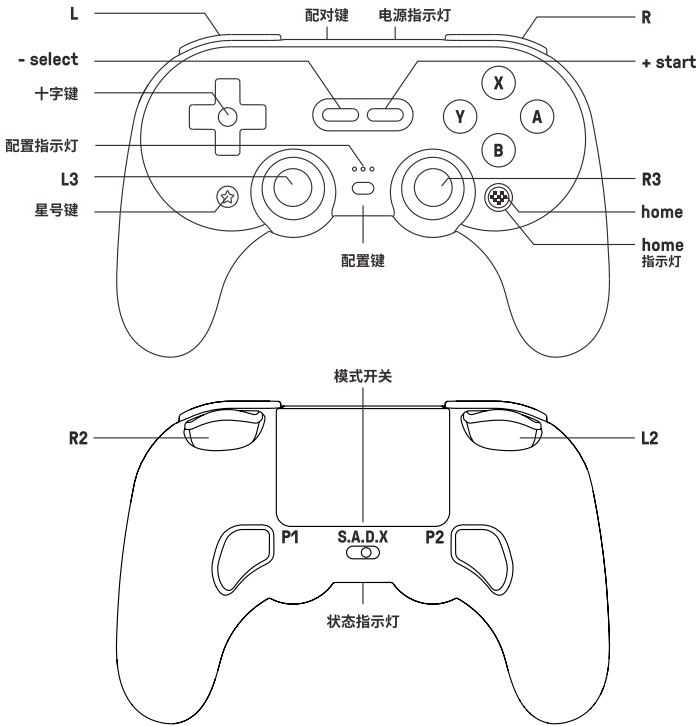


- press & hold **start** for 3 seconds to turn off the controller
- press **start** to turn on the controller



- \* 关机: 按住 [start] 键 3 秒。
- \* 开机: 轻按 [start] 键。

## Switch

- NFC scanning, IR camera, HD rumble, notification LED are not supported, nor can the system be waken up wirelessly

### Bluetooth connection

- 1 – turn the mode switch to **S**
  - 2 – press **start** to turn on the controller. LED starts to rotate from left to right
  - 3 – press **pair** button for 3 seconds to enter its pairing mode. LED stops blinking for a short moment then starts to rotate again (this is required for the very first time only)
  - 4 – go to your Switch Home Page to click on Controllers, then click on Change Grip/Order
  - 5 – LED becomes solid when connection is successful
- controller will auto reconnect to your Switch with the press of **start** once it has been paired

### wired connection

- 1 – turn the mode switch to **S**
  - 2 – press **start** to turn on the controller. LED starts to rotate from left to right
  - 3 – connect the controller to your Switch dock via its USB cable
  - 4 – wait till the controller is successfully recognized by your Switch to play
- Switch system needs to be 3.0.0 or above for wired connection. Go to System Setting > Controller and Sensors > turn on Pro Controller Wired Communication
  - LED lights indicate the player number, 1 LED indicates player 1, 2 LEDs indicate player 2, 4 is the maximum number of players the controller supports

## Windows (X - input)

### Bluetooth connection

- required system: Windows 10 (1703) or above. Bluetooth 4.0 is supported
- 1 – turn the mode switch to **X**
  - 2 – press **start** to turn on the controller. LEDs 1 & 2 start to blink
  - 3 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
  - 4 – go to your Windows Settings > Devices > Bluetooth & other devices > turn it on
  - 5 – choose Add Bluetooth or other device - Bluetooth
  - 6 – pair with [8BitDo Pro 2]
  - 7 – LED becomes solid when connection is successful
- controller will auto reconnect to your Windows device with the press of **start** once it has been paired

### wired connection

- 1 – turn the mode switch to **X**
  - 2 – press **start** to turn on the controller. LEDs 1 & 2 start to blink
  - 3 – connect the controller to your Windows device via its USB cable
  - 4 – wait till the controller is successfully recognized by your Windows device to play
- LED lights indicate the player number, 1 LED indicates player 1, 2 LEDs indicate player 2, 4 is the maximum number of players the controller supports

## Android (D - input)

- required system: Android 4.0 or above

### Bluetooth connection

- 1 – turn the mode switch to **D**
  - 2 – press **start** to turn on the controller. LED 1 starts to blink
  - 3 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
  - 4 – go to your Android device's Bluetooth setting, pair with [8BitDo Pro 2]
  - 5 – LED becomes solid when connection is successful
- controller will auto reconnect to your Android device with the press of **start** once it has been paired

