



5.x SDK Development Guide

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Contents

1	Terms	2
2	SDK directory	4
3	Implementation process	6
4	SDK architecture	7
5	Get started	8
5.1	Step 1: Create product	8
5.2	Step 2: Get IPC SDK	13
5.3	Step 3: Run the demo	13
6	Application development	32
7	Device pairing	34
7.1	EZ mode (Wi-Fi Easy Connect)	34
7.2	QR code mode	35
7.3	Wired mode (scan devices in LAN)	36
7.4	Direct connection (QR code scanning)	37
8	Media-related features	38
8.1	Live preview	38
9	Local recording	43
10	Data points (DPs)	46
10.1	Read and write DP data	46
10.2	On screen display (OSD) timestamp	47
11	Motion detection	49
12	Image scaling (SDK integration)	57
12.1	Development processes	57
13	Features of PTZ cameras	59
13.1	General features	59

13.2 Preset points	62
13.3 Implement functions	62
13.4 Development processes	64
14 Log reporting	66
15 Doorbell feature	68
16 Sleep mode and wake-up	71
16.1 Implement functions	71
16.2 Development processes	73
16.3 Startup optimization	74
17 OTA update feature	76
17.1 Development processes	76
17.2 Custom OTA update progress	77
18 Cloud storage feature	79
18.1 Procedure	79
19 Remove and reset devices	82
19.1 Remove devices	82
19.2 Reset devices	82
20 Access point (AP) mode on/off	83
20.1 Implement functions	84
20.2 Development processes	85
21 API adaptations	91
22 FAQs	92

This topic describes how to run the IPC SDK demo and develop a fully functional IPC product by using the IPC SDK. Each section describes how to integrate with a specific feature. You can implement functionality as needed.

1 Terms

Term	Description
Pairing	A device can connect to the cloud through pairing with the mobile app. Pairing enables communications between the device, mobile app, and cloud.
Product ID	Product ID (PID) is automatically generated for each product created on the Tuya Developer Platform to record product information in the cloud. The PID is associated with the data points defined for a product. IPC devices of the same product category share the same PID.
UUID	A universally unique identifier (UUID) is a unique number generated by various algorithms to identify hardware or software.
AuthKey	AuthKey is used to authorize devices registered on the Tuya Developer Platform to access cloud services.
P2P ID	P2P ID stands for point-to-point ID. For SDK v3.0.0 and later, the P2P ID is automatically assigned by the cloud without manual assignment.
Token	A token is an identification code generated by the cloud when users scan the QR code to pair a device. A token is valid for 10 minutes.
Data point (DP)	A data point (DP) represents a feature defined for a product. The DP serves the communication between a device and the cloud.

Term	Description
Chromecast	Google Chromecast is a streaming media adapter and can stream content from multiple platforms to your digital TV.
Echo Show	Amazon Echo Show is a smart speaker enabled with touchscreen and supports live streaming services.
IFTTT	IFTTT stands for If This Then That. It is a service that lets users connect to cloud services and smart devices to create automated actions.
OTA	OTA stands for over-the-air and refers to any type of wireless transmission. It is most commonly used to describe the wireless delivery of new software, firmware, or other data to smart devices.

2 SDK directory

The following directory shows what is included in the SDK.

```

1  .
2      tuya_ipc_sdk
3      apps          // Application files. This folder is empty
4      currently.
5      platforms          // This folder is empty
6      currently.
7      sdk              // The SDK
8      files.
9      include
10         cJSON.h          // cJSON files.
11         tuya_cloud_base_defs.h // The basic definitions of
12         the Tuya Developer Platform.
13         tuya_cloud_com_defs.h // The common defini
14         tions of the Tuya Developer Platform.
15         tuya_cloud_error_code.h // The definitions
16         of error code.
17         tuya_cloud_types.h // The definitions of types
18         .
19         tuya_cloud_wifi_defs.h // The definitions of
20         Wi-Fi
21         utils.
22         codec
23         tuya_g711_utils.h // G.711 codec.
24         tuya_ipc_api.h // APIs.
25         tuya_ipc_cloud_storage.h // Cloud storage.
26         tuya_ipc_img_defs.h // The definitions of IPC
27         ima
28         ge gallery.
29         tuya_ipc_img_proc.h // IPC image APIs.
30         tuya_ipc_media.h // IPC media.
31         tuya_ipc_p2p.h // IPC P2P.
32         tuya_ipc_ptz.h // IPC PTZ.
33         tuya_ipc_qrcode_proc.h // QR code.
34         tuya_ipc_skill.h // IPC capabilities.
35         tuya_ipc_stream_storage.h // IPC local stor
36         age.
37         tuya_ipc_video_msg.h // IPC video messages.
38         tuya_ipc_video_proc.h // IPC video detection.
39         tuya_ipc_webrtc.h // IPC WebRTC streaming
40         .
41         tuya_ring_buffer.h // Ring buffers.
42         uni_network.h // Networking.
43         ty_wifi_mgnt.h // Wi-Fi connection APIs.
44         ...
45         libs
46         libtuya_iot.a
47         libtuya_iot.a.stripped
48         bulid_app.sh // Refer to the demo.
49         CHANGELOG.md // Change logs.
50         README.md // Description file.

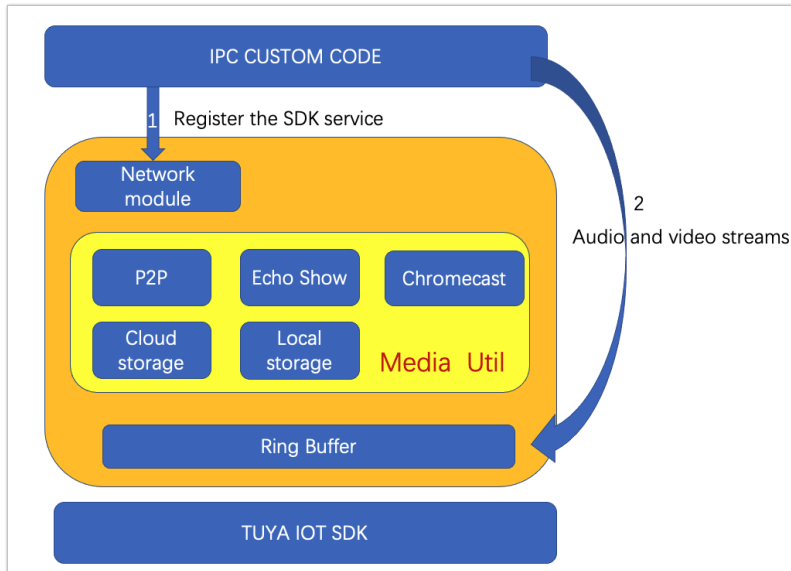
```

3 Implementation process

To develop with the IPC SDK, you need to first register the SDK service. The network module establishes a connection to the cloud. Then, you can feed the media in the required format into the buffer that is allocated by the SDK. At this point, the registration is completed, and the SDK will take care of the subsequent services.

Users can control devices with a mobile app. With the raw media data, the SDK works with the mobile app to implement data storage, P2P networking, and third-party integration such as with Amazon Echo Show and Google Chromecast.

4 SDK architecture



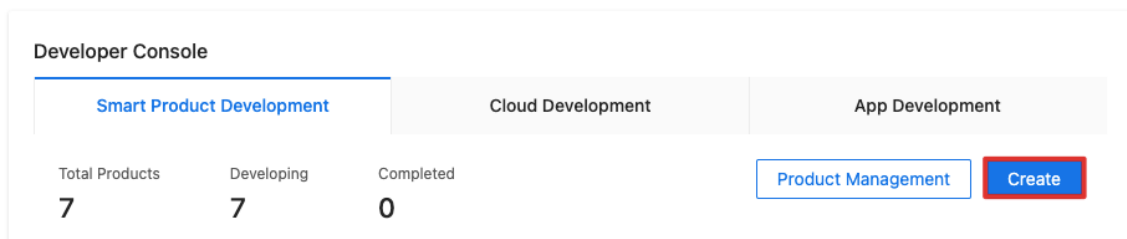
5 Get started

Try out the IPC SDK with the following procedure.

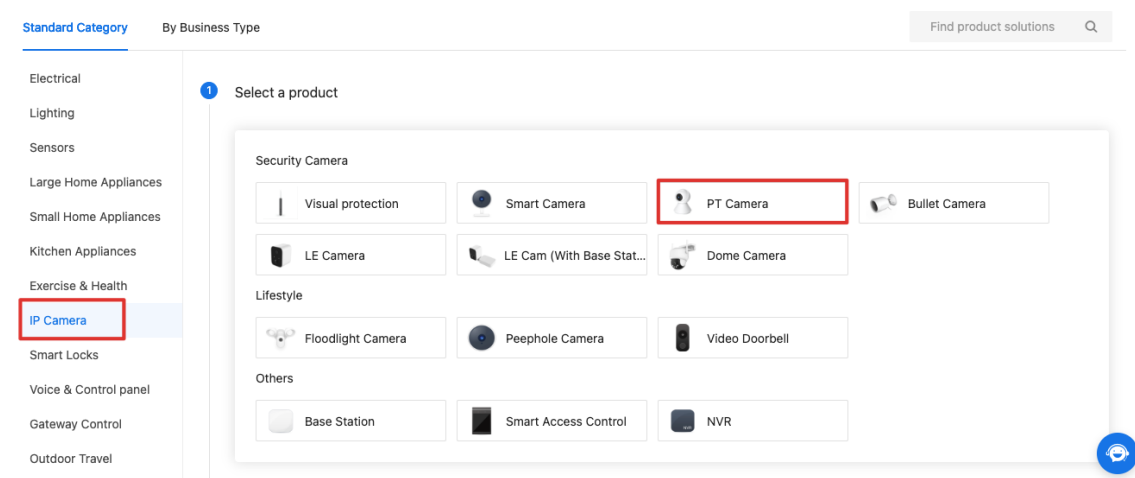
1. Log in to the [Tuya Developer Platform](#) and create a product.
2. Get Tuya's IPC SDK.
3. Download [tuya_ipc_demo](#).
4. Download the Smart Life app from Apple Store or mobile app stores.
5. Install Ubuntu Linux and set up the IDE.
6. Run the demo on Ubuntu and try device functionality with the Smart Life app.

5.1 Step 1: Create product

1. Log in to the [Tuya Developer Platform](#).
2. Click **Create**.



3. Choose **IP Camera** > **PT Camera**.



4. Choose **TuyaOS** for **Smart Mode** and choose **Custom Solution**.

Standard Category
By Business Type

Electrical
Lighting
Sensors
Large Home Appliances
Small Home Appliances
Kitchen Appliances
Exercise & Health
IP Camera
Smart Locks
Voice & Control panel
Gateway Control
Outdoor Travel
Energy
Digital Entertainment
Others

Selected Category
Reselect

PT Camera

Selected Mode
Reselect

TuyaOS

3
Select a solution

Custom Solution

Smart Camera
SP
MCU
More Info

Create

5. Complete the required information, such as product name and product model. Choose a **Device Type**. Click **Create**.

Selected Solution
Reselect

Smart Camera
SP
Development Method: Custom Solution
More Info

4
Complete product information

* Product Name:
Brand name plus product name is recommended, which will be displayed on the app

Product Model:
Enter your product model, separated by commas

* Device Type:
☐ Common Device
☐ Gateway Device

6. Select the standard function as needed.

Add Standard Function

Select Smart Camera Functions

All

Indicator

DP ID: 101 Identifier: basic_indicator

>

Flip Methods

DP ID: 102 Identifier: ipc_flip

>

Vision Flip

DP ID: 103 Identifier: basic_flip

>

OSD Watermark

DP ID: 104 Identifier: basic_osd

>

Private Mode

DP ID: 105 Identifier: basic_private

>

Motion Sensitivity

DP ID: 106 Identifier: motion_sensitivity

>

WDR

DP ID: 107 Identifier: basic_wdr

>

Night Vision

DP ID: 108 Identifier: basic_nightvision

>

Get Memory Card Capacity

DP ID: 109 Identifier: sd_storge

>

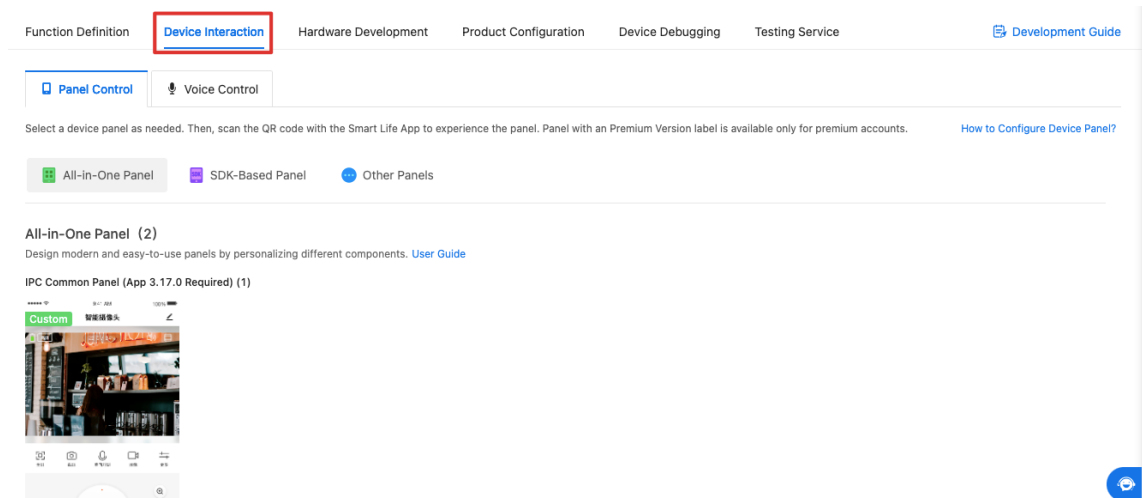
Selected Function(0)

Remove Optional Function

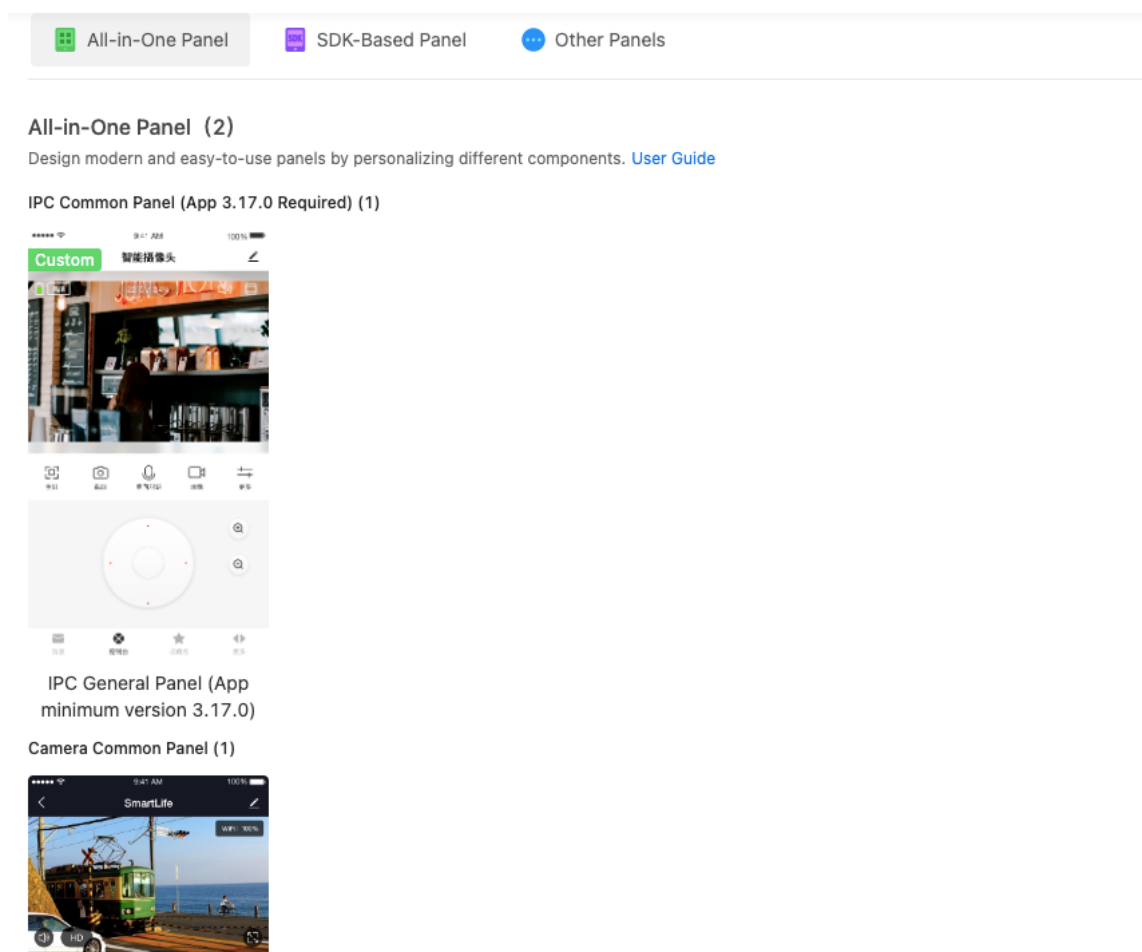
No function is selected.

