



LIQUID INSTRUMENTS Moku:Go Waveform Generator User Manual

[Home](#) » [Liquid instruments](#) » LIQUID INSTRUMENTS Moku:Go Waveform Generator User Manual 

Contents

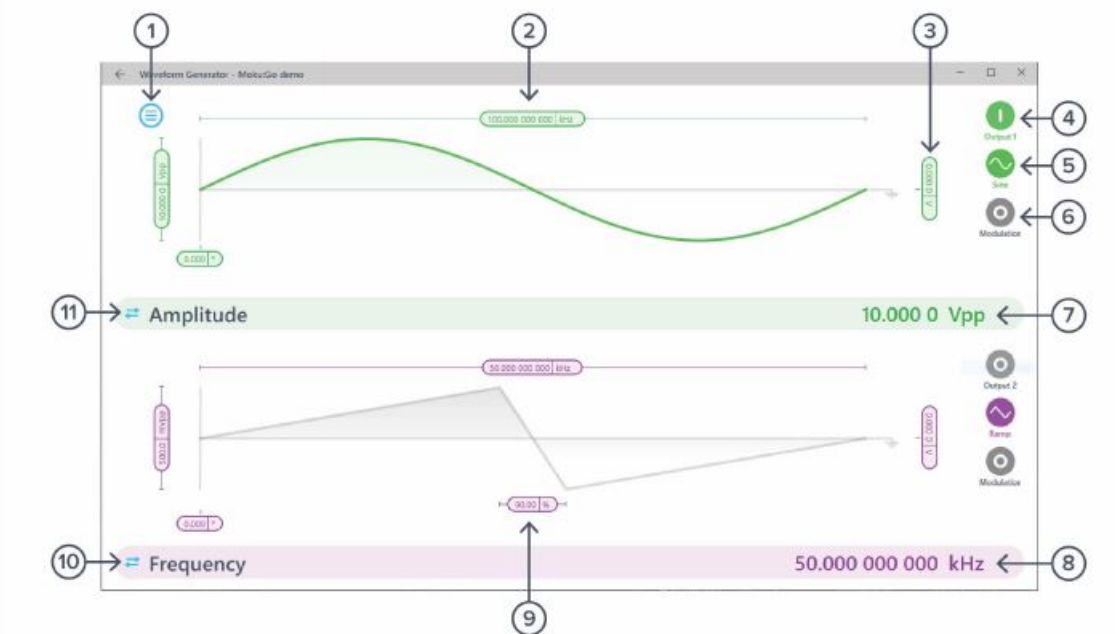
- 1 LIQUID INSTRUMENTS Moku:Go Waveform Generator
- 2 User Interface
- 3 Main Menu
- 4 Pulse Wave
- 5 Phase modulation
- 6 Power Supply
- 7 Instrument Reference
- 8 Waveform Parameters
- 9 Modulation Types and Trigger Modes
- 10 Documents / Resources
 - 10.1 References
- 11 Related Posts

Liquid

LIQUID INSTRUMENTS Moku:Go Waveform Generator



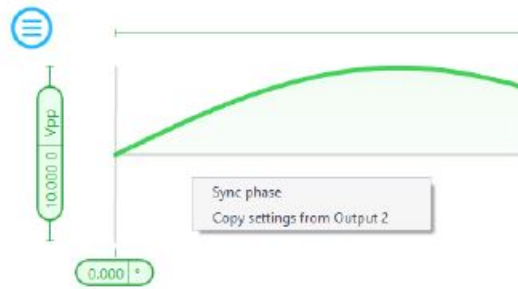
User Interface



1. Main menu
2. Configure displayed parameter (Out 1)
3. Configure frequency / period
4. Configure displayed parameter (Out 2)
5. Configure waveform offset
6. Configure ramp symmetry
7. Enable / disable output
8. Switch between frequency and period
9. Waveform shape
10. Switch between frequency and period

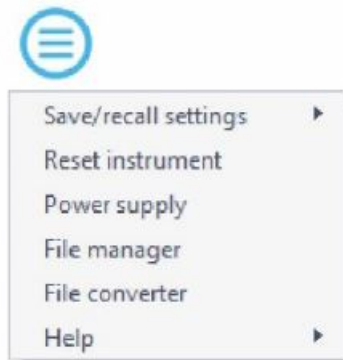
11. Configure modulation

Sync phase with copy settings between channels can be accessed by right click (secondary click) menu on the main user interface. The settings on one output can be instantly applied to the other output with copy setting. And the phase between two channels can be aligned with sync phase.



Main Menu

The main menu can be accessed by pressing the icon on the top-left corner.



This menu provides the following options:

Options	Shortcuts	Description
Save/recall settings:		
· Save instrument state	Ctrl+S	Save the current instrument settings.
· Load instrument state	Ctrl+O	Load last saved instrument settings.
· Show current state		Show the current instrument settings.
Reset instrument	Ctrl+R	Reset the instrument to its default state.
Power supply		Access power supply control window.*
File manager		Open file manager tool.
File converter		Open file converter tool.
Help		
· Liquid Instruments website		Access Liquid Instruments website.
· Shortcuts list	Ctrl+H	Show Moku:Go app shortcuts list.
· Manual	F1	Access instrument manual.
· Report an issue		Report bug to Liquid Instruments.
· About		Show app version, check update, or license information.

