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DNAfx GiT multi effects unit



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### 1 General information

This user manual contains important information on the safe operation of the device. Read and follow all safety notes and all instructions. Save this manual for future reference. Make sure that it is available to all persons using this device. If you sell the device to another user, be sure that they also receive this manual.

Our products and user manuals are subject to a process of continuous development. We therefore reserve the right to make changes without notice. Please refer to the latest version of the user manual which is ready for download under <u>www.thomann.de</u>.



#### 1.1 Further information

On our website (<u>www.thomann.de</u>) you will find lots of further information and details on the following points:

| Download              | This manual is also available as PDF file for you to download.                                    |  |
|-----------------------|---|--|
| Keyword search        | Use the search function in the electronic version to find the topics of interest for you quickly. |  |
| Online guides         | Our online guides provide detailed information on technical basics and terms.                     |  |
| Personal consultation | For personal consultation please contact our technical hotline.                                   |  |
| Service               | If you have any problems with the device the customer service will gladly assist you.             |  |



#### 1.2 Notational conventions

This manual uses the following notational conventions:

**Letterings** The letterings for connectors and controls are marked by square brackets and italics.

**Examples:** [VOLUME] control, [Mono] button.

**Displays**Texts and values displayed on the device are marked by quotation marks and italics.

Examples: '24ch', 'OFF'.



#### Instructions

The individual steps of an instruction are numbered consecutively. The result of a step is indented and highlighted by an arrow.

#### **Example:**

- 1. Switch on the device.
- **2.** Press [Auto].
  - ⇒ Automatic operation is started.
- **3.** Switch off the device.

### 1.3 Symbols and signal words

In this section you will find an overview of the meaning of symbols and signal words that are used in this manual.



| Signal word   | Meaning  |
|---------------|--|
| DANGER!       | This combination of symbol and signal word indicates an immediate dangerous situation that will result in death or serious injury if it is not avoided.        |
| NOTICE!       | This combination of symbol and signal word indicates a possible dangerous situation that can result in material and environmental damage if it is not avoided. |
| Warning signs | Type of danger   |
| <u>^</u>      | Warning – danger zone.   |



## 2 Safety instructions

#### Intended use

This device is intended to be used for sound processing of signals from musical instruments with electromagnetic pickups. Any other use or use under other operating conditions is considered to be improper and may result in personal injury or property damage. No liability will be assumed for damages resulting from improper use.

This device may be used only by persons with sufficient physical, sensorial, and intellectual abilities and having corresponding knowledge and experience. Other persons may use this device only if they are supervised or instructed by a person who is responsible for their safety.

#### Safety



## DANGER!

Danger for children

Ensure that plastic bags, packaging, etc. are disposed of properly and are not within reach of babies and young children. Choking hazard! Ensure that children do not detach any small parts (e.g. knobs or the like) from the unit. They could swallow the pieces and choke! Never let children unattended use electrical devices.



#### NOTICE!

#### **Operating conditions**

This device has been designed for indoor use only. To prevent damage, never expose the device to any liquid or moisture. Avoid direct sunlight, heavy dirt, and strong vibrations. Only operate the device within the ambient conditions specified in the chapter 'Technical specifications' of this user manual. Avoid heavy temperature fluctuations and do not switch the device on immediately after it was exposed to temperature fluctuations (for example after transport at low outside temperatures). Dust and dirt inside can damage the unit. When operated in harmful ambient conditions (dust, smoke, nicotine, fog, etc.), the unit should be maintained by qualified service personnel at regular intervals to prevent overheating and other malfunction.

#### NOTICE!

#### **External power supply**

The device is powered by an external power supply. Before connecting the external power supply, ensure that the input voltage (AC outlet) matches the voltage rating of the device and that the AC outlet is protected by a residual current circuit breaker. Failure to do so could result in damage to the device and possibly the user. Unplug the external power supply before electrical storms occur and when the device is unused for long periods of time to reduce the risk of electric shock or fire.



### 3 Features

#### Special features of the device:

- 55 high-quality amp simulations
- 26 IR (Impulse Response) simulations
- 151 different guitar effects
- up to 9 types of effects at the same time
- 40 drum rhythms and 10 metronome rhythms
- Phrase Looper with 80 seconds recording time
- Tap Tempo function
- up to 200 storable presets
- built-in expression pedal
- Large LED colour display
- USB connectivity for editing via PC or MAC
- robust aluminium housing



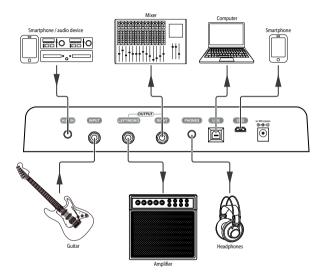
### 4 Installation

Unpack and check carefully there is no transportation damage before using the unit. Keep the equipment packaging. To fully protect the product against vibration, dust and moisture during transportation or storage use the original packaging or your own packaging material suitable for transport or storage, respectively.

