



M-AUDIO M-GAME RGB LED Lighting Dual USB Streaming Interface User Guide

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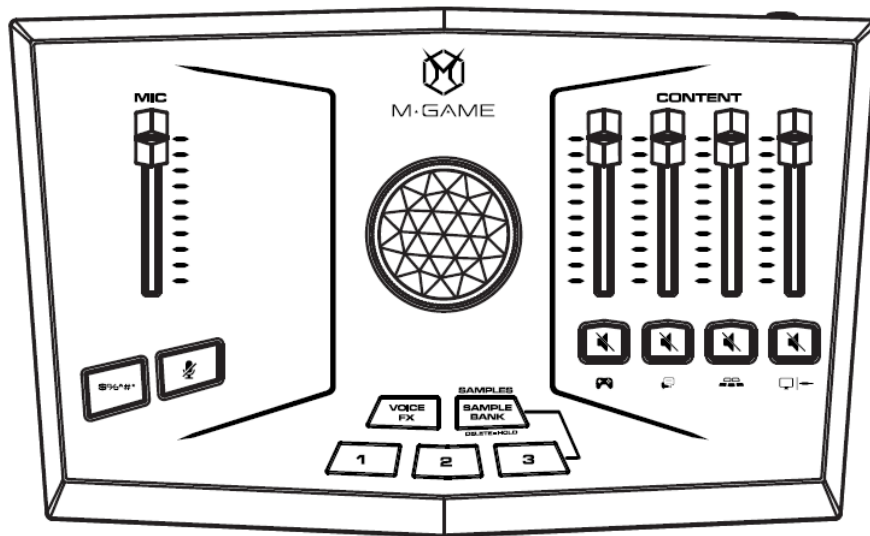
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M-AUDIO®

M-AUDIO M-GAME RGB LED Lighting Dual USB Streaming Interface



QUICKSTART GUIDE



SUPPORT: Register your product, download the User Guide, software download and installation.