Power supply is available on Moku:Go M1 and M2 models. Detailed information about power supply can be found in Moku:Go power supply manual.

Output Configuration

Enable / Disable Outputs



- shows the output channel is disabled, click to enable
- shows the output channel is enabled, click to disable

Note on impedance

Moku:Go's outputs have an impedance of 200 Ω . As such, voltages supplied to a 50 Ω load will be reduced and not recommended.

Waveform types

Each channel can be set to generate one of five predefined waveforms.



Each of Sine, Square and Ramp can be configured for Frequency, Amplitude, Offset and Phase.

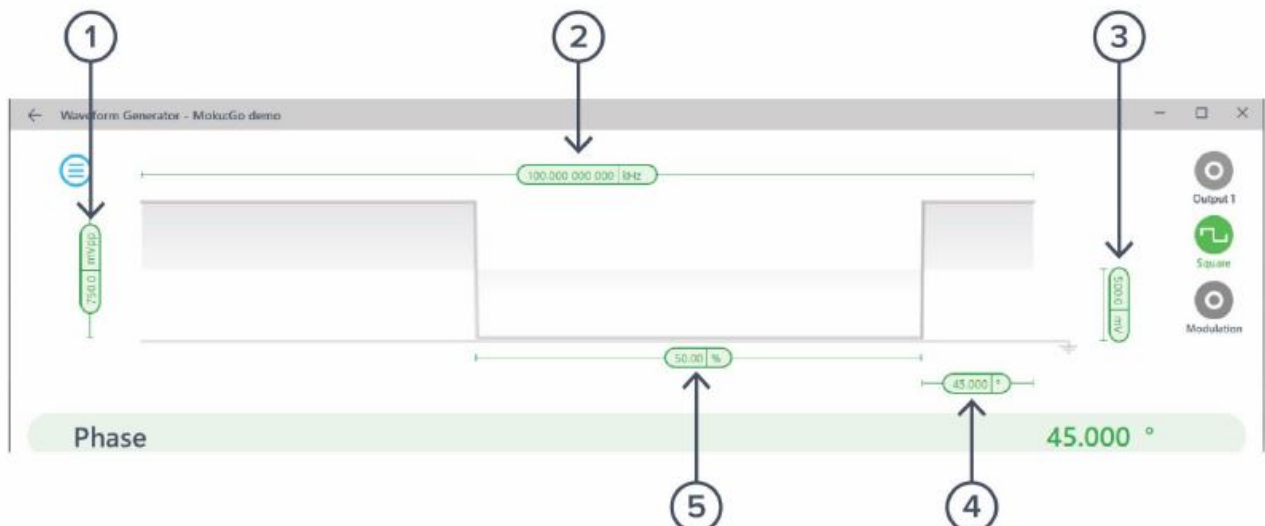
Sine Wave



ID	Description	ID	Description
1	Amplitude (High Level)	3	Offset (Low Level)
2	Signal Frequency (Period)	4	Phase

Click Parameter Settings pill or bar to change. Parameter bar can show different representations of many parameters; these alternative representations are shown in brackets.

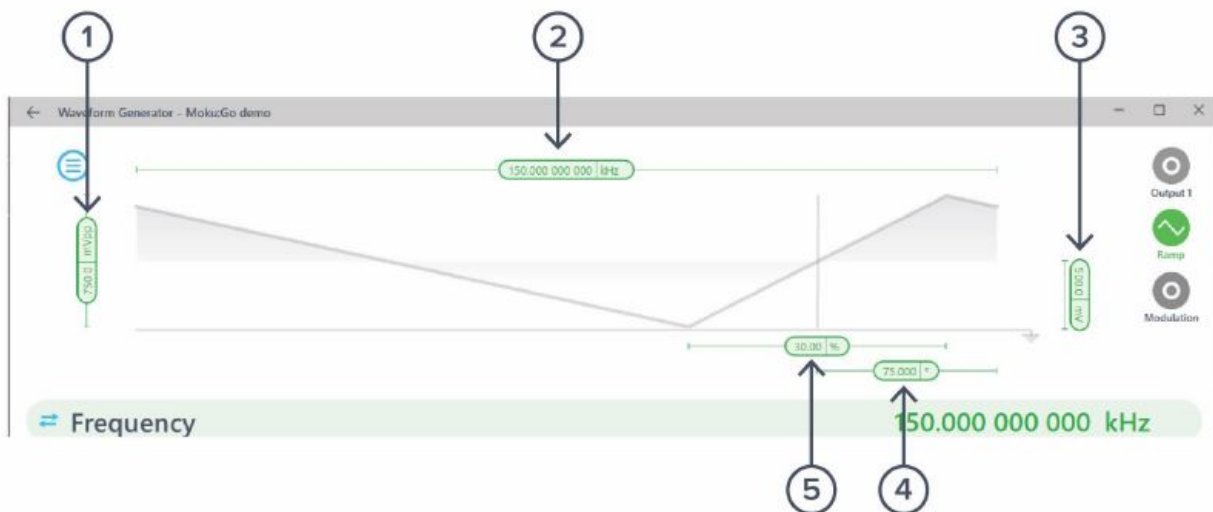
Square Wave



ID	Description	ID	Description
1	Amplitude (High Level)	4	Phase
2	Signal Frequency (Period)	5	Duty Cycle*
3	Offset (Low Level)		

Click Parameter Settings pill or bar to change. Parameter bar can show different representations of many parameters; these alternative representations are shown in brackets.