Create all connections while the device is off. Use the shortest possible high-quality cables for all connections. Take care when running the cables to prevent tripping hazards.



#### **Connection options**





## Connection to the power supply.

1. Make the desired connection between the guitar and the equipment.

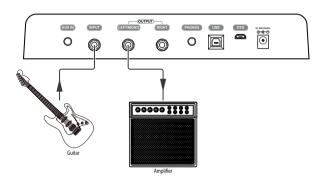


The device is powered by an AC adaptor plug. Before connecting the AC adaptor plug, ensure that the input voltage (AC outlet) matches the voltage rating of the device and that the AC outlet is protected by a residual current circuit breaker. Failure to do so could result in damage to the device and possibly the user.

**2.** Connect the supplied mains adapter to the power supply input of the device and then plug the adapter into an AC outlet.



# Connection to the input jack of the amplifier



**1.** Connect the guitar to the input jack [INPUT] of the unit.



**2.** Connect the input of the amplifier to the output jack [LEFT MONO] of the unit.



## Connection to the power amplifier

**1.** Connect the guitar to the input jack [INPUT] of the unit.

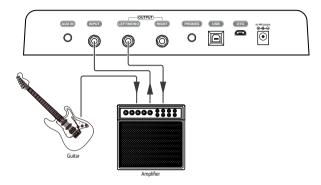


Turn off the [CAB] effect.

**2.** Connect the RETURN interface of the amplifier to the output jack [LEFT MONO] of the unit.



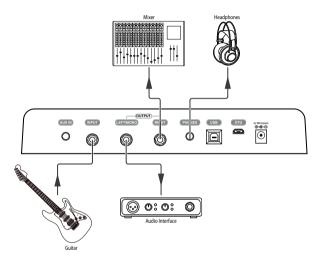
#### Connection to a effect looper



- **1.** Connect the guitar to the input of an amplifier.
- **2.** Connect the SEND interface of the amplifier to the input jack [INPUT] of the unit.
- **3.** Connect the RETURN interface of the amplifier to the output jack [LEFT MONO] of the unit.



#### Studio



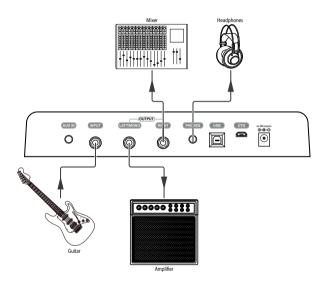
- **1.** Connect the guitar to the input jack [INPUT] of the unit.
- **2.** Connect an audio interface to the output jack [LEFT MONO] of the unit.
- **3.** Connect a mixer to the output jack [RIGHT] of the unit.



**4.** Connect the headphones to the [PHONES] jack.



#### Stage



- **1.** Connect the guitar to the input jack [INPUT] of the unit.
- **2.** Connect the RETURN interface of the amplifier to the output jack [LEFT MONO] of the unit.

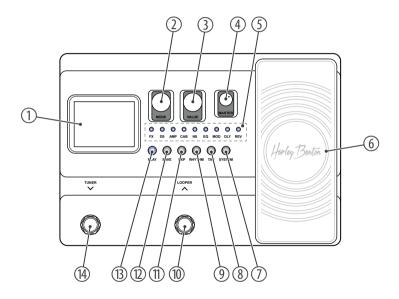


- **3.** Connect a mixer to the output jack [RIGHT] of the unit.
- **4.** Connect headphones to the [PHONES] jack.



## 5 Connections and operating elements

#### Top side



| 1  | Display   |   |  |
|----|---|---|--|
| 2  | [MODE]  | Rotary control for switching on and off the respective effect modules.  |  |
| 3  | [VALUE]   | Rotary control to change the menu pages and to change parameters.   |  |
| 4  | [MASTER]  | Rotary control to adjust the overall volume.  |  |
| 5  | [FX], [DS], [AMP], [CAB],<br>[NS], [EQ], [MOD], [DLY],<br>[REV] | LED indicator light for effects  The active effect blocks in the effects chain for the currently set preset light up.   |  |
| 6  | Expression pedal  |   |  |
| 7  | [SYSTEM]  | Button to call up the system settings   |  |
| 8  | [TAP]   | Button to call up the tab tempo settings  |  |
| 9  | [RHYTHM]  | Button to call up the configuration of Drums and Metronome  |  |
| 10 | [LOOPER]▲   | Footswitch to activate the looper  Hold down the footswitch to activate the looper.  With the looper activated: Press the footswitch to activate the STOP / CLEAR function. |  |
| 11 | [EXP]   | Button to call up the configuration of the expression pedal   |  |