### wired connection

- 1 – turn the mode switch to **D**
  - 2 – press **start** to turn on the controller. LED 1 starts to blink
  - 3 – connect the controller to your Android device via its USB cable
  - 4 – wait till the controller is successfully recognized by your Android device to play
- OTG support is required on your Android device

## macOS

- required system: OS X Lion (10.10) or above

### Bluetooth connection

- 1 – turn the mode switch to **A**
  - 2 – press **start** to turn on the controller. LEDs 1 & 2 & 3 start to blink
  - 3 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
  - 4 – go to your macOS device's Bluetooth setting and turn it on
  - 5 – pair with [Wireless Controller]
  - 6 – LED becomes solid when connection is successful
- controller will auto reconnect to your macOS device with the press of **start** once it has been paired

### wired connection

- 1 – turn the mode switch to **A**
- 2 – press **start** to turn on the controller, LEDs 1, 2 & 3 start to blink
- 3 – connect the controller to your macOS device via its USB cable
- 4 – wait till the controller is successfully recognized by your macOS device to play

## Turbo function

- 1 – hold the button you would like to set turbo functionality to and then press the **star** button to activate its turbo functionality
  - 2 – home LED blinks continuously when the button with turbo functionality is pressed
  - 3 – hold the button with turbo functionality then press **star** to deactivate its turbo functionality
- D-pad joysticks, home, select and start buttons are not included
  - This does not apply to Switch mode

## battery

- |                       |   |                        |
|-----------------------|---|------------------------|
| <b>status –</b>       |   | <b>LED indicator –</b> |
| low battery mode      | → | red LED blinks         |
| battery charging      | → | red LED stays solid    |
| battery fully charged | → | red LED turns off      |
- 20 hours of play time with a 1000 mAh built-in battery pack
  - rechargeable with 4 hours charging time
  - replaceable with two AA batteries with 20 hours of play time
  - controller will turn off in 1 minute with no connection and 15 minutes with Bluetooth connection but no use
  - controller stays on with wired connection

## Ultimate Software

- It gives you elite control over every piece of your controller: customize button mapping, adjust stick & trigger sensitivity, vibration control and create macros with any button combination
- please visit [support.8bitdo.com/ultimate-software.html](https://support.8bitdo.com/ultimate-software.html) for the application

## support

- please visit [support.8bitdo.com](https://support.8bitdo.com) for further information & additional support

## Switch

- \* 不支持 NFC 扫描、红外摄像头、HD 振动、通知灯、唤醒主机等功能。

### 蓝牙连接

1. 将模式开关移动到 S 位置。
  2. 轻按 [start] 键开启手柄，状态指示灯呈滚动闪烁。
  3. 按住 [配对键] 3 秒进入配对状态，状态指示灯短暂熄灭后呈滚动闪烁。(仅首次连接时需要配对)
  4. 打开 Switch 主机“手柄”选项，选择“更改握法 / 顺序”。
  5. 连接完成后，手柄状态指示灯呈常亮显示。
- \* 成功配对后，下次使用时轻按 [start] 键开启手柄即可自动连接。

### 有线连接

1. 将模式开关移动到 S 位置。
  2. 轻按 [start] 键开启手柄，状态指示灯呈滚动闪烁。
  3. 使用 USB 缆线手柄连接至 Switch 主机的 USB 端口。
  4. 等待 Switch 主机识别完成后即可使用。
- \* 使用有线连接，要求 Switch 主机系统版本为 3.0.0 或更高版本，并确保“设置” – “手柄与感应器” – “Pro 手柄的有线连接”选项为“开启”状态。
  - \* 状态指示灯支持显示玩家数量显示，亮 1 号指示灯为第一个玩家，亮 1、2 号指示灯为第二个玩家，最多支持 4 个玩家显示。

## Windows (X - input)

### 蓝牙连接

- \* 使用蓝牙连接，要求 Windows 设备系统版本为 Windows 10 (1703) 或更高版本，且支持蓝牙 4.0。
1. 将模式开关移动到 X 位置。
  2. 轻按 [start] 键开启手柄，1、2 号状态指示灯闪烁。
  3. 按住 [配对键] 3 秒进入配对状态，状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
  4. 打开 Windows 设备“所有设置”选项，选择“设备” – “蓝牙和其他设备”，确保蓝牙功能为开启状态。
  5. 选择“添加蓝牙或其他设备” – “蓝牙”。
  6. 在搜索到的设备列表中选择 8BitDo Pro 2 手柄进行配对连接。
  7. 连接完成后，手柄状态指示灯呈常亮显示。
- \* 成功配对后，下次使用时轻按 [start] 键开启手柄即可自动连接。

