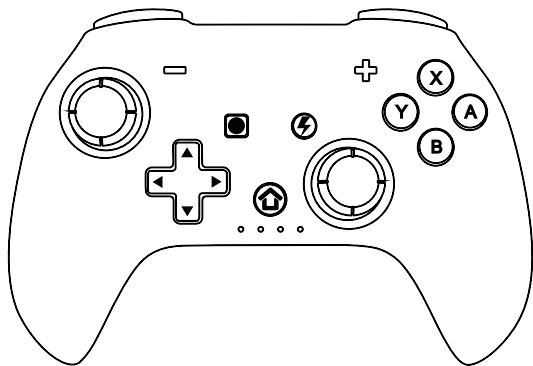


User Manual-NS60

NexiGo Wireless Controller



Register to get **EXTRA ONE year** warranty. Only valid in registering within **14 days** of product delivery.
nexigo.com/warranty

Welcome to the NexiGo Family!

Thank you for choosing the NexiGo NS60 Wireless Controller! You are now part of an exclusive club: the NexiGo family! It's our job to make sure you enjoy your membership. If you have any problems please contact us at **cs@nexigo.com** any time for further assistance. Make sure to register your purchase at **nexigo.com/warranty** within 14 days of the delivery date to extend your warranty coverage to TWO Years!

From all of us here at NexiGo, we want to welcome you again to the family. We thank you deeply for your trust and for your business. We know you'll love it here. We look forward to serving you again in the near future.

Yours Sincerely,
The NexiGo Team

Contact Information

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Manufacturer: Nexight INC

Email: cs@nexigo.com

Tel: +1(458) 215-6088

Address: 11075 SW 11th St, Beaverton, OR, 97005, US

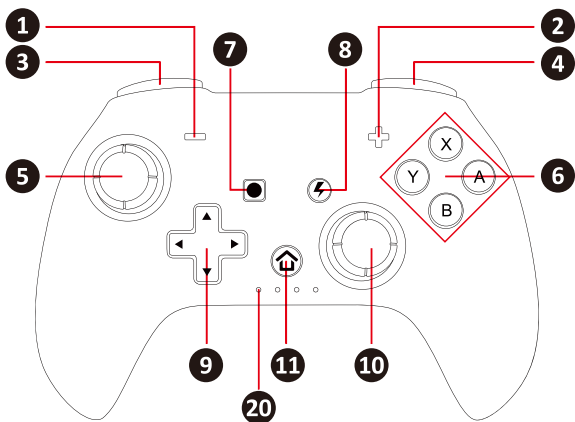
Product Introduction:

The NexiGo NS60 Wireless Controller is an enhanced Pro Controller for the Switch gaming console. Providing all of the normal functionality you would expect from an Switch Pro Controller, the NexiGo NS60 also features a Turbo button so you can preset your buttons to turbo fire, making it great for repetitive tasks or games that require button mashing. With two additional back mapping buttons that can map up to 12 key inputs, this controller can help you get to the next level. Made from a tough ABS material the NexiGo NS60 is durable and designed to last. It comes with a six-axis gyroscope and built-in acceleration functions to give you that competitive edge.

