | | | Fixed the strange behavior on the chase effect when background dimmer at 0 |
| | | | Corrected some chase effects |
| | | | Corrected background color in PIXLE mode |
| | | | Improved the white channel when I pass from 256 to 255 |
| | | | Improve color shift problem. |
| | | | Increased the maximum playspeed of liquid LED to 800% of the original content speed |
| | | | Remove fade time when at default speeds on the liquid effect |
| | | | Added Channel 25 to adjust effect background Size |
| | | | Improved interaction between Channel 51 and Channel 36, and interaction between different effects |
| | | | Improved the Channel 51/cross fade behavior (cross fade between power led and pixel control) |
| | | | Added the menu of "Reset From MAC" for IP address Basic and Standard modes modified to have same address menu |
| | | | Added "Extend Ring" mode |
| | | | Removed RDM queued message |
| | | | Hide store dimmer enable function. |
| V124 | | V124 | Fix a chase issue in channel 36 |
| | 1 | | Fix the "DMX output" option |
| | 7-Aug-24 | | Fix Liquid effect issue |
| | | | Upgrade RDM Code Fix Fan issue |
| | 1 | | Change default mode to extended pixel |
| | | V130 | Fix a flash issue when using strobe, dim out and go to open with the dimmer at 0% |
| | 1 | | Add Tungsten Simulation |
| | 1 | | Add Tracking360 |
| V130 | 23-Jun-25 | | Add PAN and TILT Option "360SC" |
| | | | Correct the RDM Modele ID "0A86" |
| | | | Improve Dimmer in Low level |
| | <u> </u> | | Add Function to read and set address, universe and signal via Fixture Manager Software |
| V131 | 3-Jul-25 | V130 | Added C39 options for "set LED BIN" |

NOTE: Updating software does not restore factory default settings