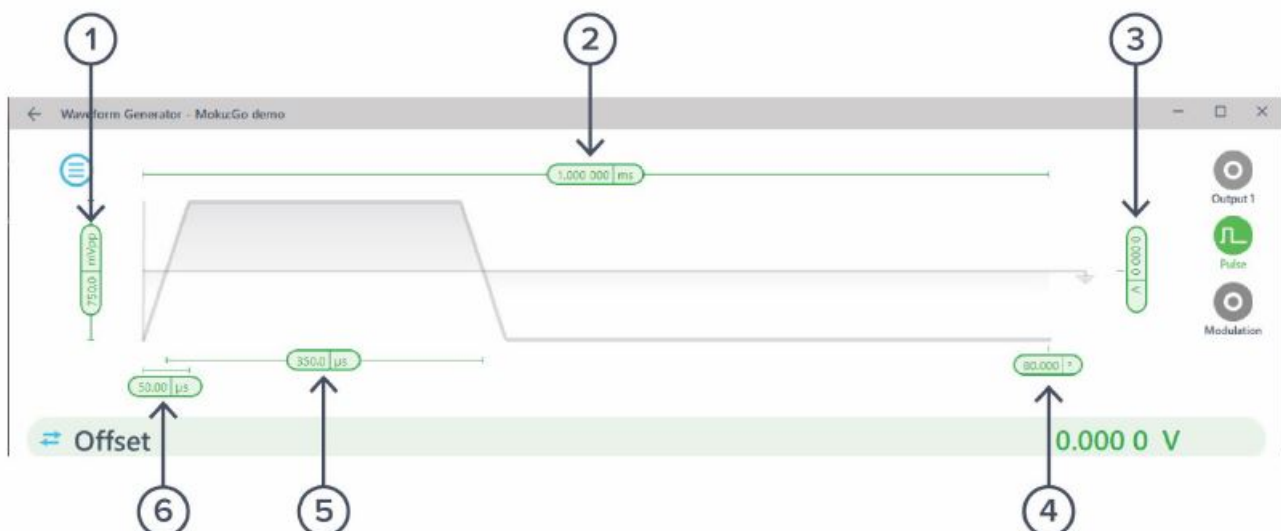
Ramp Wave



ID	Description	ID	Description
1	Amplitude (High Level)	4	Phase
2	Signal Frequency (Period)	5	Symmetry
3	Offset (Low Level)		

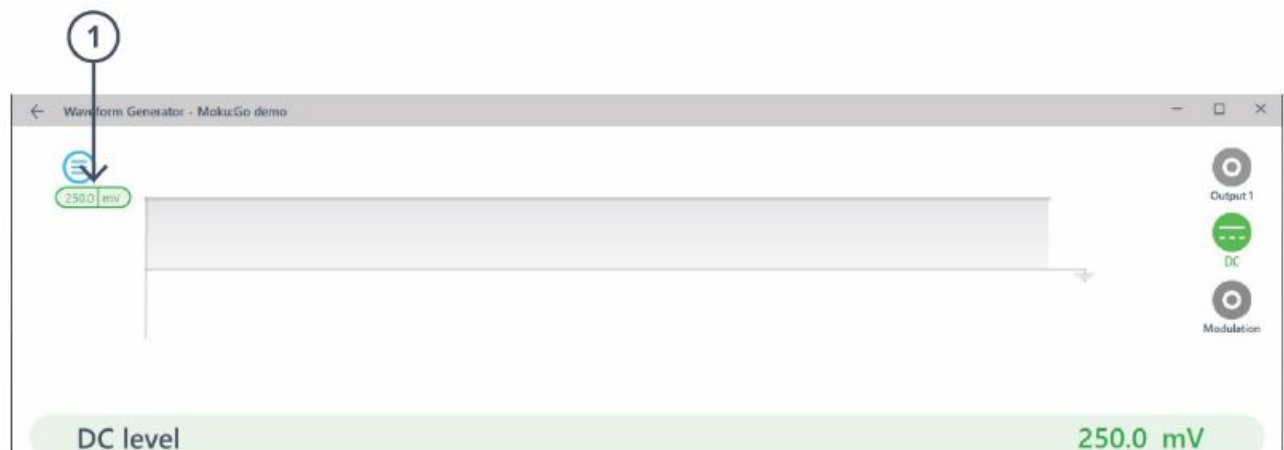
Click Parameter Settings pill or bar to change. Parameter bar can show different representations of many parameters; these alternative representations are shown in brackets.