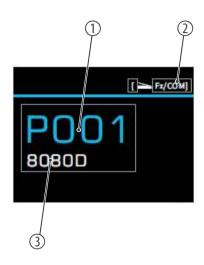


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| 12 | [SAVE]   | Button to call up the preset memory menu  |  |
|----|----------|---|--|
| 13 | [PLAY]   | Button to call up the preset menu screen  |  |
| 14 | [TUNER]▼ | <ul> <li>Footswitch to activate the tuner</li> <li>Hold down the footswitch to activate the tuner.</li> <li>With the looper activated: Press the footswitch to activate the REC / PLAY / DUB function.</li> </ul> |  |

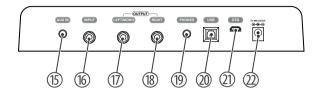


#### Display



- 1 Preset number
- 2 Value controlled by the expression pedal
- 3 Preset name

#### **Rear panel**



| 15 | [AUX IN]            | 3.5 mm input socket (stereo) for connecting an audio device (e.g. MP3 player or mobile phone) |  |
|----|---------------------|---|--|
| 16 | [INPUT]             | 1/4" phone jack for connecting a guitar or other instrument with a similar output level       |  |
| 17 | [OUTPUT][LEFT/MONO] | 1/4" phone jack (mono)  |  |
| 18 | [OUTPUT][RIGHT]     | 1/4" phone jack (mono)  |  |
| 19 | [PHONES]            | 3.5 mm jack socket (stereo) to connect headphones.  |  |
| 20 | [USB]               | USB port type B for connecting the device to a PC   |  |
|    |                     | Using the PC, you can update the software.  |  |



### Connections and operating elements

| 21 | [OTG]   | Micro USB port for connecting the device to a compatible smartphone or tablet  |  |
|----|---------|--|--|
|    |         | A compatible device lets you directly record the songs being played or edit presets with the special editor software.                    |  |
| 22 | [DC IN] | Connection for the external voltage supply with 9 V DC. When connecting, observe the correct polarity - the inner pole must be negative. |  |



## 6 Operating

#### 6.1 Presets

### 6.1.1 Selecting presets

The device has 200 pre-set slots.

Press the footswitches ▼ or ▲ or turn the [VALUE] knob to switch between presets.



The LEDs in the effect block light up according to the effect chain setting for the current preset.



| Preset   | Requirement                  | Function  |
|----------|------------------------------|---|
| P001P050 | Effects AMP and CAB enabled  | Connection of full-range devices (headphones, sound card, mixer, full-range speakers, etc.) |
| P051P100 | Effects AMP enabled          | Connection to the RETURN interface of the guitar amplifier                                  |
| P101P150 | Effects AMP and CAB disabled | Direct connection to INPUT of the guitar amplifier  |
| P151P200 |                              | Individually configurable presets   |

### 6.1.2 Editing presets

The device has 9 effect blocks that allow you to use up to 9 types of effects simultaneously in an effects chain.

#### **Activating effect block**

- **1.** Turn [MODE] to select a disabled effect block.
- **2.** ▶ Press [MODE].
  - $\Rightarrow$  The effect block is activated. The display shows 'ON'.

#### **Deactivating effect block**

- **1.** Turn [MODE] to select a enabled effect block.
- **2.** ▶ Press [MODE].
  - ⇒ The effect block is deactivated. The display shows 'OFF'.

#### **Editing effects**

- 1. Turn [MODE] to select the desired effect block.
- **2.** Turn [VALUE] to select the desired value (display shows 'GAIN' 'MID' 'PRES' 'BASS' 'TREBLE' 'MST').



- **3.** ▶ Press [VALUE].
  - $\Rightarrow$  The set value is applied.
- **4.** Turn [VALUE] to change the parameters.
- **5.** Press [VALUE] to quit the edit menu.

#### Adjusting the volume

You can adjust the volume in several ways:

- Using the rotary control [MASTER].
- Via the submenu 'INPUT LEVEL' in the system settings.
- Via the expression pedal.
- Via the submenu 'MST' in the effects.

#### 6.1.3 Storing presets

- **1.** ▶ Press [SAVE].
  - ⇒ A window for allocating a memory location and a name for the preset to be saved opens up.



