

# **IDEAL the TRAY game Instructions**

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**TRAY** game



# Game1 whaT Was Where?

# **GET READY**

Place the tray in sight of all players and remove the timer, scoring sheets, and cards. Give each player a scoring sheet and a pen or pencil. Place the deck of cards face down next to the tray, with the timer. Now loosely place the lid on the tray giving it a shake to mix up the pieces inside.

**TOP TIP:** For an easier game, remove an item of each colour from the tray... Just don't take the dice or key out! **PLAY** 

The game is very simple. It's made up of 10 rounds, each round based on a card that is turned over from the deck. Let's get started with round

1. First remove the lid from the tray, and turn over the timer. Players now have until the timer ends to observe

- what's in the tray, where the items are and what colour they are. Try to remember as many details as possible!
- 2. Next, loosely place the lid back on the tray. Now turn over the top card from the deck to reveal the challenge for this round i.e. Name two blue things.
- 3. Turn the timer over once again, and players have until the timer ends to write answers on their scorepad next to the corresponding round number.
- 4. Once the time is up, players take turns to shout out their answers, before the lid is removed to reveal who was right, and who was wrong! Write your score in the box next to your answers.

**WINNING** After 10 rounds, add up your points. The player with the most points is the winner! If there's a draw, keep playing!

TOP TIP: Want to make it even trickier? Add your own items from around the house or from your pockets!

## Game 2 whaT S GONe?

#### **GET READY**

Place the tray in sight of all players and remove the timer, scoring sheets, and cards. Give each player a scoring sheet and a pen or pencil. Place the timer next to the tray and put the cards to one side, they're not needed for this game! Next, nominate one player to be the gamesmaster, they don't need a scoresheet.

#### **PLAY**

This game is simple. It's made up of 10 rounds. In each round the gamesmaster will remove an item from the tray in secret, and the other players will try to guess what the item was! Let's get started...

- 1. Remove the lid from the tray and turn over the timer. The players have until the timer ends to try to remember all the items in the tray!
- 2. The gamesmaster takes the tray and in secret removes an item, i.e. the blue button, hiding it in their closed hand.
- 3. The tray is returned in view of the other players, lid removed, and timer turned over. The player have until the timer ends to write what they think has been removed.

**NOTE:** One point is awarded for the item name i.e. button, and one point is awarded for the item colour i.e. blue!

4. Once the time is up, players shout out their answers, before the gamesmaster opens their hand to reveal the missing item! Write your score on your scoresheet.

NOTE: The items that are removed are NOT returned to the tray after each round.

**WINNING** After 10 rounds, add up your points. The player with the most points is the winner! If there's a draw, keep playing!

**TQP TIP:** Want to make it even trickier? Add your own O ms from around the house or from your pockets!;



"Remember that game from the 80's? The one with a tray, some random stuff, and a tea towel? Do you also remember just how much fun it was?

From this we created the Tray GameTM. With all the fun and memory training of the original game, but with much more gameplay, plus everything you need is included!

As it stores neatly away in the tray, it's also ideal for trips away, or visits to friends and family!"

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C E LK WARNING! Not suitable for children under 36 months. Choking hazard – contains small parts.

## **Documents / Resources**



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Manuals+,