Package Includes

- 1 x Switch Controller
- 1 x USB Charging Cable
- 1 x User Manual

Product Overview



1. - Button

2. + Button

3. L1 Button

4. R1 Button

5. Left Joystick / L3

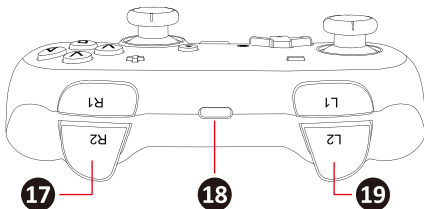
6. X / Y / A / B Buttons

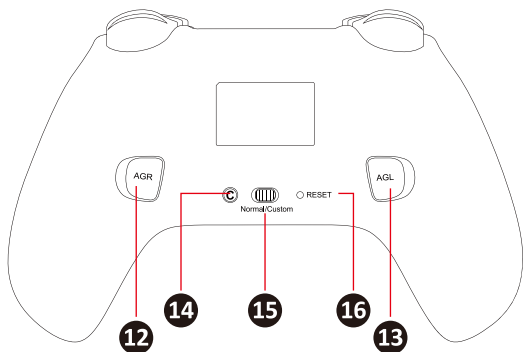
7. Screenshot Button

8. Turbo Button

9. D-pad

10. Right Joystick / R3





11. Home Button

12. AGR Button

13. AGL Button

14. Pairing Button

15. Back Mapping Switch

16. Reset Cavity

17. R2

18. Type-C Port

19. L2

20. Player Indicator LEDs

Specifications

Input Voltage: DC 5V

Charging Time: Approximately 2 hours

Playtime: 6-8 hours

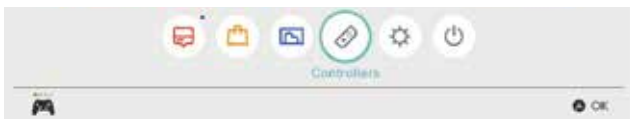
Battery Capacity: 550mAh

Wireless Connection Maximum Distance: 32ft

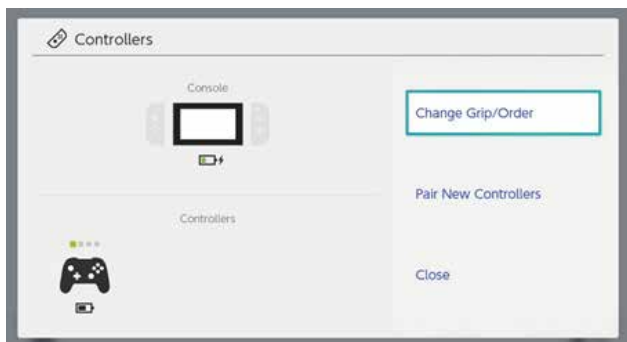
Wireless Connection (For Switch):

Wireless Pairing

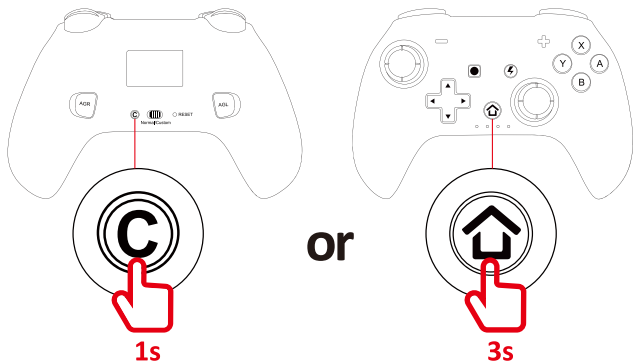
1. Make sure that the console and the controller you want to pair are both powered on. From the home menu in the Switch console select **Controllers** as shown below.



2. Select **Change Grip/Order** on the **Controllers** menu page as shown below.



3. Press and hold the **Pairing** button for one second (or long press the **Home** button for three seconds) until the Player Indicators begin to slowly flash. This will cause the controller to enter **Pairing Mode**.



4. The **Player Indicator LEDs** on the controller will flash indicating that the pairing was successful and then the appropriate **Player Indicator LED** will illuminate. Pairing is now complete. We recommend now calibrating your joystick if this is the first time you are connecting this device. Instructions on how to do this are located in the FAQ section.

To Reconnect

1. Press and hold the **Home** button for one second to wake up the controller.
2. After being woken up the controller will automatically connect to the device it was last paired with.

Note: If you reset the controller to factory settings or update the firmware you will need to re-pair the controller with the console as outlined in these steps.

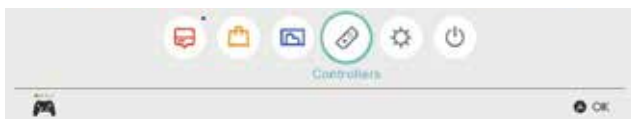
To Disconnect

Press and hold the **Pairing** button (or **Home** button) for three seconds. The controller will unpair from your device.