- Turn [VALUE] until the desired preset number is reached, under which you want to save the settings.
- **3.** ▶ Press [VALUE].
  - $\Rightarrow$  The set value is applied.
- **4.** Turn [VALUE] to select the desired letter for the preset name.
- **5.** ▶ Press [VALUE].
  - $\Rightarrow$  The set value is applied.
- **6.** Repeat steps 4 and 5 until you have entered the desired name for the preset you want to save.

#### 6.2 Expression pedal

#### Setting the effects volume

- **1.** ▶ Press [EXP].
  - ⇒ The menu for setting the expression pedal is called up.



- **2.** Press [VALUE] until the display shows 'Level/Volume/MST'.
- **3.** ▶ Press [VALUE].
  - ⇒ The set value is applied.
- **4.** Press the expression pedal.
  - ⇒ The expression pedal is activated. The LED [EXP] lights up.

# Calling up the expression pedal settings

- **1.** ▶ Press [EXP].
  - ⇒ The menu for setting the expression pedal is called up.
- **2.** Press [VALUE] until the display shows 'FUNCTION'.
- **3.** Press [VALUE].
- **4.** Turn [VALUE] to select the desired parameter you want to set.
- **5.** Press the expression pedal.
  - ⇒ The set parameter is activated.



# Calibrating the expression pedal

- **1.** Press [EXP].
  - ⇒ The menu for setting the expression pedal is called up.
- **2.** Lower the Expression Pedal to the rear and press [VALUE].
  - $\Rightarrow$  The setting is confirmed.
- **3.** Lower the Expression Pedal to the front and press [VALUE].
  - $\Rightarrow$  The setting is confirmed.
- Lower the Expression Pedal forwards and apply pressure to the front. Simultaneously press [VALUE].
  - ⇒ The sensitivity of the expression pedal for forward pressure printing is set.
- **5.** Press [SAVE] to save the settings.



# Setting the volume of the expression pedal

- **1.** Press [*EXP*].
  - ⇒ The menu for setting the expression pedal is called up.
- **2.** Press [VALUE] until the display shows 'EXP VOL'.
- **3.** ▶ Press [VALUE].
  - ⇒ The display shows 'EXP VOL PEDAL: ON'.
- **4.** Turn [VALUE] to select the desired value for the volume from 'MIN 000' to 'MST 100'.
- **5.** Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.

#### **Setting the Wah effect**

- **1.** ▶ Press [EXP].
  - ⇒ The menu for setting the expression pedal is called up.
- **2.** Press [VALUE] until the display shows 'FUNCTION'.



- **3.** ▶ Press [VALUE].
- **4.** Press [VALUE] until the display shows 'FX/COMP-POSITION'.
- **5.** Press the expression pedal.
  - $\Rightarrow$  The set parameter is activated.
- **6.** Turn [VALUE] to select the desired FXCOMP effect.
- 7. Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.

### 6.3 Tap Tempo

- **1.** Press [TAP].
- **2.** Press [DLY].
  - $\Rightarrow$  The delay effect is activated.
- **3.** Turn [VALUE] to select the submenu 'SUB-D'.



- **4.** Turn [VALUE] to select the desired value.
- **5.** ▶ Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.
- **6.** Press the [TAP] footswitch twice to control the delay time.
  - ⇒ The [TAP] LED lights up red.

#### 6.4 Drum machine

- **1.** ▶ Press [RHYTHM].
  - ⇒ The drum machine is activated. The LEDs of the [RHYTHM] and [TAP] buttons light up blue.
- 2. Turn [VALUE] to select the desired submenu.
- **3.** Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.



| Sub menu<br>menu level 1 | Menu level 2 | Menu level 3               | Description                |
|--------------------------|--------------|----------------------------|----------------------------|
| 'MODE'                   | 'RHYTHM'     | Adjusts the operating      | mode Rhythm.               |
|                          |              | 'STYLE'                    | Adjusts the drum rhythm.   |
|                          |              | 'ВРМ'                      | Sets the beats per minute. |
|                          |              | 'VOLUME'                   | Adjusts the volume         |
|                          | 'METRONOME'  | Sets the operating Me      | tronome.                   |
|                          |              | 'STYLE'                    | Adjusts the drum rhythm.   |
|                          | 'BPM'        | Sets the beats per minute. |                            |
|                          |              | 'VOLUME'                   | Adjusts the volume         |



#### 6.5 Tuner

- **1.** ▶ Hold down the [TUNER] ▼ footswitch.
  - ⇒ The tuner is activated.
- 2. Turn [VALUE] to select the desired submenu.
- **3.** ▶ Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.
- **4.** Press any footswitch to exit tuner mode.

