

215U-2-BGN 802.11 WIFI

WIRELESS ETHERNET I/O AND GATEWAY

Version 2.59



Product Notices

⚠ ATTENTION

INCORRECT TERMINATION OF SUPPLY WIRES MAY CAUSE INTERNAL DAMAGE AND WILL VOID THE WARRANTY. TO ENSURE THAT YOUR 215U-2 WIRELESS I/O AND GATEWAY ENJOYS A LONG LIFE, CHECK THIS USER MANUAL TO VERIFY THAT ALL CONNECTIONS ARE TERMINATED CORRECTLY BEFORE TURNING ON POWER FOR THE FIRST TIME.

⚠ CAUTION

TO COMPLY WITH FCC RF EXPOSURE REQUIREMENTS IN SECTION 1.1310 OF THE FCC RULES, ANTENNAS USED WITH THIS DEVICE MUST BE INSTALLED TO PROVIDE A SEPARATION DISTANCE OF AT LEAST 20 CM FROM ALL PERSONS TO SATISFY RF EXPOSURE COMPLIANCE.

DO NOT OPERATE THE TRANSMITTER WHEN ANYONE IS WITHIN 20 CM OF THE ANTENNA. ENSURE THAT THE ANTENNA IS CORRECTLY INSTALLED IN ORDER TO SATISFY THIS SAFETY REQUIREMENT.

Avoid

- Operating the transmitter unless all RF connectors are secure and any open connectors are properly terminated
- Operating the equipment near electrical blasting caps or in an explosive atmosphere

⚠ Note: All equipment must be properly grounded for safe operation. All equipment should be serviced only by a qualified technician.

FCC notice (USA)

Part 15.19—This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Part 15.21—The grantee is not responsible for any changes or modifications not expressly approved by the party responsible for compliance. Such modifications could void the user’s authority to operate the equipment.

Part 15.105(b)—This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

⚠ Note: This device should only be connected to PCs that are covered by either a FCC DoC or are FCC certified.

Manufacturer	Model number	Coax kit	Net
ELPRO	ANTMD2400-EL	Includes 5m Cellfoil	3dB Gain
ELPRO	ANTWH2400-SMA	Direct mount	Unity Gain
ELPRO	ANTMD2400-EL	CC3-SMA	5 dB Gain
ELPRO	ANTY2400-18EL	CC10-SMA	12 dB Loss
ELPRO	ANTZ2400-EL	CC3-SMA	8 dB Gain

Safety notices

Exposure to RF energy is an important safety consideration. The FCC has adopted a safety standard for human exposure to radio frequency electromagnetic energy emitted by FCC regulated equipment as a result of its actions in Docket 93-62 and OET Bulletin 65 Edition 97-01.

Hazardous location notices

The 215U-2 complies with the following standard:

- IEC/EN 60079-0:2012/A11:2013
- IEC/EN 60079-7:2010



This device complies with Directive 2014/35/EU—ATEX Directive Ex ec IIC T4 Gc, −40 °C ≤ Ta ≤ +70 °C.

Special conditions

This equipment is to be installed in an enclosure rated minimum IP54.

⚠ WARNING: EXPLOSION HAZARD

DO NOT DISCONNECT EQUIPMENT UNLESS POWER HAS BEEN SWITCHED OFF OR THE AREA IS KNOWN TO BE NON-HAZARDOUS.



This equipment is suitable for use in Class 1, Division 2, Groups A, B, C and D; Tamb −40° C to +70° C or non-hazardous locations only.

This equipment shall be installed in accordance with the requirements specified in Article 820 of the National Electrical Code (NEC), ANSI/NFPA 70-2011. Section 20.40 of the NEC provides guidelines for proper grounding, and in particular specifies that the antenna ground (shield) shall be connected to the grounding system of the building, as close to the point of cable entry as practical.

This equipment shall be installed in a restricted access location, such as a dedicated equipment room or service closet.

The earth/ground terminal of this equipment shall be connected to earth ground in the equipment installation.

The external power supply installed with this equipment shall be a listed, Class 2 power supply, with a rated output between 15 Vdc and 30 Vdc, and minimum 2500 mA.

General Notices

GNU General public license

ELPRO is using a part of Free Software code under the GNU General Public License in operating the 215U products. This General Public License applies to most of the Free Software Foundation's code and to any other program whose authors commit by using it. The Free Software is copyrighted by Free Software Foundation, Inc., and the program is licensed "as is" without warranty of any kind. Users are free to contact ELPRO at the following web address: www.elprotech.com for instructions on how to obtain the GPL source code incorporated within the 215U.

A copy of the license is included in GNU Free Document License at the end of the manual.

Important notice

ELPRO products are designed to be used in industrial environments by experienced industrial engineering personnel with adequate knowledge of safety design considerations.

ELPRO products use communications channels that are subject to noise and interference. The products are designed to operate in the presence of noise and interference, but in an extreme case noise and interference can cause product operation delays or operation failure. Like all industrial electronic products, ELPRO products can fail in a variety of modes due to misuse, age, or malfunction. We recommend that users and designers design systems using design techniques intended to prevent personal injury or damage during product operation, and provide failure tolerant systems to prevent personal injury or damage in the event of product failure. Designers must warn users of the equipment or systems if adequate protection against failure has not been included in the system design. Designers must include this Important Notice in operating procedures and system manuals.

These products should not be used in non-industrial applications, or life-support systems, without first consulting ELPRO.

To avoid accidents during maintenance or adjustment of remotely controlled equipment, all equipment should be first disconnected from the 215U module during these adjustments. Equipment should carry clear markings to indicate remote or automatic operation. For example: "This equipment is remotely controlled and may start without warning. Isolate at the switchboard before attempting adjustments."

The 215U modules communicate over wired and wireless medium. If your system is not adequately secured, third parties may be able to gain access to your data or gain control of your equipment via the radio link. Before deploying a system, make sure that you have carefully considered the security aspects of your installation.

Release notice

This User Manual release (August 2025) is for the 215U-2-BGN Wireless I/O and Gateway and applies to firmware version 2.59 or later and configuration software version 2.1.0.72.

Follow instructions

Read this entire manual and all other publications pertaining to the work to be performed before installing, operating, or servicing this equipment. Practice all plant and safety instructions and precautions. Failure to follow the instructions can cause personal injury and/or property damage.

Proper use

Any unauthorized modifications to or use of this equipment outside its specified mechanical, electrical, or other operating limits may cause personal injury and/or property damage, including damage to the equipment. Any such unauthorized modifications: (1) constitute "misuse" and/or "negligence" within the meaning of the product warranty, thereby excluding warranty coverage for any resulting damage; and (2) invalidate product certifications or listings.

Product disposal

When your product reaches the end of its useful life, it is important to take care in the disposal of the product to minimize the impact on the environment.

General instructions



The product housing is made of polycarbonate plastic (Code 7) and may be recycled through regular recycling operators in your area.

The product circuit board should be disposed according to your country's regulations for disposing electronics equipment.



Europe

In Europe, you can return the product to the place of purchase to have the product disposed in accordance with EU WEEE legislation.

Deployment in customer environment

There is increasing concern regarding cybersecurity across industries, where companies are steadily integrating field devices into enterprise-wide information systems. This is why ELPRO has incorporated secure development life cycle in their product development to ensure that cybersecurity is addressed at all levels of development and commissioning of our products.

There is no protection method that is completely secure. Industrial Control Systems continue to be the target for attacks. The complexities of these attacks make it very difficult to have a complete secure system. A defence mechanism that is effective today may not be effective tomorrow as the ways and means of cyber-attacks constantly change. Therefore it's critical that our customers remain aware of changes in cybersecurity and continue to work to prevent any potential vulnerability of their products and systems in their environment.

At ELPRO we are focusing on analyzing emerging threats and ensuring that we are developing secure products and helping our customers deploy and maintain our solutions in a secure environment. We continue to evaluate cybersecurity updates that we become aware of and provide the necessary communication on our website as soon as possible.

ELPRO strongly recommends our customers to apply the deployment practices that are outlined in the appendix to this document - "Secure hardening guidelines" on page 71.

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Introduction

Overview

The ELPRO 215U-2 Ethernet Networking I/O and Gateway is a multiple I/O node that extends communications to sensors and actuators in local, remote, or difficult to reach locations. Designed to work with wired and wireless devices, the ELPRO 215U-2 is capable of providing IP-based I/O across sprawling industrial environments typical of industrial applications.

The ELPRO 215U-2 communicates using standard 802.11 (WiFi) communications and will interoperate with existing 802.11 products and networks operating on the 2.4GHz band.

The 215U can serve as an end node or network gateway and is scalable to thousands of nodes. Gather-scatter and block mapping technology offers the efficient use of network resources, allowing point-to-point transfer of process signal within complex monitoring and control systems. Integrated Modbus® server capability allows further I/O expansion through the use of ELPRO 115S expansion modules.

The module can monitor the following types of signals:

- Digital (on/off) signals, such as a contact closure or switch
- Analog (continuously variable) signals, such as tank level, motor speed, or temperature
- Pulsed signal, frequency signals, such as metering, accumulated total, or rainfall
- Internal signals, such as supply voltage, supply failure, or battery status

The modules monitor the input signals and transmit the values by radio or Ethernet cabling to another module (or modules) that have been configured to receive this information.

Input signals that are connected to the module are transmitted and appear as output signals on other modules. A transmission occurs whenever a change of state (COS) occurs on an input signal. A COS of a digital or an internal digital input is a change from “off” to “on,” or a change from “on” to “off.” For an analog input, internal analog input, or pulse input rate, a COS is a configurable value referred to as sensitivity. The default sensitivity is 1000 counts (3%), but you can change this value using the sensitivity block configuration page in the CConfig utility or Web page.

In addition to COS messages, update messages are automatically transmitted on a configurable time basis. These updates ensure system integrity. Pulse inputs counts are accumulated and the total count is transmitted regularly according to the configured update time.

The 215U modules transmit the input/output data using radio or Ethernet. The data frame includes the address of the sending module and the receiving module, so that each transmitted message is acted upon only by the correct receiving unit. Each message includes error checking to ensure that no corruption of the data frame has occurred due to noise or interference. The module with the correct receiving address will acknowledge the message with a return transmission (acknowledgment). If the original module does not receive a correct acknowledgment, it will retry multiple times before setting the communications status of that message to “fail.” For critical messages, this status can be reflected on an output on the module for alert purposes. The module will continue to try to establish communications and retry each time an update or COS occurs.

The 215U comes from the factory with ELPRO WIB, Modbus TCP/RTU and DNP3 protocols as standard. WIB protocol provides powerful enhanced features, including IP addressing and it allows thousands of modules to exist in a system. Modbus TCP and DNP3 protocols provide a standards-based interface to a multitude of commercially available controls systems, including PLCs, DCS, and SCADA.

A system can be a complex network or a simple pair of modules. An easy-to-use configuration procedure allows you to specify any output destination for each input. Each 215U device can have up to 19 expansion I/O modules (ELPRO 115S) connected by RS-485 twisted pair cable. Any input signal at any module may be configured to appear at any output on any module in the entire system.

The units can be configured using the CConfig utility via Ethernet, remotely over the radio, or USB. Advanced users may configure the units by accessing the internal Web pages using a Web browser. The CConfig utility is described in “Configuring using the web configuration utility” on page 43. For Web-based configuration, see “Configuring using the web configuration utility” on page 43.

Module structure

The 215U module is made up of different interface areas with a central input and output storage area (I/O store). The I/O store is an area of memory made available for the status of the physical on-board I/O and internal I/O registers. It also provides services for other processes within the module.

The I/O store is split into eight different block types:

- Two blocks made available for bit data (discrete)
- Two blocks made available for word data (analog)
- Two blocks made available for 32-bit words data (counters)
- Two blocks made available for floating point data (analogs)

Each of these block types in turn support input and output locations that can interface with the physical I/O on the local machine and also be used for data storage when used as a gateway to external devices. These block type locations are illustrated in **Figure 1** and are described in “Register memory map” on page 66. There are other registers within the database that can be used for system management.

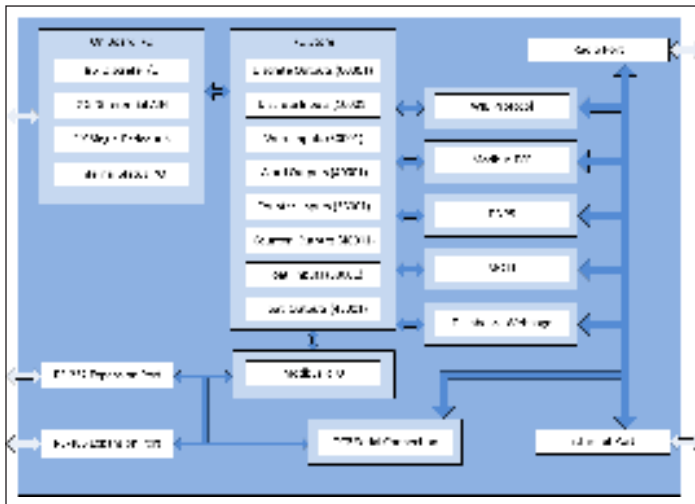


Figure 1. Module structure

The radio and Ethernet interfaces (see **Figure 1**) allow the 215U to communicate using a range of protocols, providing interoperability with a wide variety of systems.

WIB is ELPRO's proprietary event based peer-to-peer protocol. It is designed to make efficient use of limited bandwidth radio channels, and is best suited for communicating with other ELPRO devices in the same band and used with 415U-2, 415U-E, 925U-2 and 115E.

MODBUS is a polling protocol which has become an industry standard. MODBUS works with a huge variety of PLC and SCADA systems. Both MODBUS RTU (on serial ports) and MODBUS TCP (on radio and Ethernet) are supported.

DNP3 is another industry standard protocol used with traditional SCADA systems. DNP3 provides additional features suited to radio systems, including timestamped data and history backfill.

MQTT is a publish-subscribe protocol that is most commonly used in cloud applications. ELPRO supports the SparkPlug B extensions to MQTT for Ignition SCADA.

Dashboard webpage allows direct browser access to the device data, providing simple access for service and maintenance personnel without the need for dedicated data visualisation software.

The on-board I/O includes eight discrete I/O, two single-ended analog inputs, two differential analog inputs, and two current sourcing analog outputs. Each discrete I/O can function as either a discrete input (voltage-free contact input) or discrete output (transistor output). Each I/O point is linked to separate I/O registers within the I/O data store.

The following internal I/O can be accessed from the I/O store. The inputs can be used to interpret the status of a single module or an entire system:

- **Battery voltage**—The battery terminal voltage, displayed as an analog value.
- **Loop supply**—The +24 Vdc analog loop supply (ALS) used to power analog current loops, displayed as an analog value.
- **Expansion module volts**—The supply voltage of the connected expansion modules, displayed as an analog value.
- **RSSI**—The radio signal level for the selectable address, reported as a dB level.
- **Comms Fail**—A selectable register can indicate a Communications Fail error for a particular message transmission.

The expansion port, allows 115S expansion I/O modules to be added to the module. Expansion I/O is dynamically added to the internal I/O of the 215U module by adding an offset to the address.

Getting started

Most applications for the 215U module require little configuration. The 215U has many sophisticated features, but if you do not require these features you can use this section to configure the units quickly.

To get started quickly:

1. Read “Installation” on page 3, which describes the power supply, antenna/coax connections, and I/O connections.
2. Power on the 215U module and set up a USB connection to your PC. For detailed steps, see “Connecting using the Configuration Utility” on page 15.
3. Install and run the CConfig utility. For CConfig installation instructions, see “Downloading and installing CConfig” on page 15.

Installation

The 215U Series modules are housed in a plastic enclosure with DIN rail mounting, providing options for up to 14 I/O points, and separate power and communications connectors. The enclosure measures 6.7" x 5.9" x 1.6" (170 mm x 150 mm x 40 mm), including the connectors. The antenna protrudes from the top.

Power Supply

The 215U-2 will operate from a 15–30 Vdc supply (nominal 24 Vdc) connected to the SUP+ and SUP– terminals. It will charge a 13.8V sealed lead acid (SLA) battery connected to the BAT+ and GND terminals, and operate from this battery if the main supply fails.

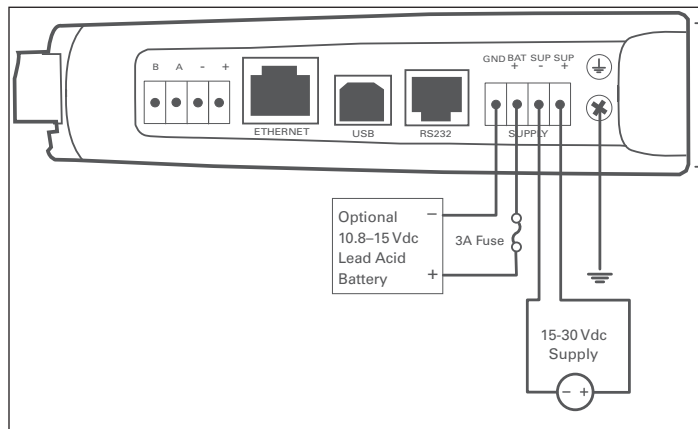


Figure 2. Supply connections

Powering from the SUP+ and SUP– terminals

The power supply on the SUP+ and SUP– terminals must be able to supply enough current to operate the device, to power all of the I/O circuits connected to the 215U, and to power the device's radio transmitter when it is sending data. A 24 Vdc 2.5 A power supply such as PS-DINAC-24DC-OK is suitable for all configurations, including configurations requiring battery charging and expansion I/O.

If you need to use a supply with a lower power rating; or if you need to power additional equipment in your installation; use these guidelines to determine your required power supply current. Add the relevant elements from **Table 2** to determine your power supply current requirement. Remember you also need to add current for any other equipment being powered from the same power supply, including relays, loop isolators, indicators, etc.

Table 2. Power supply current requirements

	Supply voltage		
	17 Vdc	24 Vdc	30 Vdc
Base operating current	200 mA	150 mA	120 mA
Discrete I/O (per active input or output)	11 mA	7 mA	5 mA
Analog inputs and outputs (per 20 mA loop)	55 mA	38 mA	30 mA

Connecting a back-up battery to the BAT+ and GND terminals

You can connect a 13.8 V SLA battery to the BAT+ and GND terminals to provide a backup power source if the main supply fails. While the main supply is present, the battery will charge at up to 0.5 A rate until the battery voltage reaches 14.3 V. The battery charger will then maintain a float charge on the battery

at this voltage. To fully charge the SLA battery, the main supply must be at least 17 Vdc.

When you connect a backup battery, you need to provide sufficient power to support the additional charge current required when the battery is discharged (when it is recovering from an extended power interruption). **Table 3** shows the additional current from your power supply to support battery charging.

Table 3. Additional current to support battery charging

Supply voltage (Vsup)	Current required (Isup)
17 Vdc	1000 mA
24 Vdc	700 mA
30 Vdc	550 mA
Formula	$I_{sup} = \left(\frac{16.5}{V_{sup}} \right)$

Powering expansion I/O modules

The 215U modules allow connection of 115S Series modules to the RS-485 port to provide expanded I/O capacity. You can use the “+” and “–” connections on the 215U to provide up to 500 mA supply for expansion I/O modules. If you have a back-up SLA battery connected to the 215U, then this connection will also be powered from the back-up supply, so that the expansion I/O modules receive the backup power as well as the main module.

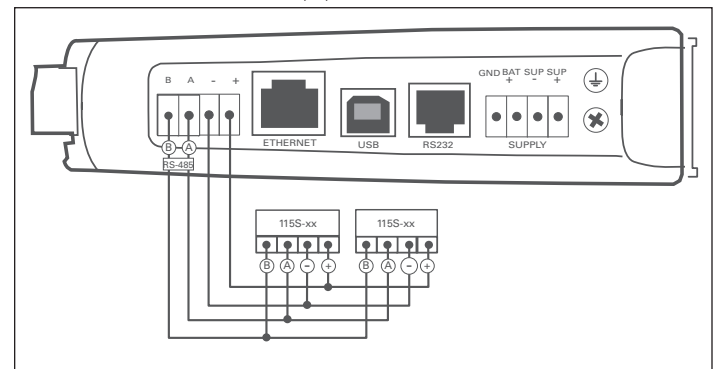


Figure 3. Expansion I/O power and RS-485

When the module is being powered from the main supply (SUP+ and SUP– terminals), you need to provide sufficient power to support the additional current required by the expansion I/O modules. **Table 4** shows the additional current from your power supply to support expansion I/O connection.

Table 4. Additional supply current to support expansion I/O

	Expansion I/O current (Iexp)	Current required (Isup)		
		Supply voltage		
		17 Vdc	24 Vdc	30 Vdc
Base operating current 115S	120 mA	130 mA	90 mA	75 mA
Discrete inputs (per active input)	13 mA	14 mA	10 mA	8 mA
Discrete outputs (per active output)	25 mA	27 mA	20 mA	16 mA
Analog inputs and outputs (per 20 mA loop)	50 mA	55 mA	38 mA	30 mA

Formula

$$I_{sup} = \frac{I_{exp} \times 18.4}{V_{sup}}$$

Powering directly from the BAT+ and GND terminals

In some situations you may want to power the module directly from a 13.8 Vdc supply. This could be because this voltage supply is already available at an installation or because the power requirements for 115S modules are more than can be supplied by the “+” and “-” expansion I/O connections.
Use Table 5 to determine the device’s current requirements at 13.8 Vdc. Remember you also need to add current for any other equipment being powered from the same power supply, including relays, indicators, and any additional 115S modules.

Table 5. Current requirements

Table with 2 columns: Supply current at 13.8 Vdc, Base operating current (230 mA), Discrete I/O (per active input or output) (10 mA), Analog inputs and outputs (per 20 mA loop) (50 mA)

Internal I/O

The internal supply voltage register locations shown in the following table can be monitored using the Diagnostics Web page within the module’s Web-based configuration utility (see “IO diagnostics” on page 57 for details). The values can also be mapped to a register or an analog output on another module within the network.

Table 6. Internal supply voltage registers

Table with 2 columns: Register, Description. Rows include 30005 (Local supply voltage), 30006 (Local 24 V loop voltage), 30007 (Local battery voltage), 30008 (115S supply voltage), and 38005-38008 (Floating point registers).

To calculate the supply voltages from the register value use the following calculation:

Volts = (Register Value) - 8192 / 1024

High and low voltage alarm indication may be configured for each of these supply voltages. See “Analog inputs” on page 9 for details on how to configure these alarms.

Grounding

To provide maximum surge and lightning protection each module should be effectively earthed/grounded via a GND terminal on the module. This is to ensure that the surge protection circuits inside the module are effective. The module should be connected to the same common ground point as the enclosure ground and the antenna mast ground.
The 215U has a dedicated earth/ground connection screw on the bottom end plate next to the supply terminals. All earth/ground wiring should be minimum 0.003 in² (2.1 mm²), 14 AWG. If using the 215U with serial expansion I/O modules, all expansion modules must have a separate earth/ground connection from the front terminal back to the common earth or ground point. See Figure 4.

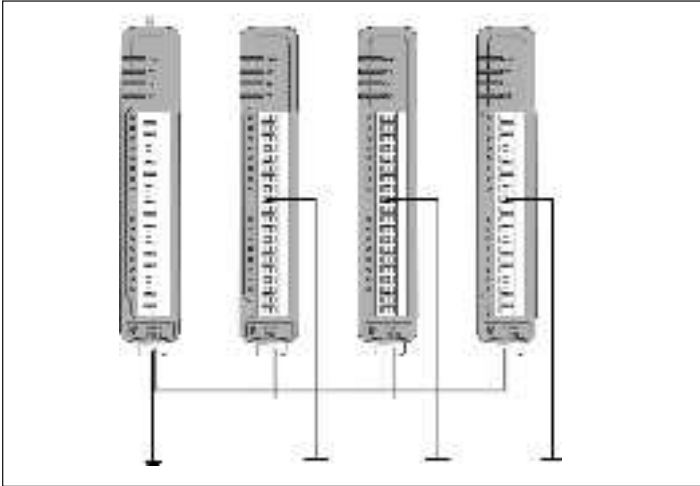


Figure 4. Grounding

Antennas

Antennas can be either connected directly to the module’s RF connector or connected via 50-ohm coaxial cable (such as RG58 Cellfoil or RG213) terminated with a male SMA coaxial connector. The higher the antenna is mounted, the greater the transmission range, but as the length of coaxial cable increases so do cable losses.
The net gain of an antenna and cable configuration is the gain of the antenna (in dBi) less the loss in the coaxial cable (in dB). Maximum net gain for the 215U will depend on the licensing regulation for the country of operation and the operating frequency.

Typical antennas gains and losses are:

Table 1. Typical antennas gains and losses

Table with 2 columns: Antenna, Gain (dBi). Rows include Dipole (2 dBi), Collinear (5 or 8 dBi), Directional (Yagi) (12-18 dBi).
Table with 2 columns: Cable type, Loss (dB). Rows include RG58 cellfoil cable kits (3 m, 10 m, 20 m) (-2 dB, -6.5 dB, -13.8 dB), RG213 per 10 m (33 ft) (-4.6 dB), LDF4-50 per 10 m (33 ft) (-1.3 dB).

The net gain of the antenna and cable configuration is determined by adding the antenna gain and the cable loss. For example, an 8 dBi antenna with 10 meters of Cellfoil (-6.5 dB) has a net gain of 1.5 dB (8 dB - 6.5 dB).

Dipole and Collinear antennas

Dipole and collinear antennas transmit the same amount of radio power in all directions, and are easy to install and use because they do not need to be aligned to the destination. The dipole antenna does not require any additional coaxial cable. However, a cable must be added if using any of the other collinear or directional antennas. In order to obtain the maximum range, collinear and dipole antennas should be mounted vertically, preferably at least one wavelength away (see Figure 5 for distances) from a wall or mast and at least 3 ft (1 m) from the radio module.

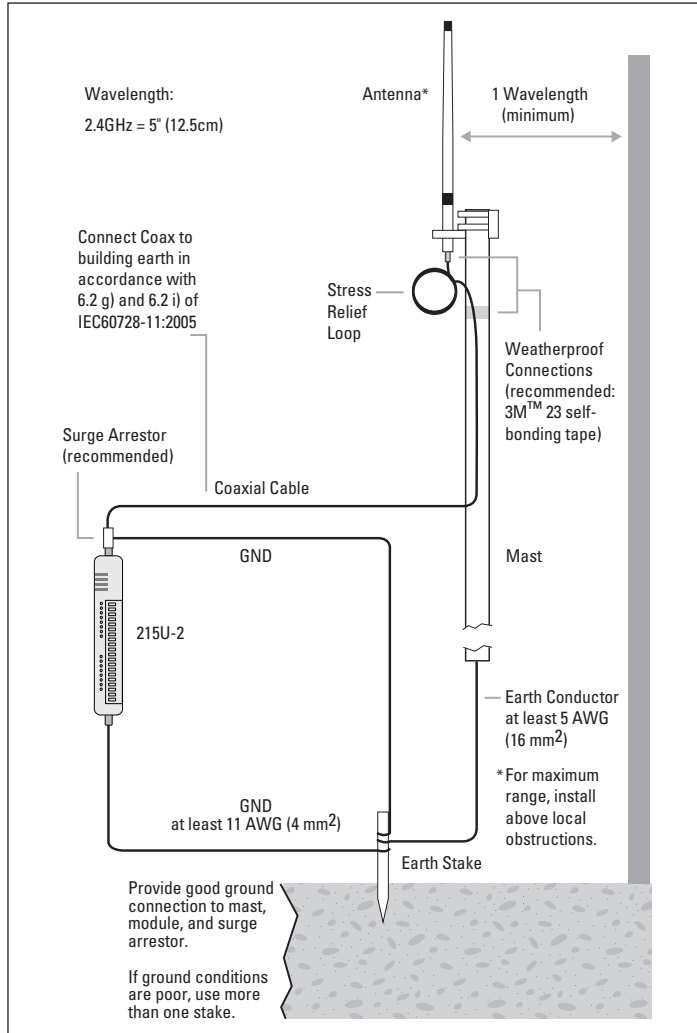


Figure 5. Antennas installation—Collinear/Dipole

Directional antennas

A directional antenna provides high gain in the forward direction, but lower gain in other directions. This type of antenna may be used to compensate for coaxial cable loss for installations with marginal radio path. Directional antennas can be any of the following:

- Yagi antenna with a main beam and orthogonal elements
- Directional radome, which is cylindrical in shape
- Parabolic antenna

Yagi antennas should be installed with the main beam horizontal, pointing in the forward direction. If the Yagi antenna is transmitting to a vertically mounted omni-directional antenna, the Yagi elements should be vertical. If the Yagi is transmitting to another Yagi, the elements at each end of the wireless link need to be in the same plane (horizontal or vertical).

Directional radomes should be installed with the central beam horizontal, and must be pointed exactly in the direction of transmission to benefit from the gain of the antenna.

Parabolic antennas should be mounted according to the manufacturer's instructions, with the parabolic grid at the back and the radiating element pointing in the direction of the transmission.

Ensure that the antenna mounting bracket is well connected

to ground.

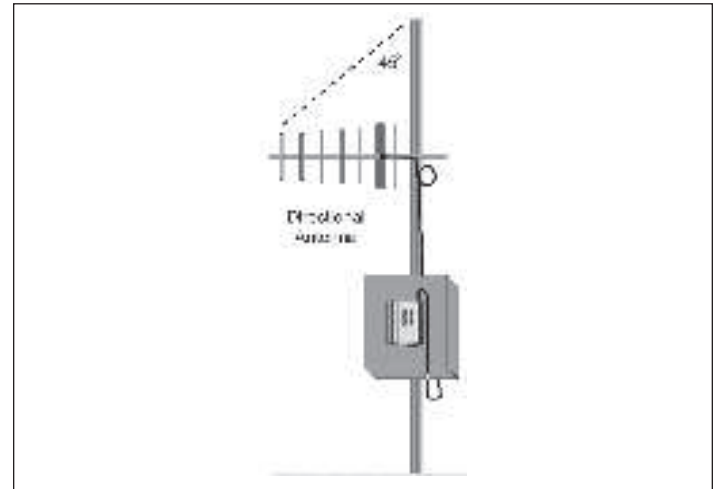


Figure 6. Directional antenna

Installation tips

Connections between the antenna and the coaxial cable should be carefully taped to prevent ingress of moisture. Moisture ingress in the coaxial cable is a common cause for problems with radio systems because it greatly increases the radio losses. We recommend that the connection be taped—first with a layer of PVC tape, next with vulcanizing tape (such as 3M™ 23 tape), and finally with another layer of PVC UV-stabilized insulating tape. The first layer of tape allows the joint to be easily inspected when troubleshooting because the vulcanizing seal can be easily removed (see **Figure 6**).

Where antennas are mounted on elevated masts, the masts should be effectively grounded to avoid lightning surges. For high lightning risk areas, approved ELPRO surge suppression devices, such as the CSD-SMA-2500 or CSD-N-6000, should be fitted between the module and the antenna. If using non-ELPRO surge suppression devices, the devices must have a “turn on” voltage of less than 90 V. If the antenna is not already shielded from lightning strike by an adjacent grounded structure, a lightning rod may be installed above the antenna to provide shielding.

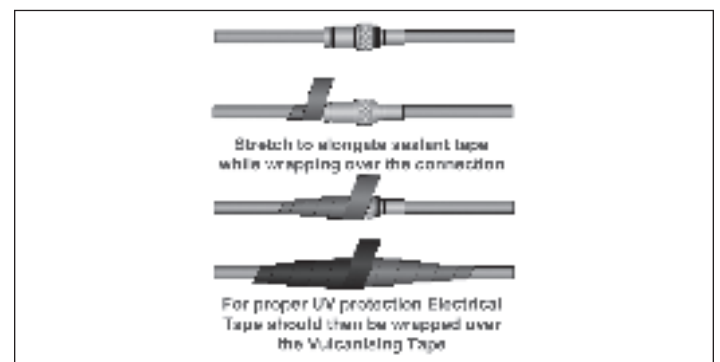


Figure 10. Vulcanizing tape

Connections

Bottom panel connections

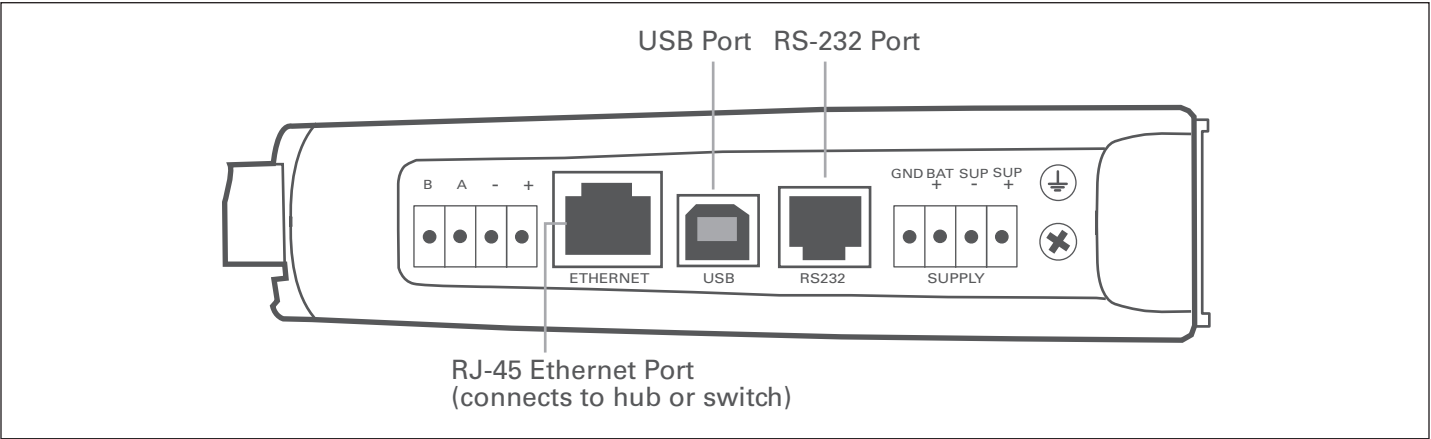


Figure 7. Bottom panel connections

Ethernet port

The 215U modules provide a standard RJ-45 Ethernet port compliant to IEEE 802.3 10/100Base-T. This port provides full access to the module, including configuration, diagnostics, log file download, and firmware upload of both the local and remote units. Additionally, the Ethernet port can provide network connectivity for locally connected third-party devices with Ethernet functionality.

USB device port for configuration

The 215U modules also provide a USB device (USB-B) connector. This connector provides configuration of the device and remote configuration access to other devices in the radio network.

RS-232 port

The 215U modules provide an RS-232 serial port that supports operation at data rates up to 230,400 baud. This port supports Modbus protocol. The RS-232 port is accessed using an RJ-45 connector wired as a DCE according to the EIA-562 Electrical Standard.

Table 2. RJ-45 connector

RJ-45	Signal	Required	Signal name	Connector
1	RI	—	Ring Indicator	
2	DCD	—	Data Carrier Detect	
3	DTR	Y	Data Terminal Ready	
4	GND	Y	Signal Common	
5	RXD	Y	Rx Data (from unit)	
6	TXD	Y	Tx Data (to unit)	
7	CTS	—	Clear to Send	
8	RTS	—	Request to Send	

RS-485 port with Modbus support

The 215U modules provide an RS-485 serial port that supports operations at data rates up to 230,400 baud. The default baud rate is 9600 baud, no parity, 8 data bits and 1 stop bit, which matches the 115S serial expansion module default settings. This port supports the Modbus protocol.

The RS-485 port terminal is hosted on the four-way expansion connector on the bottom edge of the module. An on-board RS-485 termination resistor provides line termination for long runs. As a general rule, termination resistors should be enabled at each end of the RS-485 cable. When using 115S expansion I/O modules, remember to enable the RS-485 termination resistor switch that is located on the end module.

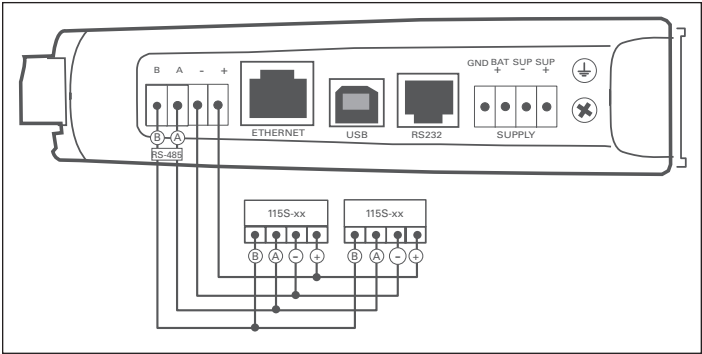


Figure 8. RS-485 connections

Side access configuration panel

A small access panel on the side of the module hides a factory boot switch, USB host port, and a small bank of DIP switches that are used for analog input voltage and current selection, external boot, and default configuration settings. Use a screwdriver to unscrew the retained screw to open the access panel.

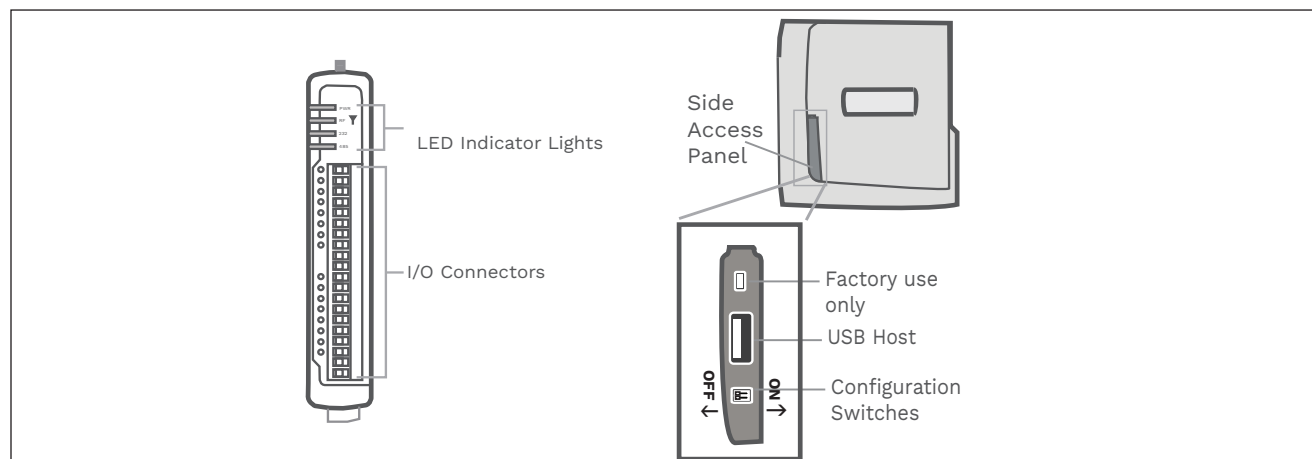


Figure 9. Access panel

Factory boot switch

The factory boot switch is used for factory setup and diagnostics. This switch should only be used if advised by ELPRO technical support.

