



For More Shining Ideas

EinScan Pro HD

Multifunctional Handheld 3D Scanner



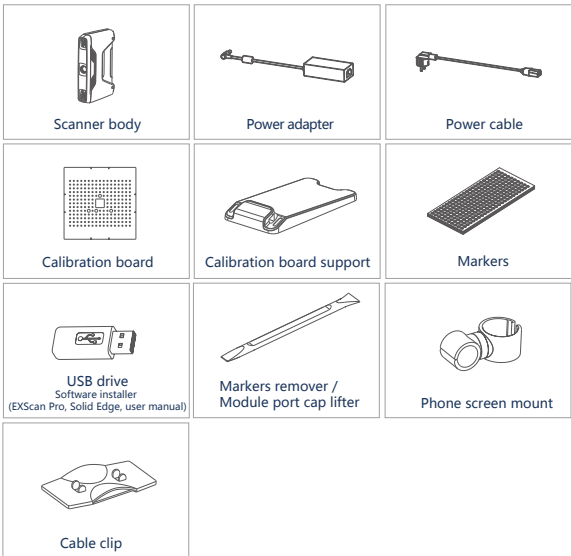
Quick Start Guide

Getting Started with EinScan Pro HD

Preparation

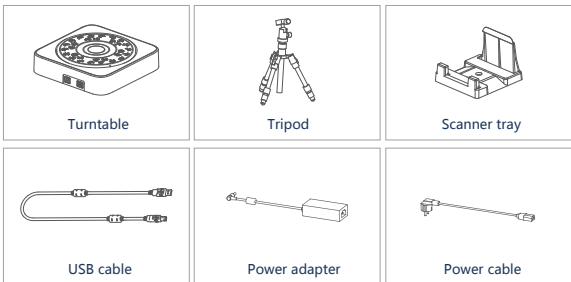
Device List

Standard Pack



Note:
1. Plug in dongle before opening Solid Edge software
2. Find the use of phone screen mount in Support-Help at www.einscan.com

Industrial Pack (optional)



Color Pack (optional)



*Please only use water to clean the calibration board, avoid touching any corrosive liquid.

Preparation

Recommended

Graphics Card	NVIDIA GTX1080 and higher
Video Memory	>4G
Processor	I7-8700
Memory	64G
Interface	high-speed USB 3.0

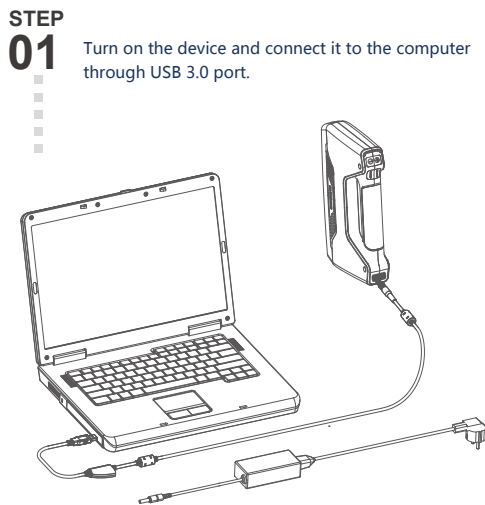
Required

Graphics Card	Quadro card P1000 and higher or NVIDIA GTX660 and higher
Processor	Intel (R) xeon E3-1230, Intel (R) I5-3470, Intel (R) I7-3770
Memory	8G
Interface	high-speed USB 3.0