| Submenu             | Description   |
|---------------------|---|
| 'MUTE'              | The audio signal is muted.  |
| 'BYPASS'            | The audio signal is bypassed.   |
| 'A=435Hz' 'A=445Hz' | Tuner calibration. The chromatic tuning range can be set between 435 Hz and 445 Hz. |



### 6.6 Looper

- 1. ▶ Hold down the [LOOPER] ▲ footswitch.
  - $\Rightarrow$  The looper is activated.
- **2.** Turn [VALUE] to select the desired submenu.
- **3.** ▶ Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.

| Submenu    | Description                                |
|------------|--|
| 'PLAY VOL' | Adjusts the playback volume of the looper. |
| 'TIME'     | Shows the recording time.                  |



| Submenu | Trigger                                   | Description                         |
|---------|---|-------------------------------------|
| 'REC'   | Press [TUNER]▼                            | The recording is started.           |
| 'PLAY'  | With REC/DUB/STOP activated:              | The playback is started.            |
|         | Press [TUNER]▼                            |                                     |
| 'DUB'   | With PLAY activated:                      | The dubbing is started.             |
|         | Press [TUNER]▼                            |                                     |
| 'STOP'  | With PLAY/DUB activated:                  | Playback or dubbing is stopped.     |
|         | Press [LOOPER]▲                           |                                     |
| 'CLEAR' | Press and hold [LOOPER]  ▲ for one second | All audio tracks are being deleted. |





After recording for more than 80 seconds, the looper automatically starts playback.



Editing presets does not affect the sound of the recorded track.

#### 6.7 OTG function

The device can be used as an audio interface with a smartphone or tablet.



- Connect the device to a smartphone or tablet using an OTG cable.
  - ⇒ The device is connected for recording audio or video recordings on the mobile device.

#### 6.8 System settings

- **1.** Press [SYSTEM] to call up the system settings.
- 2. Turn [VALUE] to select the desired submenu.
- **3.** ▶ Press [VALUE].
  - $\Rightarrow$  The setting is confirmed.

| Submenu       | Description                                   |
|---------------|---|
| 'INPUT LEVEL' | Sets the input level of the device, -∞~+6 dB. |
| 'SCREEN'      | Adjusts the brightness of the display.        |



| Submenu        | Description  |
|----------------|--|
| 'CAB SIM TRHU' | Sets the different output options in the speaker box simulation of the device. |
| 'RESET'        | Resets the device to factory defaults.   |
| 'OTG OUT'      | Sets the output level for OTG mode.  |

#### 6.9 Software

With the dedicated editing software, the device can be computer-controlled (PC or MAC) for sound recording, for software updates or for editing presets.

To do this, connect your computer to the device via the USB port on the device.





Ensure that the device is connected to the power supply via the supplied power adapter.



# 7 Effects list

#### **FXCOMP**

| Number | Name        | Template               |
|--------|-------------|------------------------|
| 1      | CRY WAH     | DUNLOP GCB95           |
| 2      | 535 WAH     | DUNLOP Crybaby 535Q    |
| 3      | AUTO WAH    | @WAH                   |
| 4      | TALK WAH AH | RedKid Talk wah 'AH'   |
| 5      | TALK WAH OH | RedKid Talk wah 'OH'   |
| 6      | TOUCH WAH   | ENVELOPE auto-wah      |
| 7      | YELLOW COMP | YELLOW COMP compressor |
| 8      | BLUE COMP   | BLUE COMP compressor   |



#### DS/OD

| Number | Name           | Template               |
|--------|----------------|------------------------|
| 1      | TUBE DR        | B.K. Butler Tubedrive  |
| 2      | 808            | IBANEZ Ts808           |
| 3      | PURE BOOST     | PURE BOOST             |
| 4      | FLEX BOOST     | FLEX BOOST             |
| 5      | DDRIVE         | BARBER Direct Drive    |
| 6      | BLACKRAT       | ProCo Rat              |
| 7      | GREY FAZE      | Dunlop Fuzz Face       |
| 8      | MUFFY          | EH Big Muff            |
| 9      | MTL ZONE       | BOSS METAL ZONE        |
| 10     | MTL MASTER     | Digitech METAL MASTER  |
| 11     | OBSESSIVE DIST | Fulltone OCD           |
| 12     | JIMMY OD 1     | Paul Cochrane Timmy OD |



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| Number | Name       | Template              |
|--------|------------|-----------------------|
| 13     | FULL DRV   | Fulltone Fulldrive 2  |
| 14     | SHRED      | Marshall Shred master |
| 15     | Beebee PRE | Xotic BB Preamp       |
| 16     | BeeBee +   | Xotic BB Plus         |
| 17     | RIET       | Suhr Riot             |
| 18     | TIGHT DS   | Amptweaker TightRock  |
| 19     | FULL DS    | Fulltone GT-500       |
| 20     | GOLD CLON  | Klon Centaur          |