USB host port

This port is a USB host (master port) that can interface with USB storage devices for upgrading the module firmware and for uploading logged data files. For details, see “To perform a full firmware upgrade using USB flash drive” on **page 74**. Also see “Data logging” on **page 59**.

DIP switches

The DIP switches are used to select a number of functions within the module, as shown in the following table.

- **DIP switches 1 to 2**—Used for measuring current or voltage on analog input 3. Set DIP switches to “on” to measure current (0–20 mA) and “off” for voltage (0–5 Vdc).
- **DIP switches 3 to 4**—Used for measuring current or voltage on analog input 4. Set DIP switches to “on” to measure current (0–20 mA) and “off” for voltage (0–5 Vdc).
- **DIP switch 5**—Not used.
- **DIP switch 6**—When set to “on” (enabled) and the module is restarted, the module boots to a recovery mode allowing you to restore the factory default configuration. See “Restoring the factory default settings” on page 63.

▲ Note: When the device is powered up with DIP switch 6 “on,” radio and I/O functionality is disabled.

Table 3. Switch functions

Switch	Function	Current	Voltage
DIP 1 and 2	Analog input 3		
DIP 3 and 4	Analog input 4		
Switch	Function	Disabled	Enabled
DIP 5	Not used		
DIP 6	Setup mode		

Front panel connections

215U-2 Front Panel Connections

The front panel on the 215U-2 module provides connections for the following:

- Eight digital input/output (D1–D8)
- Two 12-bit, 0.1% accuracy differential analog inputs (AI1, AI2)
- Two single-ended 12-bit, 0.1% accuracy analog inputs (AI3, AI4)
- Two 13-bit, 0.1% accuracy current sourcing outputs (AO1, AO2)
- Connection terminals for common and +24 V analog loop supply (ALS); maximum ALS current limit is 100 mA



215U-2 Front Panel Connections

Digital or pulsed inputs

Each digital I/O channel on the 215U modules can act as either an input or an output. The input/output direction is automatically determined by the connections and configuration of the I/O. If you have an I/O channel wired as an input but operate the channel as an output, no electrical damage will occur but the I/O system will not operate correctly. If you are operating the channel as an output and you read the corresponding input value, it will indicate the status of the output.

Marked D1–8, the digital inputs share the same terminals as the digital outputs on the 215U-2 module. A digital input is activated by connecting the input terminal to GND or common, either by voltage-free contact, TTL level, or transistor switch. Each digital input has an orange indication LED that will turn on when the input has been connected to a GND.

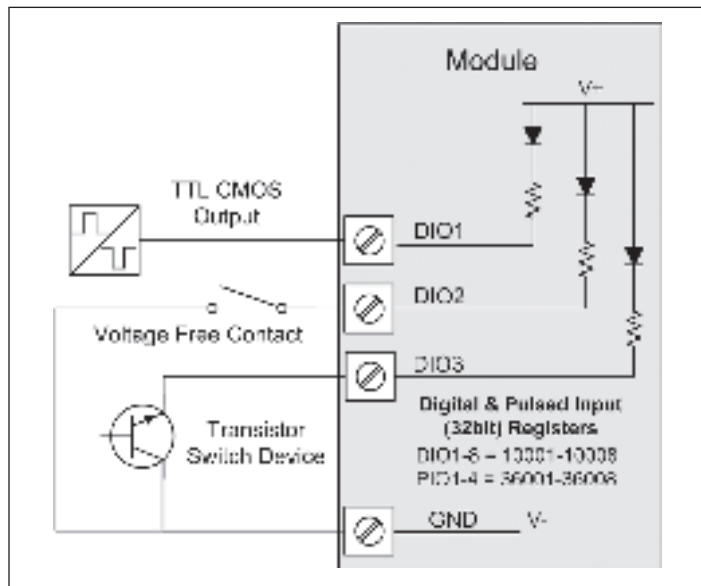


Figure 10. Digital/pulsed input wiring

Digital inputs 1–4 can be used as pulsed inputs. The maximum pulse frequency is 50 kHz for input 1 and 2, and 1 kHz for input 3 and 4. Digital/pulsed inputs are suitable for TTL signal level, NPN-transistor switch devices, or voltage-free contacts (a relay or switch with debounce capacitor).

Frequencies greater than 1 kHz you need to use a TTL logic drive or an external pull-up resistor (1 KΩ to V+). Pulsed inputs are converted to two different values internally. The first value is the pulse count, which is an indication of how many times the input has changed state over a configured time period. The second value is a pulse rate, which is an analog input derived from the pulse frequency. For example, 0 Hz = 4 mA and 1 kHz = 20 mA.

All pulsed input counts are stored in non-volatile memory, so that the values are saved in the event of a power failure or a module reset.

Digital outputs (pulsed outputs)

Digital outputs are open-collector transistors, and are able to switch loads up to 30 Vdc, 200 mA. The eight digital outputs share the same terminals as the digital input. These terminals are marked D1–8.

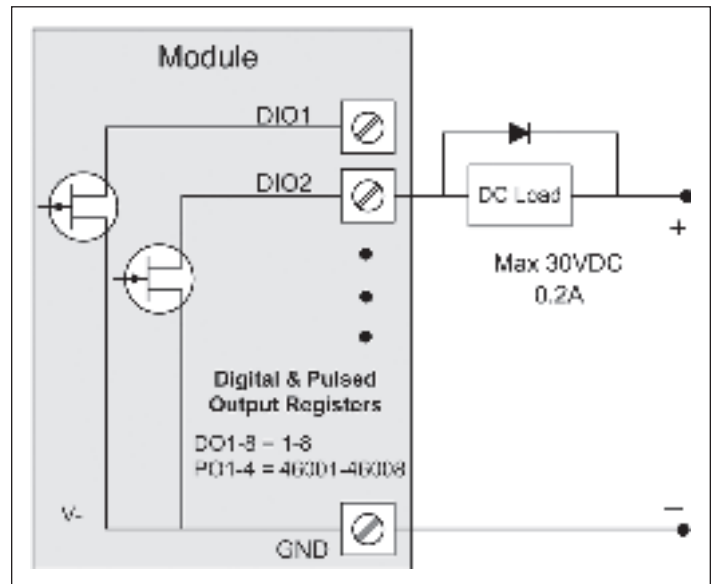


Figure 11. Digital pulsed output wiring

When active, the digital outputs provide a transistor switch to EARTH (Common). To connect a digital output, see **Figure 11**. A bypass diode (IN4004) is required to protect against switching surges for inductive loads such as relay coils. The digital channels D1–4 on the 215U-2 module can be used as pulse outputs with a maximum output frequency of 10 kHz.

Digital output fail-safe status

In addition to indicating the digital output status (on or off), the LEDs can also indicate a communications failure by flashing the output LED. This feature can be used by configuring a fail-safe time and status via the I/O Digital Output screen in the CConfig utility.

#	Name	Fail-Safe Time (Sec)	Fail-Safe State	Addr
1	DO1	Disabled	OFF	1
2	DO2	Disabled	OFF	2
3	DO3	Disabled	OFF	3
4	DO4	100	OFF	4
5	DO5	Disabled	OFF	5
6	DO6	Disabled	OFF	6
7	DO7	Disabled	OFF	7
8	DO8	Disabled	OFF	8

Figure 12. Digital output fail-safe times

The fail-safe time is the time the output counts down before activating a fail-safe state. Normally this would be configured for a little more than twice the update time of the mapping that is sending data to it. This is because the fail-safe timer is restarted whenever it receives an update. If you send two successive updates and fail to receive both of these messages, the timer counts down to zero and activates the fail-safe state.

If the fail-safe state is enabled (on), the LED flashes briefly off and the digital output turns on. If the fail-safe state is disabled (off), the LED flashes briefly on and the digital output turns off.

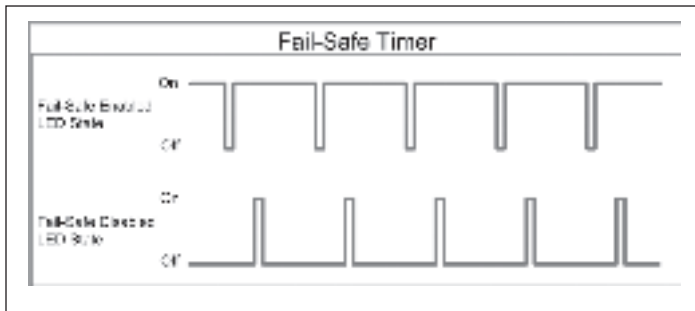


Figure 13. Fail-safe state

Analog inputs

The 215U-2 module provides two floating differential analog inputs and two grounded single-ended analog inputs. Analog inputs 1 and 2 will automatically measure current (0–20 mA) or voltage (0–25 V), depending on what is connected to the input. Analog inputs 3 and 4 must be configured to measure current (0–20 mA) or voltage (0–5 V) via the DIP switches on the configuration panel (see “Side access configuration panel” on page 7).

An internal 24 V analog loop supply (ALS) provides power for any current loops with a maximum current limit of 100 mA. The LEDs have an analog diagnostic function and will indicate the status of the input. The LED comes ON when any analog signal is detected, and will go OFF when the analog signal drops to zero.

▲ Note: By default, there is a one-second delay on the input because of the filter. Filter times can be changed using the Analog Input screen within the CConfig utility.

The LEDs next to AI1+, AI2+ indicate the current on these inputs. The LEDs next to AI1– and AI2– indicate the voltage on the analog inputs.

Differential current inputs AI1, AI2

Only analog input 1 and 2 can be wired as differential Inputs. Differential mode current inputs should be used when measuring a current loop, which cannot be connected to ground. This allows the input to be connected anywhere in the current loop.

Common mode voltage can be up to 27 Vdc.

Figure 14 indicates how to connect loop-powered or externally powered devices to the 215U-2 differential analog inputs. It should also be noted that the differential inputs can also be used to connect single-ended current sinking or current sourcing devices. Figure 15 shows how to connect to these types of devices.

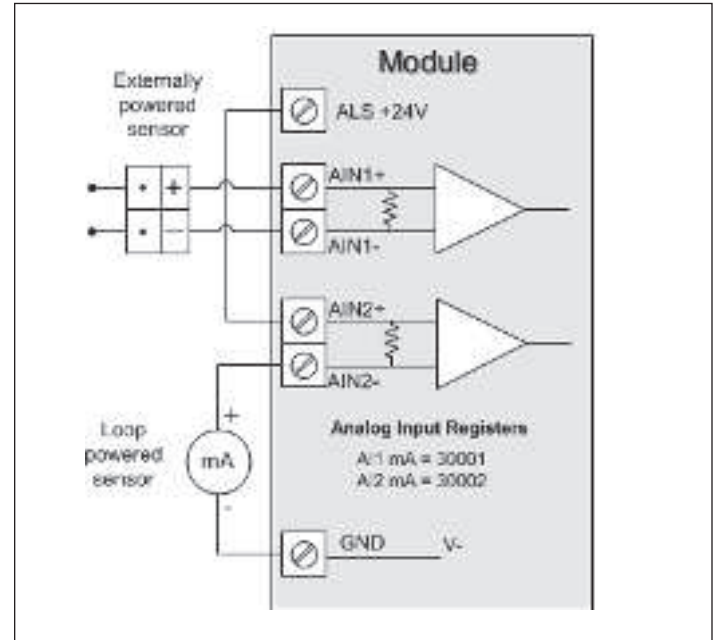


Figure 14. Differential current inputs (AI1 and AI2)

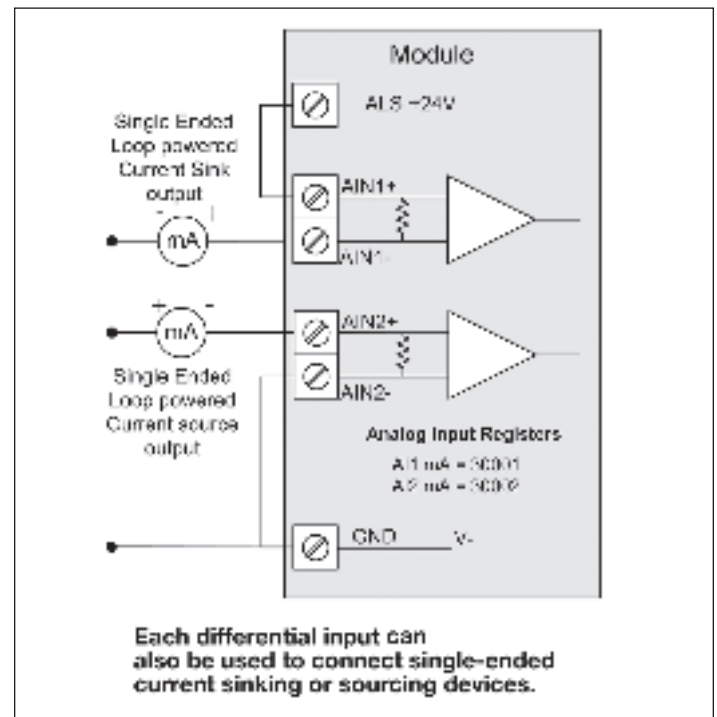


Figure 15. AI1 and AI2 single-ended current inputs

Single Ended current inputs AI3, AI4

Single-ended current input mode is useful if the sensor loop is grounded to the 215U-2 module. Devices can be powered from the 24 V analog loop supply (ALS) generated internally from the module.

The DIP switches (located in the side access panel) are used to determine if the inputs will be current or voltage. DIP switches 1 and 2 are used for analog 3, and DIP switches 3 and 4 are used for analog 4. For current, set both DIP switches to the “on” position. For voltage, set both to “off.”

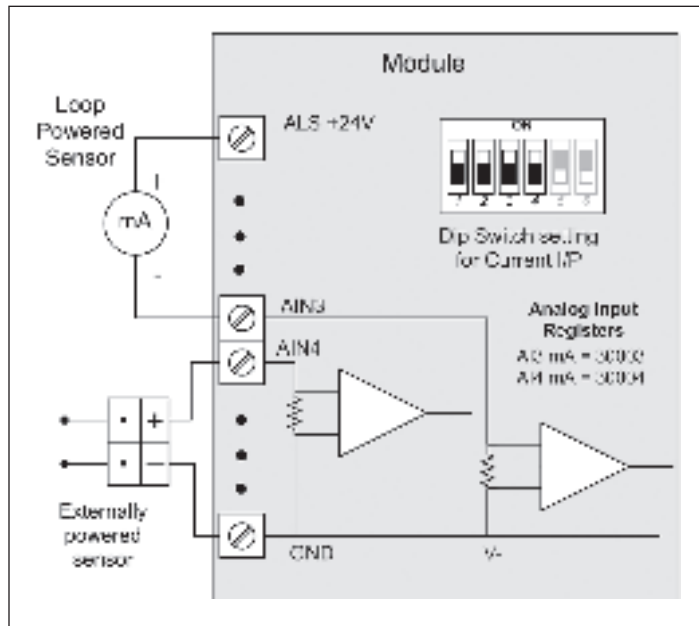


Figure 16. AI3 and AI4 Single-ended current inputs

Voltage inputs

All analog inputs can be set up to read voltage. If using analog input 1 and 2, connect the voltage source across the positive terminal of the input and ground. If using analog input 3 and 4, connect across the input terminal and GND.

▲ Note: Default scaling gives 0–20 V for 0–20 mA output on analog 1 and 2. Default scaling for analog 3 and 4 gives 0–5 V for 0–20 mA output. For voltage input on analog 3 and 4, set both DIP switches to the OFF position.

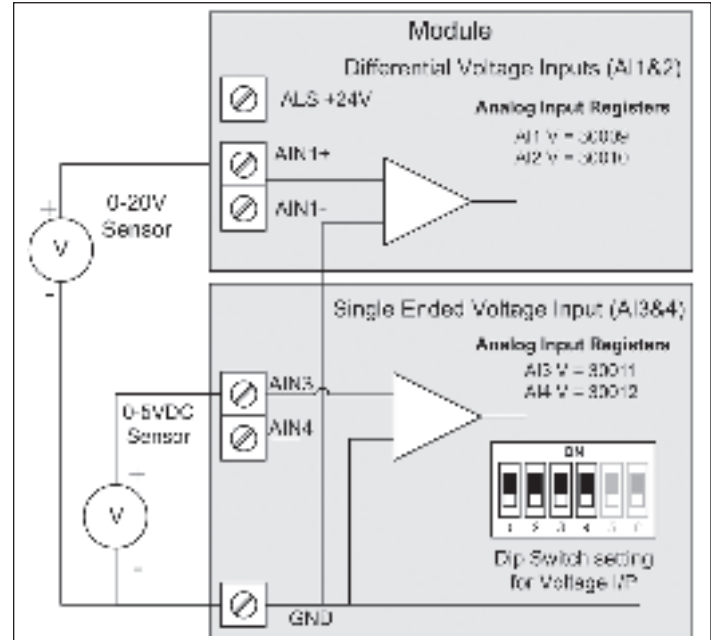


Figure 17. Single-ended voltage inputs

Analog outputs

The 215U-2 module provides two 0–24 mA DC analog outputs for connecting to analog inputs on equipment (such as PLCs, DCS, and loggers) or connecting to instrument indicators for displaying remote analog measurements. The 215U-2 analog outputs are a sourcing output and should be connected from the analog output terminal through the device or indicator to ground (GND). See **Figure 18** for connections. The LEDs provide level indication depending on current. The LEDs appear dimmed for 4 mA and bright for 20 mA.

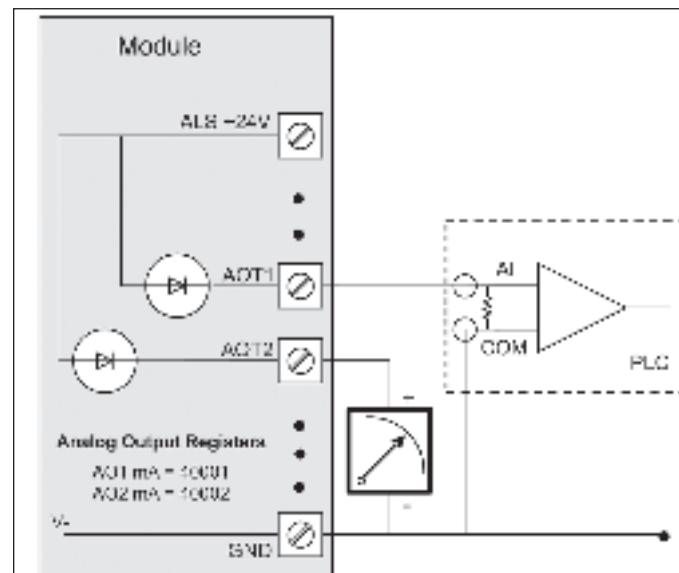


Figure 18. Analog outputs

System design

This section covers the topics you should consider when designing your system. Starting with a sound system design reduces rework and performance problems during and after commissioning.

Design for failures

All well-designed systems consider system failure. I/O systems operating on a wire link will fail eventually. Failures can be short-term, such as interference on the radio channel or power supply failure, or long-term, such as equipment failure.

The modules provide the following features for system failure:

- Outputs can reset if they do not receive a message within a configured time. If an output should receive an update or change message every 10 minutes and it has not received a message within this time, some form of failure is likely. If the output is controlling machinery, it is good design to switch off the equipment until communications are re-established.
- The modules provide a fail-safe feature for outputs. This is a configurable time value for each output. If a message has not been received for this output within the configured time, the output will assume a configured value. We suggest that this reset time be a little more than twice the update time of the input. It is possible to miss one update message because of short-term interference. However, if two successive update messages are missed, long term failure is likely and the output should be reset. For example, if the input update time is three minutes, set the output reset time to seven minutes.
- A module can provide an output that activates on communication failure to another module. This can be used to provide an external alarm indicating that there is a system fault.

Redundant Backbone

For systems where redundancy is required, you can configure two 215U modules to operate as a redundant pair.

Testing and commissioning

We recommend that the system is fully bench tested before installation. It is much easier to find configuration problems on the bench when the modules are next to each other as opposed to being miles apart. When the system is configured and you are confident that it works, back up the configurations of all modules.

Networking modes

The 215U series modules support three different radio networking modes. You select different networking modes depending on your application. This simplifies your networking configuration.

Fixed Links - Use this for large systems with a fixed repeater infrastructure and remote sites connecting to the repeater backbone

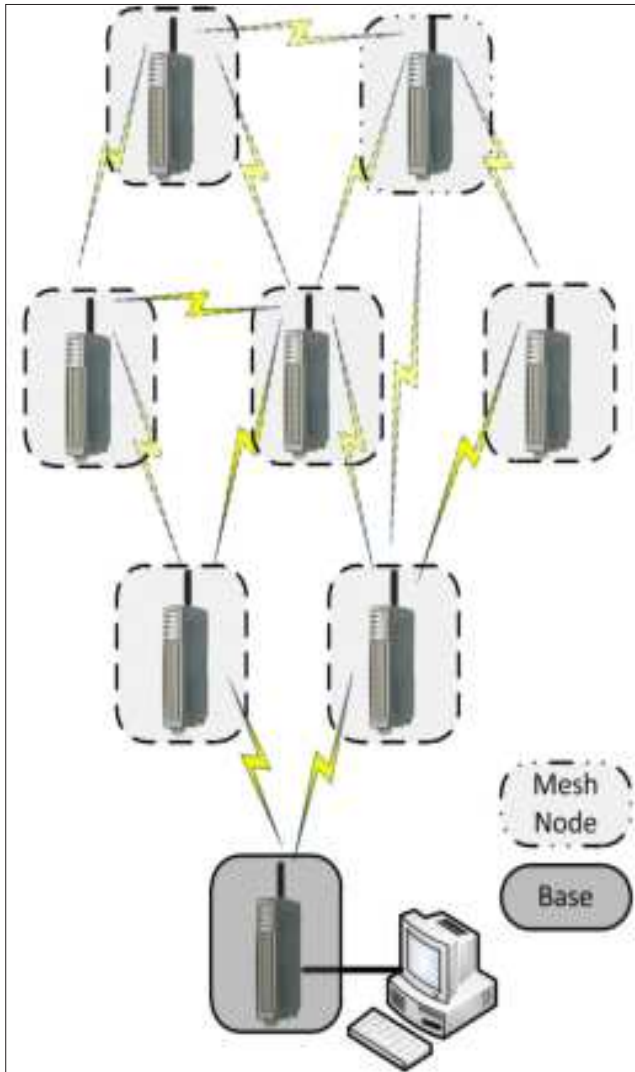
ProMesh - This mode automatically assigns stations to act as repeaters as needed. Use this for smaller flexible networks where the topology can change due to moving or temporary repeater locations.

Manual - This mode allows the most flexibility in configuring the network topology, but also more opportunity to mis-configure the network. This option is only used in rare occasions where the other two modes can't meet the network requirements.

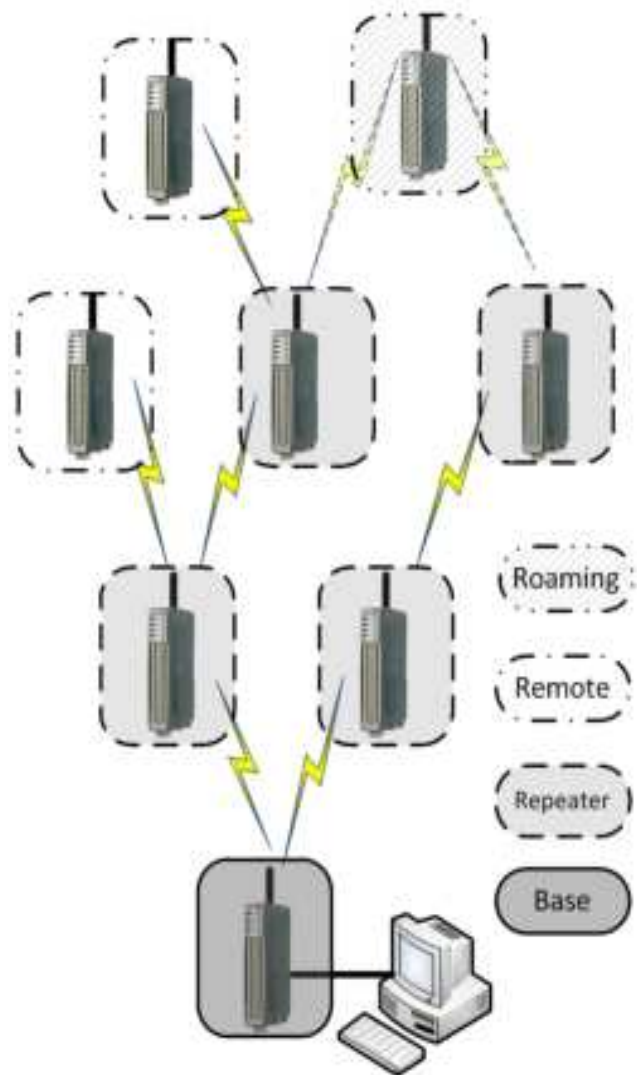
ProMesh

ProMesh is the best networking mode to use when it's not clear which sites will be repeaters. A ProMesh network consists of a Base and multiple Mesh Nodes. In a ProMesh network, any Mesh Node site can act as a repeater to provide a path for other stations to reach the Base. The ProMesh network automatically configures itself to a tree structure with the Base station at the root. When a Mesh Node cannot find a direct connection to the base, it chooses another Mesh Node to act as a repeater based on the best available path to the base.

ProMesh networking mode is typically chosen where your radio environment will be changing, either because the Mesh Nodes are expected to move, or because the physical environment is expected to change so much that the same radio paths will not remain available throughout the lifetime of the network.

**Figure 19. ProMesh network****Fixed links**

- Fixed Links is the networking mode that is used in the majority of 215U applications. This mode allows you to configure a tree structured network with a base station, repeaters, and remotes.
- You use a fixed links network configuration where you will install a fixed backbone of repeater stations, with remotes connecting to one of the repeaters. You can configure the remotes to connect to a single repeater (Roaming Disabled) or to select the best repeater to use (Roaming Enabled).

**Figure 20. Fixed Links network with Roaming**

Manual mode network

Manual mode networking provides the most flexibility in configuring how your network connects, but also comes with the greatest risk of configuring a network that performs poorly or not at all.

Manual mode networking uses the concept of Network Endpoints which are either Access Point or Client (802.11 networking). Each client will connect to an access point with matching SSID. Each access point can accept connections from multiple clients. Each station has a **primary** networking endpoint. This is the connection you define on the main Networking page. You can define additional endpoints on the Repeaters page to configure additional connections to other stations in the network.

▲ Note: Behind the scenes, the Fixed Links and ProMesh network modes use the same concept of Access Point and Client to implement their networking. The **primary** networking endpoint is always a client, which provides the upstream connection toward the base, and for repeaters and Mesh Nodes, an access point provides a second network endpoint for other devices to connect to.

Internally, all of the networking endpoints are bridged together. This allows messages to be transferred through the network, but you need to be careful of causing loops in the network. With Manual networking mode, there is nothing to stop you creating a loop, which can cause excessive network traffic as messages are sent around the loop forever.

If you create networking loops as a way to provide redundant links, you also need to enable Spanning Tree Protocol, which is designed to eliminate this type of bridged network loop by imposing a logical tree structure on the network.

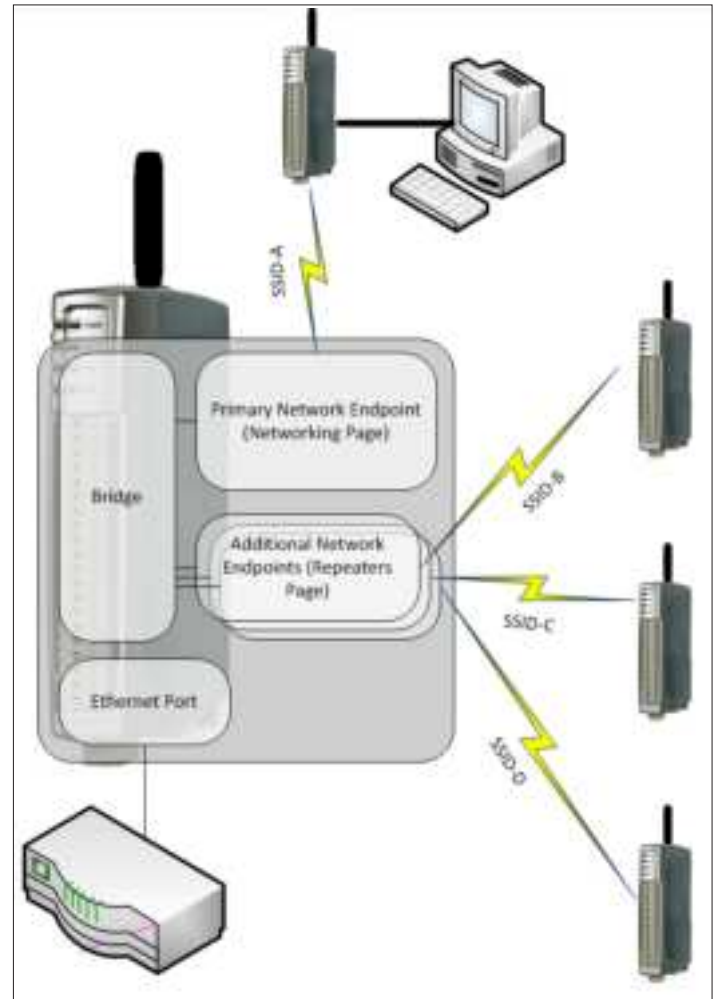


Figure 21. Manual mode networking

IP Address assignment

You should carefully plan how you are going to assign IP addresses to the devices in your system. By assigning IP addresses in a logical manner, your network setup will be easier to understand, and the amount of configuration required will be minimized.

Bridged networks

Most networks will use the Bridged networking mode. This is the default for the 215U devices. Here the local network of devices connected to the base, the remote radios, and other devices connected to the remote radios are all on the same IP subnet.

For this type of network, you should assign a separate block of IP addresses for remote 215U devices, other remote devices connected to the 215U radio network, and for any equipment on the local network at the master station. Assigning IP addresses in this way allows you to use the Easy Filter configuration to simplify network filtering. A typical installation could use the following assignment.

Sub-Network Address: 192.168.9.0 (Subnet Mask 255.255.255.0)

(The 192.168.0.xx through 192.168.255.xx addresses are assigned to private IP networks. This allows up to 254 devices on the subnet network.)

Base Network: 192.168.9.1 – 192.168.9.50

(Use addresses in this range for all devices connected to the Base station network segment, including SCADA computer, PLCs, Managed Switches, etc.)

215U radio network: 192.168.9.51 – 192.168.9.150

(Use these addresses for the remote 215U devices)

Other Host devices: 192.168.9.151 – 192.168.9.253

(Use these addresses for the devices connected to the Ethernet ports on the remote 215U devices)

Network traffic control in bridged networks

Bridged networks are convenient to set up because all of the devices are on a single subnet, and the bridging algorithms take care of delivering the data packets to the correct destination. One negative of bridged networking is that any broadcast traffic must be broadcast over the entire network. This isn't such a big issue with high speed Ethernet networks, but with lower speed radio networks, the level of broadcast traffic on the radio network can stop important traffic from reaching its destination. Use the Easy Filter option at your Base Station to ensure that only traffic to the desired destination IP addresses is forwarded over the radio network. Easy Filter filters out any non-IP traffic, and any IP traffic to addresses outside the configured range.

Using the example above, you should configure Easy Filter at your Base Station to cover the "215U radio network" and the "Other Host devices", but not the "Base Network".



Figure 22. Easy filter

Routed networks

Sometimes it is necessary to configure the radio as an IP router to support desired addressing or address segmentation.

For this type of network, you need to assign different separate subnet addresses to each Sub-network. Normally you set the 215U Base station as an IP Router, and configure the Base Network on one subnet, and all remote devices on another subnet. A typical installation could use the following assignment.

Base Subnetwork:

Sub-Network Address: 192.168.9.0 (Subnet Mask 255.255.255.0)

Base Network: 192.168.9.1 – 192.168.9.100

Base Station 215U Ethernet IP address: 192.168.9.101

Remote Subnetwork:

Sub-Network Address: 192.168.10.0 (Subnet Mask 255.255.255.0)

Base Station 215U Radio IP address: 192.168.10.1

215U radio network: 192.168.10.2 – 192.168.10.100

(Use these addresses for the remote 215U devices)

Other Host devices: 192.168.10.101 – 192.168.10.253

(Use these addresses for the devices connected to the Ethernet ports on the remote 215U devices)

Note that in this configuration the remote 215U devices are still configured for Bridging. If you configure the remote 215U devices for routing, then you need to assign a separate subnet and separate Ethernet IP addresses for the local Ethernet network at each remote 215U device.

The PC Based Configuration Utility CConfig does not support Routed network configuration. You can only configure Routed mode using the Web based configuration interface. See "Configuring using the web configuration utility" on page 43

Routing rules

When you configure your Base station as an IP Router (Basic Provisioning >> Network >> Network Mode >> Router) you also configure a different IP subnet on the radio and on the Ethernet port. To allow messages to pass through the router, you need to set up routing rules to tell the remote devices (Remote 215U, Base Computer, and other remote Connected device) to use the Base station 215U as the router to reach the remote device.

Using the example above, at your Scada PC, you need to add a routing rule to use the Base Station Ethernet IP address to reach the 192.168.10.0 network:

```
> route ADD 192.168.10.0 MASK 255.255.255.0 192.168.9.101
```

And at your remote 215U units, you need to add a routing rule to use the Base Station Radio IP address to reach the 192.168.9.0 network (Advanced Networking >> IP Routing):

IP Routing Rules

Add Entry Insert Entry Delete Entry					
#	Name	Destination	Netmask	Gateway	Enabled
1	Route to SCADA	192.168.9.0	255.255.255.0	192.168.10.1	☒

You will need to add similar routing rules to any other devices you have connected to the Ethernet ports on the remote 215U devices which need to communicate back to the Base network.

Radio Paths and Data Rate

A critical element in system design is to ensure that the radio signals are able to reach their destination reliably. This section provides guidance on configuring your devices to deliver data reliably.

Configuration

The 215U modules can be configured using the Windows®-based Configuration Utility (CConfig), or via the embedded Web-based management utility. The following section shows how to connect to the device using the Windows®-based Configuration Utility. To access the embedded webpages, refer to the section “Configuring using the web configuration utility” on page 43.

Connecting using the Configuration Utility

On first connection, you must connect to the device through its USB port. Once you have configured the device for the first time, you can enable access through the Ethernet port and remotely through the Wireless port

Note: Before enabling the Ethernet Port or Wireless port for Configuration access, read the section “Recommended secure hardening guidelines” at the end of this manual.

Downloading and installing CConfig

The CConfig utility is provided as a executable installation file from the download section of the ELPRO website. Configuration of the 215U module can be performed via USB or Ethernet connection, and all appropriate USB drivers are installed during installation. If you have a problem installing the drivers, you can install them manually using Windows Device Manager. To install the CConfig utility:

- Go to the ELPRO website: www.elprotech.com and select the Resource page
- Locate the 215U product and download the latest Config Software under Software.
- Download and run the file to run the Installation Wizard.
- Follow the on-screen instructions to install the software (see **Figure 23**).

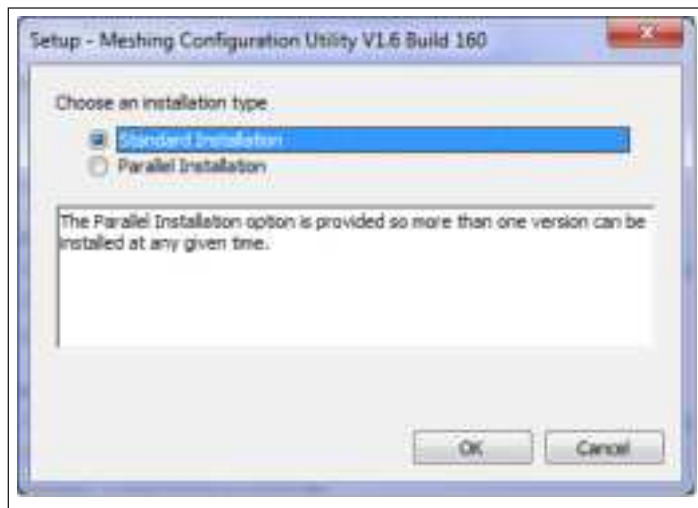


Figure 23.

Selecting “Standard Installation” replaces any existing installation of CConfig with the version you are installing. Select “Parallel Installation” if you want to keep a version of CConfig that you have installed previously in addition to the new version.

Connecting to the device's USB port

The USB port is located on the bottom side of the module. (Refer **Figure 7**). To connect, you need a USB cable (USB-A to USB-B)

for connecting from your computer to the module's USB-B port .

If you have installed the Windows®-based Configuration Utility, then USB drivers should have been installed at the same time.

You will need to know the credentials (username and password) configured for the device. If the module is new out-of-the-box you can use the default credentials. Otherwise, you will need to use the values set previously. If you have lost the password, you can clear the device to restore all settings back to the default values.

For instructions, see “Restoring the factory default settings” on page 63.

1. Power on the device, and wait for the device to finish booting and for the “PWR” LED to go solid green (about 1 minute).

▲ Note: When the module is new from the factory, the Power LED should go solid GREEN.

2. Start the Configuration Application
3. Plug in the USB cable and wait for your computer to recognize the new USB device. The new device will identify as a “215U”.
4. Once the device is recognized, you will have an additional Network Adapter in your Device Manager list “Elpro 215U-2 USB Ethernet/ RNDIS Interface”

Select an option from the Communications panel, such as “Program Unit”. You will be presented with a connection dialog.