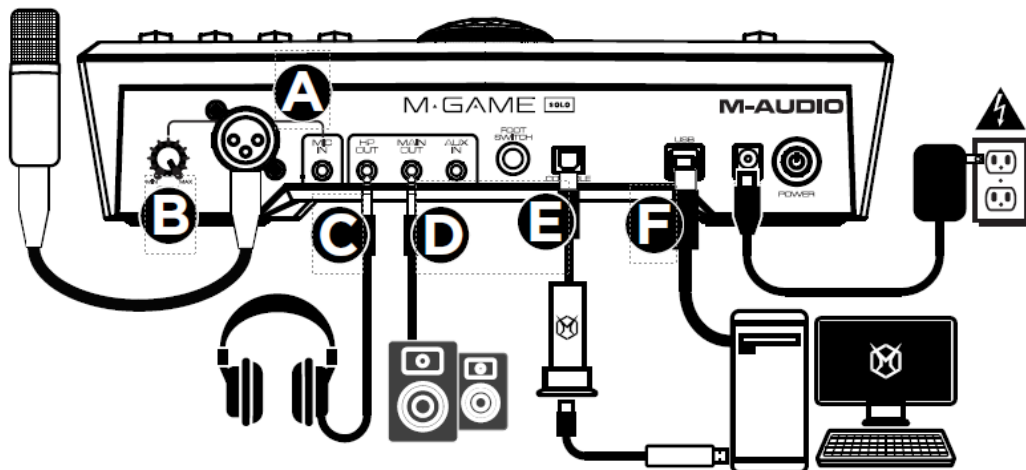


M-GAME.COM/SUPPORT

GETTING STARTED

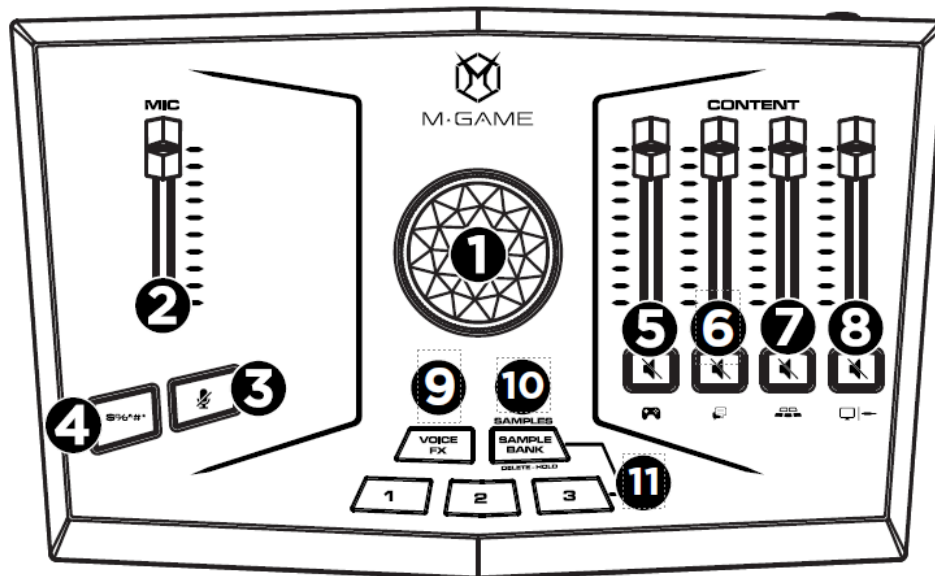
Package Contents: M-Game Solo, USB-B to USB-A Cable, Power Adapter, Software Download Card, Quickstart Guide, Safety & Warranty Manual

CONNECTION DIAGRAM



- **A.** Microphone Input: Connect XLR or headset mic. If a headset is connected, this overrides the XLR input.
- **B.** Mic Gain: Controls the XLR IN or MIC IN gain.
- **C.** Headphone Output
- **D.** Main Out: Connect optional speakers.
- **E.** Console: Connect a gaming console here that uses an Optical Digital Audio [PCM] output to capture and stream its audio.
- Connect the console's HDMI output to a video capture interface which will connect to your streaming computer.
- **F.** USB: Connect streaming, gaming, chat, etc. computer.

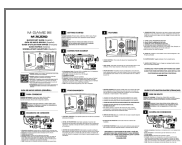
FEATURES



1. **MAIN CONTROL:** This knob will adjust the Headphone/Main Speakers level.
2. **MIC LEVEL:** This fader controls the mic volume being sent to the USB port. When fully lowered, it effectively mutes the mic.
3. **MUTE BUTTON:** This button is configured to mute the mic audio signal being sent to all audio streams, the chat audio stream, the broadcast audio stream or any other stream the mic is able to be sent to.
4. **CENSOR BUTTON:** This button can have a unique audio sample assigned to it so that when this button is pressed it will not only mute the incoming mic signal, but also trigger a funny audio clip or beep sound.
5. **GAME LEVEL FADER/MUTE BUTTON**
6. **CHAT LEVEL FADER/MUTE BUTTON**
7. **SAMPLER LEVEL FADER/MUTE BUTTON**
8. **SYSTEM+AUX LEVEL FADER/MUTE BUTTON** These faders will adjust the volume of the Game, Chat, Sampler, or System/Aux inputs being sent to the USB port. Press the button to mute the signal.
9. **VOICE FX:** Triggers a voice effect which can be assigned in the M-Game software.
10. **SAMPLE BANK:** Toggles between the 2 sample banks.
11. **SAMPLE BUTTONS:** Press to trigger an assigned audio sample from the M-Game software.

DOWNLOAD THE M-GAME SOFTWARE AND USER GUIDE FOR MORE INFORMATION AND DETAILS ON CUSTOMIZING AND EDITING CONTROLS: M-GAME.COM

Documents / Resources



[M-AUDIO M-GAME RGB LED Lighting Dual USB Streaming Interface](#) [pdf] User Guide
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