



Instruction Manual

Marble Rush® Go-Spidey-Go! Set



MARVEL

INTRODUCTION

Thank you for purchasing the Spidey and His Amazing Friends Marble Rush® Go-Spidey-Go! Set!

Get ready for non-stop action! Build thrilling courses, send the marbles into motion and compete with family and friends through exciting challenges complete with lights and Spidey's exclusive sounds and music. Please refer to the Color Manual for detailed building steps.

Ferris Wheel



Music Selection
Button



Music/SFX
Selector

INCLUDED IN THE PACKAGE

- **Marble Rush® Go-Spidey-Go! Set**
- 65 Components & 6 Marbles
- Quick Start Guide
- 1 Color Manual
- 1 Sticker Sheet

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE: Please save this Instruction Manual as it contains important information.

ATTENTION :

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

NOTE : Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.



WARNING:

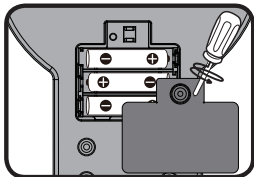
CHOKING HAZARD-Toy contains small parts and small balls.

Not for children under 3yrs.

INSTRUCTIONS

Battery Removal and Installation

1. Make sure the unit is turned **Off**.
2. Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 3 new AAA (LR03/AM-4) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended.)
5. Replace the battery cover and tighten the screw to secure.



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.



ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

IMPORTANT: BATTERY INFORMATION

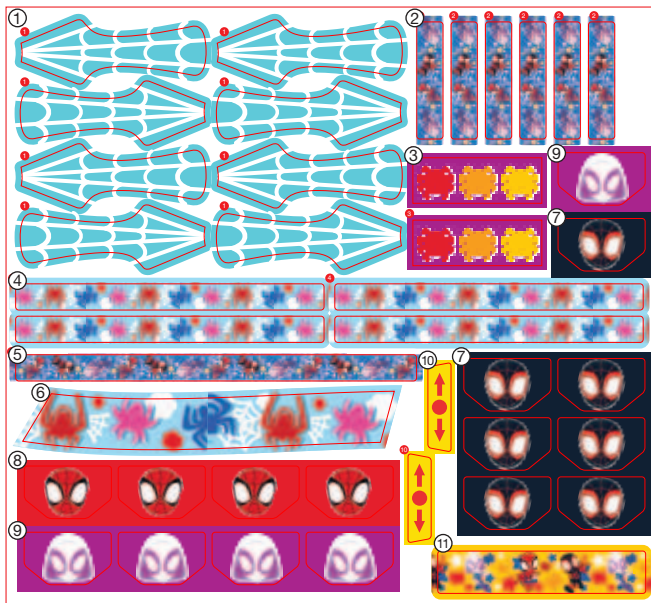
- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

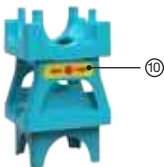
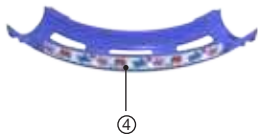
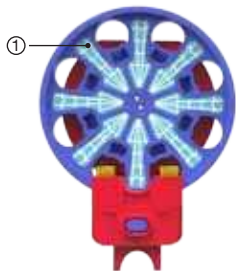
RECHARGEABLE BATTERIES

- Remove rechargeable batteries (if removable) from toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

LABEL APPLICATION

Please securely stick the labels to the playset as indicated below:





PRODUCT FEATURES

1. Music/SFX Selector ● 🎵 🎶

Slide the selector all the way to the right (🎶) to turn on both music and sound effects (SFX). The middle position 🎵 plays SFX with no background music. Slide the selector all the way to the left ● to turn off the **Ferris Wheel**.



2. Ferris Wheel

When the **Music/SFX Selector** on the **Ferris Wheel** is turned on, the **Ferris Wheel** will continuously spin until it is turned off. When a marble is detected, the **Ferris Wheel** will play cool sound effects with flashing lights.



3. Music Selection Button 🎵

Press the **Music Selection Button** to cycle through the background music options.



4. Automatic Shut-Off

To preserve battery life, the **Spidey and His Amazing Friends Marble Rush™ Go-Spidey-Go!** will automatically shut off after several minutes without input. The unit can be turned on again by sliding the **Music/SFX Selector** to the middle or right-hand position.

NOTE

If the unit powers down or if the light fades out during play, please install a new set of batteries.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, install a new set of batteries.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S., **1-877-352-8697** in Canada, or by going to our website **vtechkids.com** and filling out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity
47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5617
Product Name: Spidey and His Amazing Friends™
Marble Rush® Go-Spidey-Go! Set
Responsible Party: VTech Electronics North America, L.L.C.
Address: 1156 W. Shure Drive, Suite 200,
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com
vtechkids.ca

**Read our complete warranty policy online at
vtechkids.com/warranty
*vtechkids.ca/warranty***