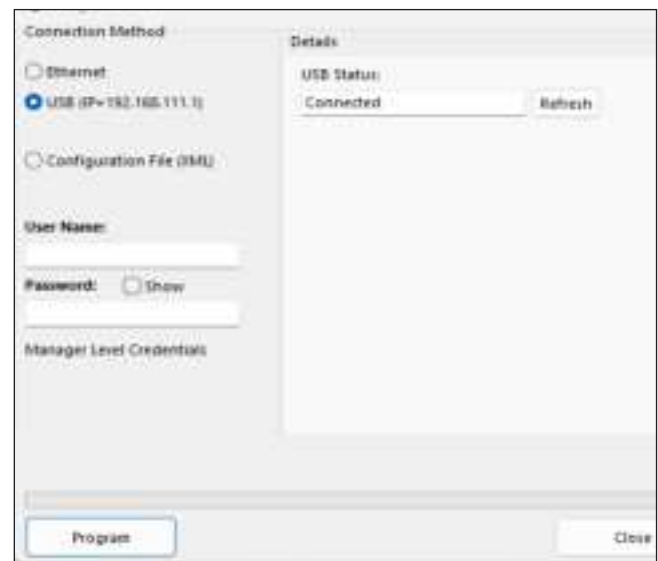


Figure 24.

Select option “USB” and click Refresh to update.

Once the USB Status shows “Connected”, enter your User Name and Password, and click OK.

Connecting to the Device's Ethernet port

Note: Before connecting to the Ethernet port for the first time, you need to enable Remote Configuration Access. This can only be done using the USB connection (See above).

The Ethernet port is located on the bottom side of the module. (Refer **Figure 7 on Page 6**). To connect, you need an Ethernet cable for connecting to the module's Ethernet port. You also need to know the device's IP Address and the username

/ password configured for the device. The module's default Ethernet settings are as follows:

- IP Address: 192.168.0.1XX
(shown on the printed label on the side of the module)
- Subnet Mask: 255.255.255.0
- User Name: user
- Password: On Product Label on the side of the module

If the module is new out-of-the-box you can use the default credentials. Otherwise, you will need to use the values set previously. If you have lost the password, you can clear the device

to set the username and password back to the default values. For instructions, see "Restoring the factory default settings" on page 63.

Once you have the device's IP address and password:

1. Power on the device, and wait for the device to finish booting and for the "PWR" LED to go solid green (about 1 minute).
2. Start the Configuration Application
3. Connect an Ethernet cable between the module's Ethernet port and the PC.
4. Configure your PC networking settings to be on the same network as the device. For instructions on how to do this, see "Configuring PC networking settings" on page 63.

Select an option from the Communications panel, such as "Program Unit". You will be presented with a connection dialog.



Figure 25.

Select option "Ethernet" and enter the Device's IP Address. Enter your User Name and Password, and click OK.

Configuring your System using CConfig Utility

Once you have installed and started the configuration utility, you can begin to configure your system. Begin by selecting the "Units" tree node, and clicking "Add a new Unit". Select the type of device you will be adding, and click "OK"

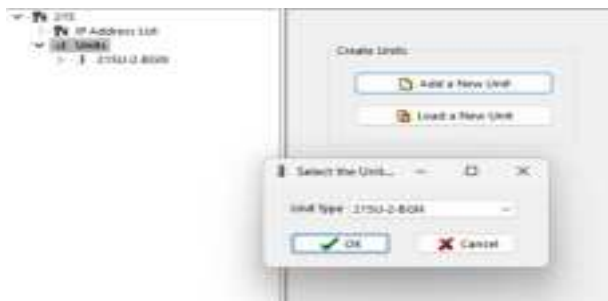


Figure 26.

Configure how the device connects

Once you have added the device, you will see the device's main configuration page. This page will allow you to set up the device to communicate with the rest of the network

The first device you add should be configured as a base station. You should add and configure each of the system base stations into your project first, followed by the repeaters, then remotes.

Note: A system is made up of base stations, repeaters, and remote sites. The base stations are connected to your wired backbone. Remote sites are your field locations. Repeaters forward signals for remotes that can't reach the base directly.

Once you have added your site, configure each item as described below.



Figure 27.

Identification

System name: All devices in a system are configured with a common system name. This is used by roaming remotes, and in ProMesh mode as a common network ID for all devices to connect.

Device name: Each device in the system should be configured with a unique device name. This name is used to identify devices in diagnostic display (Connectivity) and is used in Fixed Link mode as the device ID for other devices to connect to.

Wireless Interface

Networking Mode: Select “Manual”, “Fixed Links” or “ProMesh”. Fixed Links mode should be used in larger systems where established repeaters are installed to provide a communications backbone for remote sites. ProMesh mode is suited to systems where connections are ad-hoc, and any device may be required to act as a repeater station. Manual mode lets you configure more complex networks.

- **Manual** enables full configuration of 802.11 network operation. You should only use this setting if you understand the network configuration you need and it is not provided by either of the other settings.
- **ProMesh** implements automatic repeater configuration, where devices (Mesh Node) automatically choose and maintain the best path back to a central station (Base). All devices in the network use a common System Name.
- **Fixed links** Mode implements a fixed repeater configuration where field devices (Remote) are configured to connect directly or via intermediate sites (Repeater) to a central station (Base).

Device mode: This option is available when the Networking mode is set to “Fixed Links”. A Fixed Link network consists of a central station (Base) accessing a fixed arrangement of repeater stations (Repeater) and remote stations (Remote). All devices ultimately connect to the central station (Base). Repeaters and remotes can either connect directly to the base, or connect using additional repeater stations to extend the radio range.

Roaming: This option is only available when the Networking Mode is “Manual” and 802.11 Mode is “Client”. Check this box if you want the remote to be able to roam between repeaters and base stations with the same system ID.

Upstream device name: When the Device Mode is “Repeater” or “Remote”, when in Promesh Networking Mode, you need to select the Upstream device. When the connection is direct to the base, this is the Device Name of the base station. When the connection is via repeaters, this is the name of the repeater station that is used to reach the base station. If this is a remote site with roaming enabled, then the Upstream device is only used to configure the radio settings, and the remote will be able to roam between base and repeaters with matching radio settings.

802.11 Mode: This option is available when the networking mode is set to “Manual”. Select Access point or Client as needed. Select “Path Based Roaming” to allow the client to roam between Access Points (with matching ESSID) based on the best radio path.

ProMesh mode: This option is available when the Networking Mode is set to ProMesh. A ProMesh network consists of a single central station (Base), and one or more remote sites (Mesh Nodes) which can each operate as a repeater for other stations.

The Mesh Nodes select the best path to the Base depending on the number of hops to the base, and based on signal strength of the hops in the path. Once connected, the Mesh Nodes monitor the path quality and will swap to use a better path if one comes available.

All devices in a ProMesh network share the same configured “System Name”.

Radio encryption: Select the radio encryption type. “AES 256 bit” provides 256 bit AES encryption suitable for all applications. “WPA2-PSK” provides 128 bit AES with key rolling. This is the same encryption as used in 802.11 protocol. This method has additional overheads that slow down device connection. “AES 256 bit” is the best option unless there is a specific reason to use the standards based encryption.

Note: Selecting Encryption “None” makes your network vulnerable to attack. Without encryption there is no protection from attackers with access to the same type of hardware.

Encryption passphrase: This is the secret key for your network encryption. All devices in the network need the same passphrase to communicate.

Note: For best security, this passphrase must be long (at least 20 characters) and should not include text that could be guessed such as names, dates, etc.

Note: Always keep this passphrase private, and ensure that the system configuration is updated with a new passphrase if this key becomes compromised.

Radio setup

Region: Select the desired Region, which should correspond to the actual location where the device will be used.

For more information on the device Please refer to Local Wi-Fi regulation.

WARNING

ENSURE YOU SELECT A REGION THAT IS ALLOWED BY THE RADIO REGULATORY AUTHORITY IN YOUR TARGET LOCATION.

Transmit power level: Select the desired power level. You can reduce the power level to compensate for higher gain antennas to stay inside any regulatory limits that apply to your location.

Note: When you connect a device to a Base or a Repeater by selecting “Upstream Device”, the Locale, Radio Base Rate, and Message Signature are copied from the upstream device, so you normally only need to set these values at the system base station.

Channel: Select the desired Wi-Fi channel you wish to use. Cleints must have the same Channel as the Base Radio

Network settings

IP Address/Network mask: Set the IP address of the device. This will normally be an address on the same subnet that is connected to the Ethernet port on your Base station.

Note: The 215U devices are configured for Bridged networking, where the radio and Ethernet ports share a common IP address. To operate the 215U devices in a routed network, you need to configure to “Router” in “Networking Settings”.

Use default gateway: Select this if you need to provide a default route out of the local subnet. Once selected, configure the IP address of the gateway device.

Filter settings

Enable easy filter: Select this option at the Base to automatically filter traffic that is not destined for devices connected to the radio network. The filter will only allow IP traffic with an address within the specified range. For more advanced Filtering options you need to configure using the Web interface.

Communications

Remote access: Check this to enable remote configuration access to the device from the radio or Ethernet ports. If this is not checked, you can only configure the device using the USB interface.

Program unit: Program the device configuration into a module (or save to disk as an XML file for webpage upload to a device).

Load unit: Load the device configuration from a module (or load from disk as an XML file previously loaded from device webpage)

Ethernet—Program the module using the local Ethernet interface displayed in the list. Select IP Address or enter a new address.

USB—Program the module using a USB interface. You will need to plug in the USB cable and then click Refresh.

Configuration file (XML)—Program (or load) the module configuration to (or from) an XML file.

User name—Select the username to access this device. The default configuration for the manager login is “user.”

Password—Enter the password you configured for this module. The factory default password is printed on the module side label.

MQTT Comms: Displays a diagnostic tool that allows you to monitor MQTT traffic received and transmitted by the device's Ethernet and Radio ports if configured.

IO Diagnostics: Allows you to view the internal registers for the selected module unit

Networking

Click **Networking** in the project tree to configure Ethernet and routing parameters. These parameters are described in detail in this section.

Note: The default networking mode for the 215U uses bridged networking. This connects the radio and Ethernet ports to the same logical sub-net. The 215U device has a single IP address common to the radio and Ethernet ports.

IP routing

The IP routing rules table determines which IP address an outgoing message will be routed through. When the table contains enabled routing rules, the most explicit and exclusive subnet match is used to determine the route for an outgoing message. If there is no match, the 215U checks for a subnet match against its hard-wired default gateway (configured on the main device configuration page), assuming that the default gateway is configured and accessible. In some cases, such as routed networks with more than two routers, it is not practical to have only one default gateway. If more than one next-hop router is required, the 215U allows for the configuration of up to 100 routing rules. A routing rule specifies a destination network (or host) IP address and the corresponding next-hop router (gateway) to which messages for the specified destination will be forwarded. The gateway will then deliver the data to the required destination, or forward it on to another router that will.

Note: IP routing is an advanced user function. If you are not familiar with IP routing and your network consists of multiple sub-networks connected by routers, request assistance from an IT expert.

To display the IP routing rules table, click **Routing** under **Networking**. After configuring routing rules, click the **Program Unit** button on the module's Unit Details screen for the changes to take effect.

The example in **Figure 28** shows an IP routing rule that maps messages to any IP address starting with 10.0.0.0 to the gateway with the IP address 192.168.0.254. If that does not match, it attempts to use the local Ethernet interface.

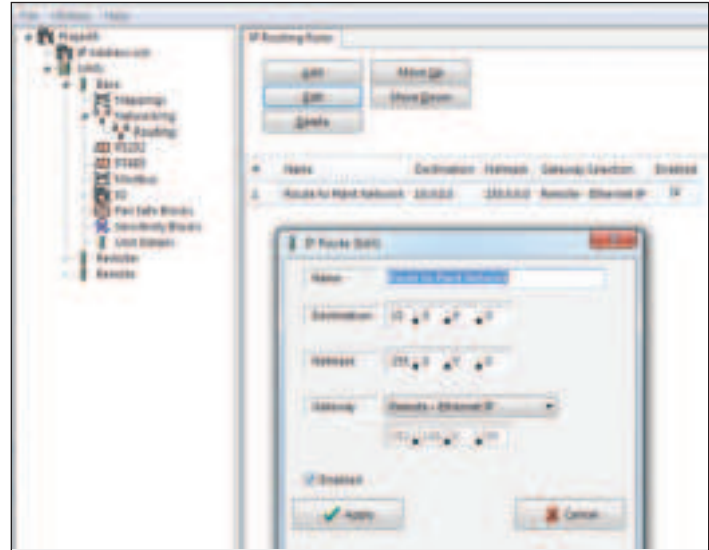


Figure 28. IP routing rules

Add— Adds a new IP routing rule

Edit— Edit the currently highlighted routing rule

Delete —Remove a selected IP routing rule.

Move up / Move Down— Moves a selected IP routing rule within the list

Name— Name describing the routing rule (maximum 32 characters)

Destination— Destination network or host IP address. You can specify an entire network by entering the IP range 192.168.0.0 with a netmask of 255.255.255.0, or you can specify an individual host IP address by setting the netmask to 255.255.255.255

Netmask— Subnet mask for the destination network

Gateway— Specifies the IP address of the next-hop router for the specified destination subnet

Enabled— elect this checkbox to enable the routing rule. Clear this checkbox to disable the routing rule without deleting it

Mappings

Mappings are used to send I/O values between modules using the WIB I/O transfer protocol. The I/O is sent to a remote module via the Ethernet connection on the device. To display the current mappings for a module, open the module in the project tree and click Mappings (see **Figure 29**).

Mappings are sent on the following triggers:

- **Change of state (COS)**—This method monitors the state of the input that is being mapped. When the state changes, it triggers a transmission. This is the primary method of sending input values to a destination. As soon as the input change occurs the value is immediately sent to the destination. Digital mappings are triggered when the input changes from on to off, or from off to on. Analog mappings are triggered when the input changes by a predefined value, referred to as “sensitivity.” The sensitivity value is set by configuring a sensitivity block for the particular input or a range of inputs. See “Sensitivity blocks” on **page 26** for more information.
- **Updates**—This method sends a message at a pre-configured time regardless of the input value or state. For details, see the Update Time field described in “Adding or editing mapping parameters” on **page 20**.
- **Mapping force**—This method makes use of the Force Mapping Transmit Register configuration on the Advanced page. It allows a mapping to be triggered when a separate register is written to a non-zero value. The register is written back to zero once the mapping has triggered.

There are three types of mappings—write, gather scatter,

and read. Each type has advantages and disadvantages. The appropriate mapping to use will depend on the data and requirements of the system.

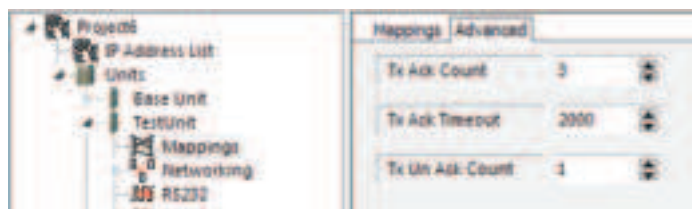
- **Write mapping**—A write mapping allows multiple sequential values to be sent in one message. If you are mapping analog values, the maximum I/O count is 64. However, if you are mapping digitals it can be as many as 1024 because the digitals values are packed into 16-bit words for transmission. The mapping is sent on a change-of-state of any of the values being monitored, and also on an update period.
- **Gather scatter mapping**—A gather scatter mapping is essentially the same as write mapping, but instead of sequential register it allows different I/O types to be sent in a single message. All I/O types, including digital, analog, long (32-bit registers) and floating point values, can be sent in a single message. A gather scatter mapping has a maximum I/O count of 32 values of any data type (digital, analog, longs, or floats).
- **Read mapping**—Read mappings are similar to write mappings in that they allow multiple sequential values to be sent. However, instead of writing the values to another module, the data is requested from the remote module, which responds with the requested data. This type of mapping is suited to a polling system where the receiving station initiates when it wants to communicate, for example, by sending a read request when it requires the information or by sending a request on a timed basis.



Figure 29. Mappings

WIB configuration options (Advanced Tab)

The following options are available on the “Advanced” tab of the Mappings screen (see **Figure 2942**) allow you to fine-tune the operation of the WIB protocol. The default values are appropriate for almost all systems and should not need to be changed.



Tx Ack Count— Total number of attempts to be made to transmit a mapping with its Acknowledge checkbox selected if no acknowledgment message is received. In most cases, the default value of three transmissions is recommended

Tx Ack Timeout— Time to wait before deeming a mapping message as “unacknowledged” if the Acknowledge checkbox is selected in the mapping. The default value is two seconds

Tx UnAck Count— Number of times to send an IO mapping if the Acknowledge checkbox is cleared in the mapping. The default is once only.

Figure 30. WIB Protocol configuration

Adding or editing mapping parameters

To add a new mapping for a module or to edit existing mapping parameters, open the module in the project tree, click **Mappings**, and then click **Add** (or **Edit**). **Figure 31** provides an example of a gather scatter mapping.

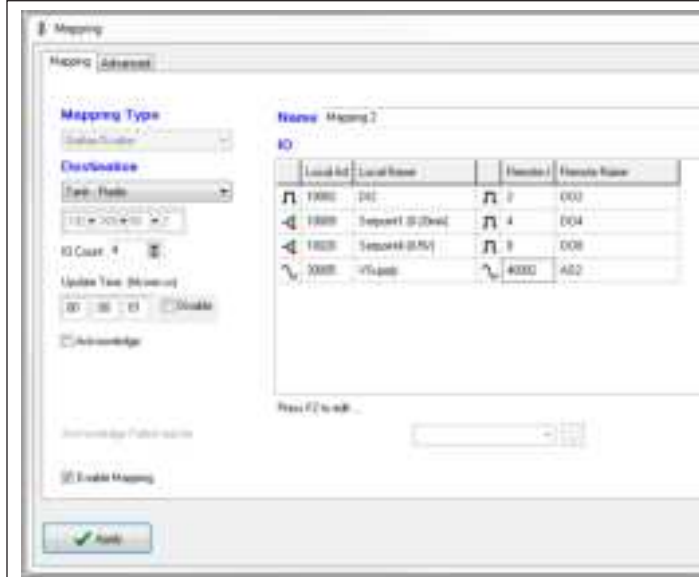


Figure 31. Gather scatter mapping

Name—You can give each mapping a name for reference purposes.

Destination—Provides two standard choices, as well as an Ethernet IP address for each module in the project tree

This Unit—This option refers to the module that you are currently configuring. When this option is selected, the IP address changes to the local host loopback address of 127.0.0.1.

Remote device Name—When you select the name of a device in the system, the mapping will be sent to that device. Ensure that the IP addresses of the sending module and receiving module are able to communicate to each other.

IP Address—This option allows any IP address to be entered in the configuration. It is for advanced users only because the remote name and address location will not show up in the I/O list. Knowledge of the remote module's I/O location and address is required for it to function correctly. Generally this option is only used when a module that is not in the project is loaded or is being mapped to.

I/O Table—Allows you to map each I/O to an output.

Click the **Local Name** field to see a drop-down list of all available I/O, or click the **Local Address** field to view a tabbed I/O selection screen that will allow you to select an I/O point (input) that you want to map.

Select a destination I/O location. Click **Remote Name** for a drop-down list of destination I/O names or **Remote Address** to open a drop-down list of destination I/O locations.

Notes: ⚠ You must select an actual destination unit before you can select a remote name. You can select remote address for IP address.

I/O Count—Allows you to add more I/O points to the mapping. If you are using a write or a read mapping, CConfig will automatically select consecutive registers that are shaded and cannot be edited. When using a gather scatter mapping,

MConfig will add mapping entries which you must then edit by selecting the sending and destination I/O points.

Acknowledge—Select this checkbox to allow the mapping to be acknowledged when the end device receives the message. This is an end-to-end acknowledgment, and is in addition to the normal hop-by-hop frame acknowledgment between links.

Notes: ⚠ Enabling this option will increase the amount of radio communications and care should be taken in larger systems.

Update Time—Configures how often the mapping update messages (check signals) are sent. These messages are in addition to the normal change-of-state updates that occur when an input changes.

The default update time is 10 minutes, but you can increase the update time to a maximum of over two weeks, or decrease it to a minimum of one second. Updates can also be disabled by entering a time of zero or selecting the checkbox. Note that the updates are only a check signal, and care should be taken when configuring the update values with short update times (less than 5 seconds) because this will greatly increase the amount of radio traffic.

Response Time—(Read mappings only.) The countdown time before the module registers a communications failure for the configured read mapping. When the timeout is complete, the fail register is activated.

Fail Register—Allows you to configure a register location that will indicate a communication failure for the configured remote destination address.

Notes: ⚠ The Acknowledge checkbox must be selected for fail registers to work. The fail register must be a digital output or an internal bit register (10501, 501, and so on).

Enable Mapping—Select the checkbox to enable this mapping.

Advanced Options



Figure 32. Mapping—advanced tab

Invert—Select this checkbox to allow the mapping to be inverted. For example, if the digital input is “on” and the mapping is inverted, the output will be “off,” or if an analog input is 4 mA and the mapping is inverted the output will be 20 mA. The invert applies to all I/O in the mapping. Floating point and long values are not inverted.

- Offset Time, Configures an offset time for the update mapping. The offset is used to stagger the update

transmissions at startup and at every update period so that the module does not send all mappings at the same time. The default is 0. To stagger transmissions to a predetermined schedule, set a different offset time value for each mapping, and clear the “Reset Update Timer” flag and the “Change of State Enable” flag for these mappings

Change of State:

- Enabled, the values are sent to their configured destination when a change-of-state (COS) occurs and the value complies with any sensitivity blocks. If COS is disabled, messages will only be sent on the update period
- Delay, Allows you to set the time period during which the message is delayed from being sent. The purpose is to reduce the amount of radio traffic by holding off the transmission to allow more I/O COS to the mapping

Reset Update Timer— If this option is selected, the Update Time period will reset when a COS occurs between config-

Startup or force configuration

When a module is first powered on, it transmits update messages to remote modules based on how the input mappings are configured. The module's outputs will remain in the default “off” condition until the module receives an update or change-of-state message from the remote modules—unless a fail-safe block has been configured for the output, in which case it will default to the value configured in the fail-safe block. For more information, see “Serial expansion unit

Fail Safe Blocks” on page 25.

To ensure that the module outputs are updated with the latest remote input status when the module is first powered on, you can configure the module to transmit a special startup or force message that will write a value into an internal register at the remote module (or modules). The remote module can then use this register to force any mappings that it has configured for the destination. To configure a force register, see the previous section, “Adding or editing mapping parameters” on **page 20**.

ured updates. This means that the next update will not be sent until a further update period has elapsed. You can use this option to reduce the amount of radio traffic produced when multiple mappings are configured

Force Mapping Transmit—Allows you to configure an I/O location that will force the mapping to be sent when the I/O location is written to. External devices, such as Modbus Master/Clients, can initiate the transmission of a mapping by writing to an internal register that then forces the transmission to occur. For more information and examples, see “Startup or force configuration”.

▲ Note: Digital inputs 1–8 cannot be used as a force trigger because the digital inputs are continually being scanned by the internal processor and each time a scan occurs it would force the mapping to be sent. If a digital input is required to be used as the trigger, map the digital input to a general purpose bit storage register (501, 10501, and so on), and then use this general purpose register to trigger the force mapping.

When the force register is activated, any mapping configured with this force register will immediately send an update message to the destination so that its outputs can be set to the latest value. It may be necessary to configure a startup or force message for each remote module that sends values back to the module's outputs.

Example

In the example shown in **Figure 33**, site A needs to be configured so that on power-up it writes to a register at Site B. Site B then uses this register to trigger an update of any mappings it has that communicate back to Site A. If the system has multiple remote sites that require startup or force configuration, Site A needs to have configured a startup or force mapping for each remote site. If there were multiple remotes in this example, all mappings from the remote sites that are sent to Site A would use the force register configured for 501.

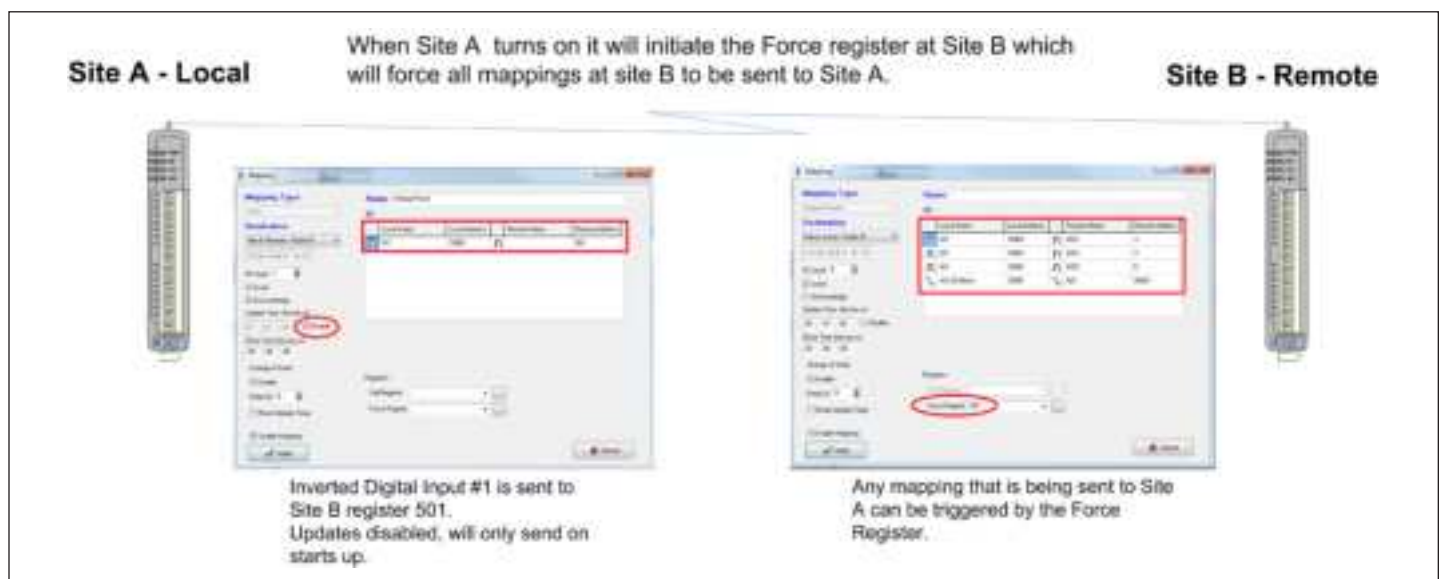


Figure 33. Startup or force configuration

Address map

The I/O data store provides storage for all I/O data, both local data and data received from the system. The I/O store provides four register types—two bit registers, two word registers, two long-word registers, and two floating point registers. In addition, each register type supports both inputs and outputs, making a total of eight register address ranges that are used for physical I/O and gateway storage. These files are mapped into the address range as described in the following table. The addressing uses standard Modbus protocol formatting and is also common to the ELPRO protocol.

Address map

Type	Size	Address
Discrete outputs	6000 (bits)	00001
Discrete inputs	6000 (bits)	10001
Word (unsigned) inputs (16-bit)	6000 (words)	30001
Word (unsigned) outputs (16-bit)	6000 (words)	40001
Long inputs (32-bit)	1000 (longwords)	36001
Float inputs (32-bit)	1000 (floats)	38001
Long outputs (32-bit)	1000 (longwords)	46001
Float outputs (32-bit)	1000 (floats)	48001

Common I/O registers for the 215U-2

The following table shows the basic on-board I/O registers available in a standard 215U-2 module with no expansion I/O connected to it. For a detailed I/O map showing the full register range, see Register memory map [page 69](#).

Table 4. Address map—inputs / outputs

Address	Input / output description
0001–0008	Local DIO1–DIO8, as outputs
10001–10008	Local DIO1–DIO8, as inputs
10009–10020	Set point status from analog inputs 1 through 12: AI1, 2, 3, 4 current mode Internal supplies AI1, 2, 3, 4 voltage mode
30001–30004	Local AI1–AI4 (current mode): AI1 and AI2, 4–20 mA diff AI3 and AI4, 4–20 mA sink
30005	Local supply voltage (0–40 V default scaling)
30006	Local 24 V loop voltage (0–40 V default scaling)
30007	Local battery voltage (0–40 V default scaling)
30008	115S expansion I/O supply voltage (0–40 V default scaling)
30009–30012	Local AI1–AI4 (voltage mode): AI1 and AI2, 0–20 V AI3 and AI4, 0–5 V
30013–30016	Local pulse input rates PI1–PI4
36001–36008	Local pulsed input counts (PI1 most significant word is 36001 and least significant word is 36002)
38001–38032	Local analog inputs as floating point values (mA, volts, or Hz)
40001–40002	Local AO1–AO2
48001–48002	Local AO1–AO2 as floating point values (mA)

I/O configuration

Each I/O has characteristics that can be tailored to applications. To configure individual I/O settings for a module, click **I/O** in the project tree to display the configurable parameters. These parameters are described in detail in this section.

Digital inputs

To configure digital inputs, click **Digital Inputs** under **IO** in the project tree. Select a digital input from the list on the right, and click **Edit** (see [Figure 34](#)). This displays the IO Edit screen ([Figure 35](#)) where you can change settings.

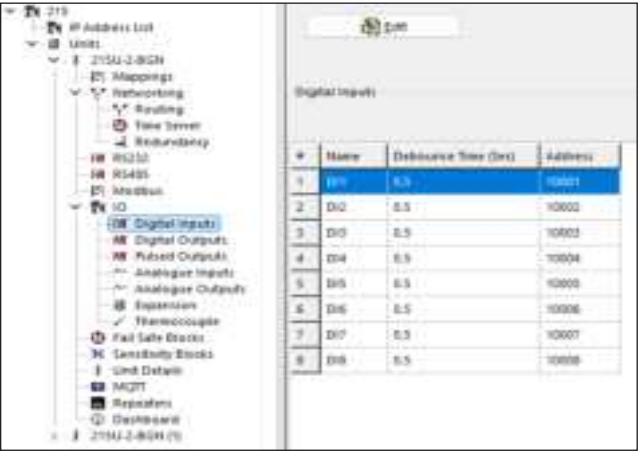


Figure 34. IO—digital inputs



Figure 35. I/O edit (digital inputs)

You can configure following parameters for 215U digital inputs.

Name Enter a name for the digital input or leave the default name. The name can be up to 30 characters, including spaces.

Debounce Debounce is the period of time that an input must time (sec) remain stable before the module determines that a change of state has occurred. If a digital input changes from on to off and from off to on in less than the debounce time, the module will ignore both changes. The default debounce time is 0.5 seconds.

Digital outputs

To configure digital outputs, click **Digital Outputs** under **IO** in the project tree. Select a digital output from the list on the right and click **Edit**. This displays the IO Edit screen ([Figure 36](#)) where you can change settings.



Figure 36. IO edit (digital output)

You can configure the following parameters for 215U digital outputs.

- Name** Enter a name for the digital output or leave the default name. The name can be up to 30 characters, including spaces.
- Fail-safe Time (sec)** Sets the time the output needs to count down before activating the fail-safe state. Receiving an update or a COS message will reset the fail-safe timer to its starting value. If the fail-safe timer goes down to zero, the output will be set to the fail-safe state (on or off).
It is recommend the fail-safe time be configured for a little more than twice the update time of the input that is mapped to it. That way, the output will reset if it fails to receive two update messages in succession.
- Fail-safe State** Sets the state that the output will assume after the fail-safe time has elapsed. When the fail-safe state is set to On, the LED flashes briefly off, and the digital output turns on. When the fail-safe state is set to Off, the LED flashing briefly on, and the digital output turns off.

Pulsed outputs

To configure pulsed outputs, click **Pulsed Outputs** under **IO** in the project tree. Select a pulsed output from the list on the right, and click **Edit**. This displays the IO Edit screen (Figure 37) where you can change settings.

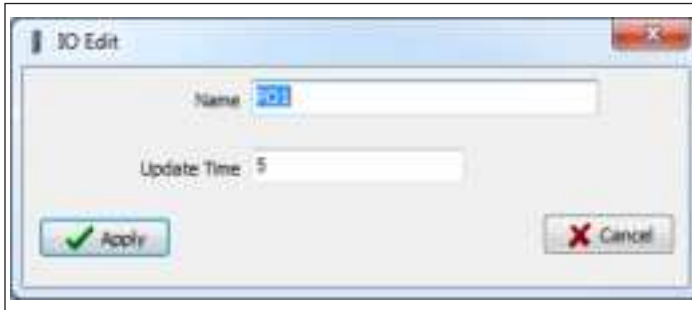


Figure 37. IO edit (pulsed output)

You can configure the following parameters for 215U pulsed outputs.

- Name** Enter a name for the pulsed output or leave the default name. The name can be up to 30 characters, including spaces.
- Update Time (sec)** Time that the output will be updated with the latest received value. The time is related to the update time of the pulsed input that is mapped to it. For example, if the pulsed input update time at the remote unit is configured for 10 seconds, the number of pulses will be counted and sent to the receiving module every 10 seconds. The receiving module will then output the pulse count over the configured update time (10 seconds).

Analog inputs

Analog inputs each support an associated set-point. Each analog input can also be scaled to convert the analog values to a range suitable for other equipment. Analog inputs can also be used as voltage inputs by selecting DIP switches on the 215U modules (see "DIP switches" on page 7).

To configure analog inputs, click **Analog Inputs** under **IO** in the project tree. Select an analog input from the list on the right, and click **Edit** (see Figure 38). This displays the IO Edit screen (Figure 39) where you can change settings.

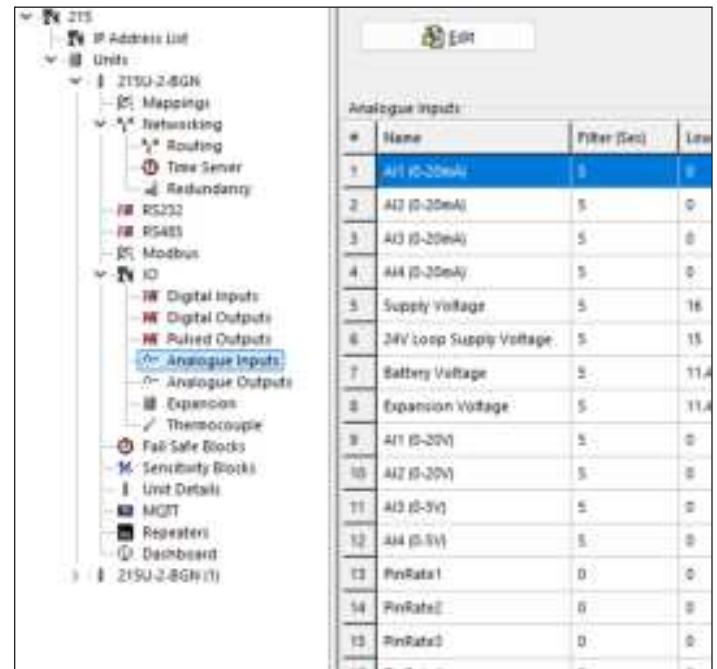


Figure 38. Analog inputs



Figure 39. IO edit (analog inputs)

You can configure the following parameters for 215U analog inputs, including the supply voltage analogs.

Name Enter a name for the analog input or leave the default name. The name can be up to 30 characters, including spaces.

Filter Time (sec) Period of time (in seconds) needed by the analog input to settle on a step change of an analog value. By default, all inputs except the pulse rates have a time constant of five seconds. Pulsed input rates are not filtered.

Scaling You can scale analog inputs to suit data requirements of other systems. When sending analog inputs to outputs on other 215U devices, select Default. Other scaling options provide support for systems that need data ranges of 8-bit, 12-bit, and 16-bit (signed and unsigned). Use the Custom setting to configure other scalings for systems that cannot be accommodated with any of the other options.

The graph shows how the scaling affects the relationship between the measured value (Engineering Value) and the corresponding scaled 16-bit Register Value.

Lower and Upper Set Points These set points are the upper and lower control point values that will be used to turn on and off the analog set point digital signals located at register 10009–10020.

Note: Set point values are entered in the scale of the input. For example, analog input 1–4 should be in mA, analog inputs 9–12 should be volts, and so on.

To control the set points, use the Invert and Window control options described below. All set points have these controlling options.

Invert Selecting this option inverts the set point control logic. The function does not change—only the operation is inverted. For example, if the set point is “on” in its normal state, inverting the signal causes the set point to be “off” in the normal state. By default, the checkbox is cleared and the set point logic is not inverted.

Window Selecting this checkbox sets the set point operation to Window mode. Clearing this checkbox sets the set point operation to default mode.

Window mode—In this mode, if the analog value is inside the upper and lower set points, the set point will be active (on, “1”), and if the analog value is outside of these set points, the set point will be reset (off, “0”).

Default mode—In this mode, the set point operates in default mode. If the analog input is greater than the upper set point, the set point status is active (on, or “1”). When the analog input is less than the lower set point, the set point is reset (off, or “0”). When the analog value is between the upper and lower set points, the previous value is maintained.

Note: The upper set point must always be higher than the lower set point.

Analog outputs

To configure analog outputs, click **Analog Outputs** under **IO** in the project tree. Select an analog output from the list on the right, and click **Edit** (see **Figure 40**). This displays the IO Edit screen (**Figure 41**) where you can change settings.

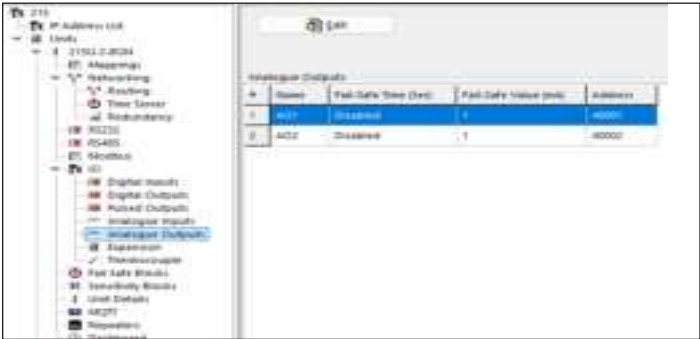


Figure 40. Analog Outputs

Figure 45. Analog outputs



Figure 41. IO edit (analog outputs)

Adding expansion I/O modules

You can connect additional 115S serial expansion I/O modules to the 215U module if more I/O is required. The RS-485 serial port on the 215U is configured by default to communicate with 115S expansion modules using the Modbus protocol. The default serial parameters of the RS-485 port on the 215U are 9600 baud, no parity, 8 data bits, 1 stop bit, which match the default settings of the 115S serial expansion modules. You can change these parameters to increase poll speeds in larger systems, but the serial module's parameters must match that of the 215U RS-485 port.