OK

7. Click **Device Interaction**.



8. Scroll down the page and select a panel.



9. Click **Hardware Development**. Choose **TuyaOS** and select hardware.

Function Definition Device Interaction **Hardware Development** Product Configuration Device Debugging Testing Service [Development Guide](#)

① Modify firmware and configuration during product development, production data will not be modified, necessary to reconfirm production data

Different access modes for different categories, Self-develop SDK and Tuya Standard Module SDK merge into TuyaOS Access. [View TuyaOS documentation](#) [How to develop hardware?](#)

① SelectedCloud AccessMode ②

TuyaOS

② Select Cloud Access hardware

Hardware Name	Software Name	Debugging Price	Operation
AnykaV200 chip	tuya-iotos-embedded-sdk-multimedia	¥10.00	purchasable packages Select
Nuvoton N32926 chip	tuya-iotos-embedded-sdk-multimedia	¥10.00	purchasable packages Select
General CPU chip	tuya-iotos-embedded-sdk-multimedia	¥10.00	purchasable packages Select

10. Click **Get 2 Free Licenses** to get the license for authorizing a device to connect to the [Tuya Developer Platform](#).

② SelectedCloud Access hardware

Hardware Name Firmware Type Firmware Name/Firmware Key Current Version Operation

AnykaV200 chip
chip: Anyka-V200

① The selected hardware firmware is empty. It is recommended to add firmware first

[Add Custom Firmware](#) [Associated firmware](#)

¥10.00 [Buy now](#) **[Get 2 Free License](#)**

[Change Hardware](#)

11. Choose a **Delivery Mode**.

Get Free License X

① You can get 2 free licenses (worth ¥30.00) for debugging purposes. Click Confirm and get them.

Generic License

Purchase Purpose: **Debugging**

Select Product:

Delivery Mode: **Please select**

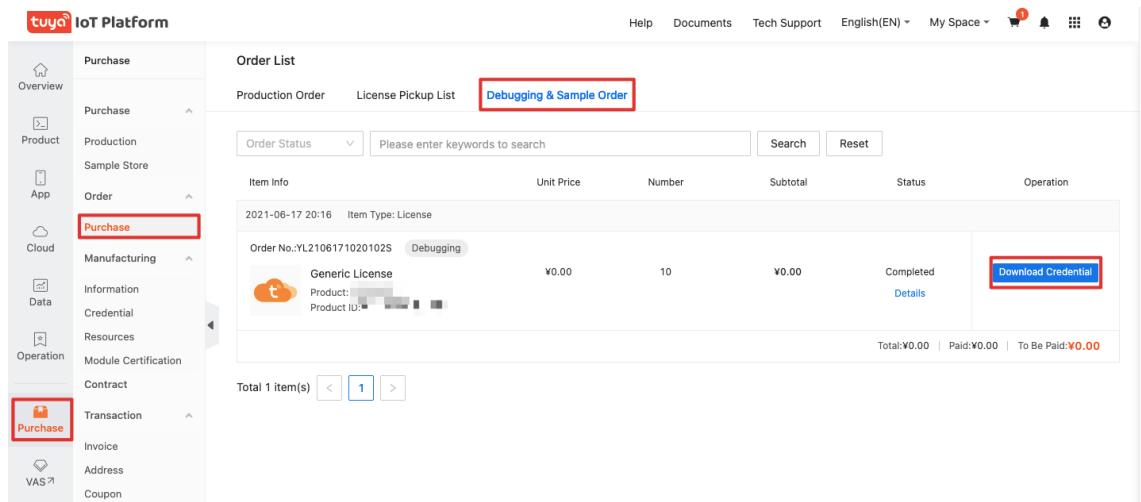
Advanced Features: **Credential**

Unit Price: **License List**

Quantity: **2**

[Confirm](#)

- From the left navigation pane, choose **Purchase > Debugging & Sample Order**. Click **Download Credential**.



Now, you have created a product and got 2 licenses.

5.2 Step 2: Get IPC SDK

Download the [SDK](#) from GitHub. If you cannot find the desired SDK, submit a [service ticket](#).

5.3 Step 3: Run the demo

- Download the [demo](#).

master	2 branches	0 tags	Go to file	Code
chenjingTY Add demo code and readme for ipc<version 5.x> cff34b2 2 hours ago 8 commits				
demo_for_cardv	release demo for cardv	7 months ago		
demo_for_ipc	update demo code and readme for ipc	4 months ago		
demo_for_ipc_5.x	Add demo code and readme for ipc<version 5.x>	2 hours ago		
demo_resource	release demo for cardv	7 months ago		
LICENSE	Initial commit	8 months ago		
README.md	update demo code and readme for ipc	4 months ago		
README_zh-CN.md	update demo code and readme for ipc	4 months ago		

2. Unzip your SDK and change the video file path.

Unzip the SDK.

Copy the SDK folder that includes `include` and `lib` folders to the `demo_for_ipc_5.x` folder.

Change the video file path

- Method 1 (without editing code)

Copy `demo_resource` folder in the demo to `demo_for_ipc_5.x` and rename `demo_resource` as `resource`.

When you run the code, specify the current folder as the video file path, which follows `-r` in the following code.

```
1 ./tuya_ipc_demo -m 2 -p PID -u UUID -a AUTHKEY -r "/" -t "
  TOKEN"
```

- Method 2 (editing code)

Open the `user_main.c` in `demo_src` and go to line 359.

```
1 strcpy(s_raw_path, "/tmp"); //Path where demo resources
  locates
```

Change the video file path.

The filename defaults to `resource` in the code. You can edit the path directly in the code or change the folder name to `resource` and then change the video file path.

3. Compile the code.

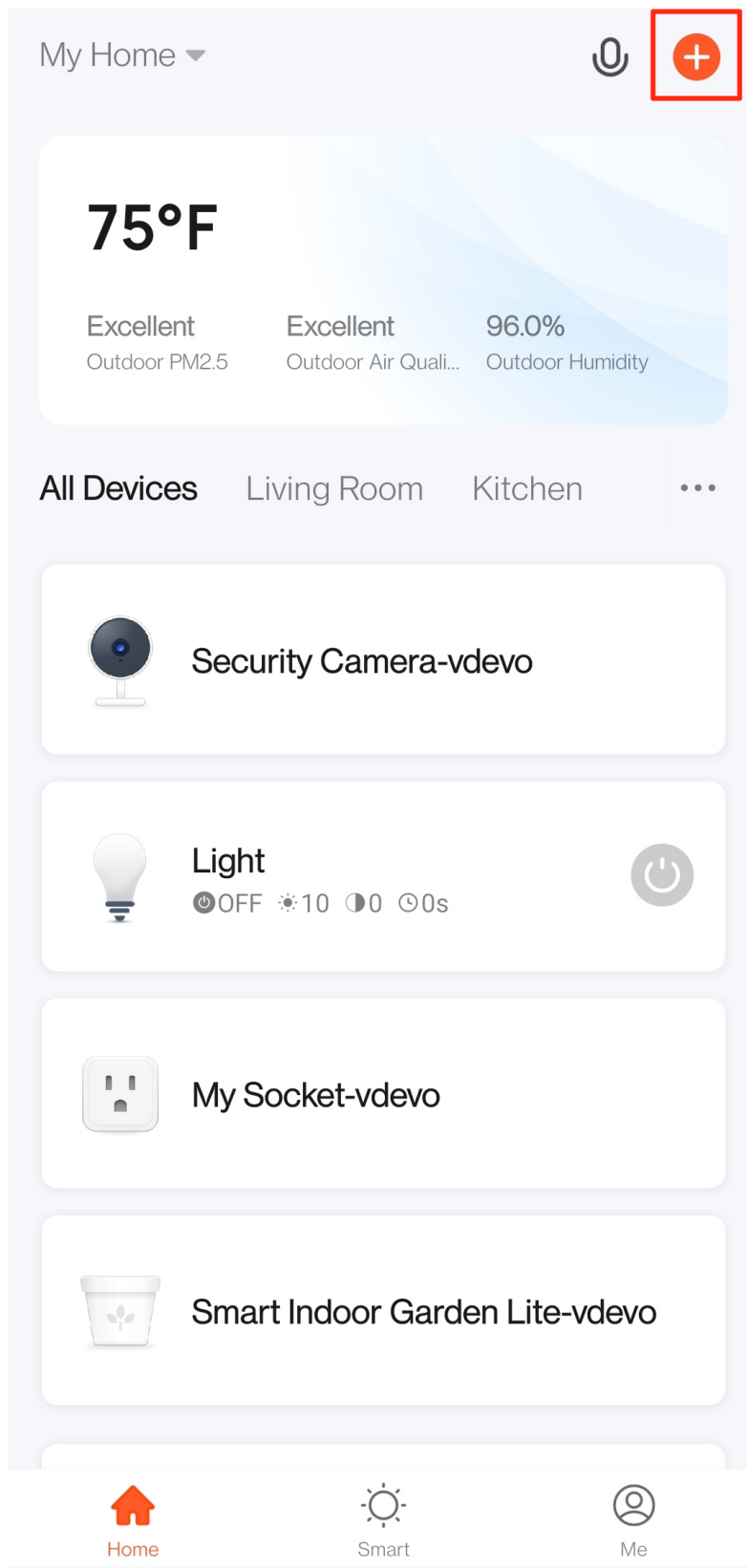
In the terminal, navigate to the `demo_for_ipc_5.x` folder and run the following code.

```
1 #make APP_NAME=demo
```

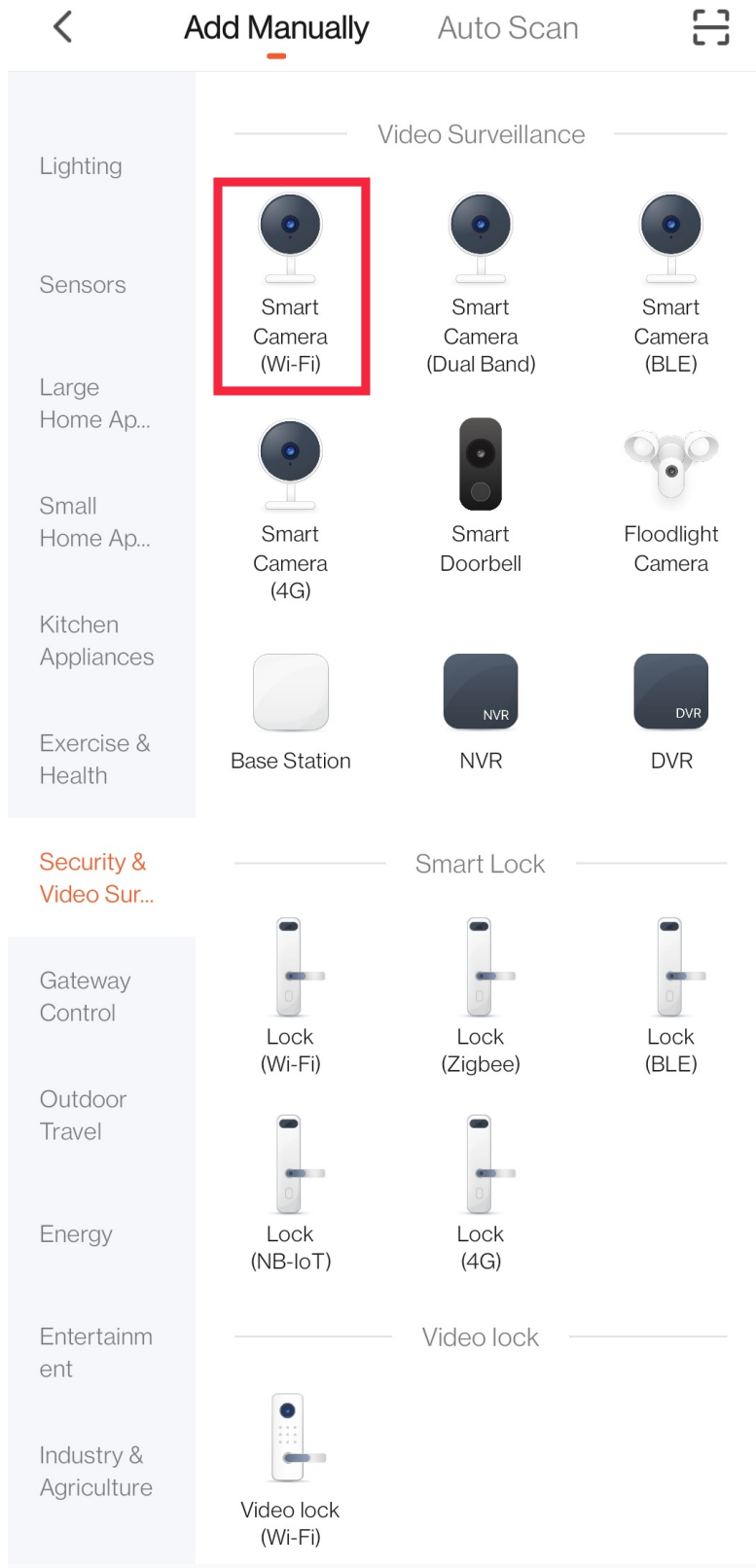
When the compilation is completed, you will see `[Build APP Finish]`.

The output is located in `demo_for_ipc_5.x/output/`. `[tuya_ipc_demo]` is the executable file.

4. Open the Smart Life app and tap the `+` icon in the top right corner to add a device.



5. Tap **Security & Video Surveillance** and select **Smart Camera**.



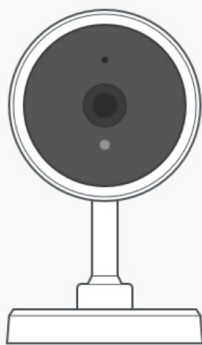
6. Tap **Make sure the indicator is flashing quickly or a prompt tone is heard.**

Cancel

QR Code ⇌

Reset the device first.

Power on the device and make sure the indicator is flashing rapidly or a prompt tone is heard.



Perform net pairing as prompted. >



Make sure the indicator is flashing quickly or a prompt tone is heard

Next

7. Enter the Wi-Fi name and password.

Make sure to use the 2.4 GHz band to connect to devices.

Cancel

**Select 2.4 GHz Wi-Fi Network
and enter password.**

If your Wi-Fi is 5GHz, please set it to be 2.4GHz.
[Common router setting method](#)


 **2.4GHz**


 **5GHz**

 Password

Next

8. Generate and scan a QR code.

Take a screenshot of the QR code, and scan the QR code with a QR code reader.