Pulse Wave



Click Parameter Settings pill or bar to change. Parameter bar can show different representations of many parameters; these alternative representations are shown in brackets.

DC wave



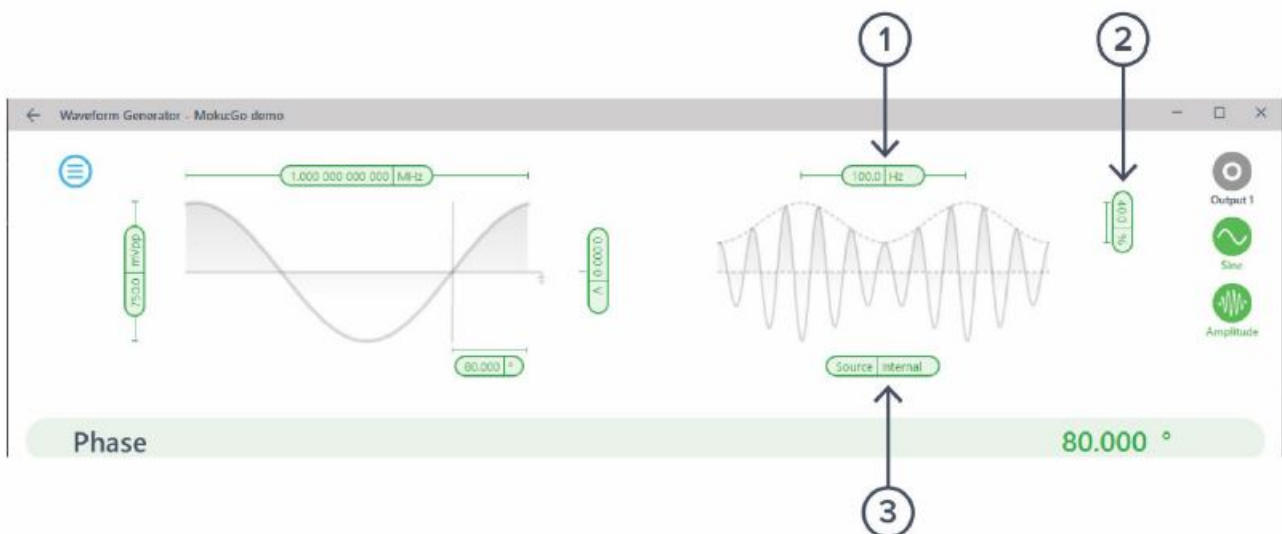
ID	Description	ID	Description
1	Amplitude (High Level)	4	Phase
2	Signal Frequency (Period)	5	Pulse Width
3	Offset (Low Level)	6	Edge time

Click Parameter Settings pill or bar to change the DC level.

Modulation types

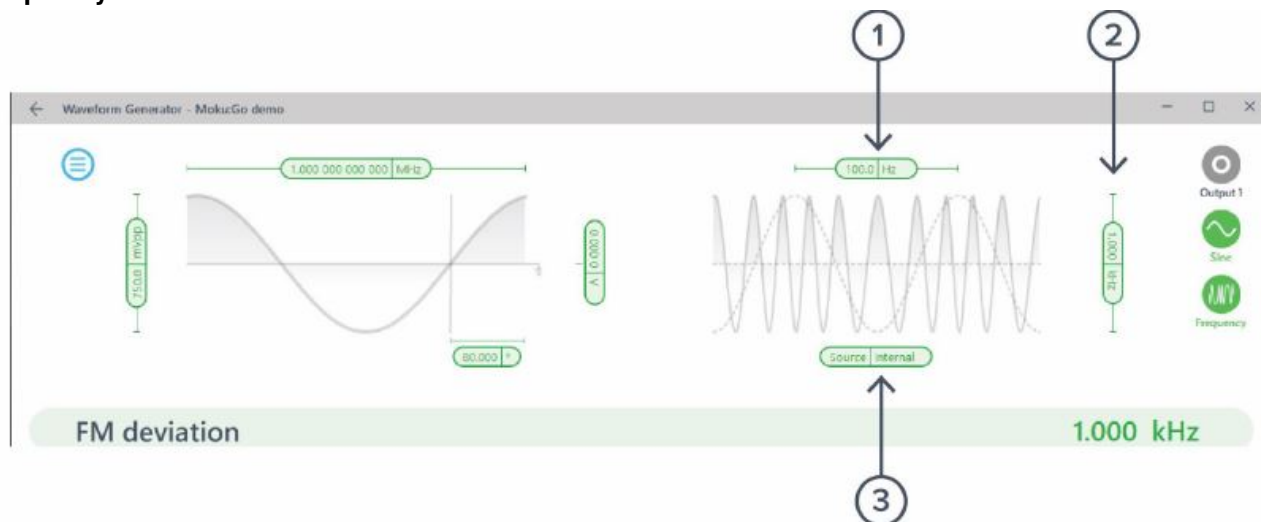
Moku's Waveform Generator supports a variety of modulations. Modulation is available on all waveforms except DC. Ramp waveforms can only be amplitude modulated; but all other waveforms can be Amplitude, Frequency or Phase modulated and can be continuous or triggered in burst or sweep modes.