If more than three serial expansion I/O modules are added to the 215U module, you will need to adjust the Maximum Connections setting for RS-485 or RS-232. To display these configuration screens, select the module in the project tree and click **RS-485** or **RS-232**.

Note: Reducing the Maximum Connections setting will slightly improve the serial scan time. However, you need to make sure that the slave addresses fall within the Maximum Connections. If the Slave address is above the Maximum Connections, it will not be polled.

When you connect the serial expansion module, before powering on, set the expansion module address using the rotary switches on the bottom of the module. Assign addresses sequentially, starting at address 1. Make a note of the module address. This address will be used as an offset to locate the I/O within the 215U. Also make sure that the termination switch is “on” (down) for the last module in the RS-485 loop.

Note: Failure to terminate the RS-485 correctly will result in modules not operating correctly.

115S Expansion I/O Memory map

The I/O data on the 115S module is read into memory locations according to their Modbus address. The maximum supported Modbus address is 19. Each 115S module has an offset that applies to the location of its registers. This offset is equal to the units Modbus address (selected on the rotary switch on the end of the 115S expansion I/O module), multiplied by 20.

If the modules Modbus address is 15, the offset value will be $15 \times 20 = 300$.

For example, if connecting a 115S-11 (16 x DIO) with address #15:

- Digital input 1 will be at register location 10301
- Digital Output 1 will be at register location 301

If using a 115S-12 (8 x DIO and 8 AIN) with address 16:

- Digital input 1 will be at register location 10321
- Analog input 1 will be at register location 30321

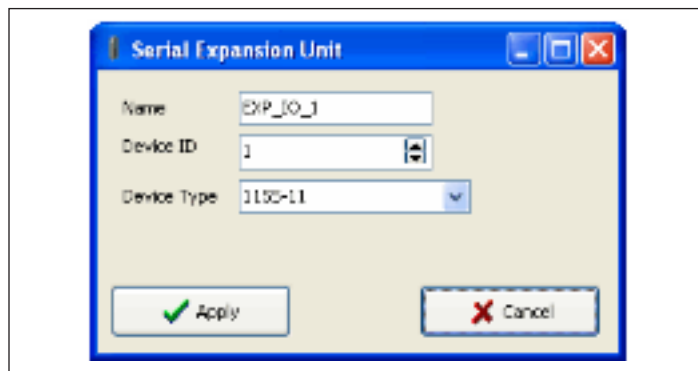
For a detailed address map of the serial expansion I/O modules, see **page 69**.

When adding expansion I/O modules to the 215U, there are two inbuilt registers indicating the communication status of the expansion I/O module:

- **Communication fail**—Located at register location 10019 + offset value. This register indicates “1” when the module is in failure.
- **Communication oK**—Located at register location 10020 + offset value. This register indicates “1” when the module is communicating properly.

Adding an expansion I/O to CConfig

In CConfig to add a 115S expansion I/O to the CConfig utility, open the module in the project tree and click **Expansion**, and then click **Add** (see).



Serial expansion unit

- Name Enter a name for the 115S expansion I/O module, or leave the default name. The name can be up to 30 characters, including spaces.
- Device ID Select the address of the expansion I/O module. The address is found on the rotary switch on the bottom of the 115S expansion I/O module.

Device type Select the module type from the drop down list.

Fail Safe Blocks

To configure fail-safe blocks for a module, open the module in the project tree and click **Fail-safe Blocks**. The Fail-safe Block configuration screen (**Figure 42**) allows you to set registers to a pre-configured value on startup and configure the outputs to reset to a predefined value after a timeout period has elapsed. When the actual value is received, the register is automatically updated with this value. If the value is lost because of a communication problem, the register can be configured to set the register to a fail-safe value after the pre-configured time. You can have a maximum of 50 fail-safe blocks.

In the example shown in **Figure 422**, register 40501 holds an analog value that has been mapped from another module and is updated every 60 seconds. The fail-safe block is configured so that on startup the module will write a value of 16384 into register 40501, and then start counting down the fail timeout period (in this case, 600 seconds), which is a little over two times the update period from the sending module. If the module has not received an update from the other module after 600 seconds, register 40501 will be set to the fail value (in this case, Invalid). If the “Invalidate” option is selected, the value will be set to a null or invalidated value (~). If this register happens to be mapped to another module and the state is “Invalid,” the mapping will be inhibited until the invalid value is updated with an actual value.



Figure 42. Fail-safe block analog

In the example shown in **Figure 433**, digital outputs 1–8 will be initialized on startup (turned on) and then start the fail timeout countdown from 60 seconds after which time the outputs will be set to the fail value (off) unless the output is updated.

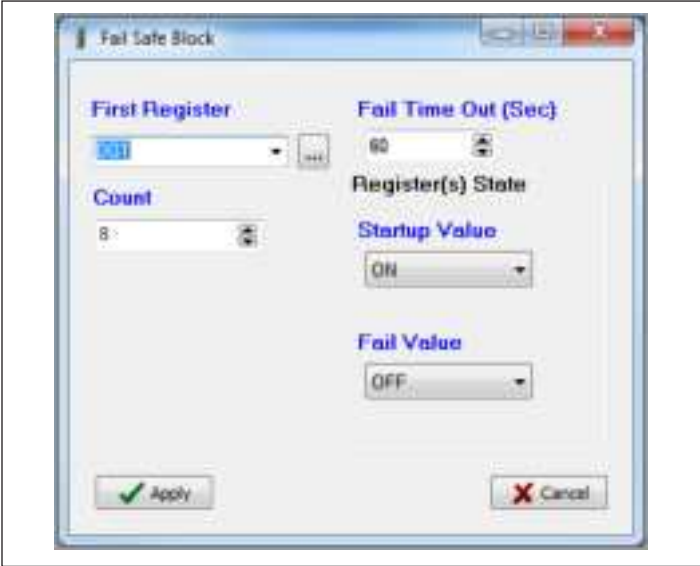


Figure 43. Fail-safe block digital

First Register	Starting register to which the fail-safe block applies.
Fail Timeout	Time period before the fail-safe state will be activated. Set this value to zero to disable the fail timeout (the startup value will still be set).
Count	Number of outputs to which the fail-safe block applies.
Startup Value	Value the registers are set to when the module is powered on. Select "Invalid" or a desired value. For digital registers, the value can be either ON or OFF. For analog registers, select "Enter Value" and enter the desired value. The value is set as a milli-amp value or as a percentage. The actual register value is displayed below the value setting.
Fail Value	Value that the registers are set to if an update is not received before the fail timeout period expires. Select "Invalid" or a desired value. For digital registers, the value can be either ON or OFF. For analog registers, select "Enter Value" to enter a value. The value is set as a milli-amp value or as a percentage. The actual register value is displayed below the percentage setting.
Apply	Saves the settings. ⚠ Note: Don't use the failsafe for physical outputs. For Physical outputs, use the fail safe feature attached to the output.

Invalid register state

All registers within the module can have different states, depending on the type of register and the type of value it holds. A typical analog range is between 0 and 65535, and a digital can be 0 or 1. Registers that are not associated with a physical I/O can also be in the "invalid" state, which means that the register has not been written to and holds a non-value or null value. If you use I/O diagnostics to read the registers, an invalid register will read "~" as shown in **Figure 44**. For information on I/O diagnostics, see "IO diagnostics" on page 57.

⚠ Note: Any mapping with an invalid register will be inhibited from sending. This is to ensure that the data sent to the destination is valid and not the default values the module has on startup. See "Serial expansion unit

Fail Safe Blocks" on page 25 for information on configuring registers with a valid value at startup.



Figure 44. Invalid register state

Sensitivity blocks

All I/O registers have a configurable sensitivity value that determines how much the register needs to change before a change-of-state" (COS) message is sent. All registers except the following have a default sensitivity value of 1:

- The 12 analog inputs have a sensitivity of 1000 counts, or approximately 3% (1000 counts from a total range of 32768 = 3.05%).
- The 24 floating point values have a default sensitivity of 0.5 units.
- Inputs 38001–38004 will be 0.5 mA, inputs 38005–38012 will be in volts, and inputs 38013–38016 will be in hertz.

A sensitivity value is needed for analog inputs in order to prevent the module from sending every single-bit change of an analog value, and subsequently saturating the radio channel with unwanted COS messages. If a lower sensitivity is required, you can adjust the sensitivity block. However, take care not reduce the sensitivity to the point where radio messages are so frequent (due to a sensitivity change) that it saturates the radio network. There is a fine line between adjusting system parameters to receive up-to-date data and overloading the radio communications. A total of 50 sensitivity blocks can be configured for different registers or different values.

To change sensitivity blocks for a module, click **Sensitivity Blocks** in the project tree (see **Figure 45**). The screen lists existing sensitivity blocks for this module. To add a new sensitivity block, click **Add**. To edit an existing sensitivity block, select it in list on the right, and click **Edit**. This displays the IO Edit screen (see **Figure 46**) where you can change settings. To delete a sensitivity block, select it in the list and click **Delete**.



Figure 45. Sensitivity block



Figure 46. Editing sensitivity block

- First Register Select the starting register for the sensitivity block.
- Count Select the number of consecutive registers to which the sensitivity applies.
- Sensitivity Select the amount that the register needs to change before a COS trigger occurs.

Dashboard configuration

The 215U-2 provides a dashboard feature to allow users to remotely access a view of the status of the device's I/O and registers. Any authorized user can access the device's dashboard remotely using a Web-browser. You configure which registers will be displayed on the dashboard, and how they will be displayed.

To access the dashboard, use a Web-browser to browse to the device's IP address. The dashboard display updates automatically.

To configure the dashboard display, select the "Dashboard" tree



Figure 47. Example dashboard display

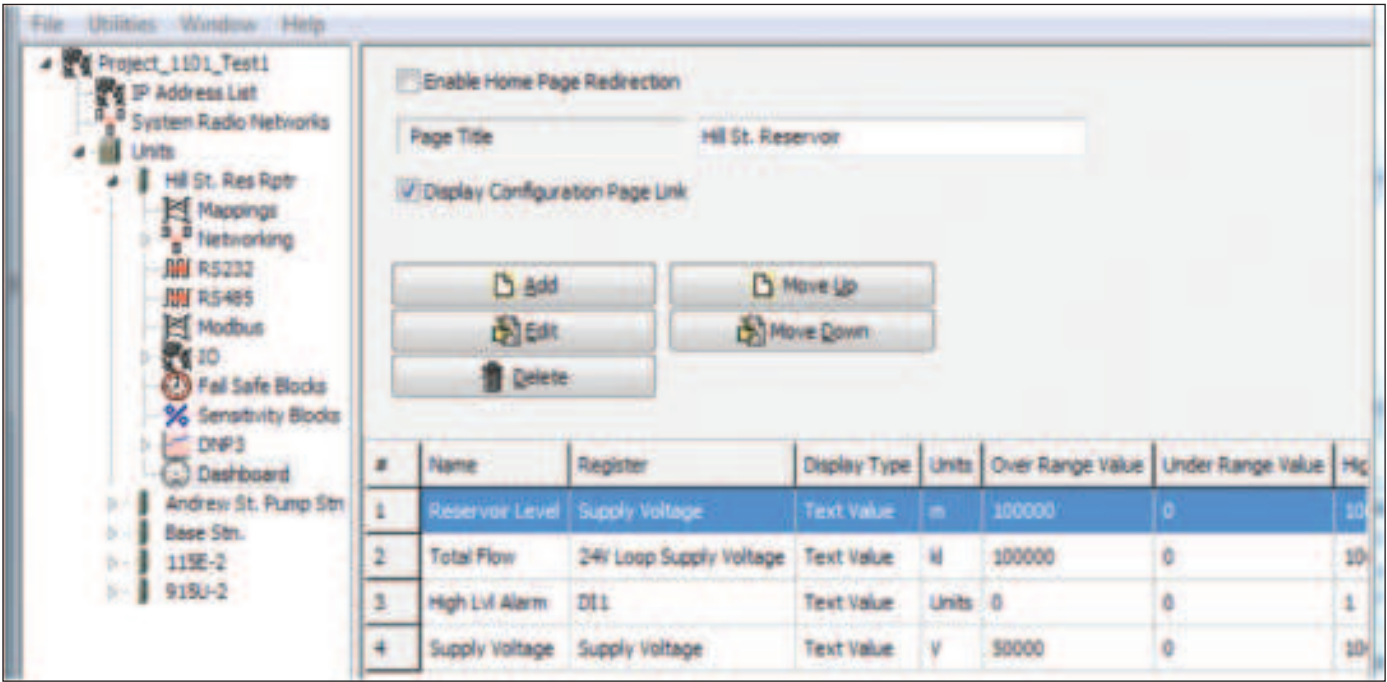


Figure 48. Dashboard configuration

You configure these items for the entire dashboard page

- Enable home Page Redirection:

Checking this button makes future access to the device's IP address directly to the dashboard. This simplifies access to the dashboard for users that are unfamiliar with the product. If this button is left unchecked, accessing the device will take users to the device's home page. (From the home-page, you can still access the dashboard by clicking a link to view the dashboard).
- Page Title:

This is the title that will be displayed at the top of the dashboard view.
- Display Configuration Page Link:

If this is selected, the dashboard view provides a link labeled "Configuration". This provides a link to the device's regular home page. If you don't want your users to have easy access to the device's home page, then un-check this button.

Note: You can still access the home page by typing in full address to your browser bar:
http://<Device_IPAddress>/operator/main.asp
- Add" and "Delete" buttons:

These let you add and delete table rows. Each row corresponds to an item on the dashboard display.
- "Move Up" and "Move Down" buttons:

These let you adjust the order items are displayed on the dashboard. Items are displayed on the dashboard in the same order as they are listed in the table.
- "Edit" Button:

This lets you edit the settings for the currently selected table row. This activates the Edit dialog box.

Editing the table row will offer the following configuration options.

- Name:

The item name displayed on the dashboard display
- Register:

This is the register that will be displayed on the dashboard. Use the drop-down to select from named registers, or use the  button to display a full dialog to select any device register.
- Display Type:

Currently the "Text Value" option is only supported. Future firmware releases may support graphical display of analog values
- Units:

(Analog registers only) Enter the text to display for units.
- Over/Under Range Value:

(Analog registers only) If the displayed value moves beyond these thresholds, the text "Ovr" or "Und" is displayed instead of the displayed value.
- High / Low Alarm:

If the displayed value moves beyond these values, the dashboard item displays in red. For Digital registers, set these both to 0 to disable. Set High alarm to 1 to alarm with ON state, and set Low alarm to 1 to alarm with OFF state.
- Invert:

For digital registers, use this to invert the state, so that ON displays when the input is off, and vice-versa.

Register/
Display Point 1/2:

For Analog registers, these four values set the display scaling. You configure two points which define what value will be displayed as the register value changes. Refer to section "Internal I/O" and "Analog Inputs" for more detail on how the measured value is represented in the registers.



Figure 49. Edit window

Serial configuration

The 215U module has an RS-232 and an RS-485 port for serial communications. These ports are used to connect ELPRO 115S-11, 115S-12, and 115S-13 serial expansion I/O modules. The ports can also be used to connect external Modbus RTU master or slave devices. The port operating mode and the normal serial parameters, baud rate, data format, flow control, and so on, all need to be selected from the drop-down lists, depending on the type of device connected and how it will operate.

▲ Note: An error is displayed if the operating mode selection is incompatible with the configuration. For example, you will see an error if Modbus mode is not selected when Modbus mappings are configured.

Each serial port can be configured to operate in one of the following operating modes:

- **Modbus RTU Master**—This mode should be configured when the port is operating as a Modbus master, for example, when Modbus RTU slave devices are connected directly to the serial port.
- **Modbus RTU Slave**—This operating mode should be used when the port is being used as a Modbus RTU slave, for example, when a Modbus master (such as DCS, or SCADA) is connected to the serial port.
- **Expansion I/O**—This operating mode should be selected when ELPRO serial expansion modules are connected to the module.

Modbus RTU master

To configure a module serial port as a Modbus RTU master, click the serial port (**RS-485** or **RS-232**) in the project tree, and then select **Modbus RTU Master** from the **Operating Mode** drop down menu (see **Figure 50**).

The Modbus RTU master should be configured if the 215U is acting as a Modbus RTU master and polling Modbus slave devices via the selected serial port. It also allows Ethernet Modbus/TCP clients connected to the 215U Ethernet port to communicate with Modbus RTU slave devices connected to the configured serial port. The 215U makes this possible by internally performing the necessary protocol conversion. The conversion is performed by the 215U that is directly connected to the Modbus serial device (only this module needs to have Modbus TCP to RTU gateway enabled).

Serial Modbus RTU slave

When a serial port is configured as a Modbus RTU slave, the only parameters that need to be configured are data rate, data format, and flow control. To configure these parameters, click the serial port (**RS-485** or **RS-232**) in the module project tree, and then click **Modbus RTU Slave** in the **Operating Mode** drop down menu. The Modbus slave device ID is configured by clicking Modbus in the project tree (see the next section).

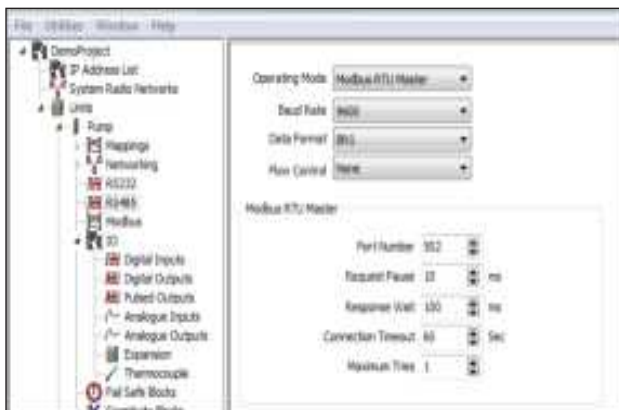


Figure 50. Modbus TCP/RTU

When a serial port is configured as a Modbus RTU master there are a number of parameters (such as baud rate, data format and flow control) that you can adjust, depending on the devices connected.

Request Pause	Delay between serial requests, in milliseconds.
Response Wait	Serial response timeout period, in milliseconds. A serial retry is sent if a response is not received within this timeout period.
Connection Timeout	TCP connection timeout period, in seconds. If no Modbus/TCP data is received within this timeout period, the TCP connection will be dropped. Set this field to zero for no timeout.
Maximum Tries	Maximum number of request retries that are performed on the serial port.

Serial expansion I/O

To change serial port parameters for expansion I/O, click the serial port (**RS-485** or **RS-232**) in the project tree, and then click **Expansion I/O** in the **Operating Mode** drop down menu (see **Figure 51**).

By default the RS-485 port is automatically enabled for expansion I/O. This is to allow you to connect serial expansion I/O modules with minimal or no module configuration. When you add an ELPRO Expansion I/O module (such as an 115S-11, 115S-12, or 115S-13) to the RS-485 port of the 215U, the I/O is automatically available from within the I/O store of the 215U. See **page 69** for location addresses, or refer to the 115S Expansion I/O User Manual.

The default data rate and data format are standard 9600, N81 with no flow control, which matches the default serial baud rate and data format of the 115S serial expansion module. You can adjust serial parameters for compatibility or faster serial performance. If you change the baud rate or data format, the serial port parameters on the expansion I/O module also need to be changed. To do this use the Modbus Serial I/O Module option from the MConfig Utilities menu.

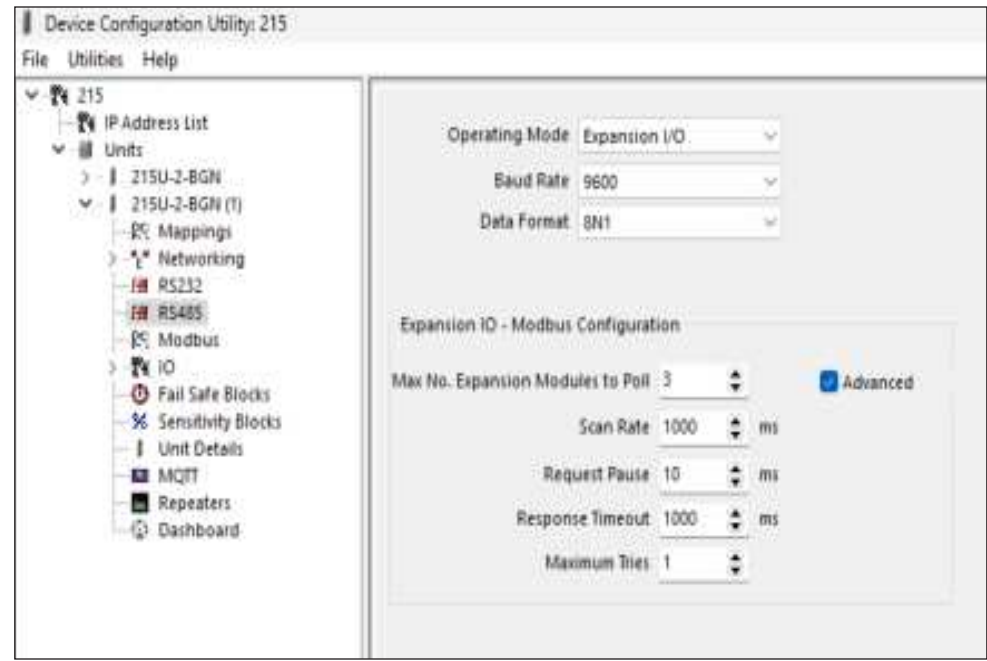


Figure 51. Expansion I/O

Maximum No. Expansion Modules to Poll	Maximum number of slave addresses that the 215U will scan or poll. Default is 3. If adding more than 3 x 115S expansion I/O module or the address used are greater than 3, this number will need to be increased to match the largest address.
Advanced	Selecting the Advanced check-box displays the Request Pause, Response Wait, and Maximum Time fields. If a 115S module is directly connected to the 215U, it will operate correctly using the default settings. You may need to change the default settings if the 115S is located remotely from the host module.
Request Pause	Delay between serial requests, in milliseconds
Response Wait	Serial response timeout, in milliseconds. A serial retry is sent if a response is not received within this timeout period.
Maximum Tries	Maximum number of request retries performed on the serial port. This should be set to 1 (no re-tries) for directly connected expansion I/O.

Modbus configuration

The 215U provides Modbus TCP client/server and Modbus RTU master/slave functionality for I/O transfer. Radio supports both Modbus TCP and UDP client, Modbus RTU master, and Modbus TCP server/RTU slave can all be supported simultaneously. When combined with the built-in Modbus TCP-to-RTU converter, the 215U can transfer I/O to and from almost any combination of Modbus TCP or RTU devices.

Configuration for Modbus TCP and UDP is very similar with the exception that UDP uses the UDP transport layer which is a little less reliable as it does not guarantee the delivery, however it is faster and requires a lot less traffic overhead and is more suited to low throughput devices

The 215U has predefined data areas for inputs and outputs and

the different I/O types (bits, words, long, floats, and so on), which include the onboard input/outputs and are shared for both client and server. For a full list of the available I/O and address locations see .

To change Modbus configuration parameters, click **Modbus** in the project tree. The Modbus configuration screen (**Figure 52**) is arranged in tabs. The main tabs are:

- **Modbus TCP & UDP Servers and RTU Slave**—Used for configuring Modbus TCP Server or RTU Slave parameters.
- **Modbus TCP Client, UDP Client and RTU Master**—Used for any Modbus TCP and/or UDP Client and well as Modbus RTU Master Configuration parameters.

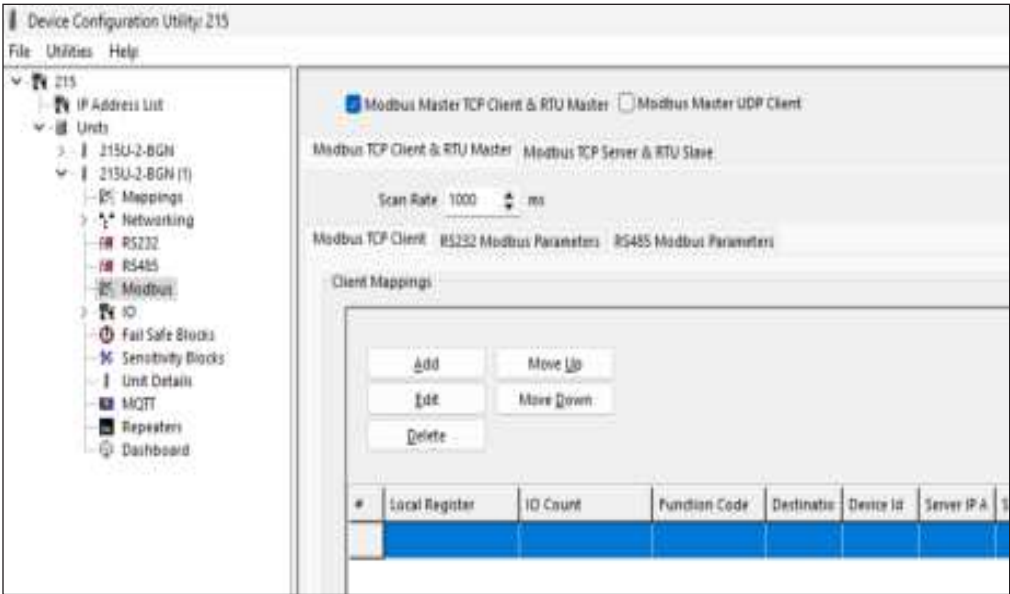


Figure 52. Modbus configuration

Modbus Master TCP/UDP Client and RTU Master

Used to enable the Modbus master TCP client and RTU master. When this is disabled the screen appears as in **Figure 53**.

Scan Rate

Allows you to adjust the Modbus polling scan rate. The scan rate is the delay between the completion of one request and the initiation of the next request.

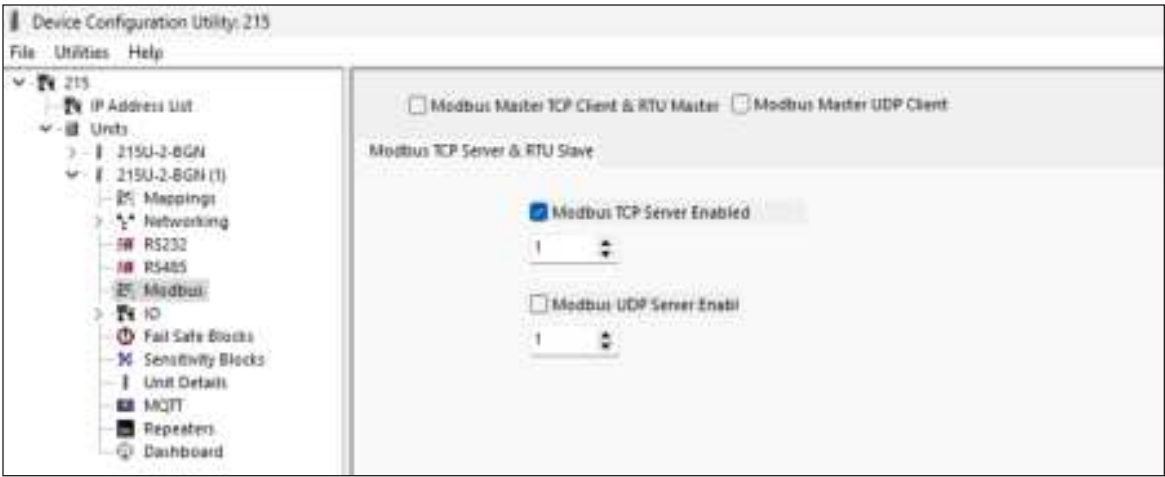


Figure 53. Modbus master TCP client and RTU master

Modbus TCP server and RTU slave tab

Click this tab in the Modbus configuration screen to change parameters for the Modbus TCP server or RTU slave (see **Figure 54**).

Note: Option to enable and configure Modbus UDP Server is also available on the screen



Figure 54. Modbus TCP server and RTU slave tab

Modbus TCP Allows the 215U to accept connections from one Server and or or more Modbus TCP clients via Ethernet or RTU Modbus UDP masters via the RS-485 or RS-232 serial interfaces. enabled

All Modbus transactions routed to the on-board Modbus TCP server/RTU slave are directed to/from the on-board general purpose I/O registers.

The Modbus TCP server is shared with the Modbus TCP to RTU converter, so that the Modbus device ID is used to determine if a Modbus transaction is to be routed to the on-board Modbus TCP server or to a Modbus RTU device connected to the serial port. Care should be taken to ensure that all serially connected Modbus devices use different device IDs (for example, Modbus slave address), and the device ID is different than the onboard device ID. Up to 32 separate connections to the Modbus TCP server are supported.

Device ID The device ID for the modules own Modbus server/slave. This is the ID that any external Modbus client or Modbus master would require to allow it to read values from the internal Modbus registers (for example, if a DCS or SCADA computer needs to poll the 215U via TCP or serial connection).

Modbus TCP client and RTU master tab

Click this tab in the Modbus configuration screen to set the Modbus client scan rate, which is common to both the Modbus TCP client and Modbus RTU master (see **Figure 55**). The default rate is 1000 msec. Each mapping is configured with a response timeout, which is the period of time that the master will wait for a response before indicating the failure on the Comms Fail Register.

Modbus UCP client tab

Click this tab in the Modbus configuration screen to set the Modbus UDP client scan rate, and you will also see a configurable “Poll attempts per scan” and a “Max failed attempts” followed by a similar Client Mapping configuration as per above Modbus TCP

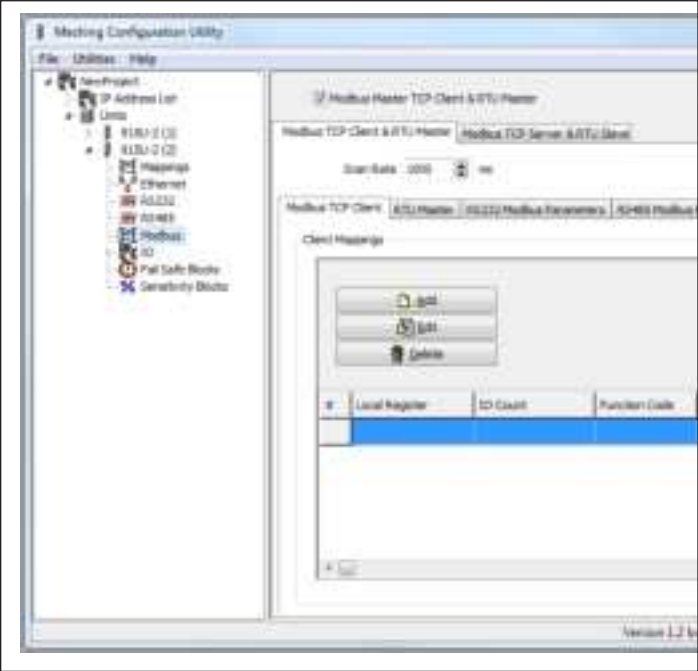


Figure 55. Modbus TCP client and RTU master tab

The Modbus TCP Client & RTU Master tab contains the following subtabs.

- | | |
|--------------------------|--|
| Modbus TCP Client | Allows you to configure the Modbus client mappings to communicate with remote TCP devices. Modbus TCP client functionality allows connections to a maximum of 24 different Modbus TCP servers, and up to 100 mappings can be configured. For more information, see “Adding mapping parameters” on page 33 . |
| RS-232 Modbus Parameters | Shows the configuration parameters for RS-232 ports and also allows you to configure Modbus RTU mappings to communicate with remote serial Modbus devices See “RS-232/RS-485 Modbus parameters” on page 35 . |
| RS-485 Modbus Parameters | Shows the configuration parameters for RS-485 ports and also allows you to configure Modbus RTU mappings to communicate with remote serial Modbus devices. See “RS-232/RS-485 Modbus parameters” on page 35 . |

All Modbus mappings are directed to and from the onboard I/O registers, depending on configuration (see the following section).

Adding mapping parameters

Before adding or modifying a module's TCP or RTU mappings, make sure that the Modbus Master TCP Client and RTU Master checkbox is selected at the top of the Modbus configuration screen (see **Figure 55**). Click the Modbus TCP Client or the RTU Master subtab, depending on the connected device. Then, click **Add** to add a new mapping, **Edit** to edit a selected mapping, or **Delete** to delete a selected mapping. Clicking Add or Edit displays the screen in

Figure 56, where you can specify mapping parameters.

Both Modbus TCP client and RTU master mappings have similar

parameters, the only difference will be the slave communication path. For example, Modbus TCP client mappings will use a network address and port while RTU master mappings will use a serial port.

Figure 56. Modbus TCP client mapping

Local Register (Master)	When the Function Code Modbus command is “Read” the Local Register field will be the destination register(output location) on the local device. When the Function Code command is“Write” the Local Register field will be the originating register (input location) on the local device.
I/O Count	The number of consecutive I/O values in the mapping.
Function Code (Command Type)	The Function Code Modbus command determines if the command will be “Read” or “Write” and what type of register will be used. When entering a mapping, you need to select “Read” or “Write” from the drop-down list in the Command Type field, and then select one of the four radio buttons representing the register types. Selecting the register type will change the Destination (slave) register address range to a suitable range.
Destination Register (Slave)	The register location on the TCP server/RTU slave device. The register selection offered will be appropriate for the Modbus command selected in the Command field.
Device ID	The unit address (device ID) of the Modbus TCP server or Modbus RTU slave.
Server IP Address	(TCP client only.) The IP address of the Modbus TCP server.
Network Address	
Server Port (TCP & UDzzz Client only)	The server port of the slave device, Modbus TCP will usually be the standard port address of 502.
Serial Port (Modbus RTU only)	This is the serial port used to connect to the device. Select the port from the drop-down list.
Response Time	The amount of time the TCP client or Modbus master waits for a response from a TCP server or an RTU slave device before registering a Communications Fail.
Fail Reg	The Comms Fail indication register can be a physical output, such as DIO #1–8 (Reg 1-8), which will turn on a digital output when in fail. It can also be configured as an internal holding register (Reg 30501), which will show the fail indication as well as any Modbus error codes. This is useful for diagnosing communication problems. For Modbus error code descriptions, see “Modbus error codes” on page 70 .

Modbus TCP mapping examples

In the example in **Figure 57**, the first mapping (#1) shows the Modbus client (master) is configured to read analog values from a device connected on the LAN. The mappings function code is “Read” and is reading a count of four values (analog) from the Ethernet address 192.168.0.17, device ID #10, starting at address

30001, and then writing these values into its own local registers, starting at 40501. The server port is 502, which is a standard Modbus TCP port address. If the mapping fails to communicate to the TCP server, it will write a value of “1” into local register 508, indicating a communications failure.

#	Local Register	I/O Count	Function Code	Destination	Device ID	Server IP Address	Server Port	Response Timeout	Comm Fail Register
1	40501	4	Read	1	1	192.168.0.17	502	1000	508
2	501	8	Read	30001	1	192.168.0.17	502	1000	507
3	40502	4	Read	40001	1	192.168.0.17	502	1000	508
4	502	4	Read	40001	1	192.168.0.17	502	1000	508
5	40503	4	Read	10001	1	192.168.10.101	502	1000	506
6	50901	1	Read	10001	4	192.168.20.201	502	1000	508

Figure 57. Modbus TCP mapping table

The second mapping (#2) shows something similar, but instead of analog values, the values are digital. The Function code is “Read” from IP address 192.168.0.17 and device ID #10. It will read eight values starting from address 10001, and write them to the local address, starting at 501. Again, it is using the same server port of 502. If the mapping fails to communicate to the TCP server, it will write a value of “1” into local register 507, indicating that mapping failed to communicate.

The third mapping (#3) is similar to the second mapping, but instead of reading from the local Ethernet subnet (LAN) it is reading from an IP address on the radio network (another 215U module). The Function code is “Read” from IP address 192.168.10.101 and device ID #1. It will read four values, starting from address 10001, and write them to the local address, starting at 509. A Comms Fail register is configured at local register 506.

The fourth mapping (#4) is configured to write the values from the local analog input #1 and #2 across to a TCP server at IP address 192.168.0.17. It will write the values into the destination address 40001 and 40002 at device ID of 10. It is using the TCP server port 502 and is configured with a response time of 1000 msec. If it fails to communicate, it will turn on local register 505.

Modbus RTU master

Modbus RTU functionality allows connections to Modbus RTU slave devices via the RS-232 or RS-485 ports. Up to 100 mappings can be configured. All Modbus mappings are directed to or from the onboard I/O registers depending on the configuration (described below). The Modbus RTU master polls the slave devices via the serial port configured in the mappings.

Modbus RTU (serial) devices can also be polled if connected to remote 215U serial ports. To enable this feature the remote 215U-2 serial port must be set to “Modbus RTU Master” mode and the TCP mappings must reflect the correct server IP address and port number of the remote 215U. Polling TCP servers or RTU slaves over the radio network will greatly increase radio communications and is not recommended for busy systems.

Example

The Modbus RTU mapping is very similar to the Modbus TCP mapping except that the destination is a serial interface instead of an Ethernet address and port.

In the example in **Figure 58**, the first mapping (#1) shows a read mapping from a serial device connected on the RS-485 port with a device ID of 5. It is reading one I/O point, starting at remote address 30001, and writing the value into the local address 40501. It is configured with a response timeout of 1000 msec, and local register 508 will indicate a failure to communicate with this device.

#	Local Register	I/O Count	Function Code	Destination	Device ID	Serial Port	Response Timeout	Comm Fail Register
1	40501	1	Read	30001	5	RS485	1000	508
2	501	16	Read	10001	5	RS485	1000	507
3	50601	1	Write	40001	6	RS232C	1000	506

Figure 58. Modbus RTU example

The second mapping (#2) shows a read mapping from a serial device connected on the RS-485 port with a device ID of 5. It is reading 16 I/O points, starting at remote address 10001, and writing the value into the local address 501. It is configured with a response timeout of 1000 msec, and local register 507 will indicate a failure to communicate with this device.

The third mapping (#3) is a write mapping that will write the local battery voltage (Reg 30007) to register 40001 on a serial device connected on the RS-232 with a device ID of 6. Again, the response timeout is 1000 msec, and it has a communications fail register of 506.



Figure 59. Operating mode error

Note: MConfig will indicate whether the serial port “Operating Mode” is not set, or set to the wrong mode. To change the mode, click the RS-232 or RS-485 Modbus Parameter tab.

RS-232/RS-485 Modbus parameters

The RS-232 and RS-485 Modbus Parameters tabs show the configuration parameters for the RS-232 and RS-485 ports. These parameters are exactly the same as the serial parameters described in “Serial configuration” on **page 29**. These parameters are displayed under the Modbus tab for convenience.