Do not tap **I Heard a Prompt** in this step. Do it in step 11.

Cancel



Please scan the QR code from 15 to 20 cm away



No Prompts

I Heard a Prompt

9. Extract the token from the obtained data.

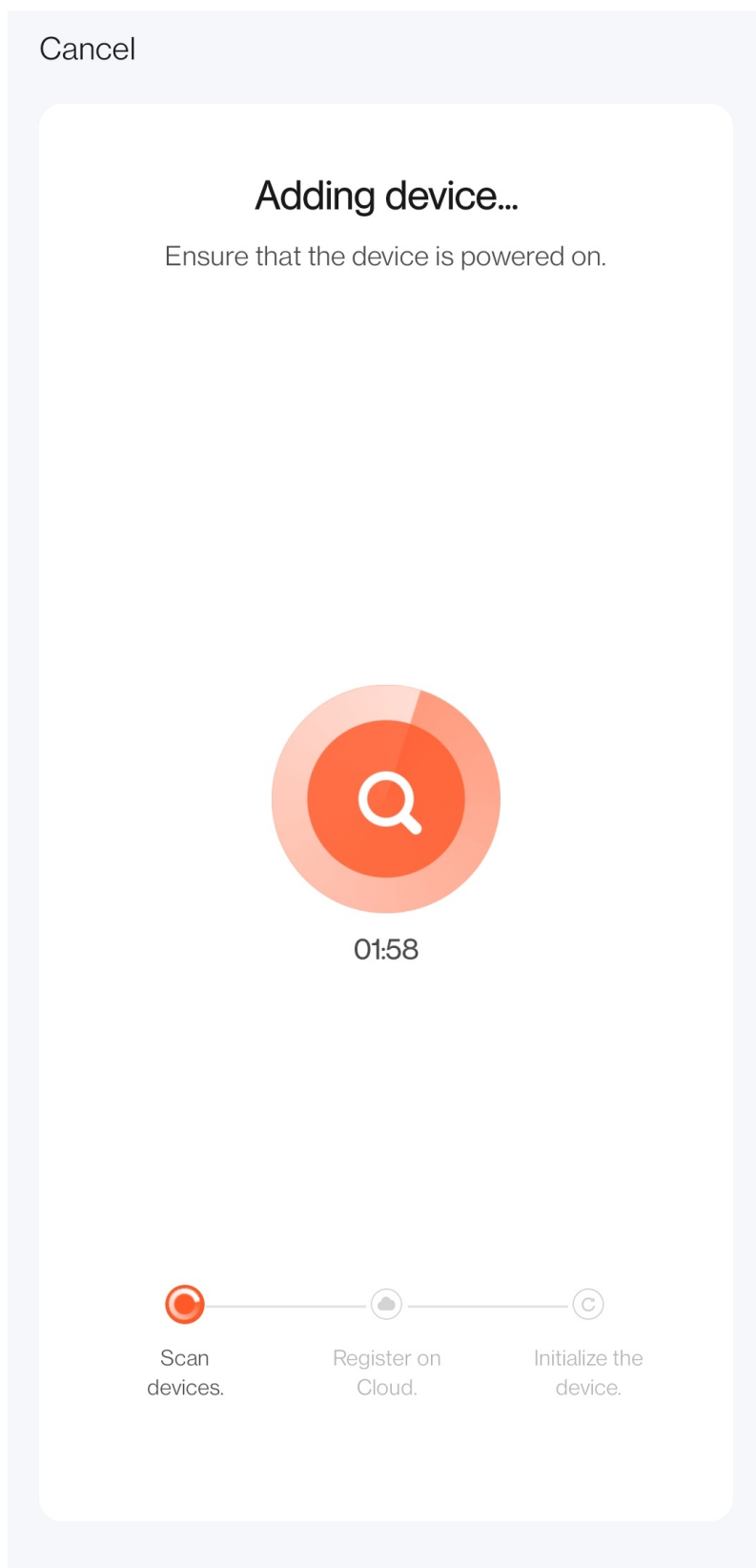
Data obtained: {"p":"test","s":"test","t":"AYYBJt20Gv*****"}

The value after `t` is the token that is valid for 10 minutes. After the token expired, you need to repeat the process and get a new token.

10. Execute a command to run the executable in the `output/` file.

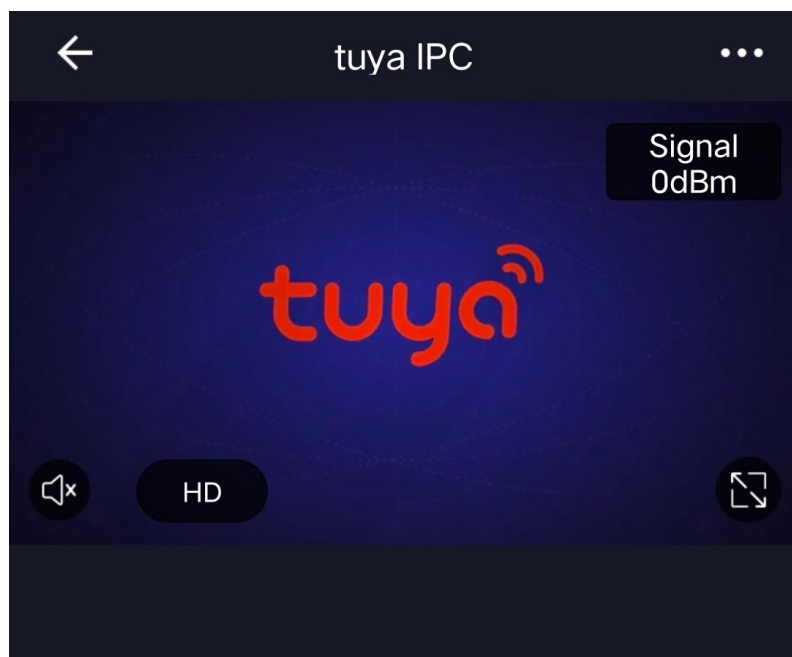
```
1 # Enter the following code.
2 #./tuya_ipc_demo -m 2 -p PID -u UUID -a AUTHKEY -r "./" -t "TOKEN"
3 #Note: `-m` is used to select a pairing mode. It has three valid
   val
4 ues from 0 to 2. `0` indicates Wi-Fi Easy Connect (EZ mode), `1`
   ind
5 icates access point (AP) mode, and `2` indicates debugging mode.
   Cha
6 nge the value of `PID`, `UUID`, and `AUTHKEY` to that of your
   produc
7 t that you create on the [Tuya Developer Platform](https://
   platform.
8 tuya.com/). `-r` is the video file path. In this code, the value
   aft
9 er `-r` indicates the current folder. `token` is obtained from QR
   co
10 de scanning in the steps above.
```

11. When the executable is running, you need to tap the button saying **I Heard a Prompt**.



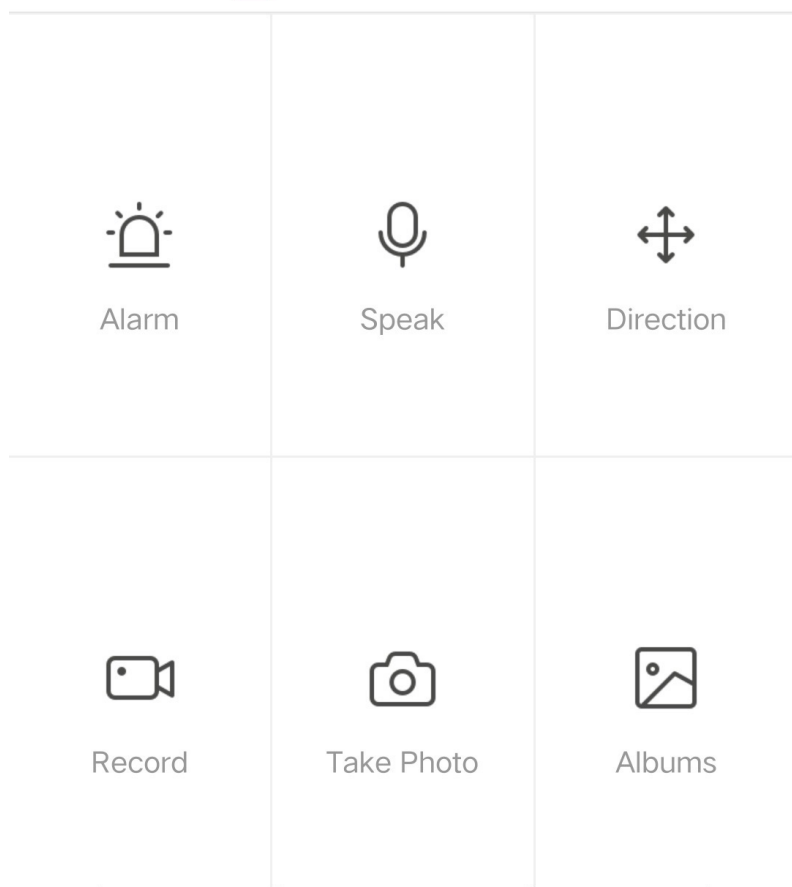
12. Wait for the process to be completed.

Tap the added device and view the live video stream. If no video is displayed, it indicates that `demo_resource` is not set correctly. Check the second step **Unzip your SDK and change the video file path**.



Preview

Playback

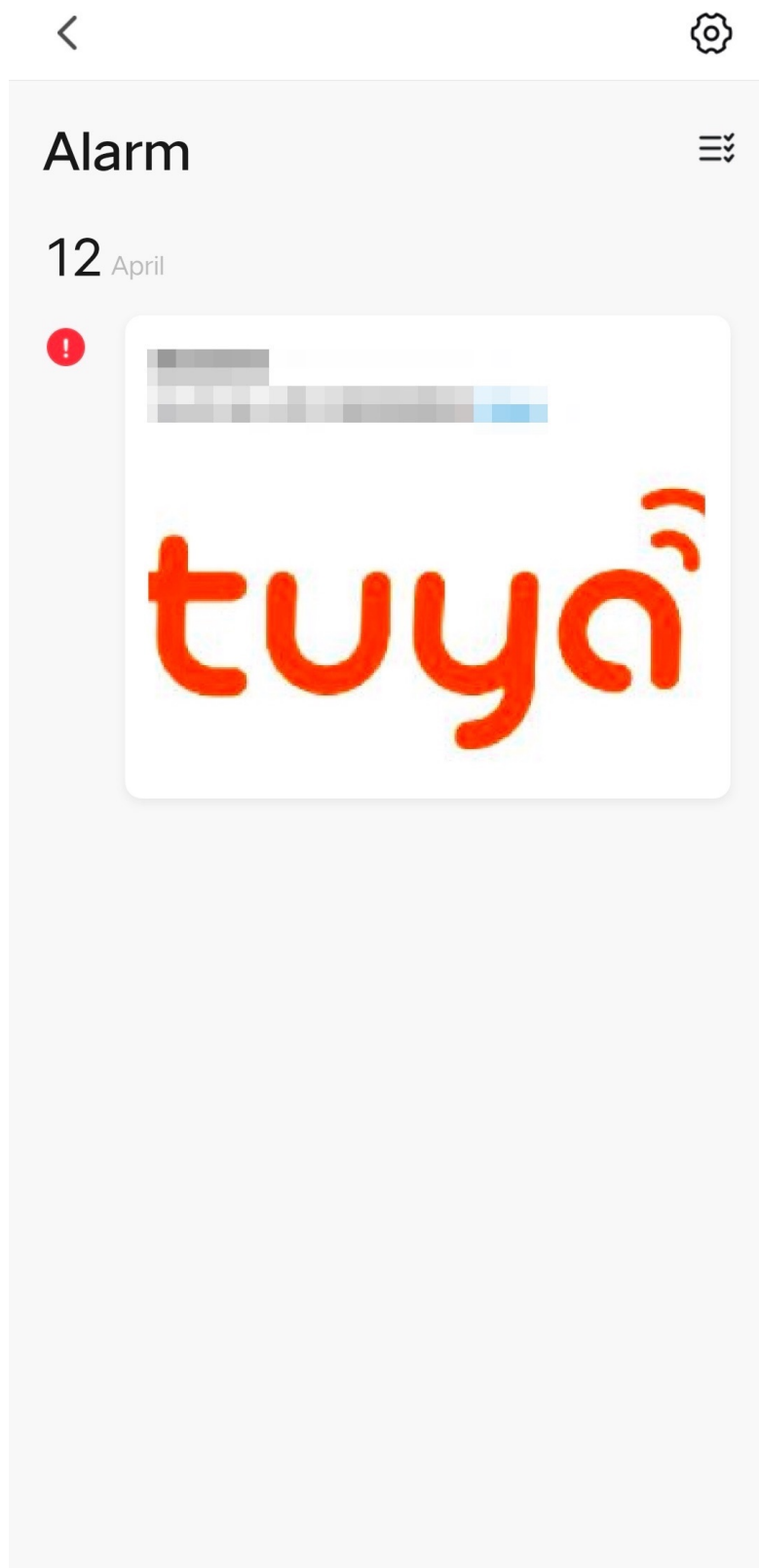


The following table lists the commands for simulated operations. You can run a command to test different features.

Command	Description
start	Trigger a motion detection event.
stop	Stop a motion detection event.
status	Get the device' s activation status.
bell	Trigger doorbell alerts.

For example, If you run the following command, you will receive a notification of motion detection in the message center.

```
1 #start
```



6 Application development

- In the `demo_src/user_main.c` file, change the save path of DB files, OTA files, and local recording files.

:::info

The DB file contains the device pairing information. It must be saved in the non-volatile memory.

:::

Make sure to check whether or not there is a slash (/) at the end of the path to save the DB file and local media file.

```
1 #define IPC_APP_STORAGE_PATH "/tmp/"
2 #define IPC_APP_UPGRADE_FILE "/tmp/upgrade.file"
3 #define IPC_APP_SD_BASE_PATH "/tmp/"
```

- Specify the `PID`, `UUID`, and `AuthKey`.
 - Method 1 (recommended for demo stage)

```
1 #./tuya_ipc_demo -m 2 -p PID -u UUID -a AUTHKEY -r "./" -t "
  TOKEN"
2 # Change the value of `PID`, `UUID`, and `AUTHKEY`. For the
  descript
3 ion of other parameters, see step 10 in the section Run the
  demo.
```

- Method 2 (recommended for development stage)

```
1 #CHAR_T s_ipc_pid[64]="tuya_pid";           //pid
2 #CHAR_T s_ipc_uuid[64]="tuya_uuid";          //uuid
3 #CHAR_T s_ipc_authkey[64]="tuya_authkey";    //authkey
4     # Change the value of `PID`, `UUID`, and `AUTHKEY`. These
      paramete
5 rs are written to the flash memory, which will be retained
      even when
6 the device is powered off.
```

- Change the macro of firmware version number.

The version number must be set in the format `xx.xx.xx`, no more than 20 characters.

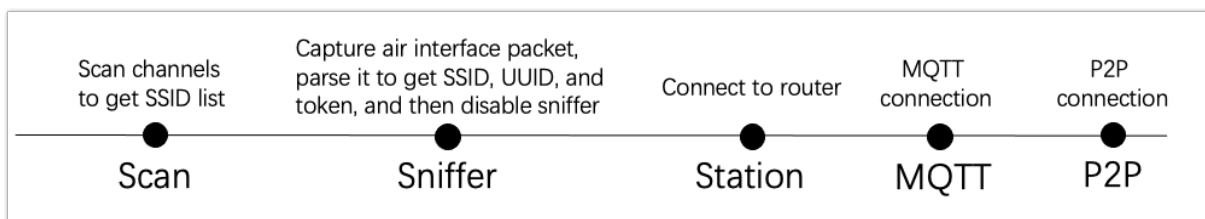
```
1 #define IPC_APP_VERSION "1.2.3"
```

The basic parameter setting is completed. Next, you can proceed with developing pairing modes.

