



Creating, running and customising light scenarios with Light Stream Player

Content

	Power and Ethernet connection	i
	Authorisation	2 - 3
	Changing Light Stream Player network parameters	3 - 5
•	Changing Light Stream Converter network parameters	6 - 7
	Setting the date and time	8
	Adding ArtNet devices and universes	9 - 10
	Creating and loading animations	11 - 12
•	Creating a Playlist	_13 - 14
	Creating scenarios and events	_ 15 - 17
	Creating a backup	18

Equipment

Light Stream Player



Light Stream Converter



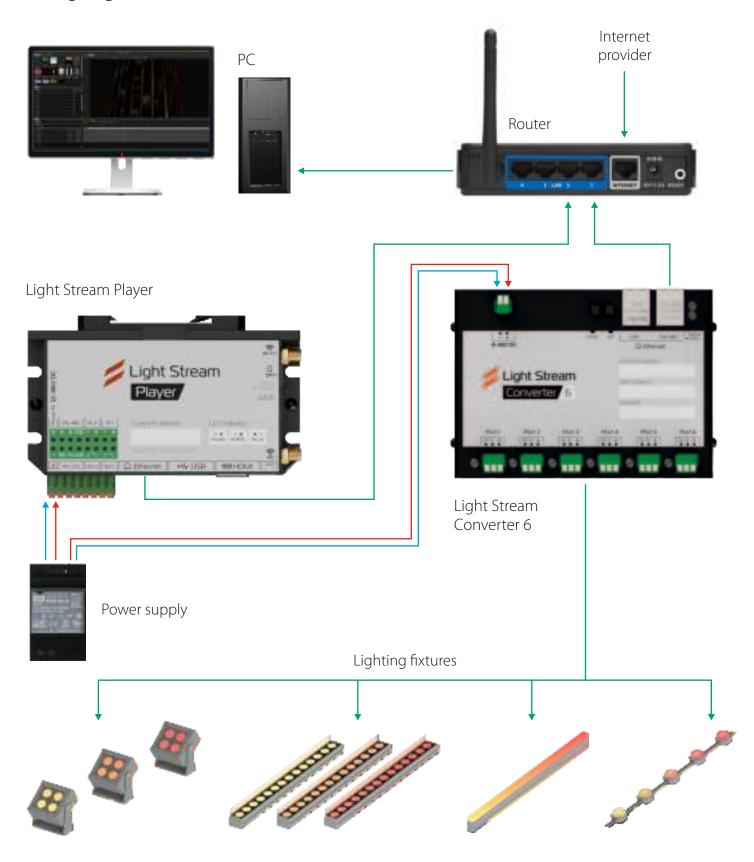
Software Light Stream





Connection

Wiring diagram



Authorisation

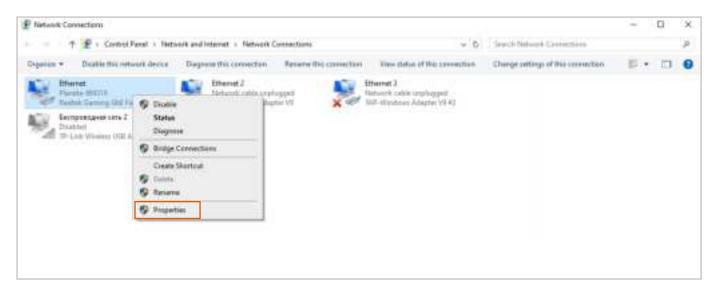
Access to Light Stream Player

Access to Light Stream Player is carried out using a web-browser at a given IP address from a computer, phone or tablet with Internet access.

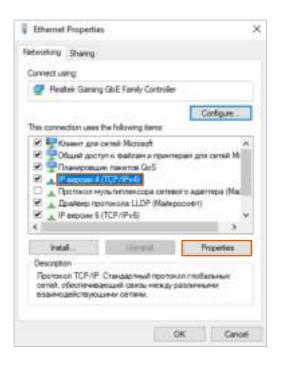
In order to connect, the Network card and Light Stream Player must be on the same subnet. If necessary, change the IP address of the network card.