Figure 60. Modbus parameters

DNP3 protocol configuration

The DNP3 protocol is widely used in many industries to provide monitoring and control of remote plants and equipment. You can enable support for DNP3 in 215U modules with the purchase of a feature license key (see “Feature license keys” on page 4861). This chapter describes how to use the MConfig utility to

configure DNP3 settings once you have enabled the DNP3 feature in the 215U.

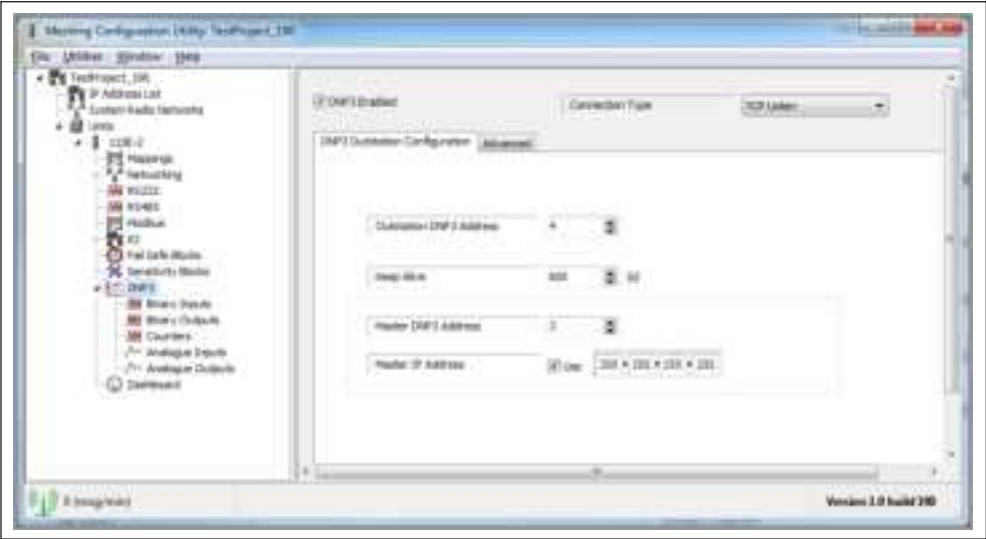


Figure 61. DNP3 address configuration

DNP3 Enabled	Select this checkbox to enable the DNP3 function. Clear the checkbox to disable DNP3.
Connection Type	Sets the connection type to match your DNP3 master connection: UDP —Uses UDP Protocol to communicate with the master. TCP Listen —(Default) This option uses TCP protocol to communicate with the master. The device waits for a connection from the master. TCP Dual —Uses TCP protocol to communicate with the master. If the device loses connection it attempts to connect to the master at the configured IP address.
Outstation DNP3 Address	Sets DNP3 address of this 215U device. Set this address to match the address configured in the DNP3. Valid values are 1–65531.
Keep Alive	Sets the keep alive time. The outstation (this device) sends a check transmission to the DNP3 master if there is no communication from the master within the keep alive time. To avoid unnecessary check transmissions, set the keep alive time to a longer period than the master poll time. Note: If you are using a TCP connection, this parameter controls how long the outstation waits before it resets its TCP connection after the link is lost. If the master station drops its TCP connection through lost communications it cannot reconnect to the device until this timeout is completed. Setting the keep alive to a short time reduces the time to re-establish a connection. However, it also increases the number of check transmissions from outstations. For large networks with limited bandwidth, we recommend using the UDP connection type with a keep alive time that is longer than the master poll time.

Master DNP3 Address	Sets the DNP3 address of the master station that will control the 215U device.
Master IP Address	Sets the IP address of the DNP3 master station. You do not need to set this parameter if the Connection Type is set to TCP Listen because the device will accept connections from any DNP3 master station with the address you specified in the Master DP3 Address field. If you are using TCP Listen and do not want to select a DNP3 master IP address, clear the Use checkbox to disable the Master IP Address. The Master IP Address parameter is required if the Connection Type is set to UDP or TCP Dual. Note: You also need to set the devices IP address to match the requirements of your system. For more information, see “Network settings” on page 17.

Default Address Configuration

The following are the factory default DNP3 settings for the 215U. You may find that you can use these default settings for simple applications without further configuration.

- **Device IP Address**—192.168.0.1xx (xx is the last two digits of the serial number).
- **Master IP Address**—Any (the device accepts connections from any IP address)
- **Connection Mode**—TCP Listen (the master initiates the connection)
- **DNP3 TCP Port**— 20000
- **Device DNP3 Addr**—4 (outstation)
- **Master DNP3 Addr**—3

For most systems, you will only need to enable the DNP3 outstation function and set the outstation DNP3 address and connection type. To access DNP3 configuration, click **DNP3** in the CConfig project tree to display the screen in **Figure 61**.

Advanced port settings

DNP3 protocol typically uses TCP and UDP port number 20000 for all communications. You may need configure nonstandard

port numbers to match the requirements of your system.

To configure DNP3 ports, click DNP3 in the project tree and then click the Advanced tab.

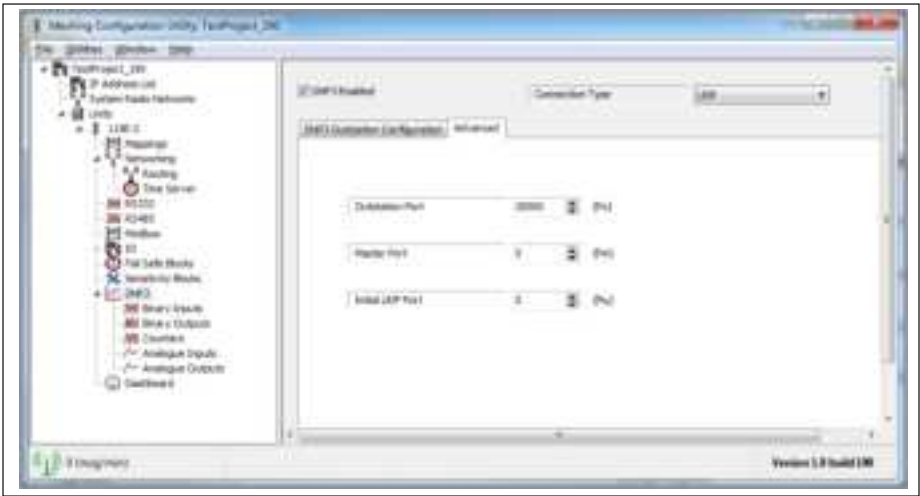


Figure 62. DNP3 advanced port settings

- | | |
|------------------|--|
| Outstation Port | Sets the TCP or UDP port number to use for the DNP3 outstation (this device). The standard port number for DNP3 is 20000. You only need to change this if your system uses a non-standard port number. |
| Master Port | Sets the TCP or UDP port number of the master station. If the Connection Type is set to UDP or TCP Dual, you need to set this value to the port number that the DNP3 master uses to receive incoming connections. This parameter is not available if the Connection Type is set to TCP Listen. |
| Initial UDP Port | Sets the UDP port that the remote station uses to send UDP messages to the master station before there is a connection from the master station. This parameter is only available when the Connection Type is set to UDP. |

I/O configuration

You can change the way that I/O data is reported by the 215U DNP3 outstation. By default, all the on-board I/O report as polling class 0 only (integrity poll). To enable event reporting of the I/O, you need to configure the I/O polling class. You may also want to change the dead band parameter for analog and counter inputs, and scaling for analog inputs and for analog outputs.

To configure a DNP3 I/O, click the I/O type under **DNP3** in the project tree. There are five supported I/O types:

- Binary Inputs
- Binary Outputs
- Counters
- Analog Inputs
- Analog Outputs

Note: The 215U has a large number of registers that are not listed in the I/O configuration. By default, only physical I/O points can be accessed from the DNP3 master. You can add additional registers to the DNP3 point list by adding entries to the appropriate I/O configuration section.

When you add 115S Expansion I/O modules to a 215U device configuration, the I/O of the 115S device are automatically added to the DNP3 I/O list. You can add 115S expansion I/O devices by clicking IO in the MConfig project tree. For more information, see “Adding an expansion I/O to CConfig” on page 25.

Every DNP3 I/O needs to be configured with a polling class and register number:

- **Polling Class**—The following options are available for polling class:
 - **No Class**—Points with this class can only be retrieved via

- an explicit read from the master. They are not reported in response to class polls from the master
- **Class 0**—Points with this class have their current value reported in response to a class 0 poll from the master (integrity poll). No events are recorded for this class.
- **Class 1, Class 2, Class 3**—Points in these classes are reported to the master station with time-stamped events in response to a corresponding poll from the master. Additionally, they have their current value reported in response to a class 0 poll in the same manner as for points configured with polling Class 0.
- **Register Number**—The register number relates the DNP3 I/O point to the register location within the device. You can determine the DNP3 point index of an I/O point by subtracting the base register number for that type of register. For example, the DNP3 point index for analog input #4 (register number 30004) is 30004 – 30001 = 3.

Register type	Base index
Binary Input	10001
Binary Output	1
Counters	36001
Analog Input	30001
Analog Output	40001

Binary inputs and binary outputs

You can select which discrete input registers and output registers appear in the DNP3 point list. Discrete inputs appear in the 215U memory map in the range 10001–19999. Discrete

outputs are in the 215U memory map in the range 1–9999. Use the Add, Edit, and Delete buttons to edit the list.

To configure binary inputs or binary outputs, click the option under DNP3 in the project tree.



Binary inputs and binary outputs

- DNP3 Index

This is the DNP3 point index used to access the I/O data from the DNP3 master device.
- Register

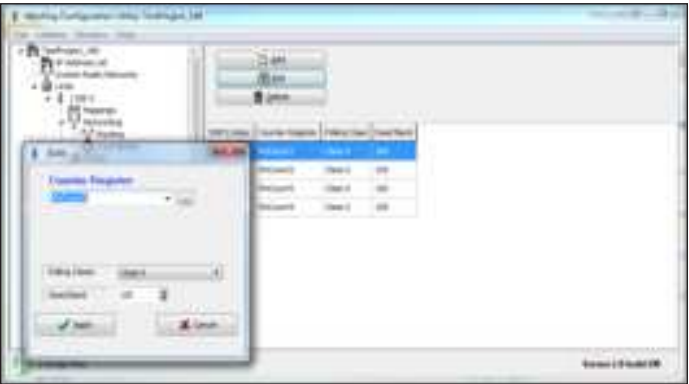
The I/O point register in the 215U device. For a detailed description, see “I/O configuration” on **page 37**. Select the register by name from the drop-down menu in the Edit dialog box, or click the  button to list all registers by number.
- Polling Class

See “I/O configuration” on **page 37**.

Counter inputs

Counter inputs appear in the 215U address map in the range 36001–37999. Configure counter inputs in the DNP3 point list the same as you would digital inputs and digital outputs. For counters, you need to specify a dead band parameter in addition to a register number and polling class.

To configure counter inputs, click the Counters option under **DNP3** in the project tree.



DNP3 counters

- DNP3 Index

This is the DNP3 point index used to access the I/O data from the DNP3 master device.
- Counter Register

The I/O point register in the 215U device. For a detailed description, see “I/O configuration” on **page 37**. Select the register by name from the drop-down menu in the Edit dialog box, or click the  button to list all registers by number.
- Polling Class

See “I/O configuration” on **page 37**.
- Dead Band

The dead-band value limits the number of DNP3 event reports generated by the counter input when the counter is configured in polling class 1, 2, or 3. Once the counter generates a change event, no additional events are generated until the counter value has changed by more than the dead-band value.

Analog inputs

The configuration for analog inputs defines how change events are reported (dead band) and how the value is scaled when it is reported. The dead-band value limits the number of event reports generated by the analog input when the input is configured in polling class 1, 2, or 3. Once the analog input generates a change event, no additional events are generated until the register value has changed by more than the dead-band value.

To configure how a DNP3 variable is scaled, you can select from a list of commonly used scaling values or configure your own custom scaling by entering two reference points. A graph provides feedback on the configured scaling and the configured dead band (see **Figure 63**).

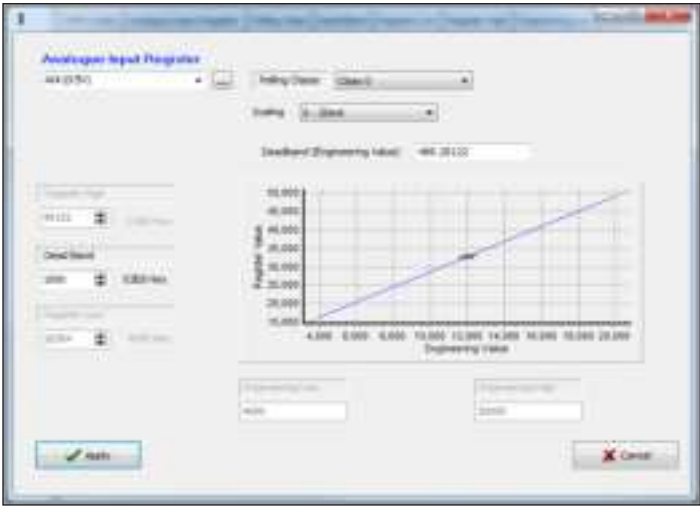


Figure 63. DNP3 analog inputs

Analog Input Register	The I/O point register in the 215U device. For a detailed description, see “I/O configuration” on page 37 . Select the register by name from the drop-down menu in the Edit dialog box, or click the  button to list all registers by number.
Polling Class	See “I/O configuration” on page 37 .

Scaling

Select automatic scaling to match the available input types or select custom scaling if you want to report data in your system engineering values.

0–20 mA—Use this scaling to report the value from a 0–20 mA analog input such as analog inputs 1–4 in current mode. The value is reported in microamps (20 mA reports in DNP3 as 20,000 μ A).

0–5 V—Use this scaling to report the value from a 0–5 V analog input such as analog inputs 3 and 4 when used in voltage mode. The value is reported in millivolts (5 V reports in DNP3 as 5,000 mV).

0–20 V—Use this scaling to report the value from a 0–20 V analog input such as analog inputs 1 and 2 used in voltage mode. The value is reported in millivolts (5 V reports in DNP3 as 5,000 mV).

0–40 V—Use this scaling to report a value from a supply voltage input, such as battery voltage or supply voltage. The value is reported in millivolts (24 V reports in DNP3 as 24,000 mV)

Note: When reading this value as a DNP3 integer value, it will not measure voltages above 32.768 V since the integer value is limited to a maximum of 32768.

0–100 Hz—Use this scaling for pulse rate inputs configured for full-scaled to 100 Hz.

No Scaling—Use this option when you want DNP3 to report the raw register value without any scaling.

Custom—Use this option to apply custom scaling. Select the scaling option closest to the desired scaling, then select Custom, and enter values for Register High, Register Low, Engineering High, and Engineering Low fields described below.

Note: If you change the device’s analog input scaling using the I/O option in the project tree, it will affect the scaling of DNP3 analog input points. The DNP3 values are derived by applying this scaling to the register values after they are scaled by the device’s analog scaling. For more information on analog input scaling, see “Analog inputs” on **page 23**.

Dead Band	The dead-band value for the analog input, expressed as a desired change in the register value. The dead-band value limits the number of event reports generated by the analog input when the input is configured in polling class 1, 2, or 3. Once the analog input generates a change event, no additional events are generated until the register value has changed by more than the dead-band value.
Dead Band (Engineering Value)	The dead-band value for the analog input, expressed as a desired change in the measured value. Changes to this field are reflected in the Dead Band field described above. You can edit either of these fields to set the dead band.
Register Low	The register value for the first reference point. Default scaling on 4–20 mA analog inputs sets this to 16384 for 4 mA input current, and 49152 for 20 mA input current.
Register High	The register value for the second reference point.

Table with 2 columns: Label (Engineering Low, Engineering High) and Description (The desired DNP3 value for the first reference point... The desired DNP3 value for the second reference point...)

Analog outputs

The configuration for analog outputs defines any additional scaling that must be applied to the DNP3 value to set the correct register value. You can select default scaling to suit most applications, or configure custom scaling for the analog output if you need the value scaled to particular engineering units. A graph provides feedback to show the configured scaling (see Figure 64).

Physical analog outputs generate 4 mA for a register value of 16384, and 20 mA for a register value of 49152. The default scaling allows the DNP3 values to be sent as a µA value. For example, a DNP3 value of 4000 results in 4 mA; a DNP3 value of 20000 results in 20 mA output current.

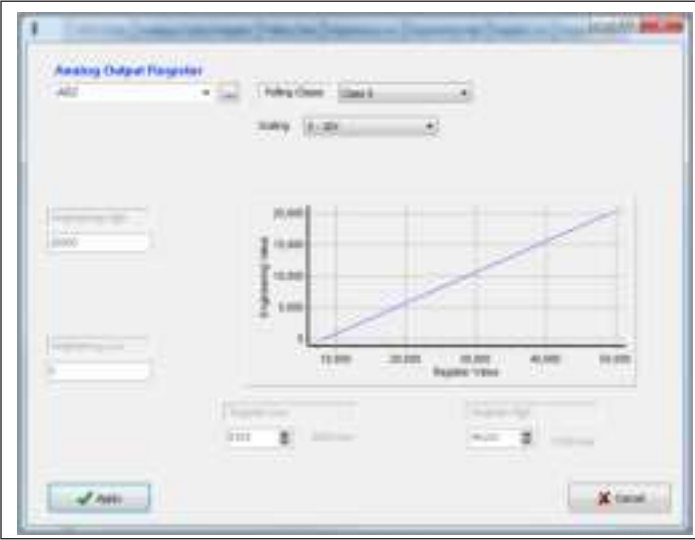


Figure 64. DNP3 analog outputs

Table with 2 columns: Label (Analog Output Register, Polling Class) and Description (The I/O point register in the 215U device... See "I/O configuration" on page 37.)

Table with 2 columns: Label (Scaling, Engineering Low, Engineering High, Register Low, Register High) and Description (Select automatic scaling to match the available output types... The DNP3 value for the first reference point... The DNP3 value for the second reference point... The register value set in the 215U for the first reference point... The register value for the second reference point...)

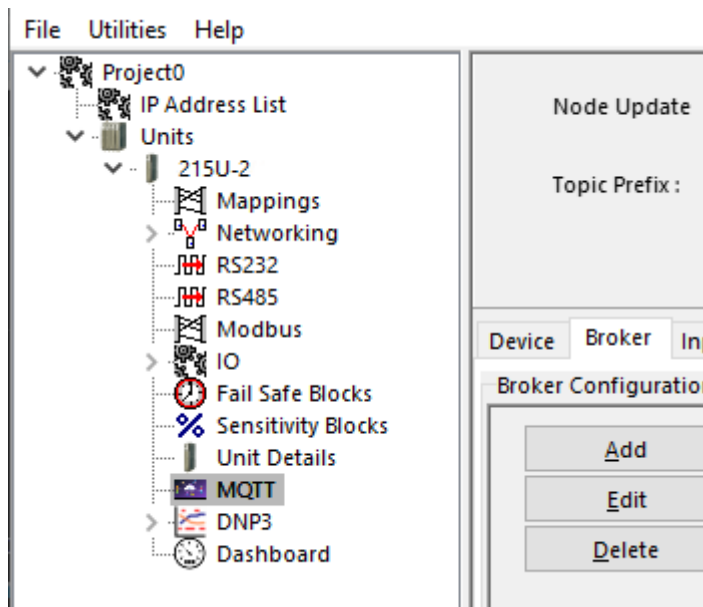
MQTT protocol configuration

MQTT is a standard messaging protocol targeted to Internet of Things (IoT) applications. The 215U provides an MQTT client which is able to connect to one or more MQTT Brokers to deliver data to cloud or on-premise data services.

The 215U supports standard MQTT as well as the Sparkplug extensions which provide additional structure to the MQTT data to assist in OT applications.

The following sections provide an brief overview of the MQTT configuration options for the 215U. For a detailed description, refer to the separate MQTT configuration manual available on the ELPRO website.

Access the MQTT Configuration by selecting MQTT on the tree view under the device.



Basic Configuration Items

MQTT Enable - You can enable and disable MQTT functionality here.

Enable Sparkplug - Select this if you require Sparkplug functionality

Node Update - The update time for statistics, including device status

Topic Prefix - For standard MQTT, you need to configure a topic. The topic is configured automatically for Sparkplug operation, which defines the topic.

MQTT Enable ☒

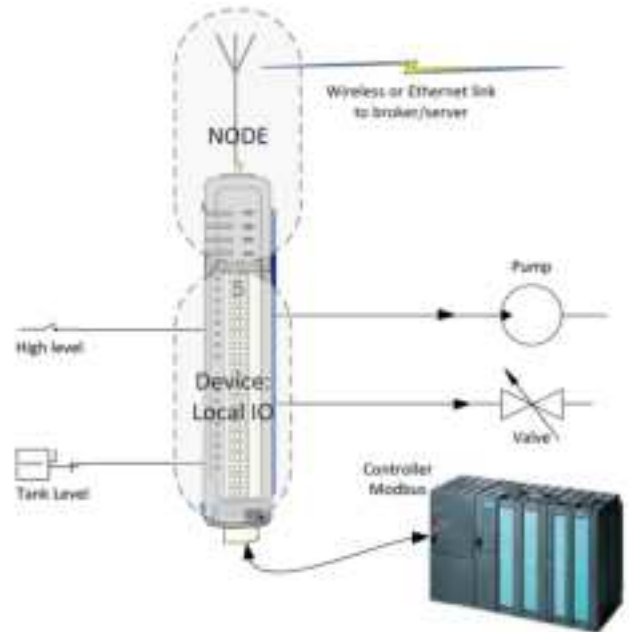
Enable Sparkplug ☒

Node Update Sec

Topic Prefix : spBv1.0/DDATA/215U-2

MQTT Logical Structure - Devices

By configuring multiple devices at a single location, you can provide a logical separation between different functions being implemented at the single location. For a simple site, you might choose to configure a single device. For a site with a variety of equipment connected, it can simplify data management by configuring multiple devices which correspond to the items of equipment at the site.



Device Tab

Use the Device tab to configure logical devices connected to the module.



Broker Tab

Use the Broker tab to configure up to four brokers which will be able to receive the data published from the device.

Device Broker Inputs Outputs Security

Broker Configurations

Notes:
- Client ID must be unique for each client connected to the broker.
- If Client ID is blank, then Clean Session must be enabled.
- When TLS is configured, certificates need to be uploaded on the Security

#	Enabled	Client ID	IP/Name	Port	Historian	KeepAlive (Sec)
1	☒	client1	my.broker.org	1883	☒	300
2	☐	client1	192.168.0.1	1883	☐	300

Broker Configurations

Enable Broker ☒

Historian ☒

Clean Session ☐

TLS Enable ☒

Client ID client1 Queue Size 2500

IP/Name my.broker.org Queue Delay 0

Port 1883

KeepAlive 300 Sec

User name

Password

Brokers will normally require either TLS or Username/Password for security. Refer to the separate MQTT Configuration manual for a detailed description on configuring the brokers.

Inputs Tab

Use the Inputs tab to configure local inputs that will be published to the configured broker. You can configure a block of inputs to be published by setting the count to indicate the number of inputs to be published.

Device Broker Inputs Outputs Security

Input Configurations

Add Edit Delete

#	Enabled	Device	IO-Type	Local Input
1	☒	Local IO	IO-Digital	DI1
2	☒	First Module	IO-Digital	DI1

Refer to the separate MQTT Configuration manual for a detailed description on configuring the inputs

Outputs Tab

Use the Outputs tab to configure outputs. The values for the outputs will be obtained by subscribing to the defined subscribe topic on any of the configured brokers.

Device Broker Inputs Outputs Security

Outputs Configurations

Add Edit Delete

#	Enabled	Subscribe Topic	Payload Name
1	☒	MyDataStore	reg

Refer to the separate MQTT Configuration manual for a detailed description on configuring the Outputs

Security Tab

Security configuration is required when any of the brokers was configured with TLS (Transport Layer Security). TLS requires a certificate to validate the device with the broker. For each broker configured with TLS, you need to add a CA Certificate file, a Client Certificate file, and a Client Private Key file. These files must correspond to the the certificate files issued by or for the broker.

Device Broker Inputs Outputs Security

Select Broker Broker 4

CA Certificate for Broker #4 Delete File Choose File CA Cert.key

Client Certificate for Broker #4 Delete File Choose File Client_Cert.key

Client Private Key for Broker #4 Delete File Choose File Client_Key.key

Configuring using the web configuration utility

Connecting to the device

An alternative to the CConfig configuration application is to access the device embedded configuration webpages directly using a web browser such as Internet Explorer® or Chrome.

On first connection, you must connect to the device through its USB port. Once you have configured the device for the first time, you can enable access through the Ethernet port and remotely through the Wireless port.

▲ Note: Before enabling the Ethernet Port or Wireless port for Configuration access, read the section “Secure hardening guidelines” on page 71.

Connecting to the device's USB port

The USB port is located on the bottom side of the module. (Refer **Figure 11** “Bottom panel connections”). To connect, you need an USB cable (USB-A to USB-B) for connecting from your computer to the module's USB-B port .

If you plan to use the web-based management, and this is the first time you have used your computer to connect to an ELPRO device through the USB port, then you will need to download the USB driver file from the product's internet website. This is available from the same location that you downloaded this user manual. The filename is “Inst_Elpro_USB_Driver_2.0.0.2.exe.zip”.

You will also need to know the credentials (username and password) configured for the device. If the module is new out-of-the-box you can use the default credentials. Otherwise, you will need to use the values set previously. If you have lost the password, you can clear the device to set the username and password back to the default values. For instructions, see “Restoring the factory default settings” on page 63.

1. Install the USB driver by double-clicking the file “Inst_Elpro_USB_Driver_2.0.0.2” file which you downloaded from the ELPRO website.
2. Power on the device, and wait for it to finish booting and for the “PWR” LED to go on solid GREEN (about 1 minute).
3. Plug in the USB cable and wait for your computer to recognize the new USB device. The new device will identify as a “215U”.
4. Once the driver is installed, you will have an additional Network Adapter in your device manager list “Elpro 215U-2 USB Ethernet/ RNDIS Interface”
5. Open your web browser (Internet Explorer or Google Chrome) and type “http://192.168.111.1” into the browser bar. The device's USB address is always the same. The module responds with a username and password box.
6. Type the username and password. The default username is “user” and the default password is printed on the module side label.

This connects you to the home page of the Web-based configuration utility (see **Figure 65**). This utility allows you to manage wireless connection links between all modules in the system through a standard browser, such as Microsoft® Internet Explorer®.

Connecting to the Device's Ethernet port

The Ethernet port is located on the bottom side of the module. (Refer **Figure 7 on Page 6**). To connect, you need an Ethernet cable for connecting to the module's Ethernet port. You also need to know the device's IP Address and the username / password configured for the device.

The module's default settings are as follows:

- IP Address: 192.168.0.1XX
(shown on the printed label on the side of the module)
- Subnet Mask: 255.255.255.0
- User Name: user
- Password: On product label on the side of the module

If the module is not new out-of-the-box and does not have the default settings, you may need to restore these settings. If you have lost the current device settings, you can set the IP address and password back to the default values. For instructions, see “Restoring the factory default settings” on page 63.

Once you have the device's IP address and password:

1. Connect an Ethernet cable between the module's Ethernet port and the PC.
2. Configure your PC networking settings to be on the same network as the device. For instructions on how to do this, see “Configuring PC networking settings” on page 63.
3. Open your web browser (recommended Internet Explorer version 10 or later) and type “http://” followed by the IP address of the module and press Enter. The module responds with a username and password box. If the module does not respond, the PC networking setting may be incorrect.. Re-check your settings and try again.
4. Type the username and password. The default username is “user” and the default password is printed on the module side label.

This connects you to the home page of the Web-based configuration utility (see Figure 1). This utility allows you to manage wireless connection links between all modules in the system through a standard browser, such as Microsoft® Internet Explorer®.



Figure 65. Device home page

Configuring the Region

When the 215U module is shipped from the factory, the Region is configured as “World”. When fully power-up, the OK LED will glow GREEN to indicate that the device is running correctly.

You must configure the Region in the Quick Start menu and set this for the location where the device will be used.

For more information on the device Please refer to Local WiFi regulation. Set the Region to meet regulations for the target location.

The Region only needs to be set when the device is first configured from the factory. The Quick Start screen is available at any time to change the device’s radio configuration.

Connect to the device using USB connection. See “Connecting to the device’s USB port” on page 43 for instructions to connect to the module.

 WARNING

PLEASE ENSURE YOU SELECT A REGION THAT IS ALLOWED BY THE RADIO REGULATORY AUTHORITY IN YOUR TARGET LOCATION.



Figure 66. Quick start configuration

These items configure the device’s networking setup. Values that you enter here determine how devices will connect and communicate through the network.

Security

Enable Remote Webserver Access Check this box to enable access to the device webpages from the Ethernet and Radio ports. If this is not selected, then you can only access the device webpages from the USB Configuration port

Note: Read the security sections in this manual before enabling remote access..

Identification

System Name This is a name common to every device in the system. This allows Remotes to be configured to connect to any device in the system

Device Name: This is a unique name for the individual device. Each device in the system should have a unique name. This needs to be unique so for network formation and to allow you to identify devices when performing diagnostics.

Wireless Interface

Networking Mode This option selects the way the devices will connect on the wireless network. Check the System design chapter in this manual for more detail. Options are:

- Fixed Links - Repeater backbone and remote sites
- ProMesh - Automatic adaptable mesh
- Manual - Full Manual configuration of topology

Note: Configuring Manual networking mode requires understanding of 802.11 networking concepts. For the majority of applications, you will select one of the other operating modes

Device Mode: (Fixed Links) This selects the device operating mode when the networking mode is “Fixed Links”. Base, Repeater, or Remote correspond to the roles in the image on the right of the screen.l.

Promesh Mode ProMesh devices are either a Base or a MeshNode. These correspond to the roles in the image on the right of the screen

Encryption Passphrase: This passphrase sets the Encryption used by all devices. Radio Encryption is set to AES256 bit by default. All devices in the system must be configured with the same Encryption Passphrase.

Enable Roaming (Fixed Links) Selecting this option allows the Remote station to connect to and roam between any repeater or base with matching System Name. De-selecting forces the remote to only connect to the configured Upstream Device Name .

Upstream Device Name: This option configures networking when the Device Mode is set to “Repeater” or to “Remote”. This selects how the device will connect to the network. The Upstream device name is the name of the device closer to the Base. For devices that will connect directly to the Base, the upstream device name is the name for the Base station. For devices that connect to a repeater, the upstream device name is the name for that repeater station.

802.11 Mode: (Manual Device Mode Only) This option configures additional networking when the device mode is set to "Manual". Select "Access Point" for a central 802.11 Access Point, or "Client (Station)" for a remote.

System Address: (Manual) This option configures additional networking when the device mode is set to "Manual". Client stations will attempt to connect to an Access Point with matching ESSID/System Address.

Radio Setup

These items configure the physical radio setup. Values that you enter here are determined by your radio system design.

Transmit Power Level: This selects the transmitter power level. The transmit power level is displayed in dBm. The options here will be limited by the capabilities of your radio model, and by any restrictions for the locale selection you made during Locale configuration. Normally you will select the highest available power level.

The average power (ERP) and peak envelop power (PEP) levels are shown beside the selection, and can differ from the selected value.

▲ Note: If you are using high gain antennas, you may need to select a lower power level to remain within the restrictions for your local Wifi regulations in your target area.

Network settings

Values that you enter here configure the Device's IP networking operation, and how it connects to other IP networking devices.

IP Address This is the IP address you use to access the 215U device. This IP address is part of the same sub-net as the Ethernet network.

▲ Note: The 215U default networking configuration bridges between the Radio and the Ethernet networks. This simplifies network configuration as a single IP address is used to access the device from either Ethernet or Radio networks.

Subnet Mask: This is the net-mask for the device's IP address. This is the same net-mask as configured for other devices on the network.

Default Gateway: This field configures a default gateway for messages addressed to IP addresses that are not on the same subnet as the device. This can be left blank if all communication will be within a single subnet.

▲ Note: The 215U default networking configuration bridges between the Radio and the Ethernet networks. This simplifies network configuration as the Ethernet and radio networks share a single sub-net, and a single IP address is used to access the device from either Ethernet or Radio networks. In most applications it is not necessary to configure any IP routing.

IP filter settings

First Radio Device IP: This is the lowest IP address of the devices connected to the radio network. For the example above, this would be 192.168.10.51

Last Radio Device IP: This is the highest IP address of the devices connected to the radio network. For the example above, this would be 192.168.10.254

▲ Note: If you need to configure more complex filtering, you can access this functionality from the "IP filter" configuration web-page.

Default Back-To-Back gather scatter mapping

The 215U-2 comes pre-configured with a gather-scatter I/O mapping, allowing you to send I/O data between the Base site and one Remote site. This function is available in ProMesh mode, and maps all of the I/O to appear at the remote site. You can enable this mapping by checking the "Enable I/O Data" checkbox on the

Quick Start page. You can view and edit this mapping by selecting "I/O Mappings >> Gather Scatter Mappings" from the Configuration side menu.

This pre-configured mapping supports connection of 115S-12 and 115S-13 expansion modules to your Base and Remote sites to increase the number of I/O. When you do this, you must configure the 115S-12 with address 01 and the 115S-13 with address 02. You set the address using the rotary switches on the bottom panel of the 115S module. Refer to section "Adding expansion I/O modules" on page 24 for instructions on how to connect 115S modules.

Note: You don't need to connect the 115S modules. You can use only the base and remote modules, or just connect one 115S-12 module at one end, and one 115S-13 at the other end.

Note:

Table 5.

Table with 2 columns: Input point (Local) and Output point (Remote). Rows include 215U-2, DI1-DI4, AI1-AI2, Expansion 115S-12, DI1-DI6, AI1-AI8, Expansion 115S-13, and DI7-DI8.

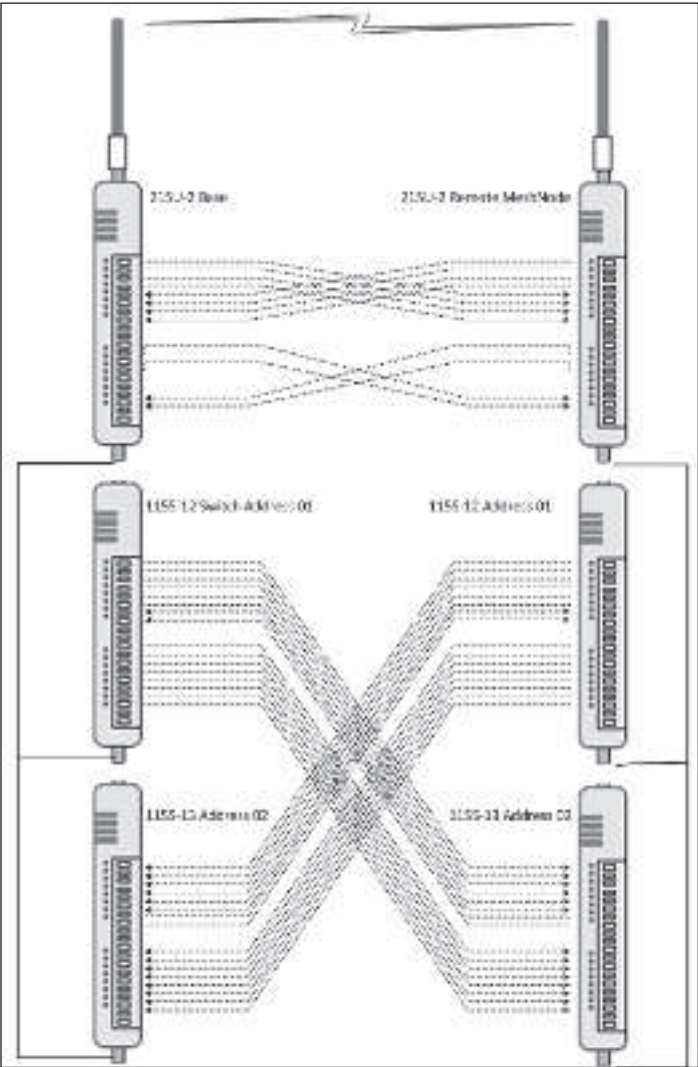


Figure 67. Back to Back mappings - 215U-2

Module information web page

Click **Module Information** from the menu to change the following information for the module. With the exception of the password, the information entered here is displayed on the module's home configuration Web page.

- Device Name: Allows you to label the module.
- Owner: Module owner name.
- Contact: Contact details.
- Description: Description of the module.
- Location: Physical location of the module.
- Config Version: The date and time when the module was last programmed.

System tools

Click **System Tools** on the menu to perform administrative tasks, such as clearing the system log, reading or writing the module configuration, or performing firmware upgrades.



Figure 68. System tools

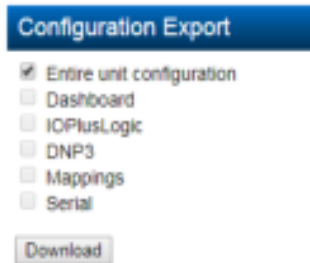
- System Log File: Logs system instructions and other information to the screen. The log screen can then be saved to a file that may be used by ELPRO technical support to diagnose problems.
- Clear System Log: Clears the log screen.
- Read Configuration File: Reads the module configuration for saving to a file. For details, see the section below "Configuration Export"
- Write Configuration File: Loads a previously saved configuration file into the Configuration module.
- Firmware Upgrade: Upgrades the module firmware. For details, see "Patch file firmware upgrade" below.
- Set Date and Time: Allows you to set the date and time for the device.
- Reset: Resets the module.
- Factory Default Configuration Reset: Resets the module and restores its factory default configuration.

Configuration Export

You can export the module configuration to a file for upload to

another unit, or for loading into the PC based configuration utility CConfig. Select “Read Configuration File” from the system tools page. You can then select to export the full device configuration, or particular elements of the device configuration.

If you want to save the device configuration as a backup, select “Entire unit Configuration”. If you want to save some elements of the configuration for use in a future project, then you can just select the elements that you need to save.



Select the items you want to save, and click “Download”. The configuration file will download to your web-browser, where you can save the file for future use.

Patch file firmware upgrade

To upgrade the module firmware locally using a firmware patch file, click **System Tools** on the menu, and then click **Firmware Upgrade** and browse for the saved firmware patch file. When you locate the file, click **Send** to upload the file to the module. A status message appears. If the upgrade was successful, click **Reset**. If it was not successful, repeat the process. (The module must verify that the file is valid before you can initiate a reset.)