Amplitude modulation



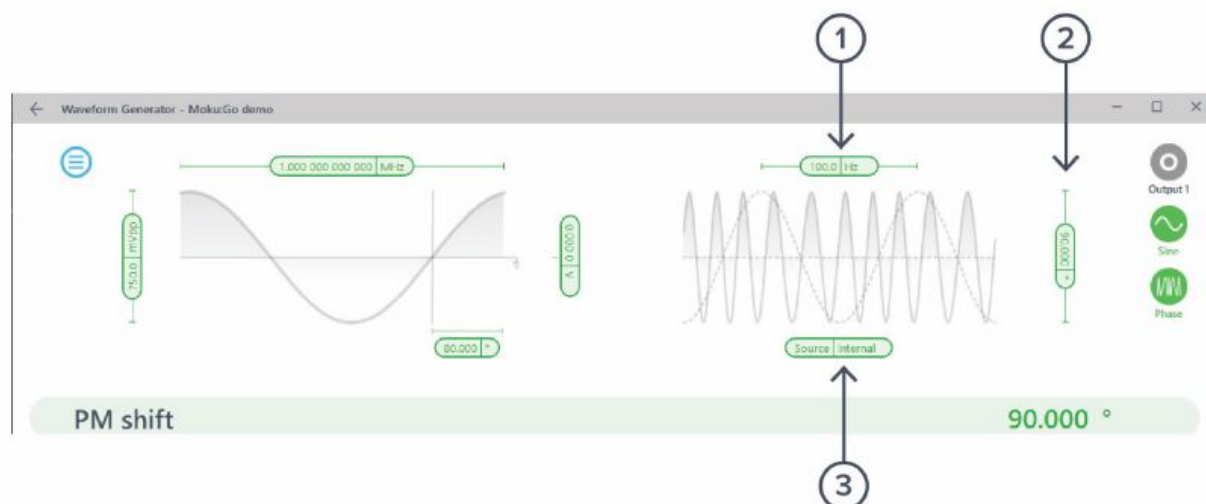
ID	Parameter	Description
1	Frequency	Only for “Internal” modulation; the frequency of the sine wave being used for modulation.
2	AM Depth	Fractional depth of modulation. 100% depth will reduce the signal amplitude to zero for a full-range negative modulation signal
3	Modulation Source	The modulation source can be a Moku input; the other Moku output or a “internal”, an internally-generated sinewave.

Frequency modulation



ID	Parameter	Description
1	Frequency	Only for “Internal” modulation; the frequency of the sine wave being used for modulation.
2	FM Deviation	Full-range frequency deviation. A full-range input signal will vary the output frequency by this amount.
3	Modulation Source	The modulation source can be a Moku input; the other Moku output or a “internal”, an internally-generated sinewave.

Phase modulation

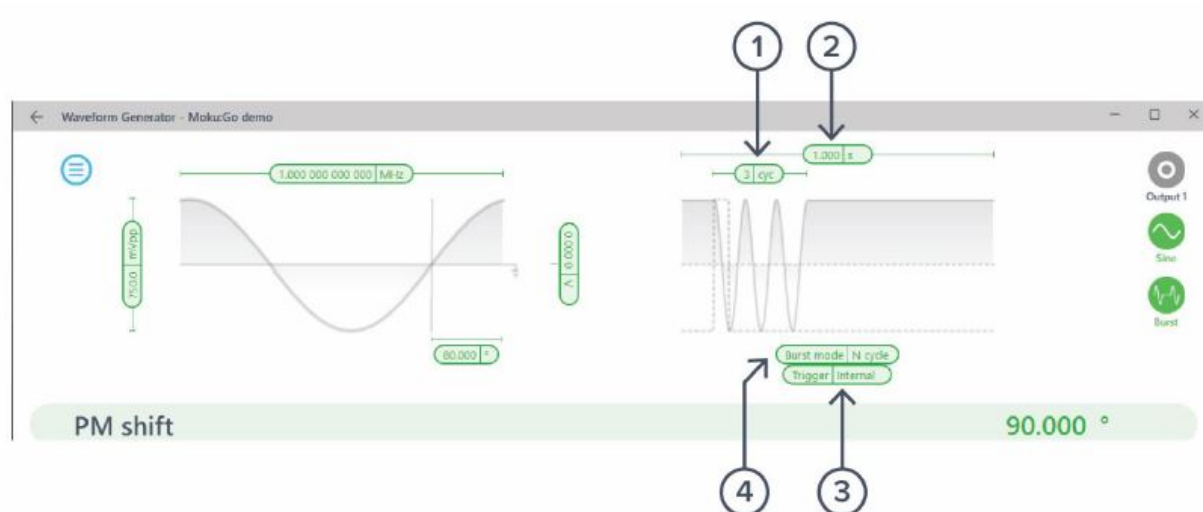


ID	Parameter	Description
1	Frequency	Only for “Internal” modulation; the frequency of the sine wave being used for modulation.
2	Depth	Full-range phase deviation. A full-range input signal will vary the output phase by this amount.
3	Modulation Source	The modulation source can be a Moku input; the other Moku output or a “internal” , an internally-generated sinewave.