#### **AMP**

| Number | Name         | Template                          |
|--------|--------------|-----------------------------------|
| 1      | 65US DX      | Fender 65 Deluxe reverb           |
| 2      | 65 USTW      | Fender 65 Twin Reverb             |
| 3      | 59 US BASS   | Fender 59 Bassman                 |
| 4      | US SONIC     | Fender Super Sonic                |
| 5      | US BLUES CL  | Fender Blues Deluxe clean channel |
| 6      | US BLUES OD  | Fender Blues Deluxe               |
| 7      | J800         | Marshall JCM800                   |
| 8      | J900         | Marshall JCM900                   |
| 9      | PLX 100      | Marshall Plexi 100                |
| 10     | E650 CL      | Engl E650 Clean                   |
| 11     | E650 DS      | Engl E650 Distortion              |
| 12     | POWERBELL CL | Engl E645 Clean                   |



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| Number | Name           | Template                                |
|--------|----------------|---|
| 13     | POWERBELL DS   | Engl E645 Distortion                    |
| 14     | BLACKNIIGHI CL | Engl EN650 Blackmore Clean              |
| 15     | BLACKNIGHT DS  | Engl EN650 Blackmore Distortion         |
| 16     | MARKII CL      | Mesa Boogie MARK III Clean              |
| 17     | MARKIT DS      | Mesa Boogie MARK III Distortion         |
| 18     | MARKV CL       | Mesa Boogie MARK V Clean                |
| 19     | MARKV DS       | Mesa Boogie MARK V Distortion           |
| 20     | TRI RECCL      | Mesa Boogie Triple Rectifier Clean      |
| 21     | TRI REC DS     | Mesa Boogie Triple Rectifier Distortion |
| 22     | ROCKVRB CL     | Orange Rockerverb Clean                 |
| 23     | ROCK VRB DS    | Orange Rockerverb Distortion            |
| 24     | CITRUS 30      | Orange AD 30                            |
| 25     | CITRUS 50      | Orange OR 50                            |

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| Number | Name          | Template                    |
|--------|---------------|-----------------------------|
| 26     | SLOW 100 CR   | Soldano SLO-100 Crunch      |
| 27     | SLOW100 DS    | Soldano SLO-100 Distortion  |
| 28     | DR.ZEE 18 JR  | DR.Z Maz18 Jr               |
| 29     | DR.ZEE RECK   | DR.Z Z-Wreck                |
| 30     | JET100H CL    | Jet City JCA100H Clean      |
| 31     | JET100H OD    | Jet City JCA100H Distortion |
| 32     | JAZZ 120      | Roland JC-120               |
| 33     | UK30 CL       | Vox AC30 Clean              |
| 34     | UK30 OD       | Vox AC30 Overdriven         |
| 35     | HWT103        | Hiwatt DR-103               |
| 36     | Pv5050 CL     | Peavey 5150 Clean           |
| 37     | P5050 DS      | Peavey 5150 Distortion      |
| 38     | REGAL TONE CL | Tone King Falcon Rhythm     |



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| Number | Name           | Template                          |  |
|--------|----------------|-----------------------------------|--|
| 39     | REGAL TONE Od1 | Tone King Falcon Tweed            |  |
| 40     | REGAL TONE Od2 | Tone King Falcon Lead             |  |
| 41     | CAROL CL       | Two Rock Coral Clean              |  |
| 42     | CAROL OD       | Two Rock Coral Overdriven         |  |
| 43     | CARDEFF        | Two Rock Cardiff                  |  |
| 44     | Ev5050 CL      | EVH 5150 Clean                    |  |
| 45     | Ev5050 DS      | EVH 5150 Distortion               |  |
| 46     | HT CLUB CL     | Blackstar HT Stage 100 Clean      |  |
| 47     | HT CLUB DS     | Blackstar HT Stage 100 Distortion |  |
| 48     | HUGEN CL       | Diezel Hagen Clean                |  |
| 49     | HUGEN OD       | Diezel Hagen Overdrive            |  |
| 50     | HUGEN DS       | Diezel Hagen Distortion           |  |
| 51     | KOCHE OD       | Koch Powertone Overdrive          |  |

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#### Effects list

| Number | Name       | Template                  |  |
|--------|------------|---------------------------|--|
| 52     | KOCHE DS   | Koch Powertone Distortion |  |
| 53     | ACOUSTIC 1 | Acoustic simulator 1      |  |
| 54     | ACOUSTIC 2 | Acoustic simulator 2      |  |
| 55     | ACOUSTIC 3 | Acoustic simulator 3      |  |