7 Device pairing

The SDK provides complete framework functions for implementing device pairing guides. This section describes the pairing processes and the purpose of each framework function. You can follow the description of each function and implement specific features accordingly.

7.1 EZ mode (Wi-Fi Easy Connect)



Procedure

- Find the parameter `mode` in the `main` function. Select `WIFI_INIT_AUTO` mode and set the `token` as `NULL`.

```
1  CHAR_T token[30] = {0}; // A token is an identification code
   gene
2  rated by the cloud when users scan the QR code to pair a device. A
   t
3  oken is valid for 10 minutes.
4  WIFI_INIT_MODE_E mode = WIFI_INIT_AUTO; // Specify a pairing
   mode
5  .
```

- The following interfaces are intended to be implemented by you. For the reference implementation, see the demo.

```

1 // The interface to get the Wi-Fi mode, defaulting to sniffer
  mode
2 .
3 OPERATE_RET tuya_adapter_wifi_get_work_mode(OUT WF_WK_MD_E *mode
  )
4 // Scan all the channels and transmit the scanned data to the
  struct
5 `AP_IF_S**ap`.
6 OPERATE_RET tuya_adapter_wifi_assign_ap_scan(IN CONST CHAR_T *
  ssid
7 ,OUT AP_IF_S **ap)
8 // Set the Wi-Fi mode. When the SDK determines that the input
  packet
9 data is correct, it sets the Wi-Fi status as station mode.
10 OPERATE_RET tuya_adapter_wifi_set_work_mode(IN CONST WF_WK_MD_E
  mo
11 de)
12 // Register the sniffer callback.
13 int tuya_adapter_wifi_sniffer_set(const bool en, const
  SNIFFER_CAL
14 LBACK cb)
15 // Perform network connection according to the parsed data.
16 OPERATE_RET tuya_adapter_wifi_station_connect(IN CONST CHAR_T *
  ssi
17 d,IN CONST CHAR_T *passwd)
18 // Notify the SDK of the obtained IP address on a successful
  pairing
19 . This is a frequently called interface.
20 OPERATE_RET tuya_adapter_wifi_station_get_status(OUT
  WF_STATION_ST
21 AT_E *stat)

```

- Pass in the received packet for Wi-Fi signal strength display.

```

1 OPERATE_RET tuya_adapter_wifi_station_get_conn_ap_rssi(OUT SCHAR_T
  *
2 rssi)

```

If you want to change the interface, consult [technical support](#) before any modification is made to avoid any unknown errors.

7.2 QR code mode

Procedure

- In `TUYA_IPC_SDK_START`, select `WIFI_INIT_AUTO` mode and set the `token` as `NULL`.

```
1  CHAR_T token[30] = {0}; // A token is an identification code
   gene
2  rated by the cloud when users scan the QR code to pair a device. A
   t
3  oken is valid for 10 minutes.
4  WIFI_INIT_MODE_E mode = WIFI_INIT_AUTO; // Specify a pairing
   mode
5  .
```

- The process of pairing a device by QR code scanning

1. Capture the QR code.
2. Pass in the QR code image to the open source ZBar function for recognition. Ensure that the resolution is at least 320 × 240 pixels.
3. Get the information of SSID, password, and token.
4. Call `tuya_adapter_wifi_station_connect` to create a MQTT connection.

The file `demo_src/tuya_ipc_qrcode_demo.c` provides reference implementation. You need to start the thread in the file to call the functions.

- The following interfaces are intended to be implemented by you. For the reference implementation, see the demo.

```
1  // Get the Wi-Fi status.
2  OPERATE_RET tuya_adapter_wifi_get_work_mode(OUT WF_WK_MD_E *mode
   )
3  // Get and parse data. Parse the QR code obtained from the camera.
4  STATIC CHAR_T* __tuya_linux_get_snap_qrcode(VOID)
5  // Perform network connection according to the parsed data.
6  OPERATE_RET tuya_adapter_wifi_station_connect(IN CONST CHAR_T *
   ssi
7  d, IN CONST CHAR_T *passwd)
```

If you want to change the interface, consult [technical support](#) before any modification is made to avoid any unknown errors.

7.3 Wired mode (scan devices in LAN)

- The device calls `TUYA_IPC_SDK_START` for SDK initialization.

- The following interfaces are intended to be implemented by you. For the reference implementation, see the [demo_src/tuya_ipc_wired_demo.c](#).

```
1 // Get the IP address. When the device detects a connected
  router,
2 it returns the IP address.
3 OPERATE_RET tuya_adapter_wifi_get_ip(IN CONST WF_IF_E wf,OUT
  NW_IP
4 _S *ip)
5 // Get the MAC address of a device.
6 OPERATE_RET tuya_adapter_wifi_get_mac(IN CONST WF_IF_E wf,INOUT
  NW
7 _MAC_S *mac)
```

- The SDK broadcasts the IP address and MAC address through the router. When the mobile phone connects to the Wi-Fi network and receives the broadcast, it will request a token from the server. Then, the mobile phone sends the token to the device for pairing.

If you want to change the interface, consult [technical support](#) before any modification is made to avoid any unknown errors.

7.4 Direct connection (QR code scanning)

- Make sure you have downloaded the direct connection supported IPC SDK, and the UUID has been tagged in the background.
- Make sure the device has been connected to the internet when the SDK runs.
- Call `TUYA_IPC_SDK_START` to initialize the SDK. Set `WIFI_INIT_MODE_E` as `WIFI_INIT_NULL` and `token` as `NULL`.
- Tap the scan icon in the top right corner of the mobile app to scan the QR code for device activation.

If you want to change the interface, consult [technical support](#) before any modification is made to avoid any unknown errors.

8 Media-related features

8.1 Live preview

When the SDK is initialized, a 10-second media cache will be created by default. You can feed the media data into the ring buffer. The SDK library already enables data transmission, so related development is not required.

8.1.1 Implement functions

- Confirm video parameters in `TUYA_IPC_SDK_START`.

We recommend that the size of the group of pictures (GOP) be set to two to three times the frame per second (FPS) and the resolution be 16:9. The bitrate cannot exceed 1.5 Mbit/s. H.264 and H.265 encoding formats are supported.

```
1 // Configure the mainstream as needed.
2 ipc_sdk_run_var.media_info.media_info.channel_enable[
  E_IPC_STREAM_VI
3 DEO_MAIN] = TRUE; /* Specify whether to use the local HD video
  str
4 eam */
5 ipc_sdk_run_var.media_info.media_info.video_fps[
  E_IPC_STREAM_VIDEO_M
6 AIN] = 30; /* FPS */
7 ipc_sdk_run_var.media_info.media_info.video_gop[
  E_CHANNEL_VIDEO_MAIN
8 ] = 30; /* GOP */
9 ipc_sdk_run_var.media_info.media_info.video_bitrate[
  E_CHANNEL_VIDEO_
10 MAIN] = TUYA_VIDEO_BITRATE_1M; /* Rate limiting */
11 ipc_sdk_run_var.media_info.media_info.video_width[
  E_CHANNEL_VIDEO_MA
12 IN] = 640; /* Resolution of single frame width */
13 ipc_sdk_run_var.media_info.media_info.video_height[
  E_CHANNEL_VIDEO_M
14 AIN] = 360; /* Resolution of single frame height */
15 ipc_sdk_run_var.media_info.media_info.video_freq[
  E_CHANNEL_VIDEO_MAI
16 N] = 90000; /* Clock rate */
17 ipc_sdk_run_var.media_info.media_info.video_codec[
  E_CHANNEL_VIDEO_MA
18 IN] = TUYA_CODEC_VIDEO_H264; /* Encoding format */
```

```
1 // Configure the substream as needed.
2 ipc_sdk_run_var.media_info.media_info.channel_enable[
  E_IPC_STREAM_VI
3 DEO_SUB] = TRUE;          /* Specify whether to use the local HD
  video st
4 ream */
5 ipc_sdk_run_var.media_info.media_info.video_fps[
  E_IPC_STREAM_VIDEO_S
6 UB] = 30;                  /* FPS */
7 ipc_sdk_run_var.media_info.media_info.video_gop[
  E_IPC_STREAM_VIDEO_S
8 UB] = 30;                  /* GOP */
9 ipc_sdk_run_var.media_info.media_info.video_bitrate[
  E_IPC_STREAM_VID
10 EO_SUB] = TUYA_VIDEO_BITRATE_512K; /* Rate limiting */
11 ipc_sdk_run_var.media_info.media_info.video_width[
  E_IPC_STREAM_VIDEO
12 _SUB] = 640;              /* Resolution of single frame width */
13 ipc_sdk_run_var.media_info.media_info.video_height[
  E_IPC_STREAM_VIDE
14 O_SUB] = 360;             /* Resolution of single frame height */
15 ipc_sdk_run_var.media_info.media_info.video_freq[
  E_IPC_STREAM_VIDEO_
16 SUB] = 90000;             /* Clock rate */
17 ipc_sdk_run_var.media_info.media_info.video_codec[
  E_IPC_STREAM_VIDEO
18 _SUB] = TUYA_CODEC_VIDEO_H264; /* Encoding format */
```

- Confirm audio parameters in `TUYA_IPC_SDK_START`.

The audio format supports PCM, G.711u, and G.711a. The maximum upload size is 1,400 bytes. The audio sent from the app is fixed to 320 bytes. 8K and 16K audio are supported.

```

1 ipc_sdk_run_var.media_info.media_info.channel_enable[
  E_IPC_STREAM_AUDIO
2 DIO_MAIN] = TRUE; /* Specify whether to enable local audio
  collectio
3 n */
4 ipc_sdk_run_var.media_info.media_info.audio_codec[
  E_IPC_STREAM_AUDIO
5 _MAIN] = TUYA_CODEC_AUDIO_PCM; /* Encoding format */
6 ipc_sdk_run_var.media_info.media_info.audio_sample [
  E_IPC_STREAM_AUDIO
7 IO_MAIN]= TUYA_AUDIO_SAMPLE_8K; /* Sampling rate */
8 ipc_sdk_run_var.media_info.media_info.audio_databits [
  E_IPC_STREAM_AUDIO
9 UDIO_MAIN]= TUYA_AUDIO_DATABITS_16; /* Bit width */
10 ipc_sdk_run_var.media_info.media_info.audio_channel[
  E_IPC_STREAM_AUDIO
11 IO_MAIN]= TUYA_AUDIO_CHANNEL_MONO; /* Channel */
12 ipc_sdk_run_var.media_info.media_info.audio_fps[
  E_IPC_STREAM_AUDIO_M
13 AIN] = 25; /* Frame rate */

```

- Call `tuya_ipc_ring_buffer_open` to start a new session for media transmission.

All the interfaces related to the ring buff support NVR and IPC. For the IPC, the parameters `device` and `channel` are generally set to 0.

```

1 /* Start a new read-write session
2 [in]device: device serial number (to identify multiple devices)
3 [in]channel: lens serial number. A single device can have multiple
  1
4 enses. Set this parameter to 0 if a device only has one lens.
5 [in]stream: stream type (mainstream, substream)
6 [in]open_type: the type of the ring buffer of a session
7 */
8 Ring_Buffer_User_Handle_S tuya_ipc_ring_buffer_open(INT_T device,
  IN
9 T_T channel, IPC_STREAM_E stream, RBUF_OPEN_TYPE_E open_type);

```

- Pass in the collected media to the ring buffer by calling `TUYA_APP_Put_Frame`.

```

1 /* Send the raw media data to the SDK.
2 [in] handle: the handle returned by `tuya_ipc_ring_buffer_open`
3 [in] p_frame: media frame to be transmitted.
4 */
5 OPERATE_RET TUYA_APP_Put_Frame(Ring_Buffer_User_Handle_S handle, IN
  C
6 ONST MEDIA_FRAME_S *p_frame);

```

- Speaker on/off switch in `TUYA_APP_Enable_Speaker_CB` is intended to be implemented by you.

```

1 VOID TUYA_APP_Enable_Speaker_CB(BOOL_T enabled)
2 {
3     printf("enable speaker %d \r\n", enabled);
4     //TODO
5     /* This function is used to turn on or off the speaker and is
        intend
6     ed to be implemented by you.
7     If you do not need the speaker on/off control, leave this
        function
8     empty. */
9 }

```

- `TUYA_APP_Rev_Audio_CB` implements audio playback.

```

1 VOID TUYA_APP_Rev_Audio_CB(IN CONST MEDIA_FRAME_S *p_audio_frame,
2                             TUYA_AUDIO_SAMPLE_E audio_sample,
3                             TUYA_AUDIO_DATABITS_E audio_databits,
4                             TUYA_AUDIO_CHANNEL_E audio_channel)
5 {
6     printf("rev audio cb len:%u sample:%d db:%d channel:%d\r\n",
7           p_audi
8 o_frame->size, audio_sample, audio_databits, audio_channel);
9 //PCM-Format 8K 16Bit MONO
10 //TODO
11 /* The audio playback is intended to be implemented by you. */
12 }

```

- The app sends the audio in G.711u format by default. If the device requires PCM audio, you can call `tuya_g711_decode` to transcode the audio.

```

1 **Parameters**:
2 - `1`: `TUYA_G711_MU_LAW`
3 - `2`: the address of resolved data
4 - `3`: the length of resolved data
5 - `4`: the output address after data is resolved
6 - `5`: the length after data is resolved
7 ```c
8 int tuya_g711_decode(unsigned char type, unsigned short *src, unsign
9 ed int srcLen, unsigned char *drc, unsigned int *pOut);
10 ```

```

8.1.2 Development processes

1. Configure the video mainstream and substream and audio parameters in `TUYA_IPC_SDK_START`.
2. Enable the video thread and audio thread in the main function.

```
1 pthread_t h264_output_thread;  
2 pthread_create(&h264_output_thread, NULL, thread_live_video, NULL)  
  ;  
3 pthread_detach(h264_output_thread);  
4 pthread_t pcm_output_thread;  
5 pthread_create(&pcm_output_thread, NULL, thread_live_audio, NULL);  
6 pthread_detach(pcm_output_thread);
```

3. Call `tuya_ipc_ring_buffer_open` in the audio thread and video thread to start a new session.
4. Collect the information of the media files in the thread function and call `TUYA_APP_Put_Frame` to transmit the collected video frame to the ring buffer.

You can implement audio transmission to the ring buffer the same way as you do for the video.

5. The P2P thread can automatically transmit data in the ring buffer to the mobile app.

9 Local recording

The SDK library has integrated the local storage feature. You just need to feed the media data into the ring buffer to complete the local storage setting.

This section describes how to implement the local storage of video and related settings.

9.0.1 Implement functions

- Enable the local storage in `TUYA_IPC_SDK_START`.

```
1  ipc_sdk_run_var.local_storage_info.enable = 1; // 1: enable. 0:
    dis
2  able.
```

After continuous storage is enabled, the SDK will automatically save the video to the SD card. When the device is started, local storage initialization only needs to be called once. Local storage only supports an SD card in FAT32 format. If the device detects an unsupported SD card, it will report this error to the server through a DP. When users tap the SD card setting on the app, they will get a format error message. The app will guide users to format the SD card.

- If event storage is enabled, the device can call `tuya_ipc_start_storage` to start recording and call `tuya_ipc_stop_storage` to stop recording. Set the storage type to `E_ALARM_SD_STORAGE`.

