

vtech®

Parent's Guide

**TOOT-TOOT
CORY
CARSON®**

Cory's Stay & Play Home



91-003865-001 (UK)

VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

4-10 years

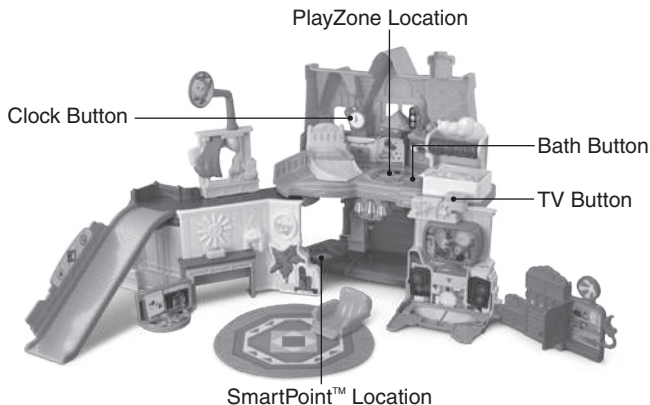


To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing the **VTech® Toot-Toot Cory Carson® Cory's Stay & Play Home!**

Get ready to play at Cory's house. Check out Cory's cool bedroom, zoom down the ramp and watch DJ Train Trax in the living room. Place mini characters on the PlayZone to hear character phrases and sound effects.



Mini Mama



Mini Cory



Mini Chrissy

INCLUDED IN THIS PACKAGE

NOTE: This toy is not intended for teething.



One mini Mama



One mini Cory



One mini Chrissy



One chair



One playmat



One arch



One door



One first floor base



Two columns



One corner pillar



One bath roller



One bathtub wall



One second floor base



One bedside table



One clock & tent



One bed



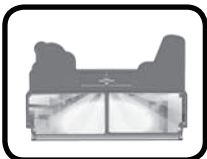
One house top



One light



One TV stand



One TV stand cover



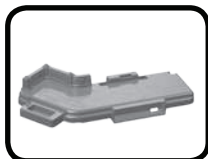
One refrigerator



One refrigerator door



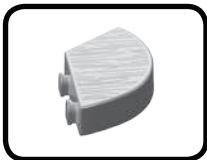
One main floor wall



One second floor hallway



One fireplace wall



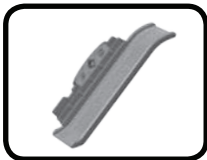
One connector



One window



One pole



One ramp

- One label sheet
- One Parent's Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

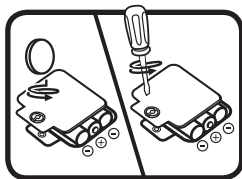
NOTE:

Please keep this Parent's Guide as it contains important information.

GETTING STARTED

Battery Removal and Installation

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover underneath the second floor of the house. Then, use a coin or a screwdriver to loosen the screw and remove the cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 3 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance).
5. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries or fully charged NI-MH (Nickel Metal-hydride) rechargeable batteries for best performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

Disposal of batteries and product



The crossed-out wheeled bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

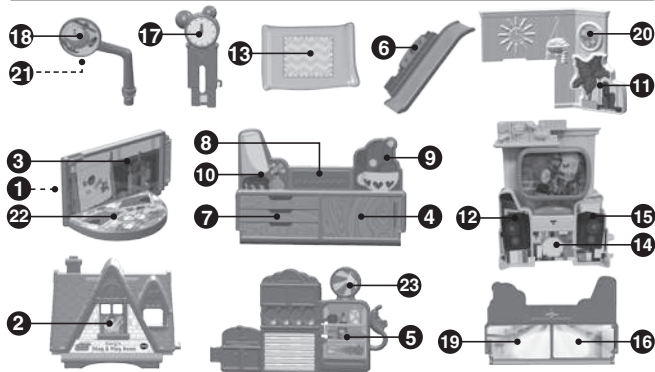
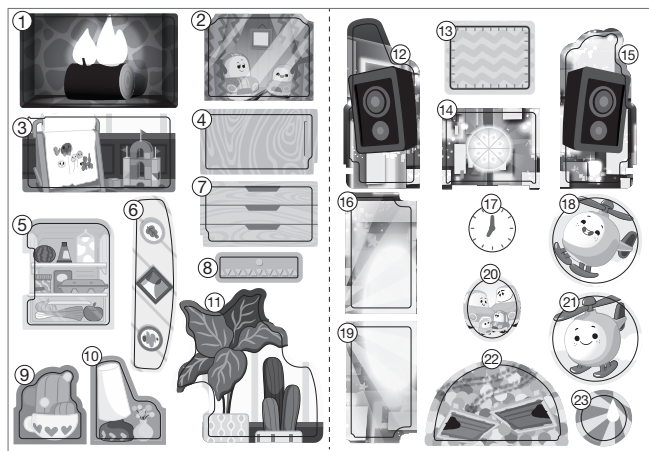
For more information, please visit:

www.recycle-more.co.uk

www.recyclenow.com

LABEL APPLICATION

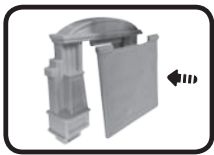
Please apply the labels to the play set as shown below:



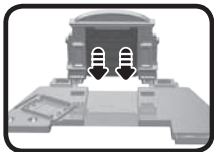
ASSEMBLY INSTRUCTIONS

With the **Cory's Stay & Play Home**, safety comes first. To ensure your child's safety, adult assembly is required.

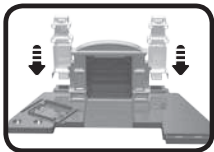
1. Place the **Door** into the **Arch** and press into place.



2. Lay the **First Floor Base** face up on a flat surface. Insert the two **Arch** posts into the first floor. Press down until you hear a click.



3. Insert the two **Columns** into the **First Floor Base**.



4. Insert the **Corner Pillar** into the **First Floor Base**. Press down until you hear a click.



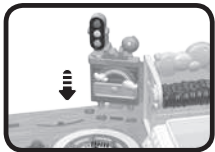
5. Press the **Roller** into the **Bathtub Wall** until you hear a click.



6. Insert the **Bathtub Wall** into the **Second Floor Base** behind the tub. Press down until it clicks into place.



7. Insert the **Bedside Table** into the **Second Floor Base**. Press down until you hear a click.



8. Insert the **Clock & Tent** into the **Second Floor Base**. Press down until you hear a click.



9. Push the **Bed** into the **Second Floor Base** until you hear a click.



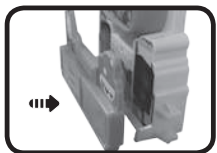
10. Connect the **House Top** to the **Second Floor Base** as shown below.



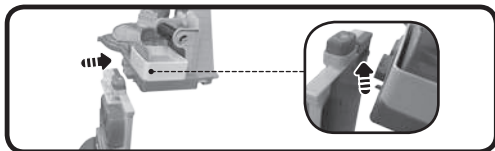
11. Flip the house over so the bottom is exposed. Insert the **Light** into the bottom of the **Second Floor Base**. Press until you hear a click.



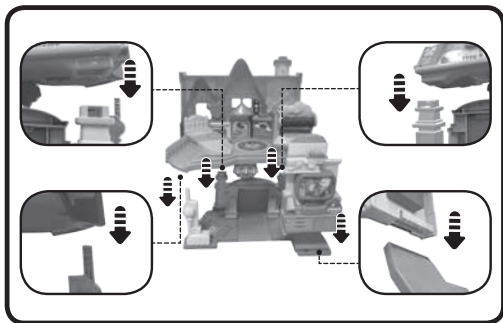
12. Attach the **TV Stand Cover** to the **TV Stand**. Press until you hear a click.



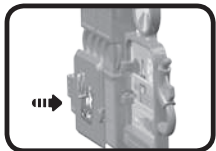
13. Insert the **TV Stand** into the **Second Floor Base**. Press until you hear a click.



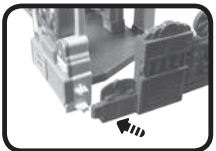
14. Align all posts and columns with corresponding slots underneath the second floor. Press down until you hear a click to indicate both floors are secure.



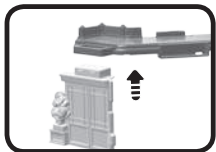
15. Attach the **Refrigerator Door** to the **Refrigerator** . Press until you hear a click.