Triggered modulation modes

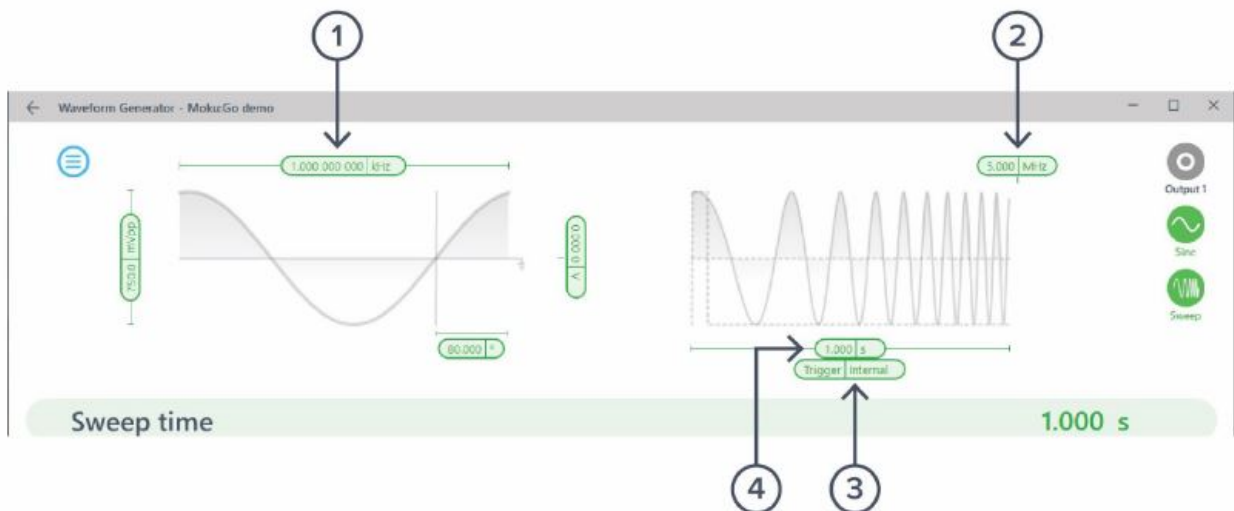
Sine, Square and Pulse waves can be triggered from an external source. The behaviour upon receipt of the trigger signal varies according to the trigger mode.

Burst



ID	Parameter	Description
1	Cycle count	N – Cycle mode only. The number of cycles to generate before re-arming.
2	Burst period	Total period of time for the burst.
3	Trigger source	One of: Internal: Trigger automatically at the defined rate External: Trigger event on from rear-panel external trigger input Input: Trigger from associated input channel, at given voltage Output: Trigger from opposite output channel, at given voltage
4	Mode	One of: Gated: Continue to generate the output signal while ever the trigger event is asserted (level-triggered) Start: Begin generation of the waveform on trigger, continue indefinitely. N Cycle: Upon receipt of trigger signal, generate this many cycles of the waveform then re-arm.