#### CAB

| Number | Name        | Template                  |  |
|--------|-------------|---------------------------|--|
| 1      | US DLX112   | Fender Deluxe reverb 112  |  |
| 2      | US TWN 212  | Fender Twin reverb 112    |  |
| 3      | US BASS 410 | Fender Bassman 410        |  |
| 4      | SONIC 112   | Fender Super Sonic 112    |  |
| 5      | BLUES 112   | Fender Blues deluxe 112   |  |
| 6      | 1960 412    | Marshall 1960A 412        |  |
| 7      | EAGLE P412  | Engl Pro XXL 412          |  |
| 8      | EAGLE S412  | Engl Vintage XXL 412      |  |
| 9      | MARK 112    | Mesa Boogie Mark 112      |  |
| 10     | REC412      | Mesa Boogie Rectifier 412 |  |
| 11     | CITRUS 412  | Orange Pc412              |  |
| 12     | CITRUS 212  | Orange Pc212              |  |

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| Number | Name           | Template             |
|--------|----------------|----------------------|
| 13     | SLOW 412       | Soldano SLO 412      |
| 14     | DRZEE 112      | DR.Z Maz 112         |
| 15     | DRZEE 212      | DR.Z Z-Wreck 212     |
| 16     | JAZZ 212       | Roland JC120 212     |
| 17     | UK 212         | Vox AC30 212         |
| 18     | HW T412        | Hiwatt Ap412         |
| 19     | PV 5050 412    | Peavey 5150 412      |
| 20     | REGAL TONE 110 | Tone King Falcon 110 |
| 21     | TWO STONES 212 | Two Rock 212         |
| 22     | CARDEFF 112    | Two Rock 112         |
| 23     | EV 5050 412    | EVH 5150 412         |
| 24     | HT 412         | Blackstar HTV 412    |



## multi effects unit

| Number | Name            | Template                                   |  |
|--------|-----------------|--|--|
| 25     | GAS STATION 412 | Diezel Hagen 412                           |  |
| 26     | ACOUSTIC 112    | 1 x 12" cabinet for acoustic amplification |  |

#### NS

| Number | Name         | Template                    |
|--------|--------------|-----------------------------|
| 1      | NOISE KILLER | NOISE KILLER                |
| 2      | NTEL REDUCER | Intelligent Noise Reduction |
| 3      | NOISE GATE   | Digital noise gate          |



#### EQ

| Number | Name         | Template   |  |
|--------|--------------|--|--|
| 1      | GUITAR EQ G  | 5 band graphic EQ for guitar   |  |
| 2      | METAL EQ HM  | 5 band graphic EQ for BASS guitar  |  |
| 3      | 6BAND EQ G-6 | 6 band graphic EQ for Guitar   |  |
| 4      | CUSTOM EQ    | 3 band parametric EQ with adjustable frequencies and $\pm 12$ Db boost/cut |  |



#### MOD

| Number | Name        | Template   |  |
|--------|-------------|--|--|
| 1      | PHASER      | Based on the custom phaser effect                      |  |
| 2      | STEP PHASER | Square wave phase shifter                              |  |
| 3      | FAT PHASER  | Low frequency phase shifter                            |  |
| 4      | FLANGER     | Based on the custom flanger effect                     |  |
| 5      | JET-FLANGER | Based on the JET FLANGER                               |  |
| 6      | TREMOLO     | Based on the custom tremolo effect                     |  |
| 7      | STUTTER     | Choppy cut off filter                                  |  |
| 8      | VIBRATO     | Pitch modulation                                       |  |
| 9      | PITCH SHIFT | Dry signal pitch shifter. Can simulate classic whammy. |  |
| 10     | DETUNE      | Fine tune pitch adjustment                             |  |
| 11     | ROTARY      | Simulates a vintage leslie rotating speaker            |  |
| 12     | ANA-CHORUS  | Stompbox style analog chorus                           |  |



| Number | Name       | Template   |  |
|--------|------------|--|--|
| 13     | TRI-CHORUS | Rich multi stage chorus                            |  |
| 14     | RING MOD   | Ring modulator                                     |  |
| 15     | Q-FILTER   | Static notch filter (like a half cocked wah pedal) |  |
| 16     | HIGH PASS  | Static high frequency pass filter                  |  |
| 17     | LOW PASS   | Static low frequency pass filter                   |  |
| 18     | SLOW GEAR  | Auto volume swell                                  |  |
| 19     | LOFI       | Low rate sampling filter                           |  |