Installation

Hardware Installation

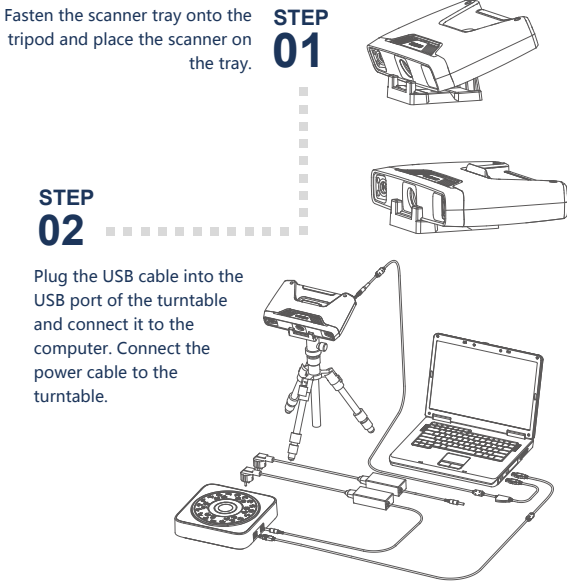
1. Standard Pack



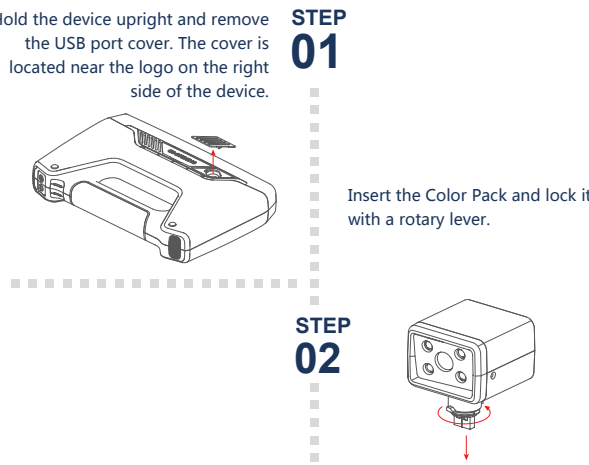
Installation

Hardware Installation

2. Industrial Pack



3. Color Pack



4. Operation Environment

Avoid direct sunlight or too bright of light indoors.
Make sure the scanned object and table are stable. (For Fixed Scan)

Software Installation

Software Download

Download the software and user manual from www.einscan.com/support/download/

Run the installer

STEP 01

Double click software installation icon to install the software.



License Activation

STEP 02

After successful installation, when the device is correctly connected, double-click to open the software and activate the device. The format of activation is "online activation". Make sure your computer is connected to the Internet.

Online Activation

Local Activation

Or do local activation and find the license in the USB drive.

Online Activation

Local Activation

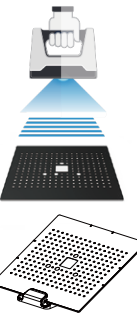
Attention: If you install another device of different serial number, the software will automatically notify users to activate this device.

Calibration

Camera Calibration

STEP 01

Follow the instruction on the software to place the calibration board in 5 different positions. Hold the scanner vertically and cover the screen range.



STEP 02



STEP 03



STEP 04



STEP 05



Calibration



White Balance Calibration

Only required for Color Pack

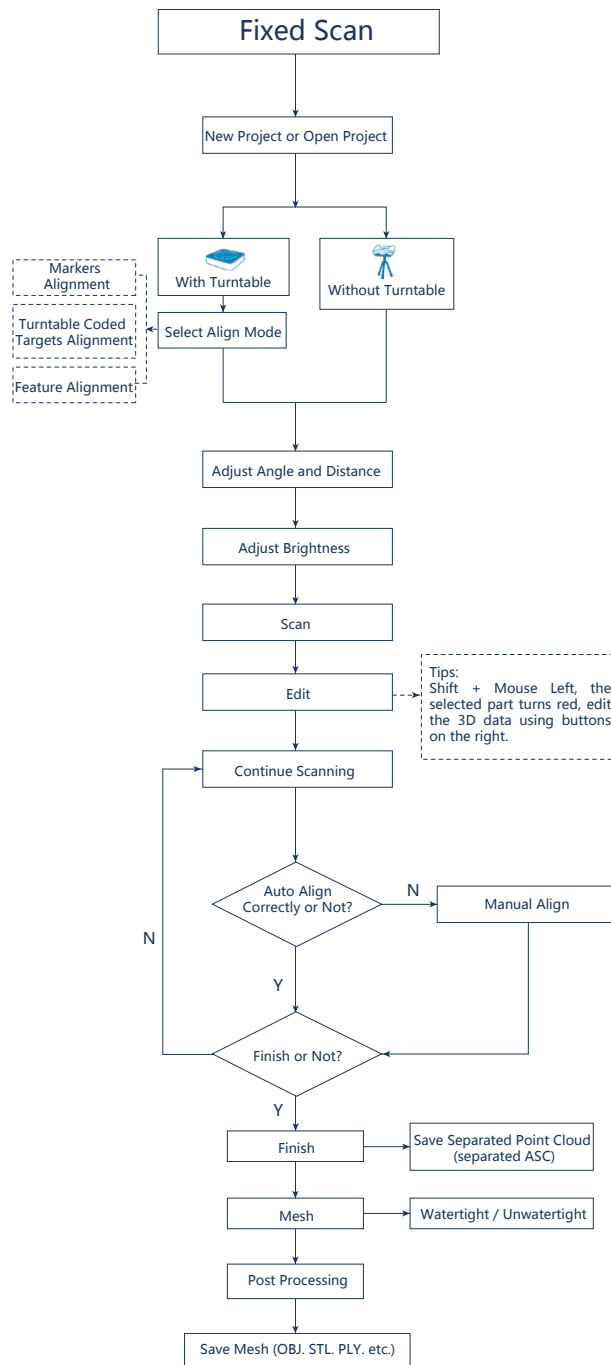
Hold the scanner vertically to the back side of calibration board (white) and adjust the distance until you find the proper distance.

