

AT Explorers: Journey Through the Five Senses

Welcome to AT Explorers: Journey Through the Five Senses, a dynamic resource designed to blend the power of AAC with sensory learning. Dive into activities that enhance sensory understanding and communication skills, tailored for diverse learners.

Sight:



BIGmack Scavenger Hunt: Record clues on the BIGmack related to objects of different colors or shapes around the room. Students press the BIGmack to hear the clue and then find the object.

Step-by-Step Sequence Viewing: Record a sequence of items to find or look at on the Step-by-Step. Students press it to hear each step and identify or look at each item sequentially.

Hearing:

BIGmack Sound Identification: Record different sounds on the BIGmack (e.g., a car horn, a dog barking). Students press it, then identify the sound or match it to a picture.

Step-by-Step Storytelling: Record a story with missing sound effects on the Step-by-Step. At certain points, students press it to play the sound that completes the story.



Taste:



BIGmack Taste Test: Record names or descriptions of different foods on the BIGmack. During a taste test, students press it to reveal what they are tasting and then express whether they like it.

Step-by-Step Recipe Instructions: Record step-by-step instructions for making a simple recipe. Students follow the steps by pressing the device and tasting ingredients along the way.

Smell:

BIGmack Scent Guessing Game: Record names of various scents on the BIGmack. Present scented containers to the students, who press the BIGmack to guess the scent.

Step-by-Step Scent Stories: Create a story where specific scents are key elements. Record parts of the story on the Step-by-Step and have students press it as they are presented with the corresponding scents.



Touch:



BIGmack Texture Discovery: Record different textures (e.g., hard, bumpy, soft) on the BIGmack. Students feel various materials and press the BIGmack to identify the texture.

Step-by-Step Texture Tour: Record a guided tour of textures on the Step-by-Step. Students follow the instructions, feeling different textures in a specific order and then describing or identifying them.