#### **DELAY**

| Number | Name       | Template  |  |
|--------|------------|---|--|
| 1      | DIGITAL    | Recreates the crystal-clear repeats of the 80's delay units |  |
| 2      | ANALOG     | Modelled after classic stompbox delays with BB chips        |  |
| 3      | DYNAMIC    | Digital Delay which responds to instrument dynamics         |  |
| 4      | REAL       | Realistic and natural echo                                  |  |
| 5      | TAPE       | Recreates swirly 70's tape echo                             |  |
| 6      | MOD        | Digital Delay with modulated repeats                        |  |
| 7      | REVERSE    | Backwards delay   |  |
| 8      | DUAL DELAY | 2 delays with independent controls                          |  |
| 9      | PINGPONG   | Stereo delay  |  |



#### **REVERB**

| Number | Name   | Template                        |  |
|--------|--------|---------------------------------|--|
| 1      | ROOM   | Small room reverb               |  |
| 2      | HALL   | Large room reverb               |  |
| 3      | CHURCH | Huge room reverb                |  |
| 4      | PLATE  | Studio style plate reverb       |  |
| 5      | SPRING | Classic spring reverb tank      |  |
| 6      | MOD    | Reverb with modulation          |  |
| 7      | CAVE   | Spacious and atmospheric reverb |  |



# 8 Technical specifications

| Input connections                    | Voltage supply                                      | Input socket for external power adapter |
|--------------------------------------|---|---|
|                                      | AUX IN  | 3.5 mm mini phone socket (stereo)       |
|                                      | INPUT   | 1 × 1/4" phone jack                     |
| Output connections                   | Audio   | $2 \times 1/4$ " phone jack (mono)      |
|                                      | USB   | 1 × USB, type B                         |
|                                      |   | 1 × micro USB                           |
| Power supply                         | External power adapter, 100 - 240 V $\sim$ 50/60 Hz |   |
| Operating voltage                    | 9 V / 300 mA , centre negative                      |   |
| Dimensions (W $\times$ H $\times$ D) | 230 mm × 156 mm × 33 mm                             |   |
| Weight                               | 1.0 kg  |   |
| Ambient conditions                   | Temperature range                                   | 0 °C40 °C                               |
|                                      | Relative humidity                                   | 20 %80 % (non-condensing)               |



## Technical specifications

#### **Further information**

| Amp modelling         | Yes |
|-----------------------|-----|
| Drum computer         | Yes |
| Tuner included        | Yes |
| Expression pedal      | Yes |
| USB port              | Yes |
| Headphone connection  | Yes |
| MIDI port             | No  |
| Line Out              | Yes |
| Battery operation     | No  |
| Power supply included | Yes |



# 9 Plug and connection assignment

#### Introduction

This chapter will help you select the right cables and plugs to connect your valuable equipment in such a way that a perfect sound experience is ensured.

Please note these advices, because especially in 'Sound & Light' caution is indicated: Even if a plug fits into the socket, an incorrect connection may result in a destroyed power amp, a short circuit or 'just' in poor transmission quality!

# Balanced and unbalanced transmission

Unbalanced transmission is mainly used in semi-professional environment and in hifi use. Instrument cables with two conductors (one core plus shielding) are typical representatives of the unbalanced transmission. One conductor is ground and shielding while the signal is transmitted through the core.

Unbalanced transmission is susceptible to electromagnetic interference, especially at low levels, such as microphone signals and when using long cables.

In a professional environment, therefore, the balanced transmission is preferred, because this enables an undisturbed transmission of signals over long distances. In addition to the conductors 'Ground' and 'Signal', in a balanced transmission a second core is added. This also transfers the signal, but phase-shifted by 180°.



Since the interference affects both cores equally, by subtracting the phase-shifted signals, the interfering signal is completely neutralized. The result is a pure signal without any noise interference.

# 1/4" TS phone plug (mono, unbalanced)



| 1 | Signal            |
|---|-------------------|
| 2 | Ground, shielding |

# 10 Protecting the environment

# Disposal of the packaging material



For the transport and protective packaging, environmentally friendly materials have been chosen that can be supplied to normal recycling.

Ensure that plastic bags, packaging, etc. are properly disposed of.

Do not just dispose of these materials with your normal household waste, but make sure that they are collected for recycling. Please follow the notes and markings on the packaging.

#### Disposal of your old device



This product is subject to the European Waste Electrical and Electronic Equipment Directive (WEEE) in its currently valid version. Do not dispose with your normal household waste.

Dispose of this device through an approved waste disposal firm or through your local waste facility. When discarding the device, comply with the rules and regulations that apply in your country. If in doubt, consult your local waste disposal facility.