▲ Note: All existing configuration parameters will be saved. However, if any new parameters are added to the firmware, the default values will be used.

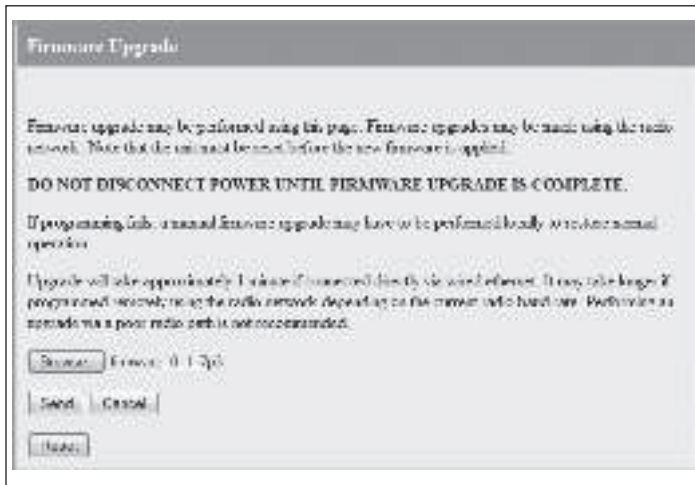


Figure 69. Firmware upgrade

Setting the date and time

This feature is associated with data logging. The module needs access to the current date and time to make effective use of data logging if this feature is enabled on the module (see “Data logging” on [page 59](#)).

To configure the date and time, click **System Tools** on the menu, and then click **Set Date and Time**. This displays the page in [Figure 7078](#). There are two ways you can set the date and time on this page:

- Manually enter the date and time.
- Enable Network Time Protocol (NTP) to retrieve the time and date from a remote time server. This method requires network access to an NTP server.

If you set the date and time manually, keep in mind that the date and time function does not support time zones or daylight savings time. Normally you should set the time to UTC (Universal Time). You can set the time to your local time, but you will need to remember to change the time if your location uses daylight savings. When the time is set manually, the module uses an internal real-time-clock to keep time during loss of power. This real time clock has power to run for at least twelve hours (typical 3-5 days). If the duration of the power loss is too long, the time at power restoration will be the time that power was lost.

To use the NTP feature, you need network access to an NTP server. You can use a public server, or set up your own server. Most modern operation systems (such as Microsoft® Windows and Linux) can be configured to operate as an NTP server. If the NTP server is on a different sub-network, you may need to configure routing rules to allow the device to reach the NTP server. Use the “Ping” command on the Network Diagnostics page to check if you have connectivity to the NTP Server IP address.

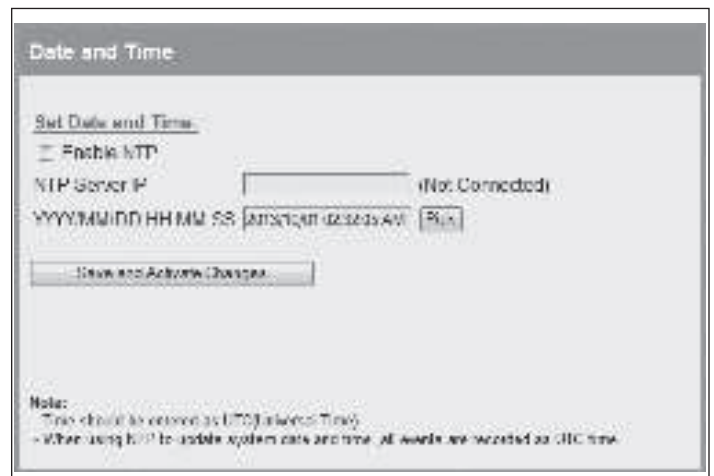


Figure 70. Date and time

- | | |
|---------------|---|
| Enable NTP | Select this checkbox to automatically set the time and date in the device from an external NTP server. You will also need to enter the IP address of the NTP server in the NTP Server IP field. |
| NTP Server IP | Enter the IP address of the NTP server if you selected the checkbox to Enable NTP. |

YYY/MM/DD
HH:MM:SS

Use this field to set the time manually if there is no access to an NTP server. Click **Pick** to display a date and time selection pop-up. Select the day, month, year and hour, minute and second, and click **Pick** again to set the time and close the pop-up. To set the time more precisely, try selecting a time a little in the future and waiting until that time to click **Pick**.



Save Changes
and Activate

After configuring settings, click **Save changes and activate**.
For manual time, clicking this button sets the clock with the new time.
For NTP time, after a short delay the message next to the NTP Server IP field updates to show whether the module successfully connected to the NTP server. If the message is “Not Connected,” check that the NTP server is configured correctly, and use the Ping command on the Network Diagnostics page to check that the module can reach the NTP server. After connecting to the NTP server, the displayed time changes to match the NTP server. This is normally UTC time.

Feature license keys

Feature license keys allow you to upgrade the 215U module with enhanced features or to a more advanced model (for example, by enabling the Modbus option). You can purchase the feature license keys by contacting your sales representative or local distributor. To complete the purchase, you will need to provide the module serial number so that the feature license key can be generated for the module. The module serial number can be found on the home page (see **Figure 65**).
After receiving the feature key certificate, follow the instructions in “Enabling a feature license key” on this page to install the feature on the module. You can also temporarily enable all feature license options by placing the module in demonstration mode. See the following section, “Using demonstration mode.”
Click **Feature Keys** in the menu to enable or demo feature license key options (**Figure 72**).

Demonstration Mode Allows you to temporarily enable all feature license options. See the following section, “Using Demonstration Mode.”
Feature License Keys Allows you to enable advanced features after purchasing a feature license key. See “Enabling a feature license key” on this page.

Using demonstration mode

The demonstration mode option on the Feature License Keys page (**Figure 72**) temporarily allows full operation of all feature license options for 16 hours, or until the module is restarted. This allows you to try out the feature without purchasing the feature key. When the demonstration period is up, the module is restarted and demonstration mode is turned off.
To enable demonstration mode
1. Click **Feature Keys** on the menu.
2. Click to select the **Enable Demonstration Mode** checkbox.
3. Click **Save Changes and Reset**.
4. Wait for the module to complete the restart, and then click **Continue**.
After the module resets, the message “Active” appears, indicating that the demonstration mode is activated.



Figure 71. Example feature key certificate

Enabling a feature license key

Use the following procedure to enable a purchased feature license key (see “Feature license keys” on page 48)

To enable a feature license key

1. Make sure that the module serial number on the feature key certificate (“**Example feature key certificate**”) matches the serial number on the label on the left side of the module.
2. Click **Feature Keys** on the menu.
3. Enter the key value from the certificate into the field next to the feature.
4. Click **Save Changes**.
If the feature license key is valid, a green checkmark appears next to the key. If the key is invalid, a red cross appears. Feature license keys are retained even if the module is returned to factory default settings.



Figure 72. Feature license keys

- If the code is valid, activate the feature by clicking **Save Changes and Reset**.

Changing your password

You can change your password by clicking **Change Password** on the menu and entering the new password in both password fields. Click **Save and Activate Changes** to change your password. Passwords must be at least eight characters.

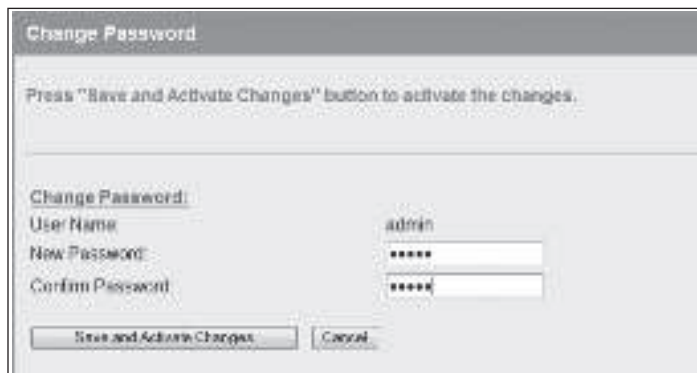


Figure 73. Change password

User management

Users with Admin privileges can click **User Management** on the menu to configure access to the module (see **Figure 74**). An Admin can add new users, change user passwords, or retire (deactivate) user access. The Admin assigns each user a “role” which limits the functions available to them according their operational needs.

▲wNote: You cannot delete individual users from the system, but can deactivate user access by “retiring” the user. If you need to delete all user information from the module and restore the factory default user settings, see “Restoring the factory default settings” on page 63.

There are three user roles:

- Operator**—Can view information on the device, but cannot change configuration.

- Manager**—Can view information and change the device configuration, but cannot modify the list of users allowed to access the device.
- Admin**—Has all of the permissions of a Manager, plus the ability to modify the user list, user passwords, and access levels. (All users can change their own passwords.)

The module comes from the factory with two default users.

Table 6. Users

Default user name	Default password	Role
admin	printed on module side label	Admin
user	printed on module side label	Manager

Access to menu items is restricted by the user’s role, as shown in the following table. If you click a menu item and do not have sufficient access privileges, you are prompted to enter a username and password with the necessary access privileges.

Table 7. Access privileges

Menu item	Operator	Manager	Admin
Network	—	Yes	Yes
IP Routing	—	Yes	Yes
I/O Mappings	—	Yes	Yes
Fail safe configuration	—	Yes	Yes
Serial	—	Yes	Yes
I/O Configuration	—	Yes	Yes
Modbus	—	Yes	Yes
Module information	—	Yes	Yes
System tools	—	Yes	Yes
Feature keys	—	Yes	Yes
Data and event log	—	Yes	Yes
Change password	Yes	Yes	Yes
User management	—	—	Yes
I/O Diagnostics	Yes	Yes	Yes
Connectivity	Yes	Yes	Yes
Logs and archives	Yes	Yes	Yes
Home	Yes	Yes	Yes



Figure 74. User management

To add a user

1. Click **User Management** on the menu.
2. Click **Add User**.
3. Enter a username and password, and confirm the password.
Passwords must be at least eight characters.
4. Select a role for the user.
5. Click **Create** to add the user.
6. To add additional users, repeat steps 2 through 5.
7. When you have finished adding users, click **Save and Activate Changes**.

To retire a user

1. Click **User Management** on the menu.
2. In the Status column for the user, click **Retire**.
3. Click **OK** to confirm.
The user's status changes from "Active" to "Retired."
4. Click **Save and Activate Changes**.
This disables access to the module by the retired user.

To change a user password

1. Click **User Management** on the menu.
2. In the Password column for the user, click **Change**.
3. Enter a new password for the user and confirm the new password.
4. Click **Apply**.
5. Click **Save and Activate Changes**.

Recovery after lost admin password

If you lose the password for your admin account, you need to restore the device to factory default settings to restore the default Admin password. Refer to "Restoring the factory default settings" on page 63

Advanced network configuration

This section describes the Advanced features of the 215U available for setting up complex networks. This allows you to make changes away from the default networking setup. You might need to make changes in this section if you need to support an unusual application, or if you need to interoperate with equipment from other manufacturers. If you're setting up a network of 215U-2 devices, you normally won't need to change any of the settings in this section. To access these options, select "Full Configuration" on the right side menu to show the full configuration menu, and select from the items under the "Advanced Networking" section.

Network

This configuration repeats much of the configuration available on the Quick Start page. If a setting appears on both pages, you can set on either page. Additional items that are only on the Network Configuration page will appear on the Quick Start page if they are set away from their default values. Additional items that are not on the Quick Start page are underlined for clarity.

Identification

- System Name** This is a name common to every device in the system. This allows Remotes to be configured to connect to any device in the system
- Device Name:** This is a unique name for the individual device. Each device in the system should have a unique name. This needs to be unique so for network formation and to allow you to identify devices when performing diagnostics.

Wireless Interface

- Networking Mode** This option selects the way the devices will connect on the wireless network. Check the System design chapter in this manual for more detail. Options are:
- Fixed Links - Repeater backbone and remote sites
 - ProMesh - Automatic adaptable mesh
 - Manual - Full Manual configuration of topology
- Note:** Configuring Manual networking mode requires understanding of 802.11 networking concepts. For the majority of applications, you will select one of the other operating modes

- Device Mode:** This selects the device operating mode when the networking mode is "Fixed Links". Base, Repeater, or Remote correspond to the roles in the image on the right of the screen.

- Promesh Mode** ProMesh devices are either a Base or a MeshNode. These correspond to the roles in the image on the right of the screen

- Radio Encryption** Sets the Encryption mode. The default is AES 256 bit, which is suitable for most applications. WPA2-PSK uses the same methods as 802.11 protocol. WPA2-PSK has additional complexity, and should only be used if there is a specific reason to use standards-based encryption method.

- Encryption Passphrase:** This passphrase sets the Encryption used by all devices. Radio Encryption is set to AES256 bit by default. All devices in the system must be configured with the same Encryption Passphrase.

- Enable Roaming (Fixed Links)** Selecting this option allows the Remote station to connect to and roam between any repeater or base with matching System Name. De-selecting forces the remote to only connect to the configured Upstream Device Name .
- Upstream Device Name:** This option configures networking when the Device Mode is set to "Repeater" or to "Remote". This selects how the device will connect to the network. The Upstream device name is the name of the device closer to the Base. For devices that will connect directly to the Base, the upstream device name is the name for the Base station. For devices that connect to a repeater, the upstream device name is the name for that repeater station.
- 802.11 Mode: (Manual)** (Manual Device Mode Only) This option configures additional networking when the device mode is set to "Manual". Select "Access Point" for a central 802.11 Access Point, or "Client (Station)" for a remote.
- System Address: (Manual)** This option configures additional networking when the device mode is set to "Manual". Client stations will attempt to connect to an Access Point with matching ESSID/System Address.

Network Mode

This allows you to choose between bridged and routed networking. Bridged networking is the simplest to configure and will be the correct choice in almost all networks.

- Network Mode** The 215U can act as a bridge or as a router between the radio and Ethernet ports.
- Bridge:** Data packets are transparently passed between the radio and Ethernet ports using rules learned from traffic that has already passed.
- Router:** Only IP packets are passed between the radio and Ethernet, which are on separate sub-networks. You configure the rules for which packets are transferred on the routing configuration page.

- Bridge STP** Spanning Tree Protocol (STP) is a method of removing routing loops in bridged networks. You can enable this feature and set the bridge priority if your network topology includes routing loops.

- IP Address/Subnet Mask:** When the network mode is set to Bridge, the Ethernet and Wireless interfaces are bridged together, and the device has a single IP Address accessible from either interface.

- Ethernet IP Address/Netmask:** When the network mode is set to Router, the Ethernet and Wireless interfaces on the device each have separate IP addresses. This sets the IP address for the Ethernet interface.

- Wireless IP Address/Netmask:** When the network mode is set to Router, the Ethernet and Wireless interfaces on the device each have separate IP addresses. This sets the IP address for the wireless interface.

Advanced Radio Settings

These settings allow you to configure the operation of the radio for unusual situations. Some of the options on this page also appear on the QuickStart Page. The options that only appear on this page are underlined in the following for clarity.

Advanced Radio Setup

Reset is required to activate settings.

WARNING: Incorrectly setting these parameters can result in loss of radio communications.

Advanced Radio Settings:

Country

World

Transmit Power Level

20

dBm (100 mW)

Channel

1

(2.412 GHz)

Beacon Interval

100

milliseconds

Disable SSID Broadcast (AP Only)

☐

(AP Only)

Performance and Contention Settings:

Maximum Distance

10000

metres

RTS Threshold

2346

bytes

Fragmentation Threshold

2346

bytes

Save Changes

Save Changes and Reset

Region The module is configured from the factory to allow operation globally. To take advantage of additional radio channels and higher allowed power in some countries, you can select a different location.

Transmit Power Level: You can select a lower power level than the default. If you are using a high gain antenna, you may need to lower the transmit power to keep the EIRP inside the limit for your country.

Channel You can select a radio channel to avoid interference from other 802.11 networks in your area, or to allocate radio spectrum between several of your own networks. For 802.11 communication, channels 1,6, and 11 are non-overlapping.

Region	Allowed Channels	Power Setting	Maximum EIRP
United States	1-11	23 dBm (200mW)	+36 dBm
Europe	1-13	20 dBm (100mW)	+20 dBm
Australia	1-13	23 dBm (200mW)	+36 dBm

Beacon Interval This setting applies to Access Point (Manual mode), Base (ProMesh and Fixed Link modes), Mesh Node (ProMesh) and Repeater (Fixed Link) stations. These stations regularly send a special beacon message to identify themselves and allow other devices to connect to them.

You can change the interval between beacons with this setting. You may need to increase this interval if you have a very large number of devices in close proximity which are all sending beacons.

ProMesh Mesh Node stations only send beacons when they are acting as a repeater for another station.

Disable SSID Broadcast This setting applies to Access Point (Manual mode) devices only. By selecting this option, the device will not show in another device's list of available connections. Only devices that know the configured ESSID parameter will be able to connect to the Access Point.

Performance and Contention Settings

These settings control the way the radio accesses the shared radio channel, and how contention for the radio channel between multiple devices is handled.

Maximum Distance: This setting controls how long the expected time of flight is for the message to reach a remote location and for the Acknowledgement to return. The default setting allows for radio transmission up to 10km (6mi). For a longer radio path (single hop), increase this value accordingly.

RTS Threshold: This value sets the messages size where RTS contention control is activated. RTS contention control sends a short message to reserve the radio channel before sending the longer message. If you have a system with large messages and where remote stations cannot receive each other's messages, then setting this to a value of 100 may help reduce contention.

Fragmentation Threshold: This setting causes large frames to be broken into multiple shorter frames. Setting to a smaller value slows data throughput, but increases the likelihood that a message will be delivered successfully in situations with high level of interference. By making the data frames shorter, there is less chance of a clash with a radio transmission from an interfering device.

Connection Threshold A Mesh point will not select a path where the weakest RSSI is below this value, unless there is no alternative.

Roaming Settings

These setting scontrol how the radios decide to roam between upstream devices. These settings apply to both ProMesh and Fixed Links with Roaming networking modes.

Roam Scan Thresold When the RSSI to the current AP or Mesh Node falls below this threshold, this unit will start to look for an alternative AP or Mesh Node to connect to.

Roam Changeover Margin. The radio won't change to another upstream unless it is at least this amount better than the current connection.

Connection Threshold If an alternative AP or Mesh Node is found, and its RSSI is better by this margin, this unit will roam to the new AP or Mesh Node

Maximum Gratuitous ARPs Number of bridged devices that this unit will send Gratuitous. ARPs for when a roaming changeover occurs

Repeaters

Repeaters setting allows you to configure arbitrary radio networks between different devices. Repeaters configuration is only available to devices configured as Access Point (Manual mode). The Repeaters configuration is managed automatically in ProMesh mode and in Fixed Link mode.

The 215U networking architecture allows an arbitrary set of Virtual Client and Virutal Access Point devices to be configured to

provide arbitrarily complex networks.

Use the “Add Entry”, button to add a row to the repeaters table. Once this is complete, select the following:

Note: The 215U-2 only allows one entry in the Repeater table

Connection Mode	For the 215U-2, the only allowed connection mode is “Client/Station (Uplink)”. This creates a virtual client which you can use to connect to another central Access Point.
SSID	This is the ESSID of the Access Point you want to connect to
Encryption	This is set to match the encryption used in the remote endpoint you want to connect to.
Passphrase	This is set to match the encryption passphrase in the remote endpoint you want to connect to.

IP Routing

If your system is divided into multiple IP Subnetworks, then you might need to configure IP Routing rules to allow IP data from the 215U-2 to reach its destination IP address.

If your Base station or Access Point is configured for Routed Network mode, you will need to add routing rules or to set the Gateway IP to allow messages from your 215U-2 to get out from the radio network onto the Ethernet network.

Use the “Add Entry”, “Insert Entry” and “Delete Entry” buttons to manipulate the rows in the routing rules table so that you have one row for each routing rule.

The order of routing rules in the table is not important. They are always applied in order from most specific to least specific. Nevertheless, to help with understanding the routing rules, you should order the table in this way.

Once your table entry is complete, set the following:

Name	Create a descriptive name for the rule to remind you of the purpose of this rule at a later date.
Destination	This is the destination network IP address. Combined with the Netmask in the following field, this determines which destination IP addresses the rule applies to.
Netmask	This is the IP Network mask for the destination network IP address.
Gateway	This is the IP address of the gateway device that is used to reach the destination IP network. All packets that are destined for an IP address on the Destination network will be forwarded to this Gateway address for delivery to the destination network.
Enabled	You can enable or disable routing rules. Check this box to activate the rule.

Network Filtering

This configuration screen allows you to set up rules that stop unwanted traffic from entering your network. The filter applies to traffic coming from the Ethernet port which would otherwise be automatically sent over the radio network. This can be useful to reduce radio message traffic when a device is connected to a busy Ethernet network where the majority of traffic is not destined for the radio network.

Note: It is possible to configure filtering that stops your PC from accessing the device's web pages. If you are unable to access the device from the Ethernet port after configuring Filtering rules, you can either: Access the

device from the USB connection; or restore the device's default network settings. For instructions, see “Restoring the factory default connection settings” on page 63.

Easy IP Filtering allows you to quickly configure filtering for a network that will only use IP protocols. If your network only uses IP protocols and IP Addresses in a single range, then use this method to configure your filtering.

Only allow IPv4 and ARP: Select this option if all of the devices on your network use IP protocol communications (TCP/IP or UDP protocols). This will automatically block all non-IP protocols from reaching the radio network.

Enable Easy IP Filtering: Select this option if all your devices' IP addresses are within a single range of addresses. By setting the first and last IP addresses, only IP messages within this range will be able to reach the radio network.

First Radio/Device IP Select the lowest IP address of the devices on the radio network.

Last Radio/Device IP Select the highest IP address of the devices on the network.

Note: Easy IP Filtering is a simple method to set up IP Filter rules. The IP Filter Rules table is disabled if you select Easy IP Filtering.

For more complex networks, where Easy IP Filtering does not provide the necessary functionality, you may need to set up multiple filtering rules to fully manage the network traffic.

IP Whitelist or Blacklist: Set this to “Whitelist” if you want to allow messages that meet the IP Filter Rules. Set this to “Blacklist” if you want to exclude messages that meet the IP Filtering Rules.

Note: If you set this to Blacklist, and you haven't selected “Only allow IPv4 and ARP” above, then the filter will block the specified messages, but any non-IP protocol messages will pass through the filter.

IP Filter Rules: These rules apply by checking the source address and destination IP addresses and ports of the message. A rule will match a message if the IP address is within the defined range, and the Port number is within the defined range.

Use the “Add Entry”, “Insert Entry” and “Delete Entry” buttons to manipulate the rows in the table. For each row in the table, enter the parameters:

Enable	Check this to enable the rule. To temporarily disable a rule you can clear this checkbox.
IP Address Min/Max	These are the first and last IP addresses that this rule applies to.
Port Min/Max:	This is the range of IP Port numbers (TCP or UDP Ports) that the rule applies to.
Protocol	You can set this to allow only one protocol type (TCP, UDP or ICMP) or all three protocol types.

Note: When you select any of these protocols, ARP messages for the corresponding IP address range are also allowed by default. For ICMP type messages, the port range values are ignored.

MAC Filter Rules: These rules apply by checking the source MAC of the message. A rule will match a message if the source MAC matches the configured value.

Note: Messages that match any of the MAC filter rules are immediately passed (whitelist) or dropped (blacklist), and are not checked by the IP Filter Rules. Messages that do not match any filter rules in the whitelist are also immediately dropped. Messages that do not match any rules in a blacklist are passed and subsequently checked by the IP Filter Rules.

Use the “Add Entry”, “Insert Entry” and “Delete Entry” buttons to manipulate the rows in the table. For each row in the table, enter

the parameters:

Enable	Check this to enable the rule. To temporarily disable a rule you can clear this checkbox.
MAC Address	This is the MAC address that this rule applies to.

Port Forwarding (NAT, IP Masquerade)

You can configure the 215U to forward messages between the radio and Ethernet ports, while adjusting the IP address and Port Number in the message. This allows multiple connected devices to appear as if they share the radio IP address of the 215U. Port forwarding requires the 215U Network Mode to be set to "Router". See "Network Mode" on page 51

Enable	Check this box to enable the NAT Rule
Protocol	Select the protocol for this rule -TCP or UDP..
First/Last Destination Port	Select the range of port numbers which this rule applies to. The destination port is the port number in the message to the 215U IP address.
Device IP Address	This is the IP address of the port forwarded device connected to the 215U. The IP address must be on the 215U Ethernet port's IP subnet for the message to be routed correctly.
First/Last Device Port	Select the translated port range on the NATed device connected to the 215U.

DHCP Server

You can configure one device in your network to act as a DHCP server for other devices in the network. This lets you automatically assign IP addresses to devices that join the network. This is most useful when you want to access the network with a device such as tablet or PC to connect to the devices in the network at their fixed network addresses.

Note: You must ensure there is only one DHCP server on your local bridged network. When your Base site is configured as a Bridge (Default), this includes DHCP servers connected to the Ethernet network that is connected to your Base station. When your Base site is configured as a Router, the DHCP server will only operate on the radio network.

Enable	Check this box to enable the DHCP server functionality
IP Range Minimum/Maximum	This sets the range of IP Addresses that are assigned to devices that connect to the network. Make sure that this address range does not overlap any existing fixed address assignments you have made on your network. Normally this range will be part of the same IP network address range as the other devices on your network.
Gateway IP Address	If the connected devices need a default gateway, you can enter this IP address here. Otherwise, leave this blank.
Primary/Secondary DNS Server	If the connected devices will be using DNS (Domain Name Service) to register or lookup device names, enter the IP addresses of the primary (and secondary) DNS Servers here. Otherwise, leave these blank.

Lease Time:	This is the amount of time that connected devices are allocated an IP address. Once the lease time expires, the IP address becomes available for allocation to other DHCP client devices.
-------------	---

Note: The lease time in conjunction with the IP range limits the number of devices that can be assigned DHCP addresses within a particular period. If all of the available IP addresses are allocated to devices then new devices won't be able to join the network until some of the existing leases expire.

VLAN Configuration

VLAN (Virtual Local Area Network) provides a method of segregating a single bridged network into multiple virtual networks that are logically separated. This allows segregation and prioritization of traffic in your network.

Note: VLAN is an advanced networking technique. You should only need to configure VLAN functionality if you have to interoperate with a network that already uses VLAN.

The following configuration items are available for VLAN.

VLAN Mode	To disable VLAN functionality, select mode "VLAN Passthrough". To enable the VLAN, select mode "VLAN Aware". When you select mode "VLAN Aware", the IP Address and Subnet Mask settings on the main Quick Start page are ignored. The settings for Management IP/Netmask on this page are used instead.
-----------	--

Note: It is possible to configure a VLAN setup that stops your PC from accessing the device's web pages. If you are unable to access the device from the Ethernet port after configuring VLAN rules, you can either: Access the device from the USB connection; or restore the device's default network settings. For instructions, see "Restoring the factory default connection settings" on Page 39.

Add VLAN Group	Click this button to add another VLAN Group. You can add multiple VLAN groups, with each group corresponding to a separate VLAN network. The first VLAN that you add is the Management VLAN, which provides access to the device Configuration on the new VLAN using the same IP Address as configured on the Quick Start page.
Name	You can add a descriptive name for each VLAN group. By default the first VLAN is named "Management VLAN".
VLAN ID	This is the 16-bit number that uniquely identifies the VLAN. Each configured VLAN Group should have a separate VLAN ID.
VLAN Priority	This is the QoS priority given to messages on this VLAN when sending over the radio channel. The radio channel takes this setting into account when prioritizing access to the radio for multiple separate VLANs.
Bridge STP/ Priority	These settings enable Spanning Tree Protocol on this VLAN. Spanning Tree Protocol is required where there are bridging loops which would otherwise allow packets to circulate continuously on the network.

Interface Membership for VLAN: This allows you to set which interfaces are part of the VLAN. The 215U-2 has two interfaces which can join the VLAN; The Ethernet Interface and the Wireless Interface.

Note: The USB interface is reserved for local access to the device and cannot be connected to a VLAN.

Interface	Select the desired interface(s) to be connected to the VLAN. Use the “Add Entry” button to add an additional interface. (You need to select at least one interface for the VLAN to be reachable at the device)
Type	This specifies how data packets will be treated when they are received on this interface (Ingress) or are transmitted on the interface (Egress).

Table 8.

Type	Ingress behavior	Egress behavior
Tagged	Packet is only accepted if it's VLAN ID matches the configured ID for this VLAN.	Packet is transmitted as a VLAN packet with the configured VLAN ID
Untagged	All non-VLAN packets are received into the VLAN.	Packet is transmitted as a non-VLAN packet.

Logic Configuration

The 215U modules support a simple programming language to allow you to control the I/O registers on the device. This allows you to perform simple control actions, such as setting an output depending on the state of several inputs, generating a on-off “heartbeat” signal, or calculating total flow volume by accumulating a flow rate.

To configure, you enter a list of instructions for the Logic Engine to execute. Each instruction can read or write an I/O register, can perform an mathematical or logical operation, make a comparison, or perform a branch to another instruction line.

This list is executed every 250milli-seconds (four times per second).

IOPlusLogic Configuration

IOPlusLogic uses a form of Statement List language used in PLCs. The language consists of a set of basic instructions. Instructions can modify the contents of the device I/O registers and the value of an internal Accumulator. Each instruction accepts one or more flags that modify its operation and a single argument specifying the data for the instruction.

[More...](#)

Configuration

Enable ☒ ?

Statement List

#	Operation	I	N	Value/Register	Notes and Comments
1	LOAD	☐	☐	30493	Get initial counter value
2	STOR	☐	☐	30492	
3	LOAD	☐	☐	30492	Decrement Counter
4	SUB	☒	☐	1	
5	STOR	☐	☐	30492	
6	RET_C	☐	☒	0	If register is clear, then we are done.
7	JUMP	☒	☐	10004	Otherwise Keep looping - Trigger an

Save Changes Save and Activate Changes

Figure 75. IO Plus Configuration

You configure the Logic functionality as a list of operations to

perform in the table “Statement List”.

Use the “Add Entry” to append a new line to the table. Use “Insert entry” to insert an line into the table at the current position, and use “Delete Entry” to delete the current line of the table.

To enable the logic operation, ensure that “Enable” is checked, and click the “Save and Activate Changes” button. After making changes, you can use the “Save and Activate Changes” button to quickly test the operation.

Statement List Overview

Operations

There are a number of configurable operations and each one will perform a specific task, whether it be loading a value, storing a value, applying a logical or mathematical operation or applying some other operational instruction, i.e. Jumping , setting or calling.

“I” (Immediate)

When selected the instruction will use the actual value that is entered into the “Value/Register” column. When de-selected, it will use the value as the register location to use as the argument.

When selected for JUMP and CALL instructions, the instruction uses the value entered as an offset from the current line number, rather than the absolute line number to transfer to.

“N” (Negate)

When selected this allows the argument to be negated (opposite) before it is used by the instruction. i.e.

“{” (Delayed Calculation)

Allows you to evaluate the argument to a statement using multiple calculation steps. You can have up to 20 levels of nesting sub-blocks to perform a calculation..

Value /Register

The value or register location that will be used by the operation.

Notes and comments

Notes or comments that help to explain the logic operation and configuration

Click the “[more](#)” link on the device webpage, or refer to the appendix in this manual for a more detailed description of the available operations.

Statement List Execution and Timing

The device executes a software process that reads and performs the actions programmed in the statement list. The statements in the list are executed by this process in the defined order until the end of the list is reached. The logic process then waits until it is time to begin the next execution cycle, and again executes the statements in the list. This execution cycle is repeated again and again while the device is operating.

The statement list can include branch instructions which cause the control flow to follow a different path, so every statement in the list will not necessarily be executed on each execution cycle. It is also possible to develop looping constructs within the statement list, so a group of instructions could be executed multiple times during one execution cycle. Care must be taken to ensure that any loops will terminate in time so that the execution of the Statement list will not exceed the maximum allowed cycle time.

The Logic engine aims to execute the full statement list once every 0.25 Sec. This is the cycle time. Each execution of the statement list has a deadline that is 1.25 seconds after the target completion time. If the execution cycle does not complete

before the deadline, the execution of the remaining statements in the cycle is aborted. When this happens, the Diagnostic register is set to the value 32768. This means that you can rely on timers being no more than 1.25 second late as long as the Diagnostic register doesn't indicate overrun. The Logic engine is designed to be capable of executing up to 1000 instructions without exceeding the deadline.

If the list does not complete in time (overrun), then the Logic engine aborts the current execution, and flags the overrun condition in the Logic engine status register (register 30491)

Register 30491 Value	Meaning
0	Logic engine is Stopped
256	Logic engine is running
32768	Logic engine has overrun

Diagnostics

This chapter describes network diagnostic tools and information available from the module's Web-based configuration utility. To access this utility, see "Connecting to the device" on page 43.

IO diagnostics

Click **IO Diagnostics** from the home page of the Web-based configuration utility to read and write I/O store registers within the module.

To read a register location, enter an address location (for example, 10001 for digital inputs), enter a count (number of consecutive registers), and then click **Read** (see **Figure 76**). The returned address location and the returned values appears at the bottom of the page.

To write to outputs, enter the address location, count, and value, and then click **Write**. You will see the outputs change to the value you entered. For example, write to Register 1 with a count of 8 and a value of 1 will turn all the local digital outputs on. Write to Register 40001 with a count of 2 and a value of 49152 will set the two local physical analog outputs to 20 mA.

▲ Note: If the symbol "~" appears beside the register value when reading a register, it indicates that the register has been initialized to the "Invalid" state through the fail-safe configuration. I/O Mapping messages that include an invalid register are disabled until all of the source data is valid.

▲ Note: If the symbol "*" appears beside the register value when reading a register, it indicates that the register has been set to its failsafe value through the fail-safe configuration. It can still be sent via a regular mapping. This flag is available through the DNP3 protocol when reading the DNP3 Data Quality flags.

A mapping will only be sent when all registers have a value (no "~" symbols). To set an initial value for registers upon startup, use the Fail-safe Block Configuration menu in the Web-based configuration utility or use the CConfig utility (see "Serial expansion unit

Fail Safe Blocks" on page 25). If there is a mapping configured and any one of the source register values has the value "~" the mapping will not be sent (see "Fail-safe block digital Invalid register state" on page 26).

Using the I/O Diagnostics page, you can check the register locations for the "~" and "*" symbols and even write values if required. If you see the value "3" when reading the status of the DIO on the module it indicates that the DIO is being used as an output in the "on" state.

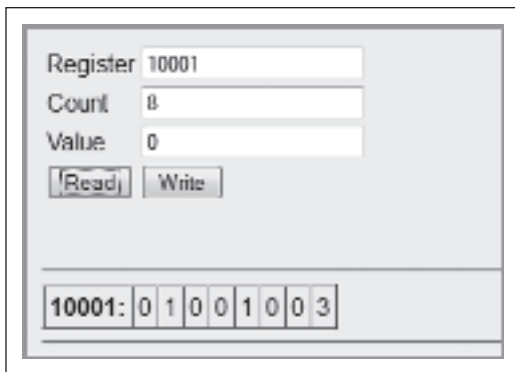


Figure 76. I/O diagnostics

Register Register address location.

Count	Number of consecutive registers, starting from the register location specified in the Register field.
Value	Value to be written.
Read	To read a register location, enter an address location (for example, 10001 for digital inputs), enter a count (number of consecutive registers), and then click Read .
Write	To write to outputs, enter the address location, count, and value, and then click Write .

Watchdog error log

The module uses a various processes to control aspects of its internal functions, such as radio operation, I/O functionality, Ad hoc On-Demand Distance Vector (AODV) communications, and Modbus communications. Each process runs independently, and can interact with the other processes to provide a robust wireless I/O product.

All processes are monitored by an internal "watchdog." If a processes has a problem and stops running, the watchdog will identify the problem and restart the module. The watchdog also creates a text file showing which process had the problem. This text file is stored in a directory called "dog" off the main root IP address of the module. To display this text file in your browser, enter <http://<module IP Address>/dog/>,

If the watchdog directory continues to show text files, it may indicate a problem with the module or its configuration. If this happens, save the module configuration (see "System tools" on page 46) and the list of watchdog files, and then contact ELPRO technical support.

The following table describes the different watchdog processes.

Table 9. Watchdog process

Watchdog process	
A00	Internal process monitor
A01	I/O processing application
A02	Fail-safe manager application
A03	Modbus application
A04	I/O mapping application
A06	AODV meshing protocol application
A07	Data logging application
A15	Warm restart backup

Module information registers

Certain registers in the module show modules characteristics, such as the serial number, firmware version, and so on. This information is available on the home page of the module's Web-based configuration utility. However, having the information available in registers allows a host system to read the values via Modbus, if Modbus has been activated.

- Register 30494, 30495 and 30496 = Module serial number
- Register 30497, 30498 and 30499 = Module firmware version
- Register 30500 = Firmware patch level

Expansion I/O error registers

The 215U has diagnostics registers allocated for each expansion I/O module. These registers indicate the module type, error counts, error codes, and so on. Each expansion I/O module has the following registers.

- 30017 + Offset = Modbus error counter (number of errors the modules has had)
- 30018 + Offset = Last 115S status code / Modbus error code Register 30018 will display one of the following 115S status codes (hexadecimal code 0001–0005 and 0081). In the case of a communications fault, the register will contain the Modbus error code as listed in the section “Modbus error codes” on page 70.

Table 10. Expansion I/O error registers

Dec code	Hex code	Name	Meaning
1	0001	No Response	No response from a poll
2	0002	Corrupt/invalid	Corrupt or invalid data
3	0003	CRC Fail	CRC error check does not match the message. Indicates this a different message or possible data corruption.
4	0004	Response did not match request	The response heard was not the correct ID; possibly heard other RS-485 traffic.
5	0005	Message type did not match request	The response heard did not match the requested poll (different command response); possibly heard other RS-485 traffic.
129	0081	Problem accessing local memory	Could not access register location, possibly because the register is not initialized.
??01–??0B	As per	page 70	Modbus Error Codes

- 30019 + Offset = Modbus Lost Link Counter (number of Communication Errors)
- 30020 + Offset = Modbus Module Type:
dec 257 (101 hex) indicates a 115S-11
dec 513 (201 hex) indicates a 115S-12
dec 769 (301 hex) indicates a 115S-13

Diagnostic registers—device statistics

Commonly used statistics for diagnostics and system monitoring can be logged to onboard I/O Registers. These registers may then be accessed via an external device using any of the supported I/O transfer protocols (WIB, MODBUS, DNP3). By default, logging of statistics to I/O registers is enabled.