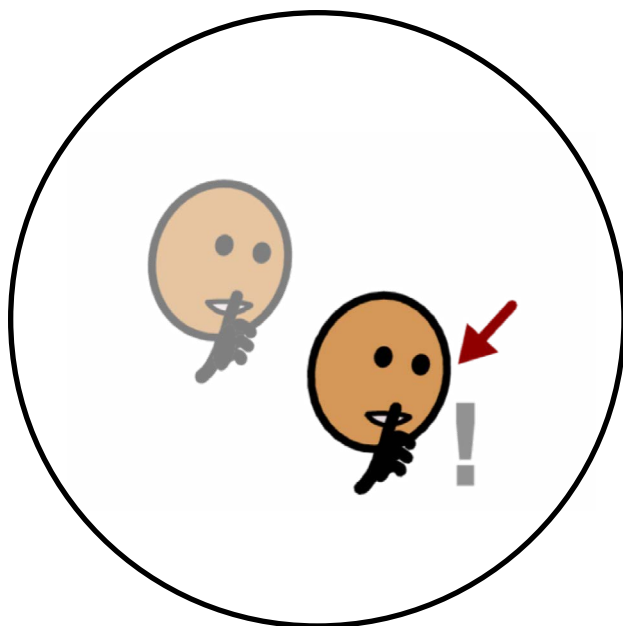




Turn Up



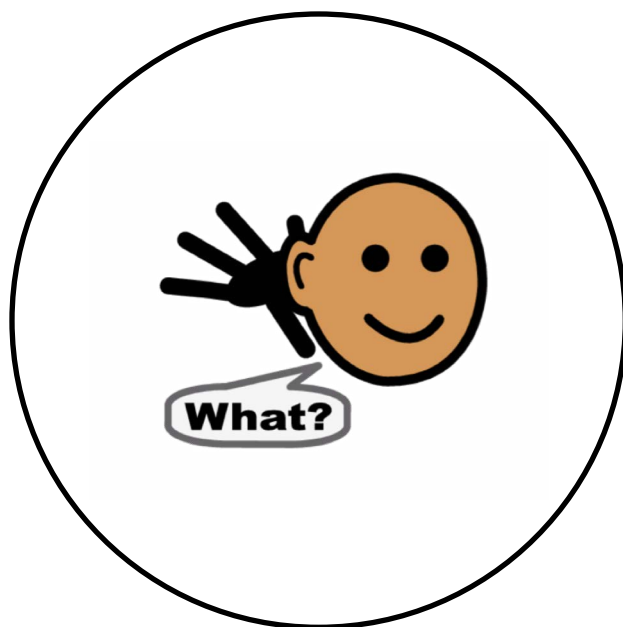
Turn Down



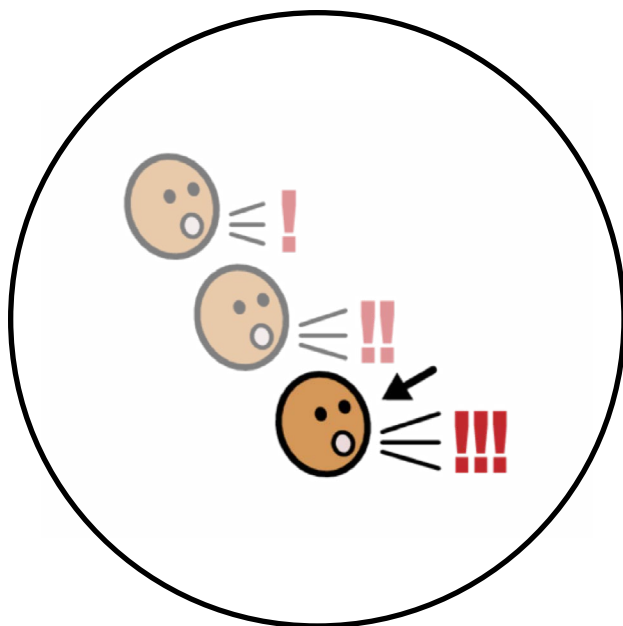
Quiet