The maximum recording time of a single event is 10 minutes. If the device does not call `tuya_ipc_stop_storage` after 10 minutes, the SDK will automatically stop recording.

```

1  /**
2  * \fn OPERATE_RET tuya_ipc_start_storage
3  * \brief Start storage.
4  * \param[in] storage_type: The storage type.
5  * \ `E_ALARM_SD_STORAGE` indicates local storage. `
      E_ALARM_CLOUD_STO
6  RAGE` indicates cloud storage.
7  * \return If storage is started, `OPRT_OK` is returned. Other
      return
8  ed values indicate failure.
9  */
10 OPERATE_RET tuya_ipc_start_storage(INT_T storage_type);

```

```

1  /**
2  * \fn OPERATE_RET tuya_ipc_stop_storage
3  * \brief Stop storage.
4  * \param[in] storage_type: The storage type.
5  * \ `E_ALARM_SD_STORAGE` indicates local storage. `
      E_ALARM_CLOUD_S
6  TORAGE` indicates cloud storage.
7  * \return If storage is stopped, `OPRT_OK` is returned.
      Other ret
8  urned values indicate failure.
9  */
10 OPERATE_RET tuya_ipc_stop_storage(INT_T storage_type);

```

- You can implement SD card detection in `tuya_ipc_sd_get_status` as needed.

When the device detects unsupported SD cards such as SD cards in NTFS format, `abnormal` will be returned. Otherwise, `normal` will be returned.

```

1  E_SD_STATUS tuya_ipc_sd_get_status(VOID)
2  {
3  // This function is intended to be implemented by you.
4  }

```

To prevent data loss such as footage, call the function `sync()`; before the system is restarted or enters sleep mode to ensure that all data in the cache can be written to the local storage.

9.0.2 Development processes

1. Enable the local storage in the main function and set parameters.

```

1 ipc_sdk_run_var.local_storage_info.enable = 1; // 1: enable. 0:
  disab
2 le.
3 ipc_sdk_run_var.local_storage_info.max_event_num_per_day = 500; //
  Th
4 e maximum events that can be stored per day.
5 ipc_sdk_run_var.local_storage_info.skills = 0; // 0 indicates all
  fea
6 tures are enabled.
7 ipc_sdk_run_var.local_storage_info.sd_status_cb =
  tuyu_ipc_sd_status
8 _upload ; // Update the SD card status.
9 strcpy(ipc_sdk_run_var.local_storage_info.storage_path,
  IPC_APP_SD_B
10 ASE_PATH); // Set the path used for local storage.

```

2. Call `TUYA_IPC_SDK_START` in the main function to run the SDK.
3. If `tuya_ipc_sdk_mqtt_online_proc` detects that local storage is enabled, the SDK will call `tuya_ipc_ss_init`. `tuya_ipc_ss_init` includes a series of features such as local storage initialization, SD card detection, and enabling the storage thread.

10 Data points (DPs)

DPs are used to control different features of a device. You need to set DPs for the device and report the DP status to the server after setting. The `tuya_ipc_dp_utils.h` file specifies the common DPs. You can implement DPs based on the sample code. You can also add and set custom DPs by referring to the existing DP code of the same data type.

You can use five data types including Boolean, value, string, enum, and bitmap (reserved) to set required DPs. For more information, see the struct `TY_OBJ_DP_VALUE_U`.

10.1 Read and write DP data

You can assign the write and read permission to the DP data as needed.

- `tuya_app_write_INT` and `tuya_app_write_STR` implement DP data storage.

```
1  /* Configure parameters for the local storage of DP data.
2  In this sample code, the local storage path is specified as `/tmp
3  .
4  You can change it to the required path.
5  Note that the substituting path must be the same as the one for DP
6  d
7  ata read/write.*/
8  STATIC VOID __tuya_app_write_INT(CHAR_T *key, INT_T value)
9  {
10     //TODO
11     CHAR_T tmp_cmd[128] = {0};
12     snprintf(tmp_cmd, 128, "mkdir -p /tmp/tuya.cfgs/;echo %d > /tmp/
13     tu
14     ya.cfgs/%s", value, key);
15     printf("write int exc: %s \r\n", tmp_cmd);
16     system(tmp_cmd);
17 }
18 STATIC VOID __tuya_app_write_STR(CHAR_T *key, CHAR_T *value)
19 {
20     //TODO
21     CHAR_T tmp_cmd[256] = {0};
22     snprintf(tmp_cmd, 256, "echo %s > /tmp/tuya.cfgs/%s", value, key)
23     ;
24     printf("write STR exc: %s \r\n", tmp_cmd);
25     system(tmp_cmd);
26 }
```

- `tuya_app_read_INT` and `**tuya_app_read_STR**` implement DP data read operation. For the full sample code, see the demo.

```

1      /* Configure parameters for reading local DP data. You can
      change
2  the path to the required one.
3      Note that the substituting path must be the same as the one
      for t
4  he local storage of DP data.*/
5  STATIC INT_T __tuya_app_read_INT(CHAR_T *key)
6  {
7      //TODO
8      CHAR_T tmp_file[64] = {0};
9      snprintf(tmp_file, 64, "cat /tmp/tuya.cfgs/%s", key);
10     printf("read int exc: %s \r\n", tmp_file);
11     FILE *p_file = popen(tmp_file, "r");
12     STATIC INT_T __tuya_app_read_STR(CHAR_T *key, CHAR_T *value,
        INT_T
13 value_size)
14     {
15         //TODO
16         memset(value, 0, value_size);
17         CHAR_T tmp_file[64] = {0};
18         snprintf(tmp_file, 64, "cat /tmp/tuya.cfgs/%s", key);
19         printf("read str exc: %s \r\n", tmp_file);
20         FILE *p_file = popen(tmp_file, "r");
21     }

```

10.2 On screen display (OSD) timestamp

- The DP ID of the OSD timestamp is DP 104.
- The DP value sent from the server enables the device to add a timestamp to the video or remove it from the video. On the device, you can set where to place a timestamp on the video.

10.2.1 Development processes

1. Add the following code to `tuya_ipc_dp_utils.h`.

```

1  #define TUYA_DP_WATERMARK          104

```

2. Add the following code to `s_dp_table[]` in `tuya_ipc_dp_utils.c`.

```
1 #ifdef TUYA_DP_WATERMARK
2     {TUYA_DP_WATERMARK,          handle_DP_WATERMARK},
3 #endif
```

`handle_DP_WATERMARK` is intended to be implemented by you. The sample code is as follows.

```
1 #ifdef TUYA_DP_WATERMARK
2 STATIC VOID handle_DP_WATERMARK(IN TY_OBJ_DP_S *p_obj_dp)
3 {
4     BOOL_T watermark_on_off = check_dp_bool_invalid(p_obj_dp);
5     IPC_APP_set_watermark_onoff(watermark_on_off);
6     watermark_on_off = IPC_APP_get_watermark_onoff();
7     response_dp_bool(TUYA_DP_WATERMARK, watermark_on_off);
8 }
9 #endif
```

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

11 Motion detection

The SDK provides functions to implement motion detection on/off, sensitivity adjustment, timing, intermittent control, and data reporting. You can call the SDK API to implement motion detection and motion tracking.

11.0.1 Implement functions

- The DP ID of motion alert is DP 134.
- The DP ID of motion sensitivity is DP 106.

Refer to the process of enabling OSD timestamp.

- Call `Tuya_Ipc_Motion_Init` to initialize motion detection.

```
1  /*
    *****

2  *****
3  * Init input config.
4  *****

5  *****/
6  OPERATE_RET Tuya_Ipc_Motion_Init(TUYA_MOTION_TRACKING_CFG mt_cfg);
```

The following describes the initialization parameters of the struct `TUYA_MOTION_TRACKING_CFG`.

.

```

1 typedef struct _TUYA_MOTION_TRACKING_CFG
2 {
3     INT_T frame_w;           // The width of the video frame.
4     INT_T frame_h;           // The height of the video frame.
5     INT_T y_thd;             // The threshold of motion detection,
6                               // which defaults to 30. You can set a threshold from 0 to 1255. The
7                               // recommended value is 540. Smaller values will trigger motion detection more
8                               // easily.
9     INT_T sensitivity;        // Motion detection sensitivity. The
10                               // value is from 1 to 7. The larger the value, the more sensitive the
11                               // device is.
12     TUYA_RPERCENT_T roi;     // Select a region of interest (ROI). To
13                               // set this value, see the struct TUYA_RECT.
14     TUYA_MULTIMD_REGION motion_region; // Set multiple ROIs. The ROI
15                               // area can be between 1x1 and 5x5.
16     INT_T tracking_enable;    // Motion tracking on/off. If you want
17                               // to enable motion detection only, set this value to 0. To enable
18                               // motion tracking, set it to 1.
19 }TUYA_MOTION_TRACKING_CFG;

```

The following describes the initialization parameters of the struct [TUYA_AI_RECT](#).

```
1 typedef struct _TUYA_AI_RECT
2 {
3     INT_T left;        // The percentage of the x-coordinate to the
4                          width
5     of a video frame in the region coordinate. The value must be
6     rounded
7     d. For example, if the x-coordinate is 128, the percentage value
8     is
9     10%.
10    INT_T top;          The percentage of the y-coordinate to the height
11                          of
12    a video frame in the region coordinate. The value must be rounded
13    .
14    For example, if the x-coordinate is 72, the percentage value is
15    10%.
16    INT_T right;        // The percentage of the width of the selected
17                          ROI
18    to the width of a video frame in the region coordinate. The value
19    must be rounded. For example, if the width of the selected ROI is
20    256
21    , the percentage value is 20%.
22    INT_T bottom;       // The percentage of the height of the selected
23                          ROI
24    to the height of a video frame in the region coordinate. The
25    value
26    must be rounded. For example, if the width of the selected ROI
27    is
28    144, the percentage value is 20%.
29 }TUYA_AI_RECT;
```

The following figure shows how the struct `TUYA_AI_RECT` works.

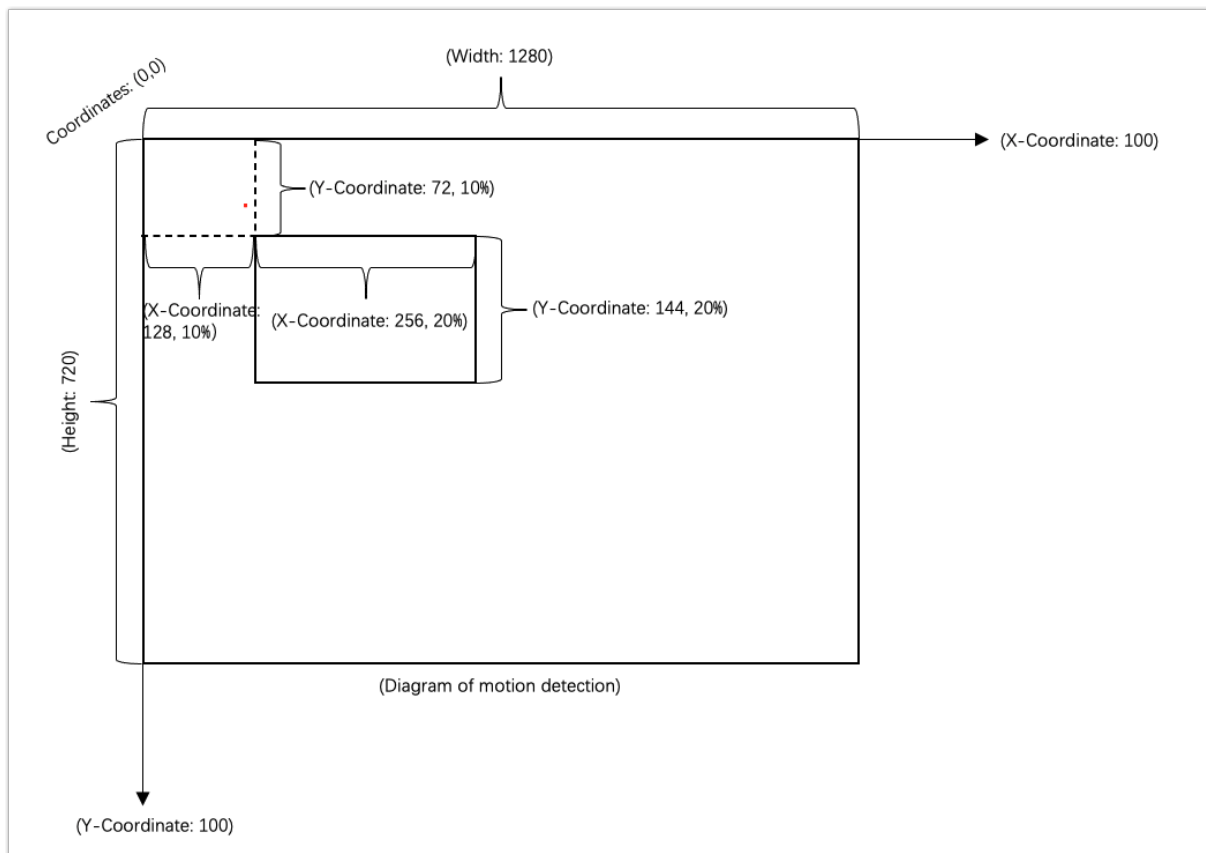


Figure 1: img

- After the initialization function `Tuya_Ipc_Motion_Init` is called, to modify the parameters of motion detection, call `Tuya_Ipc_Set_Motion`.

```

1  /*
    *****

2  *****
3  * Set config dynamically.
4  *****

5  *****/
6  OPERATE_RET Tuya_Ipc_Set_Motion(TUYA_MOTION_TRACKING_CFG mt_cfg);

```

`Tuya_Ipc_Get_Motion` can get the parameters of motion detection.

```

1  /*
    *****

2  *****
3  * Get config dynamically.
4  *****

5  *****/
6  void Tuya_Ipc_Get_Motion(TUYA_MOTION_TRACKING_CFG *mt_cfg);

```

- The device calls the `Tuya_Ipc_Motion` at regular intervals to pass in the collected YUV data. If the SDK tells the difference between two images and triggers an alert, 1 is returned. Otherwise, 0 is returned.

The image must be in YUV420 format. You can fine-tune values for motion tracking. We recommend that you use the average results of five motion tracking actions as the rotation angle of the servo. This can minimize the occurrence of missed tracking.

The frequency of calling `Tuya_Ipc_Motion` depends on the fine-tuned values for motion tracking. See the description of parameters in the following sample code.

```

1  /*
    *****

2  *****
3  * Execute Motion Detect \ Motion Tracking.
4  * in_data      The input image that must be in YUV420 format.
5  * motion_flag  Returns the value of motion detection.
6  *              0 indicates no motion. 1 indicates motion is detected.
7  * motion_point If motion tracking is enabled, this parameter
    wi
8  ll return the coordinates of the center point of the largest
    moving
9  object.
10             If values of x and y coordinates are 0, it indicates
    no
11 motion. Otherwise, motion is detected.
12             If `tracking_enable` is 0, (0, 0) is returned.
13 *****

14 *****/
15 OPERATE_RET Tuya_Ipc_Motion(UCHAR_T *in_data, INT_T *motion_flag,
    TU
16 YA_POINT * motion_point);

```

If `Tuya_Ipc_Motion` tells the difference between two images and triggers motion tracking, it returns **x and y coordinates** of the current position of the moving object. See the following legend.

With the IPC used as the point of reference, the x coordinate value denotes a location that is relative to the IPC to the east or west, and the y coordinate value denotes a location that is relative to the IPC to the north or south. The device calculates the rotation angle of the servo based on the returned coordinates and controls the servo to move to the decided angle.