Sweep

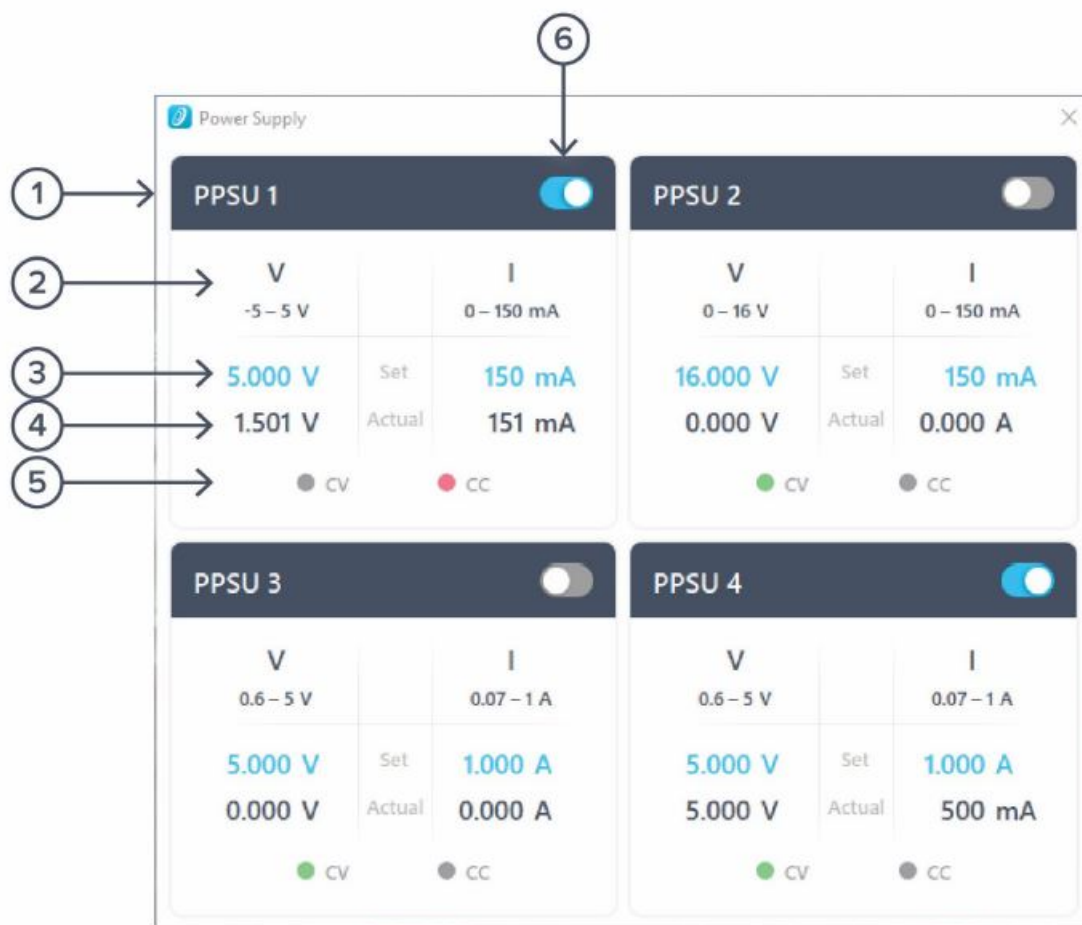


Sweep modulation acts like frequency modulation with a sawtooth, where the sawtooth starts on the trigger event.

ID	Parameter	Description
1	Start Frequency	Waveform frequency at the trigger event (sweep start)
2	End Frequency	Waveform frequency at the sweep end
3	Trigger Source	One of: Internal: Trigger automatically at the defined rate External: Trigger event on from rear-panel external trigger input Input: Trigger from associated input channel, at given voltage Output: Trigger from opposite output channel, at given voltage
4	Sweep Time	Time between sweep start and end

Power Supply

Moku:Go Power supply is available on M1 and M2 models. M1 features a 2-channel power supply, while M2 features a 4-channel power supply. The power supply control window can be accessed in all instruments under the main menu. The power supply operates in two modes: constant voltage (CV) or constant current (CC) mode. For each channel, the user can set a current and voltage limit for the output. Once a load is connected, the power supply operates either at the set current or set voltage, whichever comes first. If the power supply is voltage limited, it operates in the CV mode. If the power supply is current limited, it operates in the CC mode.



ID	Function	Description
1	Channel name	Identifies the power supply being controlled.
2	Channel range	Indicates the voltage/current range of the channel.
3	Set value	Click the blue numbers to set the voltage and current limit.
4	Readback numbers	Voltage and current readback from the power supply, the actual voltage and current being supplied to the external load.
5	Mode indicator	Indicates if the power supply is in CV (green) or CC (red) mode.
6	On/Off Toggle	Click to turn the power supply on and off.

Instrument Reference

Waveform Types

The Moku:Lab's waveform generator is programmed to generate one of five different signals, each with optional modulation.

Sine Wave

The Sine wave is the simplest dynamic signal in the Moku. It features extremely low harmonic distortion; it's very close to a pure single frequency. The Sine wave can be modulated by all available modulation types. Moreover, it forms the basis of the "Internal" selectable modulation source, providing a modulating waveform regardless of whether either channel of the Moku is currently outputting a Sine wave.

Square Wave

The Square wave is a low-jitter waveform with a variable duty cycle and high slew rates. The high analogue bandwidth of the Moku gives very sharp rise and fall times, highly desirable in many applications. If you require slew-rate limits or variable duty cycle in your application, see Pulse Wave below.

Ramp Wave

The Ramp wave consists of linear ramps from low level to high and back again. The ratio between the time spent rising and the overall period is referred to as the symmetry. If you require configurable dwell times at the high or low levels but common rise and fall times, you may use the Pulse Wave with large edge times.

Pulse Wave

The Pulse wave is like the Square wave but has configurable edge times (rise and fall time). The trade-off is that at high frequency, Pulse has slightly worse edge jitter behaviour compared to the Square wave.

DC

Provides a high precision, fixed reference voltage at the output.

Waveform Parameters

Amplitude

Applicable To: Sine, Square, Ramp, Pulse Amplitude is specified as a Peak-to-Peak value; that is, the high level minus the low level. If you wish to specify the high and low levels explicitly, tap the Amplitude pill then the Toggle Arrows in the parameter bar; or just tap the Amplitude label in the Settings Drawer to toggle between the two representations.

Frequency

Applicable To: Sine, Square, Ramp, Pulse Specified in Hertz. Can also be represented as period in seconds by tapping the Frequency label in the Settings Drawer, or the Toggle Arrows in the parameter bar.

Offset

Applicable To: Sine, Square, Ramp, Pulse Average value of the Sine wave over time. The alternative representation of this parameter is Low Level, which combined with High Level also specifies Amplitude.