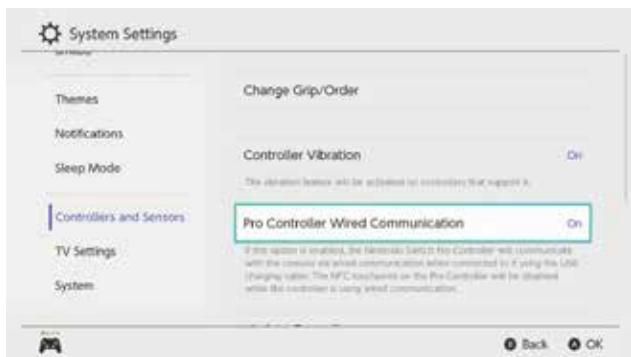
USB Wired Connection (For Switch/PC):

Wired Connection (Switch):

1. Make sure that the console and the controller you want to pair are both powered on. From the home menu in the Switch console select **Controllers** as shown below.



2. Set **Pro Controller Wired Communication** to **On**.



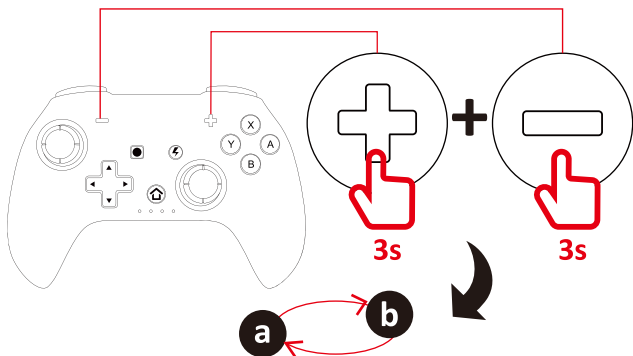
3. Connect the controller to the dock with the provided USB cable and place the Switch console in the dock. Then press any button to wake up the controller.



4. The **Player Indicator LEDs** on the controller will flash indicating that the pairing was successful and then the appropriate **Player Indicator LED** will illuminate. Pairing is now complete.

Wired Connection (Windows PC)

1. Use the provided cable to connect the controller to your device.
2. There are two different modes that can be used for wired connections. You can switch between them by pressing and holding the **+** and **-** keys at the same time for three seconds.



- a. **DirectInput mode** is the default mode for connecting to a PC. When using this mode, the 2nd and 3rd player LED lights will remain permanently lit indicating this is the active mode.
 - b. **XInput mode** is an alternate, more recent, mode for connecting devices with a PC. This mode can be used if you find controller limitations in a game while using DirectInput mode. When using this mode the 1st and 4th LED lights will remain permanently lit indicating this is the active mode.
3. After switching to a wired connection, the wireless connection will automatically disconnect.

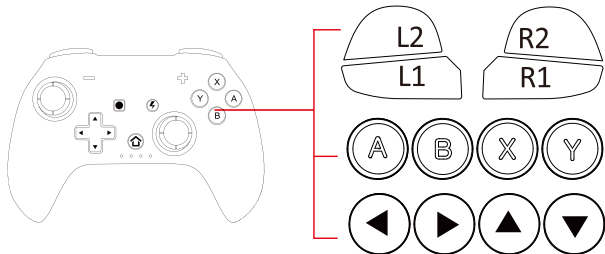
4. After unplugging the wired connection, the controller will automatically attempt to reconnect to the last paired device via wireless.
5. Using the controller with a PC will allow the controller to charge while connected; the Switch does not charge the controller.

Sleep Function:

1. After the Switch console is turned off or the connection fails, the controller will automatically go to sleep after ten seconds.
2. To prolong battery life the controller will automatically go to sleep after five minutes if no buttons are pressed.

Turbo Function:

Many of the buttons on this controller can be set to turbo functionality. The buttons capable of using the turbo function are: **A / B / X / Y / L1 / R1 / L2 / R2 / D-pad.**

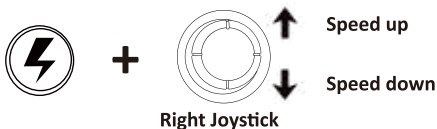


How to Use the Turbo Function?

1. Press the **Turbo** button and one of the above buttons to enable the semi-auto turbo function on that button.
2. Repeat the above step again to enable full-auto mode (The **D-pad** does not support full-auto mode).
3. Repeat the above step for a third time to disable the Turbo function.