Example: Windows 10

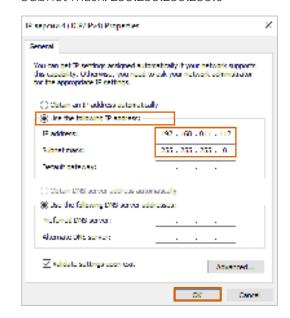
1. Go to Network Connections (Control Panel/Network and Internet/Network Connections) Select an active network connection right-click (right mouse button) and select **Properties.**



2. Next IP version 4 (TCP/IPv4) -> Properties.

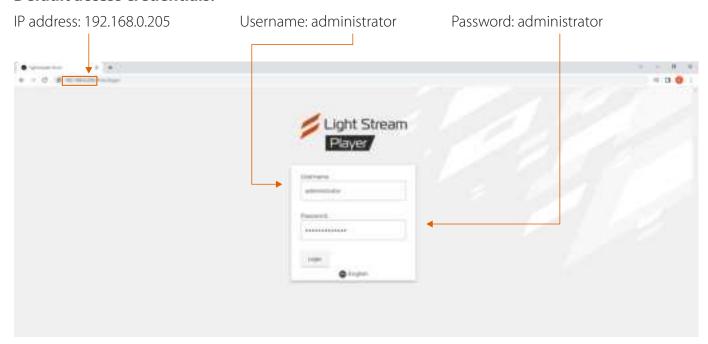


3. Since Light Stream Player has default IP address: 192.168.0.205 For exampleIP address: 192.168.0.112 This address must be uniqueand must not be repeated with other devices on the network. Subnet mask: 255.255.255.255.0



Next, go to your web browser and enter the following parameters.

Default access credentials:

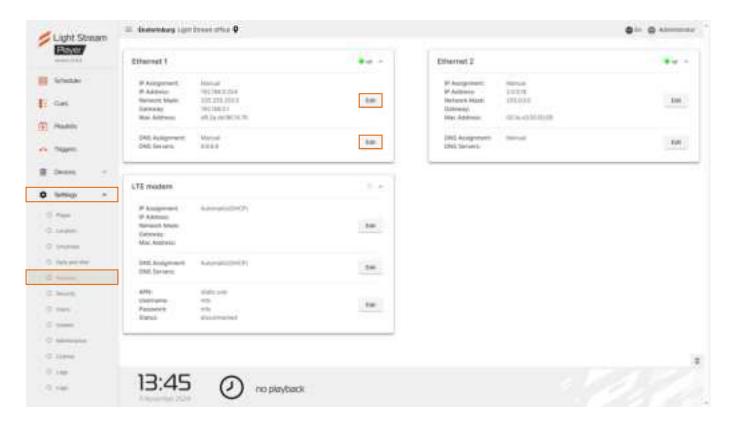


You are now in the interface of Light Stream Player.

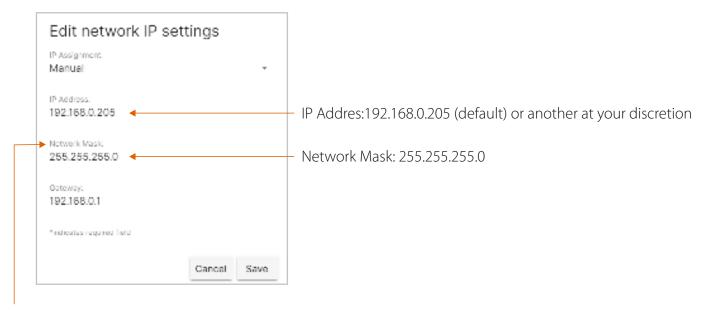
Then it is necessary to change the network parameters of Light Stream Player to complete the configuration.

Changing Light Stream Player network parameters

To configure the network settings go to Settings->Network->Edit and adjust the parameters we need.



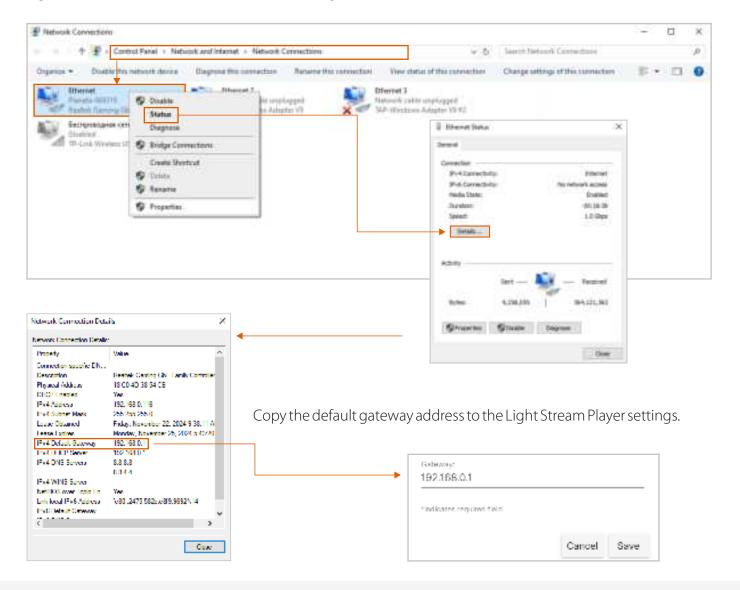
IP Assignment and DNS Assignment can be set to Automatic (DHCP) if your network equipment automatically provides these parameters, if not, configure them manually:



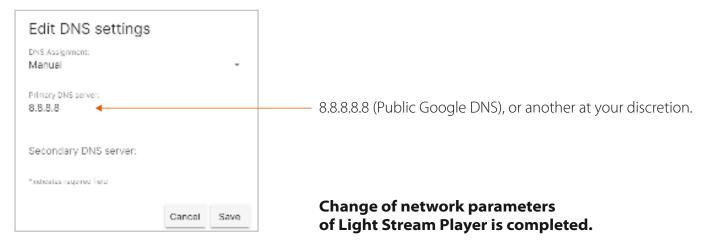
Gateway:

Using Windows 10 as an example, go to Network Connections (Control Panel/Network and Internet/Network Connections).

Right-click on the active network connection (right mouse button) and select **Status->Details.**



Primary DNS server:





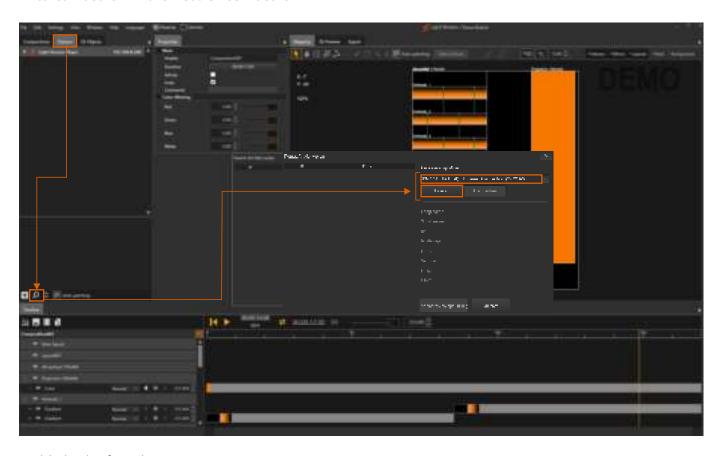
Changing Light Stream Converter network parameters

The network card and Light Stream Converter must be on the same subnet. If necessary, change the IP address of the network card.

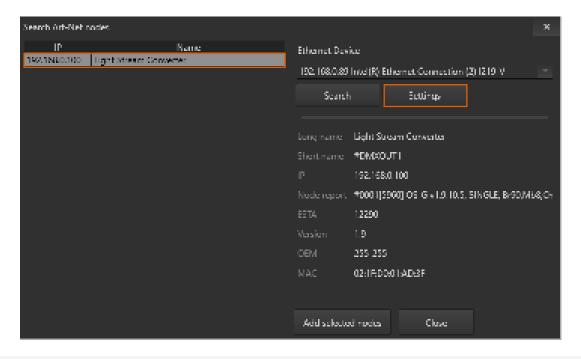
The default IP address and other data are indicated on the information label on the device.

Go to the Light Stream software then:

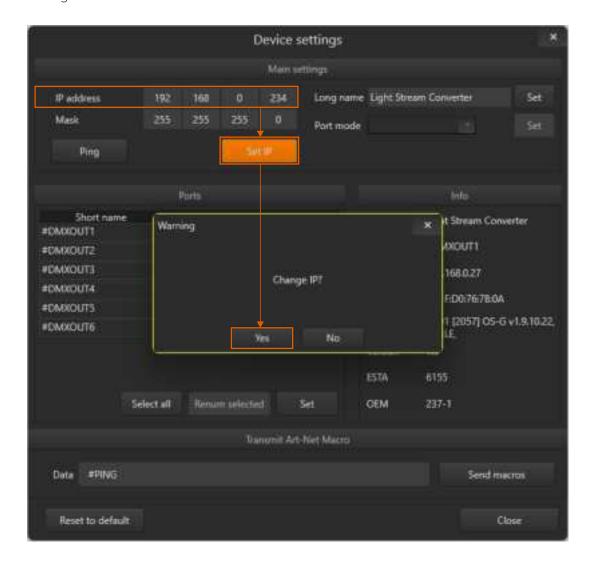
Fixtures->Search->Ethernet Device->Search



Highlight the found converter->Settings.