Phase

Applicable To: Sine, Square, Ramp, Pulse Defines the phase of the waveform with respect to the Moku's internal reference. By tapping the "Sync Phase" button in the Settings Drawer, this phase also becomes relative to the other output channel.

Symmetry

Applicable To: Ramp Ratio, in percent, between the time spent on the rising edge and the overall period. In the limit of 0% and 100% symmetry, the ramp wave becomes a sawtooth (zero rise and fall times respectively).

Pulse Width

Applicable To: Pulse Positive width of the pulse. Any specified Edge Time is split equally between the Pulse Width and the rest of the cycle; that is, duty cycle is preserved when altering Edge Time.

Applicable To: Pulse

Time taken to transition from low level to high and vice-versa. This limits the slew rate of the signal which can be advantageous in some applications. Edge Time is split between high and low time equally, preserving duty cycle.

Duty Cycle

Applicable To: Square

The percentage of one period that the signal is active, or non-zero. This is similar to pulse width except that the edge time is not factored into the duty cycle due to the fast rise and fall times.

DC Level

Applicable To: DC Fixed voltage to output.

Modulation Types and Trigger Modes**Modulation Sources**

Each modulation type can be driven by one of three sources.

Internal

Modulation is driven by an internally-generated sine wave of configurable frequency. The amplitude of this wave is "full range", in that it will modulate to the depth specified when configuring the modulation type.

Input

Modulation for a given channel is driven by the corresponding analogue input (i.e. Output 1 can only be modulated from Input 1, Output 2 from Input 2). The depth is specified per volt on the input.

Output

Modulation for a given channel is driven by the opposite analogue output (i.e. Output 1 is modulated by the waveform on Output 2 and vice-versa). This allows the user to doubly-modulate a signal by modulating a signal on one channel, then using that signal to modulate the opposite channel. This can be useful for example when you wish to generate an "ideal" modulated signal on one channel, but then perturb the phase, frequency or amplitude in order to test a system's response.

Trigger Sources

Burst and Sweep modes depend on the detection of a trigger event. There are three possible sources for this event.

Internal

The trigger event is generated automatically at a given rate (specified period).

External

A rising edge on the back-panel External Trigger Input is used as the trigger source. For trigger level and precision characteristics, refer to the Moku:Lab Technical Specifications available at www.liquidinstruments.com.

Input

The corresponding Analogue input is monitored for a rising edge past the specified voltage. Output 1 can only be triggered from Input 1; Output 2 from Input 2.

Output

The opposite Analogue output is monitored for a rising edge past the specified voltage. Combined with the fact that that opposite output can in turn be modulated from a variety of sources, this provides extremely flexible control of the trigger period (included for example changing period based on an external voltage).

Amplitude Modulation

Applicable To: Sine, Square, Ramp, Pulse Amplitude modulation will change the amplitude of the generated signal proportionally to the modulation input. The actual proportion changed is called the modulation depth, the units of which depend on the modulation source (see discussion of sources above).

Frequency Modulation

Applicable To: Sine, Square, Pulse Frequency modulation will change the frequency of the generated signal proportionally to the modulation input. The change in frequency caused by a given input is called the modulation depth and has units of Hertz or Hertz per Volt depending on the modulation source used.

Phase Modulation

Applicable To: Sine, Square, Pulse Phase modulation will change the phase of the generated signal proportionally to the modulation input. The change in frequency caused by a given input is called the modulation depth and has units of Degrees or Degrees per Volt depending on the modulation source used.

Burst Mode

Applicable To: Sine, Square, Pulse In burst mode, a trigger event causes the given output to begin generating its configured waveform. Burst requires you to specify a sub-mode that defines if or when the generation ends. N-Cycle: The waveform will stop being generated after the specified number of cycles, at which time it will re-arm and become ready to receive a new trigger. Gated: The waveform will continue to be generated while-ever the trigger signal is high (level-triggered). Start: The waveform generation begins on a trigger signal but will continue indefinitely.

Sweep Mode

Applicable To: Sine, Square, Pulse Sweep mode provides a frequency modulation of the input waveform, where the modulation waveform is a ramp wave that begins generation on the detection of a trigger signal. That is, when a trigger is detected, waveform generation will begin at the Start frequency and sweep (or "chirp") to the End frequency over a given duration.

Sweep mode has three configurable parameters:

Start Frequency: Initial frequency of the output waveform, immediately on detection of a trigger. Note that in sweep mode, the waveform itself cannot have a frequency set independently; its frequency parameters are completely defined by the sweep.


End Frequency:

Final frequency of the output waveform, duration sections after the trigger has been detected.

Duration:

The time taken to sweep from Start to End frequency. Upon completion of the sweep, the sweep circuit will re-arm and be ready to receive a new trigger input.

Documents / Resources

	<p>LIQUID INSTRUMENTS Moku:Go Waveform Generator [pdf] User Manual Moku Go, Waveform Generator, Moku Go Waveform Generator</p>
---	--

References

-  [Liquid Instruments](#)