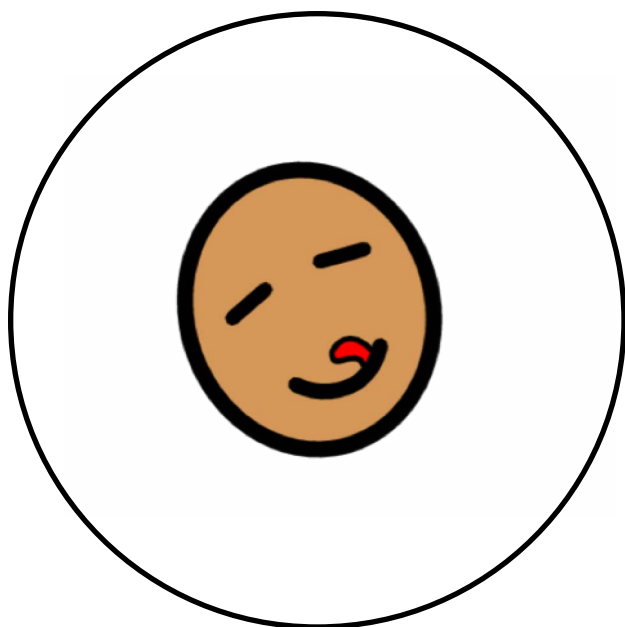
Too Loud



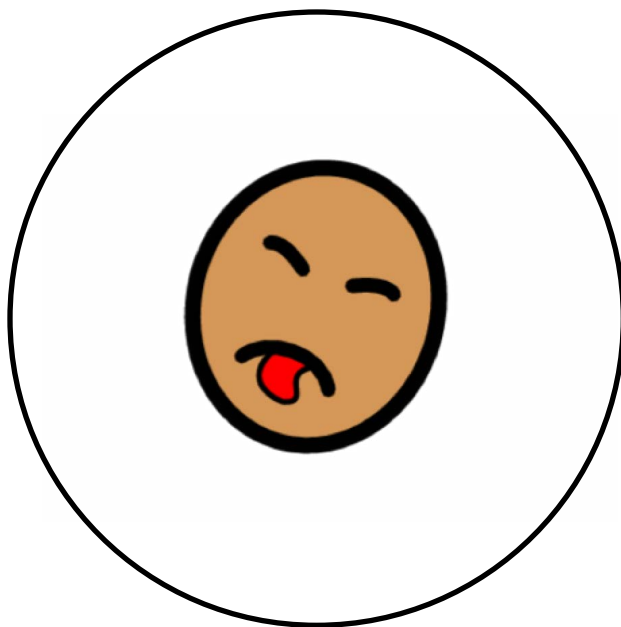
Can't Hear



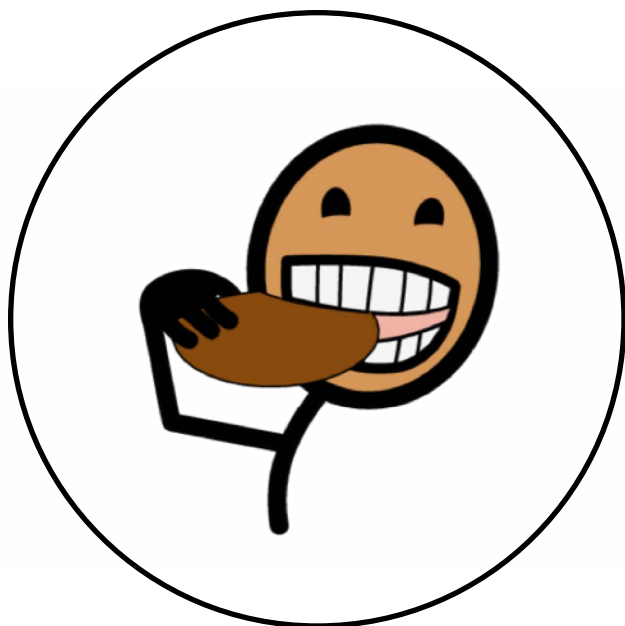
Louder



Yummy



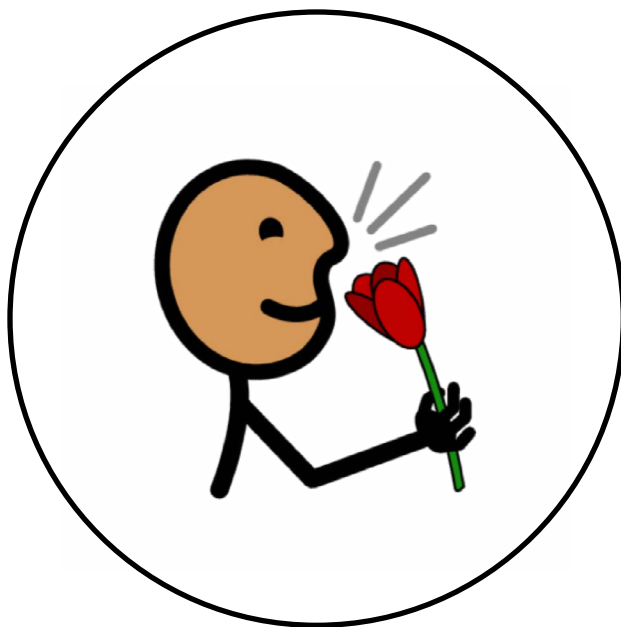