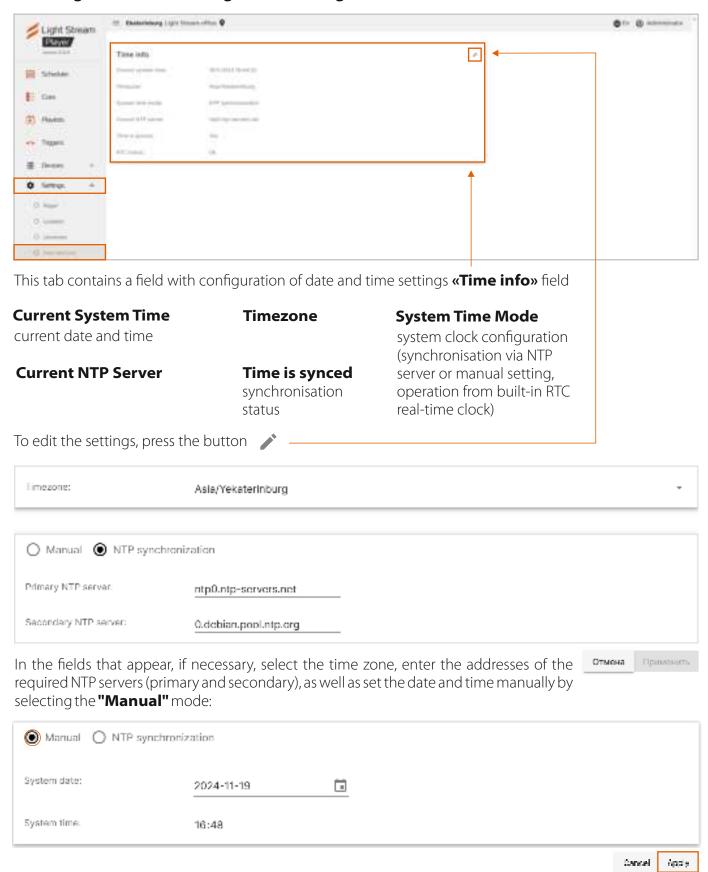
Change the IP address to the desired IP address.



Changing network settings Light Stream Converter is complete.

Setting the date and time

To configure network settings Go to Settings->Date and time



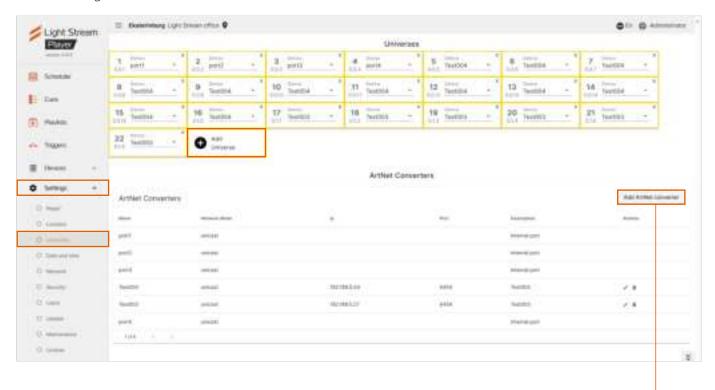
Caution: These settings may affect the operation of the Scheduler operating mode.

After changing the settings, you should press the button

Adding Art-Net devices and universes

Further work will require adding devices and universes

Go to Settings->Universes and Devices



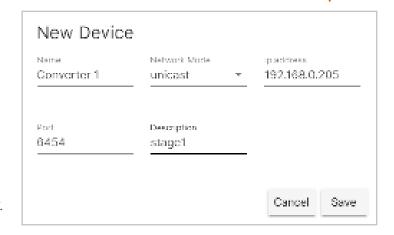
Add devices and universes in two ways:

Method 1: Manually using the Add buttons.

Click Add ArtNet device

In the Add Devices window, fill in:

- Name name of the device;
- Network Mode -unicast (preferred);
- **IP address** network address of the device:
- **Port** by default 6454;
- **Description** description, e.g. scene number.



