

## LEVEL 2 | LILY PAD LAKE

### SET UP:

- Flip over the score trackers and arrange them to form the gameboard shown.
- Give each player a veggie puck and one matching veggie token. You won't need the remaining veggie tokens.
- Place all players' veggie tokens on the START space.
- The player who ate a vegetable most recently goes first!

### ON YOUR TURN:

1. Slide your veggie puck to land it in a hippo's mouth. If you miss, keep trying until it lands (and remember, it doesn't have to go all the way in).
2. Where did your puck land? Remember that number!
3. Flip down the ramp and remove your puck.
4. Slide your puck again until it lands. Add that number to the first number.
5. What number did you get? Move your veggie token forward that many spaces.
6. Flip down the ramp and remove your puck again.
7. Now, it's the next player's turn!

### HOW TO WIN

The first player to reach the end of the lily pad path, wins!

### PUTTING THE GAME AWAY

1. Remove the shield and fold it up.
2. Store the veggie tokens and veggie pucks in the token storage section.
3. Flip down the ramp so it lies flat.
4. Stack the shield and score trackers on top of the ramp.
5. Place the instructions on top and close the box.



#### EXAMPLE TURN:

Slide 1



+

Slide 2



=

4



3+

F6645  
2-4

ADULT ASSEMBLY  
REQUIRED.

**WARNING:** CHOKING HAZARD—Small parts.  
Not for children under 3 years.

**WARNING:** STRANGULATION HAZARD—Long Cord.  
Not for children under 3 years.

# Hungry Hungry Hippos JUNIOR



### CONTENTS

Game box, 4 wooden veggie pucks, 4 double-sided score trackers, 40 cardboard veggie tokens, shield, 2 hook and loop stickers

### OBJECT

The hippos are hungry and ready to munch, it's up to you to bring them a yummy lunch! Slide your veggie puck up the ramp to the hippos in two levels of play!

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## HEY, PARENTS!

These rules describe how to play two levels of this game.  
You decide which level is right for your family!

### LEVEL 1 | LUNCH LAGOON

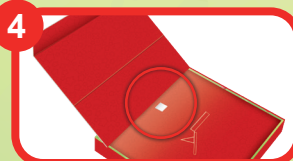
In this level, you'll slide your veggie puck, then count up and add to your score based on where your puck lands.

### LEVEL 2 | LILY PAD LAKE

This level uses counting and addition! You'll slide twice and add the two numbers to move your veggie token across the lake.

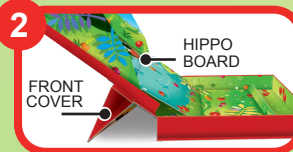
## THE FIRST TIME YOU PLAY

1. Punch out the veggie tokens from the cardboard sheet.
2. Separate the two hook and loop stickers.
3. Stick one hook and loop sticker on the square on the bottom fold of the front cover of the box as shown.
4. Stick the second hook and loop sticker on the square on the back of the hippo board.



## GET READY

1. Unfold the shield and slide it into the slots above the hippo board.
2. Fold the front panel of the box to prop up the hippo board. Fasten the two hook and loop stickers together to keep everything in place.
3. Flip up the ramp so it rests on the bottom of the hippo board, just below the hippos.
4. Store the veggie tokens in the token storage section behind the string.



## HOW TO SLIDE YOUR PUCK

1. Position your veggie puck at the center of the nylon string.
2. Hold the puck against the string under your index, middle, and ring fingers.

*Tip: for better stability, try holding the box with your other hand!*

3. Pull the puck and string back, then release them to slide the puck up the ramp.



### LEVEL 1 | LUNCH LAGOON

#### SET UP:

- Give each player a score tracker and the matching veggie puck.
- The player who ate a vegetable most recently goes first!

#### ON YOUR TURN:

1. Slide your veggie puck to land it in a hippo's mouth. If you miss, keep trying until it lands!
2. Where did your puck land? Check the number in the hippo's mouth, then take that many veggie tokens which match your veggie puck and add them to your score tracker.
3. Flip down the ramp and remove your puck.
4. Now, it's the next player's turn!



**PSST....**

*If your puck is just hanging out of the hippo's mouth, that counts too!*

## HOW TO WIN

The first player to collect 10 veggie tokens, wins!

**LEVEL 2 ON BACK!**