Turbo Speed Adjustment

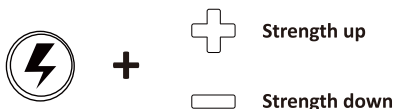
1. Press the **Turbo** button and pull the **Right Joystick** downward at the same time to decrease the turbo speed.
2. Press the **Turbo** button and push the **Right Joystick** upward to increase the turbo speed.
3. Turbo speed can be adjusted in three levels:
 - a. Activates 5 times per second
 - b. Activates 12 times per second (Default)
 - c. Activates 20 times per second



Haptic Feedback Strength Adjustment:

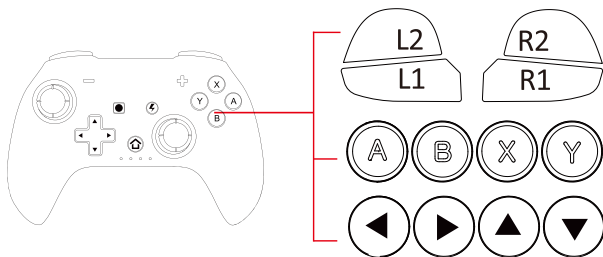
1. Press the **Turbo** button and the - button at the same time to decrease the haptic feedback vibration strength.
2. Press the **Turbo** button and the + button at the same time to increase the haptic feedback vibration strength.
3. After choosing a vibration level the motor will vibrate at the chosen level for 0.5 seconds to indicate that choice.
4. There are four adjustment levels for the haptic feedback:
 - a. **Off** - Turns the vibration motors off completely. This can also be done in settings for many games.
 - b. **Weak** - The lightest setting. This provides minimal feedback.
 - c. **Medium** - The default setting. This setting provides noticeable feedback.

- d. **Strong** - The maximum setting. This setting provides significant feedback.

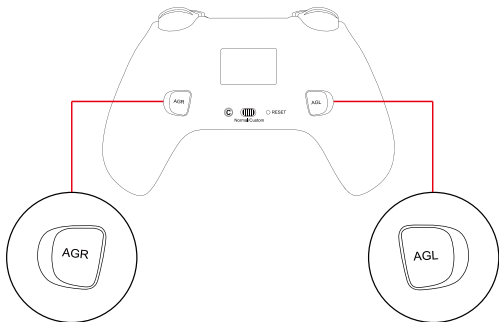


Mapping the Rear Buttons - Introduction:

1. Many of the buttons on this controller can be mapped to the rear buttons. The mappable buttons are: **A / B / X / Y / L1 / R1 / L2 / R2 / D-pad**.

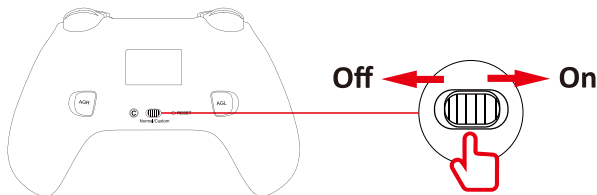


2. The rear buttons that you can map to are:
AGL / AGR



3. Mapping a front button to the rear buttons allows you to duplicate the function of the front button on the rear button.

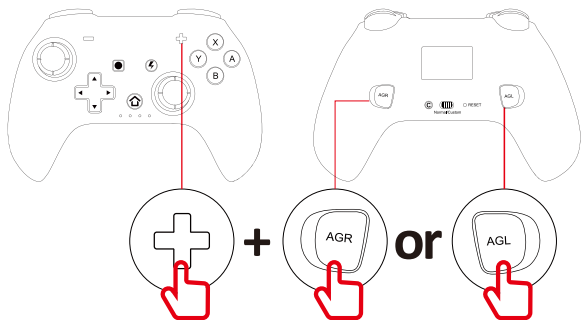
4. Slide the **Back Mapping Switch** to **Normal** to disable the rear buttons. Enable the rear buttons by sliding the **Back Mapping Switch** to **Custom**.



How to Map the Back Buttons?

1. Slide the **Back Mapping Switch** to **Custom**.

2. Press the **AGL** or **AGR** buttons and the **+** button at the same time to enter mapping mode. All four player indicator LEDs will light up to indicate that you are in mapping mode.



a. Mapping one button:

Press one of the **Mappable Buttons** you wish to map and then press the **AGL** or **AGR** button to complete the mapping. The player indicator LEDs will return to their previous state indicating that the process was successful. The **AGL** or **AGR** button now will have the same functionality as the button you chose to map to it.

b. Mapping button combinations:

The **AGL** or **AGR** buttons support mapping up to 12 inputs under a single button press. Press the combination of the **Mappable Buttons** you wish to map and then press the **AGL** or **AGR** button to

complete the mapping. The indicator LEDs will return to their previous state indicating that the process was successful. The **AGL** or **AGR** buttons now function as the input combination that you have set.