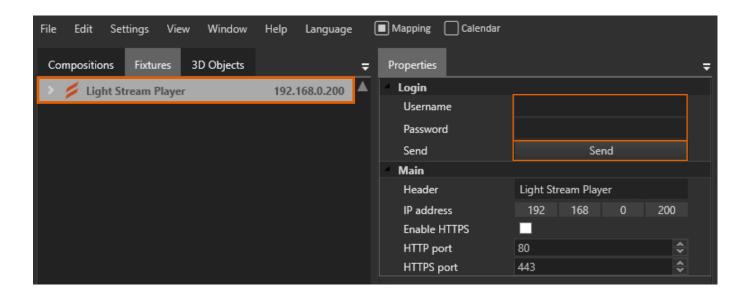
To add universes clickAdd Universe and in the opened window fill in:

- **Number** number of the universe (numbering is end-to-end according to ArtNet v.4 protocol), additionally the number of the universe according to ArtNet v.3 protocol (Net.Subnet.Universe) is shown;
- ArtNet Device select the previously added device.



Method 2: Automatically by importing from Light Stream software.

Go to Light Stream, then: Fixtures->select Light Stream Player-> enter Username and Password->click Send button.



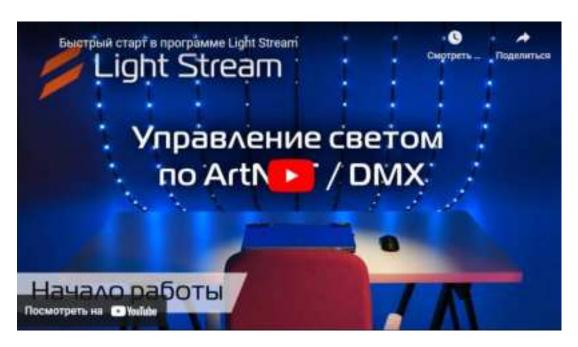
After that, refresh the page web-browser page of Light Stream Player.

ArtNet devices and universes added.

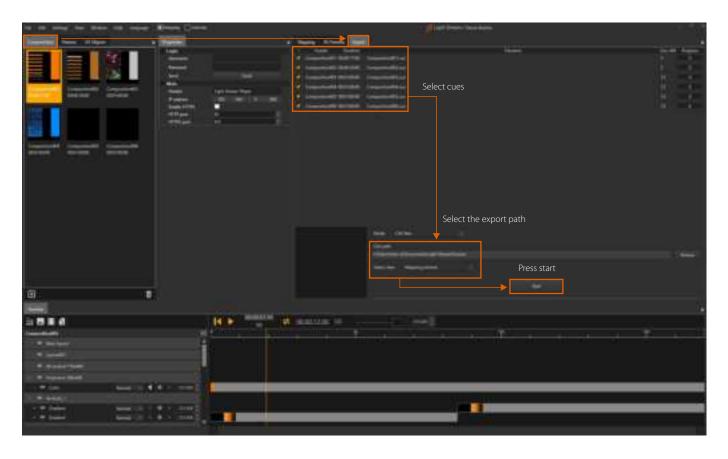
Creating and loading animations

You will need ready-made animations to download, and you can learn how to create them on our YouTube channel (https://www.youtube.com/@lightstreampro/featured) and, in particular, in the video (Quick Start in the Light Stream programme) at the link:

https://www.youtube.com/watch?v=7yMR__kkpFY&ab_channel=LightStream



Export finished animations from the Light Stream programme



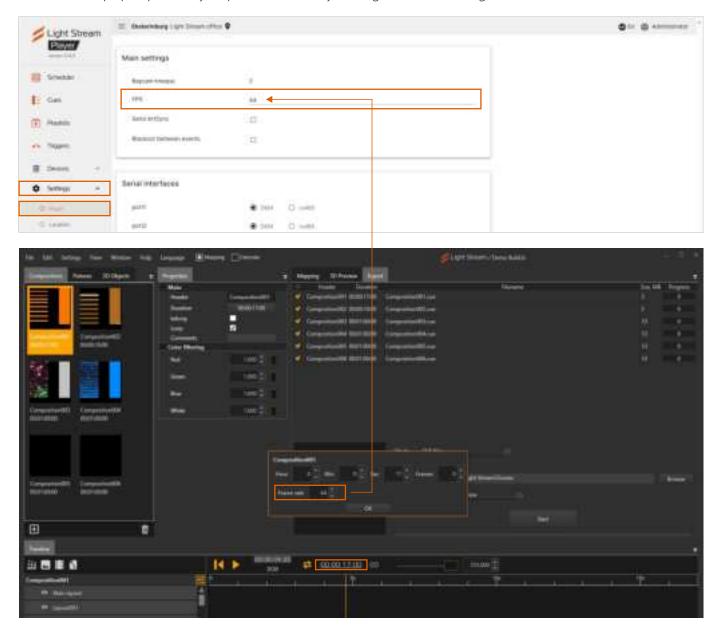
Then go to the web-interface of Light Stream Player and download ready animations