- Once the device detects a motion and captures images, it calls `tuya_ipc_notify_alarm` to upload images to the server.

```
1  /**
2  * \fn OPERATE_RET tuya_ipc_notify_alarm
3  * \ Send alerts to the cloud and the mobile app.
4  * \param[in] snap_buffer: The address of the current snapshot.
5  * \param[in] snap_size: The size of the snapshot, in bytes.
6  * \param[in] name: The editable event type, NOTIFICATION_NAME_E
7  * \param[in] is_notify: If it is true, the snapshot is sent to
   the
8  in-app message center and the cloud storage. If it is false, the
   sn
9  apshot is sent to the cloud storage only.
10 * \return OPERATE_RET
11 */
12 OPERATE_RET tuya_ipc_notify_alarm(CONST CHAR_T *snap_buffer, CONST
   U
13 INT_T snap_size, CONST NOTIFICATION_NAME_E name, BOOL_T is_notify)
   ;
```

- During the OTA update, to release memory, call `Tuya_Ipc_Motion_Release` to exit motion detection and motion tracking.

```
1 void Tuya_Ipc_Motion_Release();
```

11.0.2 Development processes

Refer to the `thread_md_proc` in the demo.

1. Add the DP 134 of motion alert to enable the motion detection feature.
2. Enable the motion detection thread, as shown below.

```
1 pthread_create(&motion_detect_thread, NULL, thread_md_proc, NULL);
```

3. Call the time sync function in the motion detection thread.

```
1 // Get the UTC time.
2 OPERATE_RET tuya_ipc_get_utc_time(OUT TIME_T *time_utc);
```

4. Call `get_motion_status` in the motion detection thread to determine whether an object is moving.

With `Tuya_Ipc_Motion`, you can implement the function used to determine whether an object is moving according to your chip platform.

```
1 int fake_md_status = 0;
2 int get_motion_status()
3 {
4     // If motion is detected, 1 is returned.
5     // Otherwise, 0 is returned. The returned value is stored in the
6     // parameter of `fake_md_status`.
7     return fake_md_status;
8 }
```

5. If the object is moving, the device calls `tuya_ipc_start_storage` to enable local storage and cloud storage and calls `get_motion_snapshot` to capture images.

```
1 tuya_ipc_start_storage(E_ALARM_SD_STORAGE); // Enable local
   storag
2 e.
3 tuya_ipc_start_storage(E_ALARM_CLOUD_STORAGE); // Enable cloud
   stor
4 age.
```

```

1 // You can implement an image capture function according to your
  chi
2 p platform.
3 void get_motion_snapshot(char *snap_addr, int *snap_size)
4 {
5     //we use file to simulate
6     char snapfile[128];
7     *snap_size = 0;
8     extern char s_raw_path[];
9     printf("get one motion snapshot\n");
10    snprintf(snapfile,64,"%s/resource/media/demo_snapshot.jpg",s
        _raw_pa
11 th);
12    FILE*fp = fopen(snapfile,"r+");
13    //...
14 }

```

6. Call `tuya_ipc_notify_alarm` to send an alert to the cloud.

```

1 /**
2  * \fn OPERATE_RET tuya_ipc_notify_alarm
3  * \ Send alerts to the cloud and the mobile app.
4  * \param[in] snap_buffer: The address of the current snapshot.
5  * \param[in] snap_size: The size of the snapshot, in bytes.
6  * \param[in] name: The editable event type, NOTIFICATION_NAME_E
7  * \param[in] is_notify: If it is true, the snapshot is sent to the
      i
8  n-app message center and the cloud storage. If it is false, the
      snap
9  shot is sent to the cloud storage only.
10  * \return OPERATE_RET
11  */
12 OPERATE_RET tuya_ipc_notify_alarm(CONST CHAR_T *snap_buffer, CONST
      U
13 INT_T snap_size, CONST NOTIFICATION_NAME_E name, BOOL_T is_notify)
      ;

```

7. If the object does not move and more than 10 seconds have passed since the last motion detection event, the device calls `tuya_ipc_stop_storage` to stop local storage and cloud storage.

```

1 tuya_ipc_stop_storage(E_ALARM_SD_STORAGE); // Stop local storage
2 tuya_ipc_stop_storage(E_ALARM_CLOUD_STORAGE); // Stop cloud
  storage
3 .

```

12 Image scaling (SDK integration)

Image scaling refers to the resizing of captured images to fit the required resolution.

12.1 Development processes

- Call `Tuya_Ipc_Img_Resize` to pass in the image, parameter, and image output address.

Parameters:

- `in_data`: The address of the input image.
- `paras`: The parameter of the input image.
- `out_data`: The image output address. The input image must be in YUV420 format.

```
1  ``c
2  /*****
3  *****/
4  * YUV420 image scale interface
```

- `in_data` `in_data`: The input image that must be in YUV420 format.
- `paras` The scaling struct.
- `out_data` The output image that must be in YUV420 format.

```
*****/
OPERATE_RET Tuya_Ipc_Img_Resize(UCHAR_T in_data, TUYA_IMG_RESIZE_PARA
paras, UCHAR_T out_data);
```

```
1  ``
```

- The following code describes the parameters of the struct `TUYA_IMG_RESIZE_PARA`.

```
1 typedef struct _TUYA_IMG_RESIZE_PARA
2 {
3     INT_T srcWidth;        // The width of the input image.
4     INT_T srcHeight;       // The height of the input image.
5     INT_T dstWidth;        // The width of the output image.
6     INT_T dstHeight;       // The height of the output image.
7     IMG_TYPE img_type;     // The scaling type.
8     IMG_RESIZE_TYPE resize_type;
9 }TUYA_IMG_RESIZE_PARA;
```

- The following code describes the parameters of the encrypted struct IMG_RESIZE_TYPE.

```
1 typedef enum
2 {
3     LINEAR, // The scaling process is quick, but the image
              quality
4     is poor.
5     CUBIC,  CUBIC, // The scaling process is slow, but the
              image
6     quality is high.
7 }IMG_RESIZE_TYPE;
```

13 Features of PTZ cameras

The DP 119 is used to start rotating, and DP 116 is used to stop rotating.

```
1 #define TUYA_DP_PTZ_CONTROL 119
2 /* Pan-tilt control is the enum type. 0: up 1: upper right 2: right
3 t 3: lower right 4: down 5: lower left 6: left 7: upper left
4 * In SDK v4.0, the enum values are 0: upper right 1: right 2: lower
5 right 3: down 4: lower left 5: left 6: upper left 7: up
6 */
7 #define TUYA_DP_PTZ_STOP 116 /* Stop rotating
8 ing. Boolean type */
```

The device receives the command from the server and then controls the PTZ camera to rotate to the specified angle. The following code shows the typical data format of DP 119.

```
1 {"range":["1","2","3","4","5","6","7","0"],"type":"enum"}
```

13.1 General features

- The device receives specified DP values from the server and then controls the camera to rotate to the specified angle. For example, the device starts rotating with DP 119 and stops rotating with DP 116. The table below lists the DPs for general controls.

DP ID	Description
119	The pan-tilt motor rotates the camera.
	0: upper right
	1: right
	2: lower right
	3: down
	4: lower left
	5: left

DP

ID Description

6: upper left

7: up

116 The pan-tilt motor stops rotating the camera. This DP is of the boolean type.

161 Enable or disable motion tracking. This DP is of the boolean type.

true: enable

false: disable

178 Add or delete preset points. This DP is of the string type. The string differs depending on operation types.

type 1: add

type 2: delete

- You can implement the control logic of rotation in `handle_DP_PTZ_CONTROL` and `handle_DP_PTZ_STOP` respectively.

```

1  STATIC VOID handle_DP_PTZ_CONTROL(IN TY_OBJ_DP_S *p_obj_dp)
2  {
3      if( (p_obj_dp == NULL) || (p_obj_dp->type != PROP_ENUM) )
4      {
5          printf("Error!! type invalid %d \r\n", p_obj_dp->type);
6          return;
7      }
8          // DP 119 format: {"range
9          ":[\"1\",\"2\",\"3\",\"4\",\"5\",\"6\",\"7\",\"0\"],\"t
10         type\":\"enum\"}
11         UINT_T dp_directions[8] = {1,2,3,4,5,6,7,0};
12         UINT_T direction = dp_directions[p_obj_dp->value.dp_enum];

```

```

1  #ifdef TUYA_DP_PTZ_STOP
2  STATIC VOID handle_DP_PTZ_STOP(IN TY_OBJ_DP_S *p_obj_dp)
3  {
4      IPC_APP_ptz_stop_move();
5      response_dp_bool(TUYA_DP_PTZ_STOP, TRUE);
6  }
7  #endif

```

Development processes

1. Define DPs in `tuya_ipc_dp_utils.h` to enable the PTZ feature.

```

1  #define TUYA_DP_PTZ_CONTROL          119          /* Start
    rota
2  ting. Enum type */
3  #define TUYA_DP_PTZ_STOP            116          /* Stop
    rotat
4  ing. Boolean type */

```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```

1  #ifdef TUYA_DP_PTZ_CONTROL
2      {TUYA_DP_PTZ_CONTROL,          handle_DP_PTZ_CONTROL},
3  #endif
4  #ifdef TUYA_DP_PTZ_STOP
5      {TUYA_DP_PTZ_STOP,            handle_DP_PTZ_STOP},
6  #endif

```

`handle_DP_PTZ_CONTROL` and `handle_DP_PTZ_STOP` correspond to DP 119 and DP 116. These two functions are intended to be implemented by you.

```

1  #ifdef TUYA_DP_PTZ_CONTROL
2  STATIC VOID handle_DP_PTZ_CONTROL(IN TY_OBJ_DP_S *p_obj_dp)
3  {
4  if( (p_obj_dp == NULL) || (p_obj_dp->type != PROP_ENUM) )
5  {
6      printf("Error!! type invalid %d \r\n", p_obj_dp->type);
7      return;
8  }
9  // DP 119 format: {"range":["1","2","3","4","5","6","7","0"],"type
    ":
10     "enum"}
11  UINT_T dp_directions[8] = {1,2,3,4,5,6,7,0};
12  UINT_T direction = dp_directions[p_obj_dp->value.dp_enum];
13  CHAR_T tmp_str[2] = {0};
14  snprintf(tmp_str,2,"%d",direction);
15  IPC_APP_ptz_start_move(tmp_str);
16  response_dp_enum(TUYA_DP_PTZ_CONTROL,tmp_str);
17  }
18  #endif

```

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and deter-

mine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

13.2 Preset points

The DP 178 is for preset points.

```
1 #define TUYA_DP_PRESET_SET 178 /* Add or delete p
2 reset points. This DP is of the string type. The string differs depe
3 nding on operation types. `type 1`: add. `type 2`: delete. */
```

13.3 Implement functions

- To add a preset point, the device must report the non-cruise status of DP 179.
- When the device receives DP data from the server, it adds the function `tuya_ipc_preset_add`.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_preset_add(S_PRESET_POSITION*
   preset_pos)
3  * \brief Add a preset point.
4  * \param[in] The specified preset point.
5  * \return OPERATE_RET
6  */
7 OPERATE_RET tuya_ipc_preset_add(S_PRESET_POSITION* preset_pos);
```

- Struct `S_PRESET_POSITION`

:::info

- `id[32]`: The ID value from the server. You can leave it as is.
- `name[32]`: The name of an added preset point, which can be stored.
- `mpId`: Specify a serial number for an added preset point, starting with one.
- `ptz`: Specify the pan and tilt coordinates of an added preset point. For fixed-focus cameras, set the coordinate of zoom to 0.

:::

```

1 typedef struct
2 {
3     CHAR_T id[32];          // The server ID.
4     CHAR_T name[32];        // The name of a preset point.
5     INT_T mpId;             // The index ID.
6     S_PRESET_PTZ ptz;       // The position of a preset point.
7 } S_PRESET_POSITION;
8 typedef struct
9 {
10     INT_T pan;              // Landscape
11     INT_T tilt;             // Portrait
12     INT_T zoom;             // Set this value to 0 for fixed-focus
13     cameras.
14 } S_PRESET_PTZ;

```

- Call `tuya_ipc_preset_add_pic` to pass in the address and size of an image.

```

1 /*
2 \fn OPERATE_RET tuya_ipc_preset_add_pic(CHAR_T *addr, UINT_T size)
3 \brief Upload the snapshot of the current preset point.
4 \param[in] addr/size: The address and size of the snapshot.
5 \return OPERATE_RET
6 */
7 OPERATE_RET tuya_ipc_preset_add_pic(CHAR_T *addr, UINT_T size);

```

- After the device is powered on, call `tuya_ipc_preset_get` to synchronize the existing preset points with the server.

```

1 /*
2 \fn OPERATE_RET tuya_ipc_preset_get(S_PRESET_CFG *preset_cfg)
3 \brief Get all the preset points stored on the server.
4 \param[in out] preset_cfg
5 \return OPERATE_RET
6 */
7 OPERATE_RET tuya_ipc_preset_get(S_PRESET_CFG *preset_cfg);

```

- The server sends a command to delete a preset point. After executing the command, the device calls `tuya_ipc_preset_del` to return the ID contained in the command.

```

1 // Delete preset points. The error alternates between 0 and 1.
2 if(tmp == 0)
3 {
4     tmp = 1;
5 }
6 else if(tmp == 1)
7 {
8     tmp = 0;
9 }
10 tuya_ipc_preset_del(devId->valuestring);
11 snprintf(respond_del,128,{"type\":"%d","data\":{"error\":"%d"}},
12         typ
13         e->valueint,tmp);

```

13.4 Development processes

1. Define DPs in `tuya_ipc_dp_utils.h` to enable the preset point feature.

```

1 #define TUYA_DP_PRESET_SET 178
2 /* Add or delete preset points. This DP is of the string type. The
   s
3 tring differs depending on operation types. `type 1`: add `type
   2`:
4 delete */

```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```

1 #ifdef TUYA_DP_PRESET_SET
2     {TUYA_DP_PRESET_SET, handle_DP_SET_PRESET},
3 #endif

```

3. In `IPC_APP_set_preset` of `handle_DP_SET_PRESET`, determine the operation on a preset point, such as adding, deleting, and calling. Then, call `tuya_ipc_preset_add` to add a preset point, `tuya_ipc_preset_add_pic` to upload the image of a preset point, `tuya_ipc_preset_del` to delete a preset point, and `tuya_ipc_preset_go` to call a preset point. Sample code

Before you call `tuya_ipc_preset_add`, you must get the current position of the PTZ.

```
1  /*1: add a preset point. 2: delete a preset point. 3: call a
   preset
2  point. */
3  if(type->valueint == 1)
4  {
5      tuya_ipc_preset_add(data);
6  }
7  else if(type->valueint == 2)
8  {
9      tuya_ipc_preset_del(data);
10 }
11 else if(type->valueint == 3)
12 {
13     tuya_ipc_preset_go(data);
14 }
```

4. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

14 Log reporting

- Before the device starts an application, it must determine whether the flag information exists in the SD card. If the flag exists, the output log of the application is redirected to the SD card. Otherwise, the output log is redirected to the directory `/tmp/log.txt`.

:::info

- When you use Tuya's SDK to develop devices, it is forbidden to connect to third-party or private servers due to the risk of non-compliance with local regulations.
- To trigger the device to report logs to the cloud, user permission is required first.
- The DNS on the device must be obtained automatically to avoid networking exceptions.

:::

- Call `tuya_ipc_set_log_attr` to control the log output. The default level of the log output is four. The smaller the value is, the less the log is output. The trace level is five. The following code shows the functions that are called.

```
1 OPERATE_RET tuya_ipc_sdk_start(IN CONST TUYA_IPC_SDK_RUN_VAR_S *  
    pRu  
2 nInfo)  
3 {  
4     //...  
5     s_ipc_sdk_run_handler.sdk_run_info = *pRunInfo;  
6     //TODO loglevel  
7     tuya_ipc_set_log_attr(pRunInfo->debug_info.log_level, NULL);  
8     //...  
9 }
```

To enable the SDK to send the log file of the MCU to the cloud, you can register the callback `cloud_operation_set_log_path_cb`. Make sure to set the log path and file size.