The first time installing the software , calibration is required by default.

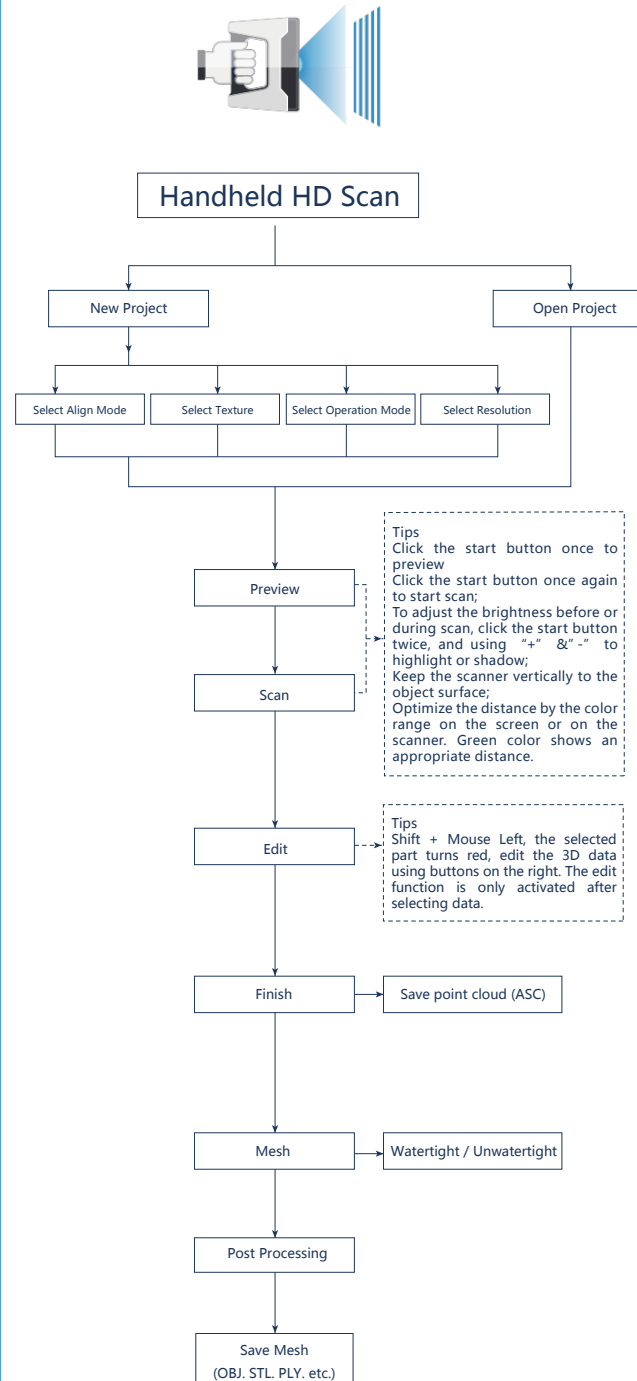
Calibration is also required for the following:

- 1.Device Change
- 2.After device enduring bumpy transportation
- 3.After device accuracy decreases
- 4.Device being uncalibrated for a long time, for example, 15 days.
- 5.When using the Color Pack, the texture camera's position has been changed.

