



<Instructions>



RGB X300
MACRO PROGRAMMING GAMING MOUSE

X300 RGB Macro definition programmable game mouse

Specifications:

1. Product model: X300 programmable game mouse.
2. 100% new mouse games.
3. The back cover is interchangeable and equipped with 2 back cover accessories.
4. Ergonomic design
5. Six programmable keys
6. Light effect: 12 RGB light modes are switched.
7. 6 adjustable DPI, maximum 7200 DPI
8. Rated voltage I Current: DC 5V/180mA
9. Rate of return: 125HZ
10. Moving speed: 32 inches/second
11. Rate: 7000 frames/second
12. Acceleration: 20G
13. USB Plug and Play
14. Service life of switch: 10 million times
15. Cable length: 1.5M braided wire+magnetic ring
16. Item size: 123 * 65 * 39 mm \pm 2mm (L * W * H)
17. Net weight: 85g
18. Support Windows systems at all levels, MAC OS systems and Linux systems; Drivers and burning programs only support Windows systems
19. Packing list:
 - 1 X Game Mouse
 - 1 X User Manual

FC CE RoHS Made in China

Music - Light Settings: Basic settings → Music light → ON



Macro Settings: Right click to create a macro name → Record → Insert → Apply



Advanced setting: DPI control (1200-1600-2400-3200-4800-7200)



Light settings: 12 RGB light modes can be switched



How to use:

1. Download macro programming software through the website provided by the Seller.
 2. After downloading, open it directly and use the button to customize programming.
 3. When the mouse is successfully connected and normally used, directly open the X300 macro programming software to use the macro programming function.
 4. Spcp A725 IC professional game chip adopts high-performance programmable decoder chip to achieve smooth movement and accurate control.
 5. Basic settings: For 1-6 buttons (as shown in the figure), the drive supports user-defined settings.
 6. Advanced settings: The default 1200-1600-2400-3200-4800-7200 six segment DPI value can be any part.
 7. Backlight setting: 12 RGB light modes are switched.
 8. Mouse parameters: You can set pointer precision, wheel speed and double click speed.
 9. Macro setting: supports user-defined macro editing of game effects.
 10. After setting, click Application, and then click Save Configuration.
- The next time you use the driver, you should start it again so that all custom features are available.