```
1 typedef VOID (*GW_APP_LOG_PATH_CB)(OUT CHAR_T *path, IN CONST
   INT_T
2 len);
3 VOID cloud_operation_set_log_path_cb(GW_APP_LOG_PATH_CB cb)
4 {
5     s_log_cb = cb;
6 }
```

15 Doorbell feature

This section describes how to develop features of a doorbell, including push notification of doorbell press alerts, video talk, and video messages.

15.0.1 Implement functions

- Call `TUYA_APP_Enable_DOORBELL` to initialize the doorbell.
- Call `ty_timer_create` to create a timer.

```
1 // You need to implement the timer interface according to your
  chi
2 p platform.
3 static int ty_timer_create(TIMER_CB cb, timer_t *p_timer_id)
4 {
5     struct sigevent evp;
6     memset(&evp, 0, sizeof(struct sigevent));
7     evp.sigev_notify = SIGEV_THREAD;
8     evp.sigev_notify_function = cb;
9     if(timer_create(CLOCK_REALTIME, &evp, p_timer_id) == -1) {
10         printf(" fail to timer create\n");
11         return -1;
12     }
13     return 0;
14 }
```

- Call `get_snapshot` on a doorbell press event to capture images used for push notifications.

```
1 // You need to implement the image capture function according to
  y
2 our chip platform.
3 void get_snapshot(char *snap_addr, int *snap_size)
4 {
5     //we use file to simulate
6     char snapfile[128];
7     *snap_size = 0;
8     extern char s_raw_path[];
9     printf("get one motion snapshot\n");
10 }
```

- After the image capture, call `tuya_ipc_door_bell_press` to send the image to the [Tuya Developer Platform](#) and the mobile app.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_door_bell_press
3  * \brief Send a message of a doorbell press event to the Tuya
4  *        Dev
5  *        eloper Platform and the mobile app.
6  * \param[in] doorbell_type: The doorbell type. `DOORBELL_NORMAL`
7  *        i
8  *        ndicates the battery-powered doorbell that pushes images. `
9  *        DOORBELL_
10 *        AC` indicates the wired doorbell that pushes images via P2P.
11 * \param[in] snap_buffer: The address of the snapshot.
12 * \param[in] snap_size: The size of the snapshot.
13 * \param[in] type: The image format, JPEG or PNG.
14 * \return OPERATE_RET
15 */
16 OPERATE_RET tuya_ipc_door_bell_press(IN CONST DOORBELL_TYPE_E
17     doorbe
18     ll_type, IN CONST CHAR_T *snap_buffer, IN CONST UINT_T snap_size,
19     IN
20     CONST NOTIFICATION_CONTENT_TYPE_E type);
```

Call `tuya_ipc_leave_video_msg` to enable leaving a video message.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_leave_video_msg
3  * \brief Leave a video message.
4  * \param[in] extra_data The buffer address of the image.
5  * \param[in] data_len The buffer size.
6  * \return
7  */
8 OPERATE_RET tuya_ipc_leave_video_msg(CHAR_T *extra_data, INT_T
9     data_
10     len);
```

15.0.2 Development processes

1. Enable the doorbell feature and set parameters.

```

1 ipc_sdk_run_var.video_msg_info.enable = 1;      // 1: enable  0:
   disa
2 ble
3 ipc_sdk_run_var.video_msg_info.type = MSG_BOTH;    // The
   supported m
4 essage type. See the struct `MESSAGE_E`.
5 ipc_sdk_run_var.video_msg_info.msg_duration = 10; // The maximum
   leng
6 th of a video message, in seconds.

```

2. Call `TUYA_IPC_SDK_START` to run the SDK. The SDK will call `tuya_ipc_video_msg_init` to initialize the doorbell feature.
3. `doorbell_handler` will be called when the doorbell is pressed.
4. `doorbell_handler` is used to determine the doorbell status. If the doorbell is in `DOORBELL_LISTEN`, the device calls `get_snapshot` to capture an image and calls `tuya_ipc_door_bell_press` to send the doorbell press event to the Tuya Developer Platform and the mobile app.
5. If the doorbell is in `DOORBELL_RECORD`, the device calls `tuya_ipc_leave_video_msg` to start leaving a video message.

16 Sleep mode and wake-up

16.1 Implement functions

- The DP 149 is for the low-power mode.

DP 149 has two valid values. 0 indicates the device enters sleep mode and 1 indicates the device is woken up.

```
1  #define TUYA_DP_DOOR_SLEEP      "149"      /* A DP of boolean
      type
2  to enable or disable sleep mode. `true`: The device is in sleep
      mod
3  e. `false`: The device is woken up.  */
```

- Call `tuya_ipc_low_power_server_get` to get the server ID and port.

```
1  /**
2  * \fn OPERATE_RET tuya_ipc_low_power_server_addr_get
3  * \brief Get the information of the low-power server.
4  * \return `OPRT_OK` indicates the IP and port are obtained. Other
      Other
5  values indicate failure.
6  */
7  OPERATE_RET tuya_ipc_low_power_server_get(OUT UINT_T *ip, OUT
      UINT_T
8  *port);
```

- Call `tuya_ipc_device_id_get` to get the device ID.

```
1  /**
2  * \fn OPERATE_RET tuya_ipc_device_id_get
3  * \brief Get the device ID.
4  * \return `OPRT_OK` indicates the device ID is obtained. Other
      va
5  lues indicate failure.
6  */
7  OPERATE_RET tuya_ipc_device_id_get(IN OUT CHAR_T *devid, IN OUT
      INT_
8  T * id_len);
```

- Call `tuya_ipc_local_key_get` to get the local key.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_local_key_get
3  * \brief Get the signature key from the IPC SDK.
4  * \make destKeyBuf len >=17;
5  * \return `OPRT_OK` indicates the signature key is obtained.
6  */
7 OPERATE_RET tuya_ipc_local_key_get(OUT CHAR_T * destKeybuf, OUT
    UINT_
8 T * len);
```

- Call `tuya_ipc_low_power_server_connect` to connect to the server.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_lowpower_server_connect
3  * \brief Connect to the lower-power server.
4  * \[in] serverIp: The server ID.
5  * \[in] port: The server port.
6  * \[in] pdevId: The device ID.
7  * \[in] idLen: The length of the device ID.
8  * \[in] pkey: The local key.
9  * \[in] keyLen: The length of the local key.
10 * \return OPERATE_RET 0:success.other:failed
11 */
12 OPERATE_RET tuya_ipc_low_power_server_connect(UNW_IP_ADDR_T
    serverIp
13 ,INT_T port,CHAR_T* pdevId, INT_T idLen, CHAR_T* pkey, INT_T
    keyLen)
14 ;
```

- Call `tuya_ipc_low_power_socket_fd_get` to get the socket file descriptor (FD).

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_low_power_socket_fd_get
3  * \brief Get the the TCP handler of the low-power mode.
4  * \return OPERATE_RET 0:success.other:failed
5  */
6 OPERATE_RET tuya_ipc_low_power_socket_fd_get();
```

- Call `tuya_ipc_low_power_wakeup_data_get` to get the data for waking up the device from the mobile app.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_lowpower_server_connect
3  * \brief Get the data for waking up the device.
4  * \return OPERATE_RET 0:success.other:failed
5  */
6 OPERATE_RET tuya_ipc_low_power_wakeup_data_get(OUT CHAR_T* pdata,
7         OU
8 T UINT_T* plen);
```

- Call `tuya_ipc_low_power_heart_beat_get` to get the heartbeat.

```
1 /**
2  * \fn OPERATE_RET tuya_ipc_lowpower_server_connect
3  * \brief Get the heartbeat.
4  * \return OPERATE_RET 0:success.other:failed
5  */
6 OPERATE_RET tuya_ipc_low_power_heart_beat_get(OUT CHAR_T * pdata,
7         OUT
8         UINT_T *plen);
```

16.2 Development processes

1. To enable the low-power mode, call `tuya_ipc_low_power_server_get` to get the server ID and port.
2. Call `tuya_ipc_device_id_get` to get the device ID.
3. Call `tuya_ipc_local_key_get` to get the local key.
4. With the above obtained information, the device calls `TUYA_APP_LOW_POWER_START` to enter low-power mode.

```
1 OPERATE_RET TUYA_APP_LOW_POWER_START(char * devbuf, char *keybuf,
2         int
3         ip, int port)
```

5. Call `tuya_ipc_low_power_server_connect` in `TUYA_APP_LOW_POWER_START` to connect to the server.
6. Call `tuya_ipc_low_power_socket_fd_get` in `TUYA_APP_LOW_POWER_START` to get the socket FD used to send heartbeats.
7. Call `tuya_ipc_low_power_wakeup_data_get` in `TUYA_APP_LOW_POWER_START` to get the data for waking up the device from the mobile app.

8. Create a loop to keep sending heartbeats to notify the server of the device state and receiving the wake-up data.

```
1  send(low_power_socket, heart_beat, heart_beat_len, 0); // Send
   heartb
2  eats.
```

9. When the module receives commands that require the device to be woken up, startup operations should be executed accordingly.

The startup operation is intended to be implemented by you.

```
1  if (FD_ISSET(low_power_socket, &rfd))
2  {
3      bzero(recBuf, MAXBUF+1);
4      printf("=====recv data=====\\n");
5      len = recv(low_power_socket, recBuf, MAXBUF, 0);
6      if (len > 0)
7      {
8          printf("Successfully received the message: is {");
9          for(i=0;i<len;i++)
10             printf("0x%02x ", recBuf[i]);
11         printf("}\\n");
12         if(strncmp(recBuf, wakeData, wake_data_len)==0)
13         {
14             // Start the SDK, which is intended to be implemented by
15             // you.
16             printf("recv data is wake up\\n");
17         }
18     }
```

16.3 Startup optimization

- The MQTT connection callback `IPC_APP_Get_Net_Status_cb` can use `STAT_MQTT_ONLINE` to determine whether MQTT is connected. If MQTT is connected, `IPC_APP_Get_Net_Status_cb` will proceed with the subsequent operations.
- After the Wi-Fi network is connected to the internet, a separate thread can be started for P2P initialization to optimize device access to the internet.
- After the device successfully detects the SD card, the initialization of local recording can be started. The SDK can automatically detect and fix the data

with incorrect timestamps.

- When the device uses the local storage of events, after calling `tuya_ipc_ss_stop_event`, the device waits for two to three seconds until the recording data has been saved to the SD card and then enters sleep mode.
- During local storage of events, after the device calls `tuya_ipc_ss_stop_event`, it calls `tuya_ipc_ss_get_status` to get the status of the local recording. When the status is `E_STORAGE_STOP`, the device can then enter sleep mode. `tuya_ipc_ss_get_status` can be used only to get status but not to set status.
- When cloud storage is used, the device calls `tuya_ipc_cloud_storage_get_event_status_by_id` after calling `tuya_ipc_cloud_storage_event_delete` to query the status of data uploading. The device can enter sleep mode if the returned status is not `EVENT_ONGOING` or `EVENT_READY`. Otherwise, data loss might occur.

```
1 typedef enum
2 {
3     EVENT_NONE, // No cloud storage event occurred, or data is
                  // success
4     fully uploaded to the server.
5     EVENT_ONGOING, // Cloud storage event is in progress.
6     EVENT_READY,   // The critical point when the cloud storage
                  // event
7     occurs, that is, when `tuya_ipc_cloud_storage_event_add` has just
                  // be
8     en called.
9     EVENT_INVALID // Cloud storage fails to be initialized.
10 }EVENT_STATUS_E;
```

- Cloud storage can call `tuya_ipc_cloud_storage_set_pre_record_time` to set the pre-recording time to start the video recording a few seconds before the event occurs.
- Increase the priority of threads of P2P and local storage. This might expose a risk to other threads. Make sure that the basic functionality of other threads on the device will not be affected.

17 OTA update feature

This section describes how to implement the OTA update, a popular method to update the firmware. When the SDK detects firmware updates, it will notify the device of OTA updates through a callback.

17.1 Development processes

- The OTA callback `IPC_APP_Upgrade_Inform_cb()` passes in the update download URL and the size of the update file.
- To release memory, call `tuya_ipc_ss_set_write_mode()` to disable local recording. And then, call `tuya_ipc_ss_uninit()` and `tuya_ipc_tranfser_close()`. The `uninit` and `close` functions are used for deinitialization of the local storage and P2P feature to release memory as much as possible.

Release memory before `tuya_ipc_upgrade_sdk` is called.

```
1 VOID IPC_APP_Upgrade_Inform_cb(IN CONST FW_UG_S *fw)
2 {
3     PR_DEBUG("Rev Upgrade Info");
4     PR_DEBUG("fw->fw_url:%s", fw->fw_url);
5     PR_DEBUG("fw->sw_ver:%s", fw->sw_ver);
6     PR_DEBUG("fw->file_size:%u", fw->file_size);
7     FILE *p_upgrade_fd = fopen(s_mgr_info.upgrade_file_path, "w+b");
8     // Implement releasing memory.
9     tuya_ipc_upgrade_sdk(fw, __IPC_APP_get_file_data_cb,
10     __IPC_APP_upg
11     rade_notify_cb, p_upgrade_fd);
11 }
```

The first callback `IPC_APP_get_file_data_cb` in `tuya_ipc_upgrade_sdk` is used to get the sharding data. This function has input and output parameters. The input parameters can be used for your purpose. After you get the output parameters, you need to return whether the data has been written. Return 0 on successful writing.

The second callback `IPC_APP_upgrade_notify_cb` is used to display the update progress.

- Replace the old firmware with the new one in `IPC_APP_upgrade_notify_cb`. For

more information about the reference implementation, see [tuya_ipc_sdk_upgrade_demo.c](#).

After the firmware is downloaded, you need to implement firmware replacement and restart the device in the specified function.

Before replacement, back up the DB file. After replacement, compare the MD5 hash of the DB file before and after replacement. If the MD5 hash is identical, restart the device. Otherwise, replace the current DB file with the backup DB file and restart the device.

```
1 VOID __IPC_APP_upgrade_notify_cb(IN CONST FW_UG_S *fw, IN CONST  
    INT_  
2 T download_result, IN PVOID_T pri_data)
```

- If the OTA update fails, add the restart operation in [IPC_APP_upgrade_notify_cb](#).
Deinitialization is not reversible. If the OTA update fails, the device must be restarted.

17.2 Custom OTA update progress

- The device downloads the updates through a URL and calls [tuya_ipc_upgrade_progress_report](#) to report download progress.

The progress value reported is recommended to be less than 99%.

```
1 /*  
2 \fn OPERATE_RET tuya_ipc_upgrade_progress_report  
3 \brief Sends the update progress to the cloud and the mobile  
    app.  
4 \param[in] percent: the update progress in percentage, with  
    valid  
5 value from 0 to 100.  
6 \return SUCCESS - OPERATE_RET , FAIL - COMM ERROR  
7 */  
8 OPERATE_RET tuya_ipc_upgrade_progress_report(IN UINT_T percent);
```

- When the firmware is being updated, the progress displayed on the app will pause at 98%. At this time, the firmware has been downloaded, and the app is

waiting for the device to be restarted and send the new firmware version number. After receiving the new version number, the app will display a **successful update**.

- Generally, the app waits one minute for the device to replace the firmware and report the new version number. If the waiting time of your device exceeds one minute, you can contact the project manager to configure the PID in the backend.

18 Cloud storage feature

The SDK library has integrated cloud storage. After the cloud storage service is subscribed, the SDK will send the media in the ring buffer to the cloud for storage. The retention time depends on the subscribed cloud storage service.

- The SDK uses software encryption for data by default. The encryption API `OpenSSL_AES_CBC128_encrypt` uses the AES in CBC mode. If software encryption puts a large load on the MCU, you can use hardware encryption and the SoC encryption channel with PKCS#5 and PKCS#7 padding.

Padding

type	Description
Zero	In the encrypted mode, some blocks do not need to be padded. Or the padding plain texts are integer multiples of the block length.
ISO10126	If the data with 64-bit block size is <code>FF FF FF FF FF FF FF FF FF</code> , the padded data is <code>FF FF FF FF FF FF FF FF FF FF 7D 2A 75 EF F8 EF 07</code> .
PKCS#5	If the data with 64-bit block size is <code>FF FF FF FF FF FF FF FF FF</code> , the padded data is <code>FF FF FF FF FF FF FF FF FF FF 07 07 07 07 07 07 07</code> .
PKCS#7	PKCS#5 padding is defined for 8-byte block sizes, which will be padded to 16 bytes. PKCS#7 padding works for any block size from 1 to 255 bytes.
OAEP/PKCS#1	OAEP/PKCS#1 provides the basic definitions of and recommendations for implementing the RSA algorithm for public-key cryptography.

PKCS#5

18.1 Procedure

- 24-hour rolling cloud storage
 - Specify `ipc_sdk_run_var.cloud_storage_info.enable = 1`.
For the details of `ipc_sdk_run_var`, see the struct `TUYA_IPC_SDK_RUN_VAR_S`. `enable=1` indicates cloud storage is enabled. `enable=0` indicates cloud storage is disabled.
 - Call `AES_CBC_init`, `AES_CBC_encrypt`, or `AES_CBC_destory` to initialize the encryption method as needed.