Note:

- The **AGL** or **AGR** button will save the last 12 inputs and complete the mapping if more than 12 inputs are attempted.
- Keys pressed at the same time are equal to one input.

3. Removing mapped keys:

Press the **AGL** or **AGR** button after entering mapping mode. The respective button will be cleared of any programmed inputs.

Factory Reset:

Press and hold the **Home** button for ten seconds, or use a needle, a pin, or another small item to press the button inside the **Reset** cavity on the back of the controller. The controller will be powered off and will then reset itself. You will need to pair the controller to your devices again using the methods outlined above as this process

will remove all pairing information, any turbos, and any saved button mappings.

Notes:

- When not in use, it is recommended that you store the controller and Do not leave it plugged in for long periods.
- To ensure the longevity and lifespan of the controller please keep it clean and Do not stack heavy objects on it.
- If the controller is inoperable but does not show signs of damage, please exercise the warranty or dispose of the item.
- Keep away from small children due to potential hazards.
- Do not give to children under three years of age.
- Do not charge the controller using a frayed or damaged USB cable.
- Do not touch the device, power adaptor, or USB cable with wet hands. Keep this product dry.
- Do not attempt to repair, disassemble, or modify the controller under any circumstance.
- Do not place the controller near fire, heat sources, or in direct sunlight.

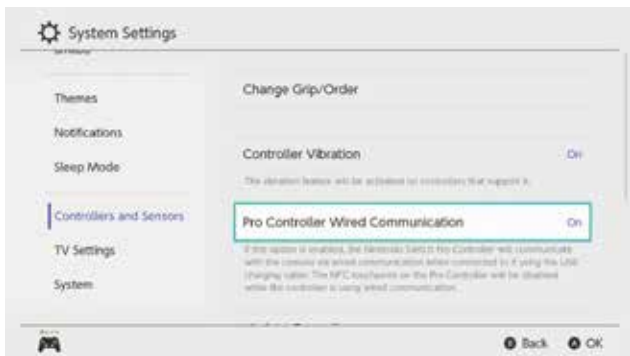
FAQ:

Q1: How can I connect the controller to my Switch console?

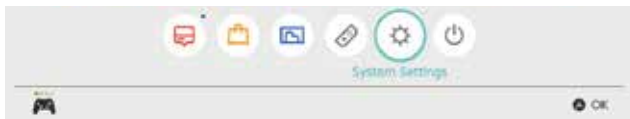
A: If you are not able to connect the controller to the console using the normal methods outlined above, please try the following options in numerical order:

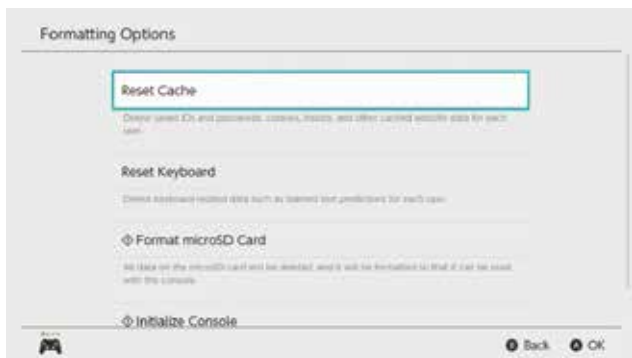
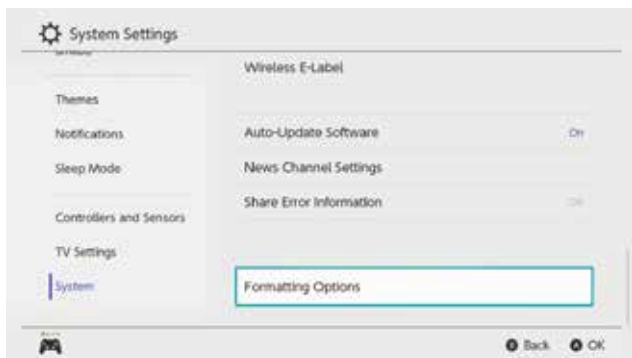
1. This may be due to the controller being low on power. Please try charging the controller first and then try connecting again after charging has been completed.
2. If you have been trying the wireless connection, please try to connect to the Switch console using the provided USB cable. Please enable the Pro Controller Wired Communication setting in the Switch console itself. You can do this by going to **System Settings > Controller and Sensors > Pro Controller Wired Communication**.