When statistics logging is enabled, the statistics are logged to Analog Input Registers. These are listed in detail in “Input registers (words)” on page 66.

Statistics registers provide the following information about the upstream connection (Towards the base station). If the module is configured as a base, or configured in manual mode without any Client functionality, then these registers will be zero.

RSSI: The signal strength to the upstream device (Repeater or base station)

Connected Time: The amount of time the current upstream connection has been established (in hours)

Generation Count: The number of times the current upstream connection has been established. This value is 1 when the device first connects, then if the link is lost it increments once each time the link is re-established. Note that if both the upstream device and the local device are re-started, the Generation count will reset to 1. If only one device is re-started, then the generation count is designed to be retained.

Upstream IP Address: The address of the Upstream device (Base, Repeater or Manual Mode Access Point).

The following information about the device uptime is available for all devices:

Module Uptime: The amount of time the module has been powered on. You can compare this against the connected time to determine if the module has been losing link.

Channel and radio statistics are available for all devices, and are available averaged over the last minute, last hour, and last 60-hour periods.

Channel Utilization: This is the percentage of time the radio channel has been busy with radio transmissions from any devices within receiving range of this device.

Background Noise: This is the background noise level on the radio channel when the radio is not receiving valid data.

Retried Transmissions: This is the percentage of radio transmissions that were successful, but required at least one re-transmission before they were acknowledged. This statistic does not apply to broadcast transmissions, which are not acknowledged.

Failed Transmissions: This is the percentage of transmissions that were unsuccessful due to not receiving an acknowledgement message to any of the re-transmissions. This statistic does not apply to broadcast transmissions, which are not acknowledged.

Statistics registers also record information about downstream connections. These registers are used by all devices that have downstream connections—Base station, Repeater, and Manual Mode Access Points. For Manual Mode clients, and for Field Station devices, these registers are unused and available as general purpose storage.

RSSI List: This is a block of 255 register locations. For each downstream device, the last byte of the device's IP address is used to determine which location to store the signal strength. For example, a downstream device with IP Address 192.168.0.199 will have its RSSI stored in I/O register offset 199. If no device is connected with the IP address, the register has the value Zero.

Capture IP Comms

Monitor Network communications using WireShark™

The 215U can save network communications data for downloading and analysing using the WireShark™ protocol analyser. You can download WireShark from <https://www.wireshark.org/download.html>.

Click **Capture IP Comms** under Network Diagnostics on the right side menu. To start the capture, click “Start”.

PCAP Traffic Capture

Start Stop and Download

Current State: Running 88.0K logged

Once the capture is active, the screen displays the capture status, and the size of the capture file. Capture will stop automatically when the file reaches a maximum size (20,000 packets), and the state will change to “Stopped”. You can click on the “Stop and Download” button at any time to download the current capture file.

Note: When the device is configured for bridged mode (default), all of the network traffic on both the ethernet port and the radio is captured, including ethernet packets that are blocked by the filter configuration. When the device is configured for Routed mode, only radio traffic is captured.

Data logging

The data logging feature allows you to record the status of I/O registers on a regular basis. Data is saved to non-volatile memory, and can be retrieved at a later time.

Data is logged to an internal file in “.csv” format. Each row of the file is a single record, consisting of a timestamp and values of all of the configured log items at that time. When the file reaches a configured maximum number of rows, the file is “rolled,” that is, the file is compressed and archived and a new log file is created.

The amount of memory available for storing logged data depends on the device type. The available data logging memory is indicated in the log files. When the memory is full, the oldest data log file is deleted.

The 215U series supports up to 500KByte of data log memory in compressed files.

Configuring data logging

To configure data logging, you need to specify how frequently the data is to be stored, what data is to be stored, and the maximum number of records stored in each log file. Click **Data and Event Log** on the home page of the Web-based configuration utility to configure these settings (see **Figure 77**).

Note: You need Administrator or Manager privileges to configure data and event logging.

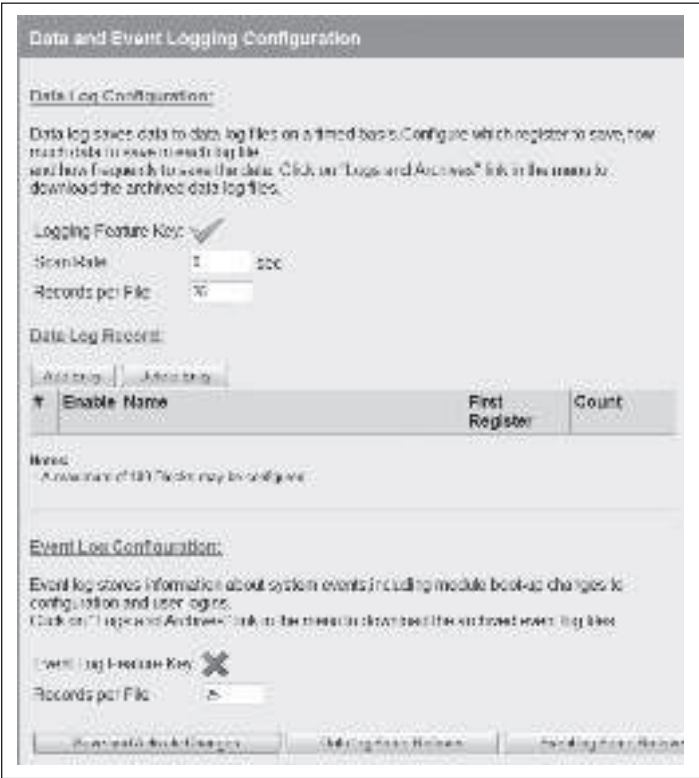


Figure 77. Data and Event log Configuration

Data log configuration

Scan Rate	Enter the rate that you want data to be recorded (fastest rate is every 5 seconds).
Records per File	Enter the maximum number of records you want in a file (up to 3,000 records per file). When the maximum is reached, the file is archived and a new data log file is created.
Data Log Record	Each entry in this table specifies a block of registers to be included in the log. To add an entry, click Add Entry and fill in the Name, First Register, and Count information. Select the Enable checkbox to enable data logging for the block. You can configure up to 100 register blocks. Use Delete to remove an entry that you no longer want. For a configuration example, see Figure 78 and Table 11 .
Enable	When this checkbox is selected, data logging is enabled for this block of registers. When it is cleared, a placeholder symbol “-” is stored to the log file.
Name	Name to appear in the column heading within the log file to identify data for this entry. If no name is entered, the register number is used as the column heading.
First Register	Address of the first register to be logged.
Count	Number of registers to be logged.
Event Log Configuration	Event log stores information about system events, including module boot-up changes to configuration and user logins.

The configuration example in see **Figure 78** will log six registers in each log record. **Table 11** shows an example of the logged data for this configuration.



Figure 78. Data log record

Table 11. Data log example

Time stamp	Analog 01	Analog 02	Discrete 01	Discrete 02	Discrete 03	Discrete 04
2018-04-08 03:43:47	10476	33921	0	0	0	1
2018-04-08 03:43:47	10623	33923	1	1	0	1
2018-04-08 03:43:47	13923	33918	0	1	1	1
2018-04-08 03:44:02	10451	33922	0	1	1	0
2018-04-08 03:44:07	10773	33927	0	1	0	0

Viewing current data

To view the latest logged data, click **Logs and Archives** on the home page of the Web-based configuration utility. The latest data is shown in a “csv” format on the screen.

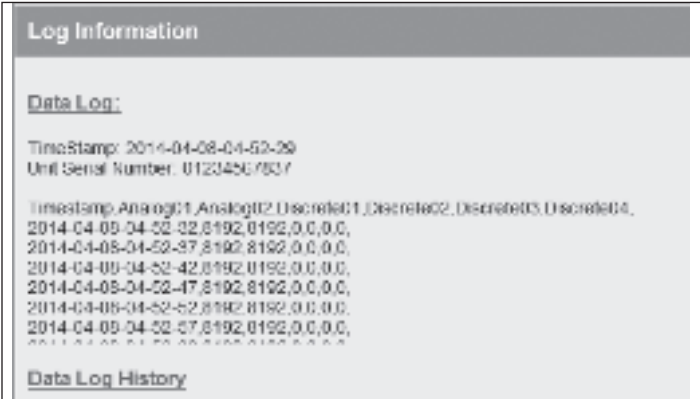


Figure 79. Log information

Retrieving logged data

The module supports remote retrieval of files via HTTP, as well as local retrieval of files via USB flash drive.

To retrieve logged data files via HTTP

1. Click **Logs and Archives** on the home page of the Web-based configuration utility.
2. Click the link “Click to download data log files.” This displays a listing of all of the stored data log files. Files are named with the time and date created and the module serial number, in the format `yyymmddhhmmss-nnnnnnnnnnn-DAT.log`.

Index of /operator/Datalogs/

- Parent Directory
- 20140408074527-01234567837-DAT.log
- 20140408074320-01234567837-DAT.log
- 20140408074114-01234567837-DAT.log
- 20140408073910-01234567837-DAT.log
- 20140408073705-01234567837-DAT.log
- 20140408073500-01234567837-DAT.log
- 20140408073254-01234567837-DAT.log
- 20140408073049-01234567837-DAT.log
- 20140408072846-01234567837-DAT.log
- 20140408072639-01234567837-DAT.log
- 20140408072434-01234567837-DAT.log
- 20140408072229-01234567837-DAT.log
- 20140408072026-01234567837-DAT.log

Figure 80. Data log listing

3. Right-click the file that you want to retrieve.
4. Click **Save Target as** to save the file to your local computer.

To retrieve logged data files using a USB drive

1. Make sure that the USB drive is formatted for a FAT file system. This is the normal file system on USB drives.
2. Create a directory named “logs” (all lowercase) on the USB drive.
3. Using a small screwdriver, open the hatch on the side of the module.
4. Plug the USB drive into the USB Host port (see **Figure 814**)

Within 10 seconds, the module should recognize the USB drive and the OK LED should flash red-green. If the module does not recognize the USB drive, check to make sure that the drive is formatted with FAT file system and that it contains a directory named “logs”.

When the USB drive is recognized, the module copies the data log files to the USB drive. Once all files are copied, the OK LED turns solid green. The data log files are not deleted from the module when they are copied to USB drive.

If the module encounters an error or if the USB drive does not have sufficient space to fit all of the files, the OK LED turns solid red to indicate a failure. Remove the USB drive and try another one until the files are successfully transferred and the OK LED turns green.

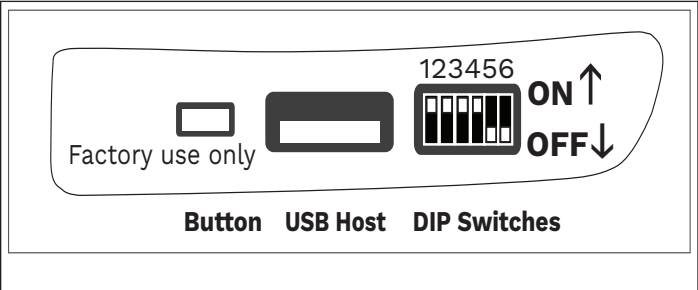


Figure 81. USB port

5. Remove the USB drive from the module USB port. The log files are contained in a directory under the “logs”

directory. This subdirectory is named with the module device name, or the module serial number if no device name was configured for the module. The device name is configured on the Module Information configuration page. The following example shows the contents of a USB drive after retrieving log files from a module. In this example, the module serial number is 01234567837.

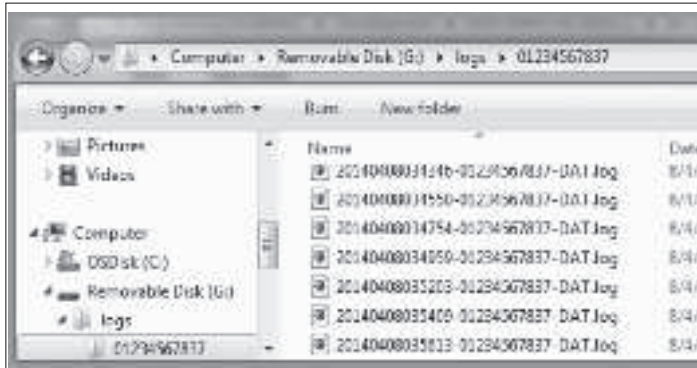


Figure 82. Log file directory on USB drive

You can leave the files on the USB drive. The next time you plug in the USB drive, only the new files are retrieved from the module. You can also use the same USB drive to retrieve data from multiple modules. The data for each module is stored in a separate directory.

If you configure your modules with a device name, the data is stored in a directory with that name. Take care that each module has a unique device name. Data from modules with the same device name will be stored in the same directory.

Retrieving stored log file data

The log files are stored in comma-separated-value (.csv) format. To increase storage space, each log file is compressed using the Tar-Gzip method when it is stored to internal flash memory. The log files can be opened and the compressed .csv files recovered using an archive manager, such as 7-Zip, that can operate with Tar-Gzip (.tgz) files.

Specifications

Table 12. 215U specifications

Item	Specification
Input/Output	
Discrete Input	8 Digital I/O (1–4 Configurable as Pulsed Input or Output) On-State Voltage: < 2.1 Vdc Wetting Current: 3.3 mA Max I/P Pulse Rate: DI 1/2: 50 kHz; DI 3/4: 1 kHz Min I/P Pulse Width: DI 1/2: 10 µsec; PI 3/4: 0.2 msec
Discrete Output	8 Digital I/O (1–4 Configurable as Pulsed Input or Output) On-State Voltage: DO Max, < 0.5 V Maximum Current: 200 mA Max O/P Pulse Rate: PO Max Rate, 1 kHz
Analog Inputs	4 AI (2 Differential, 2 Single Ended) Current Range: 0–24 mA Voltage Input Range: AI 1/2: 0–20 V, AI 3/4: 0–5 V Accuracy (Voltage and Current): 0.1% full scale
Analog Output	2 AO (Sourcing) Current Range: 0–24 mA Accuracy (Current): 0.1% (20 µA)
Ethernet Ports	
Ethernet Port	10/100base [®] ; RJ-45 Connector, IEEE 802.3
Link Activity	Link, 100Base via LED
Serial Ports	
RS-232 Port	EIA-562 (RJ-45 Connector)
RS-485 Port	2-Pin Terminal Block, Non-isolated
Data Rate (Bps)	1200, 2400, 4800, 9600, 14400, 19200, 38400, 57600, 76800, 115200, 230400 bps
Serial Settings	7 / 8 Data Bits; Stop/Start/Parity (Configurable)
Protocols and Configuration	
Protocols Supported	TCP/IP, UDP, HTTP, FTP, DNP3, MODBUS RTU/TCP Client/Server, MQTT +Sparkplug, ELPRO WIB I/O
User Configuration	All User Configurable Parameters via HTTP and separate PC-based Configuration Application
Configurable Parameters	Unit details, I/O mappings and parameters. For configuration details, see in this manual. Modbus TCP/ RTU Gateway Embedded Modbus Master/Slave for I/O Transfer
Security	Data Encryption: 802.11 Encryption Standards to WPA-2 with 128-bit AES encryption
LED Indication/Diagnostics	
LED Indication	Power/OK; LAN Link/Activity; RS-232; RS-485; Digital I/O; Analog I/O Status; Signal strength
Reported Diagnostics	Connectivity Information/Statistics, System Log File
Compliance	
EMC	EN 301 489-17
Hazardous Area	UL Class 1, Division 2; ATEX; IECEx Na IIC (ATEX, IEC Ex Pending)
Safety	EN 60950 (RoHS Compliant, UL Listed)
Radio	FCC Part 90, AS/NZS 4268, EN 300 328
General	
Size	5.91" x 7.09" x 1.38" (180 mm x 150 mm x 40 mm)
Housing	IP20 Rated PolyCarbonate
Mounting	DIN Rail
Terminal Blocks	Removable; Max Conductor 12 AWG 0.1 in ² (2.5 mm ²)
Temperature Rating	–40 to +158 °F (–40 to +70 °C)
Humidity Rating	0–99% RH Non-condensing
Weight	1.1 lb (0.5 kg)
Power Supply	
Nominal Supply	15 to 30 Vdc; Under/Over Voltage Protection
Battery Supply	10.8 to 15 Vdc
Average Current Draw	220 mA @ 12 V (Idle), 110 mA @ 24 V (Idle)

Note: Specifications subject to change

Troubleshooting

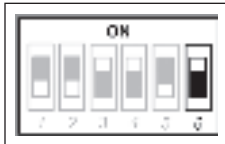
Restoring the factory default settings

There several ways to restore the module's factory default settings.

If you are able to log into the unit, connect to the Web page and navigate to the "System Tools" page and press the "Clear Configuration and Reset" button.

If you have lost your password, you need to follow the procedure outlined below. This will restore the login password to the factory setting which is printed on the module side label.

1. Open the side configuration panel on the module, and set DIP switch #6 to "on."



2. Power cycle the module.

Wait till the radio has fully booted (Solid Green PWR Led), Connect to the module via USB (only, Ethernet will be disabled).

Open a web browser and connect to IP address 192.168.111.1.

You will see the following screen.



Copy the Serial number to the Text box as indicated.

Switch the Dip switch #6 back to OFF and then press "Recover Device" button.



The 215U-2 will then reboot, after which you should then be able to reconnect to the USB IP address (192.168.111.1).

You will need to unplug and reconnect the USB cable to initiate the connection.

The module will now be back to default settings and all previous configuration will have been wiped.

Configuring PC networking settings

Use this procedure to configure the PC networking settings needed in order to connect the PC to the modules Ethernet port for configuration purposes.

1. On the PC, open the **Control Panel**, and then click **Network Settings**.
The following description is for Windows XP. Other Windows operating systems have similar settings.
2. Open **Properties** of Local Area Connection.
3. Select **Internet Protocol (TCP/IP)** and click **Properties**.
4. On the **General** tab, enter IP address 192.168.0.1 and subnet mask 255.255.255.0, and then click **OK**.

Figure 93. Local area connection properties

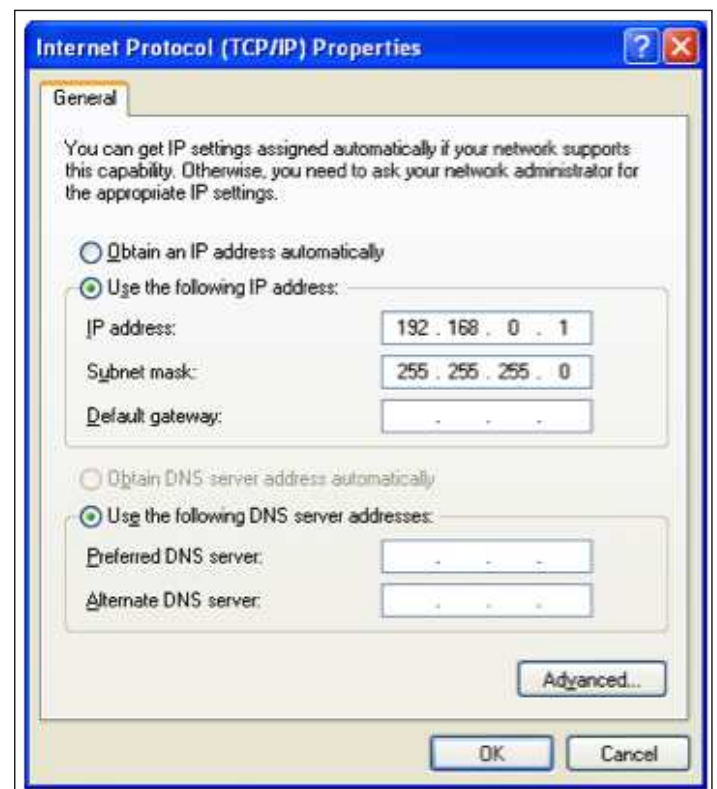


Figure 94. TCP/IP properties

5. Verify the Ethernet connection to the module by using the "ping" command:
 1. From the Windows **Start** menu, choose **Run**, and then type: **command**
A command prompt DOS window appears.
 2. Type "ping 192.168.0.1XX", where "XX" is the last two digits of the serial number shown on the printed label on the side of the module.

▲ **Note:** You can also configure the unit using the USB port. See the section "Connecting to the device's USB port" on page 43

▲ **Note:** When the unit is new from the factory, you can only configure the unit using the USB port. You need to enable configuration via the Ethernet port. See the section "Connecting to the device's USB port" on page 43

LED function

Front panel LEDs

When the module is initially connected to power, it performs internal setup and diagnostics checks to determine if it is operating correctly. These checks take approximately 80 seconds. The following table shows how the LEDs appear when the module is operating correctly.

Table 13. Front panel LEDs

LED	Condition	Meaning
PWR	Green	System OK
PWR	Red	System boot (initial or system fault)
PWR	Orange	Start of system boot
PWR	Fast Flash	System boot, stage 1
PWR	Slow Flash	System boot, stage 2
RF	Green	RF Link established
RF	Flash Off from Green	Radio Receive
RF	Flash Green from Off	Radio Receive (Good Signal)
RF	Flash Red from Off	Radio Receive (Weak Signal)
RF	Orange Flash	Radio transmit
232	Green	Transmitting RS-232 data
232	Red	Receiving RS-232 data
232	Orange	Transmitting and receiving RS-232 data
485	Green	Transmitting RS-485 data
485	Red	Receiving RS-485 data

LED boot sequence

Upon reset, the PWR LED appears solid red for about 2 seconds (system boot), followed by 12 seconds of Orange (start of system boot process). The PWR LED then fast flashes between red and green for 30 seconds (stage 1 of system boot process) followed by a slow flashes for 50 seconds (stage 2 of system boot process). At the end of the boot sequence the PWR should appear solid green. The time periods are approximate, and depend on the hardware and firmware revisions.

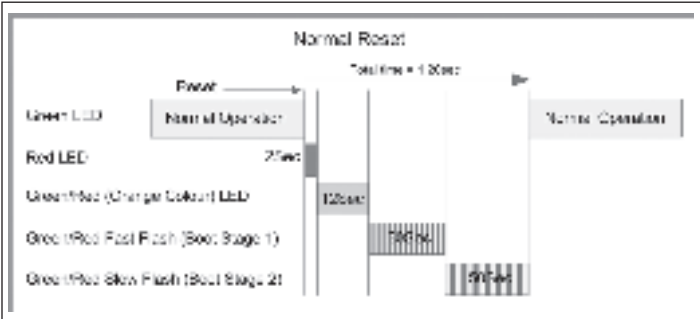
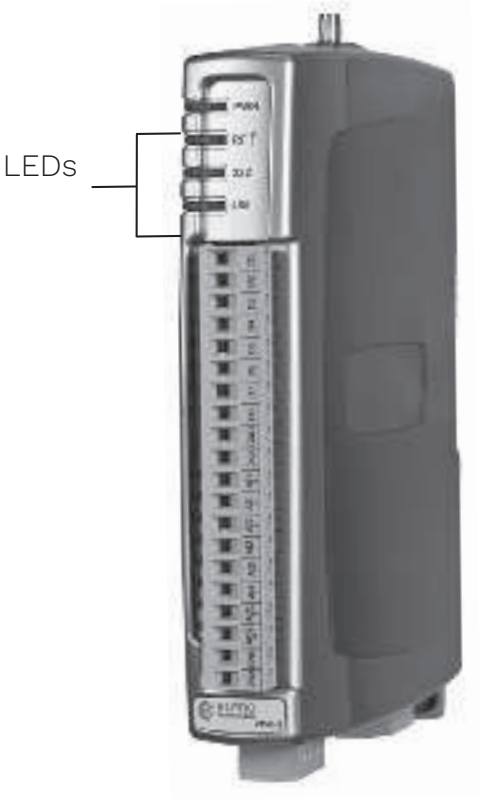
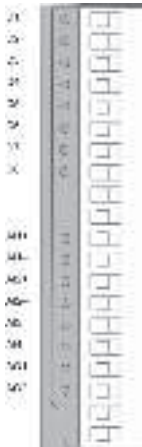


Figure 95. Boot sequence



Input and output LEDs



LED indicator	Condition	Meaning
D1-8	Orange	Digital input is on
D1-8	Flashing Orange -(Long On)	Update failure (fail-safe state is on)
D1-8	Flashing Orange -(Long Off)	Update failure (fail-safe state is off)
AI1&2+	Orange	Analog input current indication
AI1&2-	Orange	Analog input voltage indication
AI3&4	Orange	Analog input current or voltage indication
AO1&2	Orange	Analog output current indication

Digital inputs

LEDs display the status of each of the eight DIOs when used as inputs. If the LED is on, it indicates that the input is on.

Digital outputs

When the DIOs are used as outputs, the LEDs display the status of each of the digital outputs. If an LED is on, it indicates that the output is on. The LEDs also indicate if the output is in a fail-safe state by flashing at different rates. If an LED is mostly on (long on) it indicates that the fail-safe state shown on the Digital

Output Configuration page (in MConfig utility) is on. If an LED is mostly off (long off) it indicates that the fail-safe state shown on the Digital Output Configuration page (in the MConfig utility) is off. See "Serial expansion unit

Fail Safe Blocks" on page 25 for details.

Analog inputs

There are two LEDs for each differential analog input. The first LED (+) is used to indicate that the analog input is reading a current (mA). The second LED (-) indicates that the input is reading voltage. Each of the analog input LEDs will come ON when a signal is present at the analog input. (greater than 0.5mA for current, greater than 0.5V for voltage).

For each of the single-ended analog channels, the LED indicates will come ON when a signal is present at the analog input. (greater than 0.5mA for current, greater than 0.5V for voltage).

Analog outputs

Each analog output has an LED in series that indicates the output current by increasing or decreasing the intensity of the LED. For example, at 4 mA the LED appears dimmed, and at 20 mA, the LED appears bright.

Ethernet LEDs

On the end plate, the Ethernet socket incorporates two LEDs that indicate the Ethernet status.

- **100 M**—Green LED indicates presence of a 100-Mbps Ethernet connection. With a 10-Mbps connection, the LED is off.
- **LINK**—Orange indicates an Ethernet connection. The LED briefly flashes with activity over the Ethernet connection. The front panel ETH LED provides additional indication of the Ethernet status. **See page 64.**

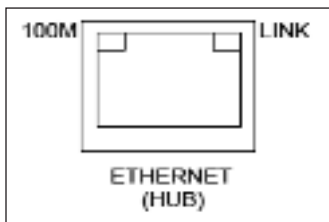


Figure 96. Ethernet socket

Register memory map

Digital output registers (coils)

Address range	Description
0001 – 0008	Local DIO1–DIO8 as digital outputs
0009 – 0020	Spare
0021 – 0400	Space for locally attached 115s expansion I/O modules. Twenty register per module address, maximum number of modules is 19.
0401 – 6000	General purpose bit storage used for: Staging area for data concentrator; Fieldbus mappings storage; Force mapping registers
6001 – 10000	Not Available

Digital input registers (bits)

Address range	Description
10001 – 10008	Local DIO1–DIO8 as digital inputs
10009 – 10020	Set point status from analog inputs 1 through 12
10021 – 10400	Space for locally attached 115s expansion I/O modules. Twenty register per module address, Maximum number of modules is 19.
10401 – 16000	General purpose bit storage used for: Staging area for data concentrator; Fieldbus mappings storage;
16001 – 20000	Not Available

Input registers (words)

Address range	Description
30001 – 30004	Local AI1–AI4 (analog inputs, current mode) AI1 and AI2: 4–20 mA differential AI3 and AI4: 4–20 mA sink
30005	Local supply voltage 0–40 V scales to 0-20mA
30006	Local 24 V loop voltage 0–40 V scales to 0-20mA
30007	Local battery voltage 0–40 V scales to 0-20mA
30008	115S supply voltage 0–40 V scales to 0-20mA
30009 – 30010	Local AI1, AI2, Voltage Mode. 0-24V Scales to 0-24mA.
30011 – 30012	Local AI3, AI4, Voltage Mode. 0-5V Scales to 0-20mA
30013 – 30016	Local pulse input rates: PI1–PI4
30018 – 30020	Spare
30021 - 30400	Space for locally attached 115s expansion I/O modules. Twenty registers per module address, maximum number of modules is 19.
30401	RSSI: When configured as a Remote, MeshNode, Repeater, or Manual Client, the RSSI of the connected upstream device in -dBm
30402	Connected Time: When configured as a Remote, MeshNode, Repeater, or Manual Client, the time (in hours) that the connection to the upstream device has been made.
30403	Generation Count: When configured as a Remote, MeshNode, Repeater, or Manual Client, the generation count of the connection to the upstream device. This is the number of times the connection has been lost and re-established
30404 – 30405	Upstream IP Address: When configured as a Remote, MeshNode, Repeater, or Manual Client, the IP Address of the upstream device.
	Most Significant Byte High byte of Register 30404
	Second Byte Low byte of Register 30404
	Third Byte High byte of register 30405
	Least Significant Byte Low byte of register 30405
30406	Radio 802.11 Channel number (1 – 13)
30407 – 30408	Radio Transmit Frequency (in Hz). 32-bit. Most significant word at lower (odd) address.
30409 – 30410	Radio Receive Frequency (in Hz). 32-bit. Most significant word at lower (odd) address. (As for Transmit Frequency)
30411	Module uptime: The time (in hours) that this module has been up and running
30412	Channel Utilization % (average of last 60 seconds)
30413	Background Noise (average of last 60 seconds)
30414	Tx retry % (average of last 60 seconds): The percentage of total transmissions that required at least one retry
30415	Tx failed % (average of last 60 seconds): The percentage of total transmissions that failed to get an acknowledgement after all retries exhausted.

30416 – 30419	Channel Utilization, Background noise, Tx Retry % and Tx Failed % (average of the last 60 minutes)
30420 – 30423	Channel Utilization, Background noise, Tx Retry % and Tx Failed % (average of the last 60 hours)
30424 – 30490	Spare - General purpose word storage used for: Staging area for data concentrator; Fieldbus mappings storage;
30491	Logic Engine Execution State: 0 -> Stopped. 256 -> Running; 32768 -> Overrun
30494 – 30500	Internal information registers: serial number, firmware version and patch level
30494	First four digits of serial number (Encodes Manufacture Month & Year
30495	Next three digits of serial number (Encodes Manufactured Firmware version)
30496	Remaining four digits of the serial number
30497	First part of Current Firmware version
30498	Second part of Current Firmware version
30499	Third part of Current firmware version
30500	Patch Level of current firmware version
30501 – 32000	General purpose word storage used for: Staging area for data concentrator; Fieldbus mappings storage;
32001 – 32255	RSSI List: When configured as an Base, Repeater, or Manual AP. The RSSI of each connected downstream is added to an I/O register according to the last byte of that device's IP Address. For example, a downstream device with IP Address 192.168.0.199 will have its RSSI stored in I/O register 32000 + 199 = 32199. If no device is connected with that IP address, the corresponding register has the value Zero.
32256 – 36000	General purpose word storage used for: Staging area for data concentrator; Fieldbus mappings storage;
36001 - 36008	Local pulsed inputs 1–4, big endian format Most significant word at lower/odd address
36009 – 37999	Spare space for 32-bit register values (Two 16-bits words per 32 bit register)
38001 – 38032	Local analog inputs as floating point values. ModScan format (sign + exponent + most significant 7 bits of significant at even/higher addressed location; lower 16 bits of significant at lower/odd addressed location) (example: Analog input 1 at 12.3 mA gives registers 38001=CCCD, 38002=4144)
38033 – 38999	Spare space for floating point values

Output registers (holding registers)

Address range	Description
40001 – 40002	Local AO1 and AO2:analog outputs
40003 – 40020	Spare
40021 – 40400	Space for locally attached 115s expansion I/O modules. Twenty registers per module address, maximum number of modules is 19.
40401 – 46000	General purpose word storage area used for: Staging area for data concentrator; Fieldbus mappings storage
46001 – 46008	Local pulsed outputs 1–4. Big endian format. Most significant word at lower/odd address
46009 – 47999	Spare space for 32-bit register values (Two 16-bits words per 32 bit register)
48001 – 48004	Local analog outputs as floating point values. ModScan format (sign + exponent + most significant 7 bits of significant at even/higher addressed location) Lower 16 bits of significant at lower/odd addressed location (example: Analog output 1 at 12.3 mA gives registers 48001=CCCD, 48002=4144)
48005 – 49999	Spare space for floating point values (Two 16-bits words per 32 bit register)
50001 Onwards	Not available

Physical I/O registers

215U-2

I/O	Input	Output
Digital I/O 1	10001	1
Digital I/O 2	10002	2
Digital I/O 3	10003	3
Digital I/O 4	10004	4
Digital I/O 5	10005	5
Digital I/O 6	10006	6
Digital I/O 7	10007	7
Digital I/O 8	10008	8
Analog Input 1 (mA)	30001	—
Analog Input 2 (mA)	30002	—
Analog Input 3 (mA)	30003	—
Analog Input 4 (mA)	30004	—
Input 5 – Local V Supply	30005	—
Input 6 – Local +24 V Analog Loop	30006	—
Input 7 – Local V Battery	30007	—
Input 8 – Local V Expansion I/O	30008	—
Analog Input 1 (Volts)	30009	—
Analog Input 2 (Volts)	30010	—
Analog Input 3 (Volts)	30011	—
Analog 6 Set point	10014	—
Analog 7 Set point	10015	—
Analog 8 Set point	10016	—
Analog 9 Set point	10017	—
Analog 10 Set point	10018	—
Analog 11 Set point	10019	—
Analog 12 Set point	10020	—
Analog Output 1	—	40001
Analog Output 2	—	40002
Pulsed Input 1 Count	36001-36002	—
Pulsed Input 2 Count	36003-36004	—
Pulsed Input 3 Count	36005-36006	—
Pulsed Input 4 Count	36007-36008	—
Pulsed Input 1 Rate	30013	—
Pulsed Input 2 Rate	30014	—
Pulsed Input 3 Rate	30015	—
Pulsed Input 4 Rate	30016	—
Pulsed Output 1 Count	—	46001-46002
Pulsed Output 2 Count	—	46003-46004
Pulsed Output 3 Count	—	46005-46006
Pulsed Output 4 Count	—	46007-46008

I/O	Input	Output
Analog Input 1 Floating Point (mA)	38001-38002	—
Analog Input 2 Floating Point (mA)	38003-38004	—
Analog Input 3 Floating Point (mA)	38005-38006	—
Analog Input 4 Floating Point (mA)	38007-38008	—
Input 5 – Local V Supply Floating Point	38009-38010	—
Input 6 – Local +24 V Analog Loop Floating Point	38011-38012	—
Input 7 – Local V Battery Floating Point	38013-38014	—
Input 8 – Local V Expansion I/O Floating Point	38015-38016	—
Analog Input 1 Floating Point (Volts)	38017-38018	—
Analog Input 2 Floating Point (Volts)	38019-38020	—
Analog Input 3 Floating Point (Volts)	38021-38022	—
Analog Input 4 Floating Point (Volts)	38023-38024	—
Pulse Rate 1 Floating Point	38025-38026	—
Pulse Rate 2 Floating Point	38027-38028	—
Pulse Rate 3 Floating Point	38029-38030	—
Pulse Rate 4 Floating Point	38031-38032	—
Analog O/P Floating Point	—	48001
Analog O/P Floating Point	—	48002
Analog O/P Floating Point	—	48003
Analog O/P Floating Point	—	48004

Expansion I/O registers

Adding expansion I/O modules to the 215U will automatically add the I/O from the 115S modules to the internal 215U I/O store. To calculate the register location in the I/O store, find the address of the I/O point in the tables in this appendix, and then add the offset. The offset is the Modbus address, multiplied by 20.

Examples:

- Digital input #1 on an 115S-11 with address 5 would be: $(5 \times 20) + 10001 = 10101$
- Digital output #2 on an 115S-11 with address 6 would be: $(6 \times 20) + 2 = 122$
- Analog input #3 on an 115S-12 with address 3 would be: $(3 \times 20) + 30003 = 30063$.
- Analog output #8 on an 115S-13 with address # 7 would be: $(7 \times 20) + 40007 = 40147$

I/O store for 115S-11 expansion I/O modules

I/O store	Description
0001 + Offset 0016 + Offset	DIO outputs 1–16
10001 + Offset 10016 + Offset	DIO inputs 1–16
10019 + Offset	Modbus Comms Fail indication for this 115S module
10020 + Offset	Modbus Comms Fail indication (inverse) for this 115S module
30001 + Offset 30004 + Offset	115S-11 pulsed input rate 1–4
30005 + Offset 30012 + Offset	115S-11 pulsed input count
30017 + Offset	Modbus Error counter for this 115S module
30018 + Offset	Modbus Last Error code for this 115S module (see "Expansion I/O error registers" on page 58.)
30019 + Offset	Modbus Lost Link counter for this 115S module
30020 + Offset	Module type (0x0101) = 257 / error status
40009 + Offset 40016 + Offset	Pulsed output target 1–8 (1 register per pulsed output)

I/O store for 115S-12 expansion I/O modules

I/O store	Description
0001 + Offset 0008 + Offset	DIO outputs 1–8
10001 + Offset 10008 + Offset	DIO Inputs 1–8
10019 + Offset	Modbus Error indication for 115S module
10020 + Offset	Detected indication for this 115S module
30001 + Offset 30008 + Offset	Inputs AIN 1–AIN 8
30017 + Offset	Modbus Error counter for this 115S module
30018 + Offset	Modbus Last Error code for this 115S module (see "Expansion I/O error registers" on page 58)
30019 + Offset	Modbus Lost Link counter for this 115S module
30020 + Offset	Module type (0x0201) = 513 / error status
40009 + Offset 40016 + Offset	Pulsed output target 1–8 (1 register per output)

I/O store for 115S-13 expansion I/O modules

I/O store	Description
0001 + Offset 0008 + Offset	DIO outputs 1–8
10001 + Offset 10008 + Offset	DIO inputs 1–8
10019 + Offset	Modbus Error indication for 115S module
10020 + Offset	Detected indication for this 115S module
30017 + Offset	Modbus Error counter for this 115S module
30018 + Offset	Modbus Last Error code for this 115S module (see "Expansion I/O error registers" on page 58)
30019 + Offset	Modbus Lost Link counter for this 115S module
30020 + Offset	Module type (0x0301) = 769 / error status
40001 + Offset 40008 + Offset	Analog output 1–8
40009 + Offset 40016 + Offset	Pulsed output target 1–8 (one register per pulsed output)

Modbus error codes

The following are Modbus error response codes that the Master will generate and write to a general purpose analog register (30501, 40501, and so on) in the event of a poll fail.