```

1 ipc_sdk_run_var.aes_hw_info.aes_fun.init = AES_CBC_init;
2 ipc_sdk_run_var.aes_hw_info.aes_fun.encrypt = AES_CBC_encrypt;
3 ipc_sdk_run_var.aes_hw_info.aes_fun.destory = AES_CBC_destory;

```

3. Call `TUYA_IPC_SDK_START`. In this function, the `tuya_ipc_sdk_mqtt_online_proc` thread calls `tuya_ipc_cloud_storage_init` that has integrated with cloud storage features.

For more information about the parameters of `media_setting`, see the struct `IPC_MEDIA_INFO_S`.

```

1 /**
2  * \fn OPERATE_RET tuya_ipc_cloud_storage_init
3  * \brief Initialize the cloud storage and allocate memory
4  *
5  * \param[in] aes_func The encryption method.
6  * \param[in] media_s Specify the required memory and storage.
7  * \return OPERATE_RET
8  */
9 OPERATE_RET tuya_ipc_cloud_storage_init(IN IPC_MEDIA_INFO_S *
    media_s
    etting, IN AES_HW_CBC_FUNC *aes_func);

```

- Event-based cloud storage

1. When the device detects an event that needs to be reported, it calls `tuya_ipc_start_storage` to store this event.

```

1 /**
2  * \fn OPERATE_RET tuya_ipc_start_storage
3  * \brief Start storage.
4  * \param[in] storage_type: The storage type. `E_ALARM_SD_STORAGE` indicates local storage. `E_ALARM_CLOUD_STORAGE` indicates cloud storage.
5  * \return If storage is started, `OPRT_OK` is returned. Other return values indicate failure.
6  */
7 OPERATE_RET tuya_ipc_start_storage(INT_T storage_type);

```

2. The cloud storage thread in the SDK will automatically send the new event

to the cloud.

3. When the event ends, the device calls `tuya_ipc_stop_storage` to stop storage.

Sample code

```
1  /**
2  * \fn OPERATE_RET tuya_ipc_stop_storage
3  * \brief Stop storage.
4  * \param[in] storage_type: The storage type. `
5  *           E_ALARM_SD_STORAGE` i
6  *           ndicates local storage. `E_ALARM_CLOUD_STORAGE` indicates
7  *           cloud stor
8  *           age.
9  * \return If storage is stopped, `OPRT_OK` is returned.
10 *         Other retur
11 *         ned values indicate failure.
12 */
13 OPERATE_RET tuya_ipc_stop_storage(INT_T storage_type);
```

19 Remove and reset devices

This section describes how to remove devices from the app and reset devices by button press.

19.1 Remove devices

- When users tap **Remove Device** on the mobile app, the SDK will clear the pairing information in the DB file and execute the callback `IPC_APP_Reset_System_CB` to restart the device.

In this function, you need to implement device restart and DP file reset. Do not delete the DB file.

```
1 VOID IPC_APP_Reset_System_CB(GW_RESET_TYPE_E type)
2 {
3     printf("reset ipc success. please restart the ipc %d\n", type);
4     IPC_APP_Notify_LED_Sound_Status_CB(IPC_RESET_SUCCESS);
5     //TODO
6     /* Developers need to restart IPC operations */
7 }
```

19.2 Reset devices

- When the device detects that the reset button is pressed, three DB files `tuya_user.db_bak`, `tuya_user.db`, and `tuya_enckey.db` will be deleted.
- The DP data files are reset, and the device is restarted.

For more information, see [IPC Specification for Tone and Light](#).

20 Access point (AP) mode on/off

This section describes how to implement turning on or off the (AP) mode of the device by using the mobile app.

The device runs in station mode on successful pairing. After the device switches to the AP mode, the mobile app can connect to the hotspot broadcast by the device. This allows users to preview videos and set up the device without using additional internet access.

- DP 231 is for AP mode query.

```
1 #define TUYA_DP_AP_MODE          231    /* The mobile app sends
   a
2  NULL query. The device returns { "is_ap": %d, ap_ssid: "%s",
   password
3  rd:"%s" } */
```

The device returns the current Wi-Fi mode to the mobile app.

- `is_ap` indicates whether the device runs in AP mode.
 - * 1: in AP mode.
 - * 0: not in AP mode.
 - `ap_ssid` indicates the hotspot's SSID in AP mode.
 - `password` indicates the password of the hotspot, which can be empty.
- DP 232 is for AP mode on/off.

```
1 #define TUYA_DP_AP_SWITCH        232    /* The mobile app
   sends
2  data: { "ap_enable": %d, "ap_ssid" : "%s", "ap_pwd" : "%s" }. The
   d
3  evice returns data: { "ap_enable" : 1, "errcode" : 0 } */
```

After the AP mode is turned off, the device will automatically enter station mode one minute later and connect to the Wi-Fi network.

- `ap_enable` indicates turning on or off AP mode.
 - * 1: turn on.
 - * 0: turn off.
- `errorcode`: error code.

- * 0: success.
- * Other values: failure.

- DP 233 is for time sync in AP mode.

```
1 #define TUYA_DP_AP_TIME_SYNC      233    /* The mobile app sends  
   d  
2 ata: { "%s" }*/
```

A device in AP mode cannot get the time from the internet. Therefore, it uses the time from the mobile app to set the time. A Unix timestamp in string: { "1629808340" }

- DP 234 is for time zone sync in AP mode.

```
1 #define TUYA_DP_AP_TIME_ZONE      234    /* The mobile app  
   sends  
2 data: { "%s" }*/
```

The device sets the time zone according to the DP data from the mobile app. The format is in string format, such as { "+8" }.

20.1 Implement functions

- `tuya_adapter_wifi_ap_start` is used to turn on AP mode, which is intended to be implemented by you.

```
1 OPERATE_RET tuya_adapter_wifi_ap_start(CONST WF_AP_CFG_IF_S *cfg);
```

- `WF_AP_CFG_IF_S` struct

```

1  /* tuya sdk definition of ap config info */
2  typedef struct {
3      unsigned char ssid[WIFI_SSID_LEN+1];        ///< ssid
4      unsigned char s_len;                        ///< len of ssid
5      unsigned char passwd[WIFI_PASSWD_LEN+1];    ///< passwd
6      unsigned char p_len;                        ///< len of passwd
7      unsigned char chan;                        ///< channel.
8      default
9      :6
10     WF_AP_AUTH_MODE_E md;                      ///< encryption
11     type
12     unsigned char ssid_hidden;                  ///< ssid hidden
13     def
14     ault:0
15     unsigned char max_conn;                     ///< max sta
16     connect
17     nums default:3
18     unsigned short ms_interval;                 ///< broadcast
19     interv
20     al default:100
21     NW_IP_S ip;                                ///< ip info for ap
22     m
23     ode
24 }WF_AP_CFG_IF_S;
25 /* tuya sdk definition of wifi encryption type */
26 typedef enum
27 {
28     WAAM_OPEN = 0,        ///< Open
29     WAAM_WEP,             ///< WEP
30     WAAM_WPA_PSK,         ///< WPA-PSK
31     WAAM_WPA2_PSK,        ///< WPA2-PSK
32     WAAM_WPA_WPA2_PSK,    ///< WPA/WPA2
33     WAAM_UNKNOWN,         ///< Unknown
34 }WF_AP_AUTH_MODE_E;

```

- `tuya_adapter_wifi_ap_stop` is used to turn off AP mode, which is intended to be implemented by you.

```

1  OPERATE_RET tuya_adapter_wifi_ap_stop(VOID);

```

20.2 Development processes

- AP mode query
 1. Define the DP in `tuya_ipc_dp_utils.h` to enable the AP mode query feature.

```
1 #define TUYA_DP_AP_MODE 231
```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```
1 #ifdef TUYA_DP_AP_MODE
2     {TUYA_DP_AP_MODE,          handle_DP_AP_MODE},
3 #endif
```

`handle_DP_AP_MODE` corresponds to the DP 231.

```
1 #ifdef TUYA_DP_AP_MODE
2     STATIC VOID handle_DP_AP_MODE(IN TY_OBJ_DP_S *p_dp_json)
3     {
4         if(p_dp_json == NULL )
5         {
6             printf("Error!! type invalid\r\n");
7             return;
8         }
9         response_dp_str(TUYA_DP_AP_MODE, IPC_APP_get_ap_mode());
10    }
11 #endif
```

`IPC_APP_get_ap_mode` assembles a response according to the current Wi-Fi mode: { "is_ap": %d, ap_ssid: "%s", password:"%s"}.

Call `tuya_adapter_wifi_get_work_mode` to get the current Wi-Fi mode. `is_ap` indicates whether the device runs in AP mode.

Call `tuya_adapter_wifi_get_mac` to get the MAC address of the Wi-Fi. Assemble an SSID value in the format `TUYA_IPC-xxxx` as the return value of the parameter `ap_ssid`. You can also customize the format of SSID.

Call `tuya_app_read_STR` to get the configuration items of `tuya_ap_passwd` as the password of the hotspot in AP mode. You can also customize the password.

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

- Turn on or off AP mode

1. Define DPs in `tuya_ipc_dp_utils.h` to enable the AP mode on/off control.

```
1 #define TUYA_DP_AP_SWITCH 232
```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```
1 #ifdef TUYA_DP_AP_SWITCH
2     {TUYA_DP_AP_SWITCH,          handle_DP_AP_SWITCH},
3 #endif
```

`handle_DP_AP_SWITCH` corresponds to the DP 232.

```
1 #ifdef TUYA_DP_AP_SWITCH
2 STATIC VOID handle_DP_AP_SWITCH(IN TY_OBJ_DP_S *p_dp_json)
3 {
4     CHAR_T resp[32] = {0};
5     INT_T ap_enable = IPC_APP_set_ap_mode((cJSON *)p_dp_json->
        value.dp_
6 str);
7     if(ap_enable < 0)
8     {
9         snprintf(resp, 32, "{\"\\\\"ap_enable\\\\\\":0,\\\\\\"errcode
        \\\\:0}");
10    }
11    else
12    {
13        snprintf(resp, 32, "{\"\\\\"ap_enable\\\\\\":%d,\\\\\\"errcode
        \\\\:0}", ap_e
14 nable);
15    }
16    response_dp_str(TUYA_DP_AP_SWITCH, resp);
17    response_dp_str(TUYA_DP_AP_MODE, IPC_APP_update_ap_mode(
        ap_enable));
18    //switch ap mode, need update ap mode value
19    if(ap_enable >= 0)
20    {
21        change_ap_process();
22    }
23 }
24 #endif
```

`IPC_APP_set_ap_mode` is used to parse the received DP data and assert Wi-Fi mode.

The device needs to respond to DP 231 according to its response to DP 232 to sync the status of DP 231 with the mobile app.

```

1 response_dp_str(TUYA_DP_AP_SWITCH, resp);
2 response_dp_str(TUYA_DP_AP_MODE, IPC_APP_update_ap_mode(
    ap_enable));
3 //switch ap mode, need update ap mode value

```

After switching to AP mode, the device will be disconnected from the current network. Therefore, the device must respond to DPs and then switch to AP mode. The switching operation must be completed in a new thread in `change_ap_process`.

```

1 VOID change_ap_process()
2 {
3     pthread_t ap_change_thread;
4     int ret = pthread_create(&ap_change_thread, NULL,
        __ap_change_threa
5 d, NULL);
6     if(ret != 0)
7     {
8         printf("ap_change_thread ,create fail! ret:%d\n",ret);
9         return;
10    }
11    pthread_detach(ap_change_thread);
12 }

```

In the demo, the device turns on AP mode in `ap_change_thread`. Before calling `tuya_adapter_wifi_ap_start` to turn on AP mode, the device should call `tuya_devos_netlink_monitor_disable` to turn off monitoring of Wi-Fi connection.

After calling `tuya_adapter_wifi_ap_stop` to turn off AP mode, the device calls `tuya_devos_netlink_monitor_enable` to turn on monitoring of Wi-Fi connection.

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

- Time sync in AP mode

1. Define the DP in `tuya_ipc_dp_utils.h` to enable time sync in AP mode.

```

1 #define TUYA_DP_AP_TIME_SYNC 233

```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```
1 #ifdef TUYA_DP_AP_TIME_SYNC
2     {TUYA_DP_AP_TIME_SYNC,      handle_DP_AP_TIME_SYNC},
3 #endif
```

For more information about the reference implementation of `handle_DP_AP_TIME_SYNC`, see the demo.

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

- Time zone sync in AP mode

1. Define the DP in `tuya_ipc_dp_utils.h` to enable time zone sync in AP mode.

```
1 #define TUYA_DP_AP_TIME_ZONE 234
```

2. Add the following code in `s_dp_table[]` of `tuya_ipc_dp_utils.c`.

```
1 #ifdef TUYA_DP_AP_TIME_ZONE
2     {TUYA_DP_AP_TIME_ZONE,      handle_DP_AP_TIME_ZONE},
3 #endif
```

For more information about the reference implementation of `handle_DP_AP_TIME_ZONE`, see the demo.

3. Call `IPC_APP_handle_dp_cmd_objs` to process the DP data from the server and determine whether to trigger the feature function of this DP. `IPC_APP_handle_dp_cmd_objs` has been called in `TUYA_IPC_SDK_START`.

- Enter AP mode on startup

1. If you turn on starting device in AP mode, you need to save the AP mode configuration on the device to retain the AP state after shutdown, so that the device can turn on AP mode with the saved configuration on startup.
2. In the demo, with the `tuya_ipc_sdk_mqtt_online_proc`, local storage and P2P are initialized after the internet is connected and time is synced. However, if you turn on starting device in AP mode, this initialization logic is not feasible. You need to implement an additional initialization process to deal

with this situation, such as the reference `tuya_ipc_ap_mode_start_proc` in the demo.

3. Call `TUYA_IPC_SDK_START` in the `main` function of `user_main.c`, call `IPC_APP_get_ap_mode_config` to get the AP mode configuration, and then call `IPC_APP_switch_ap_mode` to turn on the AP mode.

Since the paired device enters station mode on startup by default, to start a device in AP mode, you need to call `TUYA_IPC_SDK_START` first and then call `IPC_APP_switch_ap_mode` to turn on the AP mode.

21 API adaptations

For more information, see [IPC SDK APIs](#).

22 FAQs

- [Prerequisites](#)
- [Build project](#)
- [Device pairing](#)
- [Data points](#)
- [Audio and video](#)
- [Local storage](#)
- [Cloud storage](#)
- [OTA update](#)