Yucky



Taste



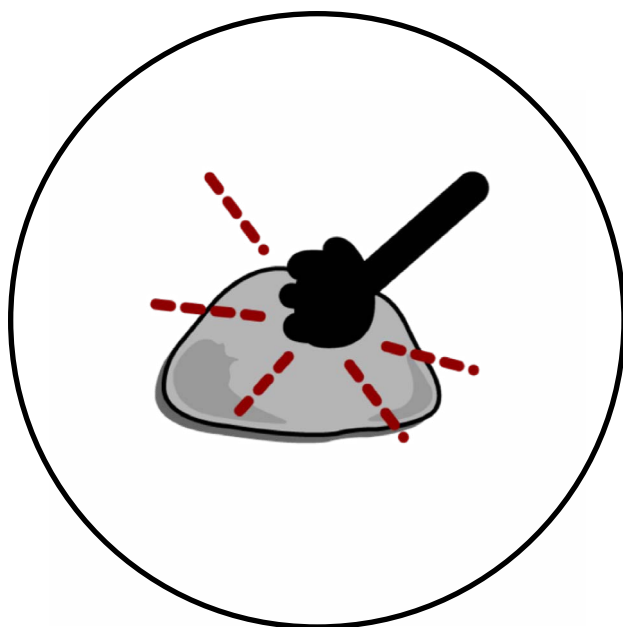
Stinky



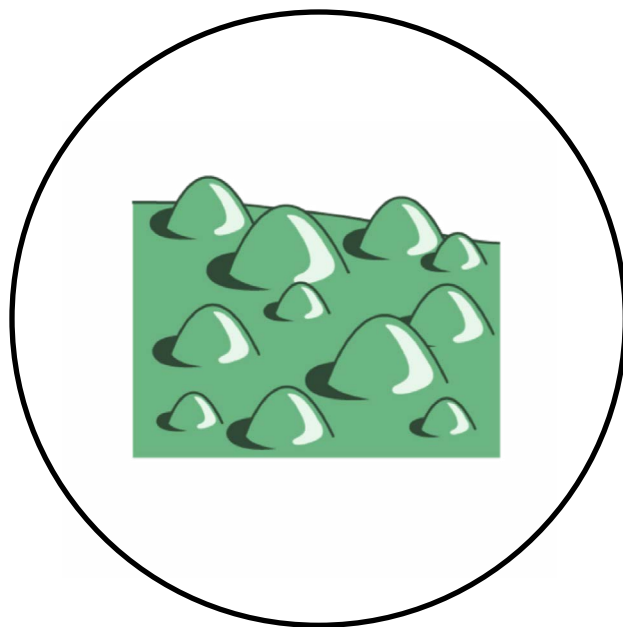
Good Smell



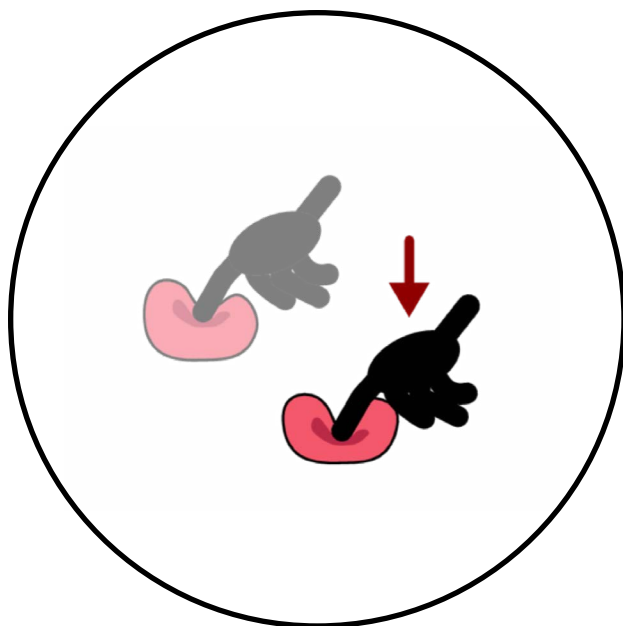