3. Please try clearing the Switch console connection cache as shown in the picture below. You can do this by going to **System Settings > System > Formatting Options > Reset Cache**. If you have a number of connected devices this may affect pairing time. Clear excess wireless data to help the controller pair more quickly.





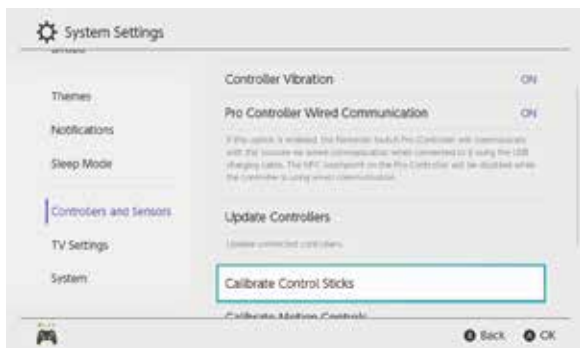
4. If none of the other options helped, please reset the controller. After the controller has been reset, attempt to pair the controller to the Switch console again as outlined in the standard connection procedure above.

Q2: How can I calibrate the Joysticks?

A: To calibrate the joysticks please follow the instructions below. These instructions must be performed on the Switch console.

Note: Place the NS60 Controller on a flat surface for calibration.

1. Press the home button to return to the Switch home page and select **System Settings**.
2. Select the heading **Controllers and Sensors** and then select **Calibrate Control Sticks**.



3. Follow the instructions as shown below to calibrate the joysticks.



4. Follow the onscreen prompts to redo the calibration process if the joystick is not working as expected. Otherwise your joystick will now be fully calibrated.



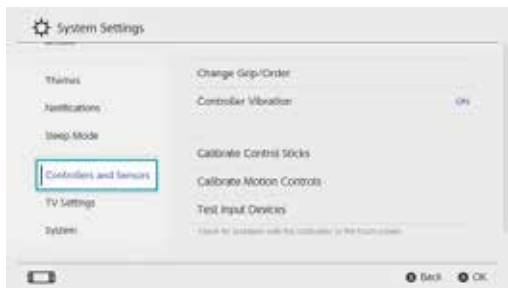
Q3: How can I calibrate the motion control in my controller?

A: We recommend doing this after connecting to a device for the first time to ensure normal operation. Two methods of calibration are provided below. Please follow either of the following methods to calibrate:

Note: Place the NS60 Controller on a flat surface for calibration.

Method 1 - Calibration via Switch Console

1. Turn on the Switch console and make sure that you have already paired your controller with the console using the method outlined in the section on pairing in this manual. From the Home menu in the Switch select **System Settings** then scroll down and select **Controllers and Sensors** as shown below.



2. Select **Calibrate Motion Controls** from the menu, and then follow the on screen instructions to calibrate the controller by pressing the **+** or **-** keys to start the process as shown below.



3. Please ensure that you follow all instructions as prompted. Failure to do so may result in the calibration failing. Remove all straps and accessories from the controller and place the controller on a flat stable surface with the stick facing upwards.



4. Once the calibration is complete the system will provide a prompt to exit the calibration screen. Press **OK**. The calibration process is now complete and your controller is ready to be used.

Method 2 - Calibration via Controller Internal Mechanics

1. While the controller is powered off, press the - key, the **A** button, and the **Home** button at the same time. The controller number LED lights will flash indicating the controller has entered the debugging state and it is ready to proceed with the calibration.
2. Place the controller on a flat surface and then press the **+** key, the controller will perform the calibration automatically.
3. When the calibration process has finished the controller number LED lights will turn off to indicate that the calibration is complete. The calibration process is now complete and your controller is ready to be used.



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