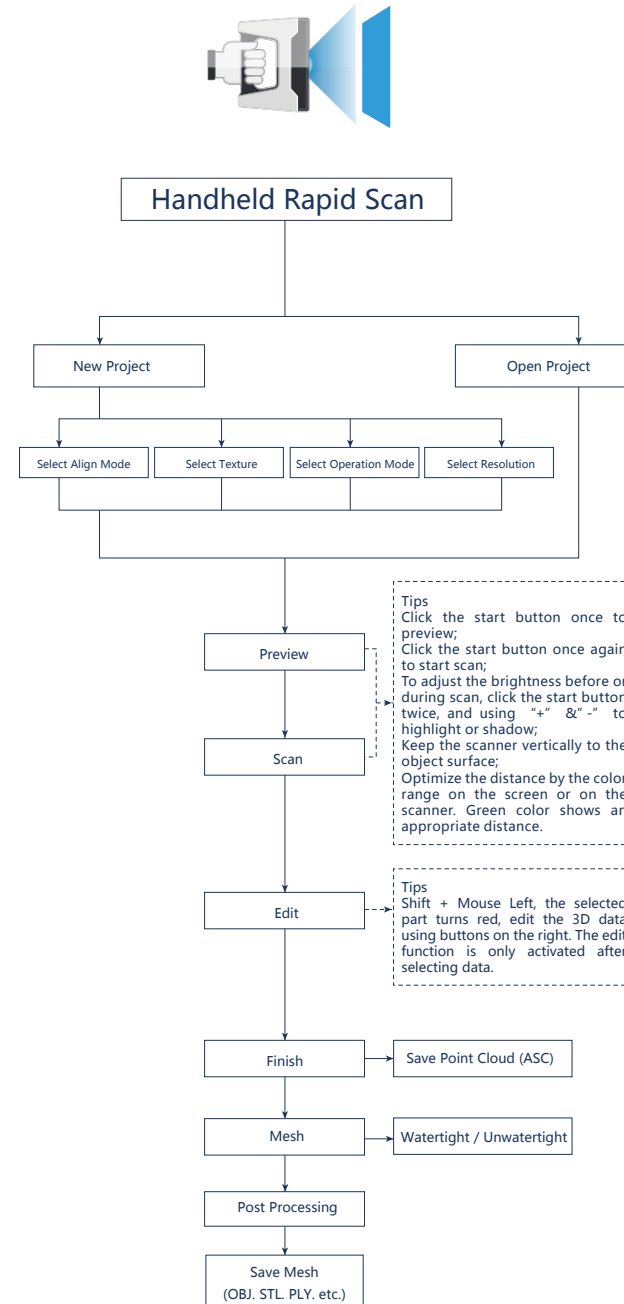
Fixed Scan



Handheld HD Scan



Handheld Rapid Scan



Scanning Tips

Scan Mode Selection

Use Handheld Rapid Scan mode when:

- A fast scanning experience is needed;
- Objects with good geometry for feature alignment;
- Objects are hard to move or too big to stay on turntable for scanning.

Use Handheld HD Scan mode when:

- High accuracy and high resolution by handheld scanning is required;
- Objects are hard to move or too big to stay on turntable for scanning.

Use Fixed Scan with Turntable mode when:

- High accuracy and high resolution is required;
- Objects' footprint within $\varnothing 150\text{mm}$ which may not cover most coded targets on turntable;

Weight under 5kg;

- Objects' footprint above $\varnothing 150\text{mm}$ with rich geometry features can also work in Fixed Scan with Turntable mode through feature alignment.

Use Fixed Scan without Turntable mode when:

- High accuracy and high resolution is required;
- Objects is too big or heavy to work on turntable.

Summary

Mode	Accuracy (mm)	Scan Efficiency	Resolution Point distance (mm)	Align Mode
Fixed Scan with Turntable	Single Shot Accuracy 0.04 ☆☆☆☆☆	Single Scan < 0.5s ☆☆☆☆☆	0.24 ☆☆☆☆☆	Turntable Coded Targets, Feature, Markers, Manual
Fixed Scan without Turntable	Single Shot Accuracy 0.04 ☆☆☆☆☆	Single Scan < 0.5s ☆☆☆☆☆	0.24 ☆☆☆☆☆	Feature, Markers, Manual
Handheld HD Scan	Up to 0.045 +0.3 mm/m (markers alignment) ☆☆☆☆☆	10 fps 3,000,000 points/s ☆☆☆☆☆	0.2-3 ☆☆☆☆☆	Markers, Feature (with rich geometrical features on the surface), Hybrid(Markers and Feature)
Handheld Rapid Scan	Up to 0.1 +0.3 mm/m (markers alignment) ☆☆☆	30 fps 1,500,000 points/s ☆☆☆☆☆	0.25-3 ☆☆☆	Markers, Feature (with rich geometrical features on the surface), Hybrid(Markers and Feature) Texture (with rich texture)



Difficult to Scan

- Transparent objects like glasses
- Shining or highly reflective objects like mirrors



Solution

- Spray with white powder



Not Recommended

- Moving objects or vibrating objects
- Lattice structure with many small deep holes
- Hairy objects like human hair and fur



SHINING 3D®

Technical Support

Register at support.shining3d.com for support Or contact through:

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