### 有线连接

1. 将模式开关移动到 X 位置。
  2. 轻按 [start] 键开启手柄，1、2 号状态指示灯闪烁。
  3. 使用 USB 缆线将手柄连接至 Windows 设备的 USB 端口。
  4. 等待 Windows 设备识别完成后即可使用。
- \* 状态指示灯支持显示玩家数量显示，亮 1 号指示灯为第一个玩家，亮 1、2 号指示灯为第二个玩家，最多支持 4 个玩家显示。

## Android (D - input)

- \* 要求 Android 设备系统版本为 Android 4.0 或更高版本。

### 蓝牙连接

1. 将模式开关移动到 D 位置。
  2. 轻按 [start] 键开启手柄，1 号状态指示灯闪烁。
  3. 按住 [配对键] 3 秒进入配对状态，状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
  4. 打开 Android 设备“蓝牙”选项，在搜索到的设备列表中选择 8BitDo Pro 2 手柄进行配对连接。
  5. 连接完成后，手柄状态指示灯呈常亮显示。
- \* 成功配对后，下次使用时轻按 [start] 键开启手柄即可自动连接。

### 有线连接

1. 将模式开关移动到 D 位置。
  2. 轻按 [start] 键开启手柄，1 号状态指示灯闪烁。
  3. 使用 USB 缆线将手柄连接至 Android 设备的 USB 端口。
  4. 等待 Android 设备识别完成后即可使用。
- \* 使用有线连接需要设备支持 OTG 功能。

## macOS

- \* 要求 macOS 设备系统版本为 OS X Lion (10.10) 或更高版本。

### 蓝牙连接

1. 将模式开关移动到 A 位置。
  2. 轻按 [start] 键开启手柄，1、2、3 号状态指示灯闪烁。
  3. 按住 [配对键] 3 秒进入配对状态，状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
  4. 打开 macOS 设备“系统偏好设置” – “蓝牙”，确保蓝牙功能为开启状态。
  5. 在搜索到的设备列表中选择 Wireless Controller 手柄进行配对连接。
  6. 连接完成后，手柄状态指示灯呈常亮显示。
- \* 成功配对后，下次使用时轻按 [start] 键开启手柄即可自动连接。

### 有线连接

1. 将模式开关移动到 A 位置。
2. 轻按 [start] 键开启手柄，1、2、3 号状态指示灯闪烁。
3. 使用 USB 缆线将手柄连接至 macOS 设备的 USB 端口。
4. 等待 macOS 设备识别完成后即可使用。

## Turbo 连发功能

1. 按住需要设置连发的功能键，再按下 [星号键] 可开启按键的连发功能。
  2. 按下启用连发功能的功能键，[home] 指示灯会持续闪烁，提示此按键已启用连发功能。
  3. 按住需要关闭连发的功能键，再按下 [星号键] 可关闭按键的连发功能，[home] 指示灯停止闪烁。
- \* [十字键]、[左 / 右摇杆]、[home]、[select]、[start] 键不支持设置连发。
  - \* 连接 Switch 时不支持连发。

## 电源

- |             |   |                |
|-------------|---|----------------|
| <b>电源状态</b> |   | <b>电源指示灯状态</b> |
| 低电量         | → | 红灯闪烁           |
| 充电中         | → | 红灯常亮           |
| 充满电         | → | 红灯熄灭           |
- \* 配备 1000 mAh 充电式电池包，可持续使用约 20 小时，充电时间约 4 小时。使用 5 号电池 (AA 电池) 可持续使用约 20 小时。
  - \* 开机后 1 分钟内未连接，或连接后 15 分钟内无操作会自动关机。
  - \* 使用有线连接时不会自动关机。

## 自定义配置

- \* 请访问 [support.8bitdo.cn/ultimate-software.html](https://support.8bitdo.cn/ultimate-software.html) 获取精英软件使用，可对手柄按键映射、摇杆灵敏度、扳机键灵敏度、振动强度以及宏指令等功能进行自定义配置。

## 技术支持

- \* 若要进一步了解此产品的更多功能，请前往 [support.8bitdo.cn](https://support.8bitdo.cn) 了解详细信息。