Cues tab-> Upload Cue button



Synchronise the frame rate of animations in the settings Light Stream and Light Stream Player software.

Go to Settings->Player tab, and in the FPS line.set the value equal to the Frame rate parameter (the window pops up when you press the left key during animation in Light Stream software).



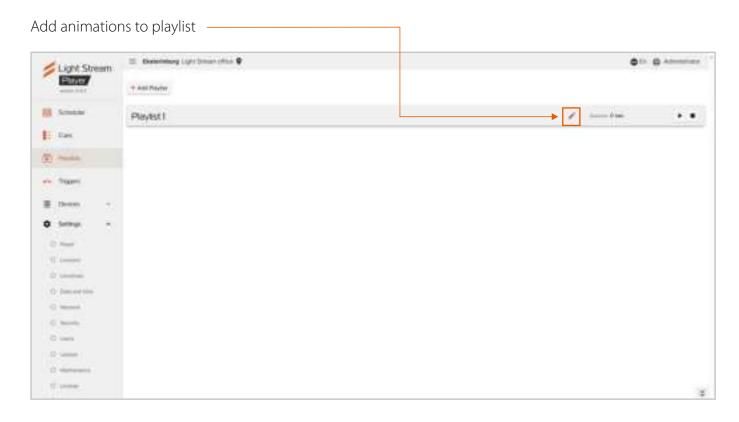
The animations have been uploaded



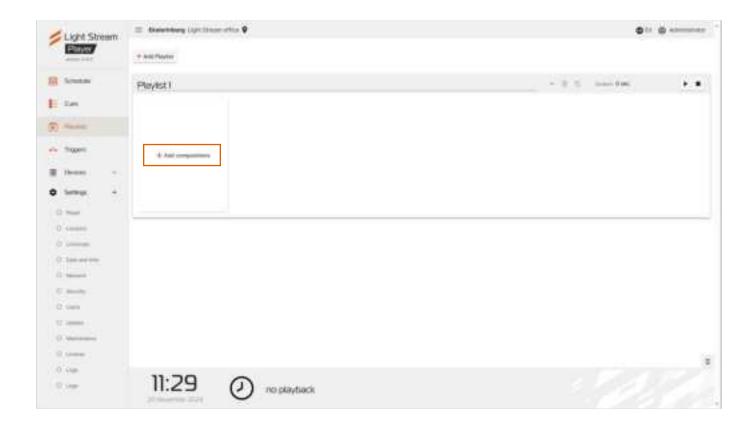
Creating a Playlist

Go to the "Playlists" tab and click "Add Playlist".

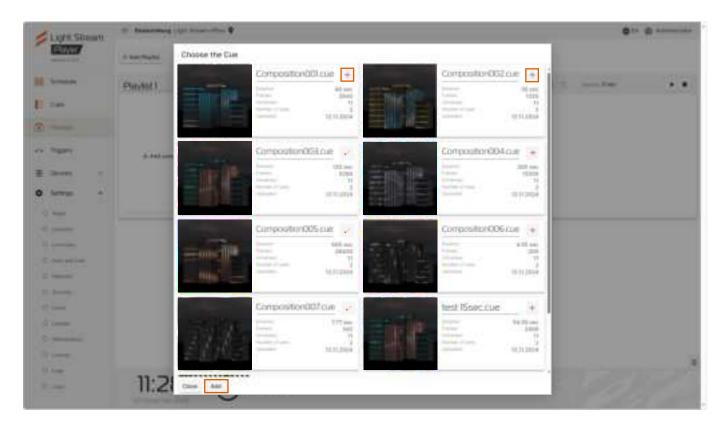




Click Add cue.



Select the desired animations and click **Add**.

