



KONICA MINOLTA Call Recording API Software User Guide

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Call Recording API Guide

The Konica Minolta Unified Communications platform utilizes Dubber for managing call recordings. This guide will instruct you on how to set up a Dubber developer account and get started using the Dubber API to access your company's account.

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API Overview

The Dubber API is a REST interface that uses OAuth for authentication. Authentication can be handled in multiple ways depending on the needs of your application:

- Your application can use an end user's login credentials to access resources they have permission to.
- Your application can redirect an end user to a Dubber login screen to enter their credentials and be redirected back to your application. As with directly using their credentials, the application will only have access to resources the user has access to.
- Your application can use an Auth ID and Token tied to your company's Dubber account that will grant access to all resources within the account. The API documentation can be found at <https://developer.dubber.net>

Create a Developer Account

To gain access to the API, you must first create a developer account at <https://developer.dubber.net/member/register>. Once submitted, you should receive a confirmation email from Dubber to complete your account registration.

Register Application

Once a developer account is created, an application must be registered to the account to generate the keys necessary to access the API.

When logged into your developer account, go to the Applications area and click the Create a New App button. On the applicable registration form, provide a name for your application. The Web Site, Description, and Register Callback URL fields are not required.

By default, all regions are selected to generate API keys. Ensure that only the following are checked:

1. Issue a new key for Dubber Sandbox Package
2. Issue a new key for Dubber US Prod package

To complete registration, check the box to agree to Dubber's terms of service and submit the form. Once complete, three emails will be sent to the developer account's email address:

1. A confirmation email including the Sandbox API key
2. A confirmation email including the US Production API key
3. An email from the Dubber Sandbox to set up an administrator user for sandbox testing

Sandbox Testing

The Dubber Sandbox is an isolated instance for testing purposes. After registering an application for the first time, an account is created in the Sandbox and an email is sent to the developer account's email address to set up an administrator user within the test account.

- The sandbox is not connected to a call platform and will not have any recordings in it.
- The base URL for the Sandbox API is <https://api.dubber.net/sandbox/v1/>

Production Keys

Application keys generated for the US Production region are placed in a waiting state until the application is approved. To have your application approved for production use, send an email to the Konica Minolta UC service desk at support@kmvoice.com and include:

1. The username of the developer account the application was created under
2. The name of the application
3. The Key for the application listed under the Dubber US Prod Plan region

Dubber US Prod package: Dubber US Prod Plan Sample Application

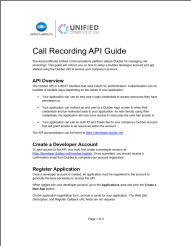
- Key: 02z0ba5b5jfecijnv6vone79
- Secret: 4JDALVVYx6H

- Status: waiting
- Created: 8/2/21 3:47 pm

Once your application is approved, your product key will be set to an active state and can be used by your application. In the approval response email, you will also receive an Auth ID and Auth Token, which can be used by your application to access all resources within your company’s Dubber account. The base URL for the Production API is <https://api.dubber.net/us/v1/>



Documents / Resources

	<div> KONA MINOLTA Call Recording API Software [pdf] User Guide </div> <div> Call Recording API Software, Call Recording API, Software </div>
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References

- [dubber - Home](#)
- [dubber](#)