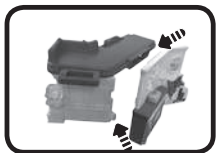
16. Connect the **Refrigerator** to the **TV Stand** as shown below. Press until you hear a click.



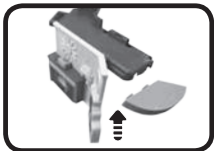
17. Insert the **Main Floor Wall** into the **Second Floor Hallway** as shown below. Press down until you hear a click.



18. Insert the **Fireplace Wall** into the **Second Floor Hallway** as shown below. Press until you hear a click.



19. Add the **Connector** to the **Second Floor Hallway** as shown below. Press until you hear a click to indicate it is secure.



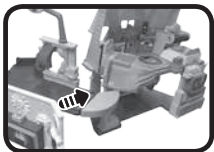
20. Insert the **Pole** into the **Window** as shown below. Press until you hear a click.



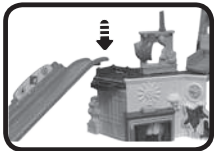
21. Attach the **Window** to the **Second Floor Hallway** as shown below. Press down until you hear a click.



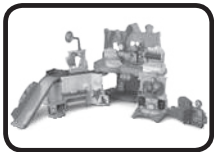
22. Connect the **Second Floor Hallway** segment to the **Second Floor Base** as shown below. Press until you hear a click to indicate it is secure.



23. Connect the **Ramp** track to the **Second Floor Hallway** as shown below.

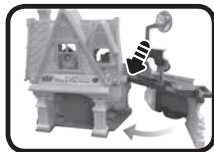


Once you've completed the above steps, you are ready to play. **PlayZone** characters from other sets (sold separately) are also compatible.

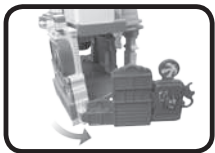


FOLDING INSTRUCTIONS

1. Remove the ramp and rotate the hallway section to the front. Secure in place with the tab.



2. Fold the kitchen flat against the house.



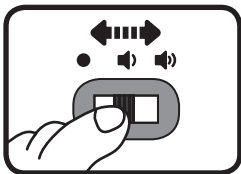
3. The house is now folded and ready to store.



PRODUCT FEATURES

1. On/Off/Volume Control Switch

To turn the house **On**, slide the **On/Off/Volume Control Switch** to the **Low Volume**  or the **High Volume**  position. You will hear the **Toot-Toot Cory Carson®** theme song and fun sounds. To turn the house **Off**, slide the **On/Off/Volume Control Switch** to the **Off**  position.



2. Automatic Shut-Off

To preserve battery life, **Cory's Stay & Play Home** will power down after approximately 60 seconds without input. The unit can be turned on again by pressing the buttons or triggering the **PlayZone Location** with a mini character.

NOTE:

If the unit powers down while playing, please install a new set of batteries.

ACTIVITIES

1. PlayZone Location

Place Cory, Chrissy, Mama or other **Toot-Toot Cory Carson®** mini characters (sold separately) on the **PlayZone Location** to trigger fun phrases and sounds from the show. The light will flash with the sounds.



2. Clock Button

When a mini character is on Cory's bed, press the **Clock Button** to reveal Papa, trigger fun sounds, songs and phrases from the show, and launch the character down the ramp.



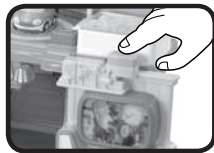
3. Bath Button

Press the **Bath Button** to hear fun phrases, melodies and sounds from the show. When Cory, Chrissy or Mama are on the **PlayZone Location** press the **Bath Button** to hear Papa interact with them. Place other **Toot-Toot Cory Carson®** mini characters (sold separately) on the **PlayZone Location** to hear melodies, sounds and fun phrases from the show. The light will flash with the sounds.



4. TV Button

Press the **TV Button** to hear DJ Train Trax talk and play music. The light will flash with the music.



5. SmartPoint™ Location

Place a **SmartPoint™** character (sold separately) on the **SmartPoint™** on the **First Floor Base** to hear fun phrases and sound effects.



CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please contact our Consumer Services Department and a service representative will be happy to help you.

CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

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Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

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CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to vtech.com.au/consumerguarantees for further information.



CLASS 1
LED PRODUCT

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