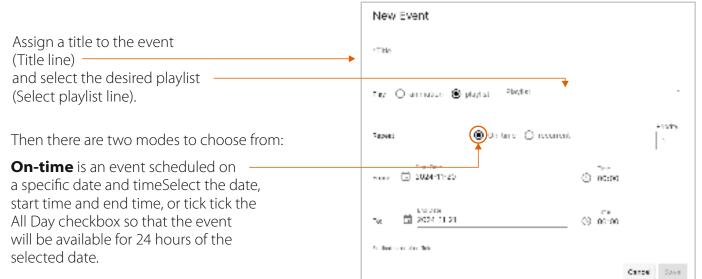


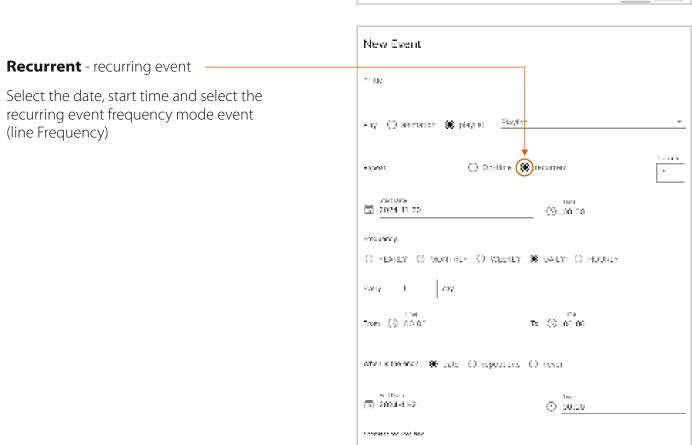
Playlist creation is complete

Creating events and scenario

To create an Event, go to the tab **Scheduler->Event list->Add event**







Carried 82

Read more about **Recurrent** mode.

There are several modes for selecting Frequency:

Hourly mode.

The time interval is set on a minute-by-minute basis:

Daily mode.

You can set the operating time and frequency in days:

Weekly mode.

You can set the days of the week and time, on which the created event will be triggered:

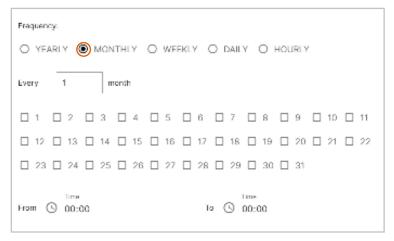
Monthly mode - selection of event operation on a certain day of the month:

Yearly mode - selection of a specific day of the year for the event operation:











For each of the Frequency modes, you can set the "When is the end?" option, meaning when the event should end.

Never



Selecting the number of **repetitions**.



A specific end date.



The Every days option means the repetition i nterval in days. If you set it to 2, then accordingly the event will be repeated every second day.

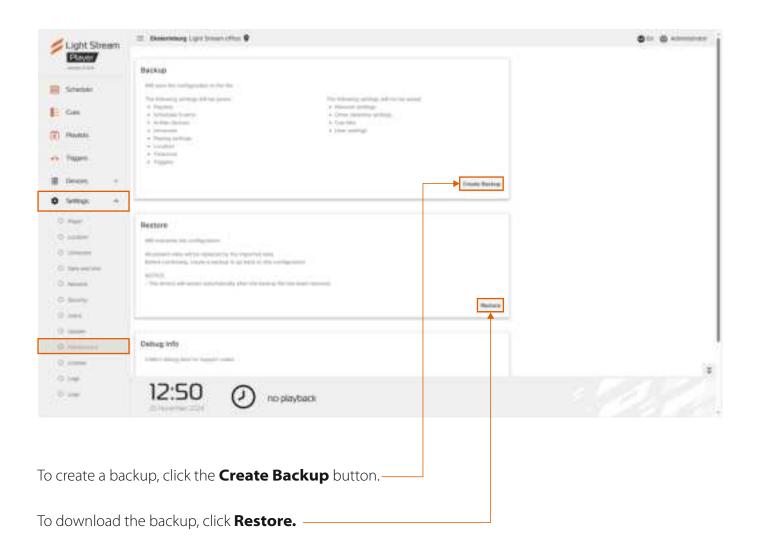


When the event configuration is complete, the **Save** button should be pressed.

Creating a backup

To save a backup copy settings or to transfer settings from one Player to another use the Backup function.

In the web-interface of Light Stream Player go to the tab **Settings->Maintenance.**



Congratulations! The basic settings are done!