Smell



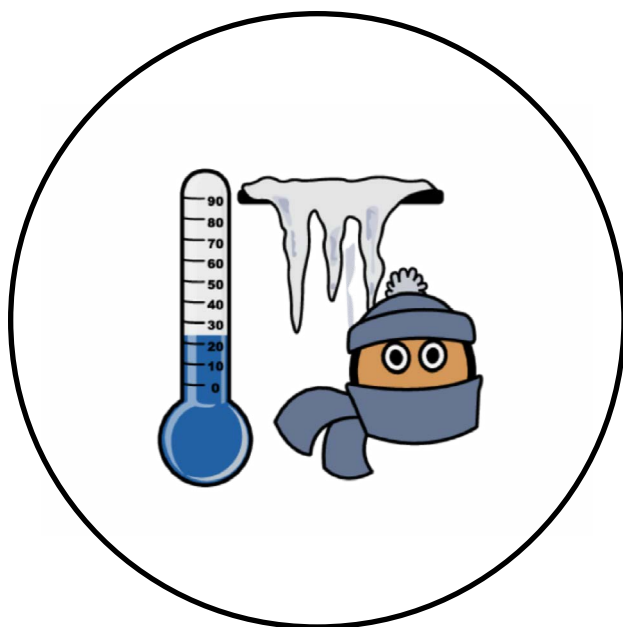
Hard



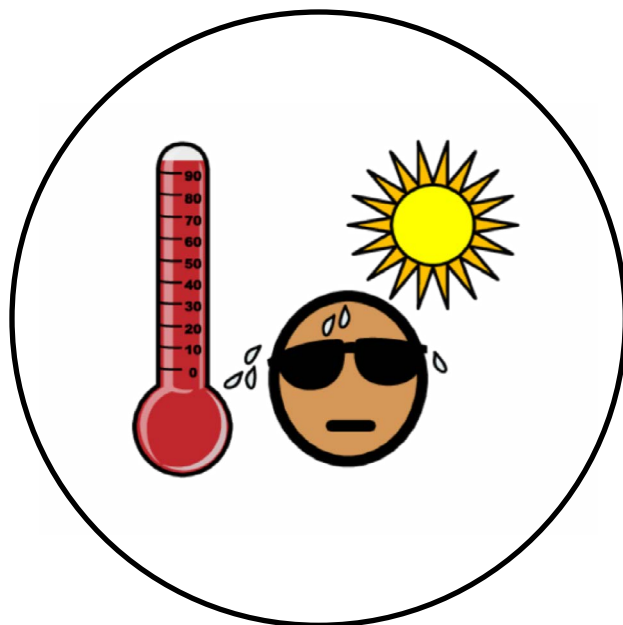
Bumpy



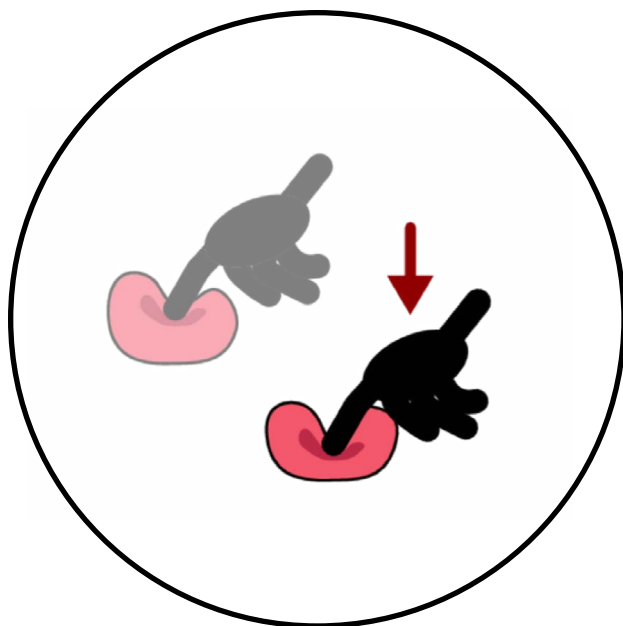
Soft



Cold



Hot



Soft