Dec code	Hex code	Name	Meaning
65281	FF01	Illegal Function	The function code received in the query is not an allowable action for the server (or slave). This may be because the function code is only applicable to newer devices, and was not implemented in the unit selected. It might also indicate that the server (or slave) is in the wrong state to process a request of this type.
65282	FF02	Illegal Data Address	The data address received in the query is not an allowable address for the server (or slave). More specifically, the combination of reference number and transfer length is invalid. For a controller with 100 registers, the PDU addresses the first register as 0, and the last one as 99. If a request is submitted with a starting register address of 96 and a quantity of 4 registers, this request will successfully operate on registers 96, 97, 98, 99. If a request is submitted with a starting register address of 96 and a quantity of 5, this request will fail with Exception Code 0x02 "Illegal Data Address."
65283	FF03	Illegal Data Value	A value contained in the query data field is not an allowable value for server (or slave). This indicates a fault in the structure of the remainder of a complex request. For example, it may indicate that the implied length is incorrect. It does not mean that a data item submitted for storage in a register has a value outside the expectation of the application program. The Modbus protocol is unaware of the significance of any particular value of any particular register.
65384	FF04	Slave Device Failure	An unrecoverable error occurred while the server (or slave) was attempting to perform the requested action.
65285	FF05	Acknowledge	Specialized use in conjunction with programming commands. The server (or slave) has accepted the request and is processing it, but significant time will be required to complete this task. This response is returned to prevent a timeout error from occurring in the client (or master).
65286	FF06	Slave Device Busy	Specialized use in conjunction with programming commands. The server (or slave) is engaged in processing a long-duration program command. The client (or master) should retransmit the message later when the server (or slave) is free.
65288	FF08	Memory Parity Error	Specialized use in conjunction with function codes 20 and 21 and reference type 6, to indicate that the extended file area failed to pass a consistency check.
65290	FF0A	Gateway Path Unavailable	Specialized use in conjunction with gateways. Indicates that the gateway was unable to allocate an internal communication path from the input port to the output port for processing the request. Typically indicates that the gateway is mis-configured or overloaded.
65291	FF0B	Gateway Device Failed to Respond	Specialized use in conjunction with gateways. Indicates that no response was obtained from the target device. Typically indicates that the device is not present on the network.
65024	FE00	Invalid Response from Slave	Command type or slave address did not match request (probably another unit).
64512	FC00	Server Offline	Could not connect to the Modbus TCP server.
63488	F800	Invalid Local Memory Address	Local address is invalid in the command. The memory location does not exist or is not initialized.
65535	FFFF	No Response to the Poll	There was no response to the poll message.

Secure hardening guidelines

Introduction

The 215U has been designed with Cybersecurity as an important consideration. A number of Cybersecurity features are available in the product. By implementing these according to the recommendations in this appendix you will minimize the Cybersecurity risk for your system. This section “secure configuration” or “hardening” guidelines provide information to the users to securely deploy and maintain their product to adequately minimize the cybersecurity risks to their system.

ELPRO is committed to minimizing the Cybersecurity risk in its products and deploys cybersecurity best practices and latest cybersecurity technologies in its products and solutions; making them more secure, reliable and competitive for our customers.

Category	Description
Asset identification and Inventory	Keeping track of all the devices in the system is a pre-requisite for effective management of Cybersecurity of a system. Ensure you maintain an inventory of all the components in your system in a manner in which you uniquely identify each component. To facilitate this the 215U supports the following identification information - manufacturer, type, serial number, f/w version number, and location. If you are using the Configuration Utility, You can access the device identification information from the "Unit Details" tree node. You can also access the device identification information from the main device web-page. You can add your own device specific information in the Module Information screen available from the right hand side menu.
Restrict physical access	The 215U supports Industrial Control Protocols which don't offer cryptographic protections at protocol level. Additionally the device incorporates USB port that can interface with USB storage devices for upgrading the module firmware. These features expose the device to Cybersecurity risk. Physical security is an important layer of defense in such cases. The 215U is designed with the consideration that it would be deployed and operated in a physically secure location. - Physical access to cabinets and/or enclosures hosting 215U devices and the associated system should be restricted, monitored and logged at all times. - Physical access to the communication lines should be restricted to prevent any attempts of wiretapping, sabotage. It's a best practice to use metal conduits for the communication lines running between cabinets. - An attacker with unauthorized physical access to the device could cause serious disruption of the device functionality. A combination of physical access controls to the location should be used, such as locks, card readers, and/or guards etc. - Although the 215U will not accept firmware images that are not cryptographically signed, it is still best practice to restrict any unknown/un-authorized USB drives from being connected to the 215U.

Category	Description
Restrict logical access to equipment	It is extremely important to securely configure the logical access mechanisms provided in the 215U to safeguard the device from unauthorized access. The 215U provides administrative, operational, configuration roles for device users. ELPRO recommends that the available access control mechanisms be used properly to ensure that access to the system is restricted to legitimate users only and to ensure that these users are restricted to only the privilege levels necessary to complete their job roles/functions. - Ensure default credentials are changed upon first login. the 215U should not be commissioned for production with Default credentials; it's a serious Cybersecurity flaw as the default credentials are published in the manuals. - No password sharing – Make sure each user gets his/her own password vs. sharing the passwords. Security monitoring features of 215U are created with the view of each user having his/her own unique password. Security controls will be weakened as soon as the users start sharing a password . - Use the provided roles (Admin, Manager, Operator) to ensure users only gain access as necessary for the business / operational need. Grant the users' privileges as per their job requirements; follow principle of least privilege (minimal authority level required) and least access (minimize unnecessary access to system resources). - Perform periodic account maintenance (remove unused accounts). - Change passwords and other system access credentials regularly (recommend every 90 days). - Ensure that user access is revised when there is a change in personnel's security status, access levels, job role or when a user leaves the organization or group. You can find a description of the user management functions in the section "User Management " on page 58 of this manual Passwords must be at least 8 characters, and should not consist of easily guessed words or dates. When distributing credentials (username and password) to users, you should make sure that this information is not compromised during distribution. The following methods are recommended - In person or by Phone - By physical post - By email – Zip and encrypt the credential file, and provide the password to unzip the credentials in a separate email or by phone. Access to the device is through HTTP Digest Authentication. Note that this secures the password exchange from eavesdropping, but communication via HTTP protocol is not secured from eavesdropping
Conduct regular Cybersecurity risk analyses of the organization / system.	ELPRO has worked with third-party security firms to perform system audits, both as part of a specific customer's deployment and within ELPRO's own development cycle process. ELPRO can provide guidance and support to your organization's effort to perform regular cybersecurity audits or assessments.
Use Encryption on Public Internet	When connecting to the public internet, you should take particular care to ensure data is protected. You should only use encrypted protocols (MQTT with TLS) enabled. For other protocols, you should use an encrypted tunnelling protocol or VPN to provide security.

Category	Description														
Restrict network access	Protect your SSID - To avoid outsiders easily accessing your radio network, avoid publicizing System address (SSID). On Network configuration page user need to change the default SSID to make it more difficult to guess. In the event that a device is lost or stolen, ensure that the encryption key used to secure communications on the radio network is changed. The 215U uses the following IP protocol ports which may need to be configured in your network firewall <table border="1"> <tr> <td>Modbus protocol:</td><td>TCP port 502 (Default Configurable)</td></tr> <tr> <td>ELPRO WIB Protocol:</td><td>UDP port 4370</td></tr> <tr> <td>Serial transfer protocol:</td><td>TCP, UDP port 24 (Default, Configurable)</td></tr> <tr> <td>DNP3 Protocol:</td><td>TCP, UDP port 20000 (Default, Configurable)</td></tr> <tr> <td>MQTT Protocol</td><td>TCP port 1883 TCP port 8883 (TLS)</td></tr> <tr> <td>Remote configuration:</td><td>TCP port 80 (HTTP)</td></tr> <tr> <td>Remote dashboard:</td><td>TCP port 80 (HTTP)</td></tr> </table> Each of these protocols are disabled by default. They must be enabled on the corresponding configuration page before they are enabled on the network ports. HTTP access is always open on the USB port (IP Address 192.168.111.1). You can view a list of open ports on the Statistics Page under "TCP/UDP Statistics". This section lists all open ports. You should configure your device to whitelist remote devices which will have access to the device. By whitelisting only the IP addresses that should have access to the device functions, you can reduce the chance of unintended operation. This is particularly important for MODBUS and WIB protocols which can remotely control the device's outputs. Configure your IP Whitelist on the "Network Filtering" page. Disable the "Easy IP Filtering" option and add specific IP Filter rules for each remote device that needs to access the device. You can prioritize data according to its purpose by using the VLAN functionality under "Advanced Networking >> VLAN". Each VLAN group can be assigned a separate priority, in the range 1 to 7. Messages sent over the higher priority VLAN groups will be transmitted first on the radio channel.	Modbus protocol:	TCP port 502 (Default Configurable)	ELPRO WIB Protocol:	UDP port 4370	Serial transfer protocol:	TCP, UDP port 24 (Default, Configurable)	DNP3 Protocol:	TCP, UDP port 20000 (Default, Configurable)	MQTT Protocol	TCP port 1883 TCP port 8883 (TLS)	Remote configuration:	TCP port 80 (HTTP)	Remote dashboard:	TCP port 80 (HTTP)
Modbus protocol:	TCP port 502 (Default Configurable)														
ELPRO WIB Protocol:	UDP port 4370														
Serial transfer protocol:	TCP, UDP port 24 (Default, Configurable)														
DNP3 Protocol:	TCP, UDP port 20000 (Default, Configurable)														
MQTT Protocol	TCP port 1883 TCP port 8883 (TLS)														
Remote configuration:	TCP port 80 (HTTP)														
Remote dashboard:	TCP port 80 (HTTP)														
Logging and event management	Best practices • ELPRO recommends that that all remote interactive sessions are logged, including all administrative and maintenance activities. • Ensure that logs are backed up; retain the backups for a minimum of 3 months or according to your organization's security policy. • Perform log review at a minimum every 15 days. • You can access and download the device log files remotely from a web-browser on your PC if you have remote access enabled. You can also automatically load log files by plugging a Flash memory stick into the USB-A port on the side of the module. For more detail, refer to the section "Retrieving Logged Data" on page 65 of this manual. This exercise should be conducted in conformance with established technical and regulatory frameworks such as IEC 62443 and NERC-CIP.														
Plan for business continuity/ cybersecurity disaster recovery	It's a Cybersecurity best practice for organizations to plan for business continuity. Establish an OT business continuity plan, periodically review and, where possible, exercise the established continuity plans. Make sure offsite backups include • Backup of the latest firmware. Make it a part of SOP to update the backup copy as soon as the latest f/w is updated on • Backup of the most current configurations. • Documentation of the most current User List. • Save the current configurations of the device.														

References

[R1] NIST SP 800-82 Rev 2, Guide to Industrial Control Systems (ICS) Security, May 2015.

<https://nvlpubs.nist.gov/nistpubs/SpecialPublications/NIST.SP.800-82r2.pdf>

[R2] National Institute of Technology (NIST) Interagency "Guidelines on Firewalls and Firewall Policy, NIST Special Publication 800-41", October 2009.

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Full firmware upgrade

You can upgrade the firmware using a USB flash drive containing the firmware files. A full USB upgrade is necessary if a patch file is not available or the existing firmware is a much older version and would require multiple patch files to upgrade to the latest version.

▲ Note: The feature keys and configuration are not changed or erased during a full upgrade.

The following procedure provides instructions for performing a full USB firmware upgrade on a 215U.

Requirements

- USB flash drive
- Firmware files (contact ELPRO technical support for these files)
- PC for transferring files

To prepare the USB flash drive

Not all USB flash drives are configured correctly for use as a firmware upgrade drive. Use the following procedure to check the configuration of the USB drive and re-configure the drive if necessary.

1. Plug USB drive into the USB port on the PC and wait until Windows recognizes the drive and completes the driver installation.

2. Open the Windows Start menu, choose Run, and then enter "CMD" to open a command prompt. Then, type "diskpart" at the command prompt. This opens the Diskpart utility.

```
C:\>diskpart
Microsoft DiskPart version 6.1.7601
Copyright (C) 1999-2008 Microsoft
Corporation.
On computer: TEST_COMPUTER
```

3. Type command "list disk" to list available disks, and identify the USB drive based on the size.
In the following example, the USB drive is a 1911 MB (2 GB) drive, which corresponds to Disk 1.

```
DISKPART> list disk
Disk ### Status Size Free DynGpt
-----
Disk 0 Online 232 GB 0 B
Disk 1 Online 1911 MB 0 B
```

4. When you have identified the USB disk, enter the "select Disk X" command to select this disk.

WARNING

THE COMMANDS THAT FOLLOW THIS STEP CAN DESTROY THE CONTENTS OF THE SELECTED DISK, MAKE SURE THAT YOU HAVE SELECTED THE CORRECT DRIVE BEFORE CONTINUING. SELECTING THE WRONG DRIVE COULD FORMAT YOUR PC'S HARD DRIVE.

```
DISKPART> select Disk 1
Disk 1 is now the selected disk.
```

5. Enter the command "list partition" to check how the USB drive is partitioned.

This command indicates whether the drive is correctly configured for use as a firmware upgrade drive on the 215U.

- If the drive contains only one partition and the "Offset" value is non-zero, as shown in the example below, you can proceed to format the drive and use it "as is" for firmware upgrade. Skip to step 7 for instructions on how to format the drive using the Diskpart utility.

```
DISKPART> list partition
Partition ### Type           Size      Offset
-----
Partition      1 Primary    1910 MB   64 KB
```

- If the "Offset" is zero or if there is more than one partition, as shown in the examples below, go to steps 6 and 7 below to re-configure the drive.

```
Partition ### Type           Size      Offset
-----
Partition      1 Primary    1911 MB   0 KB
Partition ### Type           Size      Offset
-----
Partition      1 Primary    100 MB    64 KB
Partition      2 Primary    1810 MB   101 KB
```

6. Enter the command "clean" to delete all partitions on the disk, and then enter "list disk" to check that all memory is now free.

In the example below, the asterisk (*) indicates that Disk 1 is the selected disk.

```
DISKPART> clean
DiskPart succeeded in cleaning the disk.
DISKPART> list disk
Disk ### Status Size Free DynGpt
-----
* Disk 0 Online 1911 MB 1910 KB
```

7. Enter the command "create partition primary" to create a partition on the USB drive. Then, enter the "list partition" command and note that there is only one partition, and that the offset is non-zero.

```
DISKPART> create partition primary
DiskPart succeeded in creating the
specified partition
Partition ### Type           Size      Offset
-----
Partition      1 Primary    1910 MB   64 KB
```

8. Finally, format the drive using the Diskpart command line. The file system format should be selected as FAT32 using the option "fs=fat32". You can select any convenient label. In the example below the label "FW_UPGRADE" was used.

```
DISKPART> format fs=fat32 label=FW_
UPGRADE
100 percent completed
DiskPart successfully formatted the
volume.
```

Alternatively, you can format the drive from within the Windows GUI environment using the following procedure.

To format the USB flash drive

- 1. Plug the USB flash drive in to the USB port on the PC.
- 2. Right-click the drive and select **Format** from the menu.

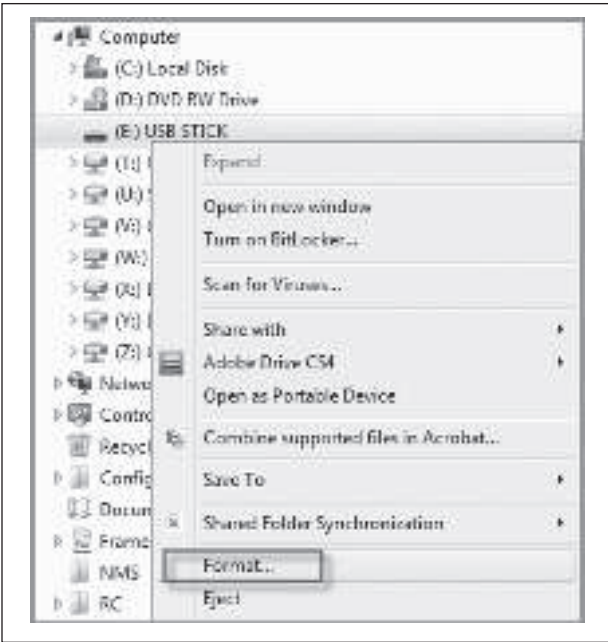


Figure 97. Formatting USB flash drive

- 3. Make sure that **Quick Format** is not selected, and then click **Start**.



Figure 98. Quick format

- 4. When formatting is complete, copy the supplied firmware files to the USB flash drive root directory.

The files should look similar to the following figure.

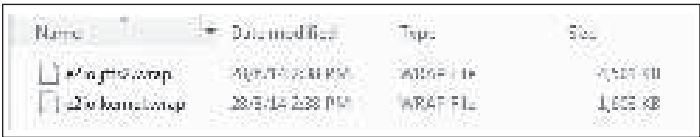


Figure 99. Firmware files

- 5. Remove the USB flash drive from the PC.

To perform a full firmware upgrade using USB flash drive

- 1. Connect to the module's Web-based configuration utility and make a note of the current firmware version, which appears on the home Web page.

This will enable you to compare versions to confirm that the upgrade procedure has been performed successfully.

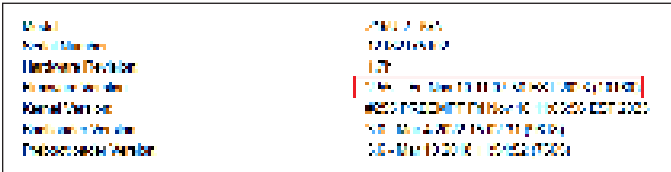


Figure 100. Firmware version

- 2. Power off the 215U if it is currently powered on.
- 3. Remove the cover from the small access panel on side of module to reveal a USB port and switches.

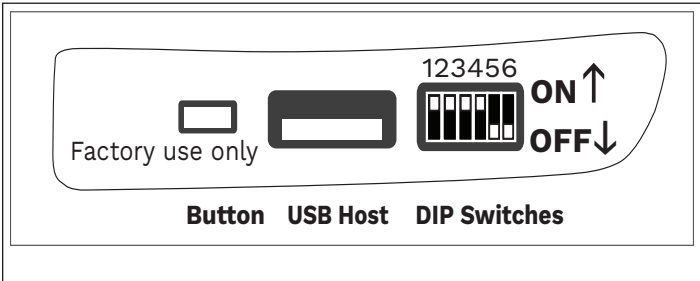


Figure 101. Module USB port and switches

- 4. Plug USB stick into USB port and power on the 215U module.
- 5. The PWR LED will flash, as indicated in .
- 6. When the upgrade is complete, remove the USB flash drive from the module's USB port and replace the access panel cover.

Note: Do not remove the flash drive or interrupt power to the module while the upgrade is in progress. If the upgrade process is interrupted, the module may become unserviceable and will need to be returned to ELPRO for repair.

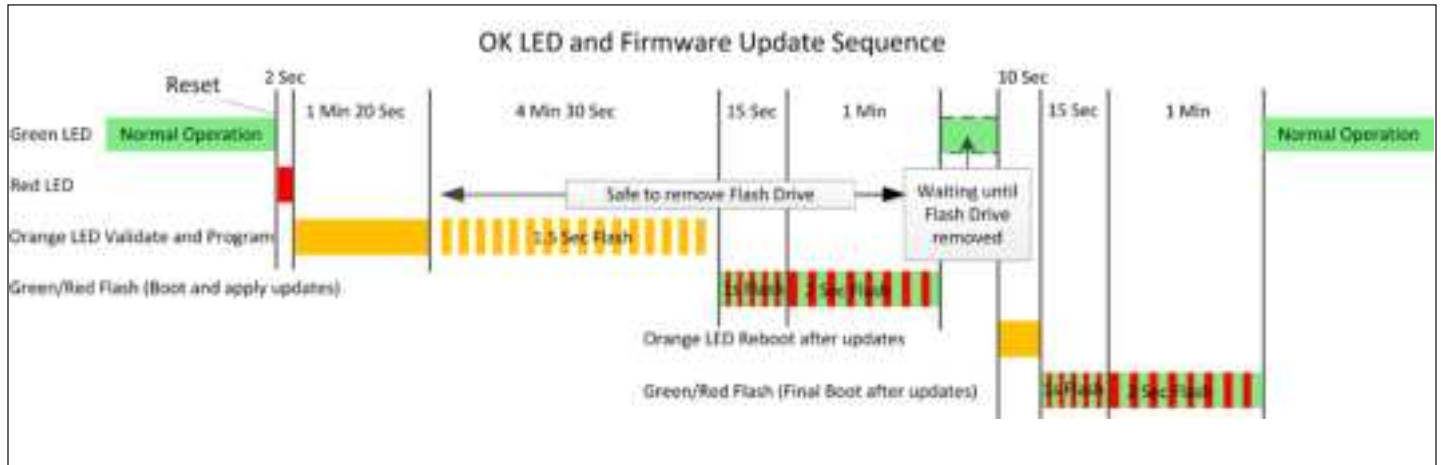


Figure 102. Firmware upgrade LED indicators



IO Plus Logic Command Reference

Instruction	I	N	{	Description	Argument
LOAD				Load the Accumulator	
LOAD				Load a value from memory to the accumulator. 32-bit counter: MSW at the high (Even) address. Float: Loads the integer part only (0-65535)	Memory Register to load from
LOAD	I			Load an immediate value to the accumulator	The actual value to load to accumulator
LOAD		N		Invert and Load to accumulator Discrete: ON gives "0"; OFF gives "1". Other types: bitwise invert e.g. 0xFACE gives 0x0531	Memory Register to load from
LOAD			{	Calculate Memory Register to Load from within the { }. The accumulator value is loaded from the location that has been calculated when the "}" statement is reached.	Initial value for the Memory Register calculation
STORE				Store the accumulator to memory	
STOR				Save value from the accumulator to memory	Register location to save to
STOR		N		Invert accumulator and save. When storing to a bit Register, a non-zero value is stored as off, and zero is stored as on.	Register location to save to
STOR			{	Calculate Memory Register to Store to within the following instructions { }. The current accumulator value is saved to the location that has been calculated when the "}" statement is reached.	Initial value of Register calculation
Delayed Calculation			{	Calculate the Second Argument of a statement Use this feature when you need multiple steps to calculate the second argument of a statement.	
			{	Check the "{" Column to begin calculation of the argument to a statement. This works for LOAD, STOR and for all of the Logic and Math operations, as well as for the Test/Comparison operations.	Initial value to load for the calculation
}				Complete and execute a delayed Calculation. This matches the opening brace flag "{" in the LOAD, STORE, Arithmetic, Logical, and Comparison commands. It completes the calculation of the argument value and executes the original command.	Argument Ignored
SET/RESET				Set or Clear a bit	
SET				Set memory register to "1" if accumulator is non-zero. Unchanged if accumulator is zero.	Memory location to set
SET		N		Set memory register to "1" if accumulator is zero.	Memory location to set
RES				Clear memory register if accumulator is non-zero. Unchanged if accumulator is zero.	Memory location to clear
RES		N		Clear memory register if accumulator is zero.	Memory location to clear
LOGIC/MATH				Bitwise Logical and Arithmetic operations	
AND OR XOR ADD SUB MUL DIV				Perform Logical / Arithmetic operation between Accumulator and memory. Result is saved in the accumulator. AND, OR, XOR – Bitwise Operation ADD – 16-bit addition with overflow SUB – 16-Bit subtraction with overflow MUL – Multiplication (mod 65536) DIV – Division (x / 0 = 0)	Register index of the value to use for the second operand
AND ... DIV	I			Perform Logical / Arithmetic operation between Accumulator and Immediate value	Immediate value to use for the second operand
AND ... DIV		N		Negate the argument (Bitwise invert) before performing the operation.	Applies to Register, Immediate and delayed calculation.
AND ... DIV			{	Perform Logical / Arithmetic operation between Accumulator and the result of the following calculation within the { }	Initial memory location or immediate value (I) for calculation of second operand.
TEST				Compare two values	
GT GE EQ NE LE LT				Perform Comparison operation between Accumulator and memory. Accumulator gets "1" if comparison true. "0" if false. GT – Greater Than GE – Greater or Equal EQ – Equal To NE – Not Equal LE – Less or equal LT – Less Than	Register index of the value to use for the second operand of the comparison
GT ... LT	I			Perform Comparison operation between Accumulator and Immediate value. Accumulator gets "1" if comparison true. "0" if false.	Immediate value to use for the second operand of the comparison

Instruction	I	N	{	Description	Argument
GT ... LT		N		Negate the argument (two's complement) before performing the comparison	Applies to Register, Immediate and delayed calculation forms.
GT ... LT			{	Perform Comparison operation between Accumulator and the result of the following calculation within the { }	Initial memory location or immediate value (I) for calculation of second operand.
JUMP				Transfer Control to a new location	
JMP				Jump to instruction	Line number to jump to
JMP	I			Jump forward or backward from the current location the number of lines specified	0-9999: Jump Forward 10000+: Jump backward
JMP_C				Conditional Jump if accumulator is non-zero	Line number to jump to if accumulator is non-zero
JMP_C		N		Conditional Jump if accumulator is zero	Line number to jump to if accumulator is zero.
JMP_C	I			Conditional Jump forward or backward from the current location the number of lines specified	0-9999: Jump Forward 10000+: Jump backward
CALL/ RETURN				Call a subroutine and Return	
CALL				Call a subroutine. A subroutine will execute the listed statements until a "RET" statement is reached, where control returns to the line following the CALL statement.	Line number of first instruction of the subroutine to call
CALL	I			Call a subroutine forward or backward from the current location, offset from current location	0-9999: call Forward 10000+: call backward
CALL_C				Conditional Call if accumulator is non-zero. (otherwise continue to next line)	Line number to call if accumulator is non-zero
CALL_C		N		Conditional Call if accumulator is zero	Line number to call if accumulator is zero.
CALL_C	I			Conditional Call a subroutine forward or backward from the current location, offset from current location	0-9999: call Forward 10000+: call backward
RET				Return from subroutine. Returns to the instruction following the last executed CALL instruction.	Argument Ignored
RET_C				Return to calling address if accumulator is non-zero	Argument Ignored
RET_C		N		Return to calling address if accumulator is zero	Argument Ignored

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Glossary

Term	Definition
ACK	Acknowledgment.
AES	Advanced Encryption Standard. A symmetric key encryption method supporting key sizes of 128, 192, and 256 bits. Used to encrypt data to make it inaccessible to unauthorized access.
Access Point	An access point connects wireless network stations (or clients) to other stations within the wireless network and also can serve as the point of interconnection between the wireless network and a wired network. Each access point can serve multiple users within a defined network area. Also known as a base station.
Antenna Gain	Antennas do not increase the transmission power, but instead focus the signal. Rather than transmitting in every direction (including the sky and ground), antenna focus the signal either more horizontally or in one particular direction. This gain is measured in decibels.
AODV	Ad hoc On-Demand Distance Vector (AODV) Routing is a routing protocol for mobile ad hoc networks and other wireless ad hoc networks. In AODV, the network is silent until a connection is needed. At that point the network node that needs a connection broadcasts a request for connection. Other AODV nodes forward this message, and record the node that they heard it from, creating an explosion of temporary routes back to the needy node. When a node receives such a message and already has a route to the desired node, it sends a message backwards through a temporary route to the requesting node. The needy node then begins using the route that has the least number of hops through other nodes. Unused entries in the routing tables are recycled after a time.
AWG	American wire gauge (AWG), also known as the Brown and Sharpe wire gauge, is a standardized wire gauge system used predominantly in the United States and Canada for the diameters of round, solid, nonferrous, electrically conducting wire.
Bandwidth	The maximum data transfer speed available to a user through a network.
COS	Change of state. For a digital input, a COS is a change from "off" to "on," or a change from "on" to "off." For an analog input, internal analog input, or pulse input rate, a COS is a configurable value called sensitivity.
CSA	The Canadian Standards Association (CSA), is a not-for-profit standards organization that develops standards in 57 areas. The CSA registered mark shows that a product has been independently tested and certified to meet recognized standards for safety or performance.
DCS	A Distributed Control System (DCS) is a computerized control system used to control the production line in industry. The entire system of controllers is connected by networks for communication and monitoring.
DHCP	Dynamic Host Configuration Protocol is a utility that enables a server to dynamically assign IP addresses from a predefined list and limit their time of use so that they can be reassigned. Without DHCP, an IT manager would need to manually enter in all the IP addresses of all the computers on the network. When DHCP is used, whenever a computer logs onto the network, an IP address is automatically assigned to it.
DIO	Digital input/output.
DIN Rail	A DIN rail is a metal rail of a standard type widely used for mounting circuit breakers and industrial control equipment inside equipment racks.
DNP3	Communication protocol used in industrial control systems. Commonly used in Water supply and Electrical distribution.
DNS	Domain name service (DNS) is a program that translates URLs to IP addresses by accessing a database maintained on a collection of Internet servers. The program works behind the scenes to facilitate surfing the Web with alpha versus numeric addresses. A DNS server converts a name like mywebsite.com to a series of numbers like 107.22.55.26. Every website has its own specific IP address on the Internet.
Encryption Key	An alphanumeric (letters and/or numbers) series that enables data to be encrypted and then decrypted so it can be safely shared among members of a network. WEP uses an encryption key that automatically encrypts outgoing wireless data. On the receiving side, the same encryption key enables the computer to automatically decrypt the information so it can be read. Encryption keys should be kept secret.
EIRP	Equivalent isotropically radiated power (EIRP) or, alternatively, effective isotropically radiated power is the amount of power that a theoretical isotropic antenna (which evenly distributes power in all directions) would emit to produce the peak power density observed in the direction of maximum antenna gain. EIRP can take into account the losses in transmission line and connectors and includes the gain of the antenna. The EIRP is often stated in terms of decibels over a reference power emitted by an isotropic radiator with an equivalent signal strength. The EIRP allows comparisons between different emitters regardless of type, size or form.
FEC	Forward Error Correction. This is a method of reducing the errors in a message by adding additional data which is used to detect and correct errors. The extra data reduces the effective data rate, but improves the sensitivity for long and difficult radio paths.
FSK	Frequency Shift Keying. This method of radio modulation encodes data using shifts in radio frequency. 2FSK uses two frequency levels to encode one bit of data for each symbol. 4FSK uses four frequency levels to encode two bits of data for each symbol.
Hub	A multiport device used to connect PCs to a network via Ethernet cabling or via 802.11. Wired hubs can have numerous ports and can transmit data at speeds ranging from 10 Mbps to multi-Gigabyte speeds per second. A hub transmits packets it receives to all the connected ports. A small wired hub may only connect four computers; a large hub can connect 48 or more. Note that hubs have been replaced in most applications by network switches (see Switch below).
Hz	Hertz. The international unit for measuring frequency, equivalent to the older unit of cycles per second. One megahertz (MHz) is one million hertz. One gigahertz (GHz) is one billion hertz. The standard US electrical power frequency is 60 Hz, the AM broadcast radio frequency band is 535–1605 kHz, the FM broadcast radio frequency band is 88–108 MHz, and wireless 802.11b/g LANs operate at 2.4 GHz.
IEEE	Institute of Electrical and Electronics Engineers, New York, www.ieee.org . A membership organization that includes engineers, scientists and students in electronics and allied fields. It has more than 300,000 members and is involved with setting standards for computers and communications.
I/O	Input/Output. The term used to describe any operation, program, or device that transfers data to or from a computer.
IP	Internet Protocol (IP) is a set of rules used to send and receive messages across local networks and the Internet.
IP Address	A 32-bit number that identifies each sender or receiver of information that is sent across the Internet. An IP address has two parts: an identifier of a particular network on the Internet and an identifier of the particular device (which can be a server or a workstation) within that network.
ISM	The industrial, scientific and medical (ISM) radio bands are portions of the radio spectrum reserved internationally for industrial, scientific, and medical purposes other than telecommunications.
LAN	Local Area Network (LAN) is a system of connecting PCs and other devices within the same physical proximity for sharing resources such as an Internet connections, printers, files, and drives.

Term	Definition
LQI	Link quality indicator (LQI) is used in wireless networks to indicate how good the communications link is. LQI is a computed value, based on how clearly the signal is received by the radio. Interference, low signal strength, and radio transmitter or receiver faults can all contribute to poor LQI.
MAC Address	Media Access Control (MAC) address is a unique code assigned to most forms of networking hardware. The address is permanently assigned to the hardware, so limiting a wireless network's access to hardware (such as wireless cards) is a security feature employed by closed wireless networks. But an experienced hacker armed with the proper tools can still figure out an authorized MAC address, masquerade as a legitimate address, and access a closed network. Every wireless 802.11 device has its own specific MAC address hard-coded into it. This unique identifier can be used to provide security for wireless networks. When a network uses a MAC table, only the 802.11 radios that have had their MAC addresses added to that network's MAC table will be able to get onto the network.
Modbus	Modbus is a serial communications protocol for use with its programmable logic controllers (PLCs).
MQTT	Messaging protocol using Publish-Subscribe model to support distributed and cloud data models
PLC	A programmable logic controller (PLC) is a digital computer used for automation of electromechanical processes, such as control of machinery on factory assembly lines, amusement rides, or light fixtures.
Proxy Server	Used in larger companies and organizations to improve network operations and security, a proxy server is able to prevent direct communication between two or more networks. The proxy server forwards allowable data requests to remote servers and/or responds to data requests directly from stored remote server data.
QAM	Quadrature Amplitude Modulation. This method of radio modulation encodes data by varying the phase and amplitude of the radio signal. This allows more data to be encoded into each symbol at the expense of reduced sensitivity.
Receive Sensitivity	The minimum signal strength required to pick up a signal. Higher bandwidth connections usually have less receive sensitivity than lower bandwidth connections.
RJ-45	Standard connectors used in Ethernet networks. RJ-45 connectors are similar to standard RJ-11 telephone connectors, but RJ-45 connectors can have up to eight wires, whereas telephone connectors have four.
Router	A device that forwards data from one WLAN or wired local area network to another.
RSSI	Received signal strength indicator (RSSI) is a measurement of the power present in a received radio signal. In a radio system, RSSI is the relative received signal strength in a wireless environment, in arbitrary units. RSSI is an indication of the power level being received by the antenna. Therefore, the higher the RSSI number (or less negative in some devices), the stronger the signal.
RTU	A remote terminal unit (RTU) is a microprocessor-controlled electronic device that interfaces objects in the physical world to a distributed control system or SCADA system by transmitting telemetry data to a master system, and by using messages from the master supervisory system to control connected objects.
SCADA	SCADA (supervisory control and data acquisition) is a type of industrial control system (ICS). Industrial control systems are computer controlled systems that monitor and control industrial processes that exist in the physical world. SCADA systems historically distinguish themselves from other ICS systems by being large scale processes that can include multiple sites, and large distances.
Server	A computer that provides its resources to other computers and devices on a network. These include print servers, Internet servers and data servers. A server can also be combined with a hub or router.
SMA	SMA (SubMiniature version A) connectors are semi-precision coaxial RF connectors for coaxial cable with a screw type coupling mechanism. The connector has a 50 Ω impedance. It is designed for use from DC to 18 GHz.
Sparkplug B	Industrial Control protocol format that works with MQTT publish-subscribe to assist cloud SCADA applications in accessing Industrial control data
Sub Network or Subnet	Found in larger networks, these smaller networks are used to simplify addressing between numerous computers. Subnets connect together through a router.
Switch	A type of hub that efficiently controls the way multiple devices use the same network so that each can operate at optimal performance. A switch acts as a networks traffic cop: rather than transmitting all the packets it receives to all ports as a hub does, a switch transmits packets to only the receiving port.
TCP	Transmission Control Protocol (TCP) is protocol used along with the Internet Protocol (IP) to send data in the form of individual units (called packets) between computers over the Internet. While IP takes care of handling the actual delivery of the data, TCP takes care of keeping track of the packets that a message is divided into for efficient routing through the Internet. For example, when a Web page is downloaded from a Web server, the TCP program layer in that server divides the file into packets, numbers the packets, and then forwards them individually to the IP program layer. Although each packet has the same destination IP address, it may get routed differently through the network. At the other end, TCP reassembles the individual packets and waits until they have all arrived to forward them as single message.
TCP/IP	The underlying technology behind the Internet and communications between computers in a network. The first part, TCP, is the transport part, which matches the size of the messages on either end and guarantees that the correct message has been received. The IP part is the user's computer address on a network. Every computer in a TCP/IP network has its own IP address that is either dynamically assigned at startup or permanently assigned. All TCP/IP messages contain the address of the destination network as well as the address of the destination station. This enables TCP/IP messages to be transmitted to multiple networks (subnets) within an organization or worldwide.
Transmit Power	The power at which the wireless devices transmits, usually expressed in mW or dBm.
TTL	Transistor-transistor logic (TTL) is a class of digital circuits built from bipolar junction transistors and resistors. It is called TTL logic because both the logic gating function (AND) and the amplifying function are performed by transistors.
WAN	Wide area network (WAN) is a communication system of connecting PCs and other computing devices across a large local, regional, national or international geographic area. Also used to distinguish between phone-based data networks and Wi-Fi. Phone networks are considered WANs and Wi-Fi networks are considered Wireless Local Area Networks (WLANs).
WEP	Wired Equivalent Privacy (WEP) is a basic wireless security provided by Wi-Fi. In some instances, WEP may be all a home or small-business user needs to protect wireless data. WEP is available in 40-bit (also called 64-bit), or in 108-bit (also called 128-bit) encryption modes. As 108-bit encryption provides a longer algorithm that takes longer to decode, it can provide better security than basic 40-bit (64-bit) encryption.
Wi-Fi	Wireless Fidelity. An interoperability certification for wireless local area network (LAN) products based on the Institute of Electrical and Electronics Engineers (IEEE) 802.11 standard.



ELPRO Technologies
Australia - Head Office
29 Lathe St,
Virginia, Queensland
Australia, 4014

Telephone +61 7 33528600
www.elprotech.com

ELPRO Technologies
USA Office
2028 East Ben White Blvd.,
#240-565 Austin, TX 78741-931
USA

Telephone +1 855 443 5776

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