



Lynx Tip 7 Interactive Diagrams User Guide

[Home](#) » [LYNX](#) » Lynx Tip 7 Interactive Diagrams User Guide 

Contents

- [1 Lynx Tip 7 Interactive Diagrams](#)
- [2 Interactive diagrams](#)
- [3 Documents / Resources](#)



Lynx Tip 7 Interactive Diagrams



Product Information

The product described in the user manual is a software or application that allows users to create interactive diagrams. It provides features such as adding images, text boxes, labels, arrows, and other shapes to create visually appealing and interactive diagrams. The software also offers a built-in Media Search function to find suitable images and research specific features. Additionally, it has a floating toolbar with various icons for editing and arranging elements within the diagram.

Product Usage Instructions

1. Create a diagram of a Roman legionary where children can interact with the words and arrows.

- **Option 1:** Children can move the words to the correct arrow label.
 - **Option 2:** Position the words around the soldier and let the kids draw their own linking arrows.
 - **Option 3:** Crop each feature from the soldier and ask students to dress him themselves.
 - **Option 4:** Use movable Text Boxes for quick and simple creation.
2. Use the built-in Media Search to find the perfect image of a legionary and research the features to be identified.
 - Create separate text boxes for each feature by selecting and copying them from the image.
 3. Reposition the labels to one side and add instructions text and a colored rectangle from the Content area.
 - Send the image of the legionary and the rectangle to the background layer using the Arrange and Transform icon.
 4. Make the labels editable while presenting by selecting them with the cursor and clicking on the 3 Dots icon on the floating toolbar. Choose “Editable While Presenting” from the menu.
 5. Add arrows to help children identify the features by accessing the inbuilt Content area.
 - Select an arrow shape from the Shapes folder and drag it into the diagram.
 6. Recolor the arrow or make instant copies using the Clone icon in the 3 Dots menu on the floating toolbar.
 - Repeat this step for each arrow and set them in place.
 7. The diagram is now ready to be completed and used.

Interactive diagrams

Presentation mode allows teachers to create content that isn't just a linear presentation. Children can really get involved and complete activities within Lynx – whether that's stood at the front of the class or on any device back at their desks. Here, Gareth explains how creating interactive diagrams is just one application of presentation mode.

1. My plan is to create a diagram of a Roman legionary where the children move the words to the correct arrow label. Alternatively, I could position the words around the soldier and get the kids to draw their own linking arrows. Or I could crop each feature from the soldier and ask the students to dress him themselves... but creating movable Text Boxes is so quick that I've decided to keep things simple.



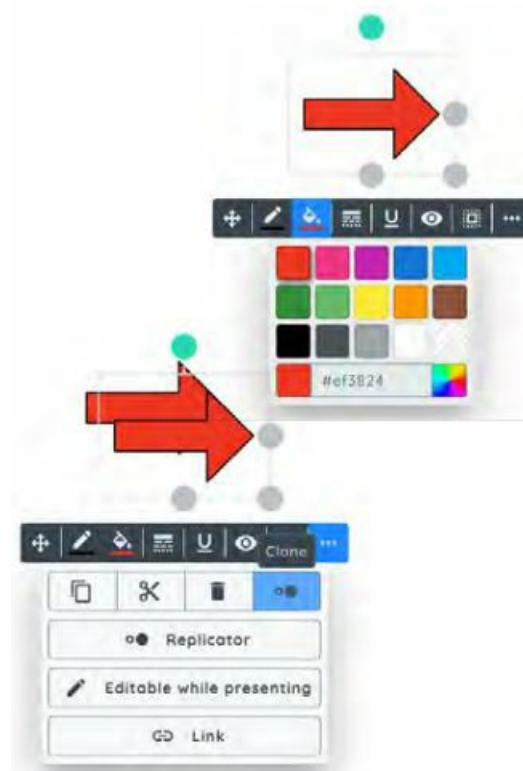
First, I use the built in Media Search to both find the perfect image and research the features that I want the children to identify. Before deleting the extra images, I make separate text boxes of each feature. (See the two diagrams above.)



- Next, I reposition the labels to one side and add instructions text and a coloured rectangle from the Content area. Then I send the image of the legionary and the rectangle to the background layer using the “Arrange and Transform” icon, as shown below.

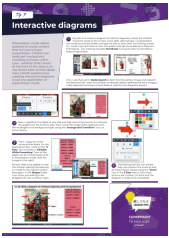


- Then, I drag my cursor across all the labels. On the floating tool bar, I click on the “3 Dots” icon and select “Editable While Presenting”. Now all the labels can be moved freely while in Presentation mode. (See the image on the right.)
Arrows need to be added to help the children identify the features, so I head for the inbuilt Content area again. In the Shapes folder is an arrow just waiting to be dragged into use, as shown right.



- The floating tool bar can quickly help me recolour the arrow as well as make instant copies using the “Clone” icon in the 3 Dots menu. Once each arrow is set in place, I’m done and the diagram is ready to be completed.

Documents / Resources



[Lynx Tip 7 Interactive Diagrams](#) [pdf] User Guide

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